Controling Complexity: Regularization

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(Slides credit to David Rosenberg, He He, et al.)

NYU

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- $\hat{y} = \sigma(z)$, where σ is the sigmoid function.

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Remember the negative sign!

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- Note: $1 \sigma(z) = \sigma(-z)$

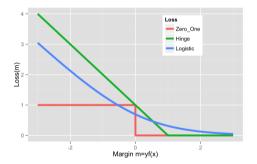
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- If the label is -1 o 1:
- Note: $1 \sigma(z) = \sigma(-z)$
- Now we can derive an equivalent loss form:

$$\begin{split} \ell_{\mathsf{Logistic}} &= \begin{cases} -\log(\sigma(z)) & \text{if} \quad y = 1 \\ -\log(\sigma(-z)) & \text{if} \quad y = -1 \end{cases} \\ &= -\log(\sigma(yz)) \\ &= -\log(\frac{1}{1 + e^{-yz}}) \\ &= \log(1 + e^{-m}). \end{split}$$

Logistic Loss

Logistic/Log loss: $\ell_{\text{Logistic}} = \log(1 + e^{-m})$



Logistic loss is differentiable. Logistic loss always rewards a larger margin (the loss is never 0).

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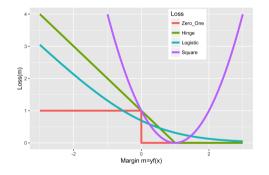
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Heavily penalizes outliers (e.g. mislabeled examples).

Controlling the Complexity through Regularization

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- Degree of polynomial

General Approach to Control Complexity

1. Learn a sequence of models varying in complexity from the training data

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Feature Selection in Linear Regression

Nested sequence of hypothesis spaces: $\mathcal{F}_1 \subset \mathcal{F}_2 \subset \mathcal{F}_n \cdots \subset \mathcal{F}$

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Best subset selection:

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 - Example with two features: Train models using $\{\}, \{X_1\}, \{X_2\}, \{X_1, X_2\}, \text{ respectively}$

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- Not an efficient search algorithm; iterating over all subsets becomes very expensive with a large number of features

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Backward Selection:

• Start with all features; in each iteration, remove the worst feature

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- Forward & backward selection do not guarantee to find the best solution.
- Forward & backward selection do not in general result in the same subset.
- Could there be a more consistent way of formulating feature selection as an optimization problem?

 ℓ_2 and ℓ_1 Regularization

An objective that balances number of features and prediction performance:

$$score(S) = training_loss(S) + \lambda |S|$$
 (1)

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- Adding an extra feature must be justified by at least λ improvement in training loss
- Larger $\lambda \to \text{complex models}$ are penalized more heavily

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Goal: Balance the complexity of the hypothesis space $\mathcal F$ and the training loss

Complexity measure: $\Omega: \mathcal{F} \to [0, \infty)$, e.g. number of features

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Penalized ERM (Tikhonov regularization)

For complexity measure $\Omega: \mathcal{F} \to [0, \infty)$ and fixed $\lambda \geq 0$,

$$\min_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^{n} \ell(f(x_i), y_i) + \lambda \Omega(f)$$

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Number of features as complexity measure is not differentiable and hard to optimize—other measures?

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Soft Selection

• We can imagine having a weight for each feature dimension.

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Soft Selection

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- In linear regression, the model weights multiply each feature dimension:

$$f(x) = \mathbf{w}^{\top} \mathbf{x}$$

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Soft Selection

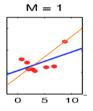
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• If w_i is zero or close to zero, then it means that we are not using the i-th feature.

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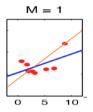
Weight Shrinkage: Intuition



• Why would we prefer a regression line with smaller slope (unless the data strongly supports a larger slope)?

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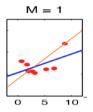
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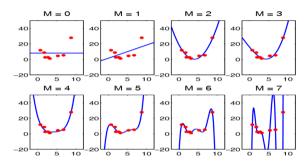
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- Why would we prefer a regression line with smaller slope (unless the data strongly supports a larger slope)?
- More stable: small change in the input does not cause large change in the output
- If we push the estimated weights to be small, re-estimating them on a new dataset wouldn't cause the prediction function to change dramatically (less sensitive to noise in data)

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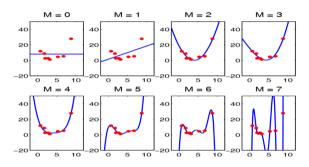
Weight Shrinkage: Polynomial Regression



• n-th feature dimension is the n-th power of x: $1, x, x^2, ...$

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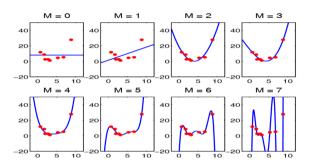
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Weight Shrinkage: Polynomial Regression



- n-th feature dimension is the n-th power of x: $1, x, x^2, ...$
- Large weights are needed to make the curve wiggle sufficiently to overfit the data
- $\hat{y} = 0.001x^7 + 0.003x^3 + 1$ less likely to overfit than $\hat{y} = 1000x^7 + 500x^3 + 1$

(Adapated from Mark Schmidt's slide)

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Linear Regression with ℓ_2 Regularization

We have a linear model

$$\mathcal{F} = \left\{ f : \mathbb{R}^d \to \mathbb{R} \mid f(x) = w^T x \text{ for } w \in \mathbb{R}^d \right\}$$

- Square loss: $\ell(\hat{y}, y) = (y \hat{y})^2$
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- Training data $\mathfrak{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$
- Linear least squares regression is ERM for square loss over \mathcal{F} :

$$\hat{w} = \arg\min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2$$

• This often overfits, especially when d is large compared to n (e.g. in NLP one can have 1M features for 10K documents).

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Linear Regression with L2 Regularization

Penalizes large weights:

$$\hat{w} = \arg\min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n \left\{ w^T x_i - y_i \right\}^2 + \lambda ||w||_2^2,$$

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- Equivalent to linear least square regression when $\lambda = 0$.
- ℓ_2 regularization can be used for other models too (e.g. neural networks).

ℓ_2 regularization reduces sensitivity to changes in input

• $\hat{f}(x) = \hat{w}^T x$ is **Lipschitz continuous** with Lipschitz constant $L = ||\hat{w}||_2$: when moving from x to x + h, \hat{f} changes no more than L||h||.

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$$\begin{split} \left| \hat{f}(x+h) - \hat{f}(x) \right| &= \left| \hat{w}^T(x+h) - \hat{w}^T x \right| = \left| \hat{w}^T h \right| \\ &\leqslant \|\hat{w}\|_2 \|h\|_2 \quad \text{(Cauchy-Schwarz inequality)} \end{split}$$

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• Other norms also provide a bound on L due to the equivalence of norms: $\exists C > 0 \text{ s.t. } \|\hat{w}\|_{2} \leqslant C \|\hat{w}\|_{p}$

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- Ridge: $(X^TX + \lambda I)w = X^Tv -> w = (X^TX + \lambda I)^{-1}X^Tv$
 - $(X^TX + \lambda I)$ is always invertible

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Constrained Optimization

• L2 regularizer is a term in our optimization objective.

$$w^* = \arg\min_{w} \frac{1}{2} \|Xw - y\|_2^2 + \frac{\lambda}{2} \|w\|_2^2$$

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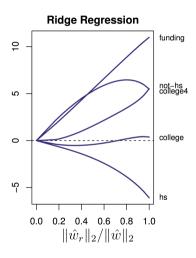
- This is also called the **Tikhonov** form.
- The Lagrangian theory allows us to interpret the second term as a constraint.

$$w^* = \underset{w:||w||_2^2 \leqslant r}{\arg\min} \frac{1}{2} ||Xw - y||_2^2$$

- At optimum, the gradients of the main objective and the constraint cancel out.
- This is also called the Ivanov form.

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Ridge Regression: Regularization Path



$$\hat{w}_r = \underset{\|w\|_2^2 \le r^2}{\arg \min} \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2$$

$$\hat{w} = \hat{w}_{\infty} = \text{Unconstrained ERM}$$

- For r = 0, $||\hat{w}_r||_2 / ||\hat{w}||_2 = 0$.
- For $r = \infty$, $||\hat{w}_r||_2 / ||\hat{w}||_2 = 1$

Modified from Hastie, Tibshirani, and Wainwright's Statistical Learning with Sparsity, Fig 2.1. About predicting crime in 50 US cities.

Lasso Regression

Penalize the ℓ_1 norm of the weights:

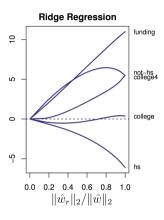
Lasso Regression (Tikhonov Form, soft penalty)

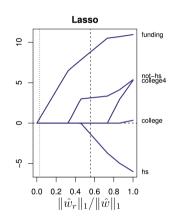
$$\hat{w} = \arg\min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n \left\{ w^T x_i - y_i \right\}^2 + \lambda ||w||_1,$$

where $||w||_1 = |w_1| + \cdots + |w_d|$ is the ℓ_1 -norm.

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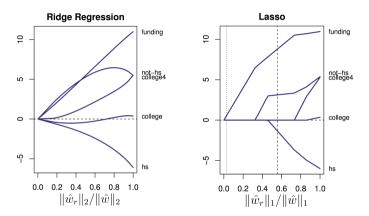
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Ridge vs. Lasso: Regularization Paths



Lasso yields sparse weights.

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- Less memory to store features (deployment on a mobile device)
- Interpretability: identifies the important features
- Prediction function may generalize better (model is less complex)

Why does ℓ_1 Regularization Lead to Sparsity?

Lasso Regression

Penalize the ℓ_1 norm of the weights:

Lasso Regression (Tikhonov Form, soft penalty)

$$\hat{w} = \arg\min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n \left\{ w^T x_i - y_i \right\}^2 + \lambda ||w||_1,$$

where $||w||_1 = |w_1| + \cdots + |w_d|$ is the ℓ_1 -norm.

Regularization as Constrained ERM

Constrained ERM (Ivanov regularization)

For complexity measure $\Omega: \mathcal{F} \to [0, \infty)$ and fixed $r \geqslant 0$,

$$\min_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^{n} \ell(f(x_i), y_i)$$
s.t. $\Omega(f) \leq r$

Lasso Regression (Ivanov Form, hard constraint)

The lasso regression solution for complexity parameter $r \geqslant 0$ is

$$\hat{w} = \underset{\|w\|_1 \le r}{\arg \min} \frac{1}{n} \sum_{i=1}^{n} \{w^T x_i - y_i\}^2.$$

r has the same role as λ in penalized ERM (Tikhonov).

The ℓ_1 and ℓ_2 Norm Constraints

- Let's consider $\mathcal{F} = \{f(x) = w_1x_1 + w_2x_2\}$ space)
- We can represent each function in \mathcal{F} as a point $(w_1, w_2) \in \mathbb{R}^2$.
- Where in R^2 are the functions that satisfy the Ivanov regularization constraint for ℓ_1 and ℓ_2 ?

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•
$$\ell_2$$
 contour:
 $w_1^2 + w_2^2 = r$



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$$\ell_1$$
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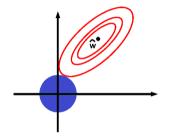


• Where are the sparse solutions?

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Visualizing Regularization

• $f_r^* = \operatorname{arg\,min}_{w \in \mathbb{R}^2} \sum_{i=1}^n (w^T x_i - y_i)^2$ subject to $w_1^2 + w_2^2 \leqslant r$

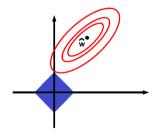


- Blue region: Area satisfying complexity constraint: $w_1^2 + w_2^2 \leqslant r$
- Red lines: contours of the empirical risk $\hat{R}_n(w) = \sum_{i=1}^n (w^T x_i y_i)^2$.

KPM Fig. 13.3

Why Does ℓ_1 Regularization Encourage Sparse Solutions?

• $f_r^* = \operatorname{arg\,min}_{w \in \mathbb{R}^2} \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2$ subject to $|w_1| + |w_2| \leqslant r$



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- ℓ_1 solution tends to touch the corners.

KPM Fig. 13.3

Why Does ℓ_1 Regularization Encourage Sparse Solutions?

Suppose the loss contour is growing like a perfect circle/sphere.

Geometric intuition: Projection onto diamond encourages solutions at corners.

• \hat{w} in red/green regions are closest to corners in the ℓ_1 "ball".

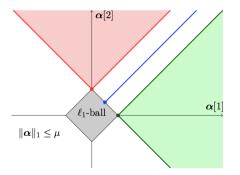


Fig from Mairal et al.'s Sparse Modeling for Image and Vision Processing Fig 1.6

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Why Does ℓ_1 Regularization Encourage Sparse Solutions?

Suppose the loss contour is growing like a perfect circle/sphere. Geometric intuition: Projection onto ℓ_2 sphere favors all directions equally.

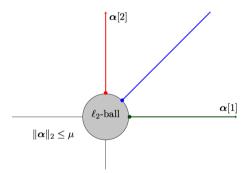


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Optimization Perspective

For ℓ_2 regularization,

- As w_i becomes smaller, there is less and less penalty
 - What is the ℓ_2 penalty for $w_i = 0.0001$?
- The gradient—which determines the pace of optimization—decreases as w_i approaches zero
- Less incentive to make a small weight equal to exactly zero

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For ℓ_1 regularization,

- The gradient stays the same as the weights approach zero
- This pushes the weights to be exactly zero even if they are already small

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(ℓ_q) Regularization

• We can generalize to ℓ_q : $(\|w\|_q)^q = |w_1|^q + |w_2|^q$.

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(ℓ_q) Regularization

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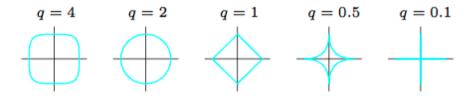
$$q = 0.5$$
 $q = 0.1$





(ℓ_q) Regularization

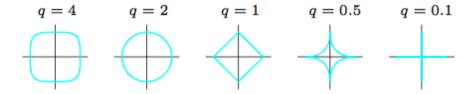
• We can generalize to ℓ_a : $(\|w\|_a)^q = |w_1|^q + |w_2|^q$.



• Note: $||w||_q$ is only a norm if $q \ge 1$, but not for $q \in (0,1)$

Regularization

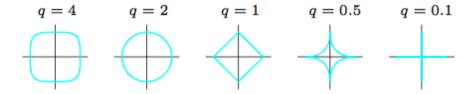
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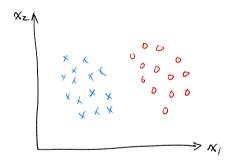


- Note: $||w||_q$ is only a norm if $q \ge 1$, but not for $q \in (0,1)$
- When q < 1, the ℓ_q constraint is non-convex, so it is hard to optimize; lasso is good enough in practice
- ℓ_0 ($||w||_0$) is defined as the number of non-zero weights, i.e. subset selection

Maximum Margin Classifier

Linearly Separable Data

Consider a linearly separable dataset \mathcal{D} :

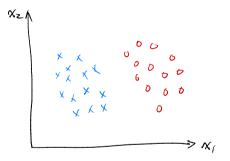


Find a separating hyperplane such that

- $w^T x_i > 0$ for all x_i where $y_i = +1$
- $w^T x_i < 0$ for all x_i where $y_i = -1$

Linearly Separable Data

Consider a linearly separable dataset \mathfrak{D} :



Now let's design a learning algorithm: If there is a misclassified example, change the hyperplane according to the example.

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- Initialize $w \leftarrow 0$
- While not converged (exists misclassified examples)
 - For $(x_i, y_i) \in \mathcal{D}$
 - If $y_i w^T x_i < 0$ (wrong prediction)
 - Update $w \leftarrow w + y_i x_i$

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- Initialize $w \leftarrow 0$
- While not converged (exists misclassified examples)
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- Intuition: move towards misclassified positive examples and away from negative examples

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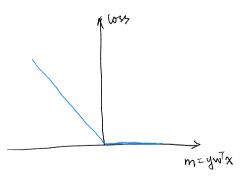
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- Intuition: move towards misclassified positive examples and away from negative examples
- Guarantees to find a zero-error classifier (if one exists) in finite steps
- What is the loss function if we consider this as a SGD algorithm?

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Minimize the Hinge Loss

Perceptron Loss

$$\ell(x, y, w) = \max(0, -yw^T x)$$

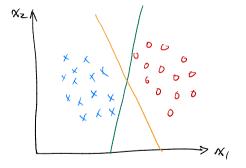


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Maximum-Margin Separating Hyperplane

For separable data, there are infinitely many zero-error classifiers.

Which one do we pick?

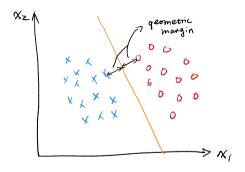


(Perceptron does not return a unique solution.)

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Maximum-Margin Separating Hyperplane

We prefer the classifier that is farthest from both classes of points



- Geometric margin: smallest distance between the hyperplane and the points
- Maximum margin: *largest* distance to the closest points

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Geometric Margin

We want to maximize the distance between the separating hyperplane and the closest points.

Let's formalize the problem.

Definition (separating hyperplane)

We say (x_i, y_i) for i = 1, ..., n are **linearly separable** if there is a $w \in \mathbb{R}^d$ and $b \in \mathbb{R}$ such that $y_i(w^Tx_i + b) > 0$ for all i. The set $\{v \in \mathbb{R}^d \mid w^Tv + b = 0\}$ is called a **separating hyperplane**.

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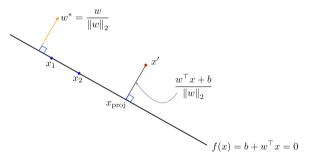
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Definition (geometric margin)

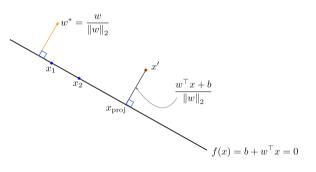
Let H be a hyperplane that separates the data (x_i, y_i) for i = 1, ..., n. The geometric margin of this hyperplane is

$$\min_{i} d(x_i, H),$$

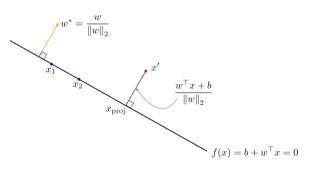
the distance from the hyperplane to the closest data point.



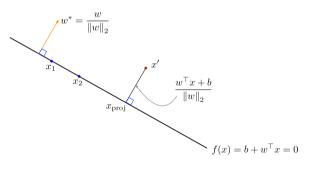
• Any point on the plane p, and normal vector $w/||w||_2$



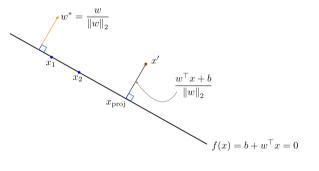
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- Signed distance between x' and Hyperplane H: $\frac{w^T x' + b}{\|w\|_2}$
- Taking into account of the label y: $d(x', H) = \frac{y(w^T x' + b)}{\|w\|_2}$

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subject to $\frac{y_i(w^Tx_i+b)}{\|w\|_2}\geqslant M$ for all i

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Note that the solution is not unique (why?).

Let's fix the norm $||w||_2$ to 1/M to obtain:

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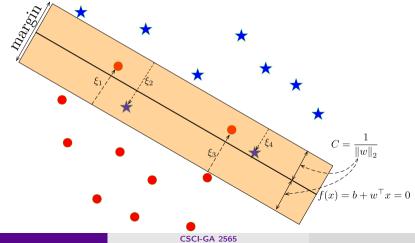
It's equivalent to solving the minimization problem

Note that $y_i(w^Tx_i + b)$ is the (functional) margin. The optimization finds the minimum norm solution which has a margin of at least 1 on all examples.

Not linearly separable

What if the data is *not* linearly separable?

For any w, there will be points with a negative margin.



Soft Margin SVM

Introduce slack variables ξ 's to penalize small margin:

$$\begin{array}{ll} \text{minimize} & \frac{1}{2}\|w\|_2^2 + \frac{c}{n}\sum_{i=1}^n \xi_i \\ \text{subject to} & y_i(w^Tx_i + b) \geqslant 1 - \xi_i \quad \text{for all } i \\ & \xi_i \geqslant 0 \quad \text{for all } i \end{array}$$

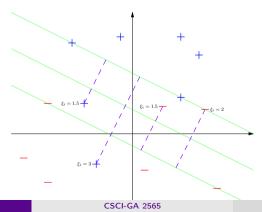
- If $\xi_i = 0 \ \forall i$, it's reduced to hard SVM.
- What does $\xi_i > 0$ mean?
- What does C control?

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Slack Variables

 $d(x_i, H) = \frac{y_i(w^T x_i + b)}{\|w\|_2} \geqslant \frac{1 - \xi_i}{\|w\|_2}$, thus ξ_i measures the violation by multiples of the geometric margin:

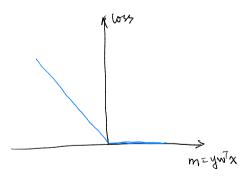
- $\xi_i = 1$: x_i lies on the hyperplane
- $\xi_i = 3$: x_i is past 2 margin width beyond the decision hyperplane



Minimize the Hinge Loss

Perceptron Loss

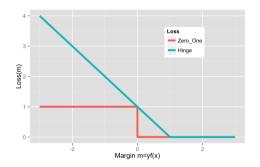
$$\ell(x, y, w) = \max(0, -yw^T x)$$



If we do ERM with this loss function, what happens?

Hinge Loss

- SVM/Hinge loss: $\ell_{\text{Hinge}} = \max\{1-m, 0\} = (1-m)_+$
- Margin m = yf(x); "Positive part" $(x)_+ = x\mathbb{1}[x \ge 0]$.



Hinge is a convex, upper bound on 0-1 loss. Not differentiable at m=1. We have a "margin error" when m<1.

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• The SVM optimization problem is equivalent to

minimize
$$\frac{1}{2}||w||^2 + \frac{c}{n}\sum_{i=1}^n \xi_i$$
subject to
$$\xi_i \geqslant \left(1 - y_i \left[w^T x_i + b\right]\right) \text{ for } i = 1, \dots, n$$
$$\xi_i \geqslant 0 \text{ for } i = 1, \dots, n$$

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which is equivalent to

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Move the constraint into the objective:

$$\min_{w \in \mathbb{R}^d, b \in \mathbb{R}} \frac{1}{2} ||w||^2 + \frac{c}{n} \sum_{i=1}^n \max (0, 1 - y_i [w^T x_i + b]).$$

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- The first term is the L2 regularizer.
- The second term is the Hinge loss.

Support Vector Machine

Using ERM:

- Hypothesis space $\mathcal{F} = \{ f(x) = w^T x + b \mid w \in \mathbb{R}^d, b \in \mathbb{R} \}.$
- l₂ regularization (Tikhonov style)
- Hinge loss $\ell(m) = \max\{1-m, 0\} = (1-m)_{\perp}$
- The SVM prediction function is the solution to

$$\min_{w \in \mathbb{R}^d, b \in \mathbb{R}} \frac{1}{2} ||w||^2 + \frac{c}{n} \sum_{i=1}^n \max (0, 1 - y_i [w^T x_i + b]).$$

Summary

Two ways to derive the SVM optimization problem:

- Maximize the margin
- Minimize the hinge loss with ℓ_2 regularization

Both leads to the minimum norm solution satisfying certain margin constraints.

- Hard-margin SVM: all points must be correctly classified with the margin constraints
- Soft-margin SVM: allow for margin constraint violation with some penalty

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