Bayesian Methods & Multiclass

Mengye Ren

NYU

Oct 31, 2023

Announcement

- Schedule your project consultation soon.
- Use the provided template! (if your final report fails to use template then there will be marks off)
- Homework 3 is released and due Nov 14 11:59AM.

- Bayesian modeling adds a prior on the parameters.
- Models the distribution of parameters

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$$\underbrace{p(\theta \mid \mathcal{D})}_{\text{posterior}} \propto \underbrace{p(\mathcal{D} \mid \theta)}_{\text{likelihood prior}} \underbrace{p(\theta)}_{\text{prior}}.$$

• Conjugate prior: Having the same form of distribution as the posterior.

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- Common options:
 - posterior mean $\hat{\theta} = \mathbb{E}[\theta \mid \mathcal{D}]$
 - maximum a posteriori (MAP) estimate $\hat{\theta} = \arg \max_{\theta} p(\theta \mid D)$
 - Note: this is the mode of the posterior distribution

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- Select a point estimate using Bayesian decision theory:
 - Choose a loss function.
 - Find action minimizing expected risk w.r.t. posterior

- Ingredients:
 - Parameter space Θ .
 - **Prior**: Distribution $p(\theta)$ on Θ .
 - Action space \mathcal{A} .
 - Loss function: $\ell : \mathcal{A} \times \Theta \to \mathsf{R}$.

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- A Bayes action a^* is an action that minimizes posterior risk:

$$r(a^*) = \min_{a \in \mathcal{A}} r(a)$$

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- Squared Loss : $\ell(\hat{\theta}, \theta) = (\theta \hat{\theta})^2$ \Rightarrow posterior mean
- Zero-one Loss: $\ell(\theta,\hat{\theta}) = \mathbb{1}[\theta \neq \hat{\theta}] \quad \Rightarrow \text{ posterior mode}$
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- Example: I have a card drawing from a deck of 2,3,3,4,4,5,5,5, and you guess the value of my card.
- mean: 3.875; mode: 5; median: 4

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• The Bayes action for square loss is the posterior mean.

Interim summary

- The prior represents belief about θ before observing data \mathfrak{D} .
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 - For decision making, we need a loss function.

Recap: Conditional Probability Models

- Input space X
- Outcome space y
- Action space $A = \{p(y) \mid p \text{ is a probability distribution on } \mathcal{Y}\}.$

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- ullet Outcome space ${\mathcal Y}$
- Action space $\mathcal{A} = \{p(y) \mid p \text{ is a probability distribution on } \mathcal{Y}\}.$
- Hypothesis space \mathcal{F} contains prediction functions $f: \mathcal{X} \to \mathcal{A}$.
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- A parametric family of conditional densities is a set

$$\{p(y \mid x, \theta) : \theta \in \Theta\},\$$

- where $p(y \mid x, \theta)$ is a density on **outcome space** \mathcal{Y} for each x in **input space** \mathcal{X} , and
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- θ is a **parameter** in a [finite dimensional] **parameter space** Θ .
- This is the common starting point for either classical or Bayesian regression.

Classical treatment: Likelihood Function

- **Data**: $\mathcal{D} = (y_1, ..., y_n)$
- ullet The probability density for our data ${\mathcal D}$ is

$$p(\mathcal{D} \mid x_1, \ldots, x_n, \theta) = \prod_{i=1}^n p(y_i \mid x_i, \theta).$$

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• For fixed \mathcal{D} , the function $\theta \mapsto p(\mathcal{D} \mid x, \theta)$ is the **likelihood function**:

$$L_{\mathcal{D}}(\theta) = p(\mathcal{D} \mid x, \theta),$$

where $x = (x_1, ..., x_n)$.

Maximum Likelihood Estimator

• The maximum likelihood estimator (MLE) for θ in the family $\{p(y \mid x, \theta) \mid \theta \in \Theta\}$ is

$$\hat{\theta}_{\mathsf{MLE}} = \underset{\theta \in \Theta}{\mathsf{arg\,max}} L_{\mathcal{D}}(\theta).$$

• MLE corresponds to ERM, if we set the loss to be the negative log-likelihood.

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- MLE corresponds to ERM, if we set the loss to be the negative log-likelihood.
- The corresponding prediction function is

$$\hat{f}(x) = p(y \mid x, \hat{\theta}_{MLE}).$$

Bayesian Conditional Probability Models

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• A prior distribution $p(\theta)$ on $\theta \in \Theta$.

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$$\begin{array}{ccc} p(\theta \mid \mathcal{D}, x) & \propto & p(\mathcal{D} \mid \theta, x) p(\theta) \\ & = & \underbrace{L_{\mathcal{D}}(\theta)}_{\text{likelihood prior}} \underbrace{p(\theta)}_{\text{prior}} \end{array}$$

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- Posterior represents the rationally updated beliefs after seeing \mathfrak{D} .
- \bullet Each θ corresponds to a prediction function,
 - i.e. the conditional distribution function $p(y \mid x, \theta)$.

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- We can use Bayesian decision theory to derive point estimates.
- We may want to use
 - $\hat{\theta} = \mathbb{E}[\theta \mid \mathcal{D}, x]$ (the posterior mean estimate)
 - $\hat{\theta} = \text{median}[\theta \mid \mathcal{D}, x]$
 - $\hat{\theta} = \operatorname{arg\,max}_{\theta \in \Theta} p(\theta \mid \mathcal{D}, x)$ (the MAP estimate)
- depending on our loss function.

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• and a prior distribution $p(\theta)$ on this set.

Back to the basic question - Bayesian Prediction Function

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- and a prior distribution $p(\theta)$ on this set.
- Having set our Bayesian model, how do we predict a distribution on y for input x?
- We don't need to make a discrete selection from the hypothesis space: we maintain uncertainty.

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• In the Bayesian approach, we integrate out over Θ w.r.t. $p(\theta \mid D)$ and predict with

$$p(y \mid x, \mathcal{D}) = \int p(y \mid x; \theta) p(\theta \mid \mathcal{D}) d\theta$$

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- $x \mapsto \text{median}[y \mid x, \mathcal{D}]$, to minimize expected absolute error

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 - we can easily generate single point predictions.
- $x \mapsto \mathbb{E}[y \mid x, \mathcal{D}]$, to minimize expected square error.
- $x \mapsto \text{median}[y \mid x, \mathcal{D}]$, to minimize expected absolute error
- $x \mapsto \arg\max_{y \in \mathcal{Y}} p(y \mid x, \mathcal{D})$, to minimize expected 0/1 loss

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- $x \mapsto \arg\max_{y \in \mathcal{Y}} p(y \mid x, \mathcal{D})$, to minimize expected 0/1 loss
- Each of these can be derived from p(y | x, D).

Gaussian Regression Example

- Input space $\mathfrak{X} = [-1,1]$ Output space $\mathfrak{Y} = \mathsf{R}$
- Given x, the world generates y as

$$y = w_0 + w_1 x + \varepsilon$$
,

where $\varepsilon \sim \mathcal{N}(0, 0.2^2)$.

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• Written another way, the conditional probability model is

$$y \mid x, w_0, w_1 \sim \Re(w_0 + w_1 x, 0.2^2)$$
.

• What's the parameter space?

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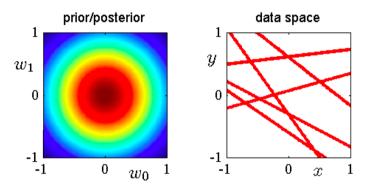
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- What's the parameter space? R².
- Prior distribution: $w = (w_0, w_1) \sim \mathcal{N}(0, \frac{1}{2}I)$

Example in 1-Dimension: Prior Situation

• Prior distribution: $w = (w_0, w_1) \sim \mathcal{N}\left(0, \frac{1}{2}I\right)$ (Illustrated on left)

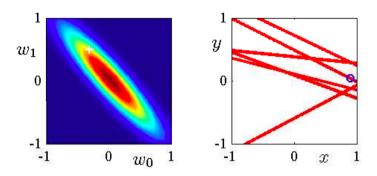


• On right, $y(x) = \mathbb{E}[y \mid x, w] = w_0 + w_1 x$, for randomly chosen $w \sim p(w) = \mathcal{N}(0, \frac{1}{2}I)$.

Bishop's PRML Fig 3.7

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Example in 1-Dimension: 1 Observation

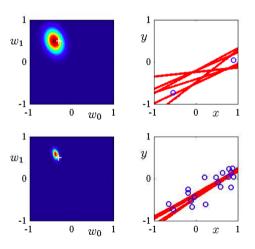


- On left: posterior distribution; white cross indicates true parameters
- On right:
 - blue circle indicates the training observation
 - red lines, $y(x) = \mathbb{E}[y \mid x, w] = w_0 + w_1 x$, for randomly chosen $w \sim p(w|\mathcal{D})$ (posterior)

Bishop's PRML Fig 3.7

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Example in 1-Dimension: 2 and 20 Observations



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Gaussian Regression: Closed form

Model:

$$w \sim \mathcal{N}(0, \Sigma_0)$$

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- Posterior distribution is a Gaussian distribution:

$$w \mid \mathcal{D} \sim$$

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- Posterior distribution is a Gaussian distribution:

$$\begin{array}{rcl} w \mid \mathcal{D} & \sim & \mathcal{N}(\mu_P, \Sigma_P) \\ \mu_P & = & \left(X^T X + \sigma^2 \Sigma_0^{-1} \right)^{-1} X^T y \\ \Sigma_P & = & \left(\sigma^{-2} X^T X + \Sigma_0^{-1} \right)^{-1} \end{array}$$

Model:

$$w \sim \mathcal{N}(0, \Sigma_0)$$

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$$\mu_P = (X^T X + \sigma^2 \Sigma_0^{-1})^{-1} X^T y$$

$$\Sigma_P = (\sigma^{-2} X^T X + \Sigma_0^{-1})^{-1}$$

• Posterior Variance Σ_P gives us a natural uncertainty measure.

• Posterior distribution is a Gaussian distribution:

$$w \mid \mathcal{D} \sim$$

Posterior distribution is a Gaussian distribution:

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which is of course the ridge regression solution.

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• The Posterior density on w for $\Sigma_0 = \frac{\sigma^2}{\lambda}I$:

$$p(w \mid \mathcal{D}) \propto \underbrace{\exp\left(-\frac{\lambda}{2\sigma^2} \|w\|^2\right)}_{\text{prior}} \underbrace{\prod_{i=1}^{n} \exp\left(-\frac{(y_i - w^T x_i)^2}{2\sigma^2}\right)}_{\text{likelihood}}$$

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• Which is the ridge regression objective.

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• For Gaussian regression, predictive distribution has closed form.

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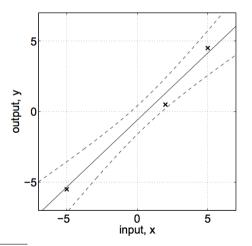
$$y_{\text{new}} \mid x_{\text{new}}, \mathcal{D} \sim \mathcal{N}\left(\eta_{\text{new}}, \sigma_{\text{new}}^2\right)$$

$$\eta_{\text{new}} = \mu_{\text{P}}^T x_{\text{new}}$$

$$\sigma_{\text{new}}^2 = \underbrace{x_{\text{new}}^T \Sigma_{\text{P}} x_{\text{new}}}_{\text{from variance in } w} + \underbrace{\sigma^2}_{\text{inherent variance in } y}$$

Bayesian Regression Provides Uncertainty Estimates

• With predictive distributions, we can give mean prediction with error bands:



Rasmussen and Williams' Gaussian Processes for Machine Learning, Fig.2.1(b)

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Multi-class Overview

Motivation

- So far, most algorithms we've learned are designed for binary classification.
 - Sentiment analysis (positive vs. negative)
 - Spam filter (spam vs. non-spam)

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 - Object recognition (over 20k classes)
 - Face recognition (millions of classes)

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 - Spam filter (spam vs. non-spam)
- Many real-world problems have more than two classes.
 - Document classification (over 10 classes)
 - Object recognition (over 20k classes)
 - Face recognition (millions of classes)
- What are some potential issues when we have a large number of classes?
 - Computation cost
 - Class imbalance
 - Different cost of errors

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Today's lecture

- How to reduce multiclass classification to binary classification?
 - We can think of binary classifier or linear regression as a black box. Naive ways:
 - E.g. multiple binary classifiers produce a binary code for each class (000, 001, 010)
 - E.g. a linear regression produces a numerical value for each class (1.0, 2.0, 3.0)

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- How do we generalize binary classification algorithm to the multiclass setting?
 - We also need to think about the loss function.
- Example of very large output space: structured prediction.
 - Multi-class: Mutually exclusive class structure.
 - Text: Temporal relational structure.

Reduction to Binary Classification

One-vs-All / One-vs-Rest

Setting • Input space: X

• Output space: $\mathcal{Y} = \{1, \dots, k\}$

One-vs-All / One-vs-Rest

Setting

- Input space: X
- Output space: $\mathcal{Y} = \{1, \dots, k\}$

Training

- Train k binary classifiers, one for each class: $h_1, \ldots, h_k : \mathcal{X} \to \mathbb{R}$.
- Classifier h_i distinguishes class i (+1) from the rest (-1).

One-vs-All / One-vs-Rest

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Prediction

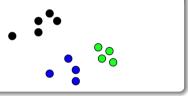
Majority vote:

$$h(x) = \underset{i \in \{1, \dots, k\}}{\arg \max} h_i(x)$$

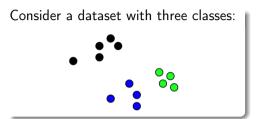
• Ties can be broken arbitrarily.

OvA: 3-class example (linear classifier)

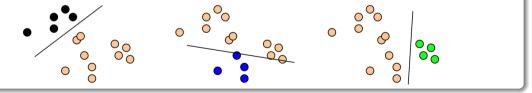
Consider a dataset with three classes:



OvA: 3-class example (linear classifier)



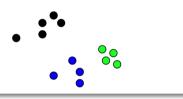
Train OvA classifiers:



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OvA: 3-class example (linear classifier)

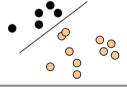
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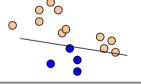


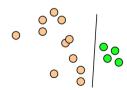
Assumption: each class is linearly separable from the rest.

Ideal case: only target class has positive score.

Train OvA classifiers:







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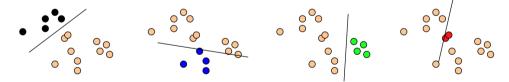
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OvA: 4-class non linearly separable example

Consider a dataset with four classes:



Train OvA classifiers:



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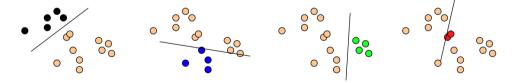
OvA: 4-class non linearly separable example

Consider a dataset with four classes:



Cannot separate red points from the rest. Which classes might have low accuracy?

Train OvA classifiers:



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All vs All / One vs One / All pairs

Setting

- Input space: χ
 - Output space: $\mathcal{Y} = \{1, \dots, k\}$

All vs All / One vs One / All pairs

Setting

- Input space: X
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Training

- Train $\binom{k}{2}$ binary classifiers, one for each pair: $h_{ij}: \mathcal{X} \to \mathsf{R}$ for $i \in [1, k]$ and $j \in [i+1, k]$.
- Classifier h_{ij} distinguishes class i (+1) from class j (-1).

All vs All / One vs One / All pairs

Setting

- Input space: $\mathfrak X$
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- Classifier h_{ij} distinguishes class i (+1) from class j (-1).

Prediction

• Majority vote (each class gets k-1 votes)

$$h(x) = \operatorname*{arg\,max}_{i \in \{1, \dots, k\}} \sum_{j \neq i} \underbrace{h_{ij}(x) \mathbb{I}\{i < j\}}_{\text{class } i \text{ is } +1} - \underbrace{h_{ji}(x) \mathbb{I}\{j < i\}}_{\text{class } i \text{ is } -1}$$

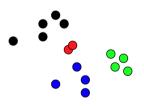
- Tournament
- Ties can be broken arbitrarily.

AvA: four-class example

Consider a dataset with four classes:



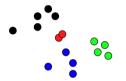
What's the decision region for the red class?



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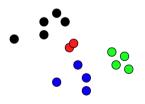
AvA: four-class example

Consider a dataset with four classes:



Assumption: each pair of classes are linearly separable. More expressive than OvA.

What's the decision region for the red class?



OvA vs AvA

		OvA	4	AvA	
computation	train test	O(k O(k)	$O(k^2 \\ O(k^2$)

OvA vs AvA

		OvA	AvA
computation	train test	$O(kB_{train}(n)) \ O(kB_{test})$	$O(k^2 B_{train}(n/k))$ $O(k^2 B_{test})$

challenges

		OvA	AvA	
computation	train test	$O(kB_{train}(n)) \ O(kB_{test})$	$O(k^2 B_{train}(n/k)) \\ O(k^2 B_{test})$	
	train		small training set	
challenges	test	calibration / scale tie breaking		

Lack theoretical justification but simple to implement and works well in practice (when # classes is small).

 Mengye Ren (NYU)
 CSCI-GA 2565
 Oct 31, 2023
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1	1	0	0	0
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OvA uses k bits to encode each label, what's the minimal number of bits you can use?

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Error correcting output codes (ECOC)

Example: 8 classes, 6-bit code

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3	0	1	1	0	1	0
4	1	1	0	0	0	0
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6	0	0	1	1	0	1
7	0	0	1	0	0	0
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Training Binary classifier h_i :

- +1: classes whose i-th bit is 1
- -1: classes whose *i*-th bit is 0

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Prediction Closest label in terms of Hamming distance.

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0	1	1	0	1	0
1	1	0	0	0	0
1	1	0	0	1	0
0	0	1	1	0	1
0	0	1	0	0	0
0	1	0	1	0	0
	0 1 0 1 1 0 0	0 0 1 0 0 1 1 1 1 1 0 0 0 0	0 0 0 1 0 0 0 1 1 1 1 0 0 0 1 0 0 1	0 0 0 1 1 0 0 0 0 1 1 0 1 1 0 0 1 1 0 0 0 0 1 1 0 0 1 0	0 0 0 1 0 1 0 0 0 0 0 1 1 0 1 1 1 0 0 0 1 1 0 0 1 0 0 1 1 0 0 0 1 0 0

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Code design Want good binary classifiers.

Error correcting output codes: summary

- Computationally more efficient than OvA (a special case of ECOC). Better for large k.
- Why not use the minimal number of bits $(\log_2 k)$?

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- Why not use the minimal number of bits $(\log_2 k)$?
 - If the minimum Hamming distance between any pair of code word is d, then it can correct $\left\lfloor \frac{d-1}{2} \right\rfloor$ errors.
 - In plain words, if rows are far from each other, ECOC is robust to errors.

Error correcting output codes: summary

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- Why not use the minimal number of bits $(\log_2 k)$?
 - If the minimum Hamming distance between any pair of code word is d, then it can correct $\lfloor \frac{d-1}{2} \rfloor$ errors.
 - In plain words, if rows are far from each other, ECOC is robust to errors.
- Trade-off between code distance and binary classification performance.
- Nice theoretical results [Allwein et al., 2000] (also incoporates AvA).

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Review

Reduction-based approaches:

- Reducing multiclass classification to binary classification: OvA, AvA
- Key is to design "natural" binary classification problems without large computation cost.

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- Reducing multiclass classification to binary classification: OvA, AvA
- Key is to design "natural" binary classification problems without large computation cost.

But,

- Unclear how to generalize to extremely large # of classes.
- ImageNet: >20k labels; Wikipedia: >1M categories.

Next, generalize previous algorithms to multiclass settings.

Multiclass Loss

Binary Logistic Regression

• Given an input x, we would like to output a classification between (0,1).

$$f(x) = sigmoid(z) = \frac{1}{1 + \exp(-z)} = \frac{1}{1 + \exp(-w^{\top}x - b)}.$$
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• The other class is represented in 1 - f(x):

$$1 - f(x) = \frac{\exp(-w^{\top}x - b)}{1 + \exp(-w^{\top}x - b)} = \frac{1}{1 + \exp(w^{\top}x + b)} = sigmoid(-z).$$
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• Another way to view: one class has (+w,+b) and the other class has (-w,-b).

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$$f_c(x) = \frac{\exp(w_c^\top x) + b_c}{\sum_c \exp(w_c^\top x + b_c)}$$
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- Also called "softmax" in neural networks.
- Loss function: $L = \sum_{i} -y_c^{(i)} \log f_c(x^{(i)})$
- Gradient: $\frac{\partial L}{\partial z} = f y$. Recall: MSE loss.

Comparison to OvA

- Base Hypothesis Space: $\mathcal{H} = \{h : \mathcal{X} \to R\}$ (score functions).
- Multiclass Hypothesis Space (for *k* classes):

$$\mathcal{F} = \left\{ x \mapsto rg \max_{i} h_{i}(x) \mid h_{1}, \dots, h_{k} \in \mathcal{H} \right\}$$

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- Intuitively, $h_i(x)$ scores how likely x is to be from class i.
- OvA objective: $h_i(x) > 0$ for x with label i and $h_i(x) < 0$ for x with all other labels.

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- Intuitively, $h_i(x)$ scores how likely x is to be from class i.
- OvA objective: $h_i(x) > 0$ for x with label i and $h_i(x) < 0$ for x with all other labels.
- At test time, to predict (x,i) correctly we only need

$$h_i(x) > h_j(x) \qquad \forall j \neq i.$$
 (4)

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Multiclass Perceptron

• Base linear predictors: $h_i(x) = w_i^T x \ (w \in \mathbb{R}^d)$.

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- Multiclass perceptron:

```
Given a multiclass dataset \mathcal{D} = \{(x, y)\};
Initialize w \leftarrow 0:
for iter = 1, 2, ..., T do
    for (x, y) \in \mathcal{D} do
         \hat{y} = \operatorname{arg\,max}_{v' \in \mathcal{Y}} w_{v'}^T x;
         if \hat{v} \neq v then // We've made a mistake
              w_v \leftarrow w_v + x; // Move the target-class scorer towards x
              w_{\hat{v}} \leftarrow w_{\hat{v}} - x; // Move the wrong-class scorer away from x
         end
    end
end
```

Rewrite the scoring function

- Remember that we want to scale to very large # of classes and reuse algorithms and analysis for binary classification
 - \implies a single weight vector is desired
- How to rewrite the equation such that we have one w instead of k?

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$$w_i^T x = w^T \psi(x, i) \tag{5}$$

$$h_i(x) = h(x, i) \tag{6}$$

- Encode labels in the feature space.
- ullet Score for each label o score for the "compatibility" of a label and an input.

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The Multivector Construction

How to construct the feature map ψ ?

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• What if we stack w_i 's together (e.g., $x \in \mathbb{R}^2$, $y = \{1, 2, 3\}$)

$$w = \left(\underbrace{-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}}_{w_1}, \underbrace{\frac{0, 1}{w_2}, \frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}}_{w_3}\right)$$

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• And then do the following: $\Psi: R^2 \times \{1, 2, 3\} \rightarrow R^6$ defined by

$$\Psi(x,1) := (x_1, x_2, 0, 0, 0, 0)$$

$$\Psi(x,2) := (0,0,x_1,x_2,0,0)$$

$$\Psi(x,3) := (0,0,0,0,x_1,x_2)$$

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• Then $\langle w, \Psi(x, y) \rangle = \langle w_v, x \rangle$, which is what we want.

```
Multiclass perceptron using the multivector construction.

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            w \leftarrow w + \psi(x, y); // Move the scorer towards \psi(x, y)
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Exercise: What is the base binary classification problem in multiclass perceptron?

Features

Toy multiclass example: Part-of-speech classification

- $\mathfrak{X} = \{ All \text{ possible words} \}$
- $y = \{NOUN, VERB, ADJECTIVE, ...\}.$

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• Multivector construction: $w \in \mathbb{R}^{d \times k}$ —doesn't scale.

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How to construct the feature vector?

- Multivector construction: $w \in \mathbb{R}^{d \times k}$ —doesn't scale.
- Directly design features for each class.

$$\Psi(x,y) = (\psi_1(x,y), \psi_2(x,y), \psi_3(x,y), \dots, \psi_d(x,y))$$
 (7)

• Size can be bounded by d.

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- E.g., $\Psi(x = \text{run}, y = \text{NOUN}) = (0, 1, 0, 0, ...)$
- After training, what's w_1 , w_2 , w_3 , w_4 ?
- No need to include features unseen in training data.

Feature templates: implementation

- Flexible, e.g., neighboring words, suffix/prefix.
- "Read off" features from the training data.
- Often sparse—efficient in practice, e.g., NLP problems.
- Can use a hash function: template $\rightarrow \{1, 2, ..., d\}$.

Review

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- Scoring functions for each class (similar to ranking).
- ullet Represent labels in the input space \Longrightarrow single weight vector.

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We've seen

- How to generalize the perceptron algorithm to multiclass setting.
- Very simple idea. Was popular in NLP for structured prediction (e.g., tagging, parsing).

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Next,

- How to generalize SVM to the multiclass setting.
- Concept check: Why might one prefer SVM / perceptron?

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Margin for Multiclass

Binary • Margin for $(x^{(n)}, y^{(n)})$:

$$y^{(n)}w^Tx^{(n)} \tag{8}$$

• Want margin to be large and positive $(w^T x^{(n)})$ has same sign as $y^{(n)}$

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Multiclass

• Class-specific margin for $(x^{(n)}, y^{(n)})$:

$$h(x^{(n)}, y^{(n)}) - h(x^{(n)}, y).$$
 (9)

- Difference between scores of the correct class and each other class
- Want margin to be large and positive for all $y \neq v^{(n)}$.

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Multiclass SVM: separable case

Binary

$$\min_{w} \frac{1}{2} ||w||^{2} \qquad (10)$$
s.t.
$$\underbrace{y^{(n)} w^{T} x^{(n)}}_{\text{margin}} \geqslant 1 \quad \forall (x^{(n)}, y^{(n)}) \in \mathcal{D}$$
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Multiclass As in the binary case, take 1 as our target margin.

$$m_{n,y}(w) \stackrel{\text{def}}{=} \underbrace{\left\langle w, \Psi(x^{(n)}, y^{(n)}) \right\rangle}_{\text{score of correct class}} - \underbrace{\left\langle w, \Psi(x^{(n)}, y) \right\rangle}_{\text{score of other class}}$$
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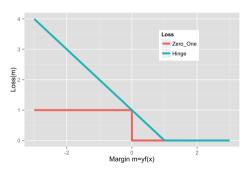
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Exercise: write the objective for the non-separable case

Recap: hingle loss for binary classification

• Hinge loss: a convex upperbound on the 0-1 loss

$$\ell_{\mathsf{hinge}}(y, \hat{y}) = \mathsf{max}(0, 1 - yh(x)) \tag{15}$$



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(16)

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- Upper bound on $\Delta(y, y')$.

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$$\implies \langle w, \Psi(x, y) \rangle \leqslant \langle w, \Psi(x, \hat{y}) \rangle \tag{18}$$

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$$\Longrightarrow \Delta(y,\hat{y}) \leqslant \Delta(y,\hat{y}) - \langle w, (\Psi(x,y) - \Psi(x,\hat{y})) \rangle \qquad \text{ When are they equal?} \tag{19}$$

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$$\Delta(y, y') = \mathbb{I}\left\{y \neq y'\right\} \tag{16}$$

- In general, can also have different cost for each class.
- Upper bound on $\Delta(y, y')$.

$$\hat{y} \stackrel{\text{def}}{=} \underset{y' \in \mathcal{Y}}{\operatorname{arg\,max}} \langle w, \Psi(x, y') \rangle \tag{17}$$

$$\implies \langle w, \Psi(x, y) \rangle \leqslant \langle w, \Psi(x, \hat{y}) \rangle \tag{18}$$

$$\Longrightarrow \Delta(y,\hat{y}) \leqslant \Delta(y,\hat{y}) - \langle w, (\Psi(x,y) - \Psi(x,\hat{y})) \rangle \qquad \text{When are they equal?} \tag{19}$$

Generalized hinge loss:

$$\ell_{\mathsf{hinge}}(y, x, w) \stackrel{\mathsf{def}}{=} \max_{y' \in \mathcal{Y}} \left(\Delta(y, y') - \left\langle w, \left(\Psi(x, y) - \Psi(x, y') \right) \right\rangle \right) \tag{20}$$

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Multiclass SVM with Hinge Loss

• Recall the hinge loss formulation for binary SVM (without the bias term):

$$\min_{w \in \mathbb{R}^d} \frac{1}{2} ||w||^2 + C \sum_{n=1}^N \max \left(0, 1 - \underbrace{y^{(n)} w^T x^{(n)}}_{\text{margin}} \right).$$

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• The multiclass objective:

$$\min_{w \in \mathbb{R}^d} \frac{1}{2} ||w||^2 + C \sum_{n=1}^N \max_{y' \in \mathcal{Y}} \left(\Delta(y, y') - \underbrace{\left\langle w, \left(\Psi(x, y) - \Psi(x, y') \right) \right\rangle}_{\text{margin}} \right)$$

- $\Delta(y, y')$ as target margin for each class.
- If margin $m_{n,y'}(w)$ meets or exceeds its target $\Delta(y^{(n)},y') \ \forall y \in \mathcal{Y}$, then no loss on example n.

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Recap: What Have We Got?

• Problem: Multiclass classification $\mathcal{Y} = \{1, ..., k\}$

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 - Train k models: $h_1(x), \ldots, h_k(x) : \mathcal{X} \to \mathbb{R}$.
 - Predict with $\arg \max_{y \in \mathcal{Y}} h_y(x)$.
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 - Predict with $\arg \max_{y \in \mathcal{Y}} h_y(x)$.
 - Gave simple example where this fails for linear classifiers
- Solution 2: Multiclass loss
 - Train one model: $h(x,y): \mathfrak{X} \times \mathfrak{Y} \to \mathsf{R}$.
 - $\bullet \ \ {\rm Prediction \ involves \ solving \ arg \, max}_{y \in \mathcal{Y}} \ h(x,y).$

Does it work better in practice?

- Paper by Rifkin & Klautau: "In Defense of One-Vs-All Classification" (2004)
 - Extensive experiments, carefully done
 - albeit on relatively small UCI datasets
 - Suggests one-vs-all works just as well in practice
 - (or at least, the advantages claimed by earlier papers for multiclass methods were not compelling)

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 - Extensive experiments, carefully done
 - albeit on relatively small UCI datasets
 - Suggests one-vs-all works just as well in practice
 - (or at least, the advantages claimed by earlier papers for multiclass methods were not compelling)
- Compared
 - many multiclass frameworks (including the one we discuss)
 - one-vs-all for SVMs with RBF kernel
 - one-vs-all for square loss with RBF kernel (for classification!)
- All performed roughly the same

Why Are We Bothering with Multiclass?

- The framework we have developed for multiclass
 - compatibility features / scoring functions
 - multiclass margin
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Why Are We Bothering with Multiclass?

- The framework we have developed for multiclass
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- Generalizes to situations where k is very large and one-vs-all is intractable.
- Key idea is that we can generalize across outputs y by using features of y.

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Introduction to Structured Prediction

Example: Part-of-speech (POS) Tagging

• Given a sentence, give a part of speech tag for each word:

X	[START]	He	eats	apples
	<i>x</i> ₀	×1	<i>X</i> ₂	<i>X</i> 3
У	[START]	Pronoun	Verb	Noun
	<i>y</i> ₀	<i>y</i> ₁	<i>y</i> ₂	<i>У</i> з

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- $V = \{all \ English \ words\} \cup \{[START], "."\}$
- $\mathfrak{X} = \mathcal{V}^n$, n = 1, 2, 3, ... [Word sequences of any length]

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У	[START]	Pronoun	Verb	Noun
	<i>y</i> ₀	<i>y</i> 1	<i>y</i> 2	<i>у</i> з

- $\mathcal{V} = \{\text{all English words}\} \cup \{[\text{START}], "."\}$
- $X = V^n$, n = 1, 2, 3, ... [Word sequences of any length]
- $\mathcal{P} = \{START, Pronoun, Verb, Noun, Adjective\}$
- $y = \mathcal{P}^n$, n = 1, 2, 3, ...[Part of speech sequence of any length]

Multiclass Hypothesis Space

- Discrete output space: y(x)
 - Very large but has structure, e.g., linear chain (sequence labeling), tree (parsing)
 - Size depends on input x

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 - h(x,y) gives compatibility score between input x and output y
- Multiclass hypothesis space

$$\mathcal{F} = \left\{ x \mapsto \operatorname*{arg\,max}_{y \in \mathcal{Y}} h(x, y) \mid h \in \mathcal{H} \right\}$$

- Final prediction function is an $f \in \mathcal{F}$.
- For each $f \in \mathcal{F}$ there is an underlying compatibility score function $h \in \mathcal{H}$.

Structured Prediction

Part-of-speech tagging

x: he eats applesy: pronoun verb noun

Multiclass hypothesis space:

$$h(x,y) = w^{T} \Psi(x,y) \tag{21}$$

$$\mathcal{F} = \left\{ x \mapsto \arg\max_{y \in \mathcal{Y}} h(x, y) \mid h \in \mathcal{H} \right\}$$
 (22)

- A special case of multiclass classification
- How to design the feature map Ψ ? What are the considerations?

Unary features

- A unary feature only depends on
 - the label at a single position, y_i , and x
- Example:

$$\begin{array}{lcl} \varphi_{1}(x,y_{i}) & = & \mathbb{1}[x_{i} = \operatorname{runs}]\mathbb{1}[y_{i} = \operatorname{\mathsf{Verb}}] \\ \varphi_{2}(x,y_{i}) & = & \mathbb{1}[x_{i} = \operatorname{\mathsf{runs}}]\mathbb{1}[y_{i} = \operatorname{\mathsf{Noun}}] \\ \varphi_{3}(x,y_{i}) & = & \mathbb{1}[x_{i-1} = \operatorname{\mathsf{He}}]\mathbb{1}[x_{i} = \operatorname{\mathsf{runs}}]\mathbb{1}[y_{i} = \operatorname{\mathsf{Verb}}] \end{array}$$

- A markov feature only depends on
 - two adjacent labels, y_{i-1} and y_i , and x
- Example:

$$\begin{array}{lcl} \theta_1(x,y_{i-1},y_i) &=& \mathbbm{1}[y_{i-1} = \mathsf{Pronoun}] \mathbbm{1}[y_i = \mathsf{Verb}] \\ \theta_2(x,y_{i-1},y_i) &=& \mathbbm{1}[y_{i-1} = \mathsf{Pronoun}] \mathbbm{1}[y_i = \mathsf{Noun}] \end{array}$$

- Reminiscent of Markov models in the output space
- Possible to have higher-order features

Local Feature Vector and Compatibility Score

• At each position *i* in sequence, define the **local feature vector** (unary and markov):

$$\Psi_{i}(x, y_{i-1}, y_{i}) = (\phi_{1}(x, y_{i}), \phi_{2}(x, y_{i}), \dots, \\ \theta_{1}(x, y_{i-1}, y_{i}), \theta_{2}(x, y_{i-1}, y_{i}), \dots)$$

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• And local compatibility score at position $i: \langle w, \Psi_i(x, y_{i-1}, y_i) \rangle$.

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- And local compatibility score at position $i: \langle w, \Psi_i(x, y_{i-1}, y_i) \rangle$.
- The compatibility score for (x, y) is the sum of local compatibility scores:

$$\sum_{i} \langle w, \Psi_{i}(x, y_{i-1}, y_{i}) \rangle = \left\langle w, \sum_{i} \Psi_{i}(x, y_{i-1}, y_{i}) \right\rangle = \left\langle w, \Psi(x, y) \right\rangle, \tag{23}$$

where we define the sequence feature vector by

$$\Psi(x,y) = \sum_{i} \Psi_{i}(x,y_{i-1},y_{i}).$$
 decomposable

```
Given a dataset \mathcal{D} = \{(x, y)\};
Initialize w \leftarrow 0:
for iter = 1, 2, \dots, T do
    for (x, y) \in \mathcal{D} do
         \hat{y} = \operatorname{arg\,max}_{v' \in \mathcal{Y}(x)} w^T \psi(x, y');
         if \hat{y} \neq y then // We've made a mistake
              w \leftarrow w + \Psi(x,y) ; // Move the scorer towards \psi(x,y)
             w \leftarrow w - \Psi(x, \hat{v}); // Move the scorer away from \psi(x, \hat{v})
          end
     end
end
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w \leftarrow w - \Psi(x, \hat{y}); // Move the scorer away from \psi(x, \hat{y})
             end
      end
```

end

Identical to the multiclass perceptron algorithm except the arg max is now over the structured output space $\mathcal{Y}(x)$.

Structured hinge loss

• Recall the generalized hinge loss

$$\ell_{\mathsf{hinge}}(y, \hat{y}) \stackrel{\mathsf{def}}{=} \max_{y' \in \mathcal{Y}(x)} \left(\Delta(y, y') + \left\langle w, \left(\Psi(x, y') - \Psi(x, y) \right) \right\rangle \right) \tag{24}$$

• What is $\Delta(y, y')$ for two sequences?

Structured hinge loss

Recall the generalized hinge loss

$$\ell_{\mathsf{hinge}}(y, \hat{y}) \stackrel{\mathsf{def}}{=} \max_{y' \in \mathcal{Y}(x)} \left(\Delta(y, y') + \left\langle w, \left(\Psi(x, y') - \Psi(x, y) \right) \right\rangle \right) \tag{24}$$

- What is $\Delta(y, y')$ for two sequences?
- Hamming loss is common:

$$\Delta(y, y') = \frac{1}{L} \sum_{i=1}^{L} \mathbb{1}[y_i \neq y_i']$$

where L is the sequence length.

Structured SVM

Exercise:

- Write down the objective of structured SVM using the structured hinge loss.
- Stochastic sub-gradient descent for structured SVM (similar to HW3 P3)
- Compare with the structured perceptron algorithm

The argmax problem for sequences

Problem To compute predictions, we need to find $\arg\max_{y\in\mathcal{Y}(x)}\langle w,\Psi(x,y)\rangle$, and $|\mathcal{Y}(x)|$ is exponentially large.

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Observation $\Psi(x,y)$ decomposes to $\sum_i \Psi_i(x,y)$.

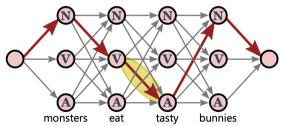
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Solution Dynamic programming (similar to the Viterbi algorithm)



What's the running time?

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Figure by Daumé III. A course in machine learning. Figure 17.1.

• Recall that we can write logistic regression in a general form:

$$p(y|x) = \frac{1}{Z(x)} \exp(w^{\top} \psi(x, y)).$$

• Z is normalization constant: $Z(x) = \sum_{y \in Y} \exp(w^{\top} \psi(x, y))$.

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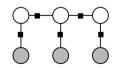
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- Z is normalization constant: $Z(x) = \sum_{y \in Y} \exp(w^{\top} \psi(x, y))$.
- Example: linear chain $\{v_t\}$
- We can incorporate unary and Markov features: $p(y|x) = \frac{1}{Z(x)} \exp(\sum_t w^\top \psi(x, y_t, y_{t-1}))$



Logistic Regression





Linear-chain CRFs

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- Compared to Structured SVM, CRF has a probabilistic interpretation.
- We can draw samples in the output space.

- Compared to Structured SVM, CRF has a probabilistic interpretation.
- We can draw samples in the output space.
- How do we learn w? Maximum log likelihood, and regularization term: $\lambda ||w||^2$
- Loss function:

$$I(w) = -\frac{1}{N} \sum_{i=1}^{N} \log p(y^{(i)}|x^{(i)}) + \frac{1}{2}\lambda ||w||^{2}$$

$$= -\frac{1}{N} \sum_{i} \sum_{t} \sum_{k} w_{k} \psi_{k}(y_{t}^{(i)}, y_{t-1}^{(i)}) + \frac{1}{N} \sum_{i} \log Z(x^{(i)}) + \frac{1}{2} \sum_{k} \lambda w_{k}^{2}$$

Loss function:

$$I(w) = -\frac{1}{N} \sum_{i} \sum_{t} \sum_{k} w_{k} \psi_{k}(x^{(i)}, y_{t}^{(i)}, y_{t-1}^{(i)}) + \frac{1}{N} \sum_{i} \log Z(x^{(i)}) + \frac{1}{2} \sum_{k} \lambda w_{k}^{2}$$

• Gradient:

$$\frac{\partial I(w)}{\partial w_k} = -\frac{1}{N} \sum_{i} \sum_{t} \sum_{k} \psi_k(x^{(i)}, y_t^{(i)}, y_{t-1}^{(i)}) + \frac{1}{N} \sum_{i} \frac{\partial}{\partial w_k} \log \sum_{y' \in Y} \exp(\sum_{t} \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y_t', y_{t-1}')) + \sum_{k} \lambda w_k \qquad (26)$$

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• What is $\frac{1}{N} \sum_i \sum_t \sum_k \psi_k(x^{(i)}, y^{(i)}_t, y^{(i)}_{t-1})$?

- What is $\frac{1}{N} \sum_{i} \sum_{t} \sum_{k} \psi_{k}(x^{(i)}, y_{t}^{(i)}, y_{t-1}^{(i)})$?
- It is the expectation $\psi_k(x^{(i)}, y_t, y_{t-1})$ under the empirical distribution $\tilde{p}(x, y) = \frac{1}{N} \sum_i \mathbb{1}[x = x^{(i)}] \mathbb{1}[y = y^{(i)}].$

• What is $\frac{1}{N} \sum_i \frac{\partial}{\partial w_k} \log \sum_{y' \in Y} \exp(\sum_t \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y'_t, y'_{t-1}))$?

• What is $\frac{1}{N} \sum_i \frac{\partial}{\partial w_k} \log \sum_{y' \in Y} \exp(\sum_t \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y'_t, y'_{t-1}))$?

$$\frac{1}{N} \sum_{i} \frac{\partial}{\partial w_{k}} \log \sum_{v' \in Y} \exp(\sum_{t} \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y'_{t}, y'_{t-1}))$$
(27)

$$= \frac{1}{N} \sum_{i} \left[\sum_{y' \in Y} \exp\left(\sum_{t} \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y'_{t}, y'_{t-1})\right) \right]^{-1}$$
 (28)

$$\left[\sum_{y'\in Y} \exp\left(\sum_{t} \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y_t^{(i)}, y_{t-1}^{(i)})\right) \sum_{t} \psi_k(x^{(i)}, y_t', y_{t-1}')\right]$$
(29)

$$= \frac{1}{N} \sum_{i} \sum_{t} \sum_{y' \in Y} p(y'_{t}, y'_{t-1} | x) \psi_{k}(x^{(i)}, y'_{t}, y'_{t-1})$$
(30)

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• What is $\frac{1}{N} \sum_i \frac{\partial}{\partial w_k} \log \sum_{v' \in Y} \exp(\sum_t \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y'_t, y'_{t-1}))$?

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$$\left[\sum_{y' \in Y} \exp\left(\sum_{t} \sum_{k'} w_{k'} \psi_{k'}(x^{(i)}, y_t^{(i)}, y_{t-1}^{(i)})\right) \sum_{t} \psi_k(x^{(i)}, y_t', y_{t-1}') \right]$$
(29)

$$= \frac{1}{N} \sum_{i} \sum_{t} \sum_{y' \in Y} \rho(y'_{t}, y'_{t-1} | x) \psi_{k}(x^{(i)}, y'_{t}, y'_{t-1})$$
(30)

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• It is the expectation of $\psi_k(x^{(i)}, y'_t, y'_{t-1})$ under the model distribution $p(y'_t, y'_{t-1}|x)$.

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• To compute the gradient, we need to infer expectation under the model distribution p(y|x).

Conditional random field (CRF)

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- Compare the learning algorithms: in structured SVM we need to compute the argmax, whereas in CRF we need to compute the model expectation.

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- To compute the gradient, we need to infer expectation under the model distribution p(y|x).
- Compare the learning algorithms: in structured SVM we need to compute the argmax, whereas in CRF we need to compute the model expectation.
- Both problems are NP-hard for general graphs.

• In the linear chain structure, we can use the forward-backward algorithm for inference, similar to Viterbi.

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- Test time, again use Viterbi algorithm to infer argmax.
- The inference algorithm can be generalized to belief propagation (BP) in a tree structure (exact inference).
- In general graphs, we rely on approximate inference (e.g. loopy belief propagation).

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Examples

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Examples

- POS tag Relationship between constituents, e.g. NP is likely to be followed by a VP.
- Semantic segmentation
 Relationship between pixels, e.g. a grass pixel is likely to be next to another grass pixel, and a sky pixel is likely to be above a grass pixel.

Examples

- POS tag Relationship between constituents, e.g. NP is likely to be followed by a VP.
- Semantic segmentation Relationship between pixels, e.g. a grass pixel is likely to be next to another grass pixel, and a sky pixel is likely to be above a grass pixel.
- Multi-label learning An image may contain multiple class labels, e.g. a bus is likely to co-occur with a car.

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Conclusion

Multiclass algorithms

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- Generalize binary classification algorithms using multiclass loss
 - Multi-class perceptron, multi-class logistics regression, multi-class SVM
- Structured prediction: Structured SVM, CRF. Data containing structure. Extremely large output space. Text and image applications.

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