RSTP notes

- negotiation-based, not timer-based

- version 2 BPDU using all flag bits

- bpdus sent every hello time

- bpdus not just relayed from root port, all switches generate every 2 seconds

- bpdus not aged out after 20 seconds, but triggered after missing 3

- accepts inferior bpdus

- portfast mechanism handled using port types edge or p2p

- topology change

- while timer (2x hello time) runs when non-edge port moves to forwarding

- tc bit bpdu forwarded to all switches, including root port

- macs flushed learned on all non-edge designated and root ports

- compatible with classic stp