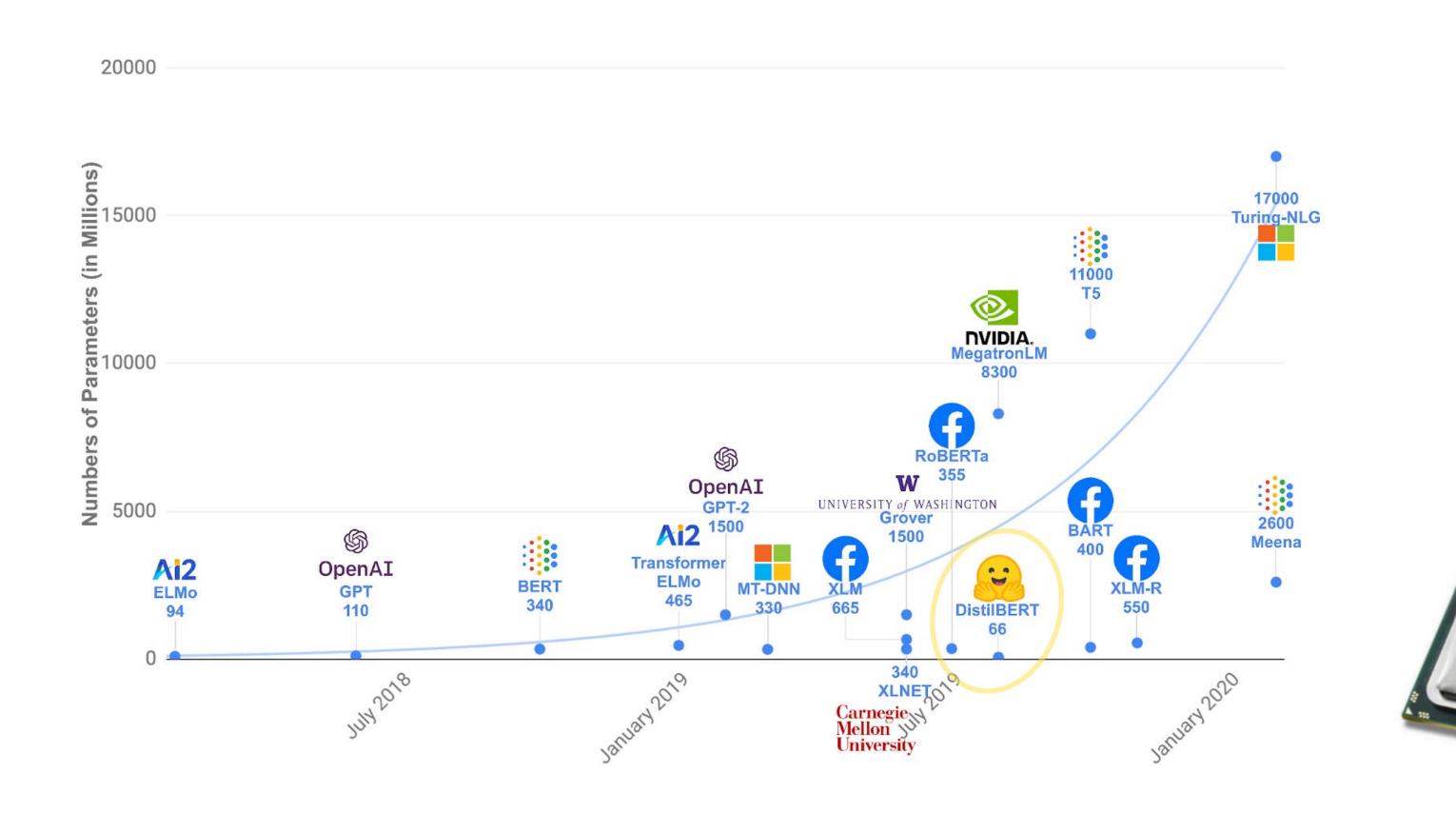
# Efficient Inference Divyam Madaan

#### Overview of efficient inference

- Efficiency challenge
- Quantization
  - What is quantization and how to quantize?
- Pruning
  - Pruning before, during, after training
- Knowledge distillation
  - Distillation on outputs, weights and features.
- SCP tutorial

## Efficiency challenge

Size of models makes \_\_\_\_\_





## How does quantization look like in real-world?

Goal is to reduce the number of bits (colors) while preserving the precision





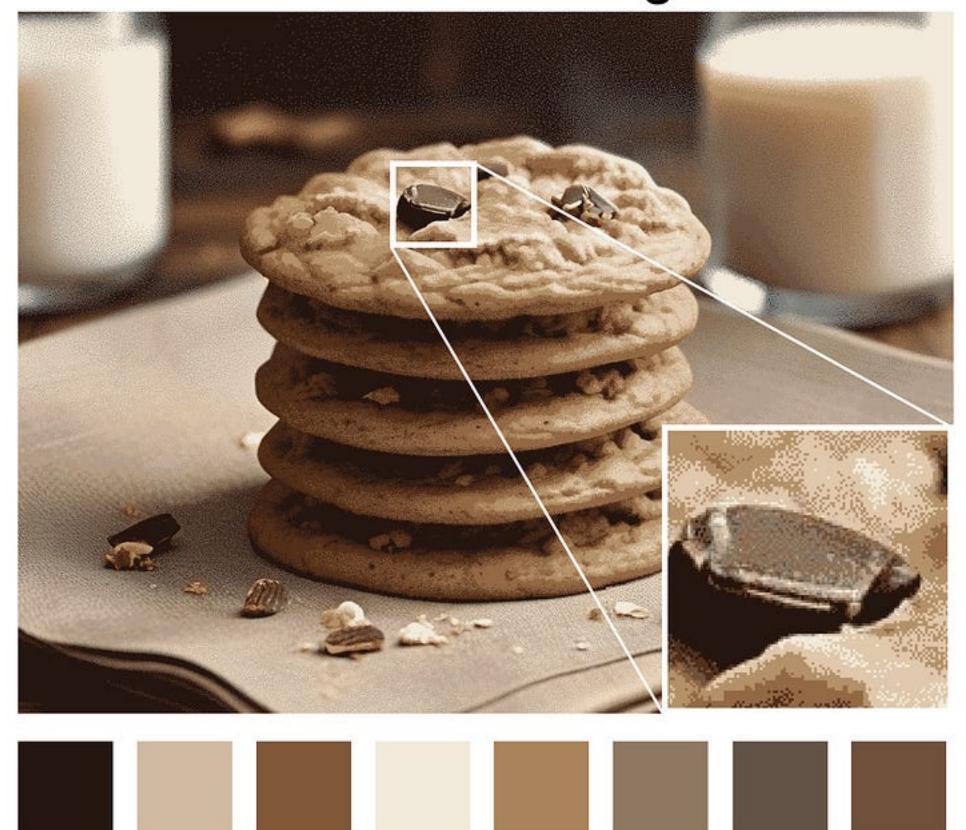
## How does quantization look like in real-world?

Reducing the image to use just eight colors leads in a loss of detail and precision

**Original Image** 



"Quantized" Image



Bits use \_\_\_\_\_ to represent a value

Float 32-bit (FP32)

0 1000000 100100100001111111011011

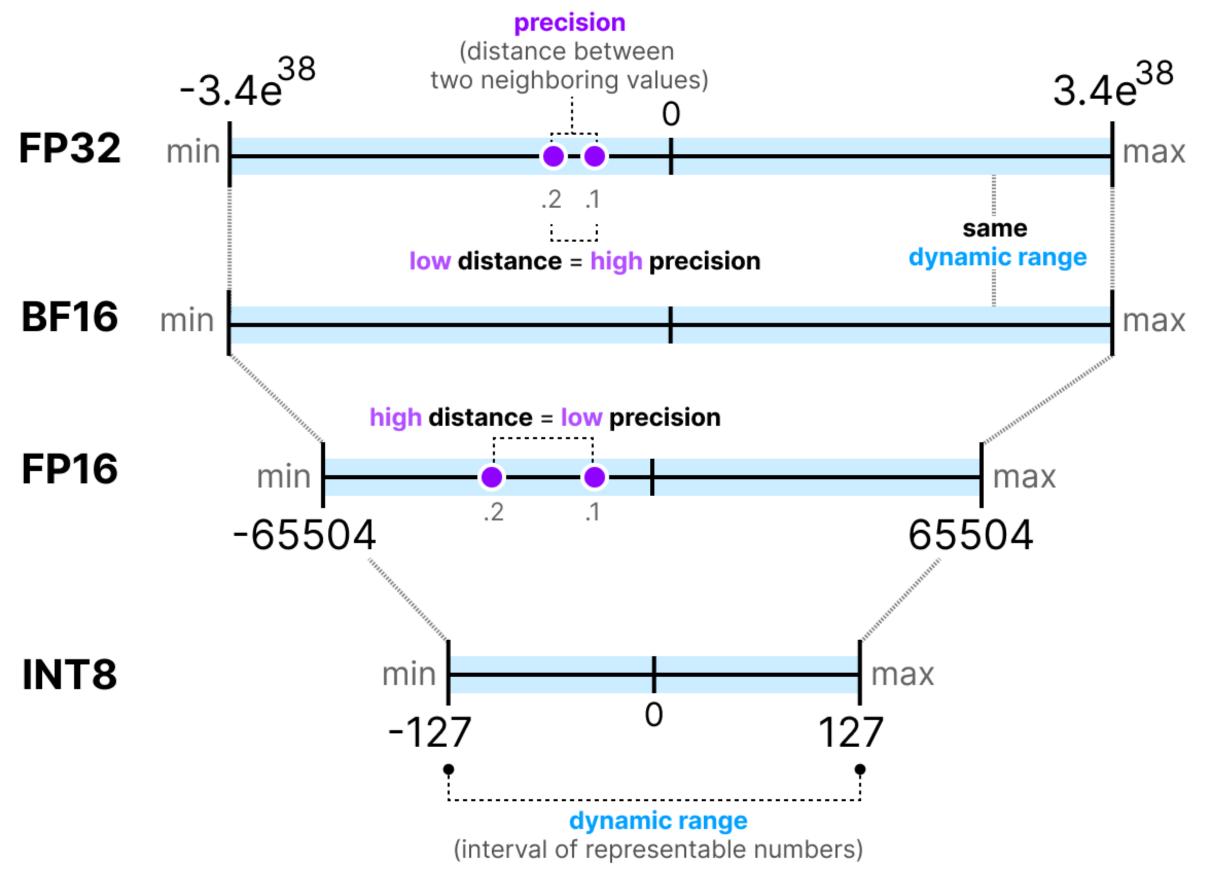
$$(-1)^{0} \times 2^{1} \times 1.5707964 = 3.1415927410125732$$

higher precision

$$(-1)^{sign} \times base^{exponent} \times fraction$$

## What is precision?

Precision is a measure of how precisely a number can be represented

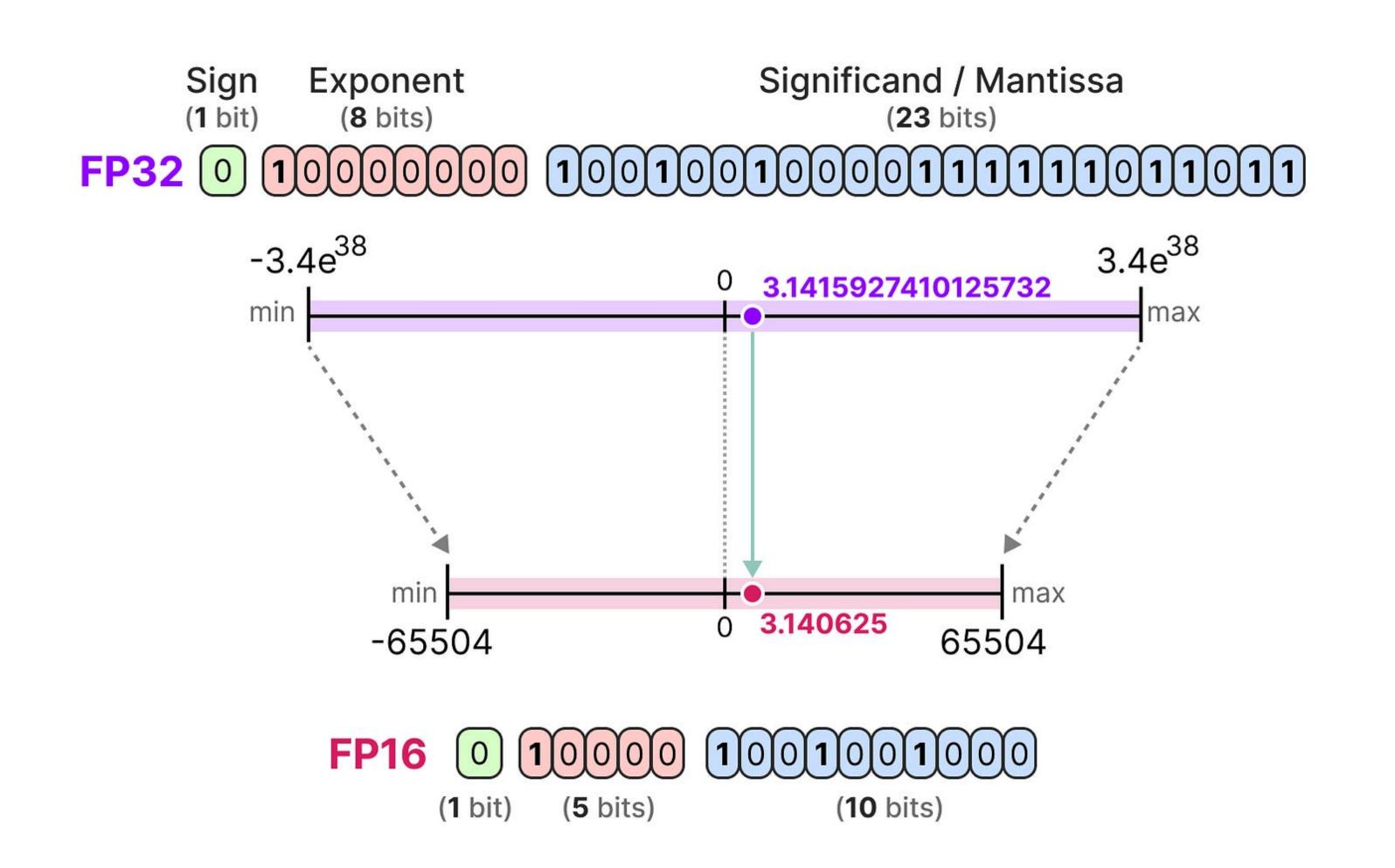


What is the difference between BF16 and FP16?

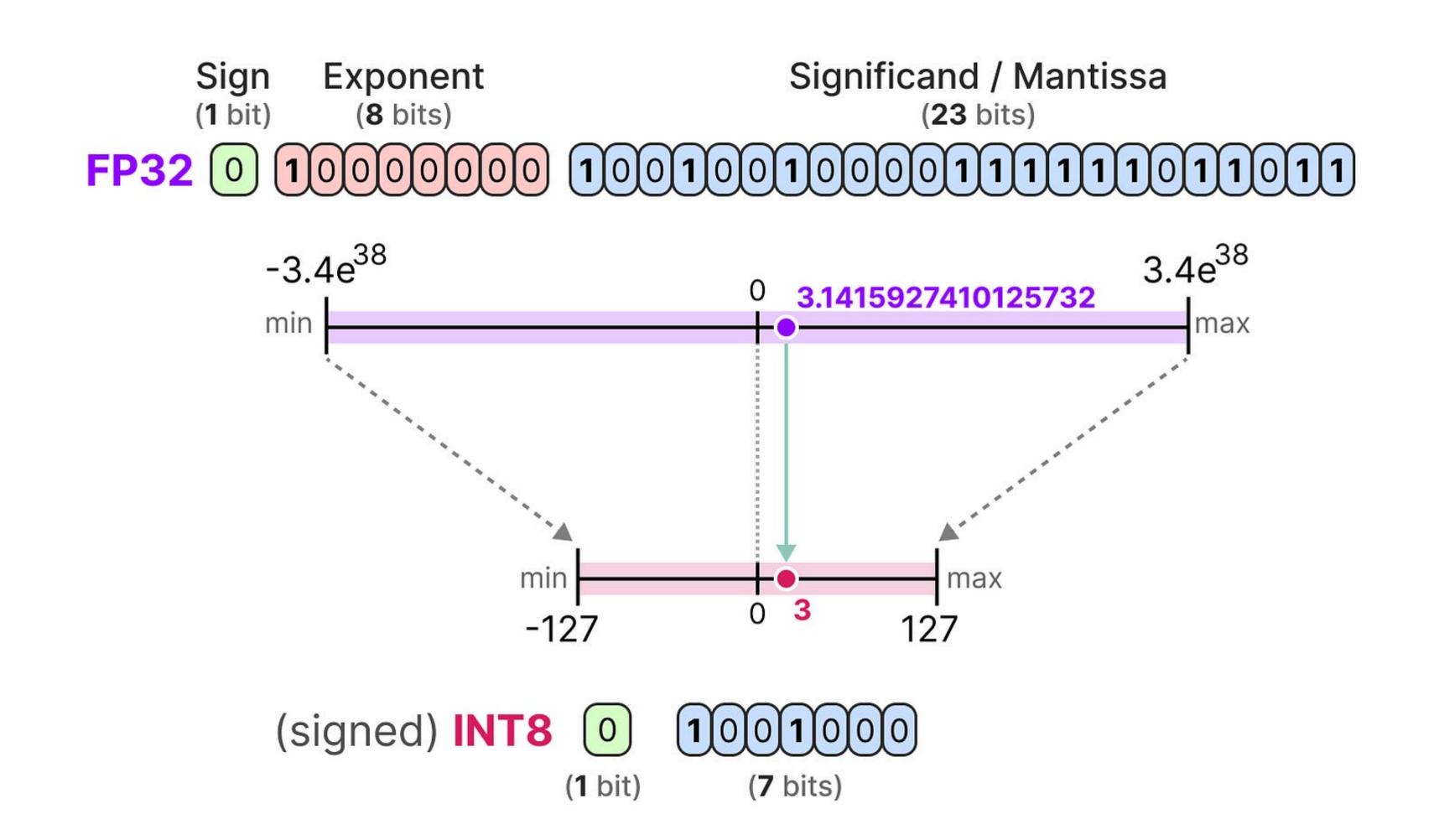
Using more bits increases the precision of a value

```
Float 32-bit (FP32)
   (-1)^{0} \times 2^{1} \times 1.5707964 = 3.1415927410125732
                                      higher precision
Float 16-bit (FP16)
   100000 100100100100
1000100
(-1)^{\circ} \times 2^{1} \times 1.5703125
                            3.140625
                          lower precision
original value
3.1415927
```

The range of values reduce with quantization



We can convert FP32 to 8-bit integer-based representations to save memory



## Absolute maximum (absmax) quantization

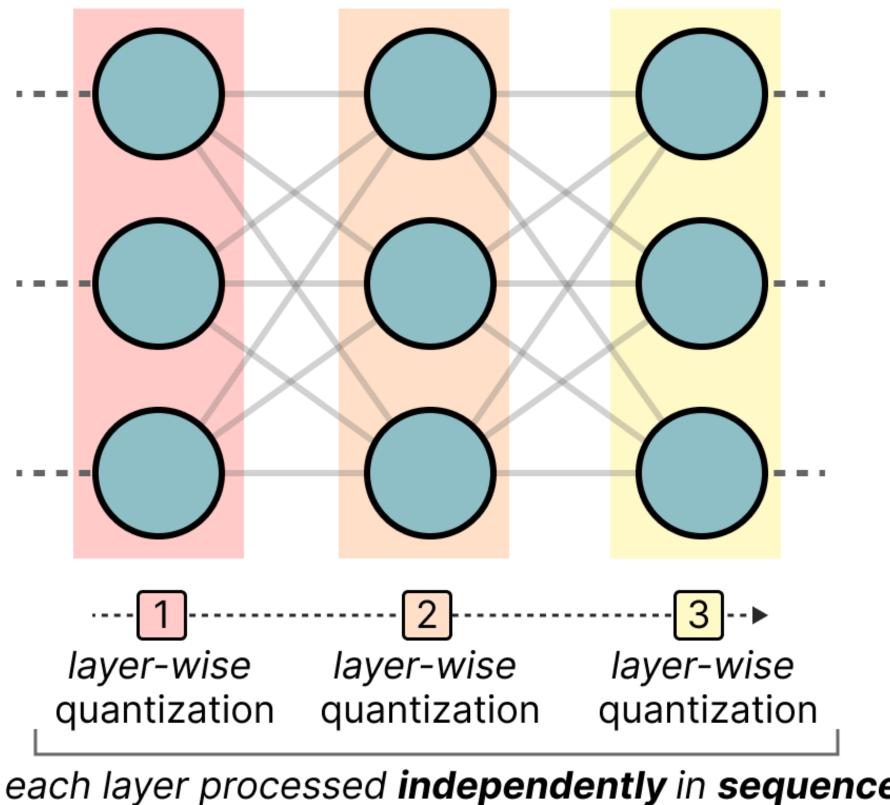
Original number is \_\_\_\_\_\_ to scale it into the range [-127, 127].

$$X_{quant} = round$$

$$X_{dequant} = \frac{max |X|}{127} \cdot X_{quant}$$

## **GPTQ**

Each layer is quantized independently. Given a layer l with a weight matrix  $W_l$ , find quantized weights  $W_l$ 

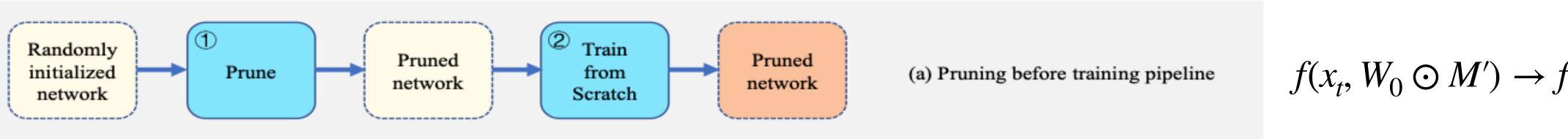


$$\widehat{W_l^*} = \arg\min_{W_l} \|W_l X - \widehat{W_l} X\|^2$$

each layer processed independently in sequence

## Pruning before training

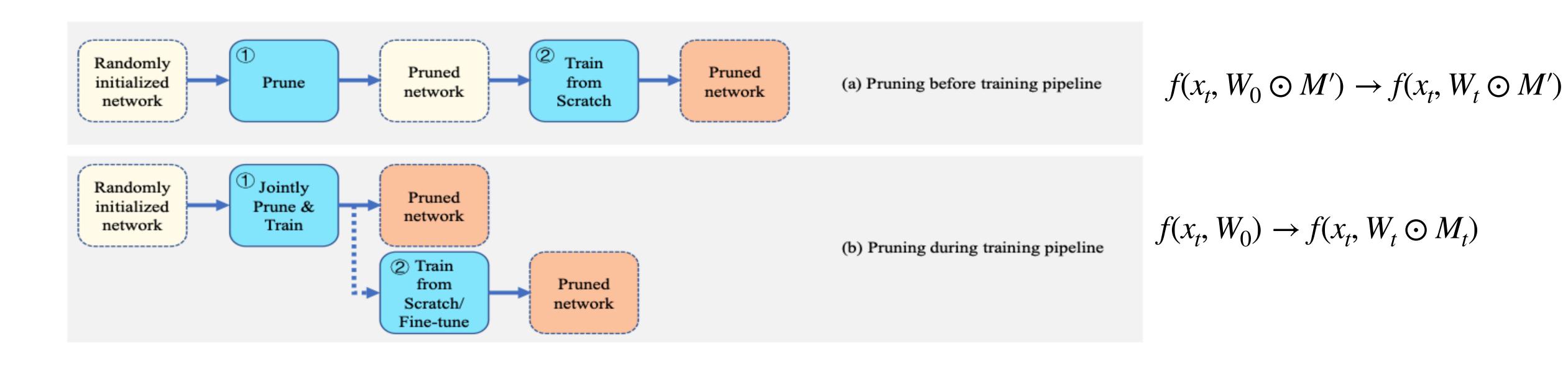
Procedure: \_\_



$$f(x_t, W_0 \odot M') \rightarrow f(x_t, W_t \odot M')$$

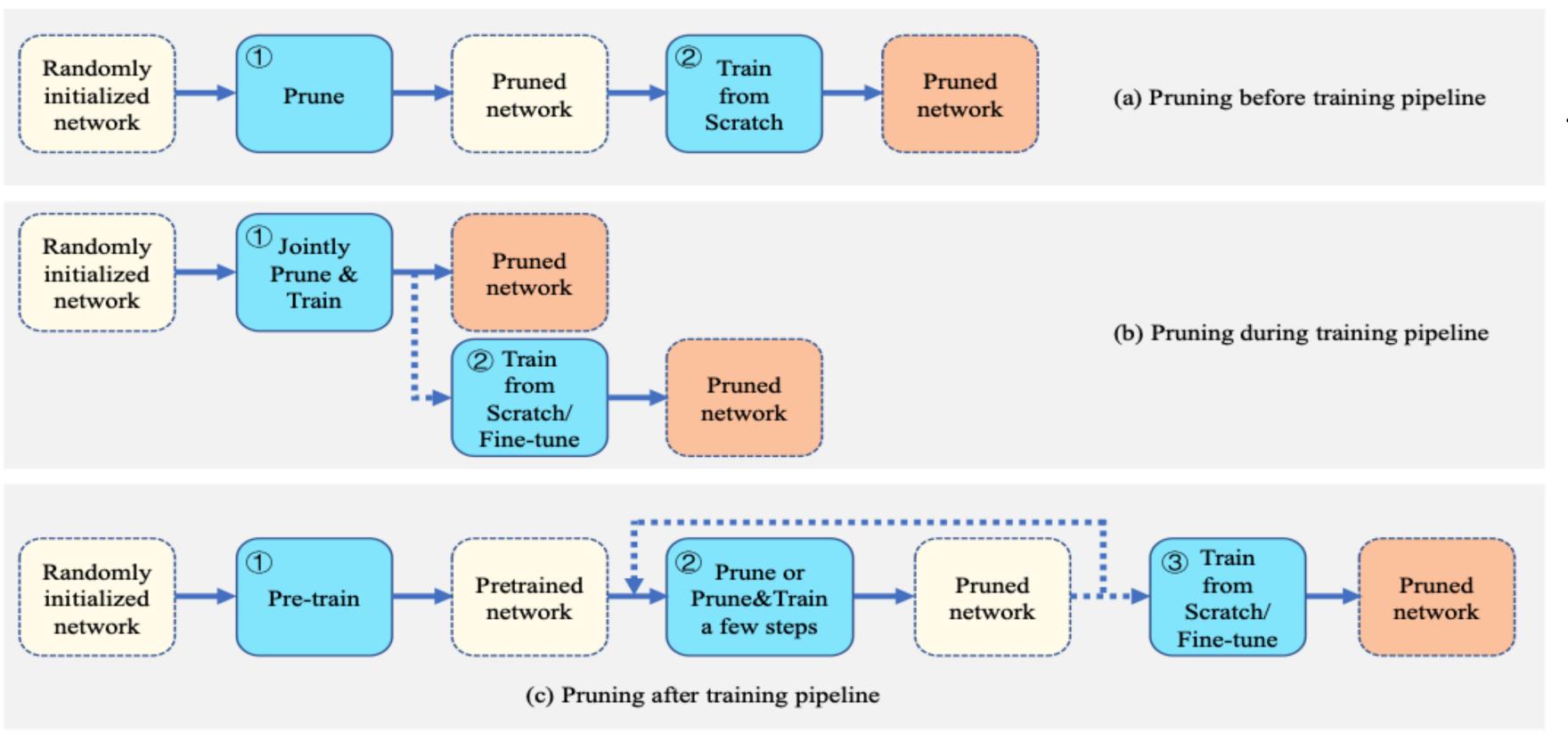
## Pruning during training

Procedure:



## Pruning after training

Procedure: \_\_\_\_

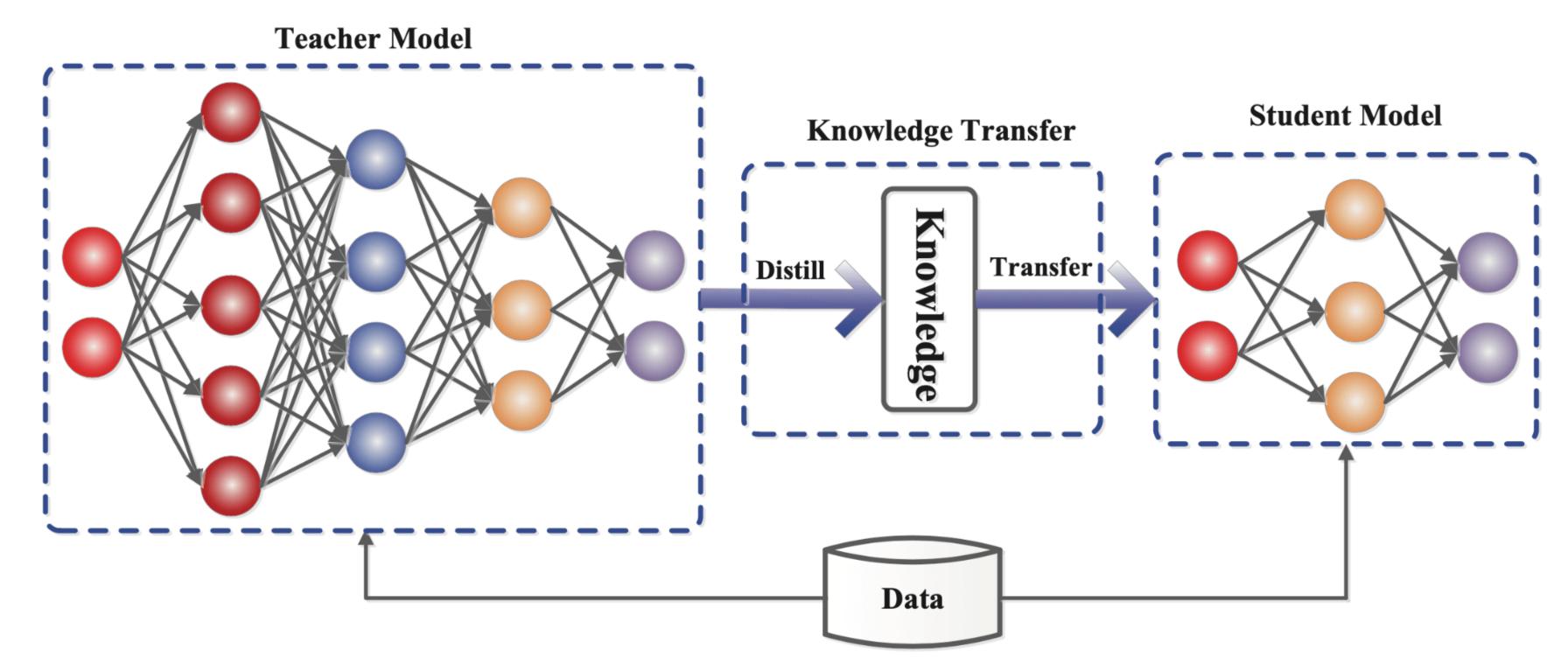


$$f(x_t, W_0 \odot M') \rightarrow f(x_t, W_t \odot M')$$

$$f(x_t, W_0) \rightarrow f(x_t, W_t \odot M_t)$$

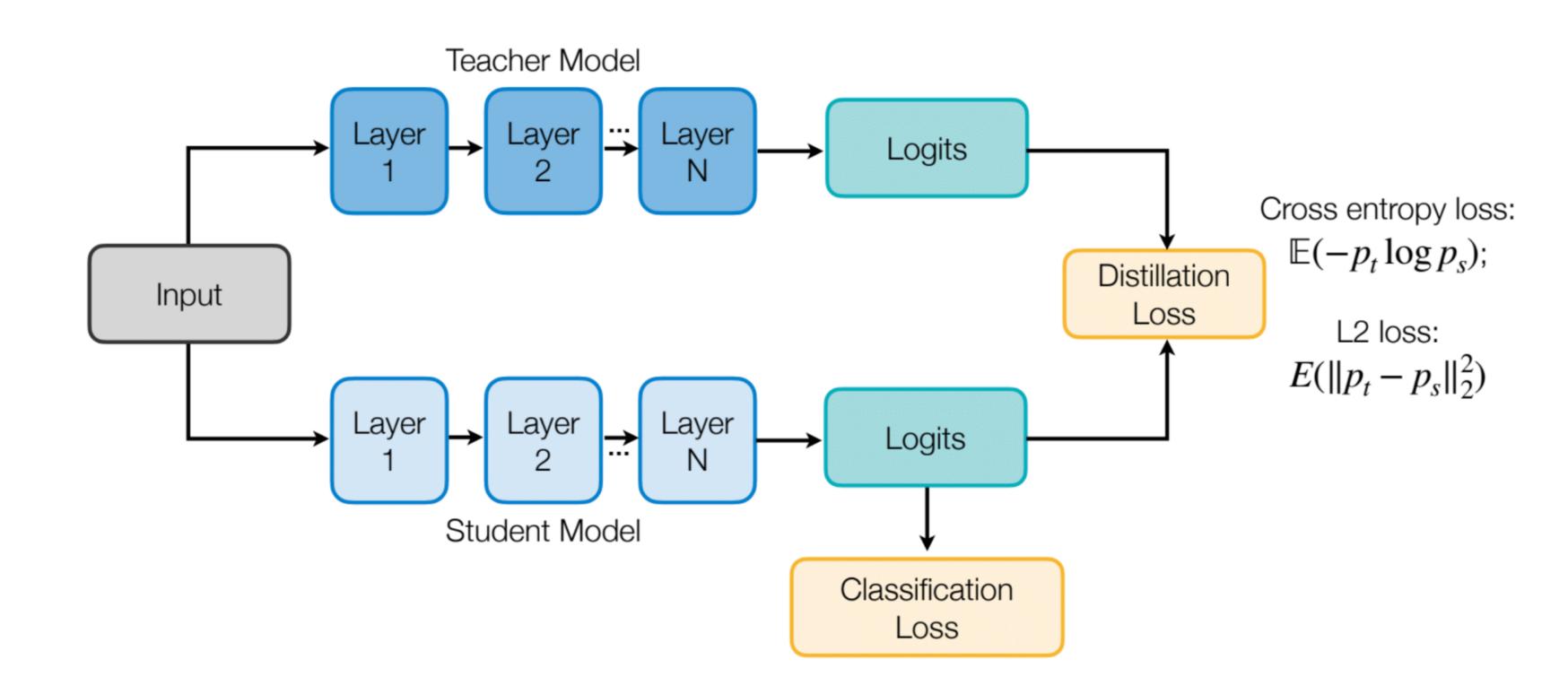
$$f(x_t, W_0) \to f(x_t, W_t)$$
$$\to f(x_t, W_t \odot M')$$

Goal is to transfer knowledge from a larger model to a student model

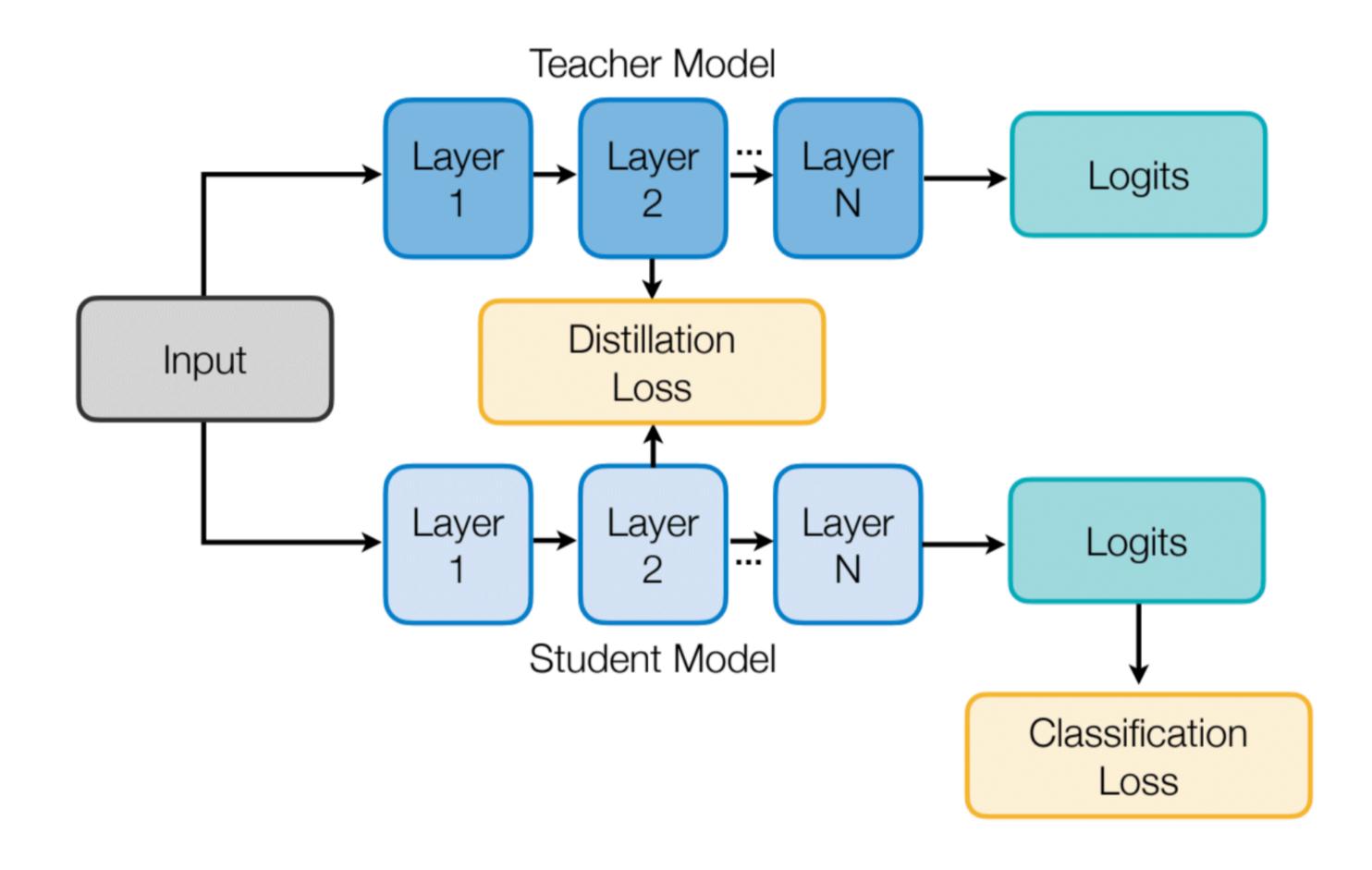


Why not train the student model from scratch?

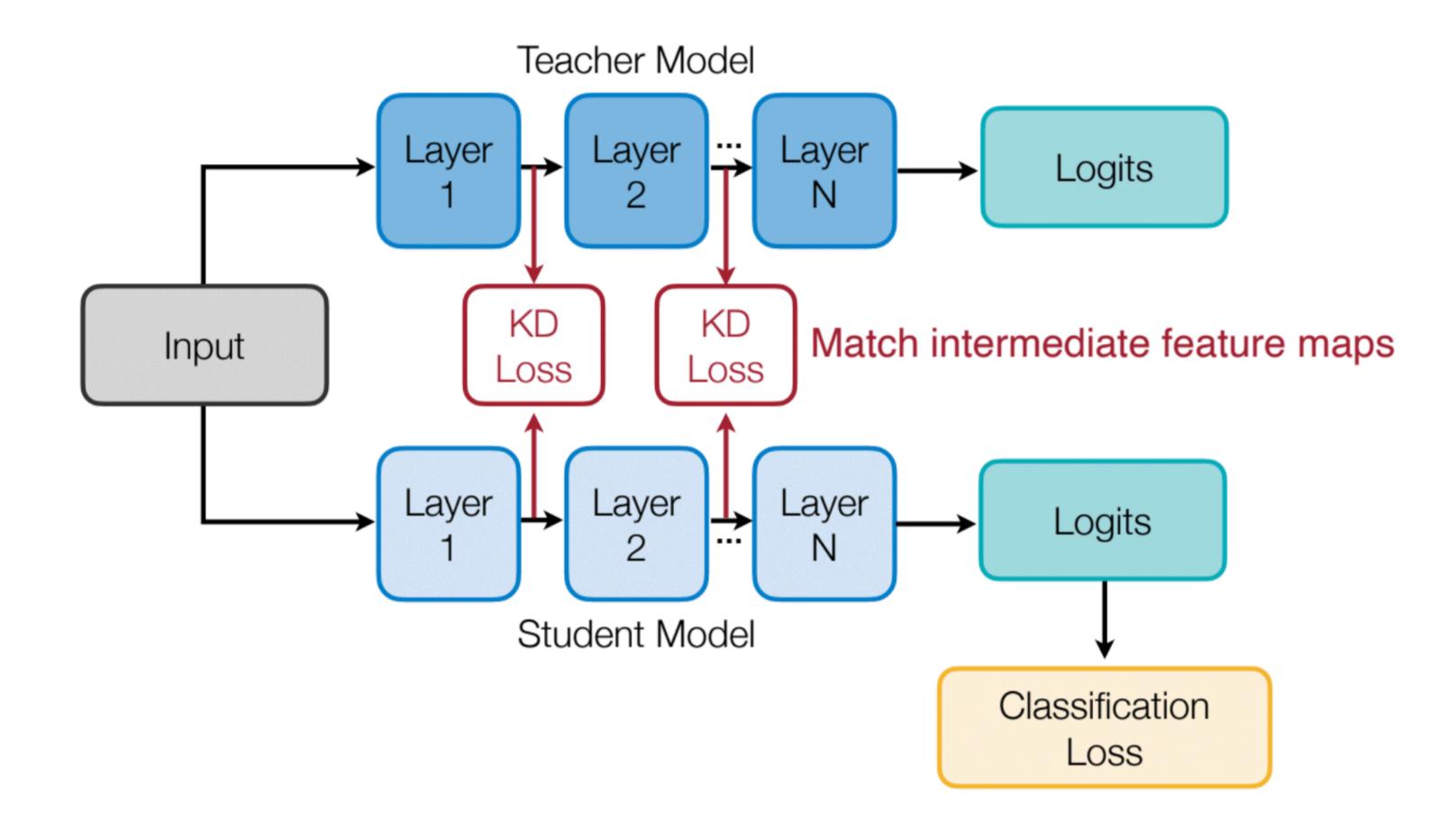
Simplest way is to match the outputs using a distance metric



Match the weights in intermediate layers using a distance metric



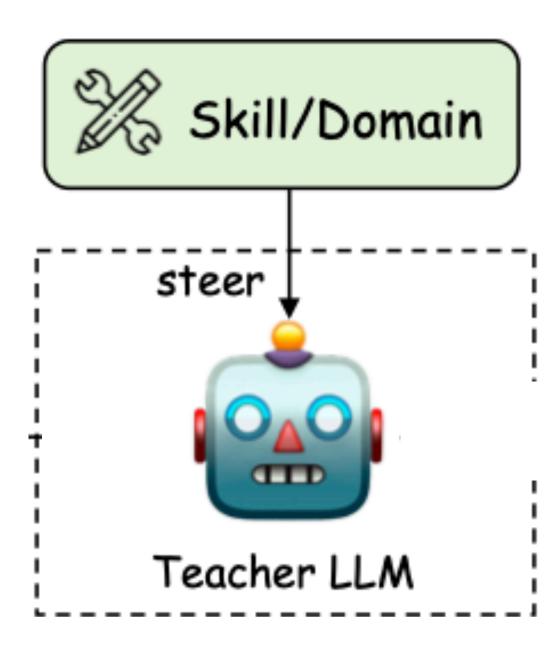
Match the intermediate feature maps using a distance metric



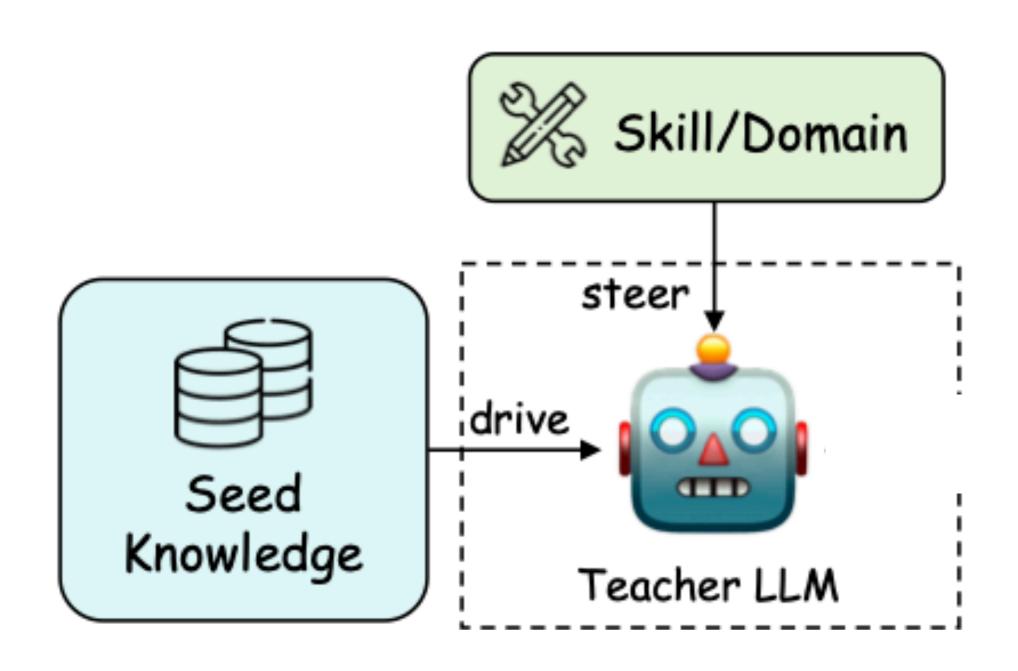
Due to inaccessible parameters, we want to transfer knowledge from LLMs



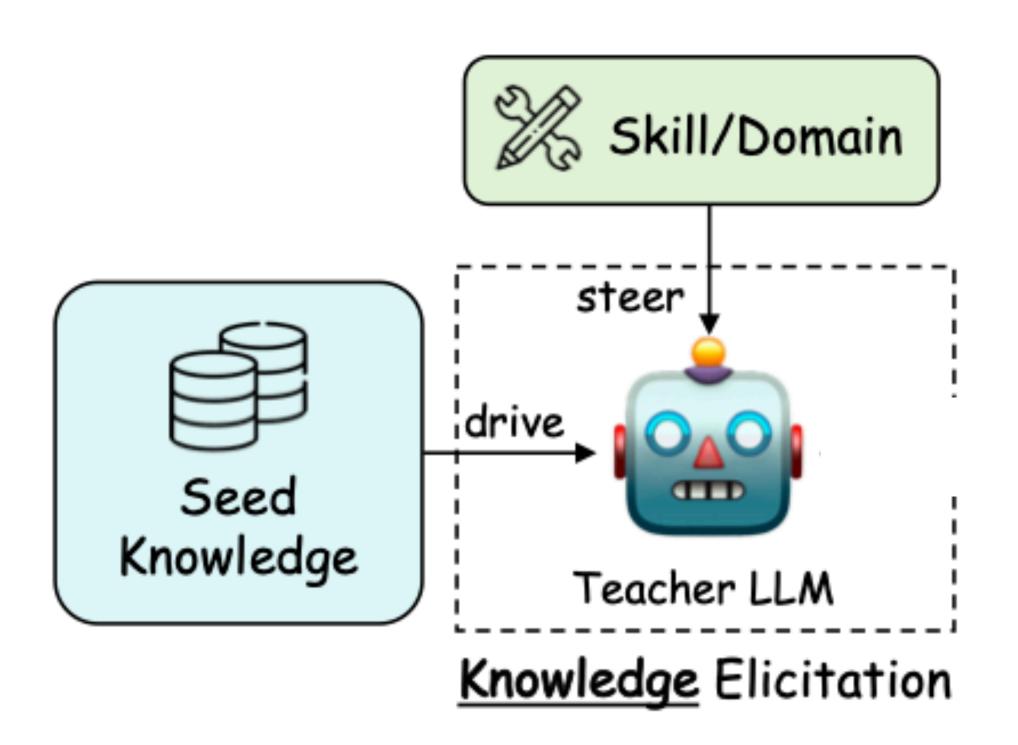
Steer the LLM for a target skill or domain



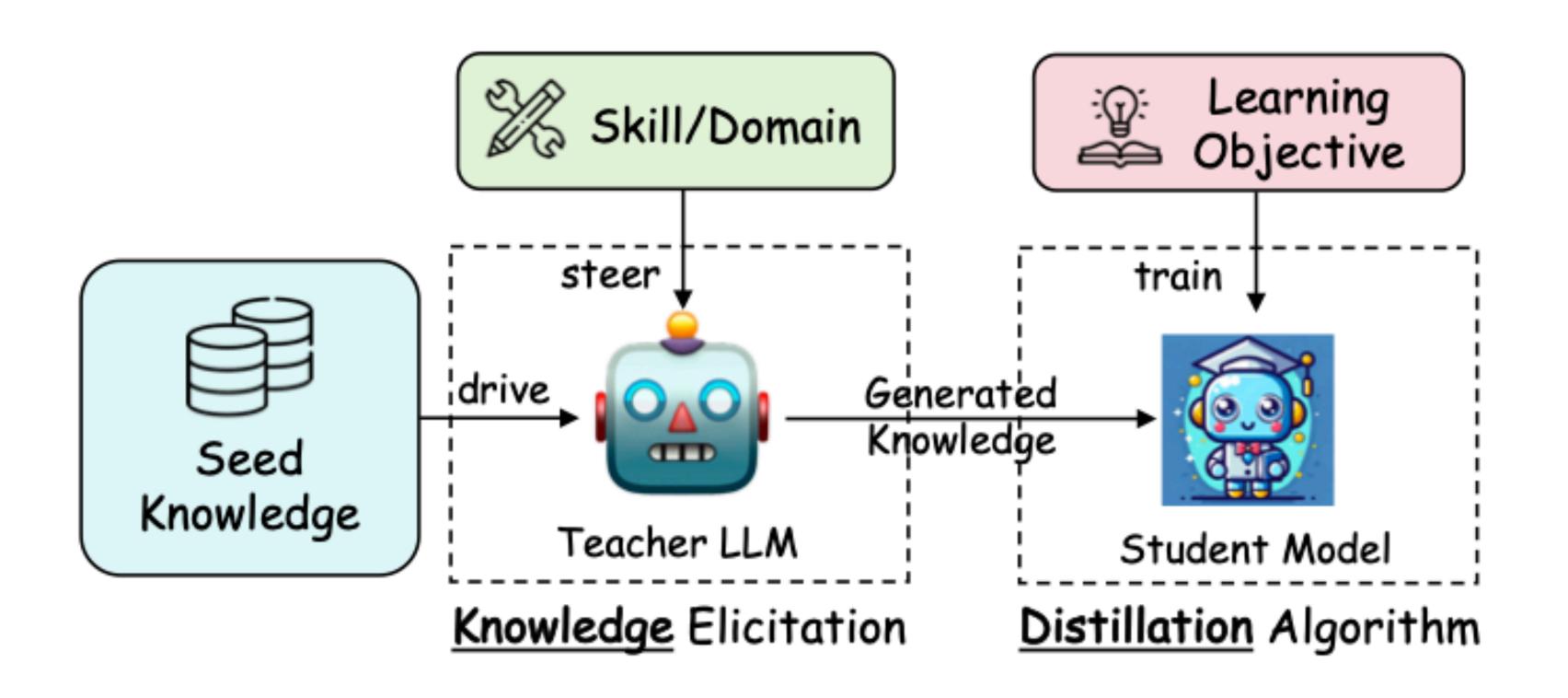
Feed the LLM with a small data as seed knowledge



Feed the LLM with a small data as seed knowledge



Generate knowledge from the teacher LLM and emulate teacher skills



## Takeaways