## **Restaurant Waiter Bot**

by

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### **ABSTRACT**

This project intends to design the replacement of manpower of waiter at the restaurant to solve the major problems at the restaurant. In the restaurant field, there are many situations where human beings are unable to accomplish a certain task on time in the real life. By using autonomous technology, we are going to optimize the mobile bot that can be able to use in the restaurant. The main objective of the restaurant bot is the capability of serving food by using the python program. Moreover, to reach the designated place according to the input code, the double line sensors method is used to track the place where we want to restaurant serving auto machine that would like to go to the table. Additionally, the use of double line sensors is the ability of stability speed and less friction. The robot is driven by DC Motors to control the movement of the wheels. The Raspberry Pi 3 Microcontroller will be used to perform and implement the motor driver controller to control the speed of the motors to travel along the line smoothly.

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#### CHAPTER 1: INTRODUCTION AND THEORY

#### 1.1 The Bot

Basically, the bot is classified into three subsystem for optimization which are sensors which operate as the eyes, processor which acts as the memory tasks or brain of the human, and motor controller system that optimizes as the movement of the legs . Likewise, robots that can perform automated tasks in any field with no human command/guidance. The ability of this performance task could be faster than the human tasks. Bot can navigate the location place by obeying the program tasks. And in addition, bot can ensure to implement the system for months without human intervention.

With the similar theory, autonomous bot can be provided in military to reduce the number of casualties which occur during military actions has already been prioritized. The military also uses robots for locating and destroying mines on land and in water, spying on enemies and entering enemy bases for gathering information.

## 1.2 Application of the Restaurant Bot

The automated robot system has attracted the attention of the food and beverage (F&B) industry, in part due to the lack of human resources; failure to handle this risk situations always. Therefore, the design concept is based on the need to reduce the manpower but not to replace it. Humans are still needed for personal relationship purpose, to engage the customers and to make their dining a pleasure. For all the numerous research on intelligent autonomous robots, it remains a difficult problem for such robots to work in a real-world environment of a restaurant. A more viable approach is the integration of the autonomous robots within a smart environment.

Restaurant bot propose to minimize human labor because it can work faster than human in a real world. The bot is not necessary to pay monthly fees except checking its efficiency regularly and fixing the program errors. Moreover, restaurant bot doesn't need to have employee's rest time though it needs battery charging during the specific time. After that, it can perform the repetitive work with high accuracy and will not stop or slow until the task is accomplished.

Restaurant bot was controlled by the Raspberry Pi 3 for the whole processes. The main tasks was to go through the order table depending on the input order number from the customer, and then follow the black marked line on the floor, after that , go back to the destinated place ( original place) to wait the next command order.

We are eager to believe regarding the implementation of robot to aid the moving and carrying of heavy loads, restaurant owners can alter their issues into solving other problems.

#### 1.3 Overview

This module project was to combine with the Artificial Intelligence technology and novelty serving system which tend to enhance the productivity level in the restaurant industry. Robots can work 24 hours continuously without feeling tired unlike human that confined to certain time. But there is no bot able to functions perfectly and are still making error. A better controller is required to allow the robot performs efficiently and make less error.

Waiter(machine) operates the order to go to the desired table by following the marked line which determines with the line sensors and records the order data and continuously returns back to the service counter after the machine has accomplished its task/operation. The Raspberry Pi 3 is to implement the drive microcontroller to stabilize the induced voltage to the motor. And in addition, the drive microcontroller adjusts the rotation angle by controlling the speed and it proceed with the operating data with PWM (Pulse Width Modulation).

This project tries to implement a Raspberry Pi3 controller on autonomous waiter bot to see whether the robot performs efficiently. This waiter bot set up the two infrared sensors that perform a line-tracking module, where they will follow the track made from black tape. This is the area where the Pi3 microcontroller was implemented, the bot would be able to follow the black tape effectively and moving along the track smoothly.

## 1.4 Objective

Project Objectives of our project focus on

- The waiter machine is capability of receiving the order information from the kitchen and a destination is selected by the program. And then it can self -navigate the marked path toward its destination (customer table). After completing the non- repetitive tasks, it will always return back to the specified place.
- To reach out the destinated table, the machine is following the marked line on the floor and going through the corresponding table. Thus, we should consider on different approaches as well as perception, mapping, and localization. For detecting the path, the infrared sensors are used by decoding/encoding the algorithm.
- Perhaps, we must predict in advance any possibility that are the ways to safeguard themselves how it stimulates the problems on some occasion. For instance, when the object is blocking in front of the waiter machine, it would respond the blocked object and calculate the distance of the object from the machine and have to optimize/design how it will be stopped or continuously running. The Ultrasonic sensor will use to detect any barrier in front of the waiter machine. It must read the distance of the obstacle and stop until the object disappear.
- It should be executed by the Raspberry Pi3 program and the effective design stage would be innovated. It should be delivered to the desired table within the specific period.
- The waiter machine is imperative to focus on facing the less errors concerning with the restaurant order problem such that it must be able to use it proficiently in restaurant workplace.

#### 1.6 Theoy

#### 1.6.1 Automatic Intelligence Car (AIC)

As the initial consideration to our project is referenced/emulated to the AIC (Automatic intelligence car) which are heading toward the self- driving car with highly efficiency and control operation autonomously. The AIC (Automatic Intelligence Car) Robot is likewise proceeding the whole system automatically which have the features of AI (Artificial Intelligence). By the definition, it has some properties that has an ability to sense its surrounding environment and decide the navigation path and plus able to respond without any human input like in some occasion such as the obstacle avoiding property. With the sensor, it can smoothly lead in right position. As we, human drivers have the fully responsibility for driving the car to the destination safely. Similarly, our bot's main responsibility is to fetch the order from the kitchen to the patron's table.

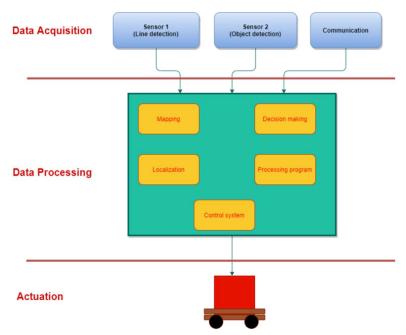


Figure 1.1 Sub-system of our bot

Our bot's system is divided into three sub-system. They are data acquisition, data processing and actuation. As the data acquisition section, we can call it as the input that collect the data from the environment condition and transfer the specified data to the control system which part is called data processing. In data processing, utilizing the data from the sensors by decoding language and enter to the microcontroller, and then when microcontroller will implement the program, as the actuation part, the torque of the motor is start rotating so that the wheels are moving forward smoothly.

#### 1.6.2 Line Follower

The bot uses 4 motors to rotate 4 wheels. And the two infrared sensors are placed at the bottom of the bot. The features of infrared sensor is for navigating the black tracking tape. If the sensors read the black color, the sensor output is given the data to the Pi 3. As we consider that black color is the capable of absorbing the radiation and white color or any color except black reflect the radiation back. The output from the sensors is an analog signal which rely on the light how it respond back and this analog is given to produce 0s and 1s.

#### 1.6.3 Rotation Process

#### Straight forward

We move in straight direction when the middle sensors response is low, and the remaining two sensors response is high.

The middle sensor will always be on the line and as the line is black in color it will not reflect the emitted radiation back and the response of the sensor will be low and the response of the remaining two sensors will be high as they will be on the bright surface.

#### **Turn Left**

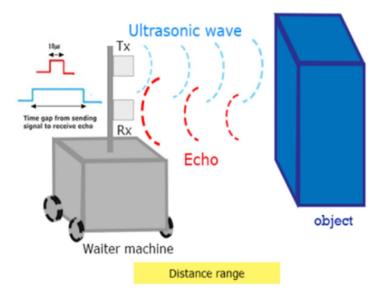
When a left curve is found on the line, the response of the left most sensor will be changed from high to low as the sensor will now face the black or the dark surface. Then the control of the wheel changes the same process continues for all the turns and the bot moves continuously.

#### **Turn Right**

When a right curve is found on the line the responses will change i.e., the response of the first sensor which is to the right will become low as that sensor will be facing the black line and the reaming sensors response will be high. We this data is achieved the control of the wheels is changed i.e., the right wheel is held, and the left wheel is made to move freely until the response from the middle sensor becomes low. Then the same process repeats again.

#### 1.6.4 Object Avoiding Features

This distance adjustable sensor emits the ultrasonic wave from an emitter toward a sensing object, the object information which result the presence of the object receives as the reflected waves with a detector. The measured distance sensor describes the presence of the object location which based on the time required from whether the ultrasonic wave is delivered till they are received by using the speed of sound.



The sensor can be able to read any shape of object. It does not depend on object color. If it is transparent, sensor can be detected. If the two objects have the same shape, they can be both detected with the same settings.

To track the object's proximity, HCSR04 ultrasonic sensor is used which are capable of transmitting ultrasonic sound wave at 40kHz and the duty cycle is 10 microsecond for one period of trigger. As the process of the HCSR04 sensor is shown in above figure, when the object is existing in front of the machine, the sensor triggers the object distance by estimating the time lapse. Moreover, the acoustic 8 pulses are initiated by the ultrasonic sensor and the time lapses are started. After the echo signal are reflected from object, one period of time is done. The result signal of the ultrasonic sensor is a high pulse which happens the time duration difference between transmitted 8 pulses and echo signal as shown in below figure.

#### 1.6.6 Distance calculation between Ultrasonic Sensor and Object

There are two ways of methods to calculate the distance to the object's location. In the air, the speed of sound is 343 meter per second at the temperature 20°C. To observe the speed of sound, it relies on two parameter such as temperature and relative humidity.

Distance(cm) = 
$$\frac{\text{echo pulse width(uS)}}{58}$$

To obtain the actual distance from the transmitter (Tx) to the object's position, the following equation calculate the distance which is dividing by 2.

$$Distance = \frac{Time \, Taken \times speed \, of \, sound}{2}$$

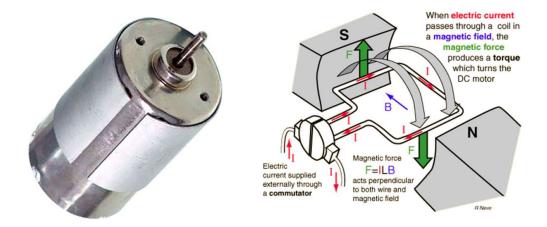


Figure – Basic Feature of DC motor

The fundamental concept of DC motor is transformed electrical energy into mechanical energy. The shaft connects to the wheel which executes for rotating. Inside the stator, two permanent magnets are constructed which form north and south pole running through the center of the motor. Those tube magnets of opposite polarities into the motor stator to form a strong magnetic field through the rotor. The center of copper rod is called shaft to transfer mechanical energy attached to it. This shaft contains two fixed magnets on both sides which operates both a repulsive and attractive force, and torque loaf are produced. The coil winding are loop at the arm of the rotor which flow the electrical current from the power supply as well as the current pass through the coil. Moreover, each coil is positioned by 120 degree. The electromagnetic field occurs so that the polarity of magnetic field create rotation.

Magnetic loss occurs which is power loss owing to the current flowing. This term is called eddy current which swirls around inside these are generated by induced electromagnetic force. Eddy currents affect the efficiency of motor to reduce the eddy current. Although insulated disks are installed, eddy current will still flow. Perhaps the amount of eddy current become smaller, the thinner the insulated disks, the smaller the eddy currents value.

Gear motor is the combination of motor and gearbox which purpose reducing the speed of controllable motor when the torque output is increasing. To consider the type of motor for project, Gear motor are suitable for our project when we estimate the output power.

$$Pout = Torque(Nm) \times \omega$$

And In addition, the output torque must be appropriate with its torque rate in steady state. The lower the torque rating, service life of gearbox is more tolerant. The higher the torque ratings, the gear motor would not use no longer life (short service life).

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$$P_{m} = \omega \tau_{av} = 2\pi n \tau_{av}$$
 Therefore, 
$$P_{m} = EI_{a} = \omega \tau_{av} = 2\pi n \tau_{av}$$
 But, 
$$E = \frac{nP\phi Z}{A}$$
 Therefore, 
$$\frac{nP\phi Z}{A} \ I_{a} = 2\pi n \ \tau_{av}$$
 and 
$$\tau_{av} = \frac{PZ}{2\pi A} \ \phi \ I_{a}$$

# CHAPTER 2: HARDWARE DEVELOPMENT 2.1 SYSTEM DESIGN

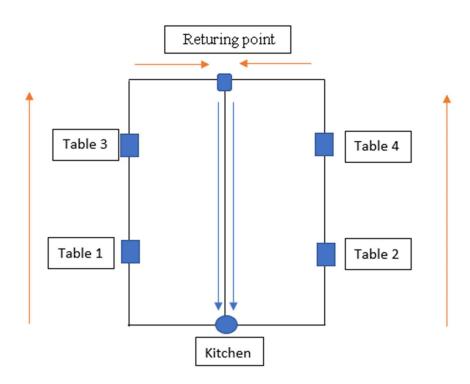


Figure 2.1: Order process diagram

Figure – Blueprint of Restaurant

The above diagram is the processing of the machine how it generates in the restaurant. We must do the machine that goes through the table depending on the code arrangement accordingly. As our plan, for instance, if the table 1 is calling for ordering the food, the machine receives the message with input code and goes to the table with constant speed and detects the line marked on the floor. When the machine memorized the order from the table 1, remotely returns to the kitchen and wait for serving the food.

In some condition, if the obstacle or person is blocking on the line the ultrasonic sensor informs to the microcontroller and the machine will deliberately stop on the way of line because this will cause many possible dangerous conditions. In another ways, a person who is standing on the line will get harmful or the plate on the robot might spill.

## 2.2 Overview System Diagram

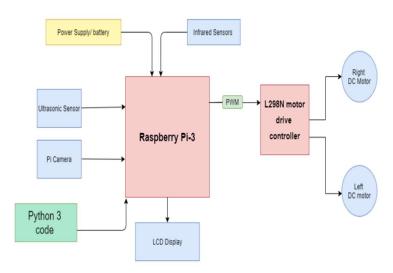


Figure - Overview System Diagram of Bot

Once we give power to the Raspberry Pi3, it will start running the python3 code and start the program. It will accept input signal from IR sensor to detect the line. Moreover, it will get input from ultrasonic sensor to detect the obstacle in front of the waiter. The input from Pi camera will give information of table number by using image processing. Pi3 will control the speed of motors by using L298N motor driver. LCD display will show the customer the table number and order items.

## **CHAPTER 3: PROGRESS AND RESULT**

When the program starts, we will get input from Line Sensor and Ultrasonic Sensor. The car will be move according to the condition of the line sensor. If we detected object 20 cm far in front the car, the car will be stop and continue moving after the object is moved.

## 3.1 Ultrasonic Sensor progress

We get the GPIO input and output from Raspberry pi and get Echo and Trigger vales from the ultrasonic sensor. After we got the values from the sensor, we put in the formula found on the web. We can get the distance value from the sensor and we can use in our project. We got the distance values as shown in below table.

Measured Distance:	42.3 cm
Measured Distance:	55.7 cm
Measured Distance:	34.7 cm
Measured Distance:	81.9 cm
Measured Distance:	71.8 cm
Measured Distance:	34.7 cm

## 3.2 Line Sensor progress

```
_future__ import division
# from goto import with_goto import RPi.GPIO as GPIO
lf1,lf2,lf3,lf4=0,0,0,0
11 = 6
12 = 13
r2 = 19
r1 = 26
#sensors init
1f1,1f2,1f3,1f4,1f=0,0,0,0,0
GPIO.setwarnings(False)
GPIO.setmode(GPIO.BCM)
GPIO.setup(11,GPIO.IN)
GPIO.setup(12,GPIO.IN)
GPIO.setup(r1,GPIO.IN)
GPIO.setup(r2,GPIO.IN)
 def read_sensors():
    global 1f1,1f2,1f3,1f4,1f
    lf1 = GPIO.input(l1)
    lf2 = GPIO.input(12)
    lf3 = GPIO.input(r2)
    lf4 = GPIO.input(r1)
 def destroy():
    GPIO.cleanup()
    global 1f1,1f2,1f3,1f4,1f
        read_sensors()
        lf=str(lf1)+str(lf2)+str(lf3)+str(lf4)
        print (lf)
        time.sleep(0.5)
```

We decide the pin numbers and give initial value 0 to all the 4 sensors. We setup the GPIO and test the line sensor (IR sensor) if it is detectable or not. IR sensor red the intensity of the blackline, so that we need to adjust the sensor until we get the correct values. After we got the value we can use in our project. The test result is shown in below table.

Stop	1	1	1	1
Go straight	0	1	1	0
Turn Left	1	1	0	0
Turn Right	0	0	1	1
Turn Left	1	1	1	0
Turn Right	0	1	1	1
Go Backward	0	0	0	0

#### 3.3 Waiter Bot testing

```
tracking():
tn = int(input("Table No:"))
   if(dist < 30):
    stop()</pre>
       print("stop")
       time.sleep(0.5)
        read sensors()
       lf=str(lf1)+str(lf2)+str(lf3)+str(lf4)
       print (lf)
           go_back(25)
            continue
        if(1f == '1111' and x == 0 and y == 0 and (tn == 1 \text{ or } tn == 3)):
           turn_left(40)
           time.sleep(1.2)
        if(1f == '1111' and x == 1 and (tn == 1 \text{ or } tn == 3)):
           y += 1
time.sleep(1)
           time.sleep(0.5)
           print("Arrived Table 1!")
       break
if(lf == '1111' and y == 3 and tn == 3):
           stop()
time.sleep(0.2)
           print("Arrived Table 3!")
           go_forward(30)
          if(lf=='0111' or lf=='0001'):
              turn_right(30)
          if(lf=='1000' or lf=='1110'):
              turn_left(30)
          if(lf=='0011'):
                     #set speed(low speed,low speed)
               turn_right(35)
               continue
          if(lf=='1100'):
               turn_left(35)
               stop()
```

After we tested all the sensors and equipment, we started our project. Firstly, we got the input as table number that we want to stop at. The car will be move according to the line on the floor. If we get the value 0000 it will be moving backward slowly. Moreover, if we get value 0110 it will be moving forward, 1100 will be moving left, 0011 will be moving right. We put the condition 0111 and 0001 to move slightly right to keep moving in line without having problem. We put the condition similarly to 1000 and 1110 to move slightly left.

For the serving the dishes at the table,

## **CHAPTER 4: CONCLUSION**

## 4.1 Conclusion

In conclusion, we faced many problems testing senor and testing the scenarios. Moreover, we need to test run a lot of time to make it less errors. Some of the features that we planned was not actually work so that we need to change some of the plans we need to fix and changes.

## 4.2 Issues and Problems

During This Project, we had faced many problems such as

Bibliography
There are no sources in the current document.