

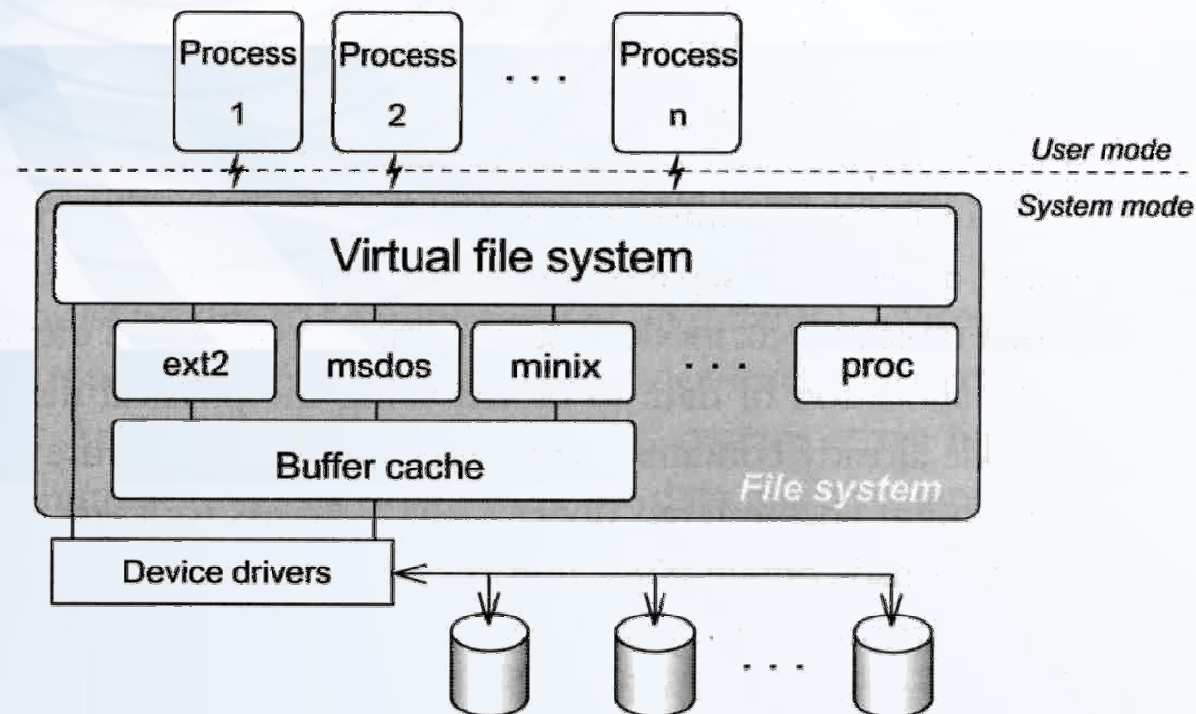


# **Chapter 5**

## **The Filesystem**

# Application ↔ Kernel ↔ hardware

- Applications call system-calls to request service
- Kernel invokes corresponding drivers to fulfill this service



# The basic purpose of filesystem

> Represent and organize the system's storage

— Four main components:

- **Namespace**

- > A way of naming things and arranging them in a hierarchy

- **API**

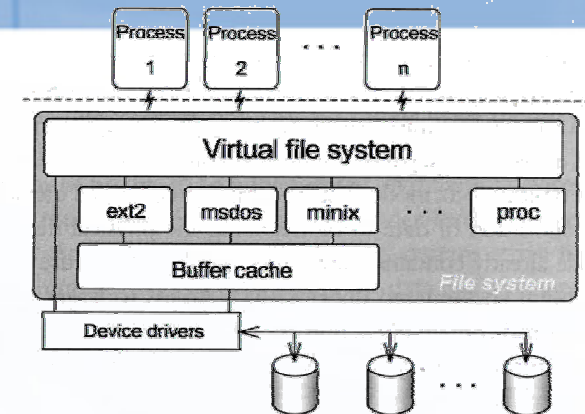
- > A set of system calls for navigating and manipulating nodes

- **Security model**

- > A scheme for protecting, hiding and sharing things

- **Implementation**

- > Code that ties the logical model to an actual disk



# Take a ride of filesystem



- > What you can find in a filesystem:
  - Files and directories
  - Hardware device files
  - Processes information
  - Interprocess communication channel
  - Shared memory segments
- > We can use common filesystem interface to access such “object”
  - open 、 read 、 write 、 close 、 seek 、 ioctl...

# pathname

## > Two kinds

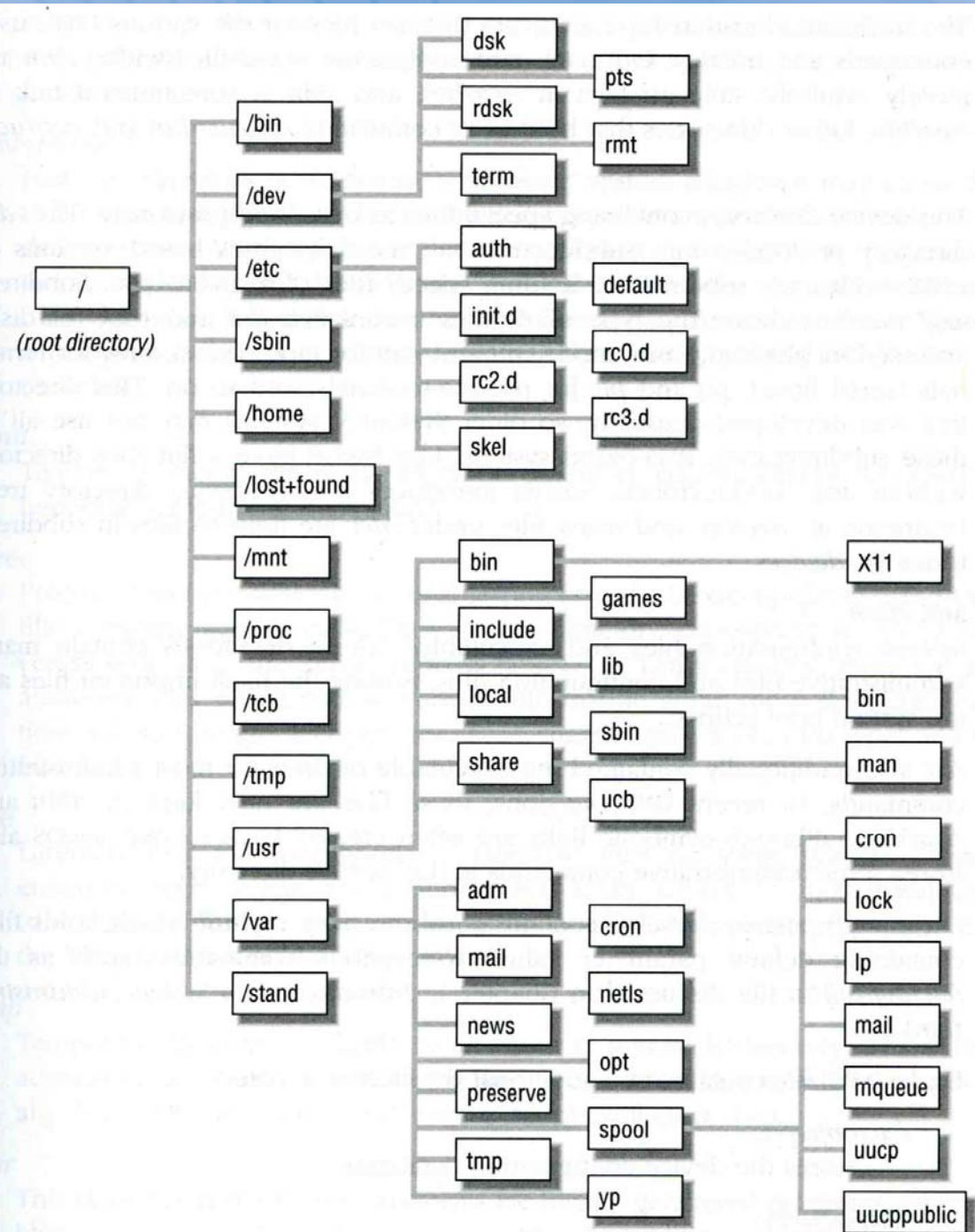
- Absolute path → start from /
  - **Such as /u/gcp/92/9217810/test/hehe.c**
- Relative path → start from your current directory
  - **Such as test/hehe.c**

## > Pathname constrains

- Single component:  $\leq 255$  characters
- Single absolute path:  $\leq 1023$  characters



# The organization of the file tree



# The organization of the file tree – standard directories and their contents

pathname	Contents
/	The root directory
/bin or /sbin	Commands needed for minimal system operability
/usr/bin	Executable files
/usr/local/bin	Local executable
/usr/local/sbin	Local system maintenance commands
/etc	Critical startup and configuration files
/usr/local/etc	Local system configuration files
/dev	Device entries for disks, terminals, modems, etc
/proc	Images of all running process
/usr/lib	Support libraries for standard UNIX programs
/usr/include	Libraries Header files
/var/log	Various system log files
/var/spool	Spooling directories for printers, mails, etc

# Mounting file system

## > The filesystem is composed of chunks

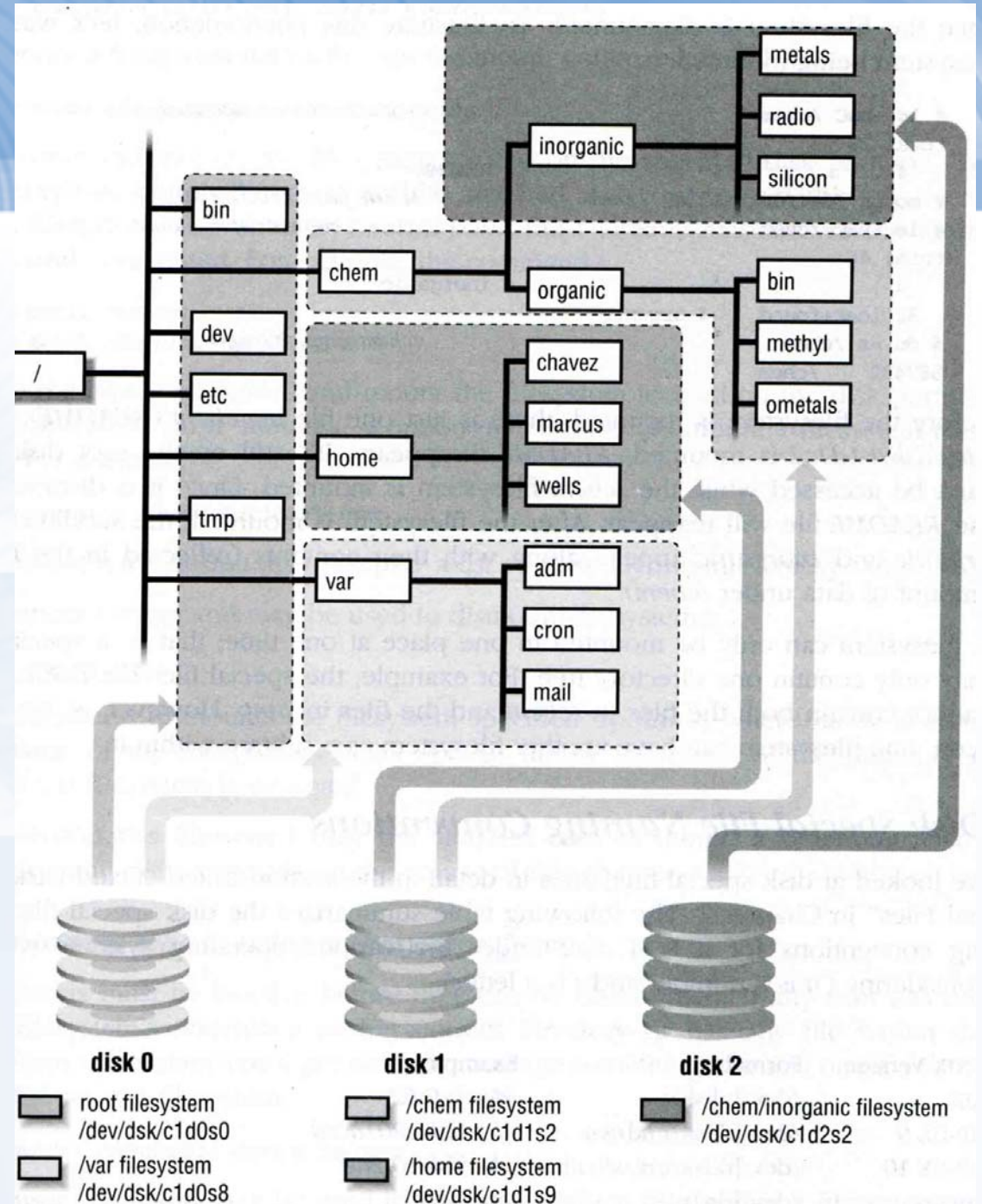
- Most are disk partitions
- Network file servers
- Memory disk emulators
- Kernel components
- Etc,...

## > mount command

- Map the mount point of the existing file tree to the root of the newly attached filesystem
- % mount /dev/ad2s1e /home2
- The previous contents of the mount point become inaccessible



# Example



# **fstab – filesystem table**

> Automatically mounted at boot time

— /etc/fstab

- **Filesystem in this file will be checked and mounted automatically at boot time**

ccbsd2's /etc/fstab

# Device	Mountpoint	FStype	Options	Dump	Pass#
/dev/ad0s1b	none	swap	sw	0	0
/dev/ad0s1a	/	ufs	rw	1	1
/dev/acd0c	/cdrom	cd9660	ro,noauto	0	0
proc	/proc	procfs	rw	0	0
ccduty:/bsdhome	/bsdhome	nfs	rw,noauto	0	0

# Unmounting file system

## > umount command

- % umount node
  - **Ex: umount /home2**

## > Busy filesystem

- Someone's current directory is there or there is opened file
- Use “umount -f”
- We can use “lsof” or “fstat” like utilities to figure out who makes it busy

# Isof, fuser and fstat commands

## > Isof (/usr/ports/sysutils/Isof)

```
tytsai@tybsd:~> Isof /home
```

COMMAND	PID	USER	FD	TYPE	DEVICE	SIZE/OFF	NODE NAME
tcsh	125	tytsai	cwd	VDIR	116,196612	512	425600 /home/tytsai
ssh	292	tytsai	cwd	VDIR	116,196612	512	425600 /home/tytsai
tcsh	319	tytsai	cwd	VDIR	116,196612	512	425600 /home/tytsai
Isof	1259	tytsai	cwd	VDIR	116,196612	512	425600 /home/tytsai
Isof	1260	tytsai	cwd	VDIR	116,196612	512	425600 /home/tytsai

## > fstat (FreeBSD)

```
tytsai@tybsd:~> fstat -f /home
```

USER	CMD	PID	FD	MOUNT	INUM	MODE	SZ/DV	R/W
tytsai	fstat	1249	wd	/home	425600	drwxr-xr-x	512	r
tytsai	tcsh	319	wd	/home	425600	drwxr-xr-x	512	r
tytsai	ssh	292	wd	/home	425600	drwxr-xr-x	512	r
tytsai	tcsh	125	wd	/home	425600	drwxr-xr-x	512	r

# Type of files

- > Regular files
- > Directories
  - Include “.” and “..”
- > Character and Block device files
- > UNIX domain sockets
- > Named pipes
- > Symbolic links

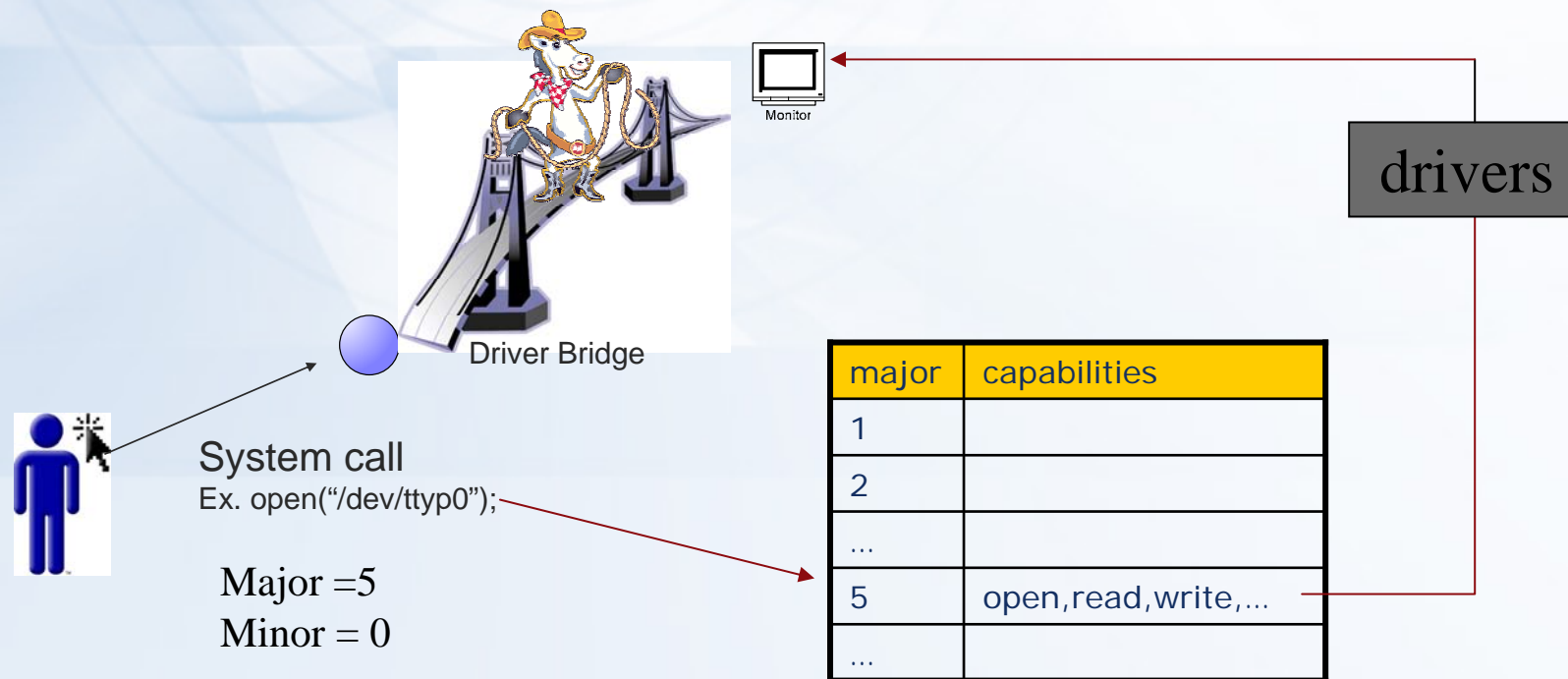


# Type of files – character and block device files

> Use “mknod” to build special file

— % mknod name [c|b] major minor

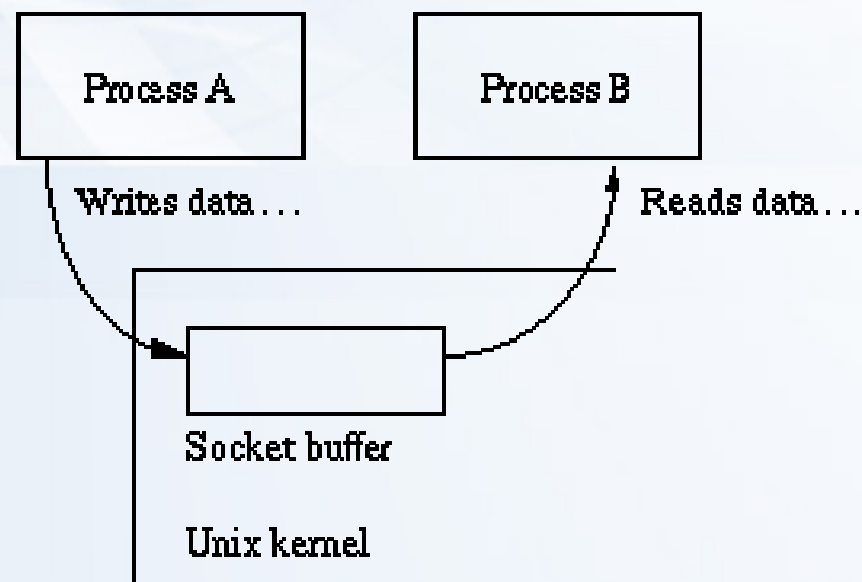
- The same major number will use the same driver



# Type of files – UNIX domain sockets

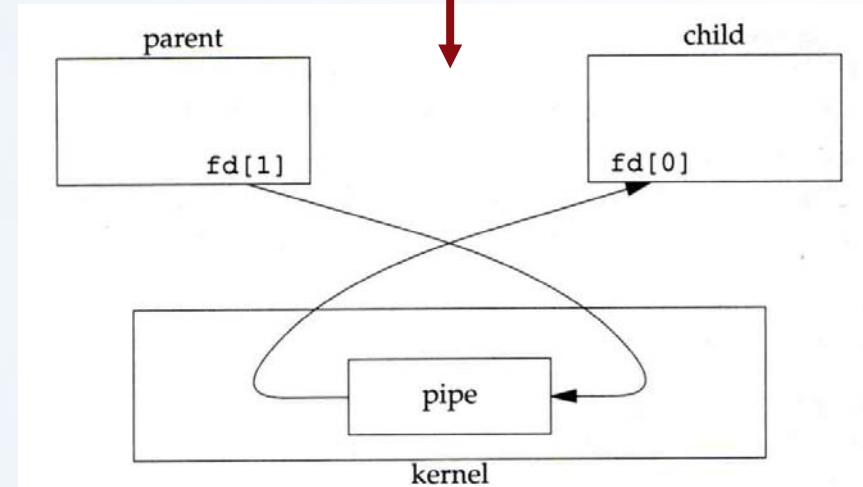
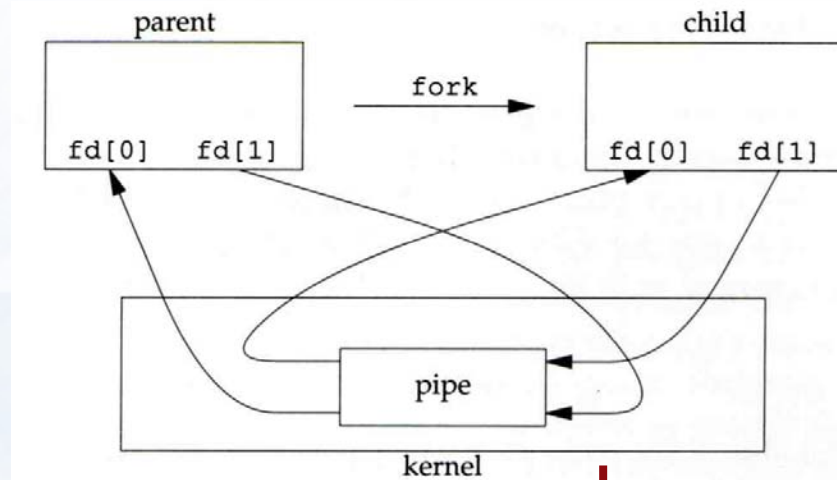
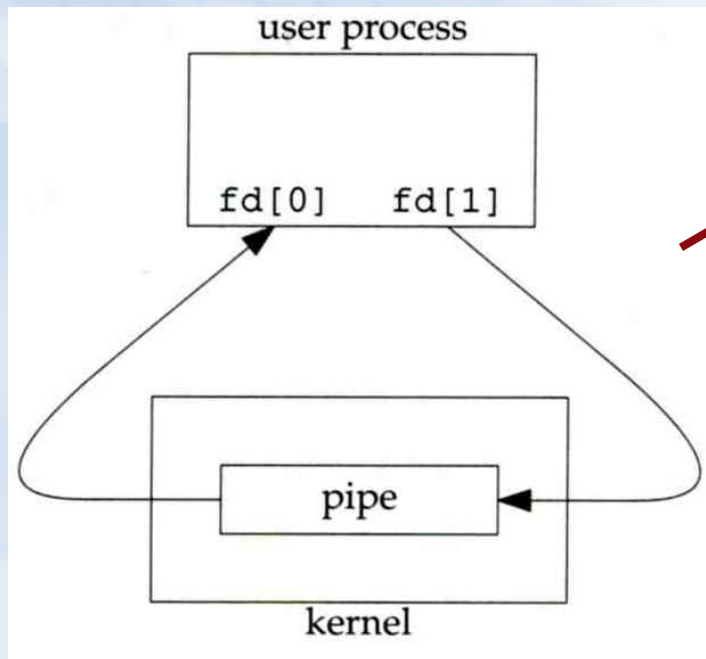
## > UNIX domain socket

- Created by `socket()`
- Local to a particular host
- Be referenced through a filesystem object rather than a network port



# Type of files – Named pipes

> Let two processes do “FIFO”  
communication



# Type of files – symbolic link (1)

## > Link

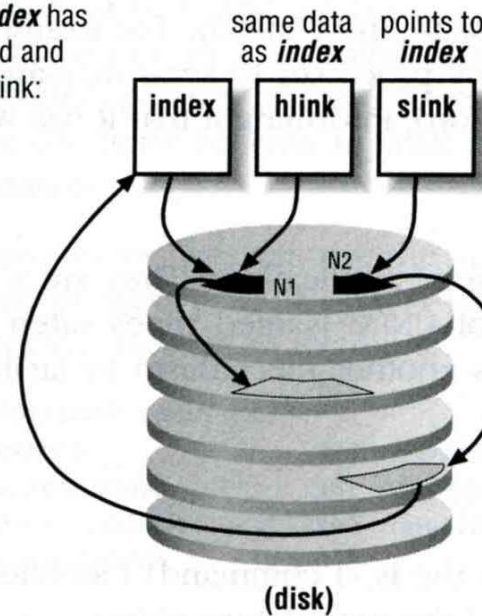
- Hard link
  - associate two or more filenames with the same inode
  - % In ori-file hard-file
- Soft (symbolic) link
  - A file which points to another pathname
  - % In –s ori-file soft-file

# Type of files – symbolic link (2)

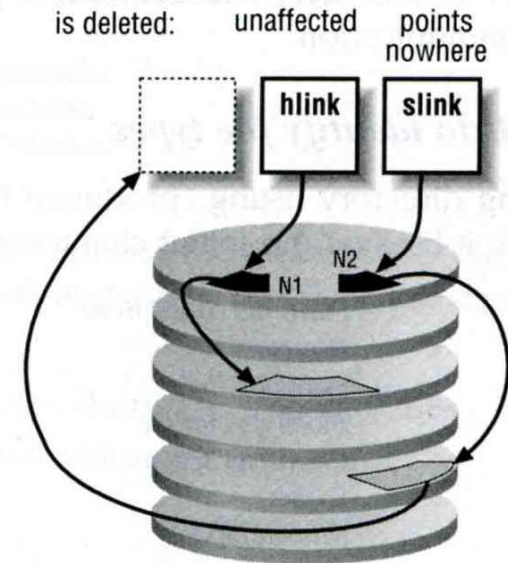
> Ex:

- % touch index
- % ln index hlink
- % ln -s index slink

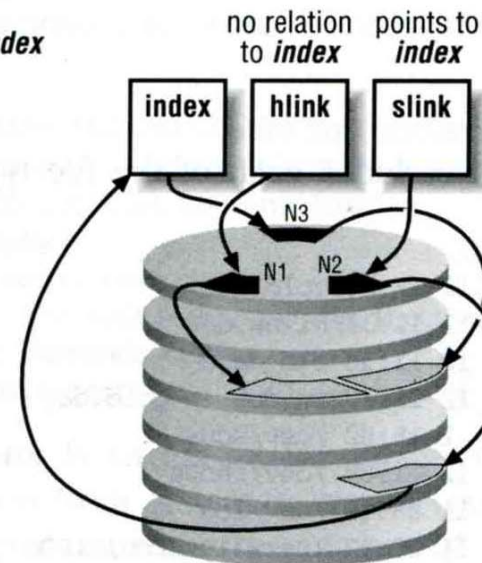
The file **index** has both a hard and symbolic link:



When **index** is deleted:



If a new **index** is created:



■ - Inode  
■ - Data Block



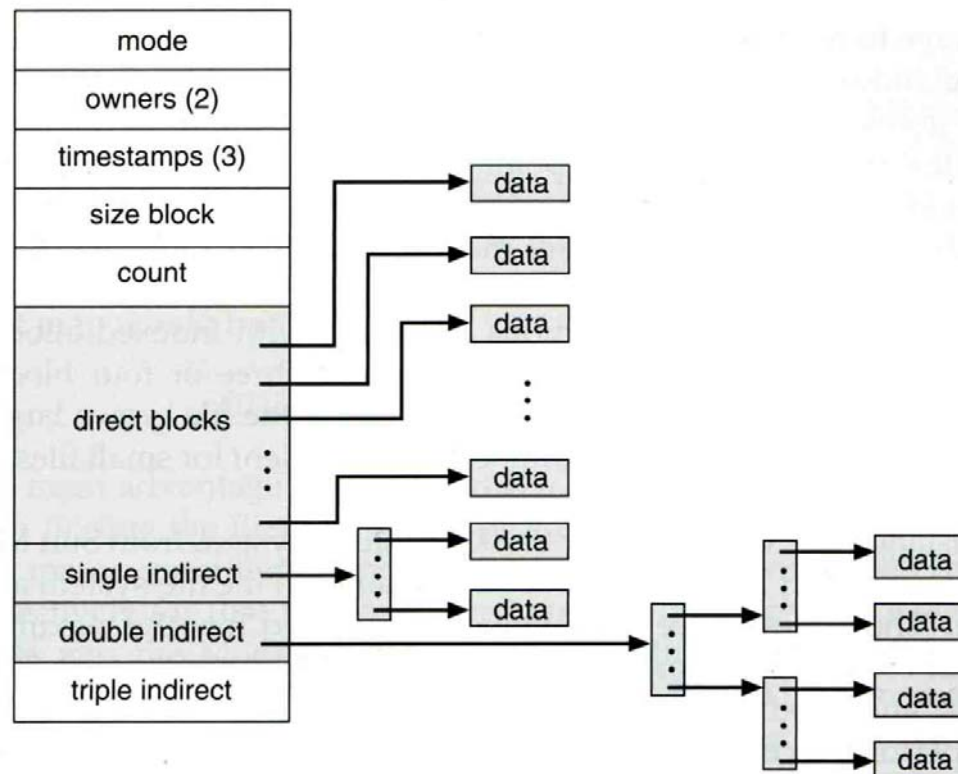
# File type encoding used by ls

File type	Symbol	Created by	Removed by
Regular file	-	editors, cp, etc	rm
Directory	d	mkdir	rmdir
Character device file	c	mknod	rm
Block device file	b	mknod	rm
UNIX domain socket	s	socket(2)	rm
Named pipe	p	mknod	rm
Symbolic link	l	ln -s	rm

```
tytsai@tybsd:/var/run> ls -al
total 98
drwxr-xr-x  4      root wheel  512 Oct  4 08:50 ./
drwxr-xr-x 20      root wheel  512 Sep 18 22:37 ../
srw-rw-rw-  1      root wheel    0 Oct  4 08:50 log=
```

# inode

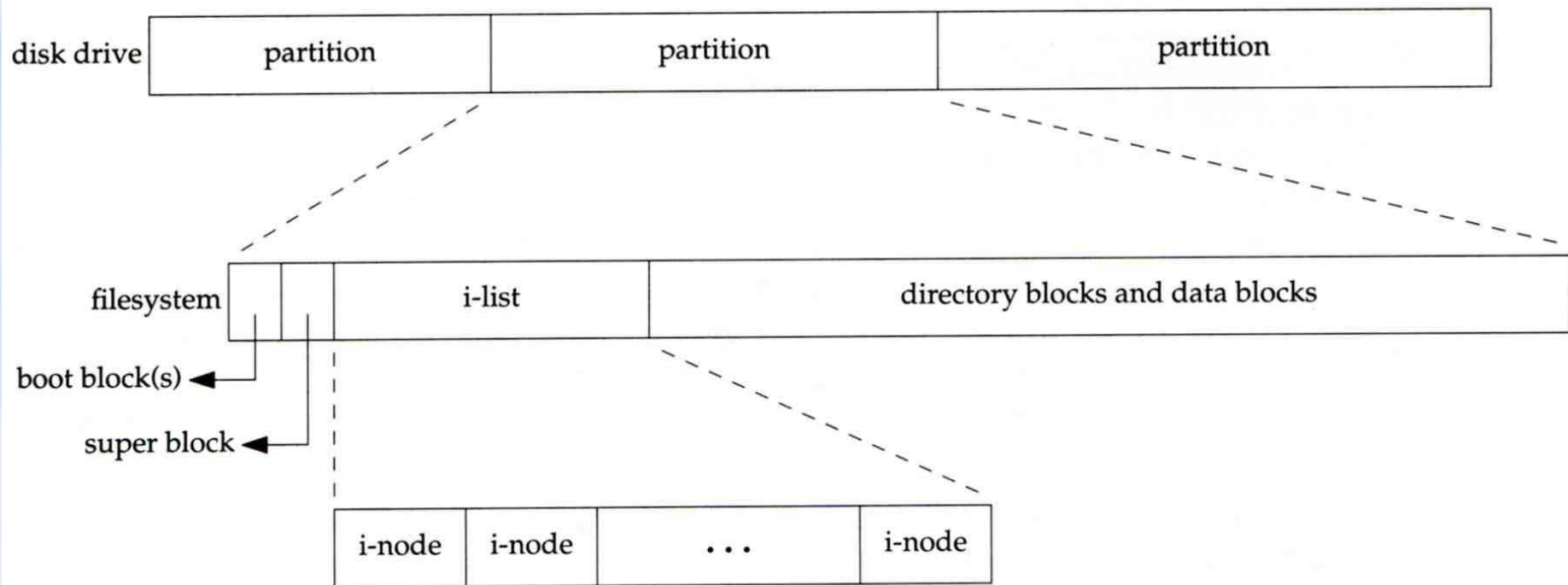
- > A structure that records information of a file
  - You can use “ls -il” to see each file’s inode number



# Disk, inode and file (1)

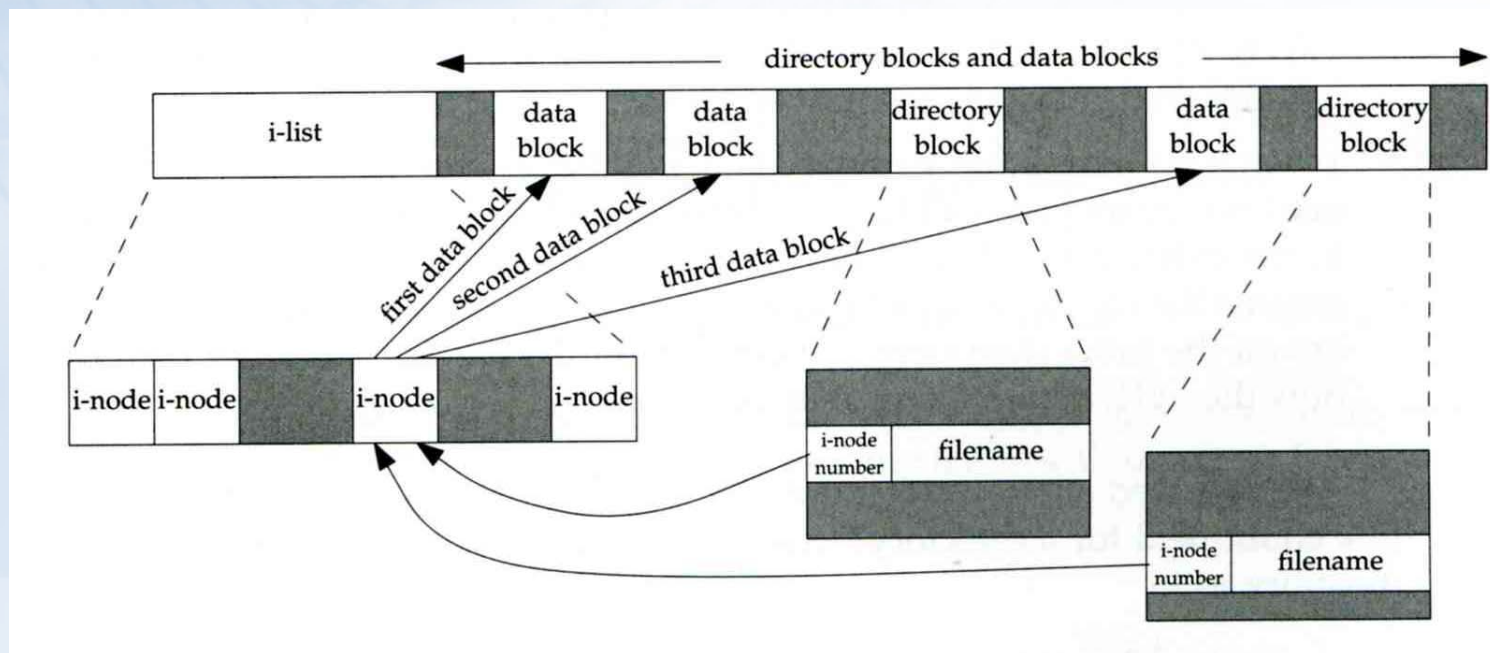
## > Filesystem

- Inode list
- Data block



## Disk, inode and file (2)

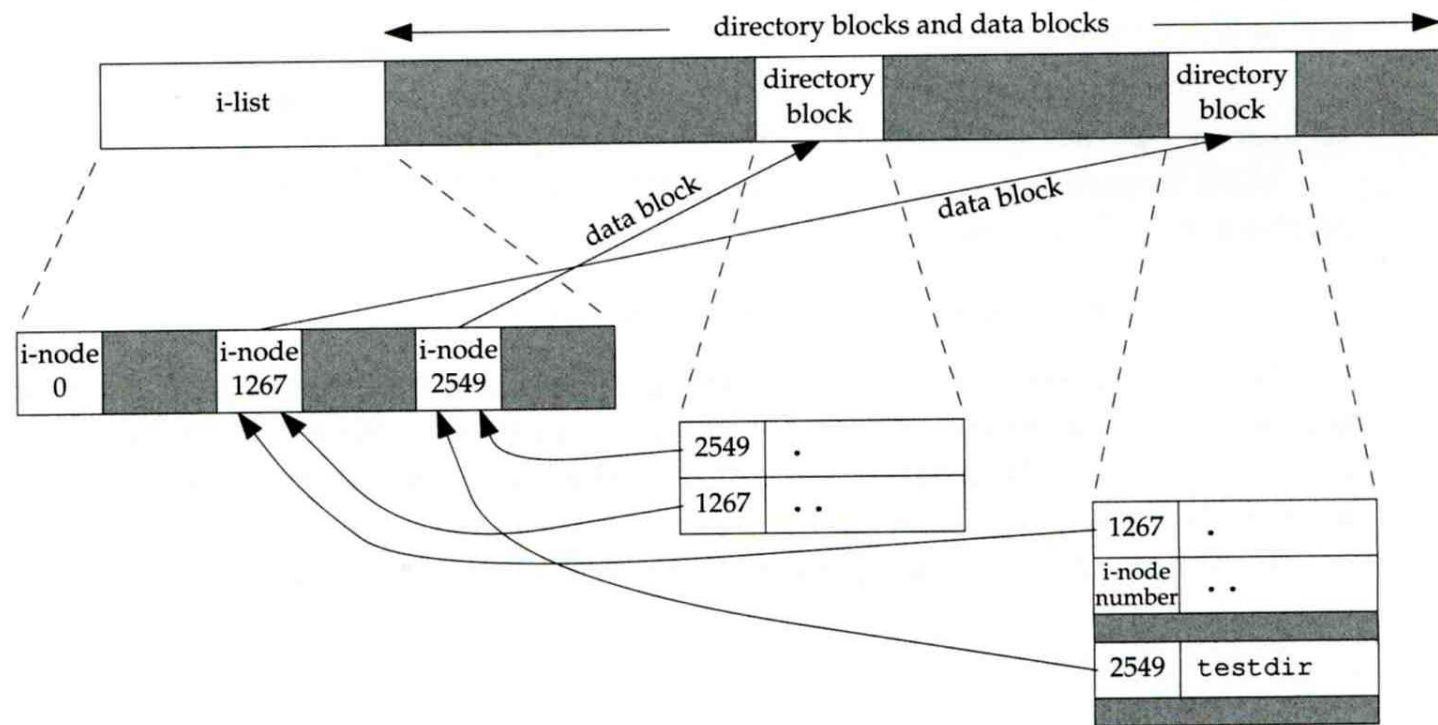
> More detail of inode and data block



# Disk, inode and file (3)

## > Example

- .
- ..
- testdir



/home/tytsai/testdir



# File Access Mode (1)

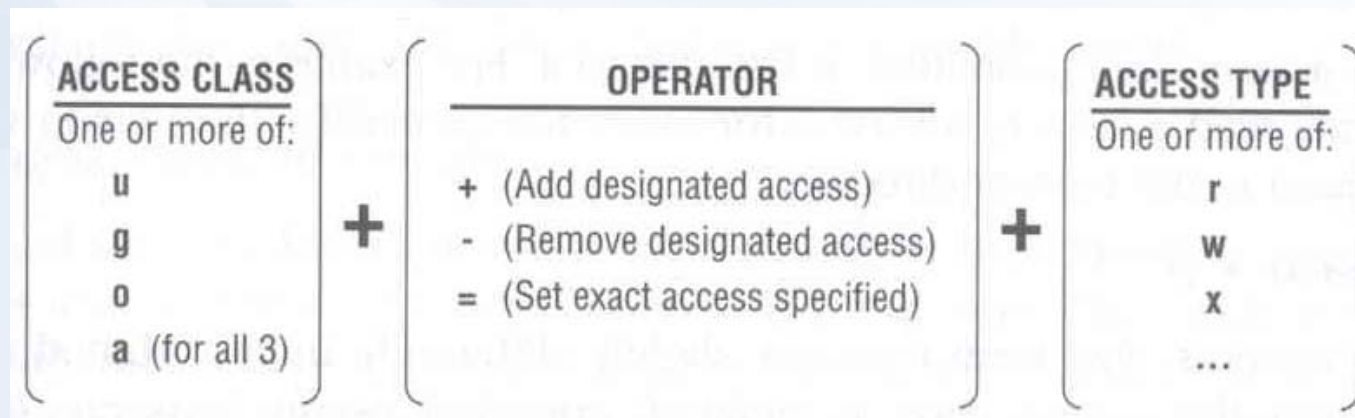
> rwX r-X r-X

— User, group, other privileges

> **chmod** command

— % **chmod** *access-string* *file*

- % chmod u+x test.sh
- % chmod go-w .tcshrc
- % chmod u+w,r-w hehe haha
- % chmod -R 755 public\_html/



# File Access Mode (2)

## > setuid, setgid, sticky bit

- setuid, setgid on file
  - **The effective uid/gid of resulting process will be set to the UID/GID of the file**
  - **setuid**
    - > passwd, chsh, crontab
  - **setgid**
    - > top, fstat, write
- setgid on directory
  - **Cause newly created files within the directory to be the same group as directory**
- sticky on directory
  - **Do not allow to delete or rename a file unless you are**
    - > The owner of the file
    - > The owner of the directory
    - > root

## File Access Mode (3)

### > Decimal argument of chmod

- setuid: 4000
- setgid: 2000
- sticky : 1000

Mode	Attribute	Mode	Attribute
755	- rwx r-x r-x	644	- rw- r-- r--
4755	- rws r-x r-x	600	- rw- --- ---
2755	- rwx r-s r-x	400	- r-- r-- r--
2775	d rwx rws r-x	1777	d rwx rwx rwt
755	d rwx r-x r-x	4555	- r-s r-x r-x
750	d rwx r-x ---	711	- rwx --x --x
700	d rwx --- ---	711	d rwx --x --x

## chown and chgrp

> Change the file ownership and group ownership

- % chown -R tytsai /home/tytsai
- % chgrp -R csie /home/tytsai
- % chown -R tytsai:csie /home/tytsai

# FreeBSD bonus flags

## > chflags command

- schg                      system immutable flag                      (root only)
- sunlnk                    system undeletable flag                    (root only)
- sappnd                    system append-only flag                    (root only)
- uappend                   user append-only flag                    (root, user)
- uunlnk                    user undeletable flag                    (root, user)
- ...

## > /kernel

- ls -o
- chflags noschg /kernel ← unlock

```
tytsai@tybsd:/> ls -lo /
```

```
-r-xr-xr-x  1 root  wheel  schg    2839142 Sep 20 14:04 kernel
```