



# GRIMOIRE: Synthesizing Structure while Fuzzing

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Tim Blazytko, Cornelius Aschermann, Moritz Schlögel, Ali Abbasi, Sergej Schumilo, Simon Wörner, and Thorsten Holz

Chair for Systems Security Ruhr-Universität Bochum

# Goal: Finding bugs in programs expecting structured input



Tiny C Compiler



libxml2



Boolector



JavaScriptCore

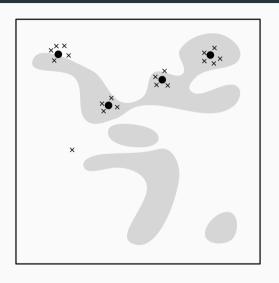


# Let's fuzz!

# First attempt: Blind fuzzing



# First attempt: Blind fuzzing



#### State space

- Interesting area
- Uninteresting area

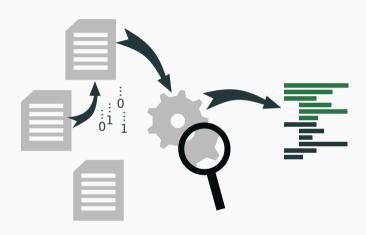
Can we do better?

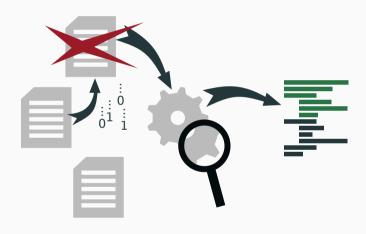
Program instrumentation





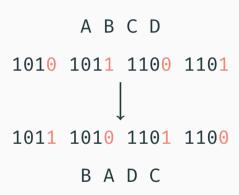




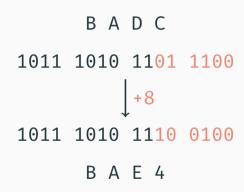


Bitflips

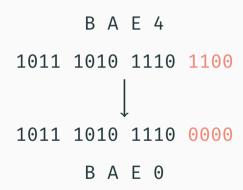
Bitflips



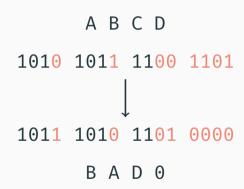
- Bitflips
- Simple arithmetic



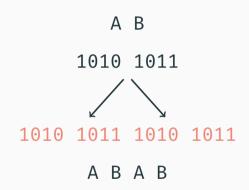
- Bitflips
- · Simple arithmetic
- Force specific, "interesting" values



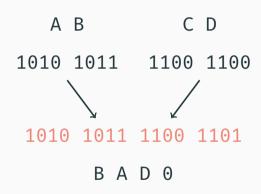
- Bitflips
- · Simple arithmetic
- · Force specific, "interesting" values
- Havoc: "random" mutations



- Bitflips
- · Simple arithmetic
- · Force specific, "interesting" values
- · Havoc: "random" mutations
- Repetition



- Bitflips
- · Simple arithmetic
- · Force specific, "interesting" values
- · Havoc: "random" mutations
- Repetition
- Splicing



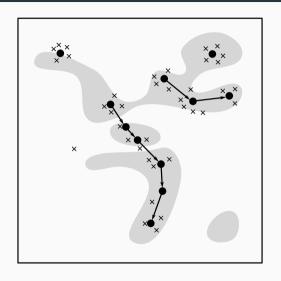
**Observation:** Mutations modify the input only slightly

# While this input works well ...

```
000000
       050045 043104 030455 032456 022412
152714 152301 154305 000010 142320 005306
030061 030040
              067440 065142 036012 020074
000020 052057
              070171 020145 054057
062552 072143 027440 000030 072523 072142
070171 020145 043057 071157 020155 043057
000040 071157
              052155 070171 020145 020061
041057 067502 020170 000050 020133 020060
020060 030061 020060 030061 020060 020135
000060 046457 072141 064562 020170 020133
020061 020060 020060 000070 020061 020060
020060 020135 051057 071545 072557 061562
```

# While this input works well ...

```
000001
       050045 043104 030455 032456 022412
152714 152301 154305 000011 142320 005306
              067440 065142 036092 020074
030061
      030040
000021
       052057
              070171 020145 054057
062552 072143 027440 000031 072523 072142
000000 020145 043057 071157 020155 043057
000041
       071157
              052155 070171 020145 020061
      067502 020170 000051 020133 020060
041057
020060 030061 020060 000000 020060 020135
000061
       046457
             072141 064562 020170 020133
020061 020060 020060 000071 020061 020060
020060 020135 05105F 071545 072557 061562
```



#### State space

- Interesting area
- Uninteresting area
- → Mutations (cov.-guided)

**Observation:** Mutations modify the input only slightly

Caveat: Not all programs are equal

# ... this one is problematic

```
def some_function(self):
    s = "hi mom! "
    if self.famous:
        return s + "I'm famous!"
    else:
        self.confidence = 0
        return s + "*crying*"
```

# ... this one is problematic

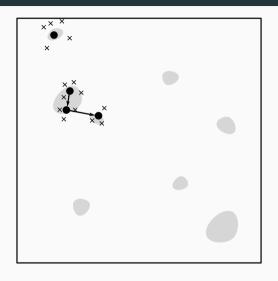
```
deb1some_functioasdflf):
    s = "hi mom! "
    if ? ?``famous:
        reABCDEFGH "I'm famous!"
    else:
        self.confidence = 0
        return s + 0000ying*"
```

# ... this one is problematic

```
deb1some_functioasdflf):
    s = "hi mom! "
```

# **Insight:** Mutation requires input's structure

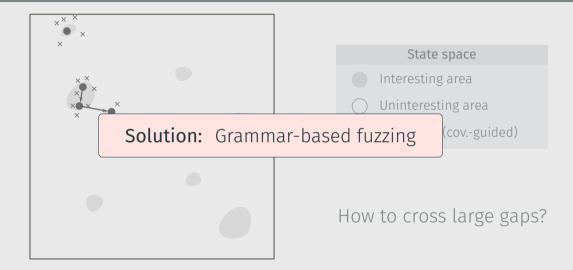
```
self.confidence = 0
return s + 0000ying*"
```



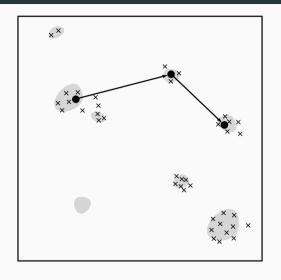
#### State space

- Interesting area
- Uninteresting area
- → Mutations (cov.-guided)

How to cross large gaps?



# Large-scale mutations



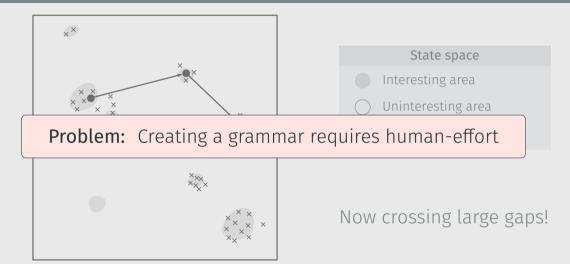
#### State space

- - Interesting area
- $\bigcirc$
- Uninteresting area

→ Mutations (grammar)

Now crossing large gaps!

# Large-scale mutations



# Our approach

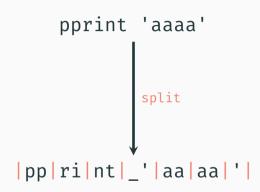
#### Grimoire: Best of both worlds

· Learn structure of inputs via fuzz testing

Apply large-scale mutations on learned structures

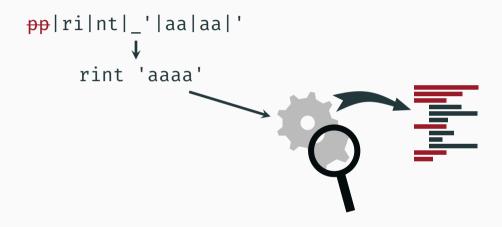
Profit!

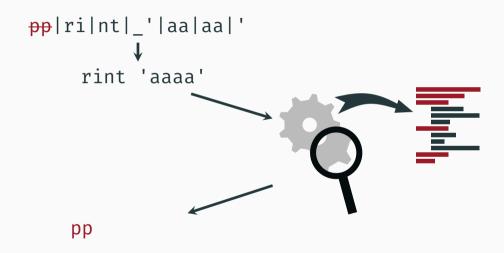
pprint 'aaaa'

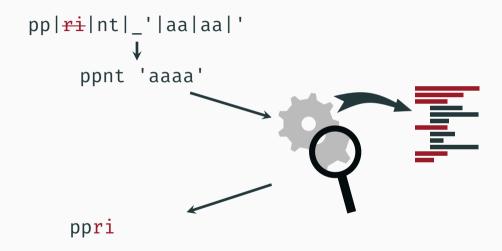


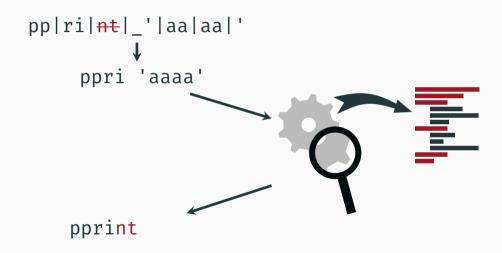


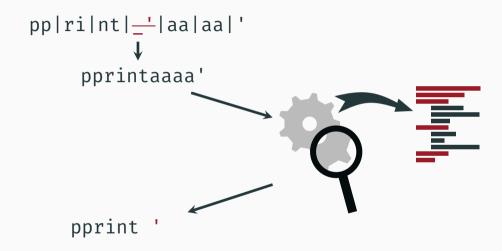


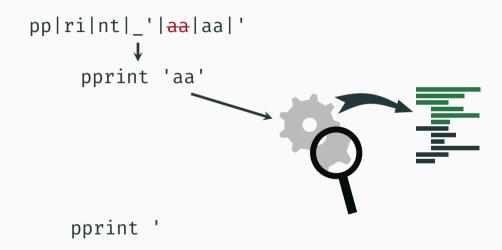


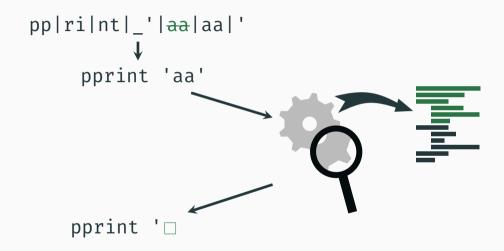


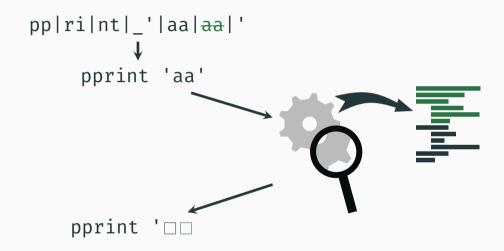


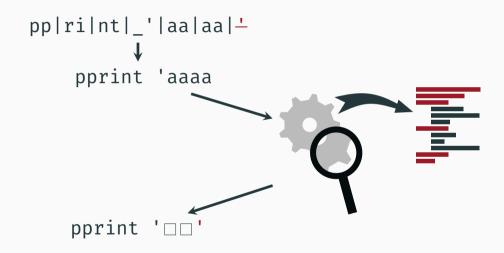


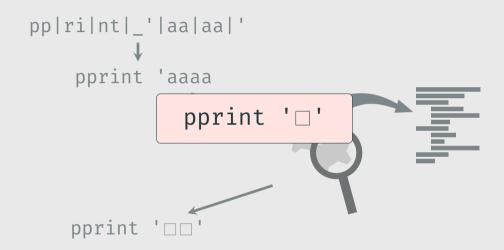




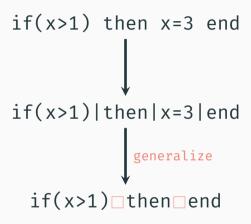


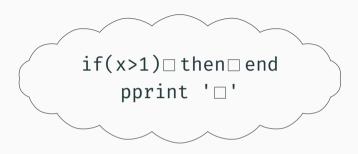


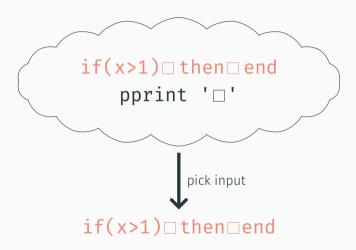


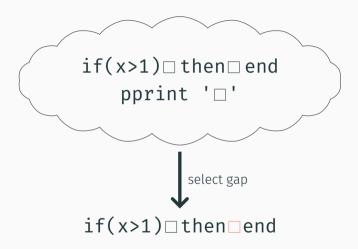


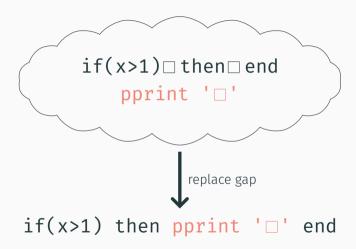
if(
$$x>1$$
) then  $x=3$  end

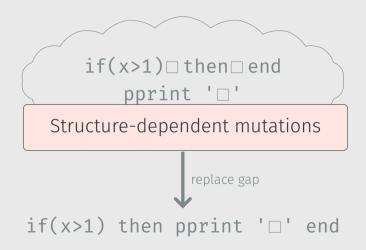






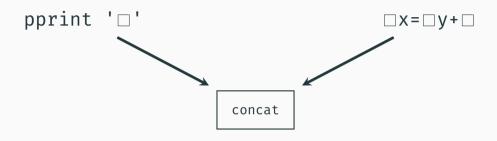


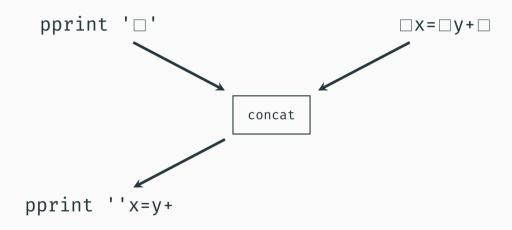


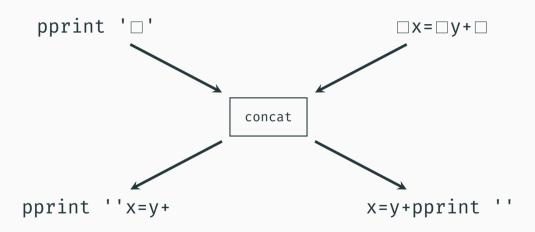


pprint '□'

 $\square x = \square y + \square$ 

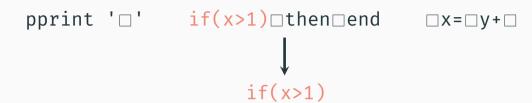


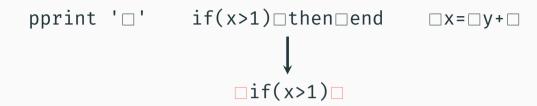


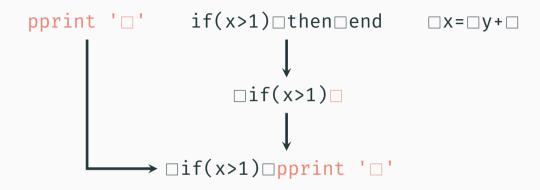


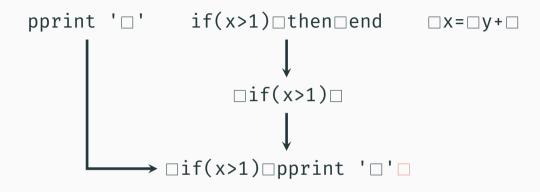
pprint '□'

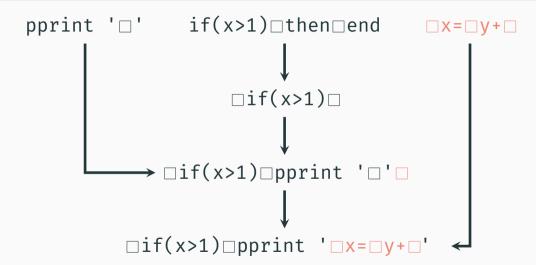
if(x>1) $\Box$ then $\Box$ end  $\Box$ x= $\Box$ y+ $\Box$ 

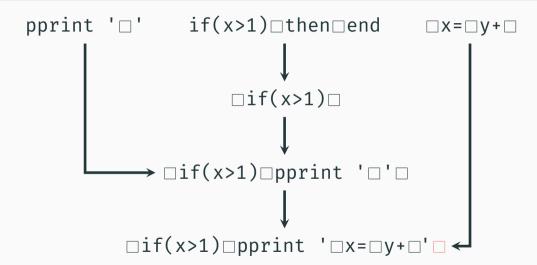


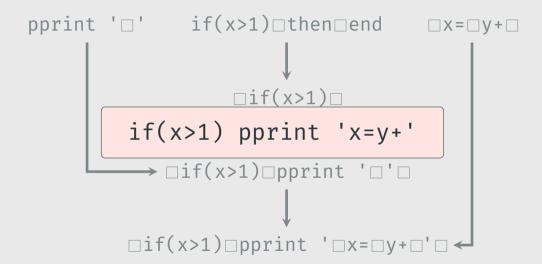










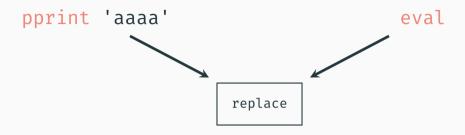


#### String replacement

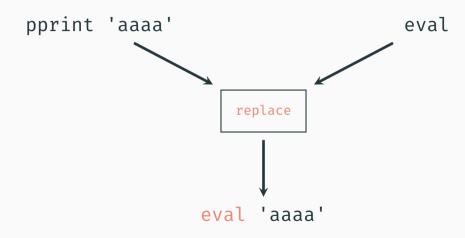
pprint 'aaaa'

eval

#### String replacement



#### String replacement



## Evaluation

Common fuzzers vs. GRIMOIRE

#### We outperform AFL, QSYM, Angora, ... on almost all targets









mruby





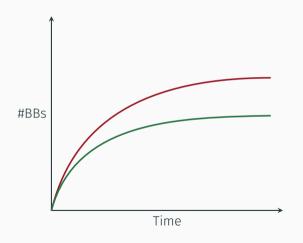




### Evaluation

Grammar-based fuzzer vs. GRIMOIRE

#### Comparison to a grammar-based fuzzer



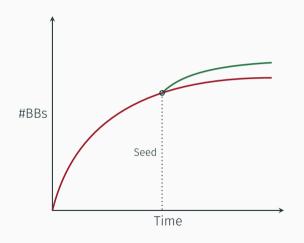
#### Legend

- Grammar fuzzer
- GRIMOIRE

#### Comparison to a grammar-based fuzzer



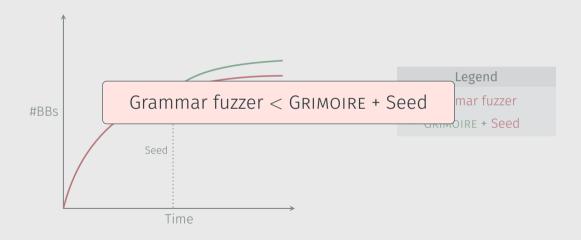
#### Using a grammar-based fuzzer as seed



#### Legend

- Grammar fuzzer
- GRIMOIRE + Seed

#### Using a grammar-based fuzzer as seed



# Conclusion

#### Take-aways

- Fuzzing structured inputs
- · Common fuzzers: Small-scale mutations
- · Grammar-based: Large-scale mutations
- GRIMOIRE:
  - · Inference of input structure
  - · Large-scale mutations (extension, recursive replacement, string replacement)
- · Real-world impact: 11 CVEs assigned

#### Take-aways

- Fuzzing structured inputs
- · Common fuzzers: Small-scale mutations
- · Grammar-based: Lar

## Thank you!

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**y** @m\_u00d8

**■** moritz.schloegel@rub.de