

Advanced Probabilistic Machine Learning and Applications

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1 Tutorial 10: Belief Propagation

Exercise 1: implementing BP for graph coloring

In tutorial 9 we saw the coloring problem of graph theory.

Given a (unweighted, undirected) graph $G(V, E)$ a coloring $M \subseteq E$ is an assignment of labels, called colors, to the vertices of a graph such that no two adjacent vertices share the same color.

We saw the probability distribution is:

$$P(\mathbf{s}) = \frac{1}{Z} \prod_{(ij) \in \tilde{E}} \psi_{ij}(s_i, s_j) = \frac{1}{Z} \prod_{(ij) \in E} e^{-\beta \mathbb{I}(s_i = s_j)} \quad ,$$

where we used the soft constraint $\psi_{ij}(s_i, s_j) = e^{-\beta \mathbb{I}(s_i = s_j)}$, and then we let $\beta \rightarrow \infty$.

This resulted in BP updates:

$$\chi_{s_j}^{j \rightarrow (ij)} = \frac{1}{Z_{j \rightarrow i}} \prod_{k \in \partial j \setminus i} \left[1 - (1 - e^{-\beta}) \chi_{s_j}^{k \rightarrow (kj)} \right] \quad , \quad (1)$$

where we can interpret:

- $1 - (1 - e^{-\beta}) \chi_{s_j}^{k \rightarrow (kj)}$ as the probability that neighbor k is fine with j taking color s_j .
- $\prod_{k \in \partial j \setminus i} \left[1 - (1 - e^{-\beta}) \chi_{s_j}^{k \rightarrow (kj)} \right]$ as the probability that all the neighbors are fine that j taking color s_j (if i was excluded and (ij) erased).

Notice that we only distinguish whether a variable takes the same color of its neighbor or not, but we do not distinguish what color among the different ones.

The one-point and two-point marginals are:

$$\chi_{s_j} = \frac{1}{Z^{(i)}} \prod_{k \in \partial j} \left[1 - (1 - e^{-\beta}) \chi_{s_j}^{k \rightarrow (kj)} \right] \quad (2)$$

$$\chi_{s_i, s_j} = \frac{1}{Z^{(ij)}} \psi_{ij}(s_i, s_j) \chi_{s_j}^{j \rightarrow (ij)} \chi_{s_i}^{i \rightarrow (ij)} \quad (3)$$

which are valid at convergence.

In this tutorial we will code the belief propagation for Erdős-Rényi graphs coloring for $\beta \rightarrow \infty$.

- (a) Initialize BP close to be uniform fixed point, i.e. $1/q + \epsilon_s^{j \rightarrow i}$ and iterate the equations until convergence. Define converge as the time when the

$$err < \tilde{\epsilon}$$

where $err = \frac{1}{2q|E|} \sum_{(ij) \in E} \sum_s |(\chi_s^{i \rightarrow (ij)}(t+1) - \chi_s^{i \rightarrow (ij)}(t))|$, with suitably chosen small $\tilde{\epsilon}$.

- (b) Check how the behavior depends on the order of update, i.e. compare what happens if you update all messages at once or randomly one by one.
- (c) For parameters where the update converges, plot the convergence time as a function of the average degree c . Do this on as large graphs as is feasible with your code.
- (d) Assign one color to each node at convergence, based on the argmax of the one-point marginals. Count how many violations you get over $N_{real} = 5$ random initializations of the graph and plot them as a function of c . Repeat and plot the number of violations as a function of the number of colors q .
- (e) Check how the behavior depends on the initialization. What if initial messages are random? What if they are all points towards the first color?