

EMMANUEL RUAUD

Software developer

☎ 06.67.91.84.41

@ em.ruaud@gmail.com

📍 Villeurbanne, France

in eruaud

🔗 o-reo



EXPERIENCES

C++ and Python developer

Freelance

📅 Jul 2019 – Now

📍 Lyon

Software development projects working with Snatch and Substances actives. Marketing and advertisement, medical.

C++ teacher

Campus Ynov

📅 Nov 2019 – Now

📍 Lyon

Advanced C++ development classes for 3rd year students. 24h of classes and 32h of project follow-up.

C++ developer

Teazit

📅 Jan 2019 – Jul 2019

📍 Lyon

Development of the second iteration of an embedded software of smart and interconnected cameras for use in concert venues.

Acoustical engineer

QCS Services

📅 Féb 2014 – Jun 2017

📍 Noisy-le-Grand

Measurement and studies. Leading developer of various tools in Excel VBA and Python.

Research scientist

Free Field Technologies

📅 Sept 2012 – Feb 2013

📍 Louvain-la-neuve, Belgique

Working closely with the development team, I researched and validated an hybrid method (Infinite Element / PML) for use in the software solution ACTRAN.

Aeronautic and Automotive.

Software developer

Harman international

📅 Jul 2011 – Sept 2011

📍 Château-du-Loir

Translation of a software from C# to Matlab and addition of new features. This software is used to process acoustical data for the calibration of audio integrated system in high-end cars.

WHAT I SEEK

"I would like to contribute in a meaningful project as part of a team of enthusiasts and proactive engineers."

PROJECTS



Snatch Studio Slim

A video processing web service offering an AI driven cropping used to shape a video from landscape to portrait for use in social media.

Using C++ with OpenCV and the AWS SDK.



Visual Activ

A video kiosk aimed to medical offices, broadcasting informative content selected with an API.

Using a Raspberry Pi, Python and Gtk.



Teazit Studio

An interconnected camera system that broadcasts the more meaningful video stream from a set of AI powered cameras. Using C++, Gstreamer and Qt on Nvidia Jetson embedded systems



Fair Control, First prize Hacklyon 2018

A day by day heatmap of fraud predictions on NYC public transportations using a random forest machine learning algorithm. Using Python with Dataiku and Scikit-learn.



Hypertube

A video streaming platform using peer to peer protocol.

Using Javascript with NodeJS, Angular and MongoDB.

SKILLS

Conciliator

Farseeing

Innovative

C

C++

Python

OpenCV

Glib

FORMATIONS

Software developer

École 42

 Nov 2017 – Mar 2020  Lyon

This school uses peer pedagogy and gamification to offer the student to learn along well designed and ambitious projects that challenges new skills and technologies.

Acoustical engineer


Technical University of Denmark

 Dec 2012 – Jun 2013  Copenhagen

Fondamental acoustics, architectural acoustics, psychoacoustics.
A 6 months ERASMUS program.

Acoustical Engineer

ENSIM

 Sept 2009 – Jun 2012  Le Mans


Acoustics and vibrations.
With classes such as software development in C++ and Matlab, ethics, numerical simulation, electronics, and fondamental acoustics.

LANGUAGES

English Professionnal TOEIC 845 / B2

Spanish Notions

INTERESTS

 **Scientist**
Methodology, synthesis, technology intelligence.

 **Guitarist**
Rigor, teamwork, creativity.

 **Singer**
Oral expression, self-improvement, audience.