

Perl Programming

Reference

> Man Page

- **% man perl**
- **% man perlintro** (brief introduction and overview)
- **% man perlrun** (how to execute perl)
- **% man perldata** (data structure)
- **% man perlop** (operators and precedence)
- **% man perlsub** (subroutines)
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- > String manipulation

Introduction

Introduction

> Perl

— **Practical Extraction and Report Language**

- Text manipulation
- Web development
- Network programming
- GUI development
- ...

> Easy to use

- **White space between tokens**

> Compiled and interpreted

- **Won't get a syntax error once the program is started**

The "Hello, World" (1)

Comment, to the end of line

Perl indicator
Optional arguments
man perlrun

```
#!/usr/bin/perl  
  
# My First Perl Program  
print ("Hello, World!\n");
```

Built-in function
man perlfunc

C-like ";" termination

Run Perl Program

% perl hello.pl (even no +x mode or indicator)

% ./hello.pl (+x mode and perl indicator)

The “Hello, World” (2)

Parentheses for built-in functions are never required

Grab one line of input

```
#!/usr/bin/perl  
  
print "What is your name ?";  
$name = <STDIN>;  
chomp ($name);  
print ("Hello, $name!\n");
```

Scalar variable
man perldata

Script-like
variable embedding

Remove newline

The “Hello, World” (3)

```
#!/usr/bin/perl

print "What is your name?";
$name = <STDIN>;
chomp $name;

if ($name eq "tytsai") {
    print ("Hello, tytsai! NA slides !!\n");
} else {
    print ("Hello, $name!\n");
}
```

if-else
if-elsif-else
man perlsyn

Operator
man perlop

The “Hello, World” (4) - Array

Array @
Initialization
with qw operator
man perldata

```
#!/usr/bin/perl

@pre = ("廁所", "教室", "操場");
@post = qw(放屁 大喊我愛你 喔耶);

$i = 0;
$j = 0;

for ($i = 0; $i < @pre; $i++){
    for ($j = 0; $j < @post; $j++){
        print ("I go to $pre[$i] to do $post[$j]!\n");
    }
}
```

Num of elements

Subscript reference with \$

The "Hello, World" (5) - Hash

Hash %
Key ⇔ value
Key can be any
scalar value
man perldata

```
#!/usr/bin/perl

%toy = qw(
    mom      judy
    dad      chiky
    son      freaky
    dog      miky
    5        ordinary
);

print "enter key: ";
$mykey = <STDIN>;
chomp ($mykey);
print "$toy{$mykey} plays $mykey\n";
```

Subscript reference with \$

Specify key with {}

The “Hello, World” (6) - Regular Expression

RE match operator

Regular expression
man perlre

```
#!/usr/bin/perl

$name1 = "tytsai";
$name2 = "TytsaI";
$name3 = "TytsasaI";
$result1 = $name1 =~ /^tytsai/;
$result2 = $name2 =~ /^tytsai/i;

print ("Result1 = $result1, name1 = $name1\n");
print ("Result2 = $result2, name2 = $name2\n");

$result3 = $name1 =~ tr/a-z/A-Z/;
$result4 = $name3 =~ s/sa/SASASA/g;

print ("Result3 = $result3, name1 = $name1\n");
print ("Result4 = $result4, name3 = $name3\n");
```

Translation
operator

Substitution operator

The “Hello, World” (7)

- Subroutine

```
#!/usr/bin/perl

print ("Hello, world!\n");
print ("Please enter first number: ");
$n1 = <STDIN>; chomp ($n1);
print ("Please enter second number: ");
$n2 = <STDIN>; chomp ($n2);

print add($n1, $n2) ;
print "\n";

sub add {
    my($sub_n1, $sub_n2) = @_;
    return $sub_n1 + $sub_n2;
}
```

Local variable
within block

Subroutine definition
man perlsub

Subroutine
parameters array
man perlvar

The “Hello, World” (8)

- Open file

Open a file and assign
a file descriptor

Logical OR operator

Built-in “die” function

```
#!/usr/bin/perl

openfile();

sub openfile {
    open (FD1, "data.txt") || die "can't open file: $!";

    while( defined ($line = <FD1>) ) {
        print ("$line");
    }
}
```

Read one line via file handler
Use defined() to test whether **undef**

Predefined variable
System error message

The “Hello, World” (9) - Open command

```
#!/usr/bin/perl

$subject = "Alert Mail from hello9.pl";
$address = "tytsai\@csie.nctu.edu.tw";

mailsub($subject, $address);

sub mailsub {
    my ($sub, $add) = @_ ;

    open MAILFD, "| mail -s \"$sub\" $add";
    print MAILFD "Nothing more than a word\n";
    close MAILFD;
}
```

Print to different file
descriptor

Open a command via
pipe symbol

The "Hello, World" (10)

- format

```
#!/usr/bin/perl

open (FD1, "data2.txt") || die "can't open file: $!";

while (defined($line = <FD1>)){
    ($name, $age, $school) = split(" ", $line);
    write;
}

close (FD1) || die "can't close file: $!";

format STDOUT =
@<<<<<<<<<< @<<<<< @<<<<<<<<
$name, $age, $school
.

format STDOUT_TOP =

    Name          Age          School
    =====
.

```

Field definition line
man perlform

Field value line

End of format definition

Top-of-page format
definition

Scalar Data

Scalar data

> Number

- Perl manipulates number as double-precision floating values
- Float / Integer constants, such as:
 - 1.25, -6.8, 6.23e23, 12, -8, 0377, 0xff

> String

- Sequence of characters
- Single-Quoted Strings
 - '\$a is still \$a', 'don\'t', 'hello\n'
- Double-Quoted Strings (variable with interpolation)
 - "\$a will be replaced\n"
 - Escape characters
 - > \n, \t, \r, \f, \b, \a

Scalar Operators

> Operators for Numbers

- **Arithmetic**

- `+, −, *, / , %, **, ++, --`

- **Logical comparison**

- `<, <=, ==, >=, >, !=`

> Operator for Strings

- **Concatenation “.”**

- `“hello” . “ ” . “world”`

- **Repetition “x”**

- `“abc” x 4 ➔ abcabcabcab`

- **Comparison**

- `lt, le, eq, ge, gt, ne`

Scalar conversion

> Number or String ?

— Numeric operator

- Automatically convert to equivalent numeric value
- Trailing nonnumeric are ignored
- Ex:
 - > " 123.45abc" will be 123.45

— String operator

- Automatically convert to equivalent string
- Ex:
 - > "x" . (4*5) will be "x20"

Scalar Variable

> Hold single scalar value

— Ordinary Assignment

- `$a = 17`
- `$b = $a + 3`

— Binary assignment operators

- `$a += 5` is the same as `$a = $a + 5`
- `-=`, `*=`, `/=`, `%=`, `**=`, `.=`
 `> $str = $str . ".dat"`

— Autoincrement and autodecrement

- `++$a`, `$a++`

Array and List Data

List

> List

- **An ordered scalar data**
- **List literal representation**
 - Comma-separated values
 - Ex:
 - > (1,2,3)
 - > ("abc", 4.8)
 - > (\$a, 8, 9, "hello")
- **List constructor operator**
 - Ex:
 - > (1 .. 5) ➔ same as (1, 2, 3, 4, 5)
 - > (1.2 .. 4.2) ➔ same as (1.2, 2.2, 3.2, 4.2)
 - > (2 .. 5, 10, 12) ➔ same as (2, 3, 4, 5, 10, 12)
 - > (1.3 .. 3.1) ➔ same as (1.3, 2,3)
 - > (\$a .. \$b) ➔ depend on values of \$a and \$b

Array (1)

> Array

— A variable that holds list

- `@ary = ("a", "b", "c");`
- `@ary = qw(a b c);`
- `@ary2 = @ary`
- `@ary3 = (4.5, @ary2, 6.7)` `# (4.5, "a", "b", "c", 6.7)`
- `$count = @ary3;` `# 5, length of @ary3`
- `($a, $b, $c) = (1, 2, 3)`
- `($a, $b) = ($b, $a)` `# swap`
- `($d, @ary4) = ($a, $b, $c)` `# $d = $a, @ary4 = ($b, $c)`
- `($e, @ary5) = @ary4` `# $e = $ary4[0], others to @ary5`
- `($first) = @ary3;` `# $first = $ary3[0]`
- `print $ary3[-1]` `# print 6.7`
- `print $ary3[$#ary3]` `# print 6.7, $#ary3 is the last index`

Array (2)

> Access a list of elements

— Slice of array (use @ prefix, not \$)

- @a[0,1] = @[1, 0]
- @a[0,1,2] = @[1,1,1]
- @a[1,2] = (9, 10)

> Beyond the index

— Access will get “undef”

- @ary = (3, 4, 5)
- \$a = \$ary[8];

— Assign will extend the array

- @ary = (3, 4, 5)
- \$ary[5] = “hi” # (1, 2, 3, undef, undef, “hi”)

Array (3)

> Related functions

— push and pop

- Use array as a stack

- Ex:

```
> push(@ary, $new);           # @ary = ($new, @ary)
> push(@ary, $new, 2, $two);   # multiple push
> $top = pop(@ary);
```

— reverse

- Reverse the order of the elements

- Ex:

```
> @a = reverse(@a);
> @a = reverse(@b);
```

— sort

- Sort elements as strings in ascending ASCII order

- Ex:

```
> @a = (1, 2, 4, 8, 16, 32, 64)
> @a = sort(@a);           # gets 1, 16, 2, 32, 4, 64, 8
```

— chomp

- Do chomp to every elements of array

- Ex:

```
> chomp(@ary);
```

Array (4)

> <STDIN> to array

- **Return all remaining lines up to EOF**

- **Ex:**

- `@a = <STDIN>;` # press Ctrl + D

> Interpolation of array

- **Elements are interpolated in sequence with “ ”**

- **Ex:**

- `@ary = ("a", "bb", "ccc", 1, 2, 3);`
- `$all = "Now for @ary here!";`
 - > "Now for a bb ccc 1 2 3 here!"
- `$all = "Now for @ary[2,3] here!";`
 - > "Now for ccc 1 here!"

Hash (1)

> Collection of scalar data

- **<key, value> pairs**
- **Key is the string index, value is any scalar data**
- **Defined by “%” symbol, accessed by \$ with {}**
- **Ex:**
 - `$h{"aaa"} = "bbb"` `# <"aaa", "bbb">`
 - `$h{234.5} = 456.7` `# <"234.5", 456.7>`
 - `print $h{"aaa"}`

> Hash assignment

- `@a = %h` `# array a is ("aaa", "bbb", "234.5", "456.7")`
- `%h2 = @a` `# h2 is like h`
- `%h3 = %h` `# h3 is like h`
- `%h4 = ("aaa", "bbb", "234.5", "456.7");`
- `%h5 = reverse %h2` `# construct hash with key and value swapped`

Hash (2)

> Related functions

— keys

- Yield a list of all the current keys in hash
- Ex:

```
> @list = keys(%h);      # @list = ("aaa", "234.5")
```

— values

- Yield a list of all the current values in hash
- Ex:

```
> @vals = values(%h);    # @vals = ("bbb", 456.7);
```

— each

- Return key-value pair until all elements have been accessed

— delete

- Remove hash elements

Hash (3)

— **Ex:**

```
$h{"tytsai"}= "Tsung-Yi Tsai";
```

```
$h{"csie"}="Best department of computer Science";
```

```
while (($k, $v) = each (%h)) {  
    print "$k is the key of $v\n";  
}
```

```
delete $h{"tytsai"};
```

Control Structure

if and unless (1)

```
if (expression) {  
    statements-of-if-parts;  
}else{  
    statements-of-else-part;  
}  
  
if (expression) {  
    statements-of-if-parts;  
}elseif(expression2){  
    statements-of-elsif-parts;  
}else{  
    statements-of-else-part;  
}
```

Ex:

```
print "how old are your?";  
$age = <STDIN>;  
  
if ($age < 18) {  
    print "Young lady!!\n";  
}else{  
    print "Such a nice day\n";  
}
```

if and unless (2)

```
if (expression) {  
    statements-of-if-parts;  
}  
  
unless (expression) {  
    statements-of-else-parts;  
}
```

Ex:

```
print "how old are your?";  
$age = <STDIN>;  
  
if ($age < 18) {  
    print "Young lady!!\n";  
}  
  
unless ($age < 18) {  
    print "Such a nice day\n";  
}
```

Truth is based on string value in scalar context:

"0" , "" or undef are false, others are true

0, "0", "" , undef are false

1, "1", "00", "0.000" are true

while and until

while true, do body

```
while (expression) {  
    statements-of-while-body;  
}
```

while not true, do body

```
until (expression) {  
    statements-of-until-body;  
}
```

Ex:

```
print "how old are your?";  
$n = <STDIN>;
```

```
while ($n > 0){  
    print "At one time, I were $n years old.\n";  
    $n--;  
}
```

```
until ($n > 18){  
    print "I am $n++, I want to be man in future.\n";  
}
```

do while and do until

```
do {  
    statements-of-do-body;  
}while expression;  
  
do {  
    statements-of-do-body;  
}until expression;
```

Ex:

```
$a = 10;  
do {  
    print "now is $a\n";  
    $a--;  
}while $a > 0;
```

```
$a = 0;  
do {  
    print "now is $a\n";  
    $a++;  
}until $a > 10;
```


for and foreach

```
for (init; test; update) {  
    statements-of-for-body;  
}  
  
foreach $i (@some_list) {  
    statements-of-foreach;  
}
```

Ex:

```
for ($i = 1; $i <= 10; $i++){  
    print "$i ";  
}  
  
@a = (1, 2, 3, 4, 5);  
foreach $b (reverse @a){  
    print $b;  
}
```

last and next statement

> last

- Like C “break;”

> next

- Like C “continue”;

> redo

- Jump to the beginning of the current block without reevaluating the control expression

```
$n = 6;
while($n > 0){
    print "first, $n\n";
    $n--;
    if($n == 3){
        print "second, $n\n";
        redo;
    }
    print "third, $n\n";
}
```

```
first, 6
third, 5
first, 5
third, 4
first, 4
second, 3
first, 3
third, 2
first, 2
third, 1
first, 1
third, 0
```

Labeled Block (1)

> Labeled block

- Give name to block to achieve “goto” purpose
- Use “last”, “next”, “redo” to goto any labeled block
 - last: immediately exist the loop in question
 - next: skip the rest of the current iteration of loop
 - redo: restart the loop without evaluating

Labeled Block (2)

```
LAB1: for ($i = 1; $i <= 3; $i++){  
  LAB2: for($j = 1; $j <= 3; $j++){  
    LAB3: for($k = 1; $k <= 3; $k++){  
      print "i = $i, j = $j, k = $k\n";  
      if(($i == 1)&&($j == 2)&&($k == 3)){ last LAB2; }  
      if(($i == 2)&&($j == 3)&&($k == 1)){ next LAB1;}  
      if(($i == 3)&&($j == 1)&&($k == 2)){ next LAB2;}  
    }  
  }  
}
```

Result:

```
i = 1, j = 1, k = 1  
i = 1, j = 1, k = 2  
i = 1, j = 1, k = 3  
i = 1, j = 2, k = 1  
i = 1, j = 2, k = 2  
i = 1, j = 2, k = 3  
-----  
i = 2, j = 1, k = 1  
i = 2, j = 1, k = 2  
i = 2, j = 1, k = 3  
i = 2, j = 2, k = 1  
i = 2, j = 2, k = 2  
i = 2, j = 2, k = 3  
i = 2, j = 3, k = 1  
-----  
i = 3, j = 1, k = 1  
i = 3, j = 1, k = 2  
-----  
i = 3, j = 2, k = 1  
i = 3, j = 2, k = 2  
i = 3, j = 2, k = 3  
i = 3, j = 3, k = 1  
i = 3, j = 3, k = 2  
i = 3, j = 3, k = 3
```

Basic I/O

Input (1)

> Using STDIN

- In scalar context, return the next line or undef
- In list context, return all remaining lines as a list

> Using diamond operator "<>"

- Like STDIN, but diamond operator gets data from the files specified on the command line
 - Command line arguments will go to @ARGV and diamond operator looks @ARGV

Input (2)

Ex:

```
while ( defined( $line = <STDIN>)) {  
    # process line  
}
```

```
while ( <STDIN> ){  
    # process $_  
}
```

```
@ARGV = (“aaa.txt”, “bbb.txt”, “ccc.txt”);  
while (<>){          # this loop will gets lines from these three files  
    # process $_  
}
```

Output

> Using print

- Take a list of strings and send each string to stdout in turn
 - Ex:
`print ("hello", $abc, " world\n");`

> Using printf

- C-like printf
 - Ex:
`printf("%15s, %5d, %20.2f\n", $s, $n, $r);`

Predefined variables

> man perlvar

- **\$_** # default input and pattern-searching space
- **\$,** # output field separator for print
- **\$/** # input record separator (newline)
- **\$\$** # pid
- **\$<, \$>** # uid and euid
- **\$0** # program name
- **%ENV** # Current environment variables
- **%SIG** # signal handlers for various signals
- **@ARGV** # command line arguments
- **@_** # parameter list
- **\$ARGV** # current filename when reading from $\langle \rangle$
- **STDIN, STDOUT, STDERR**

Regular Expression

Regular Expression

> RE

- A pattern to be matched against a string
 - Sometimes you just want to know the result
 - Sometimes you want to find and replace it

Ex:

```
# match the pattern “^tytsai” against $_
while (<>) {
    if ( /^tytsai/ ){
        print $_;
    }
}
```

Regular Expression Pattern

- Single-Character Pattern

> Match single character

— `/a/` , `/./` , `/[abc]/` , `/[abc\]/` , `/[0-9]/` , `/[a-zA-Z0-9]/` , `/[^0-9]/`

— Predefined Character Class Abbreviations

- digit

> <code>\d</code> means <code>[0-9]</code>	# digit
> <code>\D</code> means <code>[^0-9]</code>	# non-digit

- word

> <code>\w</code> means <code>[a-zA-Z0-9_]</code>	# word char
> <code>\W</code> means <code>[^a-zA-Z0-9_]</code>	# non word

- space

> <code>\s</code> means <code>[\r\t\n\f]</code>	# space char
> <code>\S</code> means <code>[^ \r\t\n\f]</code>	# non-space

Regular Expression Pattern

- Grouping Patterns (1)

> Match more than one character

— Sequence

- Match a sequence of characters
- Ex: `/abc/` # match an a followed by b , by c

— Multipliers

- `*` # ≥ 0 , $\{0,\}$
- `+` # ≥ 1 , $\{1,\}$
- `?` # 0 or 1, $\{0,1\}$
- `{a,b}` # a ~ b, inclusive
- `{a, }` # ≥ 5
- `{a}` # = 5

`/fo+ba?r/`

f, one or more o, b, optional a, r

`/a.{5}b/`

a, any five non-newline char, b

Regular Expression Pattern

- Grouping Patterns (2)

— Parentheses as memory

- Still match the pattern, but remember the matched string for future reference
- Use `\` and *number* to reference the memorized part
- Ex:
 - > `/a(.*)b\1c/` # match aTYbTYc or abc, not aEbEEc
- Use `(?:..)` instead `(..)` to not memorize

— Alternation

- Match exactly one of the alternatives
- Use `|` to specify alternatives
- Ex:
 - > `/red|blue|green/`

Interpolation in RE

> Variable interpolation

```
$sentence = "Every good bird does fly";  
$what = "bird";  
$what2 = "[bw]ird";  
if ($sentence =~ /$what/) { print "I saw $what \n";}  
if ($sentence =~ /$what2/) { print "I saw $what \n";}
```

- Use \U quoting escape to deal with non-alphanumeric char

```
$sentence = "Every good bird does fly";  
$what2 = "[bw]ird";  
if ($sentence =~ /\Q$what2\E/) { print "I saw $what \n";}
```

Special variables in RE

> \$1, \$2, \$3 ...

- Set to the same value as \1, \2, \3 ... when memorizing

- **Ex:**

```
$_ = "this is a test";  
/(\w+)\W+(\w+)/;      # match first two words,  
                        # now, $1 = "this", $2 = "is"  
($first, $second) = /(\w+)\W+(\w+)/;
```

> \$`, \$&, \$'

- Store before-matched, matched, after-matched strings

- **Ex:**

```
$_ = "this is a sample string";  
/sa.*le/;      # now, `$` = "this is a ",  
                #           `$&` = "sample"  
                #           `$'` = " string"
```

Operators before //

- Substitution

> Substitution

— **s/pattern/replacement/**

— **Ex:**

```
$_ = "foot fool buffoon";  
s/foo/bar/g;
```

#now, \$_ = "bart barl bufbarn"

```
$sc = "this is a test";  
$sc =~ s/(\w+)/<$1>/g;
```

now, \$sc = "<this> <is> <a> <test>"

```
$war3 = "WAR War war";  
$war3 =~ s/war/peace/gi;
```

now \$war3 = "peace peace peace";

Operators before //

- Translation

> Translation

- **tr/search-list/replacement-list/**

- **Ex:**

```
$message = "This is a secret";  
$message =~ tr/A-Za-z/N-ZA-Mn-za-m/;    # rotate right 13 encrypt
```

```
$word = "bookkeeper";  
$word =~ tr/a-zA-Z//s;    # squash duplicate, $word = "bokeper"  
$me = "TThiSS iSS a TTTest";  
$me =~ tr/TS/#!/s;    # $me = "#hi! i! a #est"
```

```
$he = "\"abc@\\$\\%";  
$he =~ tr/@$%//d;    # delete found but not given a replacement  
# now, $he = "abc"
```

```
$it = "0123456789";  
$it =~ tr/0-9/987654/d;    # now, $it = "987654"
```


Related functions

> split

- You can specify the delimiter as regular expression
- Unmatched string will form a list
- **Ex:**

```
$message = sshd*:22:22:Secure Shell Daemon:/var/empty:/usr/sbin/nologin  
@fields = split(":", $message);
```

> join

- Take a glue and list to form a string
- **Ex:**

```
$original = join(":", @fields);
```

Subroutines

Subroutine

> Definition

- With “sub” keyword
- Subroutine definition is global

> Return value

- Either single scalar data or a list

Ex:

```
$a = 5;  
$b = 10;
```

```
$c = ADD($a, $b);  
@d = LIST_TWO($a, $b);
```

```
sub ADD{  
    my($n1, $n2) = @_;  
    return $n1 + $n2;  
}
```

```
sub LIST_TWO{  
    my($n1, $n2) = @_;  
    return ($n1, $n2);  
}
```

Arguments

> @_

- **Contain the subroutine invocation arguments**
- **@_ is private to the subroutine**
 - Nested subroutine invocation gets its own @_
- **\$_[0], \$_[1], ..., \$_[\$#_] to access individual arguments**

Variables in subroutine

> Private variables

- Use “my” operator to create a list of private variables

> Semiprivate

- Private, but visible within any subroutines calls in the same block
- Use “local” to create a list of semi-private variables

```
$value = “original”

tellme( ); spoof( ); tellme( );
# original temporary original

sub spoof{
    local ($value) = “temporary”;
    tellme();
}

sub tellme { print “$value”;
```

```
$value = “original”

tellme( ); spoof( ); tellme( );
# original original original

sub spoof{
    my ($value) = “temporary”;
    tellme();
}

sub tellme { print “$value”;
```


The background of the slide features a series of concentric blue circles of varying opacity, creating a ripple effect. A solid white horizontal band runs across the middle of the image, serving as a backdrop for the text.

File

Open and close (1)

> Automatically opened file handlers

- **STDIN, STDOUT, STDERR**

> Open

- **open(*FILEHD*, "filename")** **# open for read**
- **open(*FILEHD*, ">filename")** **# open for write**
- **open(*FILEHD*, ">>filename")** **# open for append**

> Open with status checked

- **open(*FILEHD*, "filename") || die "error-message";**

> Close

- **close(*FILEHD*)**

Open and close (2)

> Open with redirection

— **Ex:**

```
#!/usr/bin/perl

open (FD, "ypcat passwd | grep /tytsai |");
while(<FD>){
    chomp;
    print "$_\n";
}

open (FD2, "|/usr/bin/mail -s \"Mail from perl\" tytsai@csie.nctu.edu.tw");
print FD2 "this is test\n";
```

File test

```
$name = "index.html";  
if (-e $name) {  
    print "file: $name exists\n";  
}
```

File test Meaning

-r	File is readable by effective uid/gid.
-w	File is writable by effective uid/gid.
-x	File is executable by effective uid/gid.
-o	File is owned by effective uid.
-R	File is readable by real uid/gid.
-W	File is writable by real uid/gid.
-X	File is executable by real uid/gid.
-O	File is owned by real uid.
-e	File exists.
-z	File has zero size (is empty).
-s	File has nonzero size (returns size in bytes).
-f	File is a plain file.
-d	File is a directory.
-l	File is a symbolic link.
-p	File is a named pipe (FIFO), or Filehandle is a pipe.
-S	File is a socket.
-b	File is a block special file.
-c	File is a character special file.
-t	Filehandle is opened to a tty
-u	File has setuid bit set.
-g	File has setgid bit set.
-k	File has sticky bit set.
-T	File is an ASCII text file (heuristic guess).
-B	File is a "binary" file (opposite of -T).
-M	Script start time minus file modification time, in days.
-A	Same for access time.
-C	Same for inode change time (Unix, may differ for other platforms)

Directory

> Use "chdir" function

- **Change current directory**
- **Return successful or not**
- **Ex:**

```
chdir("/etc") || die "cannot cd to /etc ($i)";
```

> Globbing

- **Expansion of path that contains * into list**
- **Globbing can be done through**
 - <path>
 - glob function

```
@a = </etc/host*>;  
@b = glob("/etc/host*");  
print "a = @a\n";  
print "b = @b\n";
```

```
# /etc/host.conf /etc/hosts /etc/hosts.allow /etc/hosts.equiv /etc/hosts.lpd0
```

File and Directory Manipulation

> Removing file

- **unlink(filename-list);**
- **Ex:**
 unlink("data1.txt", "hello.pl");
 unlink <*.o>;

> Renaming a file

- **rename(file, new-name);**

> Create link

- **link (original, link-file)**
- **symlink(original, link-file)**

ln original link-file
ln -s original link-file

> Making and removing directory

- **mkdir(directory-name, mode)**
- **rmdir(directory-name)**

mkdir("test", 0777)

> Modify permission

- **chmod(mode, file)**

chmod(0666, "hello.pl")

> Change ownership

- **chown(UID, GID, file)**

chown(1234, 35, "hello.pl")

Format

Format

> Format

- **Report writing template**
- **Define**
 - Constant part (headers, labels, fixed text)
 - Variable part (reporting data)
- **Using format**
 - Defining a format
 - Invoking the format

> Use "format" keyword

format *name* =

value1, value2, value3, ...

value4, value5, ...

•

- can be either fixed text or “fieldholders” for variable
 - > White space is important in fieldline
 - > White space is ignored in value line
- If there is any fieldholders in fieldline, there must be a series of scalar variable in the following line

[illegible]

Invoking a format

> Through “write” function

- write function will write stuff into current file handler using “current” format
- Default current format is the same name with file handler

```
#!/usr/bin/perl

open (FD1, "data2.txt") || die "can't open file: $!";

while (defined($line = <FD1>)){
    ($name, $age, $school) = split(" ", $line);
    write;
}

close (FD1) || die "can't close file: $!";

format STDOUT =
@<<<<<<<<< @<<<<< @<<<<<<<
$name, $age, $school
.
```

Fieldholders

> @<<<

- It means “5 character, left justified”

> Text fields

- Use @ to mean text fields
- Use <, >, | to mean left, right and center -justified

> Numeric Fields

- Use @ to mean numeric fields, but use “#” to represent digit
- Ex:
 - Assets: @#####.##

> Multiline Fields

- Use @* to place multiple lines in single fieldholders

The Top-of-page format

- > Let report to fit page-size printing device
 - **Perl will call top-of-page format if**
 - In the very beginning of write
 - When the output cannot fit in current page
 - **Default page length**
 - 60 lines
 - Set `$=` to 30 can change page length to 30 lines
 - **Default top-of-page format name**
 - *filehandlername_TOP*
 - **Variables used in top-of-page format**
 - `$%`
 - > Will be replaced with current page number

Changing Defaults

> Change default file handler

- **Use select function**
- **print without file handler will write stuff to default handler**
- **Ex:**

```
print "hello world\n";      # print STDOUT "hello world\n";  
$oldFD = select (LOGFILE);  
print "Error happened\n";  # print LOGFILE "Error happened\n";  
select ($oldFD);          # restore to saved file handler
```

> Change default format name

- **Set \$~ variable**
- **Ex:**

```
$~ = ADDRESS  
write;                                # it will use the ADDRESS format  
                                     # other than STDOUT
```


Process Management

Using `system()` function

> `system` function

- `system()` will fork a `/bin/sh` shell to execute the command specified in arguments
- `STDIN`, `STDOUT` and `STDERR` are inherited from the Perl process
- **Ex:**
`system("date");`
`system("(date;who) > $gohere");`

Using Backquote

> ` `

- **Execute the command and replace itself with execution result**

- **Ex:**

```
foreach $_ (`who`){  
    ($who, $where, $when) = /(\S+)\s+(\S+)\s+(\.+)/;  
    print "$who on $where at $when\n";  
}
```

```
tytsai@tybsd:~/Perl> who  
tytsai      ttyv0    Mar 28 14:05  
tytsai      ttyv0    Mar 30 08:27 (ccamd)  
tytsai      ttyv1    Mar 28 14:12 (ccamd:S.0)  
tytsai      ttyv2    Mar 28 14:12 (ccamd:S.1)  
tytsai      ttyv3    Mar 28 14:12 (ccamd:S.2)  
tytsai@tybsd:~/Perl> perl process.pl  
tytsai on ttyv0 at Mar 28 14:05  
tytsai on ttyv0 at Mar 30 08:27 (ccamd)  
tytsai on ttyv1 at Mar 28 14:12 (ccamd:S.0)  
tytsai on ttyv2 at Mar 28 14:12 (ccamd:S.1)  
tytsai on ttyv3 at Mar 28 14:12 (ccamd:S.2)
```

Using Process as Filehandler

> We can either

- Open and capture the output from process or
- Open and provide input to process

> Ex:

```
open(WHOFD, "who |");  
open(MAILFD, "| mail tytsai\@csie.nctu.edu.tw")  
  
open(MULTI, "who | grep :S.*|");  
while(<MULTI>){  
    print $_;  
}
```

Using fork() function

> Just as fork(2) do

- Create a clone of the current perl process
- Use return PID to distinguish parent and child
 - Zero for child and nonzero for parent

```
if (!defined($child_pid = fork())){  
    # fork failed  
    die "cannot fork: $!";  
}elsif ($child_pid){  
    exec("date");  
    die "can't not exec data: $!";  
}else{  
    waitpid($child_pid,0);  
    print("child has finished\n");  
}
```


Sending and Receiving Signals (1)

> Catch the signal in your program

- Using %SIG predefined hash
- Using signal name in 'man signal' without prefix "SIG" as the key
 - Ex:
 > \$SIG{'INT'}, \$SIG{'TERM'}
- Set the hash value to your subroutine to catch the signal
 - Use "DEFAULT" to restore default action
 - Use "IGNORE" to ignore this signal (no action)

> Sending the signal

- Use kill() function
 - kill(*signal*, *pid-list*)
 > kill(2, 234, 235); or kill('INT', 234, 235);

Sending and Receiving Signals (2)

> Ex:

```
#!/usr/bin/perl

$SIG{'TERM'} = 'my_TERM_catcher';

print "before sending signal.\n";

kill(15, $PID);

print "after sending signal.\n";

sub my_TERM_catcher{
    print "I catch you!! Do cleanup works\n";
}
```

System Information Manipulation

User information (1)

> Using getpwuid() or getpwnam()

- Pass uid to getpwuid() and login-name to getpwnam()
- Both return the list:

(\$name, \$passwd, \$uid, \$gid, \$pw_change, \$pw_class, \$gcos, \$dir, \$shell, \$pw_expire)

```
@a = getpwnam("tytsai");
```

```
@b = getpwuid(1001);
```

```
print "@a\n";
```

```
print "@b\n";
```

```
# tytsai * 1001 1001 0  Tsung-Yi Tsai /home/tytsai /bin/tcsh 0
```

```
# tytsai * 1001 1001 0  Tsung-Yi Tsai /home/tytsai /bin/tcsh 0
```

User information (2)

- > Sequential access to passwd
 - Use `setpwent()`, `getpwent()` and `endpwent()`
- > Sequential access to group
 - Use `setgrent()`, `getgrent()` and `endgrent()`

```
setpwent();
while(@list = getpwent()){
    print ("@list\n");
}
endpwent();

setgrent();
while(@list = getgrent()){
    print ("@list\n");
}
endgrent();
```

String Manipulation

Related functions

> Find a substring

- **index(original-str, sub-str)**

```
$where1 = index("a very long string", "long");      # 7  
$where2 = index("a very long string", "lame");      # -1  
$where3 = index("hello world", "o", 5);            # 7  
$where4 = index("hello world", "o", 8);            # -1
```

> Sub-string

- **substring(string, start, length);**

```
$str = substr("a very long string", 3, 2)           # "er"  
$str = substr("a very long string", -3, 3)          # "ing"
```

> Formatting data

- **sprintf(format, argument-list);**

```
$result = sprintf("%05d", $y);
```


Sort

> Sort

- Without any modification, sorting is based on ASCII code
- You can sort by specifying your “comparison method”
- Ex:

```
@somelist =  
    (1,2,4,8,16,32,64,128,256);  
  
@a = sort @somelist;  
@b = sort by_number @somelist;  
  
print "a = @a\n";  
print "b = @b\n";  
  
sub by_number{  
    if($a < $b){  
        return -1;  
    }elsif ($a == $b){  
        return 0;  
    }elsif ($a > $b){  
        return 1;  
    }  
}
```

Built-in functions

Built-in functions

- > For Scalars
 - **chomp, chop, index, length, sprintf, substr, ...**
- > Numeric
 - **abs, exp, log, hex, int, oct, rand, sin, cos, sqrt, ...**
- > For @ or %
 - **push/pop, shift, sort, keys, values, delete**
- > I/O
 - **open, close, read, write, print/printf, ...**
- > Time-related
 - **gmtime, localtime, time, times**
- > Network
 - **bind, socket, accept, connect, listen, getsockopt/setsockopt, ...**
- > User and group info
 - **Getpwent/setpwent, getpwuid, getpwnam, getgrent/setgrent, ...**