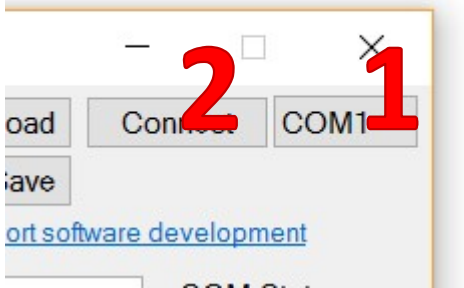
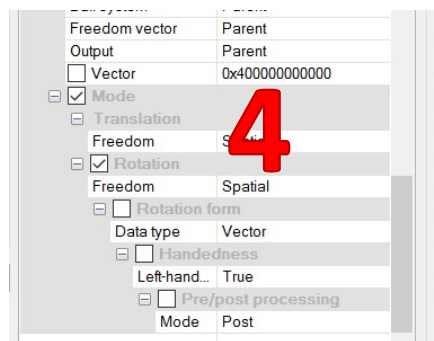
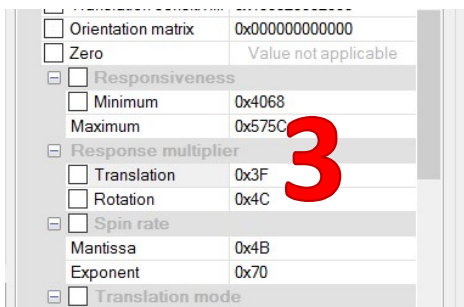


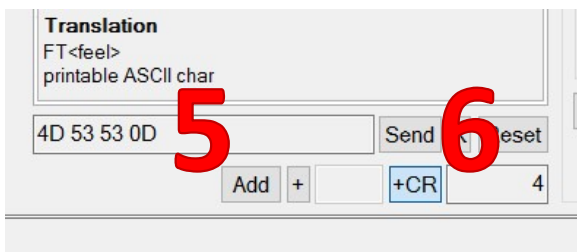
## To setup, follow these steps



- 1 – Select from the list, a serial COM port connected to device.
- 2 – Press **<Connect>** button.

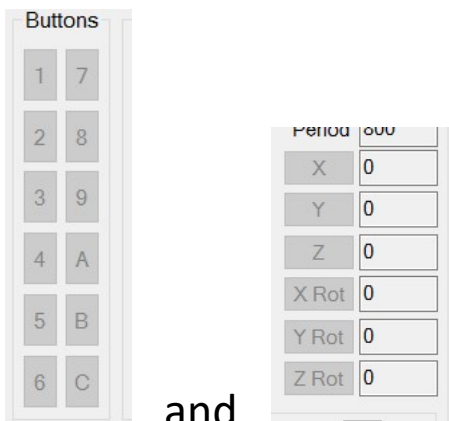


- 3 – Press these checkboxes to remove the checkmark
- 4 – Keep these items checked

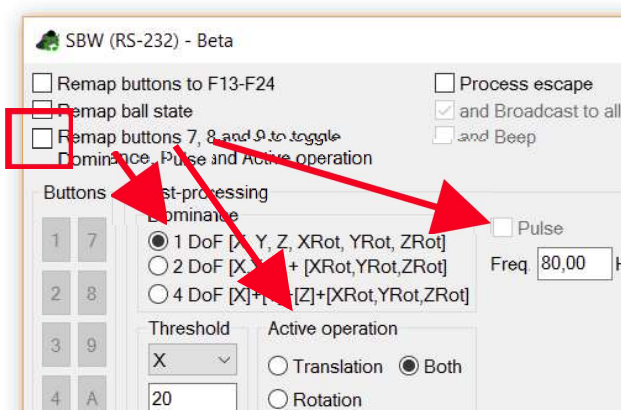


- 5 – Click **<Add>** button
- 6 – Click **<Send>** button

## Use your device and check any response here

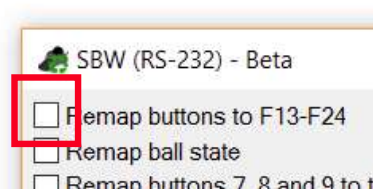


# Remap device buttons



- If enabled; <dominance>, <pulse> and <active> should toggle when the device buttons 7, 8 or 9 are clicked.

---



if enabled, it remaps device buttons to F13,...F24 function keys.



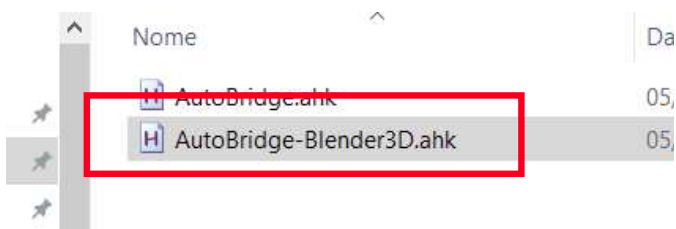
F1 to F4 keys shown above. F13-F24 are not present on a generic keyboard. However, you can change the settings of some target application to use these keys as shortcut. The keystrokes will be generated by SBW.

---



Tick <remap ball state> checkbox and uncheck the second

---



Once AutoHotkey software installed. Run Microsoft Explorer and double-click on the AutoBridge-Blender3D.ahk file.

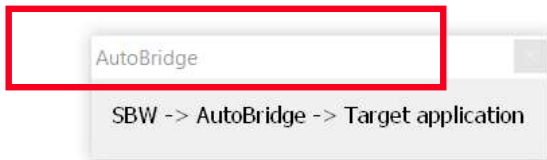
Download AutoHotkey on <https://autohotkey.com/>

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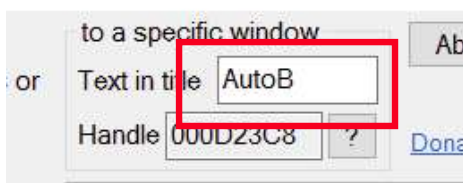
The script is now running and active to answer the commands from SBW tool.

---



**AutoBridge** text is the window title of running script on Windows OS.

---



Type in the **<Text in title>** editbox the text AutoBridge. (case-sensitive)

If all is correct, you will see a hexadecimal number (Handle) below it. This is a “random” number.

**Run Blender 3D and the commands will be sent to it.**