

Pomplani

Player <<<lass>7

-play-list: List<Playable> -currentIndex:int

- + Show-list(): vaid
- + currently-playing (): Playable
- + next (+ype: string): void
- + previous (type: String): vaid

Mounday

Viewer <<

- Yew-list: List< Non Playable>

- current Index : int
- + Show-list(): void
- + curety-viewing(): Non Playable
- + next (+ype: String): void
- + previous (type: String): vaid

Subject <<interface>>

+ register (observe: Observe) : VOId + unrepister (observe: Observe) : VOId

+ netify (media: media): void

implements

Dataset <<<lass>>>

-medias: List<media>

-players: List<Observe> -viewers: List<Observe>

+ add(media: media): vaid

+ remove (media: Media): void

+ get_medias(): List< media>

+ show_media_list(): veid

