



Joining Kubernetes clusters with Submariner

Community, research, product

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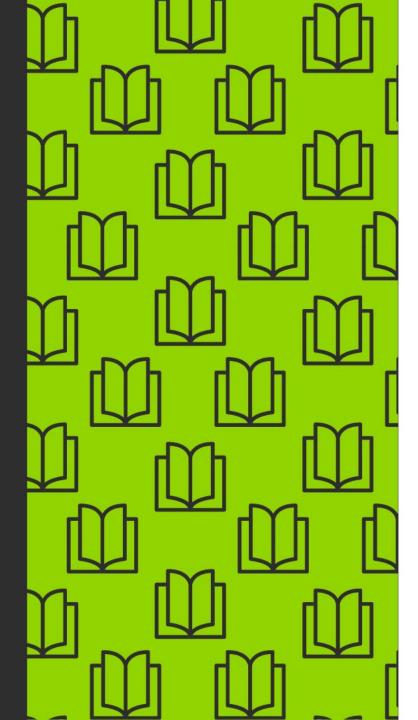


What we'll discuss today

- Why is multi-cluster connectivity important?
- Community: Submariner project
- Research: Optimized Service Discovery Across Clusters
- Product: Advanced Cluster Management for Kubernetes
- Resources







Why is multicluster networking important?



Where is the growth in cluster deployments?



Small Scale Dev Teams

Managing clusters across
Dev/QA/Prod clusters



Medium Scale Organizations

Local retails with clusters across 100s of locations



Large Scale Organizations

Global organizations with 100s of clusters, hosting thousand of applications



Edge Scale Telco

100s of zones, 1000s of clusters and nodes across complex topologies





Reasons for deploying multiple clusters



Application availability



Disaster recovery



Reduced latency



Edge deployments



Address industry standards



CapEx cost reduction



Geopolitical data residency guidelines



Avoid vendor lock-in





Multicluster networking

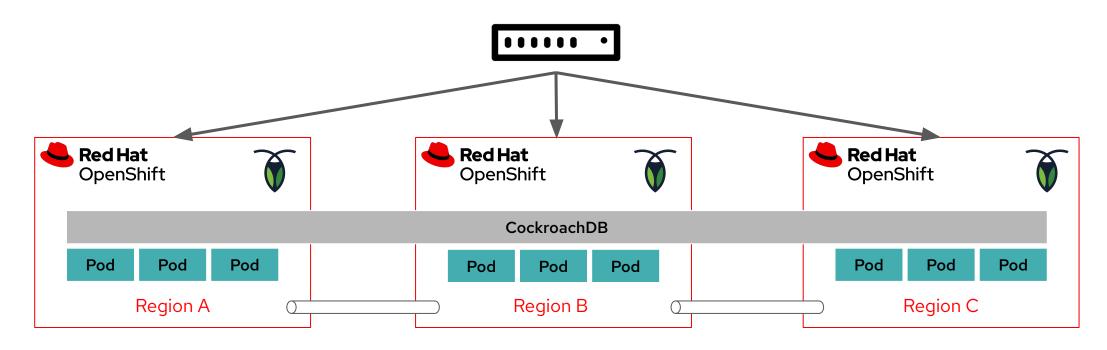
- Multi-cluster connectivity is at the core of Red Hat's open hybrid cloud strategy and required for a wide range of use cases
- Our customers demand choice: a robust solution that works across different infrastructure providers and network (CNI) plug-ins
- Complement Red Hat's product portfolio:
 - Red Hat OpenShift
 - Advanced Cluster Management for Kubernetes (ACM)
 - Red Hat OpenShift Data Foundation (previously known as OCS)
 - Red Hat Service Mesh (Istio)





Example use case: Distributed Data

Multi-region CockroachDB cluster



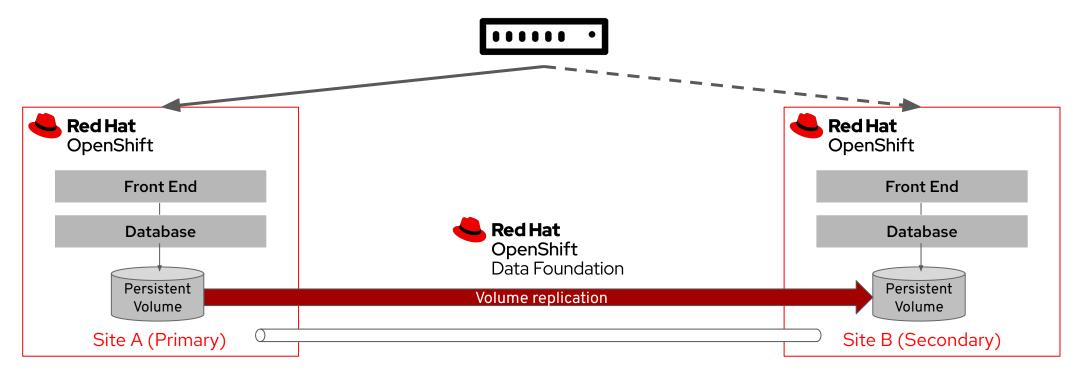
- OpenShift clusters in multiple regions, with replicas of the same service running in each cluster
- Goal: keep data close to the user, while reducing latency and fault tolerance to improve user experience
- Blog post | demo





Example use case: Disaster Recovery (DR)

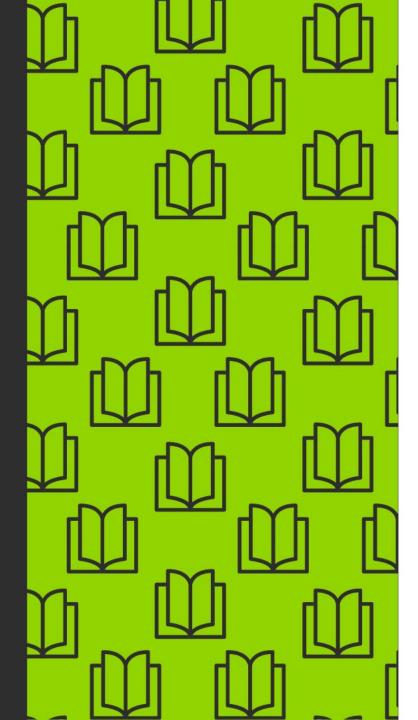
Cross-cluster volume replication with OpenShift Data Foundation



- Automated per application failover management through ACM
- Goal: protection against geographic disasters
- <u>Documentation | demo</u>







Community: Submariner project



Submariner project

"Directly connect all your Kubernetes clusters, no matter where they are in the world"

https://submariner.io

https://github.com/submariner-io

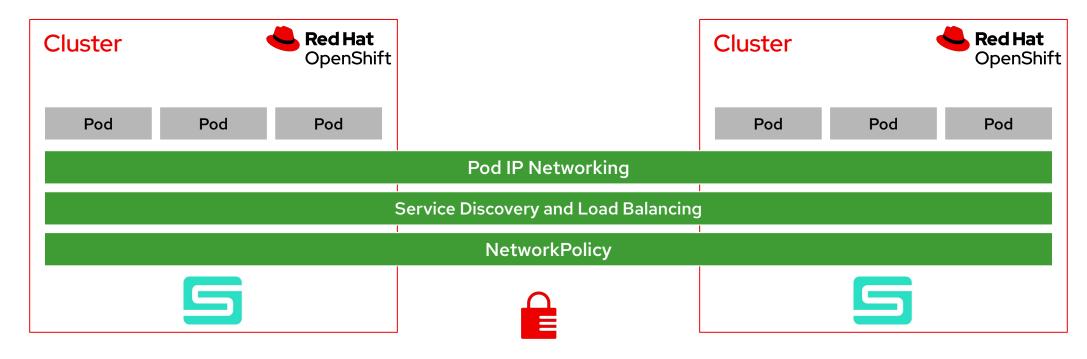








Kubernetes cluster networking with Submariner



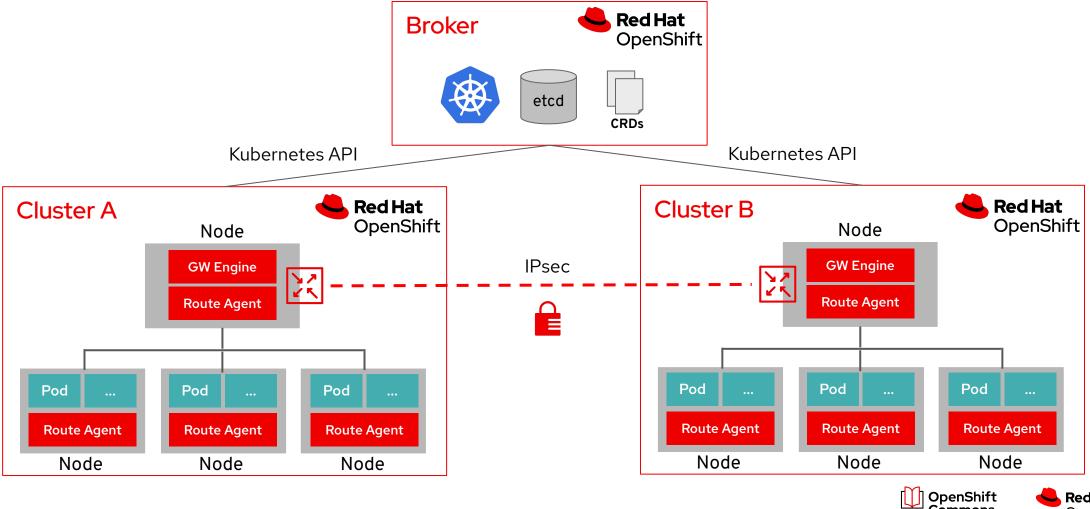
- Different regions of the same public cloud provider
- Multiple public clouds
- Multiple on-prem sites
- Hybrid cloud, including a mix of on-prem and public cloud





Community: Submariner project

Architecture





Community: Submariner project

Benefits



Pod-to-pod and pod-to-service routing with native performance

Direct network tunnel to support any application on top; eliminate the need for proxies, external load-balancers or ingress gateways



Enhanced security

All traffic flow between clusters is encrypted using IPsec by default



Deploy services across clusters

Beyond connectivity, also address the challenge of cross-cluster service discovery and network policy (roadmap)



Extend existing OpenShift deployments

Compatible with different infrastructure providers and network (CNI) plugins; benefit the wider OpenShift ecosystem





Community: Submariner project

Usage

- 1 Admin joins two or more clusters
 - Submariner provides full IP reachability between pods and services among the participating clusters, aka ClusterSet
- 2 Application developers then **export** selected **services** to expose them across the ClusterSet
 - Submariner automatically sets up DNS for the exported services

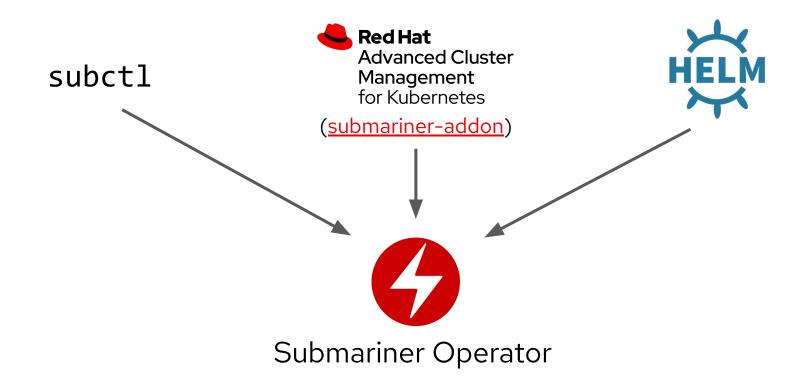
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Step 1 is done once to create cluster-level connectivity. Step 2 (service export) can then be performed on-demand, leveraging the underlying connectivity.

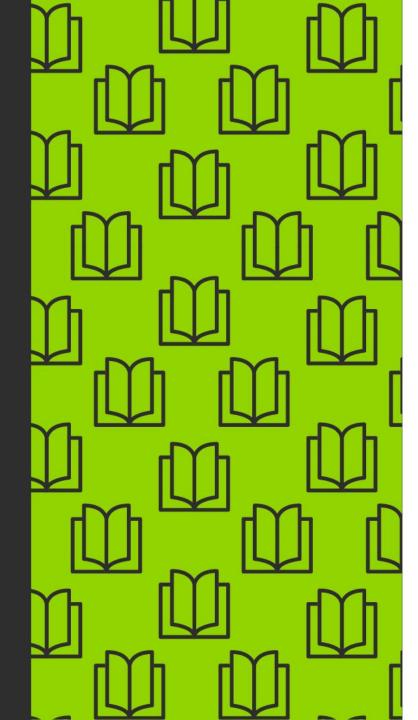




Deployment and management







Research:
Optimized
Service Discovery
Across Clusters



Multi-Cluster Deployment





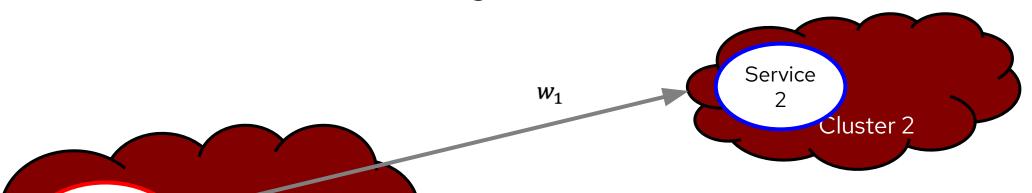


Request Distribution - Round Robin



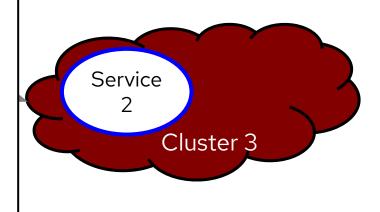


Solution - Weighted Round Robin



Requirements:

- How to determine the weights?
- Seamless implementation into Kubernetes
- One-hop optimization







Request Distribution - Round Robin

$$c \in C$$
 - Clusters

 $s \in S$ - Services

$$cost(c,s)$$

 $F(Price, Latency)$

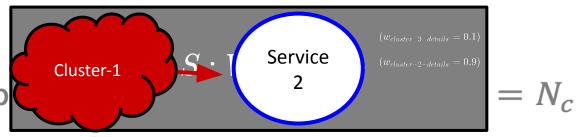
$$n_{s,t} \in \mathbb{N} \text{ (RPS)}$$

Minimize requests cost

$$\min \sum_{c \in C} \sum_{s \in S} n_{c,s} \cdot cost(c,s)$$

Subject to:

• Requests cannot b



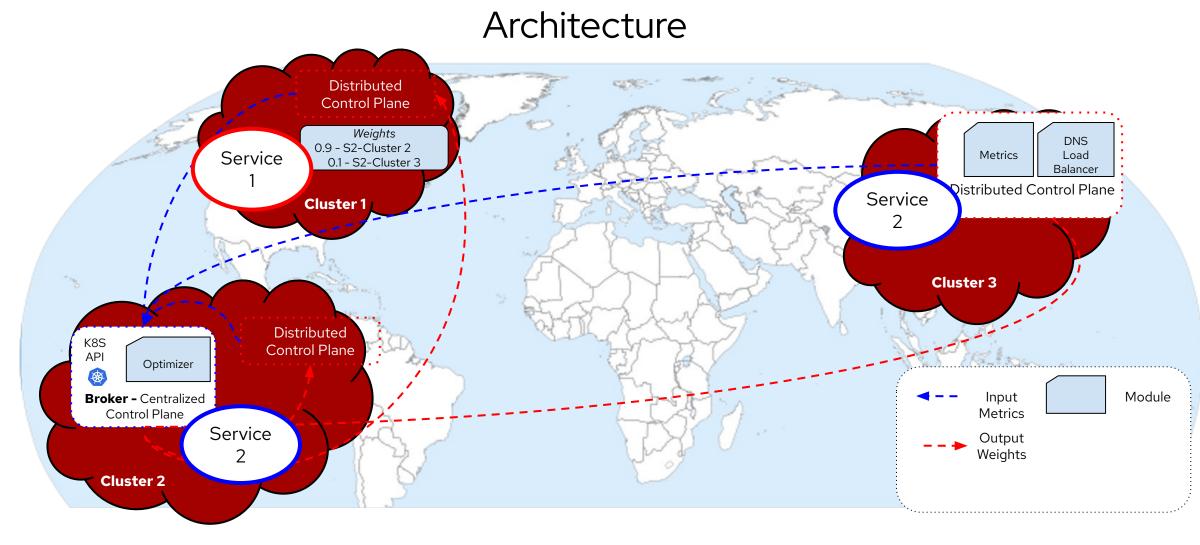
- Target capacity
- Liveness*

$$\sum_{c \in C} n_{c,s} \leq cap(s)$$

$$\sum_{c \in C} n_{c,s} \ge \alpha(c,s)$$



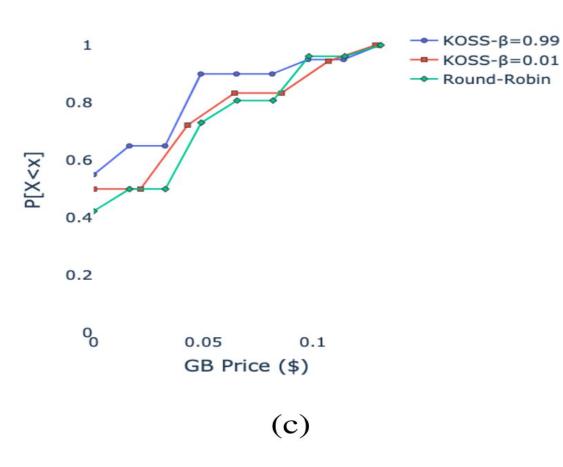
Research: Optimized Service Discovery Across Clusters



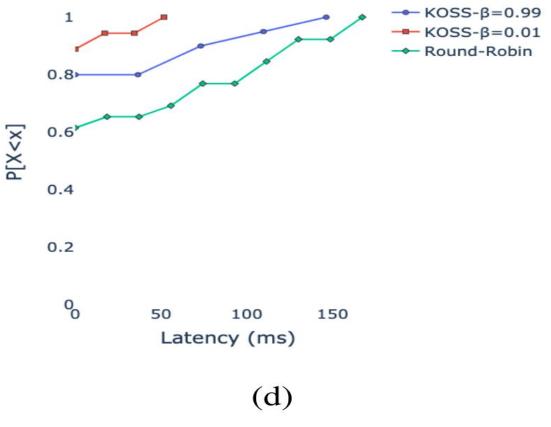


Results

KOSS vs RR pricing min/max β values



KOSS vs RR latency max/min β values

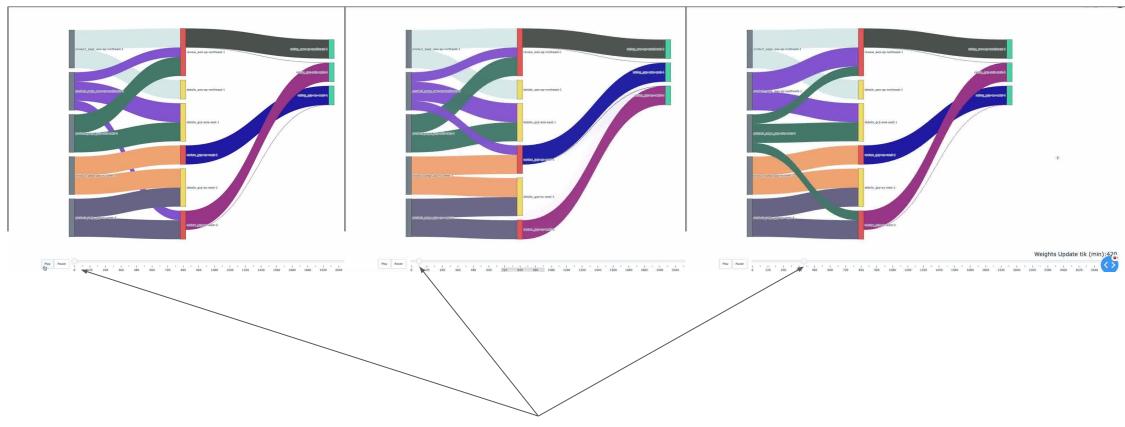






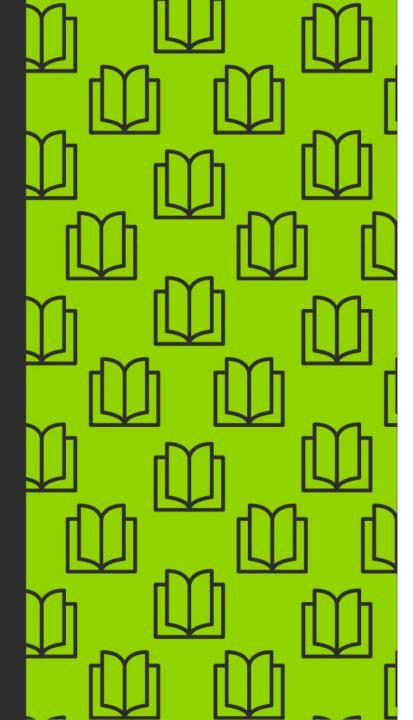
Research: Optimized Service Discovery Across Clusters

Results



Adaptive over time and load









Multicluster lifecycle management



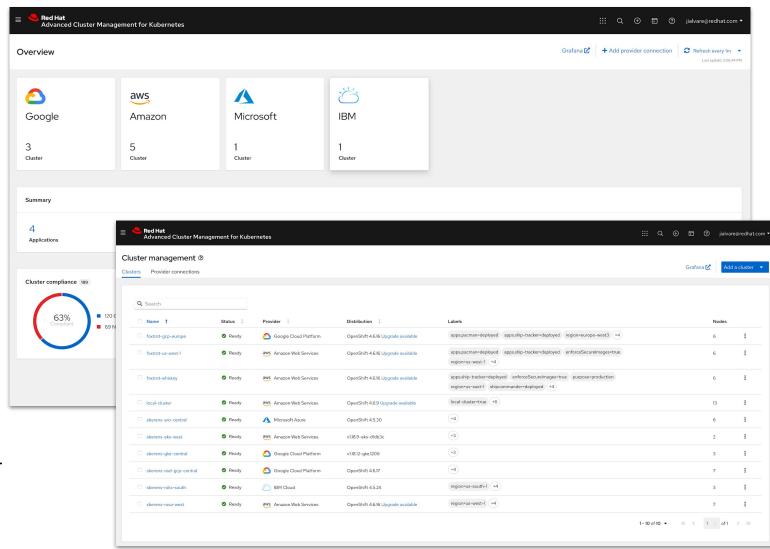
Policy driven governance, risk, and compliance



Advanced application lifecycle management

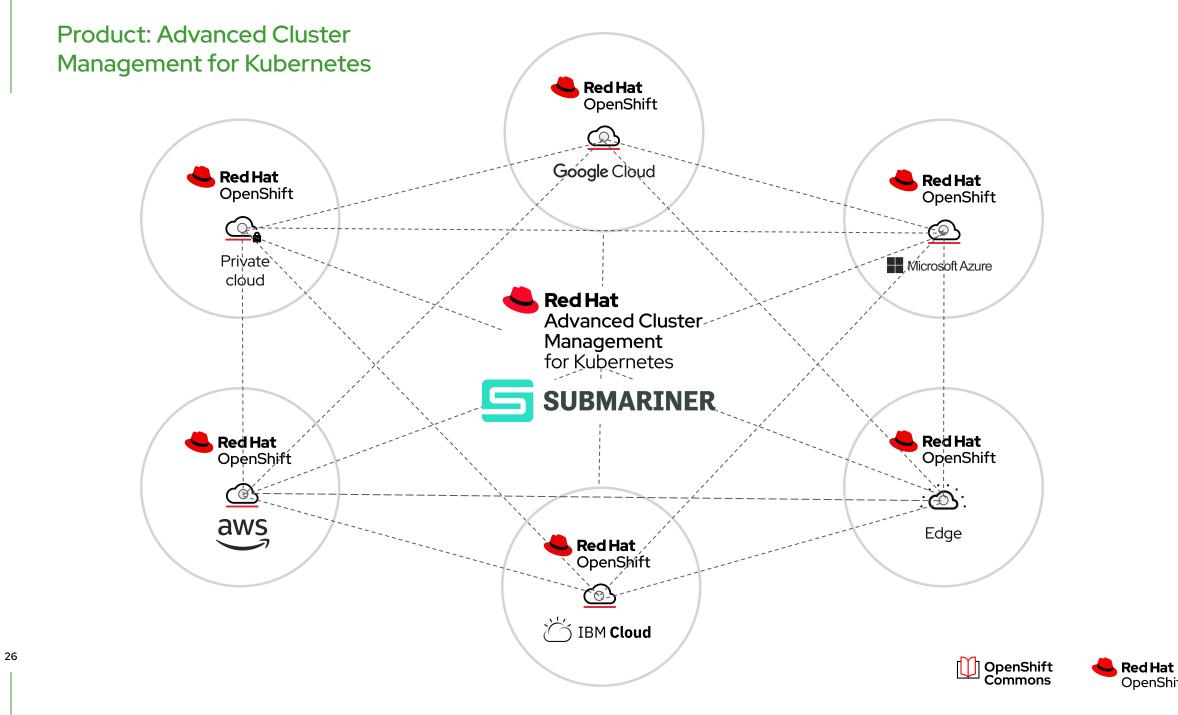


Multicluster observability for health and optimization

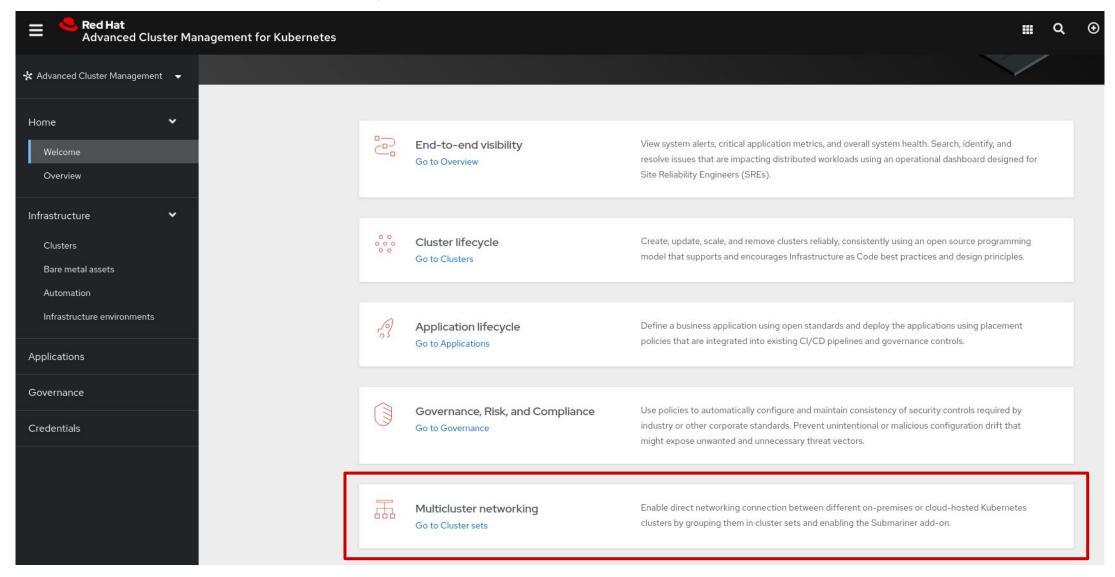






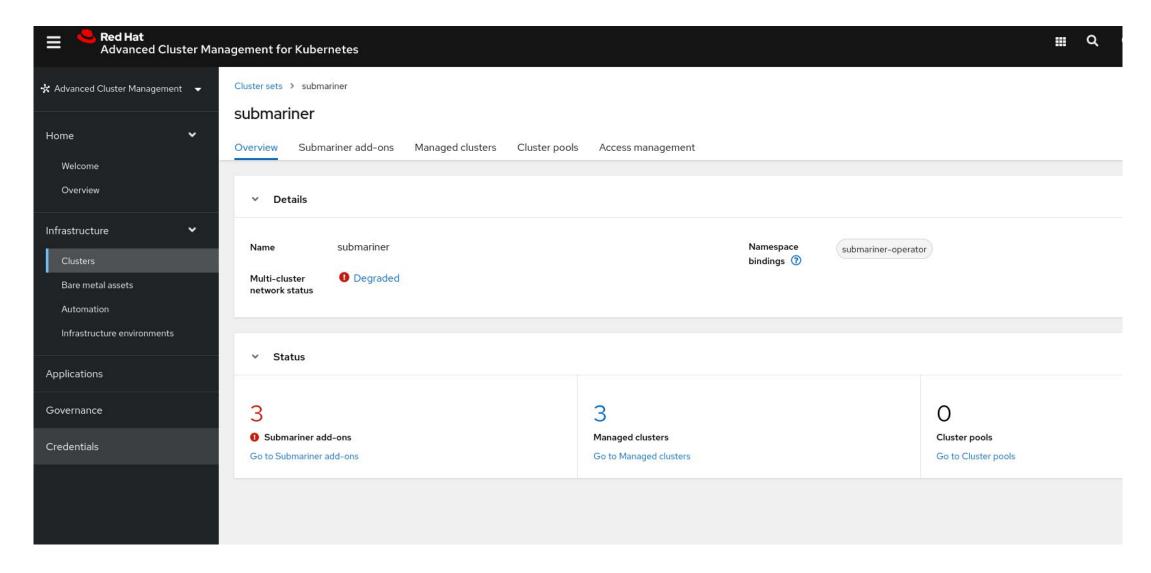


OpenShift



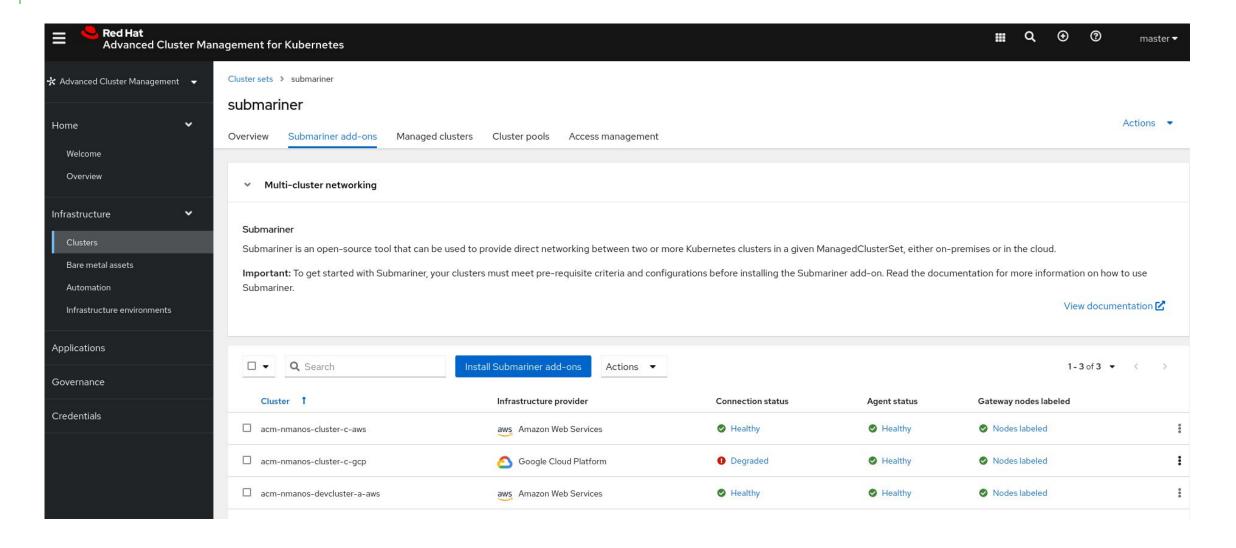






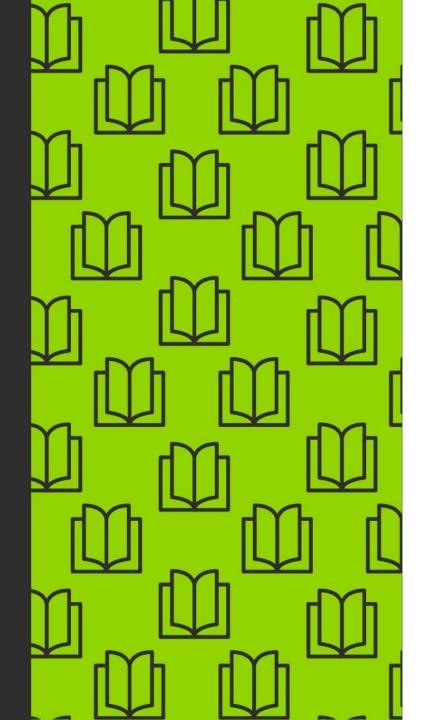












Resources



Give it a try

- Community project
 - Website: https://submariner.io
 - https://submariner.io/getting-started/quickstart/
 - https://submariner.io/operations/usage/
 - GitHub: https://github.com/submariner-io
 - YouTube: https://tinyurl.com/submariner-youtube
 - Slack (Kubernetes space): <u>#submariner</u>
- Red Hat product
 - ACM+Submariner product documentation



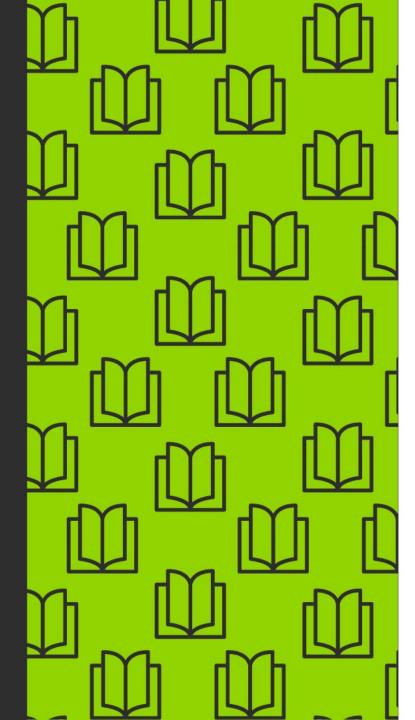


Further reading

- https://submariner.io/other-resources/
- Red Hat blogs:
 - O https://cloud.redhat.com/blog/geographically-distributed-stateful-workloads-part-one-cluster-preparation
 - O https://cloud.redhat.com/blog/geographically-distributed-stateful-workloads-part-two-cockroachdb
 - https://cloud.redhat.com/blog/geographically-distributed-stateful-workloads-part-3-keycloak
 - O https://cloud.redhat.com/blog/geographically-distributed-stateful-workloads-part-four-kafka
 - O https://cloud.redhat.com/blog/geographically-distributed-stateful-workloads-part-five-yugabytedb









Thank you

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partners, and contributors as we deepen our knowledge
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