Heap and Heap sort

a.k.a. heapsort

Outline

This topic covers heap and the simplest $\Theta(n \ln(n))$ sorting algorithm: heap sort

We will:

- Introduce the heap
- define the strategy
- analyze the run time
- convert an unsorted list into a heap
- cover some examples

Bonus: may be performed in place

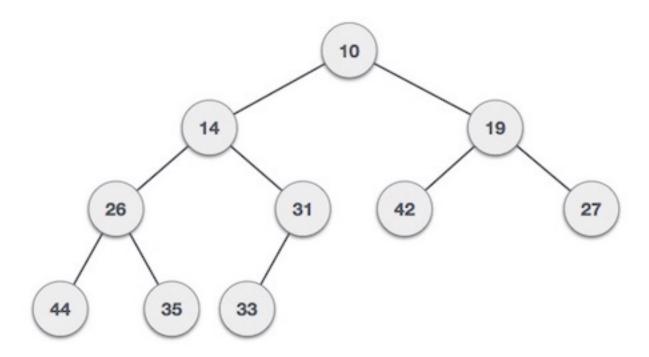
Heap is a special case of balanced binary tree data structure where the root-node key is compared with its children and arranged accordingly. If α has child node β then -

$$key(a) \ge key(\beta)$$

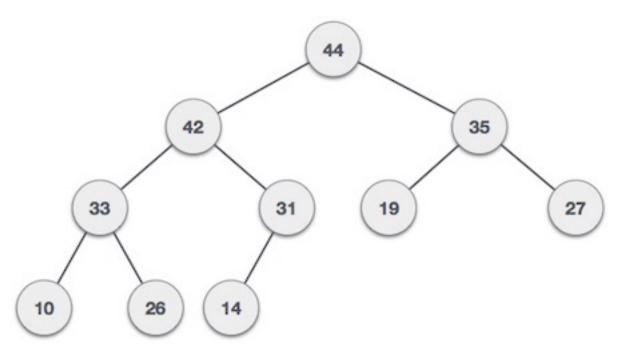
As the value of parent is greater than that of child, this property generates **Max Heap**. Based on this criteria, a heap can be of two types —

For Input - 35 33 42 10 14 19 27 44 26 31

Min-Heap — Where the value of the root node is less than or equal to either of its children.



Max-Heap — Where the value of the root node is greater than or equal to either of its children.



Both trees are constructed using the same input and order of arrival.

Max Heap Construction Algorithm

We shall use the same example to demonstrate how a Max Heap is created. The procedure to create Min Heap is similar but we go for min values instead of max values.

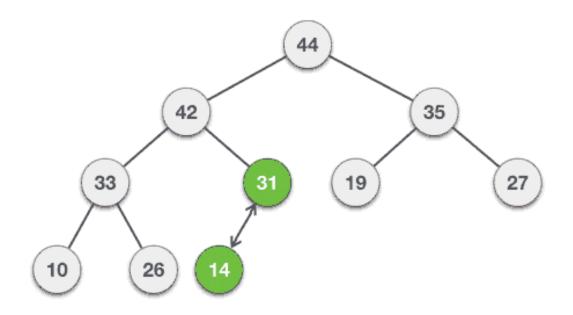
We are going to derive an algorithm for max heap by inserting one element at a time. At any point of time, heap must maintain its property. While insertion, we also assume that we are inserting a node in an already heapified tree.

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Step 1 - Create a new node at the end of heap.
Step 2 - Assign new value to the node.
Step 3 - Compare the value of this child node with its parent.
Step 4 - If value of parent is less than child, then swap them.
Step 5 - Repeat step 3 & 4 until Heap property holds.
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Note — In Min Heap construction algorithm, we expect the value of the parent node to be less than that of the child node.

Example of building a Max Heap:

Input: 35 33 42 10 14 19 27 44 26 31



Heap Sort

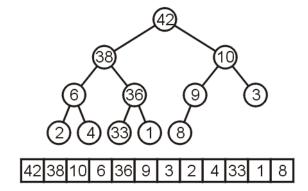
Recall that inserting n objects into a min-heap and then taking n objects will result in them coming out in order

Strategy: given an unsorted list with n objects, place them into a heap, and take them out

In-place Implementation

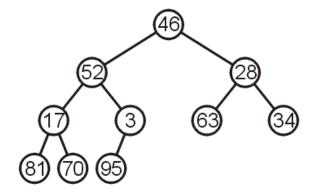
Implementing a max-heap:

 A heap where the maximum element is at the top of the heap and the next to be popped



Now, consider this unsorted array:

This array represents the following complete tree:

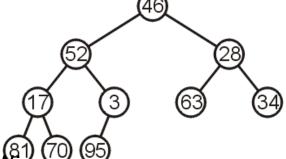


This is neither a min-heap, max-heap, or binary search tree

Now, consider this unsorted array:

Additionally, because arrays start at 0 (we started at entry 1 for binary heaps), we need different formulas for the children and

parent



The formulas are now! 100

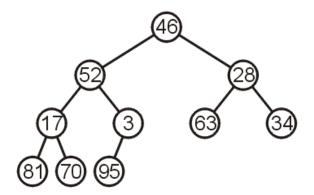
$$2*k + 1 2*k + 2$$

$$(k + 1)/2 - 1$$

Can we convert this complete tree into a max heap?

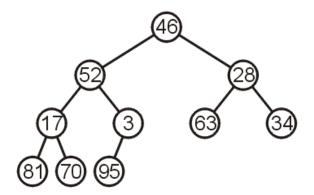
Restriction:

The operation must be done in-place

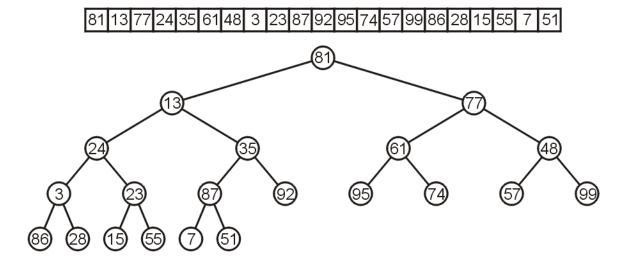


Two strategies:

- Assume 46 is a max-heap and keep inserting the next element into the existing heap (similar to the strategy for insertion sort)
- Start from the back: note that all leaf nodes are already max heaps,
 and then make corrections so that previous nodes also form max heaps

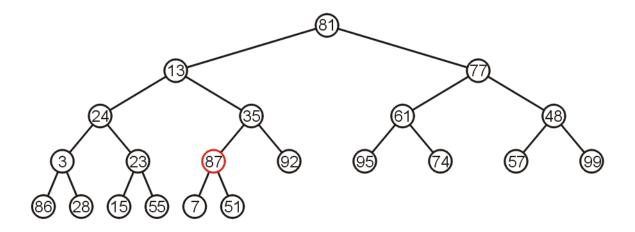


Let's work bottom-up: each leaf node is a max heap on its own



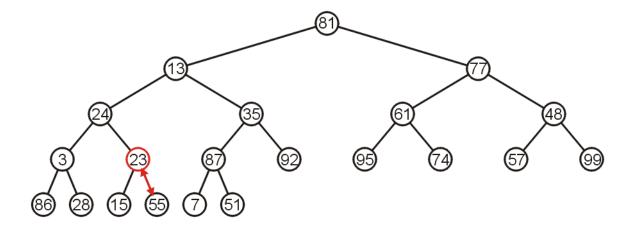
Starting at the back, we note that all leaf nodes are trivial heaps

Also, the subtree with 87 as the root is a max-heap

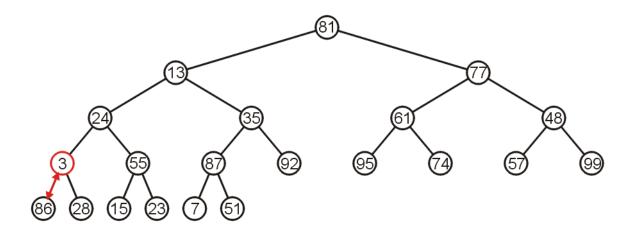


The subtree with 23 is not a max-heap, but swapping it with 55 creates a max-heap

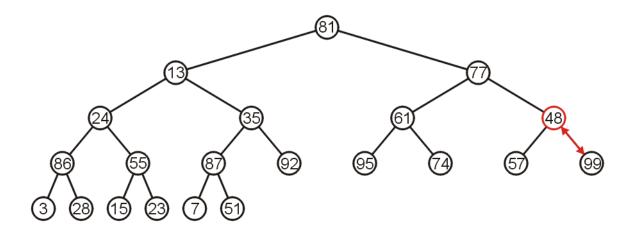
This process is termed *percolating down*



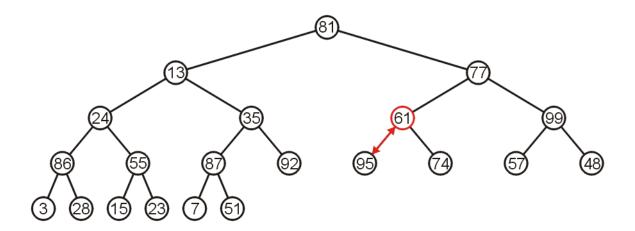
The subtree with 3 as the root is not max-heap, but we can swap 3 and the maximum of its children: 86



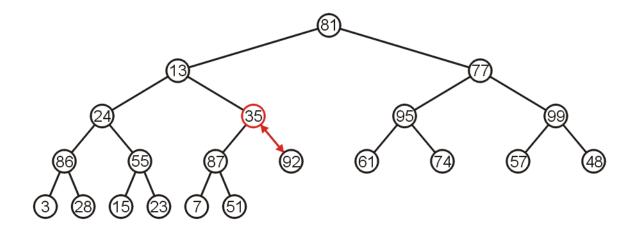
Starting with the next higher level, the subtree with root 48 can be turned into a max-heap by swapping 48 and 99



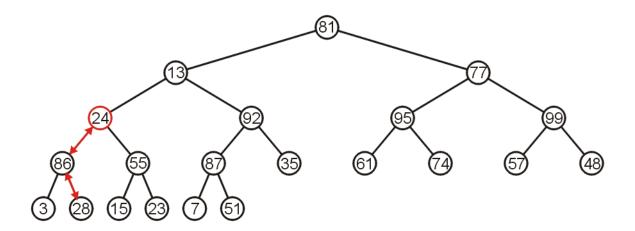
Similarly, swapping 61 and 95 creates a max-heap of the next subtree



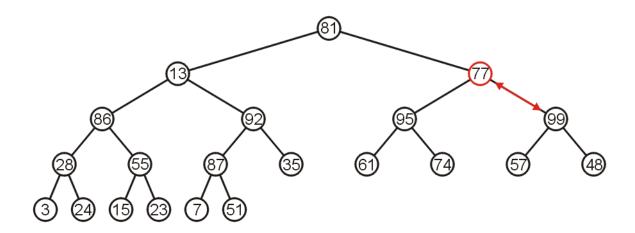
As does swapping 35 and 92



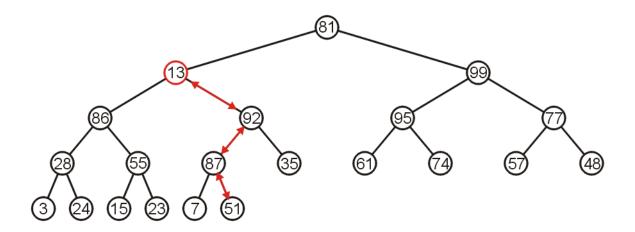
The subtree with root 24 may be converted into a max-heap by first swapping 24 and 86 and then swapping 24 and 28



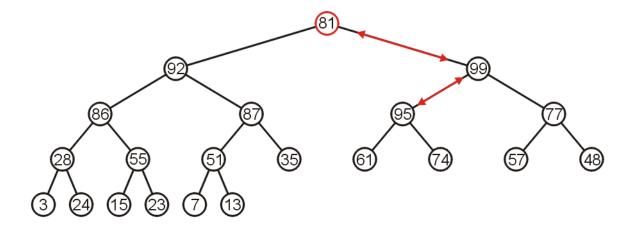
The right-most subtree of the next higher level may be turned into a max-heap by swapping 77 and 99



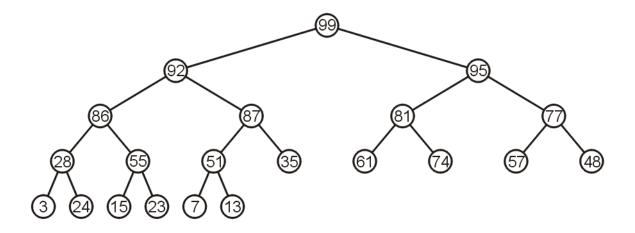
However, to turn the next subtree into a max-heap requires that 13 be percolated down to a leaf node



The root need only be percolated down by two levels



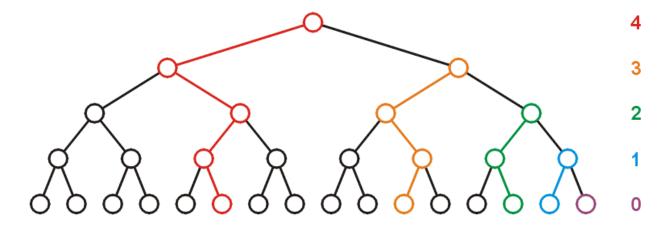
The final product is a max-heap



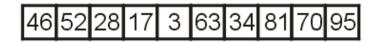
Run-time Analysis of Heapify

Considering a perfect tree of height *h*:

 The maximum number of swaps which a second-lowest level would experience is 1, the next higher level, 2, and so on



Let us look at this example: we must convert the unordered array with n = 10 elements into a max-heap



None of the leaf nodes need to be percolated down, and the first non-leaf node is in position n/2

Thus we start with position 10/2 = 5

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We compare 3 with its child and swap them



46 52 28 17 95 63 34 81 70 3

We compare 17 with its two children and swap it with the maximum child (70)



46 52 28 81 95 63 34 17 70 3

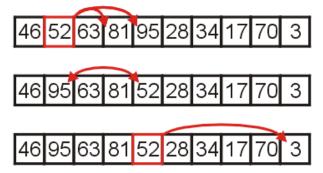
We compare 28 with its two children, 63 and 34, and swap it with the largest child



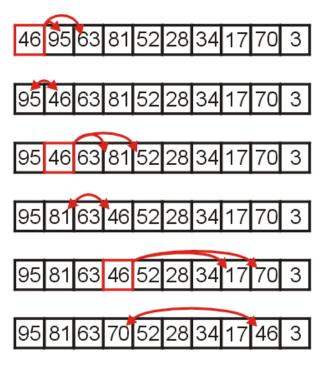
46 52 63 81 95 28 34 17 70 3

We compare 52 with its children, swap it with the largest

Recursing, no further swaps are needed



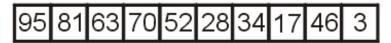
Finally, we swap the root with its largest child, and recurse, swapping 46 again with 81, and then again with 70

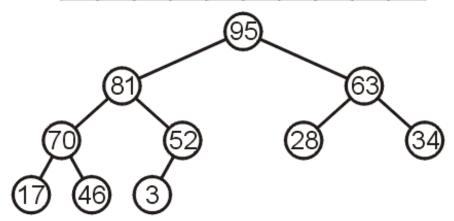


We have now converted the unsorted array

46 52 28 17 3 63 34 81 70 95

into a max-heap:

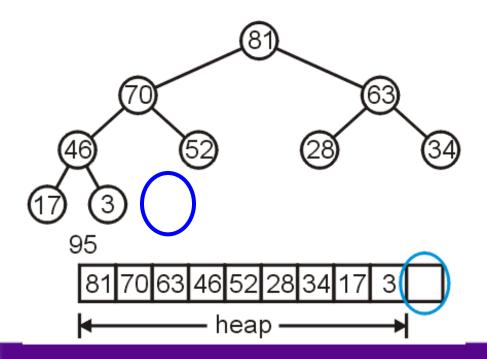




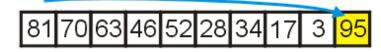
Suppose we pop the maximum element of this heap



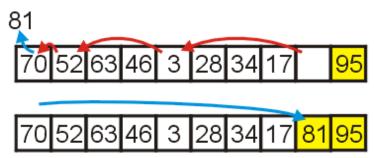
This leaves a gap at the back of the array:



This is the last entry in the array, so why not fill it with the largest element?

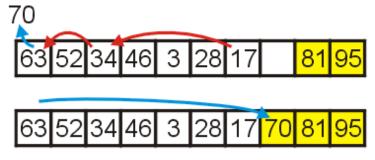


Repeat this process: pop the maximum element, and then insert it at the end of the array:

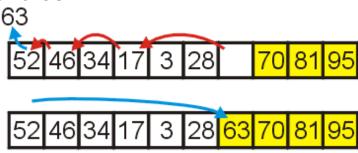


Repeat this process

Pop and append 70

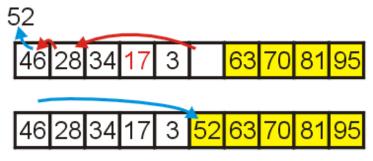


Pop and append 63

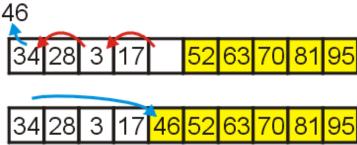


We have the 4 largest elements in order

Pop and append 52

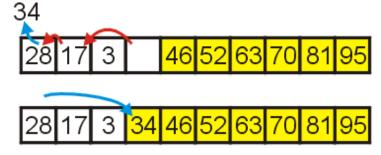


Pop and append 46

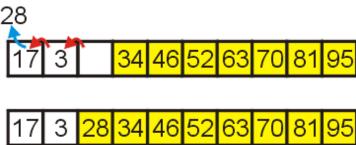


Continuing...

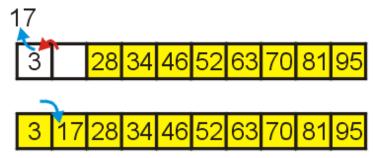
Pop and append 34



Pop and append 28



Finally, we can pop 17, insert it into the 2nd location, and the resulting array is sorted



Black Board Example

Sort the following 12 entries using heap sort 34, 15, 65, 59, 79, 42, 40, 80, 50, 61, 23, 46

Heap Sort

Heapification runs in $\Theta(n)$

Popping n items from a heap of size n, as we saw, runs in $\Theta(n \ln(n))$ time

 We are only making one additional copy into the blank left at the end of the array

Therefore, the total algorithm will run in $\Theta(n \ln(n))$ time

Heap Sort

There are no worst-case scenarios for heap sort

 Dequeuing from the heap will always require the same number of operations regardless of the distribution of values in the heap

There is one best case: if all the entries are identical, then the run time is $\Theta(n)$

The original order may speed up the *heapification*, however, this would only speed up an $\Theta(n)$ portion of the algorithm

Run-time Summary

The following table summarizes the run-times of heap sort

Case	Run Time	Comments
Worst	$\Theta(n \ln(n))$	No worst case
Average	$\Theta(n \ln(n))$	
Best	$\Theta(n)$	All or most entries are the same

Summary

We have seen our first in-place $\Theta(n \ln(n))$ sorting algorithm:

- Convert the unsorted list into a max-heap as complete array
- Pop the top n times and place that object into the vacancy at the end
- It requires $\Theta(1)$ additional memory—it is truly in-place

It is a nice algorithm; however, we will see two other faster $n \ln(n)$ algorithms; however:

- Merge sort requires $\Theta(n)$ additional memory
- Quick sort requires $\Theta(\ln(n))$ additional memory

References

Wikipedia, http://en.wikipedia.org/wiki/Heapsort

- [1] Donald E. Knuth, *The Art of Computer Programming, Volume 3: Sorting and Searching*, 2nd Ed., Addison Wesley, 1998, §5.2.3, p.144-8.
- [2] Cormen, Leiserson, and Rivest, *Introduction to Algorithms*, McGraw Hill, 1990, Ch. 7, p.140-9.
- [3] Weiss, Data Structures and Algorithm Analysis in C++, 3rd Ed., Addison Wesley, §7.5, p.270-4.

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