

# Dimensionality reduction

Pattern Recognition and Machine Learning - MuMeT 2017

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**Principal Component Analysis**

**Eigenfaces**

# Principal Component Analysis

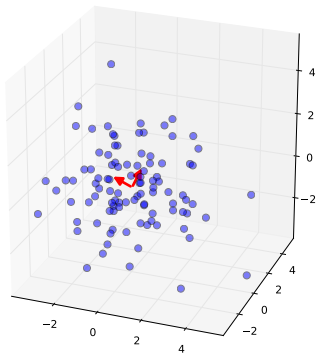
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- Linear dimensionality reduction model
  - Subspace projection is linear
  - Reconstruction is linear
- Projects data in a new space subject to:
  - the variable having highest variance in the original space is projected on the first axis, the one having the second highest variance on the second axis, and so on.
  - axis of the new space are orthogonal (covariance is zero).

- Arrange your data in a  $n \times d$  matrix  $X$ , where  $n$  is the number of samples and  $d$  is data dimensionality
- Compute the mean  $\mu$  ( $d$ -dimensional vector) of all samples
- Compute covariance matrix

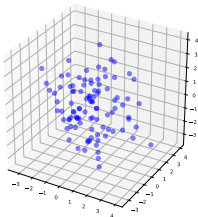
$$\Sigma = (X - \mu)^T (X - \mu)$$

- Pick the first  $m$  eigenvectors of  $\Sigma$  (ordered by decreasing eigenvalues), where  $m$  is the dimensionality you want your data to be projected to
- Arrange such eigenvectors in a  $d \times m$  matrix  $E$
- Compute the projected samples as  $P = X \cdot E$
- You can compute the reconstruction as  $\tilde{X} = P \cdot E^T$

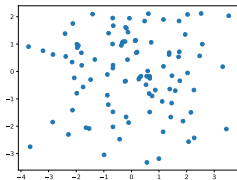


# PCA: projecting and reconstructing (2D)

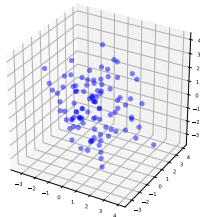
original data



projection

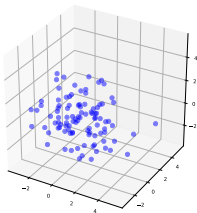


reconstruction

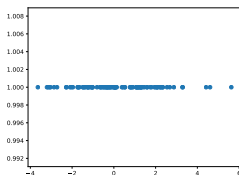


# PCA: projecting and reconstructing (1D)

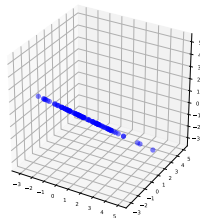
original data



projection



reconstruction





# Eigenfaces

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Famous algorithm for face recognition. Training is as simple as:

- load faces and annotations from the Olivetti dataset (`datasets.get_faces_dataset` takes care of loading and flattening images)



- Select a number of principal components and fit a PCA on training faces

To classify a test image:

- Project the image in the reduced spaces built in the training phase
- Perform **nearest neighbor classification**:
  - Roughly speaking,  
choose the class of the nearest training example (in the reduced space)

Each Olivetti image is  $112 \times 92$ . Once flattened, is a vector of 10304 pixels:

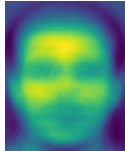
- The covariance matrix is  $10304 \times 10304$
- Computing eigenvectors and eigenvalues is a pain
- Instead, compute the covariance matrix of transposed  $X$ :

$$\Sigma = (X - \mu)(X - \mu)^T$$

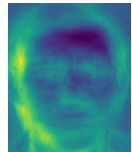
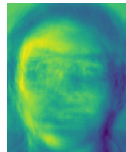
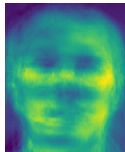
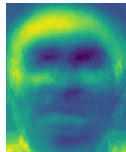
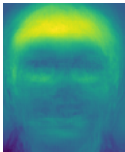
- Once selected the principal components  $\tilde{E}$  of this weirdo space, you can compute the original eigenvectors just like:

$$E = X^T \cdot \tilde{E}$$

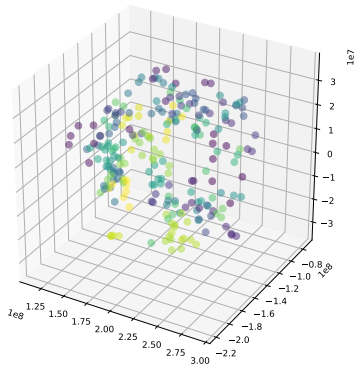
- Mean face:



- Eigenvectors:



# Eigenfaces: face space



# Eigenfaces: how many dimensions?

