TU/E, 2MBA70

Measure and Probability Theory



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Disclaimer:

These are lecture notes for the course *Measure and Probability Theory*. They are by no means a replacement for the lectures or the books, nor are they intended to cover every aspect of the field of measure theory of probability theory.

Since these are lecture notes, they also include problems. Each chapter ends with a set of exercises that are designed to help you understand the contents of the chapter better and master the tools and concepts.

These notes are still in progress and they almost surely contain small typos. If you see any or if you think that the presentation of some concepts is not yet crystal clear and might enjoy some polishing feel free to drop a line. The most efficient way is to send an email to us, w.l.f.v.d.hoorn@tue.nl or o.t.c.tse@tue.nl. All comments and suggestions will be greatly appreciated.

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1. Introduction

2. Sigma-algebras, measures and measurable functions

2.1. Recalling basic probability theory

During the first course on probability theory, Probability and Modeling (2MBS10), the concept of probabilities were introduced. The idea here (in its simplest version) is that you have space Ω of possible outcomes of an experiment, and you want to assign a value in [0,1] to each set A of possible outcomes that represents the *probability* that the experiment will yield an outcome in this set A. This value was then denoted by $\mathbb{P}(A)$.

It turned out that in order to properly define these concepts, we needed to impose structure on both the space of events as well as on the probability measure. For example, if we had two sets A,B of possible outcomes, would like to say something about the probability that the outcome is in either A or B. This means we not only do we need to be able compute $\mathbb{P}(A \cup B)$, we actually want that $A \cup B$ is also an event in our space Ω . Another example concerned the probability of the outcome not being in A, which means compute the probability of the event $\Omega \setminus A$, requiring that this set should also be in Ω . In the end this prompted the definition of an event space which was a collection $\mathcal F$ of subsets of Ω such that

- 1. \mathcal{F} is non-empty;
- 2. If $A \in \mathcal{F}$, then $A^c := \Omega \setminus A \in \mathcal{F}$;
- 3. If $A_1, A_2, \dots \in \mathcal{F}$, then $\bigcup_{i=1}^{\infty} A_i \in \mathcal{F}$.

In addition, the probability assignment \mathbb{P} was defined as a map $\mathbb{P}: \mathcal{F} \to [0,1]$ such that

- 1. $\mathbb{P}(\Omega) = 1$ and $\mathbb{P}(\emptyset) = 0$, and
- 2. for any collection A_1, A_2, \ldots of disjoint events in \mathcal{F} it holds that

$$\mathbb{P}\left(\bigcup_{i=1}^{\infty} A_i\right) = \sum_{i=1}^{\infty} \mathbb{P}\left(A_i\right).$$

With this setup it was possible to formally define what a *random variable* is. Here a random variable X was defined on a triple $(\Omega, \mathcal{F}, \mathbb{P})$, consisting of a space of outcomes, an event space and a probability on that space. Formally it is a mapping $X:\Omega\to\mathbb{R}$ such that for each $x\in\mathbb{R}$ the set $X^{-1}(-\infty,x):=\{\omega\in\Omega:X(\omega)\in(-\infty,x)\}$ is in \mathcal{F} . This then allowed us to define the *cumulative distribution function* as $F_X(x):=\mathbb{P}\left(X^{-1}(-\infty,x)\right)$.

It is important to note here that already it was needed to make a distinction of how to define a discrete and a continuous random variable. In addition, a separate definition was required to defined multivariate distribution functions. This limits the extend to which this theory can be applied. For example let U have the uniform distribution on [0,1] and Y have uniform distribution on the set $\{1, 2, \dots, 10\}$ and define the random variable X to be equal to U with probability 1/2 and equal to Y with probability 1/2. How would you deal with this random variable, which is both discrete and continuous? However, the setting would becomes even more complex if we are not talking about random numbers in \mathbb{R} but, say, random vectors of infinite length or random functions. Do these even exist?

The solutions to all these issues comes from a generalization of event spaces and probability measures introduced above. These go by the names sigma-algebra and measure, respectively. With this we can then define when any mapping between spaces is *measurable* and use such mappings to define random objects in that space such a function maps to. The remainder of this chapter is dedicated to introduced all these concepts.

2.2. σ -Algebras

Definition 2.2.1: Sigma Algebra

A σ -algebra $\mathcal F$ on a set Ω is a collection of subsets of Ω with the following properties: $1. \ \emptyset \in \mathcal F \text{ and } \Omega \in \mathcal F;$ $2. \ \text{For every } A \in \mathcal F \text{, it holds that } A^c := \Omega \setminus A \in \mathcal F;$

- 3. For every sequence $A_1, A_2, \dots \in \mathcal{F}$, it holds that $\bigcup_{i=1}^{\infty} A_i \in \mathcal{F}$.

2.3. Measuring sets

2.4. Measurable functions

A. Appendix

Bibliography