

# AI Voice Agent Application



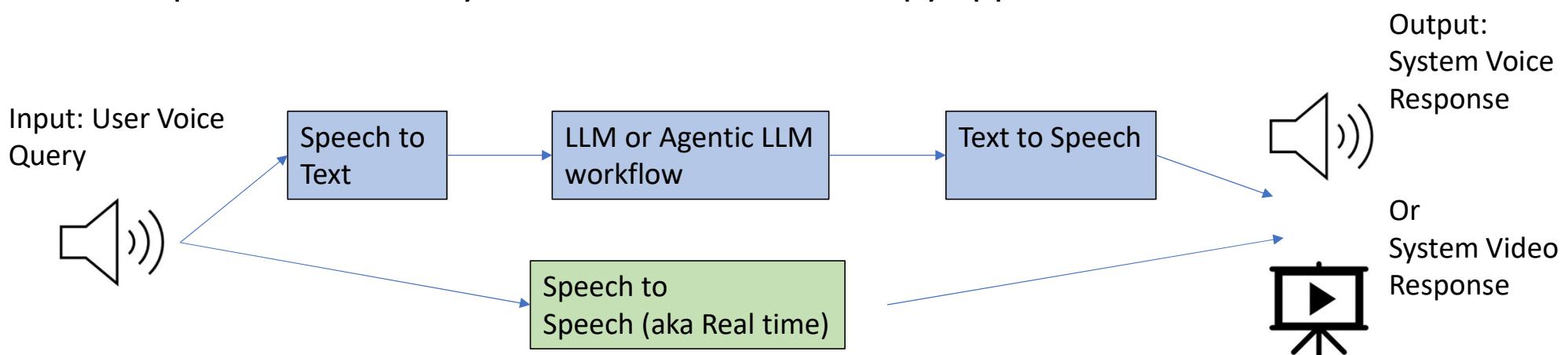
## Learning Outcomes

Upon completion of this session, the learners should be able to:

- Understand the overview of AI Voice Agent Stack Components
- Apply the Stack Components to develop the AI Voice Agent application

# What is an AI Voice Agent?

- Definition: Voice Agents combine speech and reasoning abilities of douncation models to deliver real-time, human-like voice interactions.
- Use Cases
  - Improve learning: Guide personalized skill development, conduct interviews
  - Handle customer service voice calls(Restaurant booking, sales, insurance)
  - Improve accessibility in medical and talk therapy application



## Voice Agent Stack Components

- Automatic Speech Recognition(ASR)., also know as Speech-to- Text(STT): the task of transcribing a given audio signal to text.
- Audio -> Text
- LLMs and LLM agent: Generate a response to the transcribed query
- Text -> Text or multimodal response(e.g. text or images)
- Text-to-Speech(TTS), also know as Speech Synthesis: the task of generating natural and intelligible speech from text
- Text-> Audio

# Voice Agent Stack Components

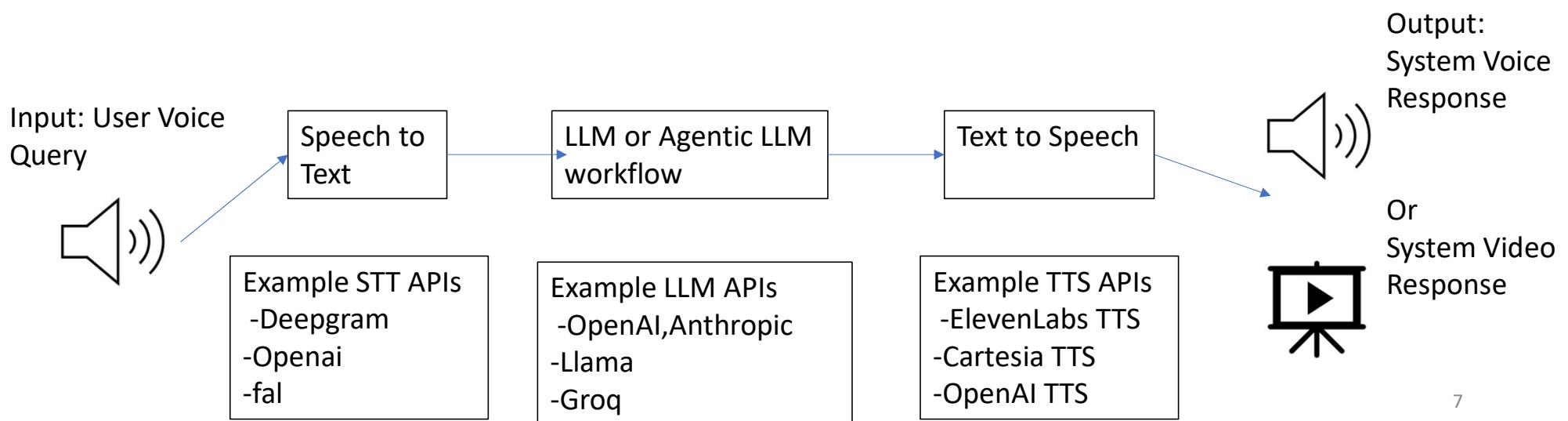
- Voice Activity Detection(VAD): detecting presence/absence of human speech in audio
- End of Turn/Utterance detection (EOU): detecting whether a speaker has finished their turn
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## AI Voice Agent Stack Components

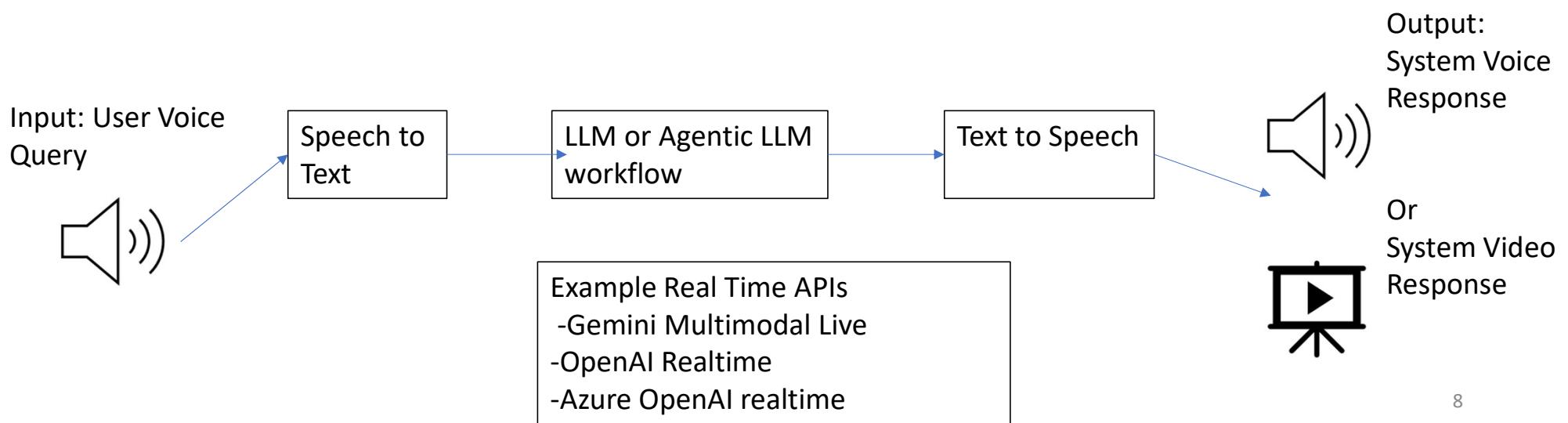
### Other Consideration beyond AI Voice Stack Components

- ➊ Voice Activity Detection (VAD)  
Detecting presence/ absence of human speech in audio
  
- ➋ End of Turn/Utterance detection (EOU)  
Detecting whether a speaker has finished their turn in the conservation

# Examples Providers: TTS/LLM/STT Pipeline

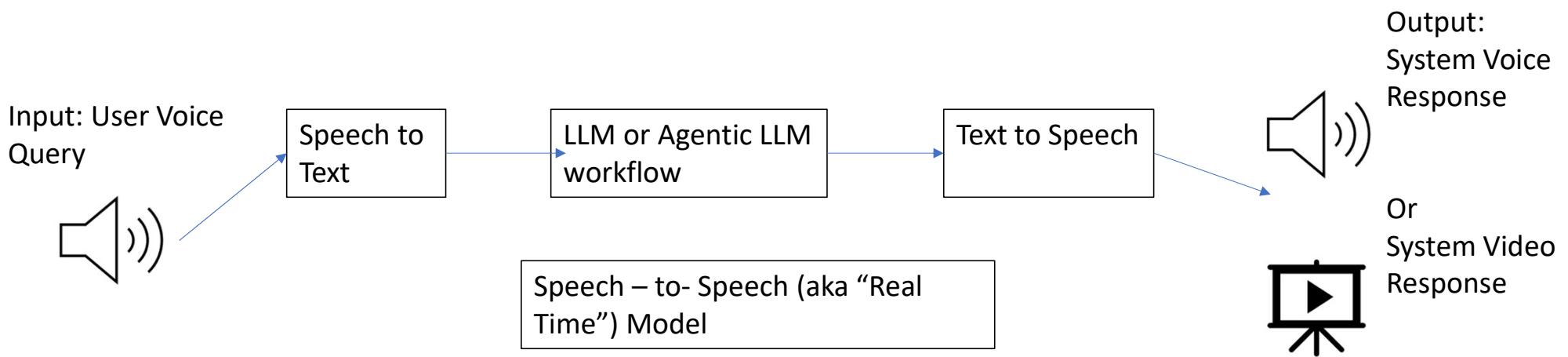


## Examples Providers: TTS/LLM/STT Pipeline(real time)



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- Live Conversation requires low latency audio streaming



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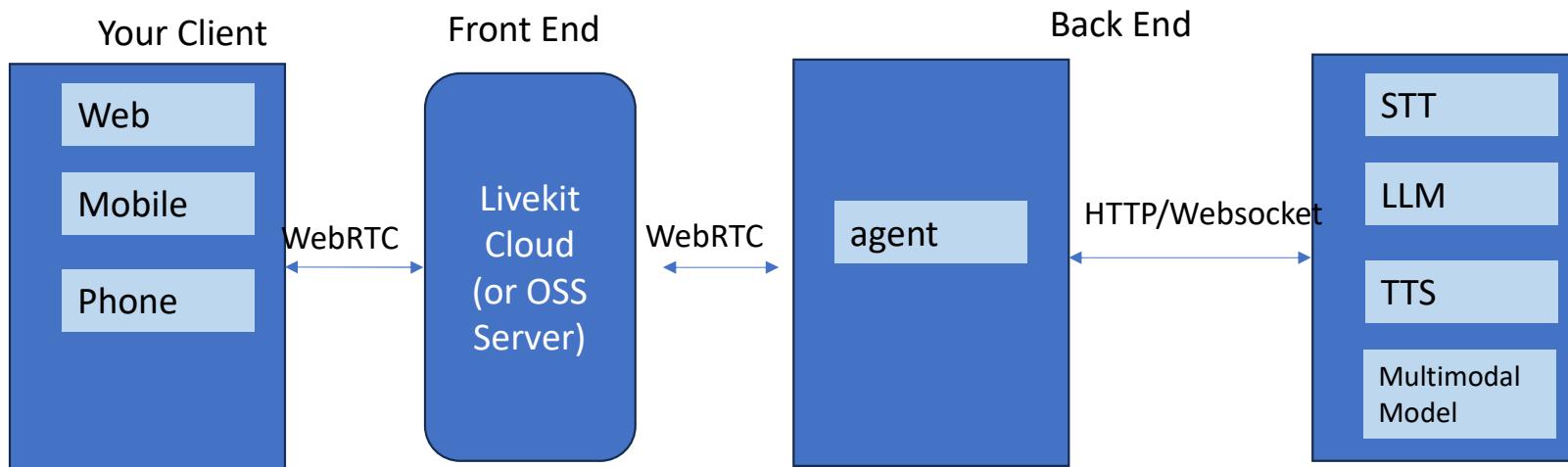
## Latency Lower Bounds

- Latency of Human Interactions
  - Humans expect a response on avg within 230ms(std dev=520ms) from the end of their interlocutor's turn
  - Note: estimates for English, other languages maybe be up or down
  - Latency of Voice Agent interactions (Note: all streaming APIs for STT/LLM/TTS)
- | Task                      | Latency   |
|---------------------------|-----------|
| VAD(LiveKit's)            | 20ms      |
| EOU(LiveKit's)            | 100ms     |
| ASR/STT                   | 100-500ms |
| LLM (time to first token) | 200-550ms |
| TTS (time to first byte)  | 100-450ms |

Interlocutor: a person who takes part in a dialogue or conversation.

## Approach: Real Time Peer-to-Peer Communication

- Web Real-Time Communication(WebRTC) is a free open source project providing web browser and mobile applications with real-time communication vis APIs.
- WebSocket network communication protocol to establish a client-server ‘handshake’.
- Core elements: asynchronous processing and careful management of I/O stream & streaming APIs(ie. STT/TTS/LLM)



# Evaluating and Optimizing Voice Agents

- Unique Challenges
  - Speech and Text artifacts due to ASR/TTS and VAD/EOU
  - Multilingual ASR performance typically lags behind English ASR.
- Latency Optimization
  - Non trivial to estimate in practice(client vs server-side measurement)
    - LiveKit/VAPI provides a low latency network
  - IN Voice Agents using the STT+LLM+TTS architecture, the LLM often the primary source of latency
    - If self hosting, use smaller/quantized model
    - If API access, consider API limits, provide recipes, etc
    - Shorten the replay(e.g. through LLM prompting) or construct the reply in segments(e.g. interstitial or a short acknowledgement before the fill reply is given)

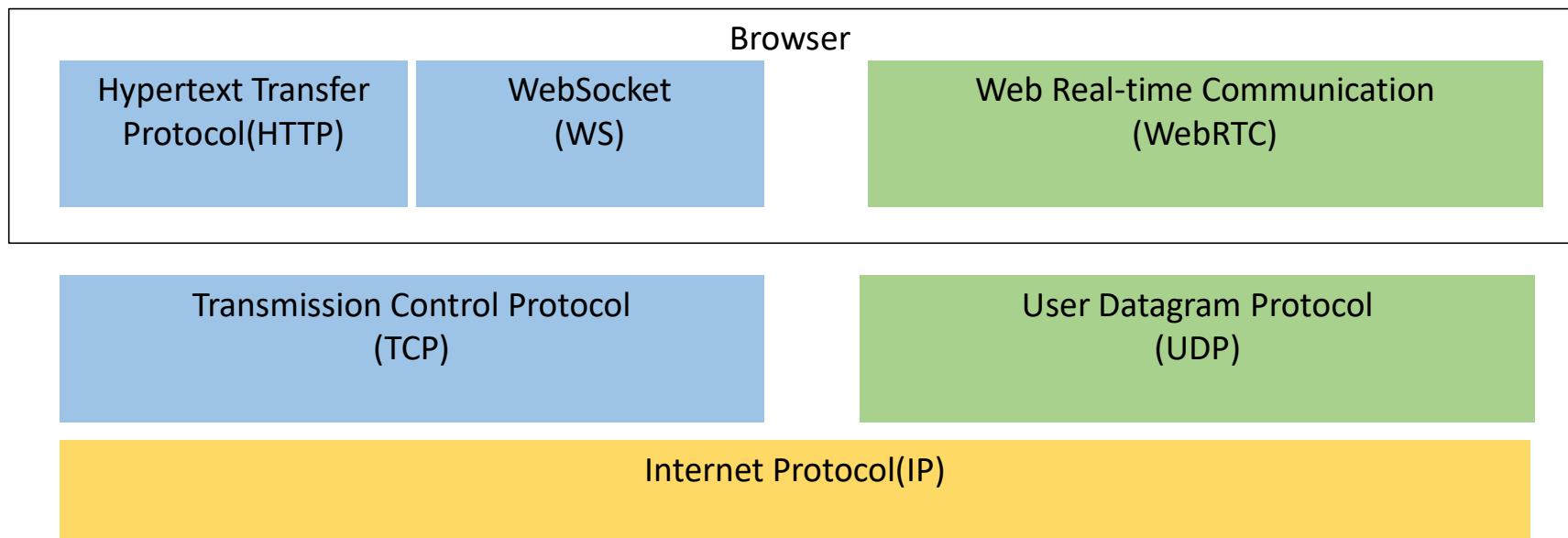
# Connection between Computers

- To optimize the voice call, it depend on the connection between computers.
- TCP vs UDP

Feature	TCP	UDP
<b>Connection</b>	Connection-oriented (requires a handshake before data transfer).	Connectionless (no handshake, just sends).
<b>Reliability</b>	Reliable (guarantees delivery, retransmits lost packets, checks order).	Unreliable (no guarantee of delivery or order).
<b>Speed</b>	Slower (because of error checking, acknowledgments, retransmissions).	Faster (minimal overhead, no retransmission).
<b>Data Order</b>	Maintains order of packets.	No ordering – packets may arrive out of order.
<b>Error Checking</b>	Yes (with error correction).	Yes (with checksum), but no correction.
<b>Overhead</b>	Higher (because of headers: 20–60 bytes).	Lower (header: 8 bytes).
<b>Use Cases</b>	Web browsing (HTTP/HTTPS), email (SMTP/IMAP), file transfers (FTP), remote login (SSH).	Live streaming, online gaming, VoIP, DNS queries.

# Web Protocols-WebSocket Vs WebRTC

- Higher level protocol on browser



# Voice Activity Detection (VAD)

## What it is:

- A fundamental process in voice AI that distinguishes speech from non-speech in an audio signal.

## How it works:

- It segments audio into "speech" and "non-speech" segments, often based on detecting periods of silence or other acoustic features.

## Purpose:

- It serves as the foundational component for other real-time audio processing tasks.

# Agent Turn Detection (TD)

## What it is:

- The higher-level process of deciding when a user's conversational "turn" has ended and the AI should respond.

## How it works:

- It builds upon VAD by using additional signals and models to provide a more nuanced understanding of the conversation's flow.

## Key techniques:

- **Silence-based (heuristic):** A simple method that assumes a turn ends after a set period of detected silence.
- **Context-aware/Semantic:** More advanced models that incorporate linguistic and semantic cues to predict when a user has naturally finished their thought, even if there are natural pauses within the speech.
- **Acoustic:** Uses acoustic features of speech to inform turn detection decisions.

# Relationship Between VAD and Turn Detection

## VAD as a foundation:

- VAD provides the essential speech-vs-non-speech information, which is a critical input for turn detection.

## Turn detection for better experience:

- While VAD can identify when a person starts and stops speaking, turn detection adds a layer of "understanding" that is crucial for smooth, human-like conversations, preventing interruptions during natural pauses.

## Importance in Voice Agent

- Enables real-time interaction: Both are essential for a voice agent to engage in a dynamic, back-and-forth conversation rather than operating in a disconnected, back-and-forth fashion.
- Improves user experience: Effective turn detection, particularly context-aware models, avoids abrupt interruptions and awkward silences, leading to more natural and efficient communication.
- Cost reduction: Accurate VAD can prevent processing and sending large amounts of voiceless audio to expensive speech-to-text pipelines.

# AI Voice Agent Use Cases

Type	Purpose	Example Capabilities
<b>Virtual Assistants</b>	General-purpose agents handling diverse tasks across domains	Siri, Alexa, enterprise personal assistants
<b>Customer Service Agents</b>	Provide product support, troubleshooting, and escalation	Handle FAQs, detect frustration, transfer to human agent
<b>Appointment Schedulers</b>	Manage calendars and bookings efficiently	Schedule meetings, confirm appointments, send reminders
<b>Information Retrievers</b>	Deliver targeted information from internal or public data	Access knowledge bases, databases, or documents
<b>Transactional Agents</b>	Execute business transactions and workflows	Process payments, bookings, or orders with backend integration
<b>Industry-Specialized Agents</b>	Designed for specific sectors and terminology	Healthcare scheduling, financial advisory, logistics coordination

## References

- <https://www.voicespin.com/glossary/voice-activity-detection/>
- <https://www.youtube.com/watch?v=xWhI8RkRSGQ&t=60s>