

Gradient Descent, Stochastic Gradient Descent and Loss Functions

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Review: ERM

Our Machine Learning Setup

Prediction Function

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Loss Function

A **loss function** $\ell(\hat{y}, y)$ evaluates an action in the context of the outcome y .

Risk and the Bayes Prediction Function

Definition

The **risk** of a prediction function $f : \mathcal{X} \rightarrow \mathcal{Y}$ is

$$R(f) = \mathbb{E}\ell(f(x), y).$$

In words, it's the **expected loss** of f on a new example (x, y) drawn randomly from $P_{\mathcal{X} \times \mathcal{Y}}$.

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Definition

A **Bayes prediction function** f^* is a function that achieves the *minimal risk* among all possible functions:

$$f^* \in \arg \min_f R(f),$$

- The risk of a Bayes prediction function is called the **Bayes risk**.

The Empirical Risk

Let $\mathcal{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$ be drawn i.i.d. from $\mathcal{P}_{\mathcal{X} \times \mathcal{Y}}$.

Definition

The **empirical risk** of f with respect to \mathcal{D}_n is

$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- The **unconstrained** empirical risk minimizer can overfit.
 - i.e. if we minimize $\hat{R}_n(f)$ over **all functions**, we overfit.

Constrained Empirical Risk Minimization

Definition

A **hypothesis space** \mathcal{F} is a set of functions mapping $\mathcal{X} \rightarrow \mathcal{Y}$.

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- An **empirical risk minimizer** (ERM) in \mathcal{F} is

$$\hat{f}_n \in \arg \min_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- From now on “ERM” always means “constrained ERM”.
- So we should always specify the hypothesis space when we’re doing ERM.

Example: Linear Least Squares Regression

Setup

- Loss: $\ell(\hat{y}, y) = (y - \hat{y})^2$

Example: Linear Least Squares Regression

Setup

- Loss: $\ell(\hat{y}, y) = (y - \hat{y})^2$
- Hypothesis space: $\mathcal{F} = \{f : \mathbb{R}^d \rightarrow \mathbb{R} \mid f(x) = w^T x, w \in \mathbb{R}^d\}$
- Given a data set $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}$,
 - Our goal is to find the ERM $\hat{f} \in \mathcal{F}$.

Example: Linear Least Squares Regression

Objective Function: Empirical Risk

We want to find the function in \mathcal{F} , parametrized by $w \in \mathbb{R}^d$, that minimizes the empirical risk:

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2$$

- How do we solve this optimization problem?

$$\min_{w \in \mathbb{R}^d} \hat{R}_n(w)$$

- (For OLS there's a closed form solution, but in general there isn't.)

Gradient Descent

Unconstrained Optimization

Setting

We assume that the objective function $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is *differentiable*.

We want to find

$$x^* = \arg \min_{x \in \mathbb{R}^d} f(x)$$

The Gradient

- Let $f : \mathbb{R}^d \rightarrow \mathbb{R}$ be differentiable at $x_0 \in \mathbb{R}^d$.
- The **gradient** of f at the point x_0 , denoted $\nabla_x f(x_0)$, is the direction in which $f(x)$ increases fastest, if we start from x_0 .

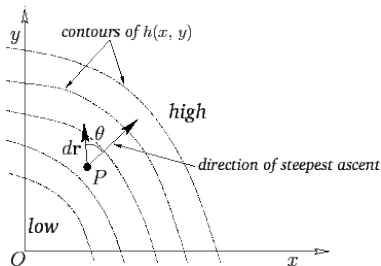


Figure A.111 from Newtonian Dynamics, by Richard Fitzpatrick.

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- Initialize $x \leftarrow 0$.
- Repeat:
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- until the stopping criterion is satisfied.

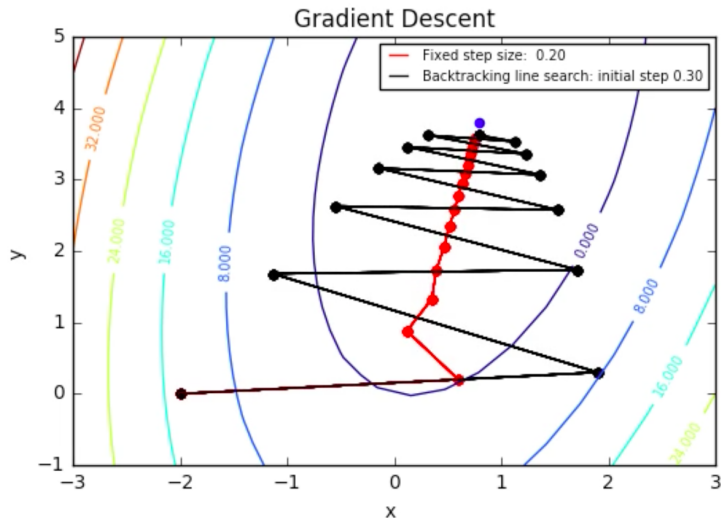
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Gradient Descent

- Initialize $x \leftarrow 0$.
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 - until the stopping criterion is satisfied.
-
- The “step size” η is not the amount by which we update x !

Gradient Descent Path



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- A fixed step size will work, eventually, as long as it's small enough (roughly — details to come)
 - If η is too large, the optimization process might diverge
 - In practice, it often makes sense to try several fixed step sizes
- Intuition on when to take big steps and when to take small steps?

Convergence Theorem for Fixed Step Size

Theorem

Suppose $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is convex and differentiable, and ∇f is **Lipschitz continuous** with constant $L > 0$, i.e.

$$\|\nabla f(x) - \nabla f(x')\| \leq L\|x - x'\|$$

for any $x, x' \in \mathbb{R}^d$. Then gradient descent with fixed step size $\eta \leq 1/L$ **converges**. In particular,

$$f(x^{(k)}) - f(x^*) \leq \frac{\|x^{(0)} - x^*\|^2}{2\eta k}.$$

This says that gradient descent is guaranteed to converge and that it converges with rate $O(1/k)$.

Gradient Descent: When to Stop?

- Wait until $\|\nabla f(x)\|_2 \leq \varepsilon$, for some ε of your choosing.
 - (Recall $\nabla f(x) = 0$ at a local minimum.)

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- Wait until $\|\nabla f(x)\|_2 \leq \varepsilon$, for some ε of your choosing.
 - (Recall $\nabla f(x) = 0$ at a local minimum.)
- Early stopping:
 - evaluate loss on validation data after each iteration;
 - stop when the loss does not improve (or gets worse).

Gradient Descent for Empirical Risk - Scaling Issues

Quick recap: Gradient Descent for ERM

- We have a hypothesis space of functions $\mathcal{F} = \{f_w : \mathcal{X} \rightarrow \mathcal{Y} \mid w \in \mathbb{R}^d\}$
 - Parameterized by $w \in \mathbb{R}^d$.
- Finding an empirical risk minimizer entails finding a w that minimizes

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \ell(f_w(x_i), y_i)$$

- Suppose $\ell(f_w(x_i), y_i)$ is differentiable as a function of w .
- Then we can do gradient descent on $\hat{R}_n(w)$

Gradient Descent: Scalability

- At every iteration, we compute the gradient at the current w :

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

- How does this scale with n ?

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- How does this scale with n ?
- We have to iterate over all n training points to take a single step. $[O(n)]$
- Will not scale to “big data”!
- Can we make progress without looking at all the data before updating w ?

Stochastic Gradient Descent

“Noisy” Gradient Descent

- Instead of using the gradient, we use a noisy estimate of the gradient.
- Turns out this can work just fine!

“Noisy” Gradient Descent

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- Turns out this can work just fine!
- **Intuition:**
 - Gradient descent is an iterative procedure anyway.
 - At every step, we have a chance to recover from previous missteps.

Minibatch Gradient

- The **full gradient** is

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

- It's an average over the **full batch** of data $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}$.

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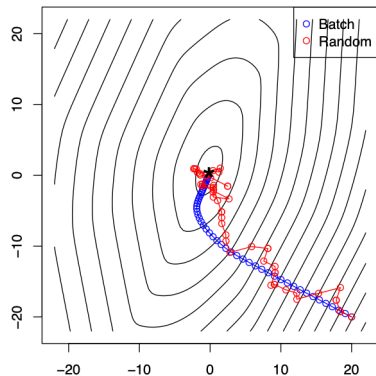
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- The **minibatch gradient** is

$$\nabla \hat{R}_N(w) = \frac{1}{N} \sum_{i=1}^N \nabla_w \ell(f_w(x_{m_i}), y_{m_i})$$

Batch vs Stochastic Methods



Rule of thumb for stochastic methods:

- Stochastic methods work well far from the optimum
- But struggle close the the optimum

(Slide adapted from Ryan Tibshirani)

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- The bigger the minibatch, the better the estimate.

$$\frac{1}{N} \text{Var} \left[\nabla \hat{R}_1(w) \right] = \text{Var} \left[\nabla \hat{R}_N(w) \right]$$

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- Because of vectorization, we can often get minibatches of certain sizes for free

Convergence of SGD

- For convergence guarantee, use **diminishing step sizes**, e.g. $\eta_k = 1/k$
- Theoretically, GD is much faster than SGD in terms of convergence rate:
 - much faster to add a digit of accuracy.
 - but most of that advantage comes into play once we're already pretty close to the minimum.
 - However, in many ML problems we don't care about optimizing to high accuracy

Step Sizes in Minibatch Gradient Descent

Minibatch Gradient Descent (minibatch size N)

- initialize $w = 0$
- repeat
 - randomly choose N points $\{(x_i, y_i)\}_{i=1}^N \subset \mathcal{D}_n$
 - $w \leftarrow w - \eta \left[\frac{1}{N} \sum_{i=1}^N \nabla_w \ell(f_w(x_i), y_i) \right]$
- For SGD, fixed step size can work well in practice.
- Typical approach: Fixed step size reduced by constant factor whenever validation performance stops improving.
- Other tricks: Bottou (2012), “Stochastic gradient descent tricks”

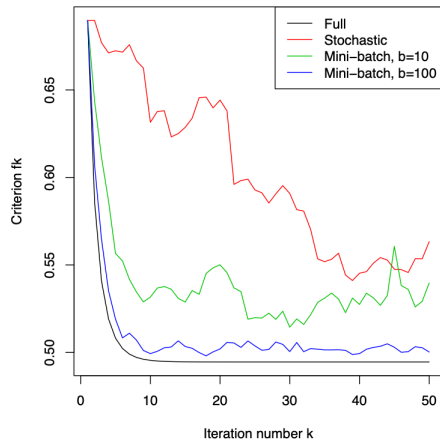
- **Gradient descent** or “full-batch” gradient descent
 - Use full data set of size n to determine step direction
- **Minibatch gradient descent**
 - Use a **random** subset of size N to determine step direction
- **Stochastic gradient descent**
 - Minibatch with $N = 1$.
 - Use a single randomly chosen point to determine step direction.

These days terminology isn't used so consistently, so always clarify the [mini]batch size.

SGD is much more efficient in time and memory cost and has been quite successful in large-scale ML.

Example: Logistic regression with ℓ_2 regularization

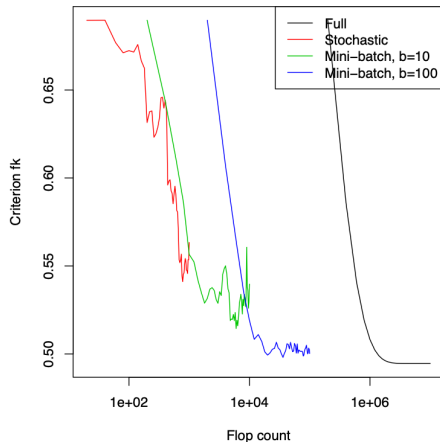
Batch methods converge faster :



(Example from Ryan Tibshirani)

Example: Logistic regression with ℓ_2 regularization

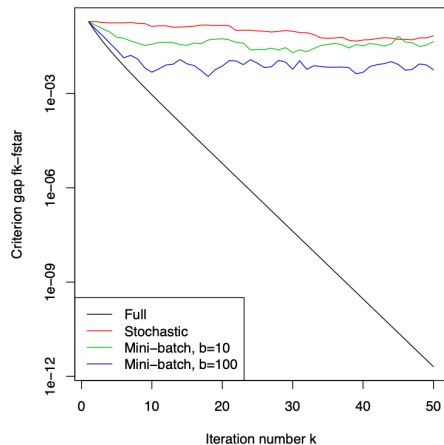
Stochastic methods are computationally more efficient:



(Example from Ryan Tibshirani)

Example: Logistic regression with ℓ_2 regularization

Batch methods are much faster close to the optimum:



(Example from Ryan Tibshirani)

Loss Functions: Regression

Regression Problems

- Examples:
 - Predicting the stock price given history prices
 - Predicting medical cost of given age, sex, region, BMI etc.
 - Predicting the age of a person based on their photos

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- Examples:
 - Predicting the stock price given history prices
 - Predicting medical cost of given age, sex, region, BMI etc.
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- Notation:
 - \hat{y} is the predicted value (the action)
 - y is the actual observed value (the outcome)

Loss Functions for Regression

- A loss function in general:

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- Regression losses usually only depend on the **residual** $r = y - \hat{y}$.
 - what you have to add to your prediction to get the correct answer.
- A loss $\ell(\hat{y}, y)$ is called **distance-based** if:
 - ① It only depends on the residual:

$$\ell(\hat{y}, y) = \psi(y - \hat{y}) \quad \text{for some } \psi: \mathbb{R} \rightarrow \mathbb{R}$$

- ② It is zero when the residual is 0:

$$\psi(0) = 0$$

Distance-Based Losses are Translation Invariant

- Distance-based losses are translation-invariant. That is,

$$\ell(\hat{y} + b, y + b) = \ell(\hat{y}, y) \quad \forall b \in \mathbb{R}.$$

- When might you not want to use a translation-invariant loss?

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- When might you not want to use a translation-invariant loss?
- Sometimes the relative error $\frac{\hat{y} - y}{y}$ is a more natural loss (but not translation-invariant)
- Often you can transform response y so it's translation-invariant (e.g. log transform)

Some Losses for Regression

- **Residual:** $r = y - \hat{y}$
- **Square or ℓ_2 Loss:** $\ell(r) = r^2$

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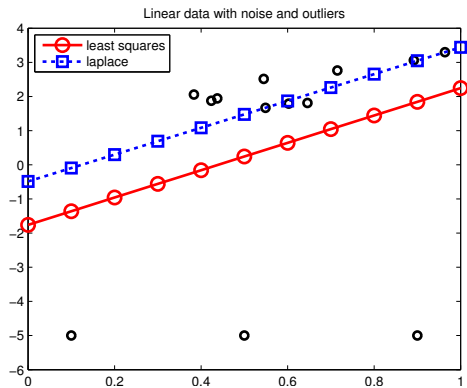
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y	\hat{y}	$ r = y - \hat{y} $	$r^2 = (y - \hat{y})^2$
1	0	1	1
5	0	5	25
10	0	10	100
50	0	50	2500

- Outliers typically have large residuals. (What is an outlier?)
- Square loss much more affected by outliers than absolute loss.

Loss Function Robustness

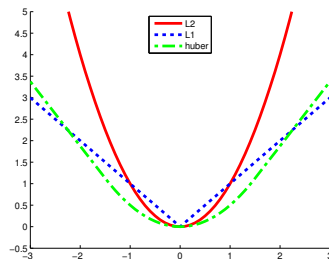
- **Robustness** refers to how affected a learning algorithm is by outliers.



KPM Figure 7.6

Some Losses for Regression

- **Square** or ℓ_2 Loss: $\ell(r) = r^2$ (*not robust*)
- **Absolute** or **Laplace** Loss: $\ell(r) = |r|$ (*not differentiable*)
 - gives **median regression**
- **Huber** Loss: Quadratic for $|r| \leq \delta$ and linear for $|r| > \delta$ (*robust and differentiable*)
 - Equal values and slopes at $r = \delta$



KPM Figure 7.6

Classification Loss Functions

The Classification Problem

- Examples:
 - Predict whether the image contains a cat
 - Predict whether the email is SPAM

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The Classification Problem

- Examples:
 - Predict whether the image contains a cat
 - Predict whether the email is SPAM
- Classification spaces:
- Inference:

$$f(x) > 0 \implies \text{Predict } 1$$

$$f(x) < 0 \implies \text{Predict } -1$$

The Score Function

- Output space $\mathcal{Y} = \{-1, 1\}$
- Real-valued prediction function $f : \mathcal{X} \rightarrow \mathbb{R}$

Definition

The value $f(x)$ is called the **score** for the input x .

- In this context, f may be called a **score function**.
- The magnitude of the score can be interpreted as our **confidence of our prediction**.

The Margin

Definition

The **margin** (or **functional margin**) for a predicted score \hat{y} and the true class $y \in \{-1, 1\}$ is $y\hat{y}$.

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The **margin** (or **functional margin**) for a predicted score \hat{y} and the true class $y \in \{-1, 1\}$ is $y\hat{y}$.

- The margin is often written as $yf(x)$, where $f(x)$ is our score function.
- The margin is a measure of how **correct** we are:
 - If y and \hat{y} are the same sign, prediction is **correct** and margin is **positive**.
 - If y and \hat{y} have different sign, prediction is **incorrect** and margin is **negative**.
- We want to **maximize the margin**
- Most classification losses depend only on the margin (they are **margin-based losses**).

Classification Losses: 0–1 Loss

- If \tilde{f} is the inference function (1 if $f(x) > 0$ and -1 otherwise), then
- The **0-1 loss** for $f : \mathcal{X} \rightarrow \{-1, 1\}$:

$$\ell(f(x), y) = 1(\tilde{f}(x) \neq y)$$

- Empirical risk for 0–1 loss:

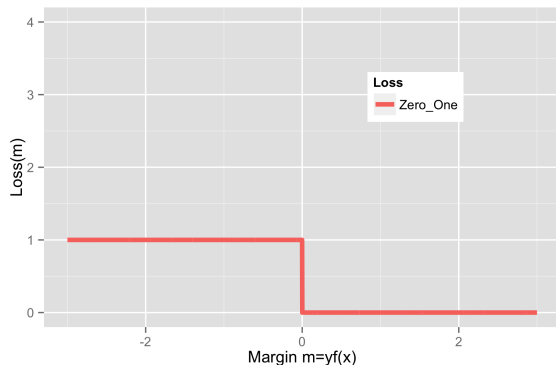
$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n 1(y_i f(x_i) \leq 0)$$

Minimizing empirical 0–1 risk not computationally feasible

$\hat{R}_n(f)$ is non-convex, not differentiable, and even discontinuous.

Classification Losses

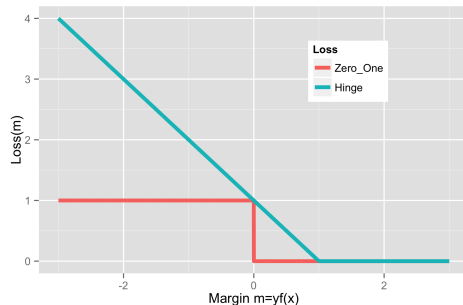
Zero-One loss: $\ell_{0-1} = 1(m \leq 0)$



- x-axis is **margin**: $m > 0 \iff$ correct classification

Hinge Loss

SVM/Hinge loss: $\ell_{\text{Hinge}} = \max(1 - m, 0)$



Hinge is a **convex, upper bound** on 0–1 loss. Not differentiable at $m = 1$.

We will cover SVM and Hinge loss in more details in week 4.

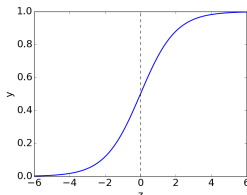
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- Remember the negative sign!

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- Now we can derive an equivalent loss form:

$$\begin{aligned}\ell_{\text{Logistic}} &= \begin{cases} -\log(\sigma(z)) & \text{if } y = 1 \\ -\log(\sigma(-z)) & \text{if } y = -1 \end{cases} \\ &= -\log(\sigma(yz)) \\ &= -\log\left(\frac{1}{1 + e^{-yz}}\right) \\ &= \log(1 + e^{-m}).\end{aligned}$$

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$$\begin{aligned} &= -\log\left(\frac{1}{1 + e^{-yz}}\right) \\ &= \log(1 + e^{-m}). \end{aligned}$$

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- Now we can derive an equivalent loss form:

$$\ell_{\text{Logistic}} = \begin{cases} -\log(\sigma(z)) & \text{if } y = 1 \\ -\log(\sigma(-z)) & \text{if } y = -1 \end{cases}$$

$$= \log(1 + e^{-m}).$$

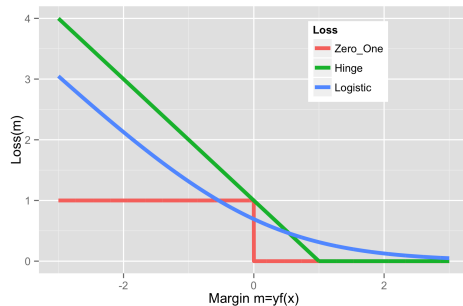
Logistic Regression

- If the label is -1 or 1:
- Note: $1 - \sigma(z) = \sigma(-z)$
- Now we can derive an equivalent loss form:

$$\begin{aligned}\ell_{\text{Logistic}} &= \begin{cases} -\log(\sigma(z)) & \text{if } y = 1 \\ -\log(\sigma(-z)) & \text{if } y = -1 \end{cases} \\ &= -\log(\sigma(yz)) \\ &= -\log\left(\frac{1}{1 + e^{-yz}}\right) \\ &= \log(1 + e^{-m}).\end{aligned}$$

Logistic Loss

Logistic/Log loss: $\ell_{\text{Logistic}} = \log(1 + e^{-m})$



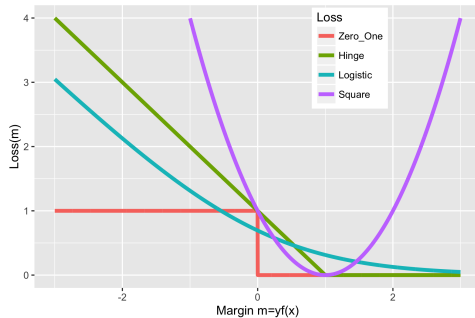
Logistic loss is differentiable. Logistic loss always rewards a larger margin (the loss is never 0).

What About Square Loss for Classification?

- Loss $\ell(f(x), y) = (f(x) - y)^2$.
- Turns out, can write this in terms of margin $m = f(x)y$:
- Using fact that $y^2 = 1$, since $y \in \{-1, 1\}$.

$$\begin{aligned}\ell(f(x), y) &= (f(x) - y)^2 \\ &= f^2(x) - 2f(x)y + y^2 \\ &= f^2(x)y^2 - 2f(x)y + 1 \\ &= (1 - f(x)y)^2 \\ &= (1 - m)^2\end{aligned}$$

What About Square Loss for Classification?



Heavily penalizes outliers (e.g. mislabeled examples).

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