

Portrait image of me in black and white.

Norbert Tóth

UI developer

Crafter of fast, consistent, responsive, and resilient UIs. Rider of nice track bikes. Listener of loud punk music. Brewer of possibly too much fancy coffee. Lover of all cats.

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Experience

August 2013 - May 2018

Quince Hungary / Quince Amsterdam

Budapest, Hungary

Late 2014 - MAY 2018

Frontend developer

I was lucky enough, that Quince gave me the time and space to experiment and grow in what interested me, so I gradually became a full-time frontend developer, and work with brands like HTC, Philips, Whirlpool and Bissell.

At first I created static HTML and CSS builds from Photoshop files, provided by our in-house design department. Then fast forward to 2017, and found myself in the lead engineer role of the development of our first real product-minded content creation tools and framework.

In between I built a ton of e-learning content (in the form of special microsites) on a daily basis with our own framework (Vanilla JS, with nunjucks or Pug as templating language, and styled with Sass.). Participated in the maintenance, and feature development of our e-learning platforms and CMS systems.

From 2016 took part in the development of the framework itself (I introduced the

templating languages, and some custom, Pug based UI-component alike solution, along with a Gulp and Bower.).

In 2017, as we decided to move towards a product-minded solution, participated in the planning and design of the new product. After a couple of changes in the organisation, I even took over the leading tech role of the development, when I had the opportunity to plan architecture, decide which technologies to use (I chose React and styled-components with the usual mix of Babel, Webpack and npm.).

August 2013 - Late 2014

Content editor

As a content editor, my role was to localize (Quince deals with more than 20 languages on a daily basis.) and customize our e-learning contents, either be Photoshop designs, or static microsites.

To be effective in this role, one should master a mix of a basic skills of a designer, a developer and a software tester, so I dipped a toe in all of these fields a little.

Which eventually lead me to realize what may be my lifelong journey.

February 2008 - August 2013

Oázis Computer

Budapest, Hungary

Shop manager, Creative manager, Display specialist

I worked there from the first day, we opened the shop. As the company is a specialist in creative process related hardwares (graphics displays, pen tablets, workstations), my role beside normal store management was to be up-to-date in these product categories. Through the years I became a specialist in high-end graphics displays, calibration and digital color management, both print and online. I wrote hardware reviews, and regularly published on our website. Besides these my responsibility was the day-to-day management of the shop, both online and offline. Later I started to focus on building and maintaining relationships with manufacturers, find new partners industry wide, and new marketing possibilities. We became key partners of DELL, EIZO, WACOM, X-Rite and number one sellers of DELL pro displays in Hungary. I also worked together with our developers and designers, to design, and build our websites, online advertisements and printed material.

Education

2010-2012 (Unfinished)

Óbuda University

Budapest, Hungary

Sándor Rejtő Faculty of Light Industry and Environmental Protection Engineering

Light Industry Engineering

(with the intention to study industrial package design)

2007-2009 (Unfinished)

[Óbuda University](#)

Budapest, Hungary

John von Neumann Faculty of Informatics

Computer Engineering

2007-2008

[MeshArray Digital Media School](#)

Budapest, Hungary

Adobe Flash Expert

Adobe Certified Learning Program

1996-2004 (graduated)

[Katona József Secondary Grammar School and faculty of ICT](#)

Kecskemét, Hungary