Nolan Chang, EIT

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EDUCATION

California State Polytechnic University, Pomona

Pomona, CA

Bachelor in Computer Engineering; GPA: 3.41/4.0

Sep 2014 - May 2019

Relevant Coursework: Object-oriented programming, algorithms, operating systems, data structures, CPU design and scheduling, circuit analysis, logical and sequential circuit designs, microcontrollers, FPGAs, control systems, power, signal processing, lighting and illumination engineering

SKILLS

- Programming Languages: C++, C#, Verilog, Python, SQL
- Technologies: PSPICE, Vivado, Github, PyCharm, Visual Studio, Matlab, Jupyter, Photoshop, Solidworks, AutoCAD

EXPERIENCE

Triple Dot Corporation

Santa Ana, CA

Machine Engineer Jun 2018 - Aug 2018

 Maintenance and Optimization: Maintained and improved electrical and mechanical components of hard-shelled plastic bottle manufacturing machines

CyberPowerPCCity of Industry, CAMarketing AssociateMar 2016 - Jun 2018

- Testing: Tested different computer products for performance and benchmark comparisons
- **Electronics and Computer Conventions**: Worked at booths during electronic and gaming conventions by demonstrating virtual reality systems such as the HTC Vive and Oculus Rift as well as demonstrated high-end computer systems
- Technical Writing: Contributed technical writing pieces for CyberPowerPC computer and electronic products on Amazon, Walmart, Best Buy, and other retailers

PROJECTS

• ZYNQ S-Curve Motion Controller with Configurable Kinematics: Python, Verilog, C

- Created an open-source, multi-feature motion controller with user-definable kinematics seeking to improve the flaws of industrial and open-source motion controllers
- · Highly optimized S-Curve motion profiler, trajectory planner and PWM pulse generator using a combination of Verilog, Python, and C
- o Implemented homing logic and a safety supervisor
- o Functional prototype implemented on the PYNQ FPGA board
- o Chosen as the sole representative of the ECE Department at the Cal Poly Pomona 2019 College of Engineering Showcase

• Scantron Scanning and Grading Application using Image Detection: Python

- Reads in an answer key and scantron submissions and outputs questions marked incorrectly using Python 3 with OpenCV
- $\circ~$ Uses image detecting parameters to read an image preferably in grayscale
- o Adaptive thresholding applied on a pixel-to-pixel basis to accurately display outlines
- First implementation uses AND to superimpose both scantrons onto a single image for comparison
- Second implementation uses XNOR to detect differences in the image, additional adaptive thresholding for enhancement, and a Gaussian blur to remove noise for blob detection

• Errors and Problems in Software: C++, Python

• Explored and tested computation errors in different applications, primarily, floating point operations in Visual Studio C++, floor() in MATLAB, and computations with leading zeroes in Python 2.7.2

• Grades on a Standard Bell Curve: C++

- o Generates IDs and randomized scores for n amount of students specified by the user stored in an array
- o Calculates the mean and standard deviation of all the scores
- o Assigns a grade value to the students on a standard bell curve

CERTIFICATIONS & SKILLS

- Certified Engineer-in-Training for Electrical and Computer Engineering (ID: 168007)
- Certified Solidworks Associate (ID: C-JGF9Y4MEA5)
- Spoken Languages: English, Mandarin Chinese