Probabilistic models - Bayesian Methods

Mengye Ren

NYU

Oct 31, 2023

Parametric Family of Densities

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$$\{p(y \mid \theta) : \theta \in \Theta\},\$$

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- θ is a parameter in a [finite dimensional] parameter space Θ .
- This is the common starting point for a treatment of classical or Bayesian statistics.
- In this lecture, whenever we say "density", we could replace it with "mass function." (and replace integrals with sums).

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- But instead of θ , we have data \mathcal{D} : y_1, \dots, y_n sampled i.i.d. from $p(y \mid \theta)$.
- Statistics is about how to get by with ${\mathfrak D}$ in place of ${\boldsymbol \theta}.$

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 - **Efficiency:** (Roughly speaking) $\hat{\theta}_n$ is as accurate as we can get from a sample of size n.
- Maximum likelihood estimators are consistent and efficient under reasonable conditions.

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Example of Point Estimation: Coin Flipping

• Parametric family of mass functions:

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for
$$\theta \in \Theta = (0, 1)$$
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$$L_{\mathcal{D}}(\theta) = \rho(\mathcal{D} \mid \theta) = \theta^{n_h} (1 - \theta)^{n_t}$$

• As usual, it is easier to maximize the log-likelihood function:

$$\begin{split} \hat{\theta}_{\mathsf{MLE}} &= \underset{\theta \in \Theta}{\arg\max} \log L_{\mathcal{D}}(\theta) \\ &= \underset{\theta \in \Theta}{\arg\max} [n_h \log \theta + n_t \log (1 - \theta)] \end{split}$$

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• First order condition (equating the derivative to zero):

$$\frac{n_h}{\theta} - \frac{n_t}{1 - \theta} = 0 \iff \theta = \frac{n_h}{n_h + n_t}$$

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- The prior reflects our belief about θ , before seeing any data.

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- **2** A **prior distribution** $p(\theta)$ on parameter space Θ .
- Putting the pieces together, we get a joint density on θ and \mathfrak{D} :

$$p(\mathcal{D}, \theta) = p(\mathcal{D} \mid \theta)p(\theta).$$

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- The posterior represents the rationally updated belief about θ , after seeing \mathcal{D} .

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• Where \propto means we've dropped factors that are independent of θ .

Coin Flipping: Bayesian Model

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- We need a prior distribution $p(\theta)$ on $\Theta = (0,1)$.
- One convenient choice would be a distribution from the Beta family

Prior:

$$\theta \sim \operatorname{Beta}(\alpha, \beta)$$
 $p(\theta) \propto \theta^{\alpha-1} (1-\theta)^{\beta-1}$

Figure by Horas based on the work of Krishnavedala (Own work) [Public domain], via Wikimedia Commons http://commons.wikimedia.org/wiki/File:Beta_distribution_pdf.svg.

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• Prior:

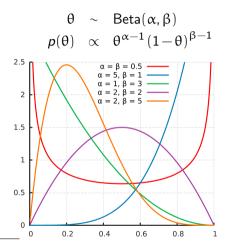


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$$\arg\max_{\theta} p(\theta) = \frac{h-1}{h+t-2}$$

for h, t > 1.

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Posterior density:

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- Interpretation:
 - Prior initializes our counts with h heads and t tails.
 - Posterior increments counts by observed n_h and n_t .

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• The beta family is conjugate to the coin-flipping (i.e. Bernoulli) model.

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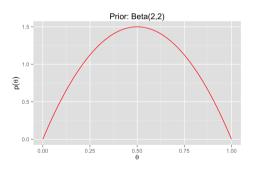
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• Next, we gather some data $\mathfrak{D} = \{H, H, T, T, T, T, T, H, \dots, T\}$:

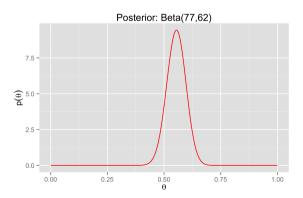
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• Posterior distribution: $\theta \mid \mathcal{D} \sim \text{Beta}(77, 62)$:



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 - posterior mean $\hat{\theta} = \mathbb{E}[\theta \mid \mathcal{D}]$
 - maximum a posteriori (MAP) estimate $\hat{\theta} = \arg \max_{\theta} p(\theta \mid D)$
 - Note: this is the **mode** of the posterior distribution

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- Extract a **credible set** for θ (a Bayesian confidence interval).
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- Select a point estimate using Bayesian decision theory:
 - Choose a loss function.
 - Find action minimizing expected risk w.r.t. posterior

Bayesian Decision Theory

- Ingredients:
 - Parameter space Θ .
 - **Prior**: Distribution $p(\theta)$ on Θ .
 - Action space \mathcal{A} .
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- A Bayes action a^* is an action that minimizes posterior risk:

$$r(a^*) = \min_{a \in \mathcal{A}} r(a)$$

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Important Cases

- Squared Loss : $\ell(\hat{\theta}, \theta) = (\theta \hat{\theta})^2$ \Rightarrow posterior mean
- Zero-one Loss: $\ell(\theta,\hat{\theta}) = \mathbb{1}[\theta \neq \hat{\theta}] \quad \Rightarrow \text{ posterior mode}$
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- $\bullet \ \, \mathsf{Absolute Loss} : \, \ell(\hat{\theta}, \theta) = \left| \theta \hat{\theta} \right| \quad \Rightarrow \mathsf{posterior median}$
- Optimal decision depends on the loss function and the posterior distribution.
- We will derive the square loss case next.

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 - For decision making, we need a loss function.

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- θ is a parameter in a [finite dimensional] parameter space Θ .
- This is the common starting point for either classical or Bayesian regression.

Classical treatment: Likelihood Function

- **Data**: $\mathcal{D} = (y_1, ..., y_n)$
- ullet The probability density for our data ${\mathcal D}$ is

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• For fixed \mathcal{D} , the function $\theta \mapsto p(\mathcal{D} \mid x, \theta)$ is the **likelihood function**:

$$L_{\mathcal{D}}(\theta) = p(\mathcal{D} \mid x, \theta),$$

where $x = (x_1, ..., x_n)$.

Maximum Likelihood Estimator

• The maximum likelihood estimator (MLE) for θ in the family $\{p(y \mid x, \theta) \mid \theta \in \Theta\}$ is

$$\hat{\theta}_{\mathsf{MLE}} = \underset{\theta \in \Theta}{\mathsf{arg\,max}} L_{\mathcal{D}}(\theta).$$

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- MLE corresponds to ERM, if we set the loss to be the negative log-likelihood.
- The corresponding prediction function is

$$\hat{f}(x) = p(y \mid x, \hat{\theta}_{MLE}).$$

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• A prior distribution $p(\theta)$ on $\theta \in \Theta$.

The Posterior Distribution

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- Posterior represents the rationally updated beliefs after seeing \mathfrak{D} .
- \bullet Each θ corresponds to a prediction function,
 - i.e. the conditional distribution function $p(y \mid x, \theta)$.

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- What if we want point estimates of θ ?
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- We may want to use
 - $\hat{\theta} = \mathbb{E}[\theta \mid \mathcal{D}, x]$ (the posterior mean estimate)
 - $\hat{\theta} = \text{median}[\theta \mid \mathcal{D}, x]$
 - $\hat{\theta} = \operatorname{arg\,max}_{\theta \in \Theta} p(\theta \mid \mathcal{D}, x)$ (the MAP estimate)
- depending on our loss function.

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- and a prior distribution $p(\theta)$ on this set.
- Having set our Bayesian model, how do we predict a distribution on y for input x?
- We don't need to make a discrete selection from the hypothesis space: we maintain uncertainty.

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- Each of these can be derived from p(y | x, D).

- Input space $\mathfrak{X} = [-1,1]$ Output space $\mathfrak{Y} = \mathsf{R}$
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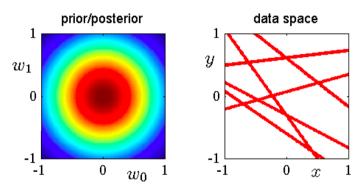
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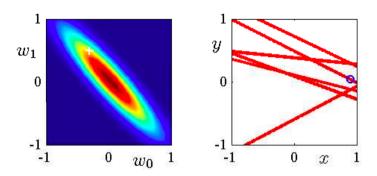
Example in 1-Dimension: Prior Situation

• Prior distribution: $w = (w_0, w_1) \sim \mathcal{N}\left(0, \frac{1}{2}I\right)$ (Illustrated on left)



• On right, $y(x) = \mathbb{E}[y \mid x, w] = w_0 + w_1 x$, for randomly chosen $w \sim p(w) = \mathcal{N}(0, \frac{1}{2}I)$.

Example in 1-Dimension: 1 Observation

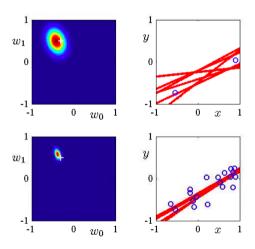


- On left: posterior distribution; white cross indicates true parameters
- On right:
 - blue circle indicates the training observation
 - red lines, $y(x) = \mathbb{E}[y \mid x, w] = w_0 + w_1 x$, for randomly chosen $w \sim p(w \mid \mathcal{D})$ (posterior)

Bishop's PRML Fig 3.7

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Example in 1-Dimension: 2 and 20 Observations



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• Posterior Variance Σ_P gives us a natural uncertainty measure.

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Posterior distribution is a Gaussian distribution:

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which is of course the ridge regression solution.

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• The Posterior density on w for $\Sigma_0 = \frac{\sigma^2}{\lambda}I$:

$$p(w \mid \mathcal{D}) \propto \underbrace{\exp\left(-\frac{\lambda}{2\sigma^2} \|w\|^2\right)}_{\text{prior}} \underbrace{\prod_{i=1}^{n} \exp\left(-\frac{(y_i - w^T x_i)^2}{2\sigma^2}\right)}_{\text{likelihood}}$$

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$$\hat{w}_{\mathsf{MAP}} = \underset{w \in \mathsf{R}^d}{\mathsf{arg\,min}} \left[-\log p(w \mid \mathcal{D}) \right]$$

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• Which is the ridge regression objective.

• Given a new input point x_{new} , how do we predict y_{new} ?

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• For Gaussian regression, predictive distribution has closed form.

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$$w \sim \mathcal{N}(0, \Sigma_0)$$

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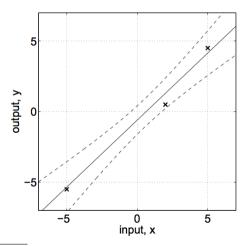
$$y_{\text{new}} \mid x_{\text{new}}, \mathcal{D} \sim \mathcal{N}\left(\eta_{\text{new}}, \sigma_{\text{new}}^2\right)$$

$$\eta_{\text{new}} = \mu_{\text{P}}^T x_{\text{new}}$$

$$\sigma_{\text{new}}^2 = \underbrace{x_{\text{new}}^T \Sigma_{\text{P}} x_{\text{new}}}_{\text{from variance in } w} + \underbrace{\sigma^2}_{\text{inherent variance in } y}$$

Bayesian Regression Provides Uncertainty Estimates

• With predictive distributions, we can give mean prediction with error bands:



Rasmussen and Williams' Gaussian Processes for Machine Learning, Fig.2.1(b)

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Motivation

- So far, most algorithms we've learned are designed for binary classification.
 - Sentiment analysis (positive vs. negative)
 - Spam filter (spam vs. non-spam)

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 - Object recognition (over 20k classes)
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- So far, most algorithms we've learned are designed for binary classification.
 - Sentiment analysis (positive vs. negative)
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- Many real-world problems have more than two classes.
 - Document classification (over 10 classes)
 - Object recognition (over 20k classes)
 - Face recognition (millions of classes)
- What are some potential issues when we have a large number of classes?
 - Computation cost
 - Class imbalance
 - Different cost of errors

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Today's lecture

- How to reduce multiclass classification to binary classification?
 - We can think of binary classifier or linear regression as a black box. Naive ways:
 - E.g. multiple binary classifiers produce a binary code for each class (000, 001, 010)
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- How do we generalize binary classification algorithm to the multiclass setting?
 - We also need to think about the loss function.
- Example of very large output space: structured prediction.
 - Multi-class: Mutually exclusive class structure.
 - Text: Temporal relational structure.

One-vs-All / One-vs-Rest

Setting • Input space: X

• Output space: $\mathcal{Y} = \{1, \dots, k\}$

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Prediction

• Majority vote:

$$h(x) = \underset{i \in \{1, \dots, k\}}{\arg \max} h_i(x)$$

• Ties can be broken arbitrarily.

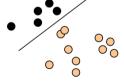
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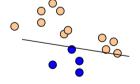
OvA: 3-class example (linear classifier)

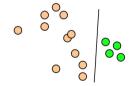
<1-> Consider a dataset with three classes:



<2-> Train OvA classifiers:







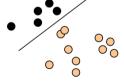
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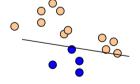
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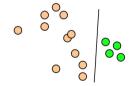
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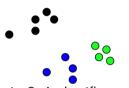




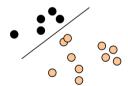
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OvA: 3-class example (linear classifier)

<1-> Consider a dataset with three classes:



<2-> Train OvA classifiers:



Assumption: each class is linearly separable from the rest.

Ideal case: only target class has positive score.



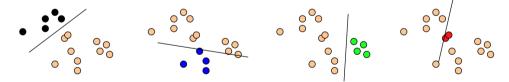
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OvA: 4-class non linearly separable example

Consider a dataset with four classes:



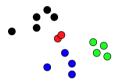
Train OvA classifiers:



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OvA: 4-class non linearly separable example

Consider a dataset with four classes:



Cannot separate red points from the rest. Which classes might have low accuracy?

Train OvA classifiers:



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All vs All / One vs One / All pairs

Setting

- Input space: χ
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All vs All / One vs One / All pairs

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- Train $\binom{k}{2}$ binary classifiers, one for each pair: $h_{ij}: \mathcal{X} \to \mathsf{R}$ for $i \in [1, k]$ and $j \in [i+1, k]$.
- Classifier h_{ij} distinguishes class i (+1) from class j (-1).

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Prediction

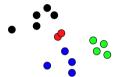
• Majority vote (each class gets k-1 votes)

$$h(x) = \argmax_{i \in \{1, \dots, k\}} \sum_{j \neq i} \underbrace{h_{ij}(x)i < j}_{\text{class } i \text{ is } +1} - \underbrace{h_{ji}(x)j < i}_{\text{class } i \text{ is } -1}$$

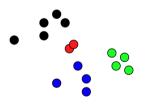
- Tournament
- Ties can be broken arbitrarily.

AvA: four-class example

Consider a dataset with four classes:



What's the decision region for the red class?



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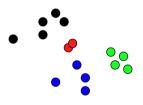
AvA: four-class example

Consider a dataset with four classes:



Assumption: each pair of classes are linearly separable. More expressive than OvA.

What's the decision region for the red class?



OvA vs AvA

		OvA	4	AvA		
computation	train test	O(k O(k)	$O(k^2 \\ O(k^2$))

OvA vs AvA

		OvA	AvA
computation	train test	$O(kB_{train}(n)) \ O(kB_{test})$	$O(k^2 B_{train}(n/k))$ $O(k^2 B_{test})$

challenges

		OvA	AvA	
computation	train test	$O(kB_{train}(n)) \ O(kB_{test})$	$O(k^2 B_{train}(n/k)) \\ O(k^2 B_{test})$	
	train		small training set	
challenges	test	calibration / scale tie breaking		

Lack theoretical justification but simple to implement and works well in practice (when # classes is small).

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Using the reduction approach, can you train fewer than k binary classifiers?

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class	h_1	h_2	h_3	h_4
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OvA uses k bits to encode each label, what's the minimal number of bits you can use?

Error correcting output codes (ECOC)

Example: 8 classes, 6-bit code

class	h_1	h ₂	h ₃	h ₄	h_5	h ₆
1	0	0	0	1	0	0
2	1	0	0	0	0	0
3	0	1	1	0	1	0
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6	0	0	1	1	0	1
7	0	0	1	0	0	0
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Training Binary classifier h_i :

- +1: classes whose *i*-th bit is 1
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Code design Want good binary classifiers.

Error correcting output codes: summary

- Computationally more efficient than OvA (a special case of ECOC). Better for large k.
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 - In plain words, if rows are far from each other, ECOC is robust to errors.
- Trade-off between code distance and binary classification performance.
- Nice theoretical results [Allwein et al., 2000] (also incoporates AvA).

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Review

Reduction-based approaches:

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- Key is to design "natural" binary classification problems without large computation cost.

Reduction-based approaches:

- Reducing multiclass classification to binary classification: OvA, AvA
- Key is to design "natural" binary classification problems without large computation cost.

But,

- Unclear how to generalize to extremely large # of classes.
- ImageNet: >20k labels; Wikipedia: >1M categories.

Next, generalize previous algorithms to multiclass settings.

Binary Logistic Regression

• Given an input x, we would like to output a classification between (0,1).

$$f(x) = sigmoid(z) = \frac{1}{1 + \exp(-z)} = \frac{1}{1 + \exp(-w^{\top}x - b)}.$$
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• The other class is represented in 1 - f(x):

$$1 - f(x) = \frac{\exp(-w^{\top}x - b)}{1 + \exp(-w^{\top}x - b)} = \frac{1}{1 + \exp(w^{\top}x + b)} = sigmoid(-z).$$
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• Another way to view: one class has (+w,+b) and the other class has (-w,-b).

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• Also called "softmax" in neural networks.

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- Gradient: $\frac{\partial L}{\partial z} = f y$. Recall: MSE loss.

Comparison to OvA

- Base Hypothesis Space: $\mathcal{H} = \{h : \mathcal{X} \to R\}$ (score functions).
- Multiclass Hypothesis Space (for *k* classes):

$$\mathcal{F} = \left\{ x \mapsto rg \max_{i} h_{i}(x) \mid h_{1}, \dots, h_{k} \in \mathcal{H} \right\}$$

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- At test time, to predict (x, i) correctly we only need

$$h_i(x) > h_j(x) \qquad \forall j \neq i.$$
 (4)

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Multiclass Perceptron

• Base linear predictors: $h_i(x) = w_i^T x \ (w \in d)$.

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- Multiclass perceptron:

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Given a multiclass dataset = (x, y);
Initialize w \leftarrow 0:
for iter = 1, 2, \dots, T do
    for (x, y) \in do
        \hat{y} = \operatorname{arg\,max}_{v' \in} w_{v'}^T x;
        if \hat{v} \neq v then // We've made a mistake
             w_v \leftarrow w_v + x; // Move the target-class scorer towards x
             w_{\hat{v}} \leftarrow w_{\hat{v}} - x; // Move the wrong-class scorer away from x
         end
    end
end
```

Rewrite the scoring function

- Remember that we want to scale to very large # of classes and reuse algorithms and analysis for binary classification
 - \implies a single weight vector is desired
- How to rewrite the equation such that we have one w instead of k?

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$$w_i^T x = w^T \psi(x, i) \tag{5}$$

$$h_i(x) = h(x, i) \tag{6}$$

- Encode labels in the feature space.
- ullet Score for each label o score for the "compatibility" of a label and an input.

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How to construct the feature map ψ ?

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• What if we stack w_i 's together $(x \in ^2, =1, 2, 3)$

$$w = \left(\underbrace{-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}}_{w_1}, \underbrace{0, 1}_{w_2}, \underbrace{\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}}_{w_3}\right)$$

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• And then do the following: $\Psi: R^2 \times \{1, 2, 3\} \rightarrow R^6$ defined by

$$\Psi(x,1) := (x_1, x_2, 0, 0, 0, 0)$$

$$\Psi(x,2) := (0,0,x_1,x_2,0,0)$$

$$\Psi(x,3) := (0,0,0,0,x_1,x_2)$$

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• Then $\langle w, \Psi(x,y) \rangle = \langle w_y, x \rangle$, which is what we want.

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```
Multiclass perceptron using the multivector construction.
Given a multiclass dataset = (x, y);
Initialize w \leftarrow 0:
for iter = 1, 2, \dots, T do
     for (x, y) \in do
          \hat{y} = \operatorname{arg\,max}_{v' \in} w^T \psi(x, y'); // Equivalent to \operatorname{arg\,max}_{v' \in} w_{v'}^T x
          if \hat{y} \neq y then // We've made a mistake
           w \leftarrow w + \psi(x, y); // Move the scorer towards \psi(x, y)
w \leftarrow w - \psi(x, \hat{y}); // Move the scorer away from \psi(x, \hat{y})
          end
     end
end
```

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```

Exercise: What is the base binary classification problem in multiclass perceptron?

Features

Toy multiclass example: Part-of-speech classification

- $\mathfrak{X} = \{ All \text{ possible words} \}$
- $y = \{NOUN, VERB, ADJECTIVE, ...\}.$

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How to construct the feature vector?

• Multivector construction: $w \in {}^{d \times k}$ —doesn't scale.

Toy multiclass example: Part-of-speech classification

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How to construct the feature vector?

- Multivector construction: $w \in {}^{d \times k}$ —doesn't scale.
- Directly design features for each class.

$$\Psi(x,y) = (\psi_1(x,y), \psi_2(x,y), \psi_3(x,y), \dots, \psi_d(x,y))$$
 (7)

• Size can be bounded by d.

Features

Sample training data:

The boy grabbed the apple and ran away quickly .

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```
\psi_1(x, y) = \mathbb{1}[x = \text{apple AND } y = \text{NOUN}]
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\psi_3(x, y) = \mathbb{1}[x = \text{run AND } y = \text{VERB}]
\psi_{4}(x,y) = \mathbb{1}[x \text{ ENDS IN } | \text{Iy AND } y = \text{ADVERB}]
         . . .
```

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Sample training data:

The boy grabbed the apple and ran away quickly .

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$$\begin{array}{lll} \psi_1(x,y) &=& \mathbb{1}[x=\operatorname{apple}\,\operatorname{AND}\,y=\operatorname{NOUN}]\\ \psi_2(x,y) &=& \mathbb{1}[x=\operatorname{run}\,\operatorname{AND}\,y=\operatorname{NOUN}]\\ \psi_3(x,y) &=& \mathbb{1}[x=\operatorname{run}\,\operatorname{AND}\,y=\operatorname{VERB}]\\ \psi_4(x,y) &=& \mathbb{1}[x\,\operatorname{ENDS_IN_ly}\,\operatorname{AND}\,y=\operatorname{ADVERB}]\\ &\dots \end{array}$$

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- E.g., $\Psi(x = \text{run}, y = \text{NOUN}) = (0, 1, 0, 0, ...)$
- After training, what's w_1 , w_2 , w_3 , w_4 ?
- No need to include features unseen in training data.

Feature templates: implementation

- Flexible, neighboring words, suffix/prefix.
- "Read off" features from the training data.
- Often sparse—efficient in practice, NLP problems.
- Can use a hash function: template $\rightarrow 1, 2, ..., d$.

Review

Ingredients in multiclass classification:

- Scoring functions for each class (similar to ranking).
- Represent labels in the input space \implies single weight vector.

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We've seen

- How to generalize the perceptron algorithm to multiclass setting.
- Very simple idea. Was popular in NLP for structured prediction (tagging, parsing).

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- Very simple idea. Was popular in NLP for structured prediction (tagging, parsing).

Next,

- How to generalize SVM to the multiclass setting.
- Concept check: Why might one prefer SVM / perceptron?

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Margin for Multiclass

Binary • Margin for (,):

$$w^T$$
 (8)

• Want margin to be large and positive (w^T) has same sign as

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Margin for Multiclass

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• Want margin to be large and positive (w^T has same sign as)

Multiclass

• Class-specific margin for (,):

$$h(,)-h(,y). (9)$$

- Difference between scores of the correct class and each other class
- Want margin to be large and positive for all $y \neq$.

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Multiclass SVM: separable case

Binary

$$\min_{w} \quad \frac{1}{2} ||w||^{2}$$
s.t.
$$\underbrace{w^{T}} \geqslant 1 \quad \forall (,) \in$$
(10)

$$\text{.t.} \quad \underbrace{\boldsymbol{w}^{T}}_{\text{margin}} \geqslant 1 \quad \forall (,) \in \tag{11}$$

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Multiclass As in the binary case, take 1 as our target margin.

$$m_{n,y}(w) = \underbrace{\langle w, \Psi(,) \rangle}_{\text{score of correct class}} - \underbrace{\langle w, \Psi(,y) \rangle}_{\text{score of other class}}$$
 (12)

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s.t.
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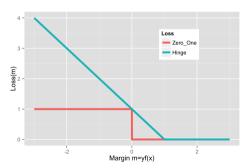
Exercise: write the objective for the non-separable case

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Recap: hingle loss for binary classification

• Hinge loss: a convex upperbound on the 0-1 loss

$$\ell_{\mathsf{hinge}}(y, \hat{y}) = \mathsf{max}(0, 1 - yh(x)) \tag{15}$$



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(16)

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- Upper bound on $\Delta(y, y')$.

$$\hat{y} \underset{y' \in}{\operatorname{arg\,max}} \langle w, \Psi(x, y') \rangle \tag{17}$$

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$$\implies \langle w, \Psi(x, y) \rangle \leqslant \langle w, \Psi(x, \hat{y}) \rangle \tag{18}$$

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- In general, can also have different cost for each class.
- Upper bound on $\Delta(y, y')$.

$$\hat{y} \arg \max_{y' \in \mathcal{Y}} \langle w, \Psi(x, y') \rangle \tag{17}$$

$$\frac{1}{2} \langle w, \Psi(x, y') \rangle \langle w, \Psi(x, \hat{y}) \rangle \tag{18}$$

$$\Longrightarrow \langle w, \Psi(x, y) \rangle \leqslant \langle w, \Psi(x, \hat{y}) \rangle \tag{18}$$

$$\Longrightarrow \Delta(y,\hat{y}) \leqslant \Delta(y,\hat{y}) - \langle w, \Psi(x,y) - \Psi(x,\hat{y}) \rangle \qquad \text{ When are they equal?} \tag{19}$$

Generalized hinge loss

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Generalized hinge loss:

$$\ell_{\mathsf{hinge}}(y, x, w) \max_{y' \in} \Delta(y, y') - \langle w, \Psi(x, y) - \Psi(x, y') \rangle \tag{20}$$

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Multiclass SVM with Hinge Loss

• Recall the hinge loss formulation for binary SVM (without the bias term):

$$\min_{w \in \mathbf{R}^d} \frac{1}{2} ||w||^2 + C \sum_{n=1}^N \max \left(\mathbf{0}, \mathbf{1} - \underbrace{\mathbf{w}^T}_{\text{margin}} \right).$$

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The multiclass objective:

$$\min_{w \in \mathbb{R}^d} \frac{1}{2} ||w||^2 + C \sum_{n=1}^N \max_{y' \in} \Delta(y, y') - \underbrace{\left\langle w, \Psi(x, y) - \Psi(x, y') \right\rangle}_{\text{margin}}$$

- $\Delta(y, y')$ as target margin for each class.
- If margin $m_{n,y'}(w)$ meets or exceeds its target $\Delta(y') \ \forall y \in A$, then no loss on example n.

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Recap: What Have We Got?

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 - Train k models: $h_1(x), \ldots, h_k(x) : \mathcal{X} \to \mathsf{R}$.
 - Predict with $\arg\max_{y\in\mathcal{Y}}h_y(x)$.
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 - Predict with $\arg \max_{y \in \mathcal{Y}} h_y(x)$.
 - Gave simple example where this fails for linear classifiers
- Solution 2: Multiclass loss
 - Train one model: $h(x,y): \mathcal{X} \times \mathcal{Y} \to \mathsf{R}$.
 - $\bullet \ \, \text{Prediction involves solving arg} \, \text{max}_{y \in \mathcal{Y}} \, \textit{h}(x,y). \\$

Does it work better in practice?

- Paper by Rifkin & Klautau: "In Defense of One-Vs-All Classification" (2004)
 - Extensive experiments, carefully done
 - albeit on relatively small UCI datasets
 - Suggests one-vs-all works just as well in practice
 - (or at least, the advantages claimed by earlier papers for multiclass methods were not compelling)

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 - Suggests one-vs-all works just as well in practice
 - (or at least, the advantages claimed by earlier papers for multiclass methods were not compelling)
- Compared
 - many multiclass frameworks (including the one we discuss)
 - one-vs-all for SVMs with RBF kernel
 - one-vs-all for square loss with RBF kernel (for classification!)
- All performed roughly the same

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- The framework we have developed for multiclass
 - compatibility features / scoring functions
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 - target margin / multiclass loss

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Why Are We Bothering with Multiclass?

- The framework we have developed for multiclass
 - compatibility features / scoring functions
 - multiclass margin
 - target margin / multiclass loss
- Generalizes to situations where k is very large and one-vs-all is intractable.
- Key idea is that we can generalize across outputs y by using features of y.

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Example: Part-of-speech (POS) Tagging

• Given a sentence, give a part of speech tag for each word:

X	[START]	He	eats	apples
	<i>x</i> ₀	×1	<i>X</i> ₂	<i>X</i> 3
У	[START]	Pronoun	Verb	Noun
	<i>y</i> ₀	<i>y</i> ₁	<i>y</i> ₂	<i>У</i> з

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- $V = \{all \ English \ words\} \cup \{[START], "."\}$
- $\mathfrak{X} = \mathcal{V}^n$, n = 1, 2, 3, ... [Word sequences of any length]

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- $\mathcal{V} = \{\text{all English words}\} \cup \{[\text{START}], "."\}$
- $X = V^n$, n = 1, 2, 3, ... [Word sequences of any length]
- $\mathcal{P} = \{START, Pronoun, Verb, Noun, Adjective\}$
- $y = \mathcal{P}^n$, n = 1, 2, 3, ...[Part of speech sequence of any length]

Multiclass Hypothesis Space

- Discrete output space: y(x)
 - Very large but has structure, e.g., linear chain (sequence labeling), tree (parsing)
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- Multiclass hypothesis space

$$\mathcal{F} = \left\{ x \mapsto \operatorname*{arg\,max}_{y \in \mathcal{Y}} h(x, y) \mid h \in \mathcal{H} \right\}$$

- Final prediction function is an $f \in \mathcal{F}$.
- For each $f \in \mathcal{F}$ there is an underlying compatibility score function $h \in \mathcal{H}$.

Structured Prediction

Part-of-speech tagging

x: he eats applesy: pronoun verb noun

Multiclass hypothesis space:

$$h(x,y) = w^{T} \Psi(x,y) \tag{21}$$

$$\mathcal{F} = \left\{ x \mapsto \arg\max_{y \in \mathcal{Y}} h(x, y) \mid h \in \mathcal{H} \right\}$$
 (22)

- A special case of multiclass classification
- How to design the feature map Ψ ? What are the considerations?

Unary features

- A unary feature only depends on
 - the label at a single position, y_i , and x
- Example:

$$\begin{array}{lcl} \varphi_{1}(x,y_{i}) & = & \mathbb{1}[x_{i} = \operatorname{runs}]\mathbb{1}[y_{i} = \operatorname{\mathsf{Verb}}] \\ \varphi_{2}(x,y_{i}) & = & \mathbb{1}[x_{i} = \operatorname{\mathsf{runs}}]\mathbb{1}[y_{i} = \operatorname{\mathsf{Noun}}] \\ \varphi_{3}(x,y_{i}) & = & \mathbb{1}[x_{i-1} = \operatorname{\mathsf{He}}]\mathbb{1}[x_{i} = \operatorname{\mathsf{runs}}]\mathbb{1}[y_{i} = \operatorname{\mathsf{Verb}}] \end{array}$$

- A markov feature only depends on
 - two adjacent labels, y_{i-1} and y_i , and x
- Example:

$$\theta_1(x, y_{i-1}, y_i) = \mathbb{1}[y_{i-1} = \text{Pronoun}] \mathbb{1}[y_i = \text{Verb}]$$

 $\theta_2(x, y_{i-1}, y_i) = \mathbb{1}[y_{i-1} = \text{Pronoun}] \mathbb{1}[y_i = \text{Noun}]$

- Reminiscent of Markov models in the output space
- Possible to have higher-order features

Local Feature Vector and Compatibility Score

• At each position *i* in sequence, define the **local feature vector** (unary and markov):

$$\Psi_{i}(x, y_{i-1}, y_{i}) = (\phi_{1}(x, y_{i}), \phi_{2}(x, y_{i}), \dots, \\ \theta_{1}(x, y_{i-1}, y_{i}), \theta_{2}(x, y_{i-1}, y_{i}), \dots)$$

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• And local compatibility score at position $i: \langle w, \Psi_i(x, y_{i-1}, y_i) \rangle$.

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\theta_{1}(x, y_{i-1}, y_{i}), \theta_{2}(x, y_{i-1}, y_{i}), \dots)$$

- And local compatibility score at position $i: \langle w, \Psi_i(x, y_{i-1}, y_i) \rangle$.
- The compatibility score for (x, y) is the sum of local compatibility scores:

$$\sum_{i} \langle w, \Psi_{i}(x, y_{i-1}, y_{i}) \rangle = \left\langle w, \sum_{i} \Psi_{i}(x, y_{i-1}, y_{i}) \right\rangle = \left\langle w, \Psi(x, y) \right\rangle, \tag{23}$$

where we define the sequence feature vector by

$$\Psi(x,y) = \sum_{i} \Psi_{i}(x,y_{i-1},y_{i}).$$
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```
Given a dataset = (x, y);
Initialize w \leftarrow 0:
for iter = 1, 2, \dots, T do
     for (x, y) \in do
           \hat{y} = \operatorname{arg\,max}_{\mathbf{v}' \in (\mathbf{x})} \mathbf{w}^T \psi(\mathbf{x}, \mathbf{y}');
           if \hat{y} \neq y then // We've made a mistake
                \textit{w} \leftarrow \textit{w} + \Psi(\textit{x},\textit{y}) ; // Move the scorer towards \psi(\textit{x},\textit{y})
                w \leftarrow w - \Psi(x, \hat{v}): // Move the scorer away from \psi(x, \hat{v})
           end
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           end
     end
```

end

Identical to the multiclass perceptron algorithm except the arg max is now over the structured output space (x).

Structured hinge loss

Recall the generalized hinge loss

$$\ell_{\mathsf{hinge}}(y, \hat{y}) \max_{y' \in (x)} \Delta(y, y') + \langle w, \Psi(x, y') - \Psi(x, y) \rangle \tag{24}$$

• What is $\Delta(y, y')$ for two sequences?

Structured hinge loss

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$$\ell_{\mathsf{hinge}}(y, \hat{y}) \max_{y' \in (x)} \Delta(y, y') + \langle w, \Psi(x, y') - \Psi(x, y) \rangle \tag{24}$$

- What is $\Delta(y, y')$ for two sequences?
- Hamming loss is common:

$$\Delta(y, y') = \frac{1}{L} \sum_{i=1}^{L} \mathbb{1}[y_i \neq y_i']$$

where L is the sequence length.

Structured SVM

Exercise:

- Write down the objective of structured SVM using the structured hinge loss.
- Stochastic sub-gradient descent for structured SVM (similar to HW3 P3)
- Compare with the structured perceptron algorithm

The argmax problem for sequences

Problem To compute predictions, we need to find $\arg\max_{y\in\mathcal{Y}(x)}\langle w,\Psi(x,y)\rangle$, and $|\mathcal{Y}(x)|$ is exponentially large.

Figure by Daumé III. A course in machine learning. Figure 17.1.

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Observation $\Psi(x,y)$ decomposes to $\sum_i \Psi_i(x,y)$.

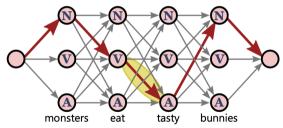
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Solution Dynamic programming (similar to the Viterbi algorithm)



What's the running time?

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Figure by Daumé III. A course in machine learning. Figure 17.1.

• Recall that we can write logistic regression in a general form:

$$p(y|x) = \frac{1}{Z(x)} \exp(w^{\top} \psi(x, y)).$$

• Z is normalization constant: $Z(x) = \sum_{y \in Y} \exp(w^{\top} \psi(x, y))$.

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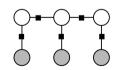
- Z is normalization constant: $Z(x) = \sum_{y \in Y} \exp(w^{\top} \psi(x, y))$.
- Example: linear chain $\{v_t\}$
- We can incorporate unary and Markov features: $p(y|x) = \frac{1}{Z(x)} \exp(\sum_t w^\top \psi(x, y_t, y_{t-1}))$



Logistic Regression







Linear-chain CRFs

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- Compared to Structured SVM, CRF has a probabilistic interpretation.
- We can draw samples in the output space.

- Compared to Structured SVM, CRF has a probabilistic interpretation.
- We can draw samples in the output space.
- How do we learn w? Maximum log likelihood, and regularization term: $\lambda ||w||^2$
- Loss function:

$$I(w) = -\frac{1}{N} \sum_{i=1}^{N} \log p(y^{(i)}|x^{(i)}) + \frac{1}{2}\lambda ||w||^{2}$$

$$= -\frac{1}{N} \sum_{i} \sum_{t} \sum_{k} w_{k} \psi_{k}(y_{t}^{(i)}, y_{t-1}^{(i)}) + \frac{1}{N} \sum_{i} \log Z(x^{(i)}) + \frac{1}{2} \sum_{k} \lambda w_{k}^{2}$$

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Loss function:

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• Gradient:

$$\frac{\partial I(w)}{\partial w_k} = -\frac{1}{N} \sum_{i} \sum_{t} \sum_{k} \psi_k(x^{(i)}, y_t^{(i)}, y_{t-1}^{(i)}) + \frac{1}{N} \sum_{i} \frac{\partial}{\partial w_k} \log \sum_{y' \in Y} \exp(\sum_{t} \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y_t', y_{t-1}')) + \sum_{k} \lambda w_k \qquad (26)$$

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• What is $\frac{1}{N} \sum_i \sum_t \sum_k \psi_k(x^{(i)}, y^{(i)}_t, y^{(i)}_{t-1})$?

- What is $\frac{1}{N}\sum_{i}\sum_{t}\sum_{k}\psi_{k}(x^{(i)},y_{t}^{(i)},y_{t-1}^{(i)})$?
- It is the expectation $\psi_k(x^{(i)}, y_t, y_{t-1})$ under the empirical distribution $\tilde{p}(x, y) = \frac{1}{N} \sum_i \mathbb{1}[x = x^{(i)}] \mathbb{1}[y = y^{(i)}].$

• What is $\frac{1}{N}\sum_i \frac{\partial}{\partial w_k} \log \sum_{y' \in Y} \exp(\sum_t \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y'_t, y'_{t-1}))$?

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• What is $\frac{1}{N} \sum_{i} \frac{\partial}{\partial w_{i}} \log \sum_{v' \in Y} \exp(\sum_{t} \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y'_{t}, y'_{t-1}))$?

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• It is the expectation of $\psi_k(x^{(i)}, y'_t, y'_{t-1})$ under the model distribution $p(y'_t, y'_{t-1}|x)$.

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- Compare the learning algorithms: in structured SVM we need to compute the argmax, whereas in CRF we need to compute the model expectation.
- Both problems are NP-hard for general graphs.

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- In general graphs, we rely on approximate inference (e.g. loopy belief propagation).

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- Semantic segmentation
 Relationship between pixels, e.g. a grass pixel is likely to be next to another grass pixel, and a sky pixel is likely to be above a grass pixel.
- Multi-label learning
 An image may contain multiple class labels, e.g. a bus is likely to co-occur with a car.

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Conclusion

Multiclass algorithms

- Reduce to binary classification, OvA, AvA
 - Good enough for simple multiclass problems
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 - They don't scale and have simplified assumptions
- Generalize binary classification algorithms using multiclass loss
 - Multi-class perceptron, multi-class logistics regression, multi-class SVM
- Structured prediction: Structured SVM, CRF. Data containing structure. Extremely large output space. Text and image applications.

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