Roman Niukhalov

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Employment

Software Engineer

Canva (Australia)

Nov 2021 – Present

• Developing core libraries and tools to enable secure and efficient communication between microservices.

Senior Software Engineer

nuTonomy/Aptiv/Motional (Singapore)

Aug 2019 – Aug 2021

- Developed services, data pipelines and mapping software for creating High-Definition maps.
- Increased the speed of creating maps by automating the most time-consuming manual operations.

Software Engineer

Agoda (Thailand)

Jun 2017 - Aug 2019

- Reduced the end-to-end time of updating hotels' prices from several minutes to tens of seconds by re-designing and optimizing internal services.
- Reduced the load on the internal monitoring system by more than 1000% by aggregating measurements on clients before sending them to the system.

Software Engineer

2GIS (Russia)

Dec 2015 - Jun 2017

- Created an automated pipeline for importing geodata from OpenSteetMap to internal storage.
- Created a geosearch API for querying geodata features by a feature class and a bounding box.

Software Engineer

Center of Financial Technologies (Russia)

Apr 2013 – Dec 2015

- Developed a library for performing contactless payments using Android Host-base Card Emulation.
- Developed firmware for Point-of-Sale (POS) terminals.
- Reduced release cycle time by developing an automated testing framework.

Education

Udacity

Summer 2018 – Winter 2019

- Self-Driving Car Engineer Nanodegree Program.
- Coursework: Computer Vision; Sensor Fusion; Localization; Motion Control; Path Planner.

Novosibirsk, Russia

Novosibirsk State Technical University

Fall 2007 – Summer 2011

- B.S.E. in Applied Mathematics and Computer Science, June 2011.
- Undergraduate Coursework: Operating Systems; Databases; Algorithms; Programming Languages; Comp. Architecture; Linear Algebra; Calculus.

Technical Experience

Course Projects

- Advanced Lane Finding (2018). A software pipeline to identify the lane boundaries in a video. The pipeline consists of several computer vision techniques such as color and gradient thresholding.
- **Traffic Sign Recognition** (2018). A convolutional neural network for classifying traffic sign images using the German Traffic Sign Dataset.
- **Behavioral Cloning** (2018). A convolutional neural network for predicting the steering angle of the simulated vehicle by images from its camera.
- Extended Kalman Filter (2018). Kalman Filter implementation to estimate the state of a moving object of interest with noisy lidar and radar measurements.
- **Highway Driving** (2019). A behaviour planning program to safely navigate the simulated car around a virtual highway with other traffic.

Languages and Technologies

• Java; Scala; Python3; C++; C; C#; PostgreSQL; Cassandra; Couchbase; Kafka; Docker; Docker Compose; Kubernetes; AWS; Terraform; Jenkins, Gitlab CI, Teamcity, Bamboo, GitHub, Bitbucket