Basic JS Questions

1 for each topic

- 1. Variables (var, let, const)
- 2. Conditionals (conditional statements if, elif, else)
- 3. Functions (basic functions)
- 4. Scope (global, local)
- 5. Arrays (list, tuple?)
- 6. Loops (while, for)
- 7. Iterators (sequence, next())
- 8. Objects (an entity with properties and type)

1. Variables:

Can you use var, let and const interchangeably? ANS: NO

Var - It can be declared without initialization.

Let - It can be declared without initialization.

Const - It cannot be declared without initialization.

Reason: only let and var can be declared without initialising, const has to declared before using.

2. Functions:

```
function myFunction(p1, p2) {
   return p1 * p2;
}

document.write(myFunction(5, 6));
```

What is the output of this code?

What is the correct way to use functions?

function myFunction() {

let voteable;

```
let age = Number(document.getElementByld("age").value); [CORRECT
ANS] }
```

3. Conditionals:

What is the output of this code?

```
var day = 'Tuesday';

if (day === 'Monday') {
    document.write('Monday Blues');
} else if (day ==='Tuesday') {
    document.write('Happy Tuesday');
} else {
    document.write('Happy Day');
}
```

- a) Monday Blues
- b) Happy Day
- c) Happy Tuesday
- d) Happy Weekend

4. Arrays:

What method do you use to remove the last item in an array?

- a) .push()
- b) .shift()
- c) .pop() [CORRECT ANS]
- d) .unshift()

5. Loops:

```
for (let i=0; i < multiplesOf3.length; i++) {
    for (let j=0; j < multiplesOf4.length; j++) {
        if(multiplesOf3[i] === multiplesOf4[j]) {
            document.write('Both arrays have the number: ' + multiplesOf3[i])
        }
    }
}</pre>
```

What is the output of the multiplesOf3[i]?

- a) 16
- b) 9

- c) 24
- d) 12 (correct ans)

6. <u>Iterators:</u>

```
const fruits = ['apple', 'banana', 'lemon', 'blueberry'];

const shortfruits = fruits.filter(fruits => {
    return fruits.length <= 5;
})

console.log(shortfruits);</pre>
```

7. Objects:

<u>W</u>

8. <u>Math:</u>

What method do you use to round up a number up to the next integer?

- a) Math.round()
- b) Math.floor()
- c) Math.ceil()
- d)