Homework 12

The primary purpose of this assignment is to explore subtyping in object-oriented languages. Concretely, we will extend the type inference algorithm JakartaScript with support for subtyping. Our interpreter will now support most of the core features of modern programming languages.

Try to make your code as concise and clear as possible. Challenge yourself to find the most crisp, concise way of expressing the intended computation. This may mean using ways of expressing computation currently unfamiliar to you.

Problem 1 Computing Meets and Joins (12 Points)

This is a warm-up exercise to make yourself familiar with the join and meet operations on our type language with subtyping.

For each of the following pairs of types τ_1 and τ_2 , compute their join $\tau_1 \sqcup \tau_2$ and meet $\tau_1 \sqcap \tau_2$. If the meet does not exist, indicate this by writing $\tau_1 \sqcap \tau_2 = \bot$.

```
(a) \tau_1 = \text{Num}, \ \tau_2 = \{\text{const f: Num}\}

(b) \tau_1 = \{\}, \ \tau_2 = \{\text{let f: Num, const g: Bool}\}

(c) \tau_1 = \{\text{let f: Num}\}, \ \tau_2 = \{\text{const g: Bool}\}

(d) \tau_1 = \{\text{let f: Num, const g: } \{\text{let h: Any}\}\}, \ \tau_2 = \{\text{let f: Num, const g: } \{\text{const h: Bool}\}\}

(e) \tau_1 = \{\text{Any => Bool}\}, \ \tau_2 = \{\text{Bool => Any}\}

(f) \tau_1 = \{\text{Bool => Num}\}, \ \tau_2 = \{\text{Num => Bool}\}
```

Problem 2 JAKARTASCRIPT Interpreter with Subtyping (28 Points)

Compared to Homework 11, the only extension to JakartaScript that we consider in this final Homework assignment is the addition of the most general supertype **Any**. The syntax of the new language is shown in Figure 1. In Figure 2, we show the updated and new AST nodes.

Type Checking. The inference rules defining the typing relation are given in figures 3 and 4. The only change compared to Homework 11 are the updated rules that involve subtyping, which are summarized in Figure 4. A template for the new type inference function

```
def typeInfer(env: Map[String,(Mut,Typ)], e: Expr): Typ
```

has been provided for you. The only missing cases are for the new rules in Figure 4. One of your tasks is to implement those missing cases.

```
n \in Num
                                                                                                      numbers (double)
                 s \in Str
                                                                                                                      strings
                a \in Addr
                                                                                                                  addresses
   b \in Bool ::= true \mid false
                                                                                                                   Booleans
                x \in Var
                                                                                                                   variables
                f \in Fld
                                                                                                               field names
    	au \in \mathit{Typ} ::= \mathsf{Bool} \mid \mathsf{Num} \mid \mathsf{String} \mid \mathsf{Undefined} \mid
                                                                                                                        types
                      (\overline{\tau}) \Rightarrow \tau_0 \mid \{\overline{mutf} : \tau\} \mid \mathsf{Any}
     v \in Val ::= undefined | n | b | s | a | function p(\overline{x : \tau}) t e
                                                                                                                       values
   e \in Expr ::= x \mid v \mid uop \ e \mid e_1 \ bop \ e_2 \mid e_1 \ ? \ e_2 : e_3 \mid e.f \mid \{\overline{mutf : e}\}
                                                                                                               expressions
                      console.log(e) \mid e_1(\overline{e}) \mid mut \ x = e_1; e_2
uop \in Uop ::= - \mid ! \mid *
                                                                                                        unary operators
 bop \in Bop ::= + | - | * | / | === | !== | < | > |
                                                                                                       binary operators
                      <= | >= | && | | | | , |=
              p ::= x \mid \epsilon
                                                                                                         function names
               t ::= :\tau \mid \epsilon
                                                                                                              return types
mut \in Mut ::= const \mid let
                                                                                                                mutability
   k \in Con := v \mid \{\overline{f:v}\}
                                                                                                       memory contents
   M \in Mem = Addr \rightharpoonup Con
                                                                                                                  memories
```

Figure 1: Abstract syntax of JakartaScript

Subtyping. The typing rules in Figure 4 make use of the subtype relation $\tau_1 <: \tau_2$. The inference rules defining the subtype relation are given in Figure 5. In our interpreter implementation, this relation is implemented by the Scala function

```
def subtype(t1: Typ, t2: Typ): Boolean
```

We have already implemented the cases for the rules SUBREFL and SUBANY. Your task is to complete the missing cases for the rules SUBOBJ and SUBFUN. For the rule SUBOBJ, we have provided a template. The idea of the implementation of this rule is to iterate over the fields g_j of the right type τ_2 and to attempt a look-up of this field in the map that holds the fields of type τ_1 . If the look-up succeeds, then you still need to check the remaining conditions given in rule SUBOBJ.

Joins and Meets. The typing rule for conditional expressions TYPEIF and the rule for (dis)equality expressions TYPEEQUAL make use of the join operator $\tau_1 \sqcup \tau_2$, which computes the least common supertype of the types τ_1 and τ_2 . The rules defining the join operator are given in Figure 6. In our interpreter implementation, the join operator is computed by the Scala function

```
sealed abstract class Expr extends Positional
...
sealed abstract class Typ
case object TAny extends Typ
TAny Any
```

Figure 2: Representing in Scala the abstract syntax of JakartaScript. After each case class or case object, we show the correspondence between the representation and the concrete syntax.

```
def join(t1: Typ, t2: Typ): Typ
```

Again, we have already provided some of the cases for you. You need to complete the missing cases for joins of object and function types. Recall that the computation of the join of two function types requires the computation of *meets* on their argument types. The meet operator $\tau_1 \sqcap \tau_2$ is defined by the rules in Figure 7. In our implementation, the meet operator is computed by the Scala function

```
def meet(t1: Typ, t2: Typ): Option[Typ]
```

which you also need to complete. Note that the meet of two types τ_1 and τ_2 does not always exist. In our formal representation, we indicate this case by writing $\tau_1 \sqcap \tau_2 = \bot$. The corresponding rules for these cases are omitted in Figure 6. Our convention is that if there is no type τ such that we can derive $\tau_1 \sqcap \tau_2 = \tau$ with the rules in Figure 7, then we define $\tau_1 \sqcap \tau_2 = \bot$. In your implementation of meet, a call meet(t1, t2) should return Some(t) where t is the meet of t1 and t2 if it exists, and None if the meet does not exist.

Evaluation. Compared to Homework 11, we did not add any new features to our language other than the new type **Any**. The operational semantics of the language is unaffected by adding this new type, which means that we can reuse the implementation of the eval function from Homework 11 without modifications. The code package of this homework assignment provides the same template for the eval function that we provided for Homework 11. You can simply replace this template by your eval function from the previous homework assignment, or with the reference implementation of the eval function that will be provided with the sample solution of Homework 11.

Figure 3: Type checking rules for non-object primitives of JakartaScript (no changes compared to Homework 11)

$$\Gamma \vdash e : (\tau_1, \dots, \tau_n) \Rightarrow \tau$$

$$for all i: \quad \Gamma \vdash e_i : \tau_i' \text{ and } \tau_i' <: \tau_i$$

$$\Gamma \vdash e(e_1, \dots, e_n) : \tau$$

$$\Gamma' = \Gamma[x_1 \mapsto (\mathbf{const}, \tau_1)] \dots [x_n \mapsto (\mathbf{const}, \tau_n)]$$

$$\tau = (\tau_1, \dots, \tau_n) \Rightarrow \tau_0 \quad \Gamma' \vdash e : \tau_0' \quad \tau_0' <: \tau_0$$

$$\Gamma \vdash \mathbf{function}(x_1 : \tau_1, \dots, x_n : \tau_n) : \tau_0 e : \tau$$

$$\Gamma' = \Gamma[x \mapsto \tau][x_1 \mapsto (\mathbf{const}, \tau_1)] \dots [x_n \mapsto (\mathbf{const}, \tau_n)]$$

$$\tau = (\tau_1, \dots, \tau_n) \Rightarrow \tau_0 \quad \Gamma' \vdash e : \tau_0' \quad \tau_0' <: \tau_0$$

$$\Gamma \vdash \mathbf{function} \ x(x_1 : \tau_1, \dots, x_n : \tau_n) : \tau_0 e : \tau'$$

$$\Gamma \vdash \mathbf{function} \ x(x_1 : \tau_1, \dots, x_n : \tau_n) : \tau_0 e : \tau'$$

$$\Gamma \vdash x = e : \tau$$

$$\Gamma \vdash e_1 : \{ \dots \mathbf{let} \ f : \tau' \dots \} \quad \Gamma \vdash e_2 : \tau \quad \tau <: \tau'$$

$$\Gamma \vdash e_1 : \{ \dots \mathbf{let} \ f : \tau' \dots \} \quad \Gamma \vdash e_2 : \tau \quad \tau <: \tau'$$

$$\Gamma \vdash e_1 : \{ \dots \mathbf{let} \ f : \tau' \dots \} \quad \Gamma \vdash e_2 : \tau \quad \tau <: \tau'$$

$$\Gamma \vdash e_1 : \mathbf{fe} \quad \Gamma \vdash e_2 : \tau \quad \Gamma \vdash e_3 : \tau \quad \Gamma$$

$$\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2 \quad \Gamma \vdash e_3 : \tau \quad \Gamma$$

$$\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2 \quad \tau_1 \sqcup \tau_2 \neq \mathbf{Any}$$

$$\tau_1, \tau_2 \text{ have no function types} \quad bop \in \{ ===, !== \}$$

$$\Gamma \vdash e_1 \text{ bop } e_2 : \mathbf{Bool} \quad \Gamma \vdash e_2 : \mathbf{gool} \quad \Gamma \vdash e_2 : \mathbf{gool} \quad \Gamma$$

Figure 4: Type checking rules of JakartaScript that involve subtyping

$$\overline{\tau <: \mathsf{Any}} \ \ \text{SubAny} \qquad \overline{\tau <: \tau} \ \ \text{SubRefl}$$

$$\frac{\tau <: \tau' \quad \text{ for all } i \colon \tau_i' <: \tau_i}{((\tau_1, \dots, \tau_n) \Rightarrow \tau) <: ((\tau_1', \dots, \tau_n') \Rightarrow \tau')} \ \ \text{SubFun}$$

$$\{g_1, \dots, g_m\} \subseteq \{f_1, \dots, f_n\}$$
 for all i, j , if $f_i = g_j$, then $mut_j' = \mathbf{const}$ and $\tau_i <: \tau_j'$ or $mut_i = mut_j'$ and $\tau_i = \tau_j'$
$$\{mut_1 f_1 : \tau_1, \dots; mut_n f_n : \tau_n\} <: \{mut_1' g_1 : \tau_1'; \dots, mut_m' g_m : \tau_m'\} \ \ \text{SubObJ}$$

Figure 5: Subtyping rules of JakartaScript

$$\frac{\tau \in \{ \textbf{Bool}, \textbf{Num}, \textbf{String}, \textbf{Undefined} \}}{\tau \sqcup \tau = \tau} \quad \text{JoinBasic} = \frac{\tau \neq \tau' \quad \tau \in \{ \textbf{Bool}, \textbf{Num}, \textbf{String}, \textbf{Undefined} \}}{\tau \sqcup \tau' = \textbf{Any}} \quad \text{JoinAny}_1$$

$$\frac{\tau \neq \tau' \quad \tau' \in \{ \textbf{Bool}, \textbf{Num}, \textbf{String}, \textbf{Undefined} \}}{\tau \sqcup \tau' = \textbf{Any}} \quad \text{JoinObjEmp}$$

$$\frac{\tau \neq \tau' \quad \tau' \in \{ \textbf{Bool}, \textbf{Num}, \textbf{String}, \textbf{Undefined} \}}{\tau \sqcup \tau' = \textbf{Any}} \quad \text{JoinObjEmp}$$

$$\frac{(\tau_h \neq \tau'_h \text{ or } mut_h \neq mut'_h)}{\{mut_f f : \tau_f \}} \sqcup \{mut_g g : \tau_g, mut_g' g' : \tau_{g'} \} = \{mut_k k : \tau_k \}}{\{mut_h h : \tau_h, \overline{mut_f} f : \tau_f \}} \sqcup \{\overline{mut_g g : \tau_g}, mut'_h h : \tau'_h, \overline{mut_g' g' : \tau_{g'}} \} = \tau''} \quad \text{JoinObjMut}_{\neq}$$

$$\frac{\{mut_f f : \tau_f \}}{\{mut_h h : \tau_h, \overline{mut_g g : \tau_g}, mut_h h : \tau_h, \overline{mut_g' g' : \tau_{g'}} \} = \tau''}}{\{mut_h h : \tau_h, \overline{mut_f f : \tau_f} \} \sqcup \{\overline{mut_g g : \tau_g}, mut_h h : \tau_h, \overline{mut_g' g' : \tau_{g'}} \} = \tau''}} \quad \text{JoinObjMut}_{=}$$

$$\frac{h \notin \{\overline{g}\} \quad \{\overline{mut_f f : \tau_f} \} \sqcup \{\overline{mut_g g : \tau_g} \} = \tau''}}{\{mut_h h : \tau_h, \overline{mut_f f : \tau_f} \} \sqcup \{\overline{mut_g g : \tau_g} \} = \tau''}} \quad \text{JoinObjNo}$$

$$\text{for all } i \in [1, n] : \tau_i \sqcap \tau'_i = \tau''_i \\ \tau_0 \sqcup \tau'_0 = \tau''_0 \quad \tau'' = (\tau''_1, \dots, \tau''_n) \Rightarrow \tau'_0 \\ \hline{((\tau_1, \dots, \tau_n) \Rightarrow \tau_0) \sqcup ((\tau'_1, \dots, \tau'_n) \Rightarrow \tau'_0) = \mathbf{Any}}} \quad \text{JoinFunAny}_{\neq}$$

$$\frac{n \neq m}{((\tau_1, \dots, \tau_n) \Rightarrow \tau_0) \sqcup ((\tau'_1, \dots, \tau'_n) \Rightarrow \tau'_0) = \mathbf{Any}} \quad \text{JoinFunAny}_{=}$$

$$\frac{\tau_i \sqcap \tau'_i = \bot \quad i \in [1, n]}{\{\overline{mut_f f : \tau_f} \} \sqcup \{\overline{mut_f f : \tau_f} \} = \mathbf{Any}} \quad \text{JoinFunObj}$$

Figure 6: Rules for computing joins

$$\frac{\tau \in \{ \textbf{Bool}, \textbf{Num}, \textbf{String}, \textbf{Undefined} \}}{\tau \sqcap \tau = \tau} \quad \text{MEETBASIC} = \\ \hline \textbf{Any} \sqcap \tau = \tau \quad \text{MEETANY1} \quad \overline{\tau \sqcap \textbf{Any}} = \tau \quad \text{MEETANY2} \\ \hline \frac{1}{\{ \{ \} \sqcap \tau_f \} \sqcap \tau_h = \tau_h^+ \mid \tau = \{ \textbf{const} \mid h : \tau_h', \textbf{mut}_k \mid k : \tau_k \} }{\tau_h \sqcap \tau_h' = \tau_h' \quad \tau = \{ \textbf{const} \mid h : \tau_h', \textbf{mut}_k \mid k : \tau_k \} } \\ \hline \frac{\tau_h \sqcap \tau_h' = \tau_h'' \quad \tau = \{ \textbf{const} \mid h : \tau_h', \textbf{mut}_k \mid k : \tau_k \} }{\{ \textbf{const} \mid h : \tau_h, \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} } \quad \text{MEETOBJCONST} \\ \hline \frac{\{ \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }{\{ \textbf{let} \mid h : \tau_h, \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} } \quad \text{MEETOBJLET}} \\ \hline \frac{\{ \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }{\{ \textbf{let} \mid h : \tau_h, \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }} \quad \text{MEETOBJLETCONST}} \\ \hline \frac{\{ \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }{\{ \textbf{let} \mid h : \tau_h, \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }} \quad \text{MEETOBJCONSTLET}} \\ \hline \frac{\{ \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }{\{ \textbf{const} \mid h : \tau_h, \textbf{mut}_f \mid f : \tau_f \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }} \quad \text{MEETOBJCONSTLET}} \\ \hline \frac{\{ \textbf{mut}_f \mid f : \tau_f : \} \sqcap \{ \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }}{\{ \textbf{mut}_h \mid h : \tau_h, \textbf{mut}_g \mid g : \tau_g : \} = \{ \textbf{mut}_k \mid k : \tau_k \} }} \quad \text{MEETOBJONONTLET}} \\ \hline \text{for all } i \in [1, n] : \tau_i \sqcup \tau_i' = \tau_i' \\ \hline \{ \tau_0 \sqcap \tau_0' = \tau_0'' \quad \tau'' = \{ \tau_1'', \dots, \tau_n'') \Rightarrow \tau_0'' \end{bmatrix}} \quad \text{MEETFUNJOIN}}$$

Figure 7: Rules for computing meets