EE445M Lab 6 Report

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1 Objective

The goal of this lab is to prepare for the final Robot race. In this lab we will interface various components, including Ping)))) ultrasonic distance sensor, IR distance sensor, and DC motor. A layered communication system using CAN protocol will transmit the information between two microcontrollers. We will design and implement a software communication protocol to transmit the sensor data and other things.

In this lab we will also form a team of 4 or 5, which requires us also to apply communication skills to function as a team.

2 Hardware Design

Ping sensor is shown at Figure-1

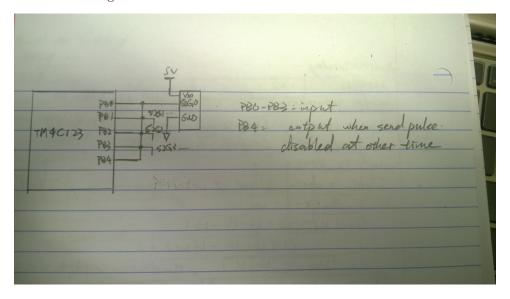


Figure 1

IR sensor is shown at Figure-2 The DC motor circuit is shown at Figure-3

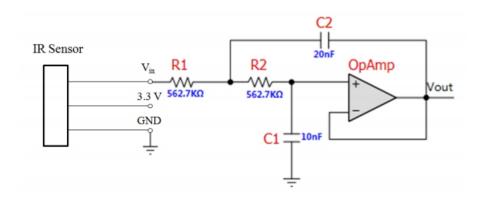


Figure 2

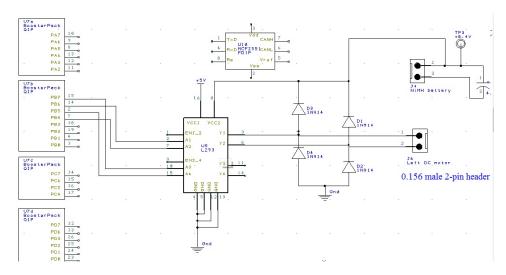


Figure 3

3 Software Design

(a) We made small changes to CANO.c, replacing the spinlock mechanism with actual semaphore.

```
// can0.c
 // Runs on LM4F120/TM4C123
 // Use CANO to communicate on CAN bus PE4 and PE5
 // Jonathan Valvano
 // March 22, 2014
 /* This example accompanies the books
     Embedded Systems: Real-Time Operating Systems for ARM Cortex-M
     Microcontrollers, Volume 3,
     ISBN: 978-1466468863, Jonathan Valvano, copyright (c) 2013
12
     Embedded Systems: Real Time Interfacing to ARM Cortex M
13
     \hbox{\tt Microcontrollers}\;,\;\;\hbox{\tt Volume}\;\;2
     ISBN: 978-1463590154, Jonathan Valvano, copyright (c) 2013
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  */
26
27 // MCP2551 Pin1 TXD ---- CANOTx PE5 (8) O TTL CAN module O transmit
28 // MCP2551 Pin2 Vss ---- ground
29 // MCP2551 Pin3 VDD ---- +5V with 0.1uF cap to ground
 // MCP2551 Pin4 RXD ---- CANORx PE4 (8) I TTL CAN module O receive
 // MCP2551 Pin5 VREF ---- open (it will be 2.5V)
 // MCP2551 Pin6 CANL ---- to other CANL on network
33 // MCP2551 Pin7 CANH ---- to other CANH on network
                      ---- ground, Slope-Control Input (maximum slew
34 // MCP2551 Pin8 RS
     rate)
35 // 120 ohm across CANH, CANL on both ends of network
37 #include "hw_can.h"
38 #include "hw_ints.h"
#include "hw_memmap.h"
40 #include "hw_types.h"
41 #include "can.h"
42 #include "debug.h"
#include "interrupt.h"
45 #include "os.h"
46 #include "semaphore.h"
```

```
#include "can0.h"
#include "inc/tm4c123gh6pm.h"
52 #define NULL 0
  // reverse these IDs on the other microcontroller
55 // Mailbox linkage from background to foreground
56 PackageID static RCVID;
unsigned char static RCVData[4];
58 int static MailFlag;
  // The CAN controller interrupt handler.
63 //
  //*********************
65 void CANO_Handler(void) { unsigned char data[4];
    unsigned long ulIntStatus, ulIDStatus;
    int i;
    tCANMsgObject xTempMsgObject;
    xTempMsgObject.pucMsgData = data;
69
    ulIntStatus = CANIntStatus(CANO_BASE, CAN_INT_STS_CAUSE); // cause?
70
    if(ulIntStatus & CAN_INT_INTID_STATUS){ // receive?
71
      ulIDStatus = CANStatusGet(CANO_BASE, CAN_STS_NEWDAT);
      for(i = 0; i < 32; i++){
                                 //test every bit of the mask
73
        if( (0x1 << i) & ulIDStatus){ // if active, get data</pre>
          CANMessageGet(CANO_BASE, (i+1), &xTempMsgObject, true);
          //if(xTempMsgObject.ulMsgID == RCV_ID){
76
          RCVID = (PackageID) xTempMsgObject.ulMsgID;
77
          RCVData[0] = data[0];
78
          RCVData[1] = data[1];
          RCVData[2] = data[2];
80
          RCVData[3] = data[3];
          //MailFlag = true; // new mail
          OS_bSignal(&Sema4CAN);
          //}
84
        }
85
      }
86
    CANIntClear(CANO_BASE, ulIntStatus); // acknowledge
88
89
  //Set up a message object. Can be a TX object or an RX object.
  void static CANO_Setup_Message_Object( unsigned long MessageID, \
                                 unsigned long MessageFlags, \
                                 unsigned long MessageLength, \
                                 unsigned char * MessageData, \
                                 unsigned long ObjectID, \
                                 tMsgObjType eMsgType){
    tCANMsgObject xTempObject;
                                             // 11 or 29 bit ID
    xTempObject.ulMsgID = MessageID;
99
    xTempObject.ulMsgLen = MessageLength;
100
    xTempObject.pucMsgData = MessageData;
    xTempObject.ulFlags = MessageFlags;
```

```
CANMessageSet(CANO_BASE, ObjectID, &xTempObject, eMsgType);
103
  // Initialize CAN port
  void CANO_Open(void){unsigned long volatile delay;
106
    MailFlag = false;
108
    OS_InitSemaphore(&Sema4CAN, 0);
    SYSCTL_RCGCCAN_R |= 0x00000001; // CANO enable bit 0
    SYSCTL_RCGCGPIO_R |= 0x00000010; // RCGC2 portE bit 4
    for(delay=0; delay<100; delay++){};</pre>
113
    GPIO_PORTE_AFSEL_R |= 0x30; //PORTE AFSEL bits 5,4
114
  // PORTE PCTL 88 into fields for pins 5,4
    GPIO_PORTE_PCTL_R = (GPIO_PORTE_PCTL_R&OxFF00FFFF)|0x00880000;
    GPIO_PORTE_DEN_R |= 0x30;
    GPIO_PORTE_DIR_R |= 0x20;
118
119
    CANInit (CANO_BASE);
120
    CANBitRateSet(CANO_BASE, 80000000, CAN_BITRATE);
    CANEnable(CANO_BASE);
  // make sure to enable STATUS interrupts
    CANIntEnable (CANO_BASE, CAN_INT_MASTER | CAN_INT_ERROR |
      CAN_INT_STATUS);
  // Set up filter to receive these IDs
125
  // in this case there is just one type, but you could accept multiple
     ID types
    //CANO_Setup_Message_Object(RCV_ID, MSG_OBJ_RX_INT_ENABLE, 4, NULL,
127
     RCV_ID, MSG_OBJ_TYPE_RX);
    CANO_Setup_Message_Object((unsigned long) (IRSensor0),
     MSG_OBJ_RX_INT_ENABLE, 4, NULL, (unsigned long) (IRSensorO),
     MSG_OBJ_TYPE_RX);
    CANO_Setup_Message_Object((unsigned long) (UltraSonic),
129
     MSG_OBJ_RX_INT_ENABLE, 4, NULL, (unsigned long) (UltraSonic),
     MSG_OBJ_TYPE_RX);
    NVIC_EN1_R = (1 << (INT_CANO - 48)); //IntEnable(INT_CANO);</pre>
130
    return;
  }
132
// send 4 bytes of data to other microcontroller
void CANO_SendData(PackageID sendID, unsigned char data[4]){
  // in this case there is just one type, but you could accept multiple
     ID types
    CANO_Setup_Message_Object((unsigned long) sendID, NULL, 4, data, (
      unsigned long) sendID, MSG_OBJ_TYPE_TX);
  }
138
140 // Returns true if receive data is available
             false if no receive data ready
int CANO_CheckMail(void){
    return MailFlag;
143
144 }
145 // if receive data is ready, gets the data and returns true
  // if no receive data is ready, returns false
/*****Not implemented
int CANO_GetMailNonBlock(unsigned char data[4]){
if (MailFlag) {
```

```
data[0] = RCVData[0];
       data[1] = RCVData[1];
       data[2] = RCVData[2];
       data[3] = RCVData[3];
153
       MailFlag = false;
154
       return true;
    }
    return false;
  }
  */
160
  // if receive data is ready, gets the data
  // if no receive data is ready, it waits until it is ready
  void CANO_GetMail(PackageID *receiveID, unsigned char data[4]){
     OS_bWait(&Sema4CAN);
164
    *receiveID = RCVID;
165
    data[0] = RCVData[0];
166
    data[1] = RCVData[1];
    data[2] = RCVData[2];
168
    data[3] = RCVData[3];
  }
```

code/can0.c

We also modified the FIFO macro to internally include semaphores.

```
1 // FIFO.h
2 // Runs on any LM3Sxxx
3 // Provide functions that initialize a FIFO, put data in, get data out,
_{
m 4}| // and return the current size. The file includes a transmit FIFO
[5] // using index implementation and a receive FIFO using pointer
 // implementation. Other index or pointer implementation FIFOs can be
 // created using the macros supplied at the end of the file.
 // Daniel Valvano
 // June 16, 2011
11 // April 2, 2014
12 // Modified
 // - Added semaphore
 // Nick Huang
 /* This example accompanies the book
16
     "Embedded Systems: Real Time Interfacing to the Arm Cortex M3",
17
     ISBN: 978-1463590154, Jonathan Valvano, copyright (c) 2011
        Programs 3.7, 3.8., 3.9 and 3.10 in Section 3.7
19
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```

```
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 // macro to create an index FIFO
 #define AddIndexSema4Fifo(NAME, SIZE, TYPE, SUCCESS, FAIL) \
 Sema4Type Sema4 ## NAME;
 unsigned long volatile NAME ## PutI;
 unsigned long volatile NAME ## GetI;
 TYPE static NAME ## Fifo [SIZE];
 void NAME ## Fifo_Init(void){ long sr;
    sr = StartCritical();
    NAME ## PutI = NAME ## GetI = 0;
    EndCritical(sr);
    OS_InitSemaphore(&Sema4 ## NAME, 0);
43
44
 int NAME ## Fifo_Put (TYPE data){
    if(( NAME ## PutI - NAME ## GetI ) & ~(SIZE-1)){
      return(FAIL);
47
   NAME ## Fifo[ NAME ## PutI &(SIZE-1)] = data; \
    NAME ## PutI ## ++; \
    OS_Signal(&Sema4 ## NAME); \
51
    return(SUCCESS);
52
53
 }
 int NAME ## Fifo_Get (TYPE *datapt){ \
    OS_Wait(&Sema4 ## NAME); \
    if( NAME ## PutI == NAME ## GetI ){ \
      return(FAIL);
    *datapt = NAME ## Fifo[ NAME ## GetI &(SIZE-1)]; \
    NAME ## GetI ## ++;
    return(SUCCESS);
62
 unsigned short NAME ## Fifo_Size (void){
  return ((unsigned short)( NAME ## PutI - NAME ## GetI )); \
 #define AddCallBackFunction(NAME) \
 long NAME ## DataLost;
 void NAME ## CallBack(unsigned short ADCvalue) { \
    if (!NAME ## Fifo_Put(ADCvalue)){
      NAME ## DataLost ++;
    }
72
 }
```

code/FIFO_sema4.h

(b) IR sensor code is basically the same as Lab. 4, except that I decoupled the Filter() functions from the filter buffer. The call-back functions in ADC routine is now responsible for acquiring and storing the data

```
// IR_sensor.h

#ifndef __IR_SENSOR_H__

# define __IR_SENSOR_H__
```

```
#define LAB_DEMO 6

void IR_Init(void);
void IR_getValues (unsigned short *buffer);

#endif // __IR_SENSOR_H__
```

 $code/ir_sensor.h$

```
// IR_sensor.c
 #include "ir_sensor.h"
5 #include "OS.h"
 #include "FIFO_sema4.h"
 #include "adc.h"
 #define SAMPLING_RATE 2000
#define FIFOSIZE 64
                            // size of the FIFOs (must be power of 2)
                            // return value on success
#define FIFOSUCCESS 1
#define FIFOFAIL 0
                            // return value on failure
                             // create index implementation FIFO (see
    FIFO.h)
   long StartCritical(void); // previous I bit, disable interrupts
   void EndCritical(long sr);
                             // restore I bit to previous value
18
19 AddIndexSema4Fifo(IR1, FIFOSIZE, unsigned short, FIFOSUCCESS, FIFOFAIL)
20 AddCallBackFunction(IR1)
_{22} #if LAB_DEMO == 7
AddIndexSema4Fifo(IR2, FIFOSIZE, unsigned short, FIFOSUCCESS, FIFOFAIL)
24 AddCallBackFunction(IR2)
AddIndexSema4Fifo(IR3, FIFOSIZE, unsigned short, FIFOSUCCESS, FIFOFAIL)
26 AddCallBackFunction(IR3)
27 AddIndexSema4Fifo(IR4, FIFOSIZE, unsigned short, FIFOSUCCESS, FIFOFAIL)
28 AddCallBackFunction(IR4)
29 #endif
32 #define FILTER_LENGTH 51
const long ScaleFactor = 16384;
34 const long H[51]={-11,10,9,-5,1,0,-19,6,48,-12,-92,
      17,155,-20,-243,22,370,-24,-559,24,881,-24,-1584,24,4932,
      8578,4932,24,-1584,-24,881,24,-559,-24,370,22,-243,-20,155,
      17,-92,-12,48,6,-19,0,1,-5,9,10,-11};
37
39 typedef struct {
   // this MACQ needs twice the size of FILTER_LENGTH
   long x[2*FILTER_LENGTH];
   unsigned char index;
43 } FilterType;
static unsigned short IRsensor1;
```

```
static FilterType filter1 = {{0}, FILTER_LENGTH-1};
49 // Filter
50 // Digital FIR filter, assuming fs=1 Hz
51 // Coefficients generated with FIRdesign64.xls
 // y[i] = (h[0]*x[i]+h[1]*x[i-1]+ +h[63]*x[i-63])/256;
 static unsigned short Filter(FilterType *f, unsigned short data) {
   long y = 0;
   unsigned char i;
   if(++f->index == 2*FILTER_LENGTH) f->index = FILTER_LENGTH;
57
   f->x[f->index] = f->x[f->index-FILTER_LENGTH] = data;
   // Assuming there is no overflow
   for(i = 0; i < FILTER_LENGTH; ++i){</pre>
61
     y += H[i]*f->x[f->index-i];
62
   y /= ScaleFactor;
64
   return y;
 }
 71 // Consumer
72 // Foreground thread that takes in data from FIFO, apply filter, and
     record data
 // If trigger Capture is set, it will perform a 64-point FFT on the
     recorded data
74 // and store result in fft_output[]
75 // Block when the FIFO is empty
76 #define NOW_USING
                     1
#define STOP_USING
78 #define NOT_USING -1
r9 char Filter_Use = NOT_USING;
 static void Consumer(void) {
81
   ADC_Collect(0, SAMPLING_RATE, IR1CallBack, 64);
82
83
   while (1) {
     // Get data, will block if FIFO is empty
85
      unsigned short data;
      IR1Fifo_Get(&data);
      // Choosing whether to apply the filter
89
      IRsensor1 = Filter(&filter1, data);
   }
91
 }
92
 void IR_Init(void) {
    OS_InitSemaphore(&Sema4DataAvailable, 0);
    IR1Fifo_Init();
97
98
   OS_AddThread(&Consumer, 256, 3);
```

```
void IR_getValues (unsigned short *buffer) {
  buffer[0] = IRsensor1;
  #if LAB_DEMO == 7
  buffer[1] = IRsensor2;
  buffer[2] = IRsensor3;
  buffer[3] = IRsensor4;
  #endif
}
```

code/ir_sensor.c

For the Ping))) interfacing, we used one pin to output the $5\,\mu s$ pulse, and one pin for each sensor set to trigger an interrupt at both edges. The handler will calculate the difference of time between the two edges and thus determine the distance measurement.

```
// Ping.h
// Runs on LM4C123
// Initialize Ping interface, then generate 5us pulse about 10 times per second
// capture input pulse and record pulse width
// Miao Qi
// October 27, 2012

// initialize PB4-0
//PB4 set as output to send 5us pulse to all four Ping))) sensors at same time
//PB3-0 set as input to capture input from sensors
void Ping_Init(void);

void Ping_getData(unsigned long * data);
```

code/ping.h

```
// Ping.c
 // Runs on LM4C123
 // Initialize Ping interface, then generate 5us pulse about 10 times
     per second
 // capture input pulse and record pulse width
 // Miao Qi
 // October 27, 2012
 #include "inc/tm4c123gh6pm.h"
 #include "OS.h"
 #define PB4
                        (*((volatile unsigned long *)0x40005040))
#define PB3_0
                          (*((volatile unsigned long *)0x4000503C))
#define Temperature
                            20
 #define NVIC_ENO_INT1
                            2
 #define TIME_1MS 80000
unsigned long Ping_Lasttime[4];
unsigned long Ping_Finishtime[4];
unsigned char Ping_Update;
unsigned long Ping_Distance_Result[4];
```

```
unsigned long Ping_Distance_Filter[4][4];
23 //unsigned long Ping_Distance_cal[10];
unsigned long Ping_Index[4];
unsigned long Ping_laststatus;
 void Ping_pulse(void);
 //initialize PB4-0
  //PB4 set as output to send 5us pulse to all four Ping))) sensors at
     same time
 //PB3-0 set as input to capture input from sensors
 void Ping_Init(void){
                                    // (a) activate clock for port F
    SYSCTL_RCGC2_R |= SYSCTL_RCGC2_GPIOB;
    Ping_laststatus = 0;
                                        // (b) initialize status
35
    GPIO_PORTB_DIR_R &= ~0x0F;
                                    // (c) make PB3-0 in
36
                                    // (c) make PB4 out
    GPIO_PORTB_DIR_R \mid = 0x10;
37
    GPIO_PORTB_AFSEL_R &= ~0x1F;
                                    //
                                            disable alt funct on PB4-0
    GPIO_PORTB_DEN_R |= 0x1F;
                                    //
                                            enable digital I/O on PB4-0
39
    {\tt GPIO\_PORTB\_PCTL\_R} \ \& = \ {\tt \~O} \, {\tt x0000FFFFF}; \ // \ {\tt configure} \ {\tt PB4-O} \ {\tt as} \ {\tt GPIO}
40
    GPIO_PORTB_AMSEL_R = 0;
                                            disable analog functionality on
                                    //
    GPIO_PORTB_PDR_R |= 0x1F;
                                    //
                                            enable pull-down on PF4-0
42
    GPIO_PORTB_IS_R &= ~0xOF;
                                    // (d) PB3-0 is edge-sensitive
43
    GPIO_PORTB_IBE_R |= 0x0F;
                                   //
                                            PB3-0 is both edges
44
                                     // (e) clear flag3-0
    GPIO_PORTB_ICR_R = OxOF;
    GPIO_PORTB_IM_R \mid = OxOF;
                                    // (f) arm interrupt on PB3-0
46
    NVIC_PRIO_R = (NVIC_PRIO_R&OxFFFF00FF)|0x00004000; // (g) priority 2
    NVIC_ENO_R |= NVIC_ENO_INT1; // (h) enable interrupt 1 in NVIC
    OS_AddPeriodicThread(&Ping_pulse, 100*TIME_1MS, 3);
49
50
52 extern unsigned char SendPulse;
53 extern unsigned long PulseCount;
54 //Send pulse to four Ping))) sensors
55 //happens periodically by using timer
 //foreground thread
 //Fs: about 10Hz
58 //no input and no output
60 void Ping_pulse(void){
61 unsigned char delay_count;
    GPIO_PORTB_DEN_R \mid = 0x10;
    GPIO_PORTB_DEN_R &= ~0xOF;
    PB4 = 0x10;
    //blind-wait
65
    for(delay_count=0; delay_count <60; ) { delay_count ++; }</pre>
    PB4 = 0x00;
    GPIO_PORTB_DEN_R &= ~0x10;
    GPIO_PORTB_DEN_R |= 0x0F;
69
 }
70
1 unsigned long median(unsigned long *data_record)
unsigned long buffer[4];
74 //compare the oldest two data
if ((*data_record) <*(data_record+1))</pre>
```

```
{buffer[0]=*data_record; buffer[1]=*(data_record+1);}
  else
    {buffer[1]=*data_record; buffer[0]=*(data_record+1);}
79 //compare the third data
so if(buffer[0] <*(data_record+2)){</pre>
    if(buffer[1] <*(data_record+2)){buffer[2] =*(data_record+2);}</pre>
    else{buffer[2]=buffer[1]; buffer[1]=*(data_record+2);}
83
  else{buffer[2]=buffer[1]; buffer[1]=buffer[0]; buffer[0]=*(data_record
     +2);}
  //compare the forth data
  //ingore the forth data when it is the laragest
  if(buffer[2]>*(data_record+3)){
      //ingore the forth data when it is the smallest
      if(buffer[0] >*(data_record+3)) {buffer[2] = buffer[1]; buffer[1] = buffer
      [0];}}
      else{buffer[2]=*(data_record+3);}
  return (buffer[1]+buffer[2])>>1;
  }
92
93
  //d=c*tIN/2
97 //d = c * tIN * 12.5ns /2 * (um/us)
_{99} //d = c * tIN / (40*2*2) * um
100 //ignore underflow
101 //+0.5: round
|102| //return distance = ((tin/40)*(331+0.6*Temperature+0.5))/4;
103 //compute and update distance array for four sensors
104 //called when PORTB3-0 capture a value change
105 //output resolution um
void Distance(void){
unsigned char bits_I = 0;
unsigned long tin;
for (bits_I=0; bits_I<4;bits_I++)
    if(Ping_Update&(1<<bits_I)) {</pre>
      tin = OS_TimeDifference(Ping_Finishtime[bits_I],Ping_Lasttime[
     bits_I]);
      tin = ((tin/40)*(331+0.6*Temperature+0.5))/4;
112
      Ping_Distance_Filter[bits_I][Ping_Index[bits_I]&0x3] = tin;
113
      Ping_Index[bits_I]++;
114
      Ping_Distance_Result[bits_I] = median(&Ping_Distance_Filter[bits_I
     ][0]);
       Ping_Distance_Result[bits_I] = tin//80000;
      Ping_Update &= ~(1<<bits_I);</pre>
117
118
119 }
120
122 //put inside PORTB_handler
123 //input system time, resolution: 12.5ns
124 //no output
void GPIOPortB_Handler(void){
126 //void Ping_measure(void){
unsigned char bits_I = 0;
```

```
unsigned long Ping_status;
128
     Ping_status = PB3_0;
     //check rising edge and record time
     for (bits_I=0; bits_I<4;bits_I++) {</pre>
       Ping_Lasttime[bits_I] = ((Ping_status&(1<<bits_I)) && !(</pre>
      Ping_laststatus&(1<<bits_I)))? OS_Time():Ping_Lasttime[bits_I];</pre>
       GPIO_PORTB_ICR_R = 1<<bits_I;</pre>
133
134
     //check falling edge and compute distance
     for (bits_I=0; bits_I<4;bits_I++) {</pre>
       Ping_Finishtime[bits_I] = (!(Ping_status&(1<<bits_I)) && (</pre>
      Ping_laststatus&(1<<bits_I)))? OS_Time():Ping_Finishtime[bits_I];</pre>
       GPIO_PORTB_ICR_R = 1<<bits_I;</pre>
138
       Ping_Update |= 1<<bits_I;</pre>
140
     Ping_laststatus = Ping_status;
141
142
143
  void Ping_getData(unsigned long * data) {
144
     int i;
145
     Distance();
     for (i=0;i<4;i++) {</pre>
       data[i] = Ping_Distance_Result[i];
148
149
150
  }
```

code/ping.c

(c) The code that sets up the distributed data acquisition system comes in two sides. On the transmitter side, the main initializes the sensors and network, and sends data periodically at about $10 \, Hz$.

```
void NetworkSend(void) {
    unsigned short IRvalues[4];
    unsigned long sonarValues[4];
    unsigned char CanData[4];
    IR_getValues(IRvalues);
    ((unsigned short*)CanData)[0] = IRvalues[0];
    CANO_SendData(IRSensor0, CanData);
    Ping_getData (sonarValues);
    ((unsigned long*)CanData)[0] = sonarValues[0];
    CANO_SendData(UltraSonic, CanData);
12
  }
13
  int main(void) {
    PLL_Init();
16
    OS_Init();
    // Initialize sensors
    IR_Init();
    Ping_Init();
22
    // Initialize network
23
    CANO_Open();
24
```

```
NumCreated += OS_AddPeriodicThread(&NetworkSend, 100*TIME_1MS, 3);

OS_Launch(TIMESLICE);

9
```

code/main_TX.c

On the receiver side, the main initializes the display and network, then add a thread that waits for the packet from the network. Once it receives a packet, it checks the packet ID to determine the type of data and then publish it to the display.

```
void NetworkReceive(void) {
    PackageID receiveID;
    unsigned char canData[4];
    // Initialize network
    CANO_Open();
    while (1) {
      CANO_GetMail(&receiveID, canData);
      switch(receiveID) {
        case IRSensor0:
          ST7735_Message(0,0,"IR0: ", ((unsigned short *)canData)[0]);
12
          dataReceived++;
        break;
        case UltraSonic:
          ST7735_Message(0,1,"ULS0: ", ((unsigned long *)canData)[0]);
16
        break;
        default:
        break;
19
20
    }
21
  }
22
23
  int main(void) {
    PLL_Init();
    OS_Init();
26
    // Initialize Display
    ST7735_InitR(INITR_REDTAB);
    ST7735_SetRotation(1);
30
    ST7735_FillScreen(0);
31
32
    NumCreated += OS_AddThread(&NetworkReceive, 128, 1);
34
    OS_Launch(TIMESLICE);
35
 }
```

code/main_RX.c

This is a very simplistic example, however, it contains the full range of function for a distributed Data Acquisition System.

4 Measurement

(a) Ping))) Calibration Ping measurements in Table-1

ı	Ping measurements										
	Truth dT(cm)	measured dM(cm)						standard deviation	span		
	10	10.1538	10.2742	10.129	10.2398	9.9102	10.1231	10.2314	9.9324	0.136715993	0.364
	20	20.7653	20.9498	20.4286	20.5348	20.8695	21.0135	20.8493	20.9756	0.212323325	0.5849
	30	31.4354	31.2317	31.2342	31.5463	31.8467	31.6756	31.3765	31.0475	0.260240679	0.7992
	50	52.7532	52.8654	52.2543	52.7397	52.9485	53.0123	52.9475	53.2397	0.286319955	0.9854
	80	83.1323	82.1398	83.2538	84.0132	83.8764	83.1233	82.4956	83.2835	0.626714781	1.8734

Table 1: Ping measurements

IR sensor measurements						
Truth dT(c0)	ADC average	ADC Std. Dev.	ADC span	Voltage average(V)	Voltage Std. Dev.(V)	Voltage span (V)
10	2822	5	19	2.067	0.004	0.014
15	1979	4	15	1.450	0.003	0.011
20	1570	5	19	1.150	0.003	0.014
25	1282	6	25	0.939	0.005	0.018
30	1114	5	27	0.816	0.004	0.020
35	941	2	8	0.689	0.001	0.006
40	848	7	23	0.621	0.005	0.017
45	748	6	24	0.548	0.004	0.018
50	675	5	18	0.494	0.003	0.013

Table 2: IR measurements

(b) IR sensor Calibration IR sensor measurements in Table-2

(c) IR sensor noise spectrum We held a piece of paper constant from the IR sensor and recorded this noise spectrum. Because the measured object is nearly static, everything except the DC component should be considered noise. The noise therefore includes a noise floor that spans all frequencies. The major source of the noise is the thermal noise that includes all frequency and with amplitude of $\frac{1}{f}$. The other source of noise is electrostatics property of the sensor itself, which shows a visible small squarewave in the time domain. This squarewave translates to a noise of all frequency in the frequency domain.

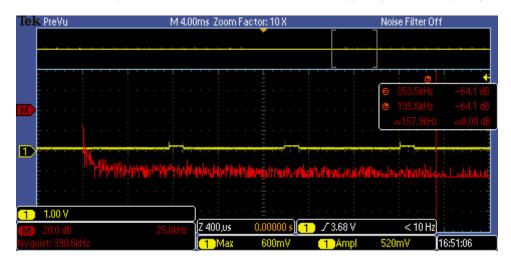


Figure 4: Frequency spectrum of noise

(d) Motor DC Motor measurements in Table-3

- (e) CAN scope picture Below is a CAN packet measured at the CANH bus (yellow) and the microcontroller output (blue). It can be observed that the CANH signal is a inverted version of the microcontroller output, however the microcontroller output is changing between 0 and $3.3\,V$, and the CANH signal is changing between about 2.5 and $3.8\,V$. Also, the length of a typical packet is $161.7\,\mu s$
- (f) CAN Network bandwidth We set the CAN network bit rate at 1Mbit and decrease the sampling period of IR sensor. The result is shown in Table-4.

Therefore we deduct the maximum sampling rate the system can handle is $\frac{1}{5\,ms} \times 4$ bytes = 800 bytes/sec. Considering the packet length measured in Figure-5, CAN network itself should not be the limiting fac-

DC Motor measurements					
Condition	Voltage across motor	Current			
no-load	4.41v	$32 \mathrm{mA}$			
with rubber wheel	4.42v	$34 \mathrm{mA}$			
wheel & on carpet	4.42v	$100 \mathrm{mA}$			

Table 3: DC motor measurements $\frac{1}{2}$

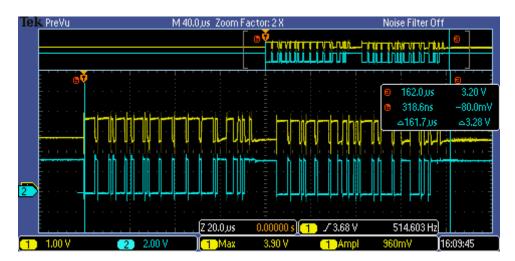


Figure 5: Scope trace of a typical CAN packet

CAN Bandwidth				
Sampling Rate	Data Lost			
100 ms	No			
10 ms	No			
5 ms	No			
$4 \mathrm{\ ms}$	Yes			
$3 \mathrm{\ ms}$	Yes			
$2 \mathrm{\ ms}$	Yes			
$1 \mathrm{\ ms}$	Yes			

Table 4: Bandwith measurement

tor. The limiting factor is probably the execution speed of the data acquisition thread on the receiver side, which needs to run a 51-point filter code for each IR sensor data.

5 Analysis

(1) What is one advantage of the Ping))) sensor over the GP2Y0A21YK sensor?

Ping))) outputs a PWM signal which duty cycles changes linearly with respect to the distance, so it's easier to convert the raw data to distance.

(2) What is one advantage of the GP2Y0A21YK sensor over the Ping))) sensor

GP2Y0A21YK measures the distance by an analog voltage. It is easier to convert voltage to digital data using ADC compared to measure time in Ping.

(3) Describe the noise of the GP2Y0A21YK when measured with a spectrum analyzer.

The noise of the sensor is periodic square waves. An square wave contains all different frequencies, with Maximum amplitude at the frequency of the square wave. You can see that the spectrum detects many different frequencies.

(4) Why did you choose the digital filters for your sensors?

What is the time constant for this filter? I.e., if there is a step change in input, how long until your output changes to at least 1/e of the final value?

Since the transition bandwidth of the analog filter is too large for a 2-pole low-pass filter, therefore we use the digital filter to filter out the noise.

An analog filter with higher poles is more expensive.

Since we're using a 51 point FIR filter, and 1/e = 0.36, we need to sample about 17 points to get enough data to represent 0.36 of the input.

Therefore, time constant $=\frac{17}{f_c}=8.5\,ms$

(5) Present an alternative design for your H-bridge and describe how your H-bridge is better or worse?

Alternate design is shown as Figure-6

Using our H-bridge is a trade-off. It is better in the simplicity of circuit design so to minimize risk of damaging circuit. Also it saves space. The alternate H-bridge is more sophisticated. This design gets a faster response time of the signal. However it's easier to cause problem and needs more components.

(6) Give the single-most important factor in determining the maximum bandwidth on this distributed system. Give the second-most important factor. Justify your answers.

Since the system bandwidth was much less than the most possible theoretical bandwidth according to bit rate, the most important factor is the amount of time needed to prepare a package to be sent in the CAN driver, and the amount of time to receive and interpret an incoming package.

The second-most important factor is the bit-rate that determines the amount of time it takes for a single package to be transmitted over the bus.

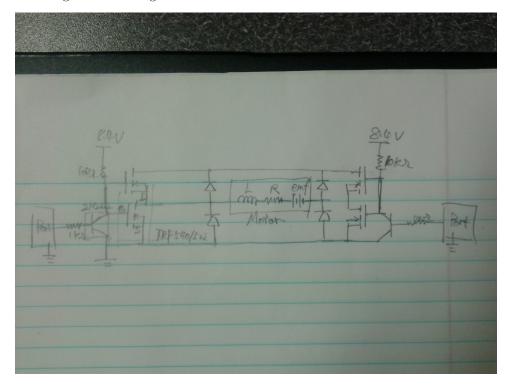


Figure 6

6 Post-Mortem Team Evaluation

Here we evaluate the Strengths and Weaknesses by teammate.

6.1 Chen Cui

Chen not obvious in this lab; write code slowly

YKH Knowledge in C and embedded system; unknown

MQ perfectionist and experience in C; unknown

Siavash knowledge and experience; unknown

ZY knowledge in mechanical and hard-working; unknown

6.2 Yen-Kai Huang

Chen Hardworking and experienced in motor interfacing; None

YKH Experience in Embedded system and LATEX; Not very concentrated

MQ Hardworking and easy to work with; Code style is not professional

Siavash Excellent embedded programmer; He is often busy with the senior design project

 ZY Very experienced in mechanical engineering and ability of hands-on work ; Lack of embedded experience

6.3 Miao Qi

Chen code is easy readable and in good style, good lab partner; None

YKH His code is stylish and easy-readable, strong leadership; None

MQ easy to communicate; code is not very portable

Siavash Extremely strong coding skill, good organization skill; None

ZY hard working, like to explore deeply; None

6.4 Siavash Zangeneh Kamali

Chen Hardware interface, embedded systems; Not clear and concise in coding style

YKH Precise and clear coding style, good at programming, experienced in embedded systems; Too much perfectionist

MQ on-time, hard working; Not clear and concise in coding style

Siavash good at programming, experienced in embedded systems; Doesn't do things until the deadline is written

ZY Mechanical engineering stuff, hard working; Not clear and concise in coding style

6.5 Yan Zhang

- Chen 1. expert in the lab 2. working hard; (It's impossible for me to see you guys' weakness...)
- YKH 1. expert in the lab 2. working hard; (It's impossible for me to see you guys' weakness...)
- MQ 1. expert in the lab 2. working hard; (It's impossible for me to see you guys' weakness...)
- Siavash 1. expert in the lab 2. working hard; (It's impossible for me to see you guys' weakness...)
 - ZY 1. never give up trying 2. working hard; 1. little background in EE

Failure and Success in Communication

We started out early with logistics and use new internet technology to improve our communication, for example code repository and smartphone apps. The only thing preventing us from better communicating is the language barrier because we all speak English as a second language, but despite this we are able to work beyond the nationality and function well. Our success in communication is that we have been able to meet punctually and we have a strong leadership and clear job assignment that makes everybody engaged and working.