

## Problem Statement

Your teacher has given you some problems to solve. You must first solve problem 0. After solving each problem  $i$ , you must either move on to problem  $i+1$  or skip ahead to problem  $i+2$ . You are not allowed to skip more than one problem. For example,  $\{0, 2, 3, 5\}$  is a valid order, but  $\{0, 2, 4, 7\}$  is not because the skip from 4 to 7 is too long.

You are given a `int[] pleasantness`, where `pleasantness[i]` indicates how much you like problem  $i$ . The teacher will let you stop solving problems once the range of pleasantness you've encountered reaches a certain threshold. Specifically, you may stop once the difference between the maximum and minimum pleasantness of the problems you've solved is greater than or equal to the `int variety`. If this never happens, you must solve all the problems. Return the minimum number of problems you must solve to satisfy the teacher's requirements.

## Definition

Class: ProblemsToSolve  
Method: minNumber  
Parameters: `int[], int`  
Returns: `int`  
Method signature: `int minNumber(int[] pleasantness, int variety)`  
(be sure your method is public)

## Constraints

- `pleasantness` will contain between 1 and 50 elements, inclusive.
- Each element of `pleasantness` will be between 0 and 1000, inclusive.
- `variety` will be between 1 and 1000, inclusive.

## Examples

- 0)  
`{1, 2, 3}`  
`2`  
Returns: 2  
Solve the 0-th problem, and the 2-nd after it.
- 1)  
`{1, 2, 3, 4, 5}`  
`4`  
Returns: 3  
Obviously, the first and the last problems should be solved. Skip a problem ahead twice in a row.
- 2)  
`{10, 1, 12, 101}`  
`100`  
Returns: 3
- 3)  
`{10, 1}`  
`9`  
Returns: 2
- 4)  
`{6, 2, 6, 2, 6, 3, 3, 3, 7}`  
`4`  
Returns: 2  
You can stop after solving the first 2 problems.