Gradient Descent and Loss Functions

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(Slides credit to David Rosenberg, He He, et al.)

NYU

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Lecture Slides

- For those of you who want to take notes on your tablets.
- Otherwise, slides will be shared on the course website after the lecture.



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Homework 1

- Homework 1 will be released soon. You have until Oct 1 noon (12pm) to finish.
- Submit PDF and code to Gradescope.
- Course website: https://nyu-cs2565.github.io/2024-fall/

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Review: ERM

Our Machine Learning Setup

Prediction Function

A prediction function gets input x and produces an output $\hat{y} = f(x)$.

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Our Machine Learning Setup

Prediction Function

A **prediction function** gets input x and produces an output $\hat{y} = f(x)$.

Loss Function

A loss function $\ell(\hat{y}, y)$ evaluates an action in the context of the outcome y.

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Risk and the Bayes Prediction Function

Definition

The **risk** of a prediction function $f: \mathcal{X} \to \mathcal{Y}$ is

$$R(f) = \mathbb{E}\ell(f(x), y).$$

In words, it's the **expected loss** of f on a new example (x,y) drawn randomly from $P_{\mathfrak{X}\times \mathfrak{Y}}$.

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Definition

A Bayes prediction function f^* is a function that achieves the *minimal risk* among all possible functions:

$$f^* \in \operatorname*{arg\,min}_f R(f)$$
,

• The risk of a Bayes prediction function is called the **Bayes risk**.

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The Empirical Risk

Let $\mathfrak{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$ be drawn i.i.d. from $\mathfrak{P}_{\mathfrak{X} \times \mathfrak{Y}}$.

Definition

The **empirical risk** of f with respect to \mathfrak{D}_n is

$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- The unconstrained empirical risk minimizer can overfit.
 - i.e. if we minimize $\hat{R}_n(f)$ over all functions, we overfit.

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Constrained Empirical Risk Minimization

Definition

A hypothesis space \mathcal{F} is a set of functions mapping $\mathcal{X} \to \mathcal{Y}$.

• This is the collection of prediction functions we are choosing from.

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$$\hat{f}_n \in \underset{f \in \mathcal{F}}{\operatorname{arg\,min}} \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- From now on "ERM" always means "constrained ERM".
- So we should always specify the hypothesis space when we're doing ERM.

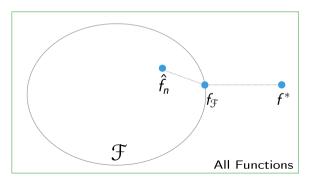
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Error Decomposition Review

• Excess risk decomposition for function \tilde{f}_n returned by an optimization algorithm in practice:

Excess
$$\operatorname{Risk}(\tilde{f}_n) = R(\tilde{f}_n) - R(f^*)$$

$$= \underbrace{R(\tilde{f}_n) - R(\hat{f}_n)}_{\text{optimization error}} + \underbrace{R(\hat{f}_n) - R(f_{\mathcal{F}})}_{\text{estimation error}} + \underbrace{R(f_{\mathcal{F}}) - R(f^*)}_{\text{approximation error}}$$



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- Given a loss function \(\ell_t \).
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- Use an optimization method to find an empirical risk minimizer $\hat{f}_n \in \mathcal{F}$:

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• Or find a \tilde{f}_n that comes close to \hat{f}_n

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- Or find a \tilde{f}_n that comes close to \hat{f}_n
- The machine learning scientist's job:
 - Choose \mathcal{F} that balances approximation and estimation error.
 - As we get more training data, we can use a bigger \mathcal{F} .

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Setup

• Loss: $\ell(\hat{y}, y) = (y - \hat{y})^2$

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- Loss: $\ell(\hat{y}, y) = (y \hat{y})^2$
- Hypothesis space: $\mathcal{F} = \{f : \mathbb{R}^d \to \mathbb{R} \mid f(x) = w^T x, w \in \mathbb{R}^d \}$
- Given a data set $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\},\$
 - Our goal is to find the ERM $\hat{f} \in \mathcal{F}$.

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Objective Function: Empirical Risk

We want to find the function in \mathcal{F} , parametrized by $w \in \mathbb{R}^d$, that minimizes the empirical risk:

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2$$

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• How do we solve this optimization problem?

$$\min_{w \in \mathbb{R}^d} \hat{R}_n(w)$$

• (For OLS there's a closed form solution, but in general there isn't.)

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Unconstrained Optimization

Setting

We assume that the objective function $f : \mathbb{R}^d \to \mathbb{R}$ is differentiable.

We want to find

$$x^* = \arg\min_{x \in \mathsf{R}^d} f(x)$$

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The Gradient

- Let $f: \mathbb{R}^d \to \mathbb{R}$ be differentiable at $x_0 \in \mathbb{R}^d$.
- The gradient of f at the point x_0 , denoted $\nabla_x f(x_0)$, is the direction in which f(x) increases fastest, if we start from x_0 .
- The **gradient** of f is the partial derivatives of all dimensions: $\nabla f(x) = [\partial f/\partial x_1(x), ..., \partial f/\partial x_d(x)].$

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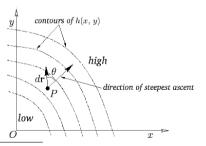


Figure A.111 from Newtonian Dynamics, by Richard Fitzpatrick.

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Gradient Descent

- Initialize $x \leftarrow 0$.
- Repeat:

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• until the stopping criterion is satisfied.

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- until the stopping criterion is satisfied.
- The "step size" η is not the amount by which we update x!
- "Step size" is also referred to as "learning rate" in neural networks literature.

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Gradient Descent Path

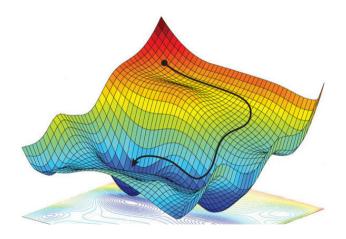


Image credit: Amini et al. Spatial Uncertainty Sampling for End-to-End Control. 2018.

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Gradient Descent: Step Size

A fixed step size will work, eventually, as long as it's small enough

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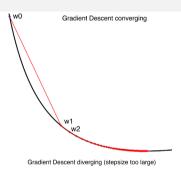
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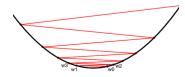
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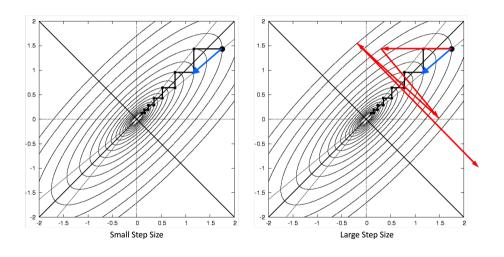
- If η is too large, the optimization process might diverge
- In practice, it often makes sense to try several fixed step sizes
- Intuition on when to take big steps and when to take small steps?





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2D Divergence example



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Notes on Convergence

• Gradient descent with an appropriate step size converges to stationary point (derivative = 0) for differentiable functions.

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Notes on Convergence

- Gradient descent with an appropriate step size converges to stationary point (derivative =

 o) for differentiable functions.
- Stationary points can be (local) minima, (local) maxima, saddle points, etc.
- Gradient descent can converge to global minimum for convex functions.

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Convergence Theorem for Fixed Step Size

Theorem

Suppose $f: \mathbb{R}^d \to \mathbb{R}$ is convex and differentiable, and ∇f is **Lipschitz continuous** with constant L > 0 (L-smooth), i.e.

$$\|\nabla f(x) - \nabla f(x')\| \le L\|x - x'\|$$

for any $x, x' \in \mathbb{R}^d$. Then gradient descent with fixed step size $\eta \leq 1/L$ converges. In particular,

$$f(x^{(k)}) - f(x^*) \leqslant \frac{\|x^{(0)} - x^*\|^2}{2\eta k}.$$

This says that gradient descent is guaranteed to converge and that it converges with rate O(1/k).

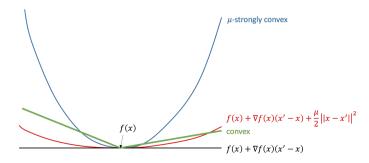
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Strongly Convex Functions

Definition

A function f is μ -strongly convex if

$$f(x') \ge f(x) + \nabla f(x) \cdot (x' - x) + \frac{\mu}{2} ||x - x'||^2$$



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Convergence Theorem for Strongly Convex Functions

Theorem

If f is L-smooth and μ -strongly convex, and step size $0 < \eta \leqslant \frac{1}{L}$, then gradient descent converges with the following inequality:

$$||x^{(k)} - x^*||^2 \le (1 - \eta \mu)^k ||x^{(0)} - x^*||^2$$

This means we can get linear convergence, but it depends on μ . If the estimate of μ is bad then the rate is not great.

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Gradient Descent: When to Stop?

- Wait until $\|\nabla f(x)\|_2 \le \varepsilon$, for some ε of your choosing.
 - (Recall $\nabla f(x) = 0$ at a local minimum.)

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Gradient Descent: When to Stop?

- Wait until $\|\nabla f(x)\|_2 \le \varepsilon$, for some ε of your choosing.
 - (Recall $\nabla f(x) = 0$ at a local minimum.)
- Early stopping:
 - evalute loss on validation data (unseen held out data) after each iteration;
 - stop when the loss does not improve (or gets worse).

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Quick recap: Gradient Descent for ERM

- We have a hypothesis space of functions $\mathfrak{F} = \{f_w : \mathfrak{X} \to \mathfrak{Y} \mid w \in \mathbb{R}^d\}$
 - Parameterized by $w \in \mathbb{R}^d$.

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$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \ell(f_w(x_i), y_i)$$

- Suppose $\ell(f_w(x_i), y_i)$ is differentiable as a function of w.
- Then we can do gradient descent on $\hat{R}_n(w)$

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Gradient Descent: Scalability

• At every iteration, we compute the gradient at the current w:

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- How does this scale with *n*?
- We have to iterate over all n training points to take a single step. [O(n)]
- Can we make progress without looking at all the data before updating w?

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Stochastic Gradient Descent

"Noisy" Gradient Descent

- Instead of using the gradient, we use a noisy estimate of the gradient.
- Turns out this can work just fine!

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"Noisy" Gradient Descent

- Instead of using the gradient, we use a noisy estimate of the gradient.
- Turns out this can work just fine!
- Intuition:
 - Gradient descent is an iterative procedure anyway.
 - At every step, we have a chance to recover from previous missteps.

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Minibatch Gradient

• The full gradient is

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

• It's an average over the **full batch** of data $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}.$

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$$(x_{m_1}, y_{m_1}), \ldots, (x_{m_N}, y_{m_N})$$

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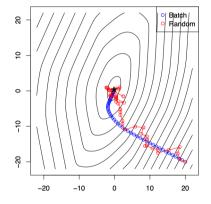
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$$\nabla \hat{R}_{N}(w) = \frac{1}{N} \sum_{i=1}^{N} \nabla_{w} \ell(f_{w}(x_{m_{i}}), y_{m_{i}})$$

Batch vs Stochastic Methods



(Slide adapted from Ryan Tibshirani)

Rule of thumb for stochastic methods:

- Stochastic methods work well far from the optimum
- But struggle close the the optimum

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$$\mathbb{E}\left[\nabla\hat{R}_{N}(w)\right] = \nabla\hat{R}_{n}(w)$$

• The bigger the minibatch, the better the estimate.

$$\operatorname{Var}\left[\nabla \hat{R}_{N}(w)\right] = \operatorname{Var}\left[\frac{1}{N}\sum_{i}\nabla \hat{R}_{i}(w)\right] = \frac{1}{N^{2}}\operatorname{Var}\left[\sum_{i}\nabla \hat{R}_{i}(w)\right] = \frac{1}{N}\operatorname{Var}\left[\nabla \hat{R}_{i}(w)\right]$$

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- Because of vectorization, the computation cost of minibatches is sublinear

- For convergence guarantee, use **diminishing step sizes**, e.g. $\eta_k = 1/k$
- Theoretically, GD is much faster than SGD in terms of convergence rate and number of steps:
 - much faster to add a digit of accuracy (more details later)

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 - but most of that advantage comes into play once we're already pretty close to the minimum
 - in many ML problems we don't care about optimizing to high accuracy (why?)

Step Sizes in Minibatch Gradient Descent

Minibatch Gradient Descent (minibatch size *N*)

- initialize w = 0
- repeat
 - randomly choose N points $\{(x_i, y_i)\}_{i=1}^N \subset \mathcal{D}_n$

•
$$w \leftarrow w - \eta \left[\frac{1}{N} \sum_{i=1}^{N} \nabla_{w} \ell(f_{w}(x_{i}), y_{i}) \right]$$

• For SGD, fixed step size can work well in practice.

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- Typical approach: Fixed step size reduced by constant factor whenever validation performance stops improving (staircase decay).
- Other schedules: inverse time decay (1/t) etc.

Convergence of SGD Theorem (Optional)

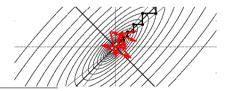
More on why we need a diminishing step size.

Theorem

If f is L-smooth and convex, and SGD has bounded variance $Var(\nabla f(x^{(k)})) \leqslant \sigma^2$ for all k, then SGD with step size $\eta \leqslant \frac{1}{I}$ satisifies:

$$\min_{k} \mathbb{E}[||\nabla f(x^{(k)}||^{2}] \leqslant \frac{f(x^{(0)}) - f(x^{*})}{\sum_{k} \eta_{k}} + \frac{L\sigma^{2}}{2} \frac{\sum_{k} \eta_{k}^{2}}{\sum_{k} \eta_{k}}$$

The extra term of variance will dominate if the step size does not decrease. ¹



¹ https://www.cs.ubc.ca/~schmidtm/Courses/540-W19/L11.pdf

Summary

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- Gradient descent or "full-batch" gradient descent
 - Use full data set of size *n* to determine step direction
- Minibatch gradient descent
 - Use a random subset of size N to determine step direction
- Stochastic gradient descent
 - Minibatch with N=1.
 - Use a single randomly chosen point to determine step direction.

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Summary

- Gradient descent or "full-batch" gradient descent
 - Use full data set of size *n* to determine step direction
- Minibatch gradient descent
 - Use a random subset of size N to determine step direction
- Stochastic gradient descent
 - Minibatch with N=1.
 - Use a single randomly chosen point to determine step direction.

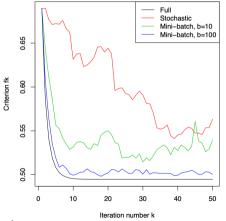
These days terminology isn't used so consistently, so when referring to SGD, always clarify the [mini]batch size.

SGD is much more efficient in time and memory cost and has been quite successful in large-scale ML.

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Example: Logistic regression with ℓ_2 regularization

Batch methods converge faster :

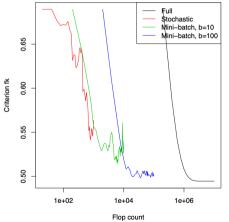


(Example from Ryan Tibshirani)

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Stochastic methods are computationally more efficient:

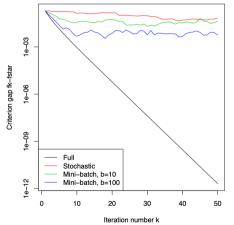


(Example from Ryan Tibshirani)

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Example: Logistic regression with ℓ_2 regularization

Batch methods are much faster close to the optimum:



(Example from Ryan Tibshirani)

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Loss Functions: Regression

- Examples:
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- Notation:
 - \hat{y} is the predicted value (the action)
 - y is the actual observed value (the outcome)

Loss Functions for Regression

• A loss function in general:

$$(\hat{y}, y) \mapsto \ell(\hat{y}, y) \in \mathsf{R}$$

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- Regression losses usually only depend on the **residual** $r = y \hat{y}$.
 - what you have to add to your prediction to get the correct answer.
- A loss $\ell(\hat{y}, y)$ is called **distance-based** if:
 - It only depends on the residual:

$$\ell(\hat{y}, y) = \psi(y - \hat{y})$$
 for some $\psi: R \to R$

2 It is zero when the residual is 0:

$$\psi(0) = 0$$

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Distance-Based Losses are Translation Invariant

• Distance-based losses are translation-invariant. That is,

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- When might you not want to use a translation-invariant loss?
- Sometimes the relative error $\frac{\hat{y}-y}{y}$ is a more natural loss (but not translation-invariant)

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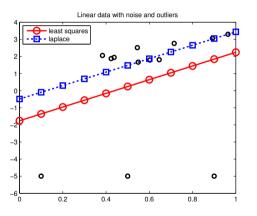
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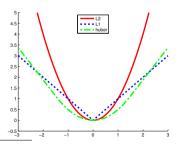
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- Outliers typically have large residuals.
- Square loss much more affected by outliers than absolute loss.

Loss Function Robustness

• Robustness refers to how affected a learning algorithm is by outliers.



- Square or ℓ_2 Loss: $\ell(r) = r^2$ (not robust)
- Absolute or Laplace Loss: $\ell(r) = |r|$ (not differentiable)
 - gives median regression
- **Huber** Loss: Quadratic for $|r| \leq \delta$ and linear for $|r| > \delta$ (robust and differentiable)
 - Equal values and slopes at $r = \delta$



Classification Loss Functions

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How can we optimize the model output?

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- Output space $\mathcal{Y} = \{-1, 1\}$
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Definition

The value f(x) is called the **score** for the input x.

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- In this context, f may be called a score function.
- The magnitude of the score can be interpreted as our confidence of our prediction.

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Definition

The margin (or functional margin) for a predicted score \hat{y} and the true class $y \in \{-1, 1\}$ is $y\hat{y}$.

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- The margin is a measure of how correct we are:
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- We want to maximize the margin.
- Most classification losses depend only on the margin (they are margin-based losses).

Classification Losses: 0-1 Loss

- If \tilde{f} is the inference function (1 if f(x) > 0 and -1 otherwise), then
- The **0-1 loss** for $f: \mathcal{X} \rightarrow \{-1, 1\}$:

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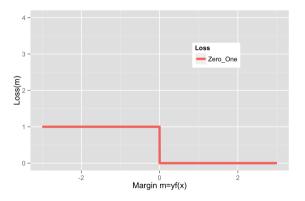
Minimizing empirical 0-1 risk not computationally feasible.

 $\hat{R}_n(f)$ is non-convex, not differentiable, and even discontinuous.

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Classification Losses

Zero-One loss: $\ell_{0-1} = \mathbb{1}[m \leq 0]$

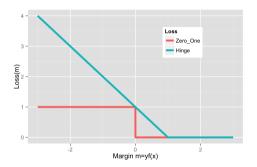


• x-axis is margin: $m > 0 \iff$ correct classification

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Hinge Loss

SVM/Hinge loss: $\ell_{\text{Hinge}} = \max(1 - m, 0)$



Hinge is a convex, upper bound on 0-1 loss. Not differentiable at m=1.

We will cover SVM and Hinge loss in more details in future lectures.

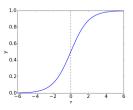
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- Two equivalent types of logistic regression losses, depending on the labels.
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- $\hat{y} = \sigma(z)$, where σ is the sigmoid function, and $z = f(x) = w^{\top}x$.

$$\sigma(z) = \frac{1}{1 + \exp(-z)}$$



CSCI-GA 2565

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Remember the negative sign!

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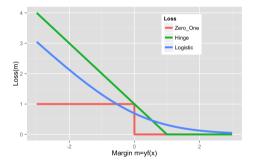
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Logistic Loss

Logistic/Log loss: $\ell_{\text{Logistic}} = \log(1 + e^{-m})$



Logistic loss is differentiable. Logistic loss always rewards a larger margin (the loss is never 0).

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• Loss
$$\ell(f(x), y) = (f(x) - y)^2$$
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- Loss $\ell(f(x), y) = (f(x) y)^2$.
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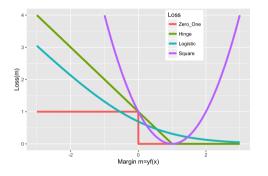
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$$= (1 - m)^{2}$$

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Heavily penalizes outliers (e.g. mislabeled examples).

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