

Observing and Optimizing Interaction to Next Paint at Scale

New York UX Speed and Web Performance Group Meetup
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Speed Team at DDM

Ben Cochran - Product Owner, VP of Engineering

Brian Piccione - Senior Director, Brand Platform Engineering

Russell Brown - Manager, Performance Engineering

Joseph Freeman - Principal Engineer

Tyron Goldschmidt - Software Engineer

Bayan Zhumanova - Senior QA Analyst

Hao Li - QA Software Developer

Dotdash Meredith

America's Largest Print / Digital Publisher

People

 Investopedia

BYRDIE health

allrecipes

Dotdash Meredith Playbook

Best Content, **Fastest Sites**, Fewest Ads

Agenda

- What is INP?
- How do we *observe* INP?
- How do we *optimize* INP?
- How do we *test* INP?

INP

Interaction to Next Paint



Background

A new method of measuring the performance of the web

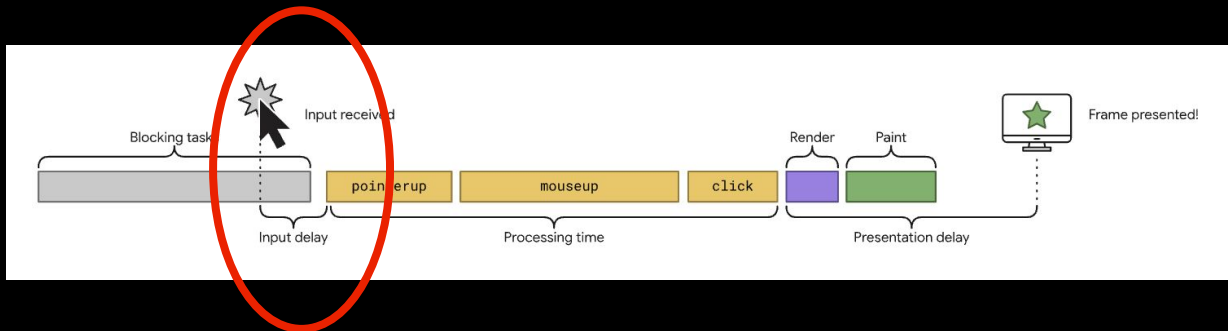
Core Web Vitals

- Web vitals: metrics for user experience
 - FCP, TTI, TBT, Speed Index
- Core Web Vitals: SEO affecting web vitals
 - Loading
 - LCP
 - Stability
 - CLS
 - Interactivity



First things First: FID

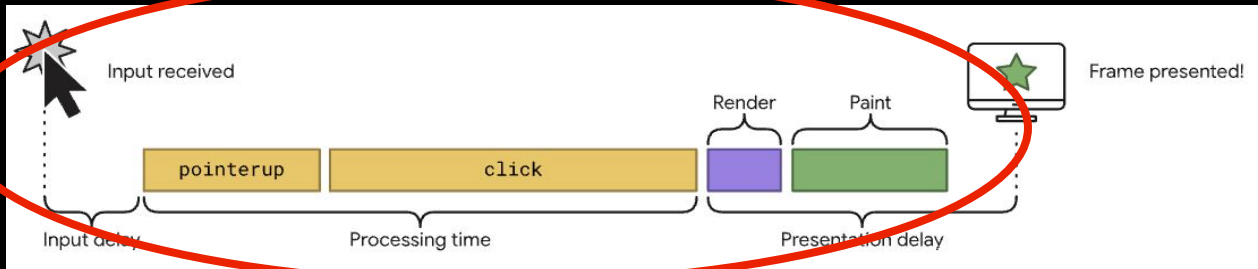
- First Input Delay measures first impression of *interactivity*
 - The time the user first interacts to the time the browser is able to respond to the interaction
- Rationale
 - First impressions last
 - Worst interactivity problems often occur during page load



Source:
<https://web.dev/articles/inp>

The New Kid on the Block: INP

- Interaction to Next Paint replaces FIP as a Core Web Vital
- Measures *overall* responsiveness to interactions
 - The longest duration from an interaction to the browser painting the next frame
- Rationale
 - A more complete picture of the interactivity throughout the lifecycle of the page



Source: <https://web.dev/articles/inp>

FID	INP
Time from first interaction to when main thread next idle	Time from interaction to next visual update
First impression	Overall impression
<p>A horizontal bar divided into three colored segments: green (GOOD), yellow (NEEDS IMPROVEMENT), and red (POOR). Below the bar, vertical lines mark the boundaries at 100 ms and 300 ms.</p>	<p>A horizontal bar divided into three colored segments: green (GOOD), yellow (NEEDS IMPROVEMENT), and red (POOR). Below the bar, vertical lines mark the boundaries at 200 ms and 500 ms.</p>
Easier to diagnose problems	Trickier to diagnose problems

How can we observe INP?

Monitoring INP

🎵 *Go chasing waterfalls* 🎵



Chase Waterfalls

Alert

- Monitoring infrastructure triggers an alert
- A daily report indicates metrics increase

Explore Dashboards

- Check for changes across all infrastructure to rule things out
- Dive into greater detail on the specific metric, comparing types of averages
- Look at individual record charts

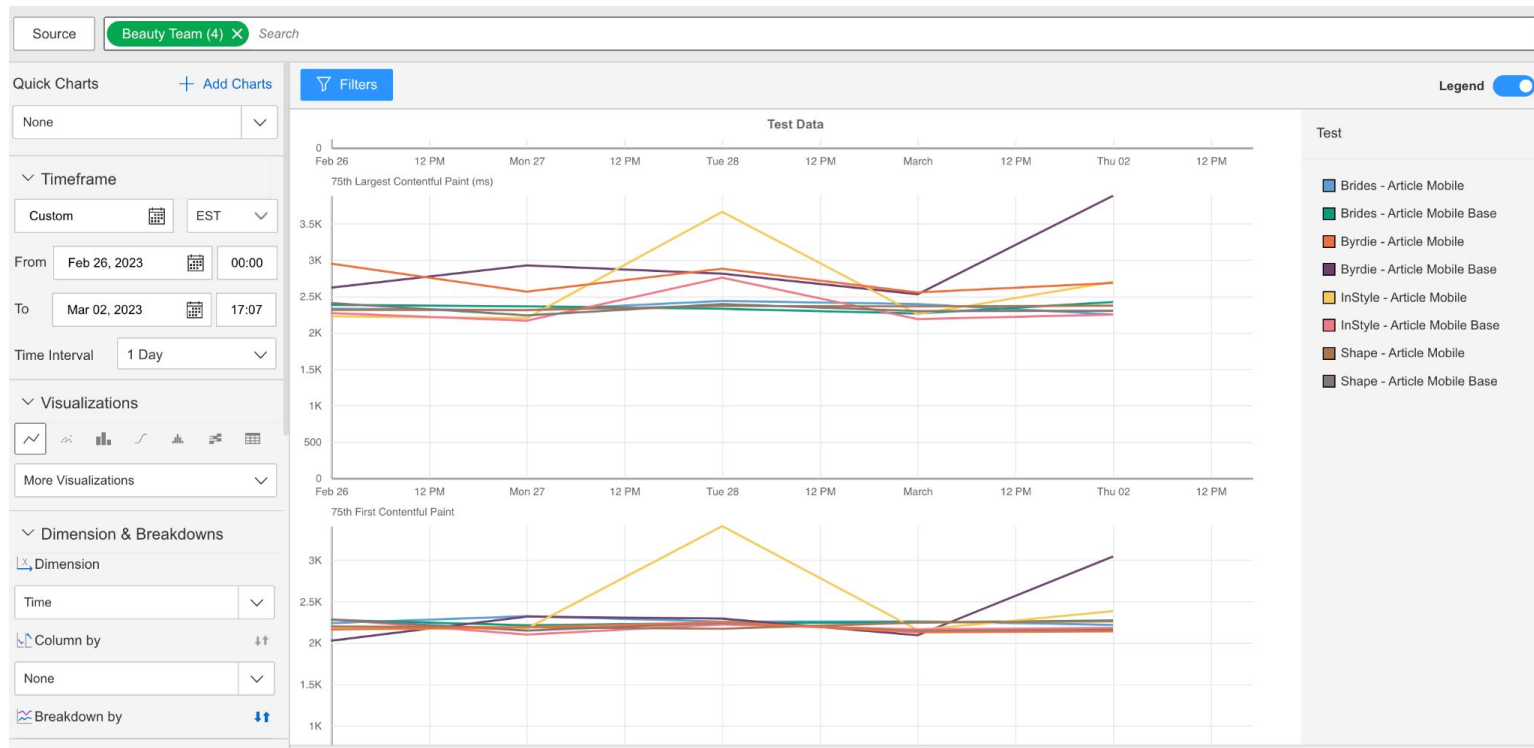
Form Hypothesis

- Based on chart graphs, identify problematic threshold(s)
- Understand corresponding metric
- Formulate hypothesis







































Inspect Waterfalls

- Inspect the waterfalls for corresponding records
- Identify problem via comparisons or unusual activity

Catchpoint Explorer Chart

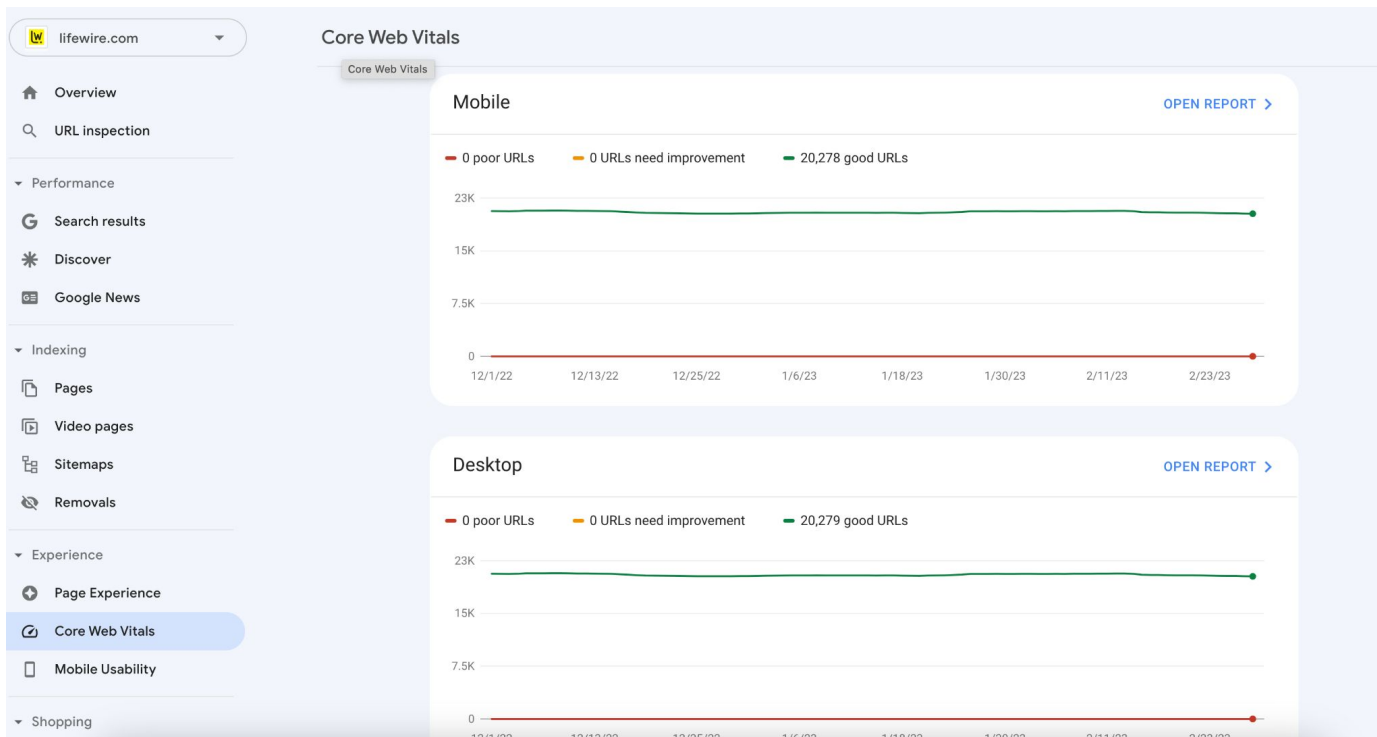


Catchpoint Explorer Record View

<div><div><div><div><div></div><div>Search File Name, Host</div></div></div><div><div>File Type</div><div>All</div><div></div></div><div><div>Request</div><div>All</div><div></div></div><div><div>Zone</div><div>All</div><div></div></div></div></div>												
#	File Name	Host	IP Address	Response Code	Protocol	Content Encoding	Largest ...	1000ms	2000ms	3000ms	4000ms	5000ms
19	 /e/dtb/bid?src=3446&u=http...	aax-dtb-cf.amaz...	18.160.77.31	200	HTTP/2.0							
20	 /static/1.50.0/cache/eNpdjD...	www.travelandle...	151.101.206.137	200	HTTP/2.0	gzip						
21	 /services/pub?anId=926268...	pixel.adsafeprot...	18.213.243.141	200	HTTP/2.0							
22	 /ut/v3/prebid	ib.adnxs.com	68.67.160.117	200	HTTP/1.1							
23	 /hbjson?sp=trustx	grid.bidswitch.net	35.211.165.199	200	HTTP/1.1	gzip						
24	 /translator?source=prebid-cli...	hbopenbid.pubm...	104.36.115.111	204	HTTP/2.0							
25	 /cygnus?s=479140&v=8.1&...	htlb.casalemedi...	172.64.154.237	200	HTTP/2.0							
26	 /openrtb2/auction	prebid-server.ru...	3.224.44.2	200	HTTP/2.0	gzip						
27	 /iu3?cm3ppd=1&d=dtb-pub...	s.amazon-adsys...	52.46.151.131	302	HTTP/1.1							
28	 /iu3?cm3ppd=1&d=dtb-pub...	s.amazon-adsys...	52.46.151.131	200	HTTP/1.1							
29	 /static/1.50.0/cache/eNpdjD...	www.travelandle...	151.101.206.137	200	HTTP/2.0	gzip						
30	 /v3/pr?exlist=n-index_snb_n...	s.amazon-adsys...	52.46.151.131	200	HTTP/1.1							
31	 /cksync?cs=31&type=tam&r...	cs.media.net	104.112.153.122	302	HTTP/1.1							
32	 /ecm3?ex=media.net&id=31...	s.amazon-adsys...	52.46.151.131	200	HTTP/1.1							
33	 /suid/101959?ntv_r=https://s...	jadserve.postrel...	52.205.119.86	302	HTTP/2.0							
34	 /ecm3?ex=nativo.com&id=6...	s.amazon-adsys...	52.46.151.131	200	HTTP/1.1							
35	 /usermatch?s=192259&cb=...	ssum-sec.casale...	192.40.36.238	302	HTTP/1.1							
36	 /usermatch?cb=https://s.am...	ssum-sec.casale...	192.40.36.238	200	HTTP/1.1							
37	 /w/1.0/cm?id=e818ca1e-0c2...	u.openx.net	35.244.159.8	302	HTTP/2.0							

SEO

Google Search Console





Core Web Vitals

★ Largest Contentful Paint...

★ Interaction to Next Paint...

★ Cumulative Layout Shift...

📄 First Contentful Paint (F...

📄 First Input Delay (FID)

⏱ Time to First Byte (TTFB)

📱 Device Distribution

📊 Navigation Type Distrib...

☁ Connection Distribution

🔔 Notification Permissions

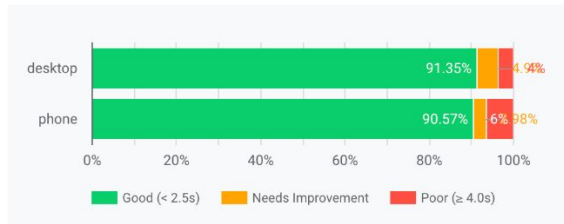
📄 First Paint (FP)

📄 DOM Content Loaded (...)

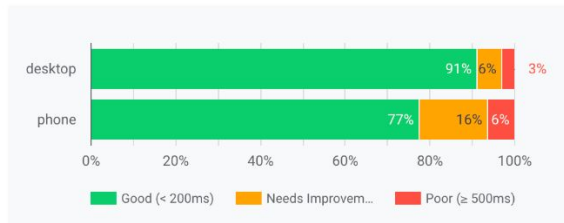
📄 Onload (OL)

**Largest Contentful Paint (LCP)**

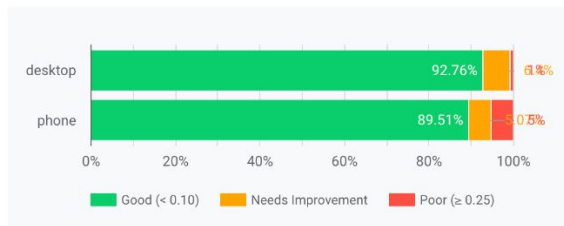
LCP reports the render time of the largest content element that is visible within the viewport.

web.dev/lcp**Interaction to Next Paint (INP)**

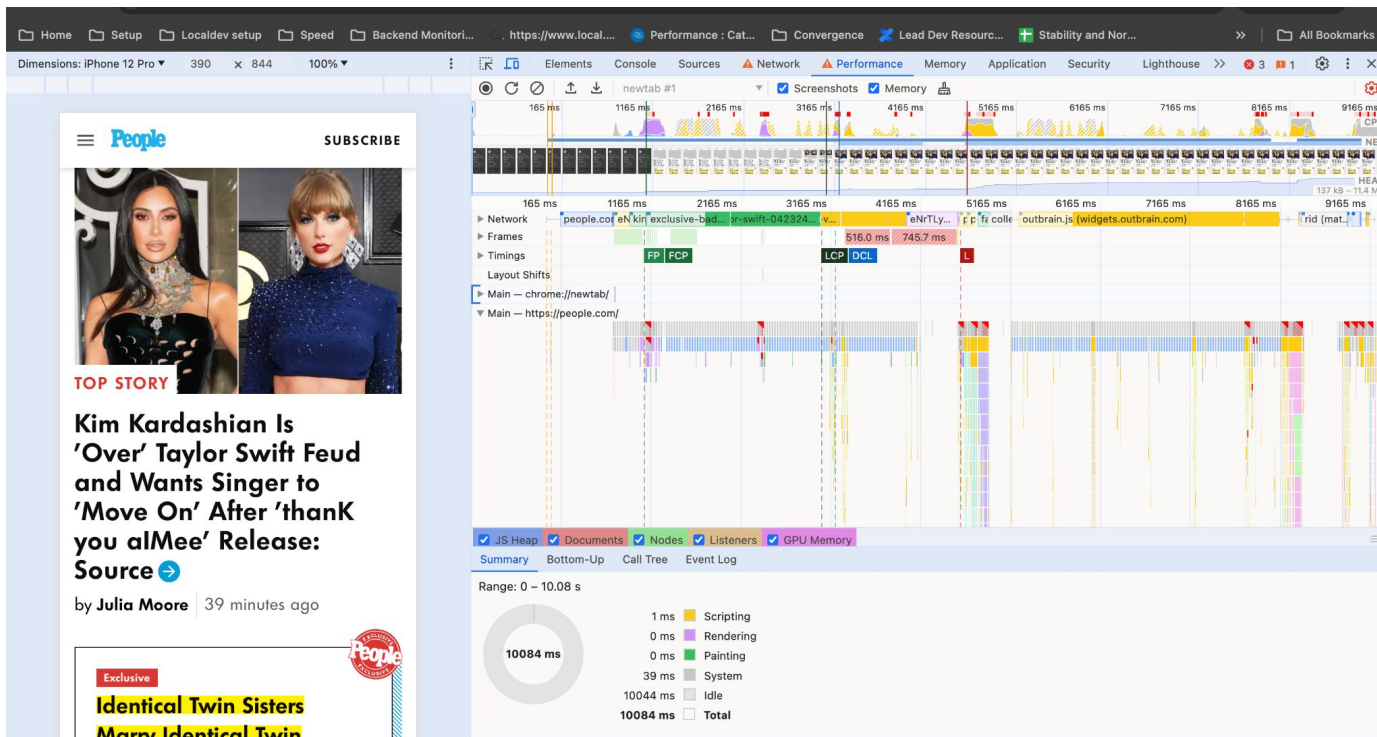
INP reports the overall responsiveness to user interactions, as measured by the longest time from an interaction until the next frame is presented with visual feedback, ignoring outliers.

web.dev/inp**Cumulative Layout Shift (CLS)**

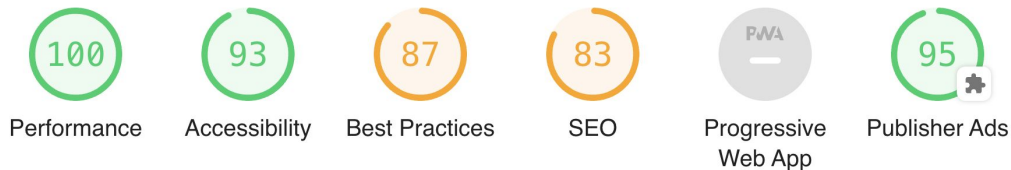
CLS measures the sum total of all individual layout shift scores for every unexpected layout shift that occurs during the entire lifespan of the page.

web.dev/cls

Local Development - Performance Chrome Tab



Engineering - Lighthouse



▲ 0-49 ■ 50-89 ● 90-100

There were issues affecting this run of Lighthouse:

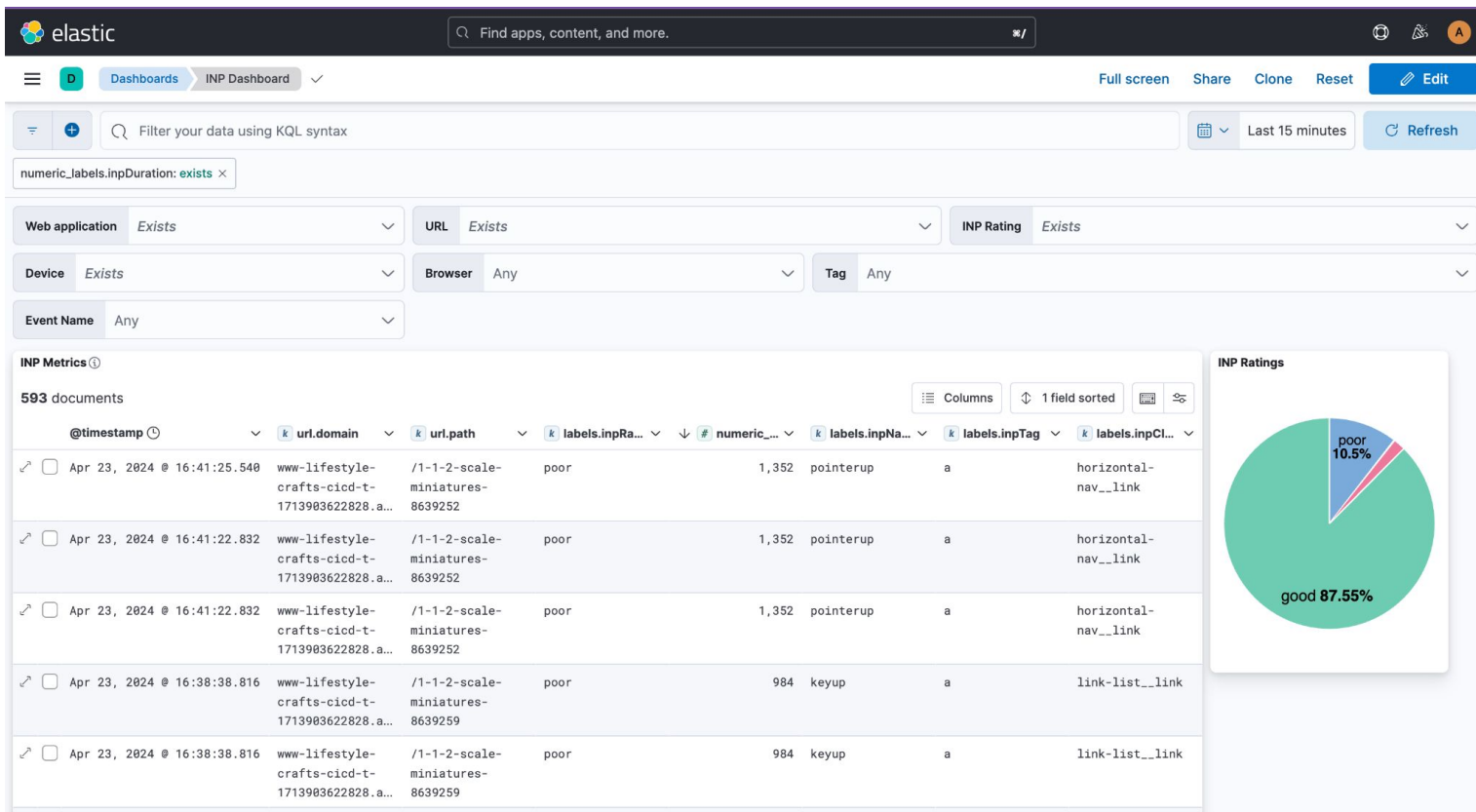
- No ads were rendered when rendering this page.
- No ads were rendered when rendering this page.



Performance

Metrics

● First Contentful Paint	0.3 s	● Time to Interactive	0.3 s
● Speed Index	0.4 s	● Total Blocking Time	0 ms
● Largest Contentful Paint	0.5 s	● Cumulative Layout Shift	0



How can we improve INP?

Optimizing for INP at Scale

Organization buy-in

- Internal advocacy
- Education & training
- Monitoring & data
- Collaborate with vendors

Optimizing for INP - Strategy

The Key is “interaction to next **paint**”

Asynchronicity

- promises
- async/await,
- setTimeout
- scheduler.yield
- (rAF & rIC)

In-depth

- Re-think classic optimization
- Break down libraries/code
- UI vs background
 - Web workers

Optimizing for INP

INP utilities

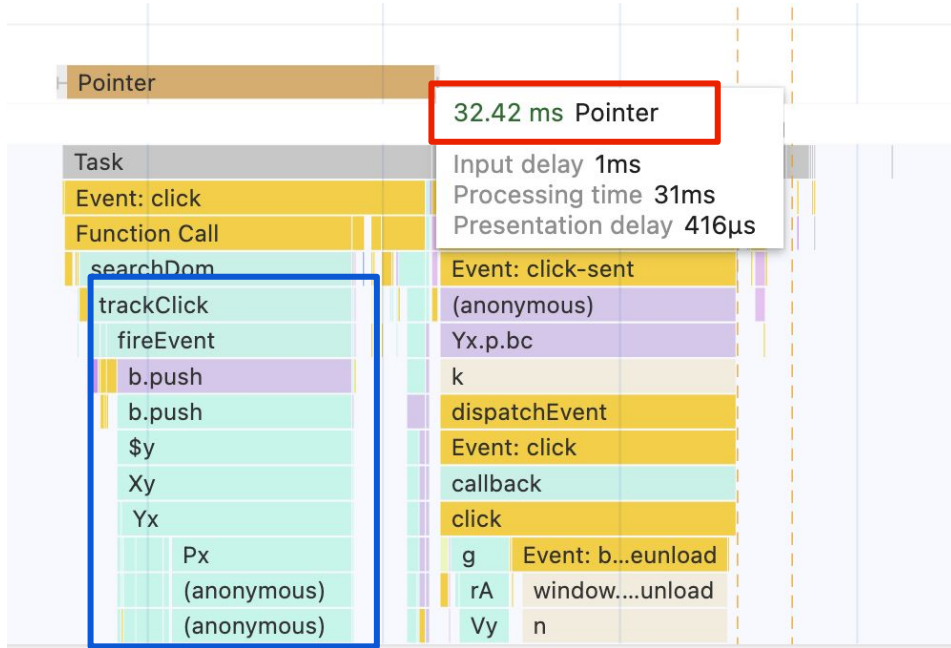
- Callback
- Events

```
addEventListener('click', (e) => {})
```

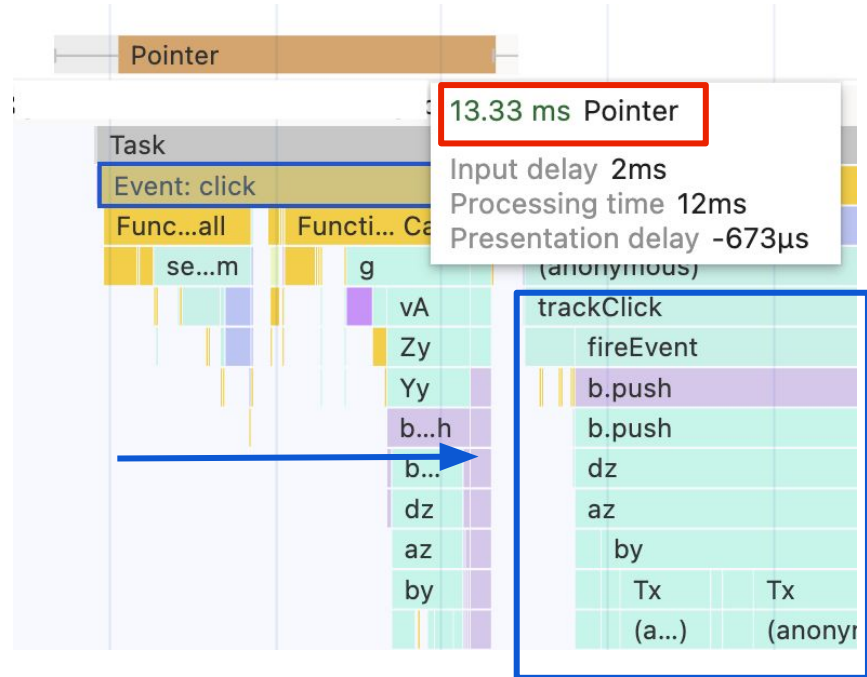
```
addEventListener('click',  
    util.async((e) => {})  
)
```

Example

Before



After



How can we test INP optimization?

Transforming Testing Strategies to Support INP Optimization

Automation Testing to Support INP Optimization

Example of Click Tracking

Before (Synchronous)

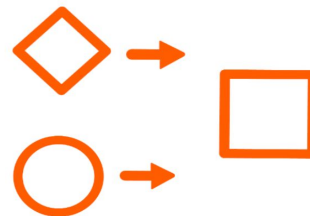
-> Click -> Track Click (Tracking Date created) -> Fire Event -> Event Handled



After (Asynchronous)

-> Click -> Event handled

-> Async Track Click (Tracking Date created) -> Fire Event



With INP, click tracking events are optimized to execute asynchronously

Automation Testing to Support INP Optimization



Difficulties

1. Asynchronous operations uncertainty
e.g. **expected event is not found**
2. Handling of rapid page transitions
Element loaded / unloaded?



Strategies

1. Add waits/delays for asynchronous operations to complete
2. Monitor network requests and page state

thanks.

Q&A