

Kernels & Probabilistic Modeling

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- Oct 10 (next week): Legislative Day No Class
- Oct 17: Homework 2 Due
- Oct 24: Midterm, in class, covers everything up until Oct 17

Two ways to derive the SVM optimization problem:

- Maximize the margin
- Minimize the hinge loss with ℓ_2 regularization

Both leads to the minimum norm solution satisfying certain margin constraints.

- **Hard-margin SVM:** all points must be correctly classified with the margin constraints
- **Soft-margin SVM:** allow for margin constraint violation with some penalty

Subgradient: generalize gradient for non-differentiable convex functions

Dual problem: Lagrange multiplier α_i for each example.

Strong duality: For some convex problems, the primal and dual have the same solution.

Dual Problem: Dependence on x through inner products

- SVM Dual Problem:

$$\begin{aligned} \sup_{\alpha} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j=1}^n \alpha_i \alpha_j y_i y_j x_j^T x_i \\ \text{s.t.} \quad & \sum_{i=1}^n \alpha_i y_i = 0 \\ & \alpha_i \in \left[0, \frac{C}{n}\right] \quad i = 1, \dots, n. \end{aligned}$$

- Note that all dependence on inputs x_i and x_j is through their inner product: $\langle x_j, x_i \rangle = x_j^T x_i$.
- We can replace $x_j^T x_i$ by other products...
- This is a “kernelized” objective function.

Feature Maps

The Input Space \mathcal{X}

- Our general learning theory setup: no assumptions about \mathcal{X}
- But $\mathcal{X} = \mathbb{R}^d$ for the specific methods we've developed:
 - Ridge regression
 - Lasso regression
 - Support Vector Machines

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$$\mathcal{F} = \{x \mapsto w^T x + b \mid w \in \mathbb{R}^d, b \in \mathbb{R}\}.$$

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- What if we want to do prediction on inputs not natively in \mathbb{R}^d ?

The Input Space \mathcal{X}

- Often want to use inputs not natively in \mathbb{R}^d :
 - Text documents
 - Image files
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- Often want to use inputs not natively in \mathbb{R}^d :
 - Text documents
 - Image files
 - Sound recordings
 - DNA sequences
- They may be represented in numbers, but...
- The i th entry of each sequence should have the same “meaning”
- All the sequences should have the same length

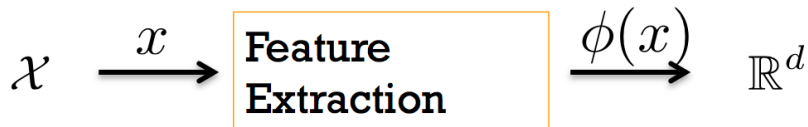
Feature Extraction

Definition

Mapping an input from \mathcal{X} to a vector in \mathbb{R}^d is called **feature extraction** or **featurization**.

Raw Input

Feature Vector



Linear Models with Explicit Feature Map

- Input space: \mathcal{X} (no assumptions)
- Introduce **feature map** $\phi : \mathcal{X} \rightarrow \mathbb{R}^d$
- The feature map maps into the **feature space** \mathbb{R}^d .

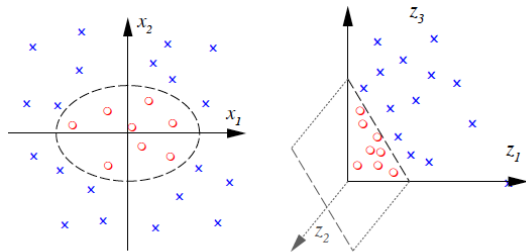
Linear Models with Explicit Feature Map

- Input space: \mathcal{X} (no assumptions)
- Introduce **feature map** $\phi : \mathcal{X} \rightarrow \mathbb{R}^d$
- The feature map maps into the **feature space** \mathbb{R}^d .
- Hypothesis space of affine functions on feature space:

$$\mathcal{F} = \{x \mapsto w^T \phi(x) + b \mid w \in \mathbb{R}^d, b \in \mathbb{R}\}.$$

Geometric Example: Two class problem, nonlinear boundary

$$\begin{aligned}\Phi : R^2 &\rightarrow R^3 \\ (x_1, x_2) &\mapsto (z_1, z_2, z_3) := (x_1^2, \sqrt{2}x_1x_2, x_2^2)\end{aligned}$$



- With identity feature map $\phi(x) = (x_1, x_2)$ and linear models, can't separate regions
- With appropriate featurization $\phi(x) = (x_1, x_2, x_1^2 + x_2^2)$, becomes linearly separable .
- Video: <http://youtu.be/3liCbRZPrZA>

Expressivity of Hypothesis Space

- For linear models, to grow the hypothesis spaces, we must add features.
- Sometimes we say a larger hypothesis is **more expressive**.
 - (can fit more relationships between input and action)
- Many ways to create new features.

Handling Nonlinearity with Linear Methods

Example Task: Predicting Health

- General Philosophy: Extract every feature that might be relevant
- Features for medical diagnosis
 - height
 - weight
 - body temperature
 - blood pressure
 - etc...

Feature Issues for Linear Predictors

- For linear predictors, it's important **how** features are added
 - The relation between a feature and the label may not be linear
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- For linear predictors, it's important **how** features are added
 - The relation between a feature and the label may not be linear
 - There may be complex dependence among features
- Three types of nonlinearities can cause problems:
 - Non-monotonicity
 - Saturation
 - Interactions between features

From Percy Liang's "Lecture 3" slides from Stanford's CS221, Autumn 2014.

Non-monotonicity: The Issue

- Feature Map: $\phi(x) = [1, \text{temperature}(x)]$
- Action: Predict health score $y \in \mathbb{R}$ (positive is good)
- Hypothesis Space $\mathcal{F} = \{\text{affine functions of temperature}\}$

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- Issue:
 - Health is not an affine function of temperature.
 - Affine function can either say
 - Very high is bad and very low is good, or
 - Very low is bad and very high is good,
 - But here, both extremes are bad.

Non-monotonicity: Solution 1

- Transform the input:

$$\phi(x) = \left[1, \{\text{temperature}(x) - 37\}^2 \right],$$

where 37 is “normal” temperature in Celsius.

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- Ok, but requires manually-specified domain knowledge
 - Do we really need that?
 - What does $w^T \phi(x)$ look like?

Non-monotonicity: Solution 2

- Think less, put in more:

$$\phi(x) = \left[1, \text{temperature}(x), \{\text{temperature}(x)\}^2 \right].$$

- More expressive than Solution 1.

General Rule

Features should be simple building blocks that can be pieced together.

Saturation: The Issue

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- We expect a monotonic relationship between $N(x)$ and relevance, but also expect **diminishing return**.

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- $\log(\cdot)$ good for values with large dynamic ranges
- Discretization (a discontinuous transformation):

$$\phi(x) = (\mathbb{1}[0 \leq N(x) < 10], \mathbb{1}[10 \leq N(x) < 100], \dots)$$

- Small buckets allow quite flexible relationship

Interactions: The Issue

- Input: Patient information x
- Action: Health score $y \in \mathbb{R}$ (higher is better)
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- Issue: It's the weight *relative* to the height that's important.
- Impossible to get with these features and a linear classifier.
- Need some **interaction** between height and weight.

Interactions: Approach 1

- Google “ideal weight from height”
- J. D. Robinson’s “ideal weight” formula:

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- WolframAlpha for complicated Mathematics:

$$f(x) = 3.61h(x)^2 - 3.8h(x)w(x) - 235.6h(x) + w(x)^2 + 124w(x) + 3844$$

Interactions: Approach 2

- Just include all second order features:

$$\phi(x) = \left[1, h(x), w(x), h(x)^2, w(x)^2, \underbrace{h(x)w(x)}_{\text{cross term}} \right]$$

- More flexible, no Google, no WolframAlpha.

General Principle

Simpler building blocks replace a single “smart” feature.

Monomial Interaction Terms

Interaction terms are useful building blocks to model non-linearities in features.

- Suppose we start with $x = (1, x_1, \dots, x_d) \in \mathbb{R}^{d+1} = \mathcal{X}$.

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- Consider adding all **monomials** of degree M : $x_1^{p_1} \cdots x_d^{p_d}$, with $p_1 + \cdots + p_d = M$.
 - Monomials with degree 2 in 2D space: x_1^2, x_2^2, x_1x_2

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- Overfitting
- Memory and computational costs

Solutions:

- Overfitting we handle with regularization.
- **Kernel methods** can help with memory and computational costs when we go to high (or infinite) dimensional spaces.

The Kernel Trick

SVM with Explicit Feature Map

- Let $\psi : \mathcal{X} \rightarrow \mathbb{R}^d$ be a feature map.
- The SVM objective (with explicit feature map):

$$\min_{w \in \mathbb{R}^d} \frac{1}{2} \|w\|^2 + \frac{c}{n} \sum_{i=1}^n \max(0, 1 - y_i w^T \psi(x_i)).$$

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- Computation is costly if d is large (e.g. with high-degree monomials)
- Last time we mentioned an equivalent optimization problem from Lagrangian duality.

SVM Dual Problem

- By Lagrangian duality, it is equivalent to solve the following dual problem:

$$\begin{aligned} \text{maximize} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j=1}^n \alpha_i \alpha_j y_i y_j \psi(x_j)^T \psi(x_i) \\ \text{s.t.} \quad & \sum_{i=1}^n \alpha_i y_i = 0 \quad \text{and} \quad \alpha_i \in \left[0, \frac{C}{n}\right] \quad \forall i. \end{aligned}$$

- If α^* is an optimal value, then

$$w^* = \sum_{i=1}^n \alpha_i^* y_i \psi(x_i) \quad \text{and} \quad \hat{f}(x) = \sum_{i=1}^n \alpha_i^* y_i \psi(x_i)^T \psi(x).$$

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- Key observation:** $\psi(x)$ only shows up in **inner products** with another $\psi(x')$ *for both training and inference*.

Compute the Inner Products

Consider 2D data. Let's introduce **degree-2 monomials** using $\psi : \mathbb{R}^2 \rightarrow \mathbb{R}^3$.

$$(x_1, x_2) \mapsto (x_1^2, \sqrt{2}x_1x_2, x_2^2).$$

The inner product is

$$\begin{aligned}\psi(x)^T \psi(x') &= x_1^2 x_1'^2 + (\sqrt{2}x_1x_2)(\sqrt{2}x_1'x_2') + x_2^2 x_2'^2 \\ &= (x_1x_1')^2 + 2(x_1x_1')(x_2x_2') + (x_2x_2')^2 \\ &= (x_1x_1' + x_2x_2')^2 \\ &= (x^T x')^2\end{aligned}$$

We can calculate the inner product $\psi(x)^T \psi(x')$ in the original input space without accessing the features $\psi(x)$!

Compute the Inner Products

Now, consider **monomials up to degree-2**:

$$(x_1, x_2) \mapsto (1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, \sqrt{2}x_1x_2, x_2^2).$$

The inner product can be computed by

$$\psi(x)^T \psi(x') = (1 + x^T x')^2 \quad (\text{check}).$$

More generally, for features maps producing monomials up to degree- p , we have

$$\psi(x)^T \psi(x') = (1 + x^T x')^p.$$

(Note that the coefficients of each monomial in ψ may not be 1)

Kernel trick: we do not need explicit features to calculate inner products.

- Using explicit features: $O(d^p)$
- Using implicit computation: $O(d)$

Kernel Function

The Kernel Function

- **Input space:** \mathcal{X}
- **Feature space:** \mathcal{H} (a Hilbert space, e.g. \mathbb{R}^d)
- **Feature map:** $\psi : \mathcal{X} \rightarrow \mathcal{H}$
- The **kernel function** corresponding to ψ is

$$k(x, x') = \langle \psi(x), \psi(x') \rangle,$$

where $\langle \cdot, \cdot \rangle$ is the inner product associated with \mathcal{H} .

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When can we use the kernel trick?

Some Methods Can Be “Kernelized”

Definition

A method is **kernelized** if every feature vector $\psi(x)$ only appears inside an inner product with another feature vector $\psi(x')$. This applies to both the optimization problem and the prediction function.

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The SVM Dual is a kernelization of the original SVM formulation.

Optimization:

$$\begin{aligned} \text{maximize} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j=1}^n \alpha_i \alpha_j y_i y_j \psi(x_j)^T \psi(x_i) \\ \text{s.t.} \quad & \sum_{i=1}^n \alpha_i y_i = 0 \quad \text{and} \quad \alpha_i \in \left[0, \frac{c}{n}\right] \quad \forall i. \end{aligned}$$

Prediction:

$$\hat{f}(x) = \sum_{i=1}^n \alpha_i^* y_i \psi(x_i)^T \psi(x).$$

The Kernel Matrix

Definition

The **kernel matrix** for a kernel k on $x_1, \dots, x_n \in \mathcal{X}$ is

$$K = (k(x_i, x_j))_{i,j} = \begin{pmatrix} k(x_1, x_1) & \cdots & k(x_1, x_n) \\ \vdots & \ddots & \vdots \\ k(x_n, x_1) & \cdots & k(x_n, x_n) \end{pmatrix} \in \mathbb{R}^{n \times n}.$$

- In ML this is also called a **Gram matrix**, but traditionally (in linear algebra), Gram matrices are defined without reference to a kernel or feature map.

The Kernel Matrix

- The kernel matrix summarizes all the information we need about the training inputs x_1, \dots, x_n to solve a kernelized optimization problem.
- In the kernelized SVM, we can replace $\psi(x_i)^T \psi(x_j)$ with K_{ij} :

$$\begin{aligned} \text{maximize}_{\alpha} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j=1}^n \alpha_i \alpha_j y_i y_j K_{ij} \\ \text{s.t.} \quad & \sum_{i=1}^n \alpha_i y_i = 0 \quad \text{and} \quad \alpha_i \in \left[0, \frac{c}{n}\right] \quad i = 1, \dots, n. \end{aligned}$$

Given a kernelized ML algorithm (i.e. all $\psi(x)$'s show up as $\langle \psi(x), \psi(x') \rangle$),

- Can swap out the inner product for a new kernel function.
- New kernel may correspond to a **very high-dimensional** feature space.

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- Useful when $d \gg n$.
- Computing the kernel matrix may still depend on d and the essence of the **trick** is getting around this $O(d)$ dependence.

Example Kernels

Kernels as Similarity Scores

- Often useful to think of the $k(x, x')$ as a **similarity score** for x and x' .
- We can design similarity functions without thinking about the explicit feature map, e.g. “string kernels”, “graph kernels”.
- How do we know that our kernel functions actually correspond to inner products in some feature space?

How to Get Kernels?

- Explicitly construct $\psi(x) : \mathcal{X} \rightarrow \mathbb{R}^d$ (e.g. monomials) and define $k(x, x') = \psi(x)^T \psi(x')$.
- Directly define the kernel function $k(x, x')$ (“similarity score”), and **verify it corresponds to $\langle \psi(x), \psi(x') \rangle$ for some ψ .**

There are many theorems to help us with the second approach.

Linear Algebra Review: Positive Semidefinite Matrices

Definition

A real, symmetric matrix $M \in \mathbb{R}^{n \times n}$ is **positive semidefinite (psd)** if for any $x \in \mathbb{R}^n$,

$$x^T M x \geq 0.$$

Theorem

The following conditions are each necessary and sufficient for a symmetric matrix M to be positive semidefinite:

- *M can be factorized as $M = R^T R$, for some matrix R .*
- *All eigenvalues of M are greater than or equal to 0.*

Positive Definite Kernel

Definition

A symmetric function $k: \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is a **positive definite (pd)** kernel on \mathcal{X} if for any finite set $\{x_1, \dots, x_n\} \in \mathcal{X}$ ($n \in \mathbb{N}$), the kernel matrix on this set

$$K = (k(x_i, x_j))_{i,j} = \begin{pmatrix} k(x_1, x_1) & \cdots & k(x_1, x_n) \\ \vdots & \ddots & \vdots \\ k(x_n, x_1) & \cdots & k(x_n, x_n) \end{pmatrix}$$

is a positive semidefinite matrix.

- Symmetric: $k(x, x') = k(x', x)$
- The kernel matrix needs to be positive semidefinite for **any** finite set of points.
- Equivalent definition: $\sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j k(x_i, x_j) \geq 0$ given $\alpha_i \in \mathbb{R} \forall i$.

Mercer's Theorem

Theorem

A symmetric function $k(x, x')$ can be expressed as an inner product

$$k(x, x') = \langle \psi(x), \psi(x') \rangle$$

*for some ψ if and only if $k(x, x')$ is **positive definite**.*

- Proving a kernel function is positive definite is typically not easy.
- But we can construct new kernels from valid kernels.

Generating New Kernels from Old

- Suppose $k, k_1, k_2 : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ are pd kernels. Then so are the following:

$$k_{\text{new}}(x, x') = \alpha k(x, x') \quad \text{for } \alpha \geq 0 \quad (\text{non-negative scaling})$$

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$$k_{\text{new}}(x, x') = f(x)f(x') \quad \text{for any function } f(\cdot) \quad (f \text{ as 1D feature map})$$

- Lots more theorems to help you construct new kernels from old.

Linear Kernel

- Input space: $\mathcal{X} = \mathbb{R}^d$
- Feature space: $\mathcal{H} = \mathbb{R}^d$, with standard inner product
- Feature map

$$\psi(x) = x$$

- Kernel:

$$k(x, x') = x^T x'$$

Quadratic Kernel in \mathbb{R}^d

- Input space $\mathcal{X} = \mathbb{R}^d$
- Feature space: $\mathcal{H} = \mathbb{R}^D$, where $D = d + \binom{d}{2} \approx d^2/2$.
- Feature map:

$$\psi(x) = (x_1, \dots, x_d, x_1^2, \dots, x_d^2, \sqrt{2}x_1x_2, \dots, \sqrt{2}x_i x_j, \dots, \sqrt{2}x_{d-1}x_d)^T$$

- Then for $\forall x, x' \in \mathbb{R}^d$

$$\begin{aligned} k(x, x') &= \langle \psi(x), \psi(x') \rangle \\ &= \langle x, x' \rangle + \langle x, x' \rangle^2 \end{aligned}$$

- Computation for inner product with explicit mapping: $O(d^2)$
- Computation for implicit kernel calculation: $O(d)$.

Polynomial Kernel in \mathbb{R}^d

- Input space $\mathcal{X} = \mathbb{R}^d$
- Kernel function:

$$k(x, x') = (1 + \langle x, x' \rangle)^M$$

- Corresponds to a feature map with all monomials up to degree M .
- For any M , computing the kernel has same computational cost
- Cost of explicit inner product computation grows rapidly in M .

Radial Basis Function (RBF) / Gaussian Kernel

Input space $\mathcal{X} = \mathbb{R}^d$

$$k(x, x') = \exp\left(-\frac{\|x - x'\|^2}{2\sigma^2}\right),$$

where σ^2 is known as the bandwidth parameter.

- Probably the most common nonlinear kernel.

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- Probably the most common nonlinear kernel.
- Does it act like a similarity score?
- Have we departed from our “inner product of feature vector” recipe?
 - Yes and no: corresponds to an infinite dimensional feature vector

Remaining Questions

Our current recipe:

- Recognize kernelized problem: $\psi(x)$ only occur in inner products $\psi(x)^T \psi(x')$

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- Recognize kernelized problem: $\psi(x)$ only occur in inner products $\psi(x)^T \psi(x')$
- Pick a kernel function (“similarity score”)
- Compute the kernel matrix (n by n where n is the dataset size)
- Optimize the model and make predictions by accessing the kernel matrix

Next: When can we apply kernelization?

SVM solution is in the “span of the data”

- We found the SVM dual problem can be written as:

$$\begin{aligned} \sup_{\alpha \in \mathbb{R}^n} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j=1}^n \alpha_i \alpha_j y_i y_j x_j^T x_i \\ \text{s.t.} \quad & \sum_{i=1}^n \alpha_i y_i = 0 \\ & \alpha_i \in \left[0, \frac{C}{n}\right] \quad i = 1, \dots, n. \end{aligned}$$

- Given dual solution α^* , primal solution is $w^* = \sum_{i=1}^n \alpha_i^* y_i x_i$.

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- Notice: w^* is a linear combination of training inputs x_1, \dots, x_n .
- We refer to this phenomenon by saying “ w^* is in the **span of the data**.”
 - Or in math, $w^* \in \text{span}(x_1, \dots, x_n)$.

Ridge regression solution is in the “span of the data”

- The ridge regression solution for regularization parameter $\lambda > 0$ is

$$w^* = \arg \min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n \{w^T x_i - y_i\}^2 + \lambda \|w\|_2^2.$$

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- This has a closed form solution:

$$w^* = (X^T X + \lambda I)^{-1} X^T y,$$

where X is the design matrix, with x_1, \dots, x_n as rows.

Ridge regression solution is in the “span of the data”

- Rearranging $w^* = (X^T X + \lambda I)^{-1} X^T y$, we can show that:

$$\begin{aligned} w^* &= X^T \underbrace{\left(\frac{1}{\lambda} y - \frac{1}{\lambda} X w^* \right)}_{\alpha^*} \\ &= X^T \alpha^* = \sum_{i=1}^n \alpha_i^* x_i. \end{aligned}$$

- So w^* is in the span of the data.
 - i.e. $w^* \in \text{span}(x_1, \dots, x_n)$

If solution is in the span of the data, we can reparameterize

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- We now know that $w^* \in \text{span}(x_1, \dots, x_n) \subset \mathbb{R}^d$.
- So rather than minimizing over all of \mathbb{R}^d , we can minimize over $\text{span}(x_1, \dots, x_n)$.

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- Let's reparameterize the objective by replacing w as a linear combination of the inputs.

If solution is in the span of the data, we can reparameterize

- Note that for any $w \in \text{span}(x_1, \dots, x_n)$, we have $w = X^T \alpha$, for some $\alpha \in \mathbb{R}^n$.
- So let's replace w with $X^T \alpha$ in our optimization problem:

$$\text{[original]} \quad w^* = \arg \min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n \{w^T x_i - y_i\}^2 + \lambda \|w\|_2^2$$

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$$\text{[reparameterized]} \quad \alpha^* = \arg \min_{\alpha \in \mathbb{R}^n} \frac{1}{n} \sum_{i=1}^n \{(X^T \alpha)^T x_i - y_i\}^2 + \lambda \|X^T \alpha\|_2^2.$$

- To get w^* from the reparameterized optimization problem, we just take $w^* = X^T \alpha^*$.
- We changed the dimension of our optimization variable from d to n . Is this useful?

Consider very large feature spaces

- Suppose we have a 300-million dimension feature space [very large]
 - (e.g. using high order monomial interaction terms as features, as described last lecture)
- Suppose we have a training set of 300,000 examples [fairly large]
- In the original formulation, we solve a 300-million dimension optimization problem.
- In the reparameterized formulation, we solve a 300,000-dimension optimization problem.
- This is why we care about when the solution is in the span of the data.
- This reparameterization is interesting when we have more features than data ($d \gg n$).

- For SVM and ridge regression, we found that the solution is in the span of the data.
- The Representer Theorem shows that this “span of the data” result occurs far more generally.

The Representer Theorem (Optional)

- Generalized objective:

$$w^* = \arg \min_{w \in \mathcal{H}} R(\|w\|) + L(\langle w, x_1 \rangle, \dots, \langle w, x_n \rangle)$$

- Representer theorem tells us we can look for w^* in the span of the data:

$$w^* = \arg \min_{w \in \text{span}(x_1, \dots, x_n)} R(\|w\|) + L(\langle w, x_1 \rangle, \dots, \langle w, x_n \rangle).$$

- So we can reparameterize as before:

$$\alpha^* = \arg \min_{\alpha \in \mathbb{R}^n} R\left(\left\|\sum_{i=1}^n \alpha_i x_i\right\|\right) + L\left(\left\langle \sum_{i=1}^n \alpha_i x_i, x_1 \right\rangle, \dots, \left\langle \sum_{i=1}^n \alpha_i x_i, x_n \right\rangle\right).$$

- Our reparameterization trick applies much more broadly than SVM and ridge.

- We formulate the kernelized versions of SVM and ridge regression.

Summary

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- Many other algorithms can be kernelized.
- Our principled tool for kernelization is reparameterization by the representer theorem.
- Representer theorem says that all norm-regularized linear models can be kernelized.
- Once kernelized, we can apply the kernel trick: doesn't need to represent $\phi(x)$ explicitly.

Overview

Why probabilistic modeling?

- A unified framework that covers many models, e.g., linear regression, logistic regression
- Learning as **statistical inference**
- Principled ways to incorporate your belief on the data generating distribution (inductive biases)

Two ways of generating data

- Two ways to model how the data is generated:

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- How to estimate the parameters of our model? Maximum likelihood estimation.
- Compare and contrast conditional and generative models.

Conditional models

Linear regression

Linear regression is one of the most important methods in machine learning and statistics.

Goal: Predict a real-valued **target** y (also called response) from a vector of **features** x (also called covariates).

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Examples:

- Predicting house price given location, condition, build year etc.
- Predicting medical cost of a person given age, sex, region, BMI etc.
- Predicting age of a person based on their photos.

Problem setup

Data Training examples $\mathcal{D} = \{(x^{(n)}, y^{(n)})\}_{n=1}^N$, where $x \in \mathbb{R}^d$ and $y \in \mathbb{R}$.

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Model A *linear* function h (parametrized by θ) to predict y from x :

$$h(x) = \sum_{i=0}^d \theta_i x_i = \theta^T x, \quad (1)$$

where $\theta \in \mathbb{R}^d$ are the **parameters** (also called weights).

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Note that

- We incorporate the **bias term** (also called the intercept term) into x (i.e. $x_0 = 1$).
- We use superscript to denote the example id and subscript to denote the dimension id.

Parameter estimation

Loss function We estimate θ by minimizing the **squared loss** (the least square method):

$$J(\theta) = \frac{1}{N} \sum_{n=1}^N \left(y^{(n)} - \theta^T x^{(n)} \right)^2. \quad (\text{empirical risk}) \quad (2)$$

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Review questions

- Derive the solution for linear regression.
- What if $X^T X$ is not invertible?

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Next,

- Derive linear regression from a probabilistic modeling perspective.

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where ϵ is the **residual error** capturing all unmodeled effects (e.g., noise).

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(examples are distributed *iid*)

In practice, we maximize the **log likelihood** $\ell(\theta)$, or equivalently, minimize the negative log likelihood (NLL).

MLE for linear regression

Let's find the MLE solution for our model. Recall that $Y | X = x \sim \mathcal{N}(\theta^T x, \sigma^2)$.

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- Can we use the same modeling approach for other prediction tasks?

Next,

- Derive [logistic regression](#) for classification.

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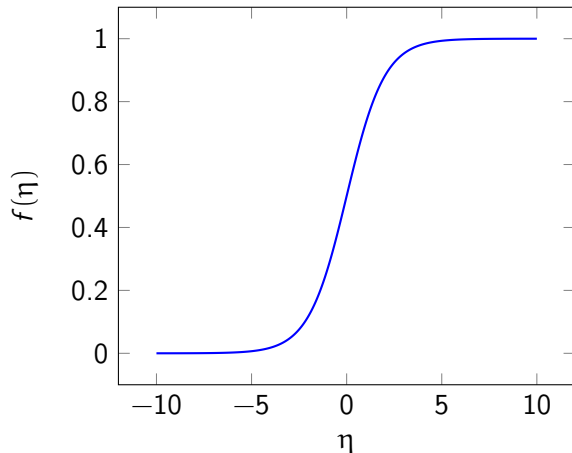
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- What is the mean of $Y | X = x$? $h(x)$. (Think how we parameterize the mean in linear regression)
- Need a function f to map the linear predictor $\theta^T x$ in \mathbb{R} to $(0, 1)$:

$$f(\eta) = \frac{1}{1 + e^{-\eta}} \quad \text{logistic function} \quad (17)$$

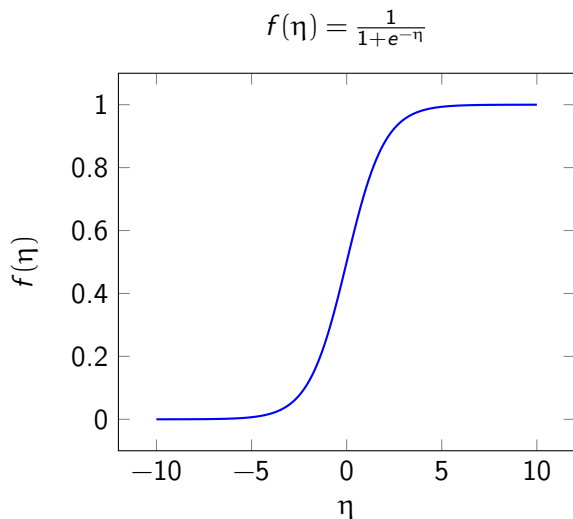
Logistic regression

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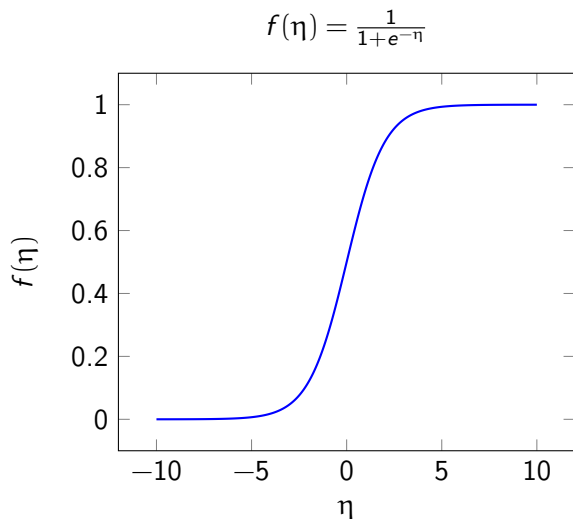
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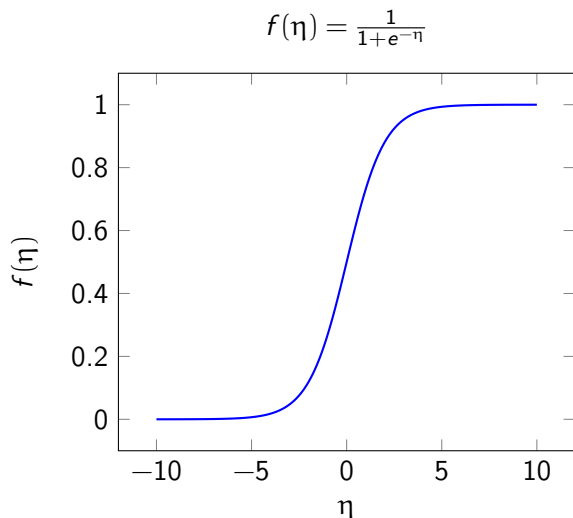


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- **Exercise:** show that the **log odds** is

$$\log \frac{p(y = 1 | x)}{p(y = 0 | x)} = \theta^T x. \quad (18)$$

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- How do we extend it to multiclass classification? (more on this later)

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(21)

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- Closed-form solutions are not available.
- But, the likelihood is concave—**gradient ascent** gives us the unique optimal solution.

$$\theta := \theta + \alpha \nabla_{\theta} \ell(\theta). \quad (22)$$

Gradient descent for logistic regression

Math review: Chain rule

If z depends on y which itself depends on x , e.g., $z = (y(x))^2$, then $\frac{dz}{dx} = \frac{dz}{dy} \frac{dy}{dx}$.

(26)

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The full gradient is thus $\frac{\partial \ell}{\partial \theta_i} = \sum_{n=1}^N (y^{(n)} - f(\theta^T x^{(n)})) x_i^{(n)}$.

A closer look at the gradient

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- Does this look familiar?
- Our derivation for linear regression and logistic regression are quite similar...
- Next, a more general family of models.

Compare linear regression and logistic regression

linear regression	logistic regression
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- x enters through a linear function.
- The main **difference** between the formulations is due to different conditional distributions.
- Can we generalize the idea to handle other output types, e.g., positive integers?

Construct a generalized regression model

Task: Given x , predict $p(y | x)$

Modeling:

- Choose a parametric family of distributions $p(y; \theta)$ with parameters $\theta \in \Theta$
- Choose a transfer function that maps a linear predictor in \mathbb{R} to Θ

$$\underbrace{x}_{\in \mathbb{R}^d} \mapsto \underbrace{w^T x}_{\in \mathbb{R}} \mapsto \underbrace{f(w^T x)}_{\in \Theta} = \theta, \quad (28)$$

Learning: MLE: $\hat{\theta} \in \arg \max_{\theta} \log p(\mathcal{D}; \theta)$

Inference: For prediction, use $x \rightarrow f(w^T x)$

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Example: Construct Poisson regression

Say we want to predict the number of people entering a restaurant in New York during lunch time.

- What features would be useful?
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Math review: Poisson distribution

Given a random variable $Y \in 0, 1, 2, \dots$ following $\text{Poisson}(\lambda)$, we have

$$p(Y = k; \lambda) = \frac{\lambda^k e^{-\lambda}}{k!}, \quad (29)$$

where $\lambda > 0$ and $\mathbb{E}[Y] = \lambda$.

The Poisson distribution is usually used to model the number of events occurring during a fixed period of time.

Example: Construct Poisson regression

We've decided that $Y | X = x \sim \text{Poisson}(\eta)$, what should be the transfer function f ?
 x enters linearly:

$$x \mapsto \underbrace{w^T x}_R \mapsto \lambda = \underbrace{f(w^T x)}_{(0, \infty)}$$

Standard approach is to take

$$f(w^T x) = \exp(w^T x).$$

Likelihood of the full dataset $\mathcal{D} = \{(x_1, y_1), \dots, (x_n, y_n)\}$:

$$\log p(y_i; \lambda_i) = [y_i \log \lambda_i - \lambda_i - \log(y_i!)] \quad (30)$$

$$\log p(\mathcal{D}; w) = \sum_{i=1}^n [y_i \log [\exp(w^T x_i)] - \exp(w^T x_i) - \log(y_i!)] \quad (31)$$

$$= \sum_{i=1}^n [y_i w^T x_i - \exp(w^T x_i) - \log(y_i!)] \quad (32)$$

Multinomial Logistic Regression

- Say we want to get the predicted categorical distribution for a given $x \in \mathbb{R}^d$.
- First compute the scores ($\in \mathbb{R}^k$) and then their softmax:

$$x \mapsto (\langle w_1, x \rangle, \dots, \langle w_k, x \rangle) \mapsto \theta = \left(\frac{\exp(w_1^T x)}{\sum_{i=1}^k \exp(w_i^T x)}, \dots, \frac{\exp(w_k^T x)}{\sum_{i=1}^k \exp(w_i^T x)} \right)$$

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- We can write the conditional probability for any $y \in \{1, \dots, k\}$ as

$$p(y | x; w) = \frac{\exp(w_y^T x)}{\sum_{i=1}^k \exp(w_i^T x)}.$$

Recipe for constructing a conditional distribution for prediction:

- 1 Define input and output space (as for any other model).
- 2 Choose the output distribution $p(y | x; \theta)$ based on the task
- 3 Choose the transfer function that maps $w^T x$ to a Θ .
- 4 (The formal family is called “generalized linear models”.)

Learning:

- Fit the model by maximum likelihood estimation.
- Closed solutions do not exist in general, so we use gradient ascent.

Generative models

We've seen

- Model the conditional distribution $p(y | x; \theta)$ using generalized linear models.
- (Previously) Directly map x to y , e.g., perceptron.

Next,

- Model the **joint distribution** $p(x, y; \theta)$.
- Predict the label for x as $\arg \max_{y \in \mathcal{Y}} p(x, y; \theta)$.

Generative modeling through the Bayes rule

Training:

$$p(x, y) \tag{33}$$

(35)

Generative modeling through the Bayes rule

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$$p(x, y) = p(x | y)p(y) \quad (33)$$

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$$p(y | x) = \frac{p(x | y)p(y)}{p(x)} \quad \text{Bayes rule} \quad (34)$$

$$\arg \max_y p(y | x) = \arg \max_y p(x | y)p(y) \quad (35)$$

Naive Bayes (NB) models

Let's consider binary text classification (e.g., fake vs genuine review) as a motivating example.

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Bag-of-words representation of a document

- ["machine", "learning", "is", "fun", "."]
- $x_i \in \{0, 1\}$: whether the i -th word in our vocabulary exists in the input

$$x = [x_1, x_2, \dots, x_d] \quad \text{where } d = \text{vocabulary size} \quad (36)$$

Naive Bayes (NB) models

Let's consider binary text classification (e.g., fake vs genuine review) as a motivating example.

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What's the probability of a document x ?

$$p(x | y) = p(x_1, \dots, x_d | y) \quad (37)$$

$$= p(x_1 | y) p(x_2 | y, x_1) p(x_3 | y, x_2, x_1) \dots p(x_d | y, x_{d-1}, \dots, x_1) \quad \text{chain rule} \quad (38)$$

$$= \prod_{i=1}^d p(x_i | y, x_{<i}) \quad (39)$$

Naive Bayes assumption

Challenge: $p(x_i | y, x_{<i})$ is hard to model (and estimate), especially for large i .

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Solution:

Naive Bayes assumption

Features are **conditionally independent** given the label:

$$p(x | y) = \prod_{i=1}^d p(x_i | y). \quad (40)$$

A strong assumption in general, but works well in practice.

Parametrize $p(x_i | y)$ and $p(y)$

For binary x_i , assume $p(x_i | y)$ follows Bernoulli distributions.

$$p(x_i = 1 | y = 1) = \theta_{i,1}, \quad p(x_i = 1 | y = 0) = \theta_{i,0}. \quad (41)$$

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Thus,

$$p(x, y) = p(x | y)p(y) \quad (43)$$

$$= p(y) \prod_{i=1}^d p(x_i | y) \quad \text{NB assumption} \quad (44)$$

$$= p(y) \prod_{i=1}^d \theta_{i,y} \mathbb{I}\{x_i = 1\} + (1 - \theta_{i,y}) \mathbb{I}\{x_i = 0\} \quad (45)$$

Indicator function $\mathbb{I}\{\text{condition}\}$ evaluates to 1 if “condition” is true and 0 otherwise.

MLE for our NB model

We maximize the likelihood of the data $\prod_{n=1}^N p_{\theta}(x^{(n)}, y^{(n)})$ (as opposed to the *conditional* likelihood we've seen before).

(48)

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$$= \sum_{n=1}^N \mathbb{I} \{y^{(n)} = 1 \wedge x_j^{(n)} = 1\} \frac{1}{\theta_{j,1}} + \mathbb{I} \{y^{(n)} = 1 \wedge x_j^{(n)} = 0\} \frac{1}{1 - \theta_{j,1}} \quad \text{ignore } y^{(n)} = 0 \quad (48)$$

MLE solution for our NB model

Set $\frac{\partial}{\partial \theta_{j,1}} \ell$ to zero:

$$\theta_{j,1} = \frac{\sum_{n=1}^N \mathbb{I} \left\{ y^{(n)} = 1 \wedge x_j^{(n)} = 1 \right\}}{\sum_{n=1}^N \mathbb{I} \left\{ y^{(n)} = 1 \right\}} \quad (49)$$

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In practice, count words:

$$\frac{\text{number of fake reviews containing "absolutely"}}{\text{number of fake reviews}}$$

Exercise: show that

$$\theta_{j,0} = \frac{\sum_{n=1}^N \mathbb{I}\{y^{(n)} = 0 \wedge x_j^{(n)} = 1\}}{\sum_{n=1}^N \mathbb{I}\{y^{(n)} = 0\}} \quad (50)$$

$$\theta_0 = \frac{\sum_{n=1}^N \mathbb{I}\{y^{(n)} = 1\}}{N} \quad (51)$$

NB assumption: **conditionally independent** features given the label

Recipe for learning a NB model:

- 1 Choose $p(x_i | y)$, e.g., Bernoulli distribution for binary x_i .
- 2 Choose $p(y)$, often a categorical distribution.
- 3 Estimate parameters by MLE (same as the strategy for conditional models) .

Next, NB with continuous features.

NB with continuous inputs

Let's consider a multiclass classification task with continuous inputs.

$$p(x_i | y) \sim \mathcal{N}(\mu_{i,y}, \sigma_{i,y}^2) \quad (52)$$

$$p(y = k) = \theta_k \quad (53)$$

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Likelihood of the data:

$$p(\mathcal{D}) = \prod_{n=1}^N p(y^{(n)}) \prod_{i=1}^d p(x_i^{(n)} | y^{(n)}) \quad (54)$$

$$= \prod_{n=1}^N \theta_{y^{(n)}} \prod_{i=1}^d \frac{1}{\sqrt{2\pi}\sigma_{i,y^{(n)}}} \exp\left(-\frac{1}{2\sigma_{i,y^{(n)}}^2} \left(x_i^{(n)} - \mu_{i,y^{(n)}}\right)^2\right) \quad (55)$$

MLE for Gaussian NB

Log likelihood:

$$\ell = \sum_{n=1}^N \log \theta_{y^{(n)}} + \sum_{n=1}^N \sum_{i=1}^d \log \frac{1}{\sqrt{2\pi}\sigma_{i,y^{(n)}}} - \frac{1}{2\sigma_{i,y^{(n)}}^2} \left(x_i^{(n)} - \mu_{i,y^{(n)}} \right)^2 \quad (56)$$

(58)

(59)

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$$\frac{\partial}{\partial \mu_{j,k}} \ell = \frac{\partial}{\partial \mu_{j,k}} \sum_{n: y^{(n)}=k} -\frac{1}{2\sigma_{j,k}^2} \left(x_j^{(n)} - \mu_{j,k} \right)^2 \quad \text{ignore irrelevant terms} \quad (57)$$

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$$\mu_{j,k} = \frac{\sum_{n:y^{(n)}=k} x_j^{(n)}}{\sum_{n:y^{(n)}=k} 1} \quad (59)$$

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Exercise: show that

$$\sigma_{j,k}^2 = \frac{\sum_{n:y^{(n)}=k} \left(x_j^{(n)} - \mu_{j,k}\right)^2}{\sum_{n:y^{(n)}=k} 1} = \text{sample variance of } x_j \text{ in class } k \quad (60)$$

$$\theta_k = \frac{\sum_{n:y^{(n)}=k} 1}{N} \quad (\text{class prior}) \quad (61)$$

Decision boundary of the Gaussian NB model

Is the Gaussian NB model a linear classifier?

(66)

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$$\log \frac{p(y = 1 | x)}{p(y = 0 | x)} = \log \frac{p(x | y = 1)p(y = 1)}{p(x | y = 0)p(y = 0)} \quad (62)$$

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$$\text{assume that } \sigma_{i,0} = \sigma_{i,1} = \sigma_i, \quad (\theta_0 = 0.5) \quad (64)$$

$$= \sum_{i=1}^d \frac{1}{2\sigma_i^2} \left((x_i - \mu_{i,0})^2 - (x_i - \mu_{i,1})^2 \right) \quad (65)$$

$$= \sum_{i=1}^d \frac{\mu_{i,1} - \mu_{i,0}}{\sigma_i^2} x_i + \frac{\mu_{i,0}^2 - \mu_{i,1}^2}{2\sigma_i^2} \quad \text{linear} \quad (66)$$

Decision boundary of the Gaussian NB model

Assuming the variance of each feature is the same for both classes, we have

$$\log \frac{p(y=1|x)}{p(y=0|x)} = \sum_{i=1}^d \frac{\mu_{i,1} - \mu_{i,0}}{\sigma_i^2} x_i + \frac{\mu_{i,0}^2 - \mu_{i,1}^2}{2\sigma_i^2} \quad (67)$$

$$= \theta^T x \quad \text{where else have we seen it?} \quad (68)$$

$$(69)$$

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(69)

$$\theta_i = \frac{\mu_{i,1} - \mu_{i,0}}{\sigma_i^2} \quad \text{for } i \in [1, d] \quad (70)$$

$$\theta_0 = \sum_{i=1}^d \frac{\mu_{i,0}^2 - \mu_{i,1}^2}{2\sigma_i^2} \quad \text{bias term} \quad (71)$$

Naive Bayes vs logistic regression

	logistic regression	Gaussian naive Bayes
model type	conditional/discriminative	generative
parametrization	$p(y x)$	$p(x y), p(y)$
assumptions on Y	Bernoulli	Bernoulli
assumptions on X	—	Gaussian
decision boundary	$\theta_{\text{LR}}^T x$	$\theta_{\text{GNB}}^T x$

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Given the same training data, is $\theta_{\text{LR}} = \theta_{\text{GNB}}$?

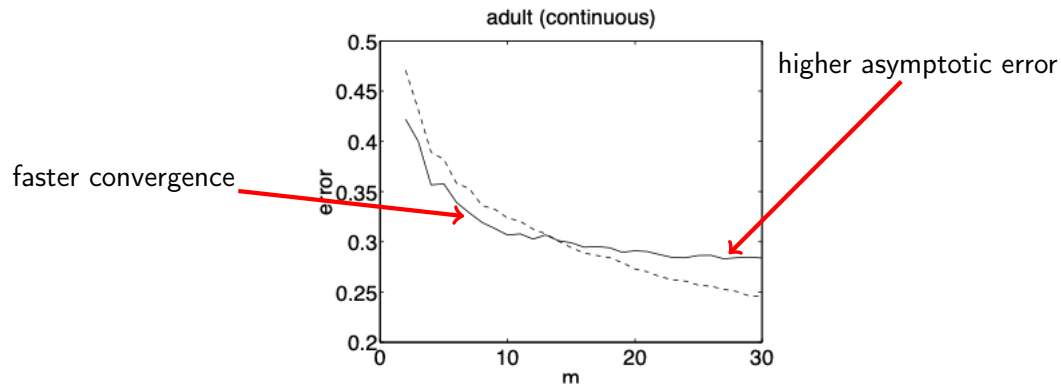
Naive Bayes vs logistic regression

Logistic regression and Gaussian naive Bayes converge to the same classifier asymptotically, assuming the GNB assumption holds.

What if the GNB assumption is not true?

Generative vs discriminative classifiers

Ng, A. and Jordan, M. (2002). [On discriminative versus generative classifiers: A comparison of logistic regression and naive Bayes](#). In Advances in Neural Information Processing Systems 14.



Solid line: naive Bayes; dashed line: logistic regression.