

# AI Voice Agent Application



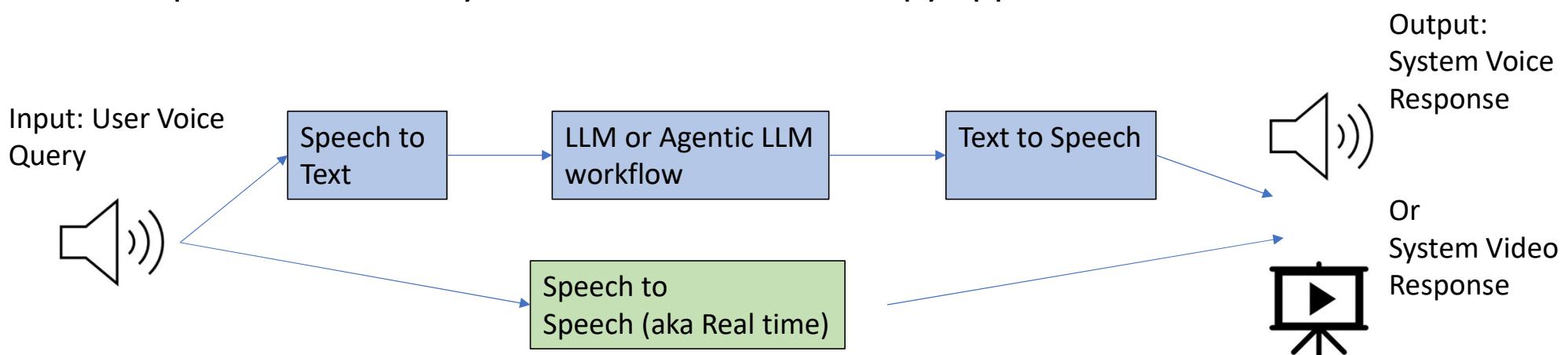
## Learning Outcomes

Upon completion of this session, the learners should be able to:

- Understand the overview of AI Voice Agent Stack Components
- Apply the Stack Components to develop the AI Voice Agent application

# What is an AI Voice Agent?

- Definition: Voice Agents combine speech and reasoning abilities of douncation models to deliver real-time, human-like voice interactions.
- Use Cases
  - Improve learning: Guide personalized skill development, conduct interviews
  - Handle customer service voice calls(Restaurant booking, sales, insurance)
  - Improve accessibility in medical and talk therapy application



## Voice Agent Stack Components

- Automatic Speech Recognition(ASR)., also know as Speech-to- Text(STT): the task of transcribing a given audio signal to text.
- Audio -> Text
- LLMs and LLM agent: Generate a response to the transcribed query
- Text -> Text or multimodal response(e.g. text or images)
- Text-to-Speech(TTS), also know as Speech Synthesis: the task of generating natural and intelligible speech from text
- Text-> Audio

## AI Voice Agent Stack Components

Other Consideration beyond AI Voice Stack Components

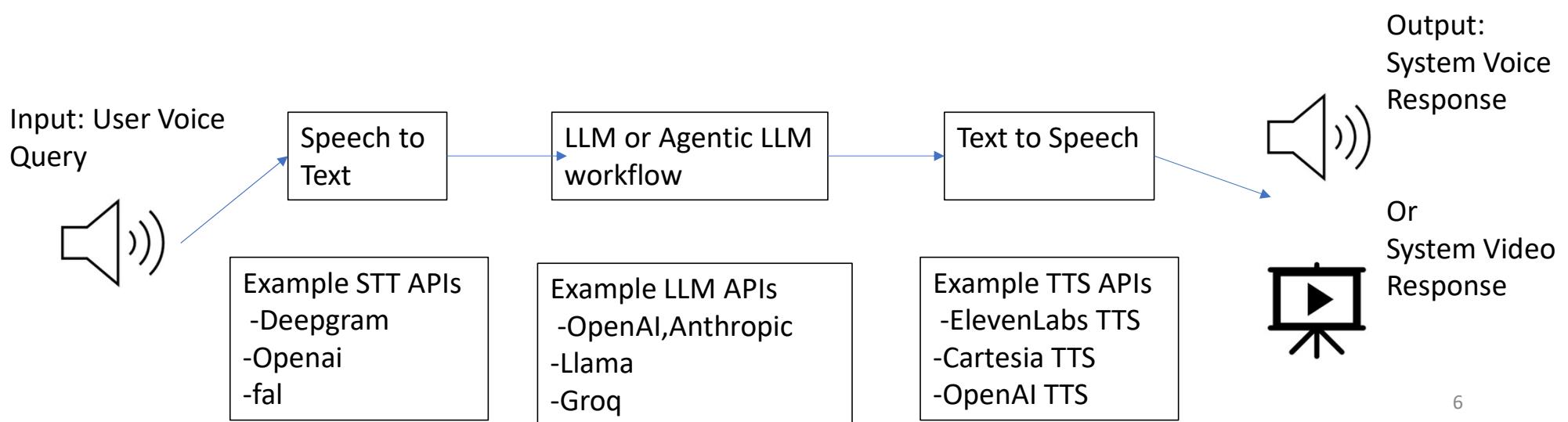
Voice Activity Detection (VAD)

Detecting presence/ absence of human speech in audio

End of Turn/Utterance detection (EOU)

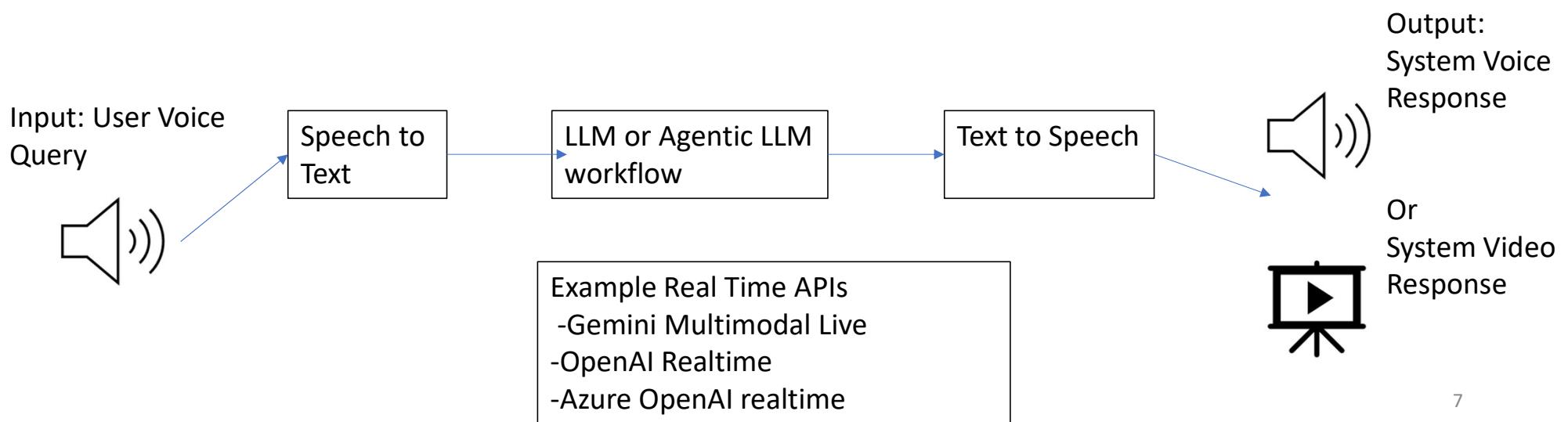
Detecting whether a speaker has finished their turn in the conversation

# Examples Providers: TTS/LLM/STT Pipeline



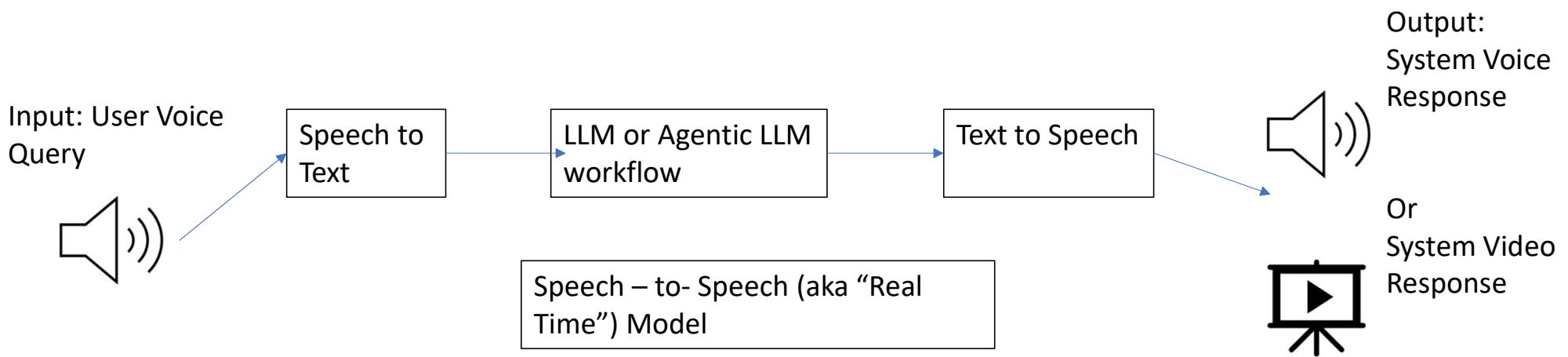
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## Examples Providers: TTS/LLM/STT Pipeline(real time)



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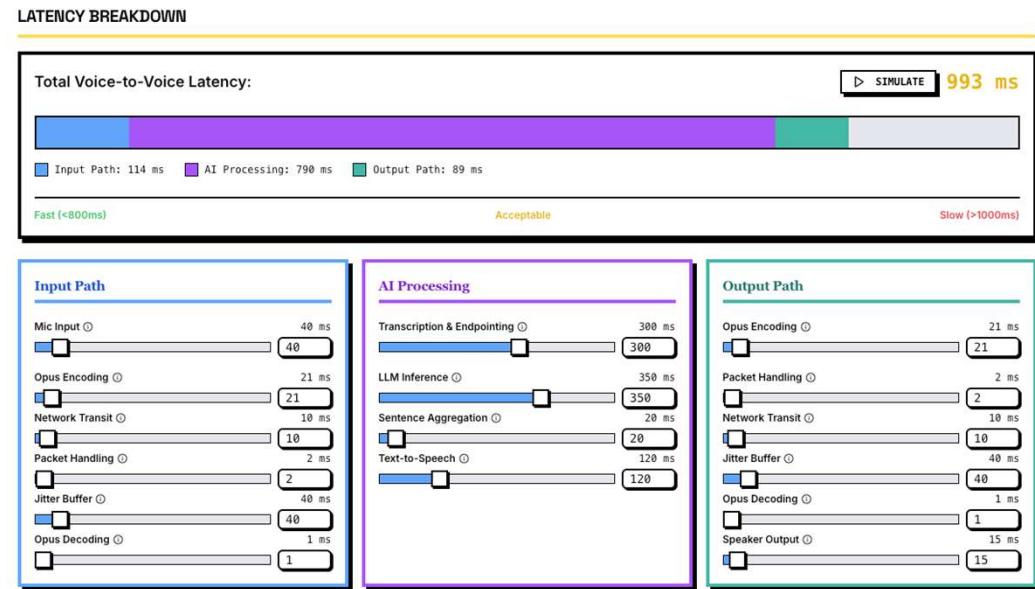
- Live Conversation requires low latency audio streaming



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# Understanding Voice-to-Voice Latency

- Latency is perhaps the most critical factor in voice agent performance. In human conversation, responses typically arrive within 500ms, and responses beyond 1000ms feel unnaturally delayed. For voice AI agents to feel natural, they must achieve similar responsiveness. This guide explores optimization strategies across all layers of the voice AI stack.



## Latency Lower Bounds

- Latency of Human Interactions
  - Humans expect a response on avg within 230ms(std dev=520ms) from the end of their interlocutor's turn
  - Note: estimates for English, other languages maybe be up or down
  - Latency of Voice Agent interactions (Note: all streaming APIs for STT/LLM/TTS)
- | Task                      | Latency   |
|---------------------------|-----------|
| VAD(LiveKit's)            | 20ms      |
| EOU(LiveKit's)            | 100ms     |
| ASR/STT                   | 100-500ms |
| LLM (time to first token) | 200-550ms |
| TTS (time to first byte)  | 100-450ms |

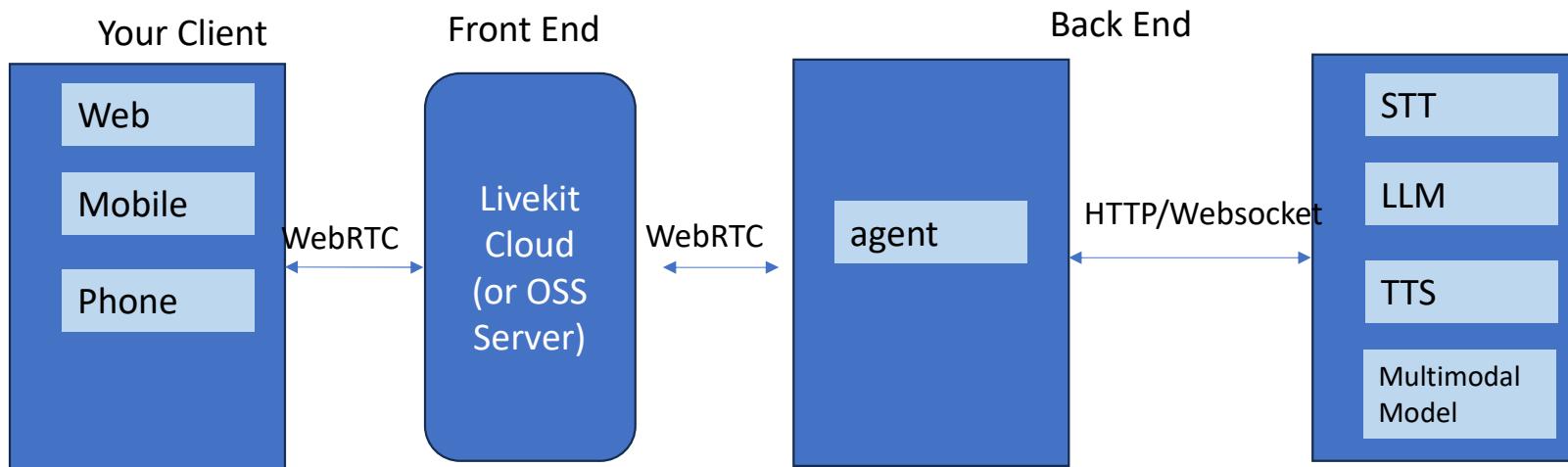
Interlocutor: a person who takes part in a dialogue or conversation.

# Evaluating and Optimizing Voice Agents

- Unique Challenges
  - Speech and Text artifacts due to ASR/TTS and VAD/EOU
  - Multilingual ASR performance typically lags behind English ASR.
- Latency Optimization
  - Non trivial to estimate in practice(client vs server-side measurement)
    - LiveKit/VAPI provides a low latency network
  - IN Voice Agents using the STT+LLM+TTS architecture, the LLM often the primary source of latency
    - If self hosting, use smaller/quantized model
    - If API access, consider API limits, provide recipes, etc
    - Shorten the replay(e.g. through LLM prompting) or construct the reply in segments(e.g. interstitial or a short acknowledgement before the fill reply is given)

## Approach: Real Time Peer-to-Peer Communication

- Web Real-Time Communication(WebRTC) is a free open source project providing web browser and mobile applications with real-time communication vis APIs.
- WebSocket network communication protocol to establish a client-server ‘handshake’.
- Core elements: asynchronous processing and careful management of I/O stream & streaming APIs(ie. STT/TTS/LLM)



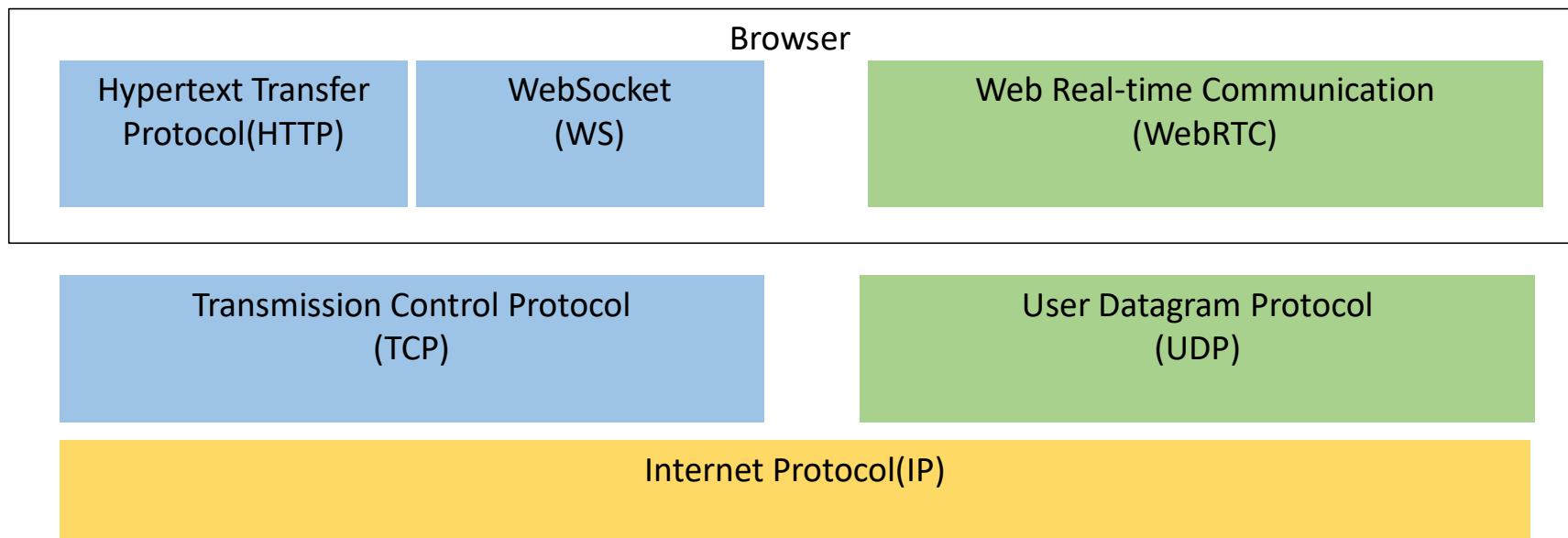
# Connection between Computers

- To optimize the voice call, it depend on the connection between computers.
- TCP vs UDP

Feature	TCP	UDP
<b>Connection</b>	Connection-oriented (requires a handshake before data transfer).	Connectionless (no handshake, just sends).
<b>Reliability</b>	Reliable (guarantees delivery, retransmits lost packets, checks order).	Unreliable (no guarantee of delivery or order).
<b>Speed</b>	Slower (because of error checking, acknowledgments, retransmissions).	Faster (minimal overhead, no retransmission).
<b>Data Order</b>	Maintains order of packets.	No ordering – packets may arrive out of order.
<b>Error Checking</b>	Yes (with error correction).	Yes (with checksum), but no correction.
<b>Overhead</b>	Higher (because of headers: 20–60 bytes).	Lower (header: 8 bytes).
<b>Use Cases</b>	Web browsing (HTTP/HTTPS), email (SMTP/IMAP), file transfers (FTP), remote login (SSH).	Live streaming, online gaming, VoIP, DNS queries.

# Web Protocols-WebSocket Vs WebRTC

- Higher level protocol on browser



# Voice Activity Detection (VAD)

## What it is:

- A fundamental process in voice AI that distinguishes speech from non-speech in an audio signal.

## How it works:

- It segments audio into "speech" and "non-speech" segments, often based on detecting periods of silence or other acoustic features.

## Purpose:

- It serves as the foundational component for other real-time audio processing tasks.

# Agent Turn Detection (TD)

## What it is:

- The higher-level process of deciding when a user's conversational "turn" has ended and the AI should respond.

## How it works:

- It builds upon VAD by using additional signals and models to provide a more nuanced understanding of the conversation's flow.

## Key techniques:

- **Silence-based (heuristic):** A simple method that assumes a turn ends after a set period of detected silence.
- **Context-aware/Semantic:** More advanced models that incorporate linguistic and semantic cues to predict when a user has naturally finished their thought, even if there are natural pauses within the speech.
- **Acoustic:** Uses acoustic features of speech to inform turn detection decisions.

# Relationship Between VAD and Turn Detection

## VAD as a foundation:

- VAD provides the essential speech-vs-non-speech information, which is a critical input for turn detection.

## Turn detection for better experience:

- While VAD can identify when a person starts and stops speaking, turn detection adds a layer of "understanding" that is crucial for smooth, human-like conversations, preventing interruptions during natural pauses.

## Importance in Voice Agent

- Enables real-time interaction: Both are essential for a voice agent to engage in a dynamic, back-and-forth conversation rather than operating in a disconnected, back-and-forth fashion.
- Improves user experience: Effective turn detection, particularly context-aware models, avoids abrupt interruptions and awkward silences, leading to more natural and efficient communication.
- Cost reduction: Accurate VAD can prevent processing and sending large amounts of voiceless audio to expensive speech-to-text pipelines.

# AI Voice Agent Use Cases

Type	Purpose	Example Capabilities
<b>Virtual Assistants</b>	General-purpose agents handling diverse tasks across domains	Siri, Alexa, enterprise personal assistants
<b>Customer Service Agents</b>	Provide product support, troubleshooting, and escalation	Handle FAQs, detect frustration, transfer to human agent
<b>Appointment Schedulers</b>	Manage calendars and bookings efficiently	Schedule meetings, confirm appointments, send reminders
<b>Information Retrievers</b>	Deliver targeted information from internal or public data	Access knowledge bases, databases, or documents
<b>Transactional Agents</b>	Execute business transactions and workflows	Process payments, bookings, or orders with backend integration
<b>Industry-Specialized Agents</b>	Designed for specific sectors and terminology	Healthcare scheduling, financial advisory, logistics coordination

## References

- <https://www.voicespin.com/glossary/voice-activity-detection/>
- <https://www.youtube.com/watch?v=xWhI8RkRSGQ&t=60s>