Git-log-progress.pdf

```
* commit c9636947454300cced0ddaceda59b4905e130f39
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Wed Feb 26 14:42:09 2025 +0700
   Fix_color
* commit f8babb3b535d311735f9e61e6ca11ee6b2a0f1ce
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Wed Feb 26 01:35:57 2025 +0700
   board layout
* commit d17d8f0c6f5ae6dc937803cfcf7c20453a976df2
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Tue Feb 25 22:49:53 2025 +0700
   board Fix buyhex เน∱เธซเน‰เธ∢เธทเน‰เธญเน ูเธ"เน‰เน€เธ‰เธ เธฒเธฐเธ เธทเน‰เธ™เธ—
เธตเน ิเธ•เธดเธ"เธ เธฑเธ™
* commit bf85000d6ea808e8e7a8a1af30392f1358f6a034
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Tue Feb 25 00:42:11 2025 +0700
   gameplay(board)
   color
* commit c0ff276beedeff3f8e390ec33096e0c5d1859b19
Nerge: bb6b2aa e566eb4
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Sun Feb 23 19:35:48 2025 +0700
Ш
П
    Merge remote-tracking branch 'origin/main'
Ш
| * commit e566eb403e50559667672a97d1e7c0268d4a7ed5
| | Author: NEo0o0 < nathdanai.nepal@gmail.com>
| Date: Thu Feb 20 16:39:29 2025 +0700
П
    fix bot and parser for if no then case
\prod
Ш
l * commit 9c3817e5804fac55f08f8868f6ebdea73d511cbc
| |\ Merge: 2726826 4389ce1
| | | Author: NEo0o0 < nathdanai.nepal@gmail.com>
| | | Date: Mon Feb 17 15:02:48 2025 +0700
| | |
```

```
| | |
     Merge remote-tracking branch 'origin/main'
IIII
| * | commit 272682633e82593f387c87a8bbc4e9f483d69b48
| | | Author: NEo0o0 < nathdanai.nepal@gmail.com>
| | | Date: Mon Feb 17 15:02:40 2025 +0700
IIII
| | |
     additional file
| | |
* | | commit bb6b2aa2b8925cbcf4e592d8c89479c440e18291
| | Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| | | Date: Sun Feb 23 19:34:33 2025 +0700
\Pi\Pi
     gameplay(board)
\Pi\Pi
| | |
* | | commit 1b05138f31f9240470e2e49996785d79d2dff16a
| | Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| | | Date: Thu Feb 20 21:34:14 2025 +0700
| | |
gameplay(board)
\Pi\Pi
* | | commit 30bce78fc3e15ff1899c8842c5f496813e4e7bdb
| |/ Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
|/| Date: Sun Feb 16 17:54:19 2025 +0700
Ш
     gameplay(board)
Ш
* | commit 4389ce176f1d1e23764223397cf40f3e22fc2885
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Sat Feb 15 23:27:33 2025 +0700
П
П
    game-mode
Ш
* | commit 16d2e4ae2e267a874f67548166837bab6fc9ed4a
\\ Merge: 1bf3bd6 c30b3c5
| | Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| | | Date: Sat Feb 15 23:10:18 2025 +0700
| | |
\Pi\Pi
     Merge remote-tracking branch 'origin/main'
\Pi\Pi
| * | commit c30b3c5f93e661274241e29b1cb2ee5a53c1e12f
| | Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| | | Date: Sat Feb 15 23:06:26 2025 +0700
\Pi\Pi
||| frontend
||| -startpage
||| -Cmodepage
||| -minionpage
\Pi\Pi
```

```
* | | commit 1bf3bd69acec6d907dc4dbe0e44a29bc9544fd38
// Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Sat Feb 15 23:06:26 2025 +0700
Ш
     frontend
Ш
П
     -startpage
     -Cmodepage
Ш
     -minionpage
Ш
* | commit 146528e981516a509286ad374dfc420e3111397f
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Sat Feb 15 23:01:19 2025 +0700
Ш
Ш
    New git log
Ш
* | commit 4d46abd7aa63707e259f465d9f4e5679ed562cf4
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Sat Feb 15 15:58:48 2025 +0700
П
Ш
    New git log
| |
* | commit 0bbf2d3a6a9cf055680df020ce98d3cab5f6f841
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Sat Feb 15 15:40:38 2025 +0700
Ш
П
    New git log
| |
* | commit 4b530cd7a25192fb2650f0ad0c981e4805a680d2
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Wed Feb 5 23:42:11 2025 +0700
Ш
\Pi
    New git log
П
* | commit 78046343f30b02d219494c49acfd5129440aec6a
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Wed Feb 5 23:40:34 2025 +0700
Ш
\prod
    test
П
* | commit 4fb78ea26b117e426c73fd511f5afcbff574fc87
|\| Merge: 619b99f c241810
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Wed Feb 5 23:40:01 2025 +0700
П
    Merge remote-tracking branch 'origin/main'
Ш
П
| * commit c241810eeff3b73c25a2a403e52821e14b7e47ea
| | Author: NEo0o0 < nathdanai.nepal@gmail.com >
```

```
| Date: Wed Feb 5 23:18:53 2025 +0700
П
П
    fix main how to run the game each mode
Ш
* | commit 619b99f9c49153402d52d59461b34a11037c67a2
// Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
Date: Wed Feb 5 23:39:33 2025 +0700
    test
* commit b699520c62f202fa91d8896ad5584f084d0b6587
Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Wed Feb 5 22:39:56 2025 +0700
   change git log
  commit 4de39e36c5729dd8cad3f44cea809935e1f85443
|\ Merge: 1eb0c4b 1df2fba
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Wed Feb 5 22:38:16 2025 +0700
    Merge pull request #5 from o0Mink0o/test-Toey
Ш
   add bot
Ш
| * commit 1df2fba2e4d60ca8d525cfdd23ef099414f33572
// Author: Toey <sarantoey8@gmail.com>
Date: Wed Feb 5 22:34:31 2025 +0700
    add bot
* commit 1eb0c4bb27279fd3aec48e8cc09a6e823f7e1a0a
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
Date: Wed Feb 5 21:32:06 2025 +0700
   change main
* commit 57573f0b7177ac1a015ec7524ef579dfb8832417
Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
Date: Wed Feb 5 20:19:15 2025 +0700
   git log
* commit e434ff704625cbb0281221c9134adba008e816e4
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
| Date: Mon Feb 3 18:59:03 2025 +0700
  fix move attack and done command
```

```
* commit d8409e70e7e83f4bbbe79161c0ebe735d42e0ad0
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
Date: Mon Feb 3 17:05:48 2025 +0700
   up test stategy&debug in player
* commit 100e0bb09f65e7665c0017dfa29ec3a12aa690df
| Author: o0Mink0o <141802449+o0Mink0o@users.noreply.github.com>
| Date: Mon Feb 3 15:32:28 2025 +0700
   up case buy (11->(1,1) Not Number
* commit 60929d4f7de8c0f1db92d1a29d1349707355cd60
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
Date: Mon Feb 3 02:03:39 2025 +0700
   get maxturn from config
* commit 40921a12c52d5d9d66fb3c7a42af308eebba3761
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
Date: Mon Feb 3 01:58:40 2025 +0700
   add GameConfig and interest calculation in player execute turn
* commit ca8768a505587f53884f1313f1c8510f914d2a81
| Author: NEo0o0 < nathdanai.nepal@gmail.com >
| Date: Sun Feb 2 23:22:29 2025 +0700
   prototype game engine in main
* commit ed1c1c721d3232d0dd7221adb006d1623968965d
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
l Date: Sun Feb 2 21:41:52 2025 +0700
   modify printBoard fuction more like hex grid
* commit ab147b84b1a6f4d9eb6441a621e8399e732e71b8
| Author: NEo0o0 < nathdanai.nepal@gmail.com >
Date: Sun Feb 2 20:48:14 2025 +0700
   fix move bug
* commit 40c1b64c6498d64a803eb31a996964ef429d4065
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
l Date: Sun Feb 2 20:27:17 2025 +0700
   fix not enough to move eval and add how to print board
```

```
* commit 64306937e4c2e10fc96dcfdcf07d881c8458129e
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
| Date: Sun Feb 2 13:47:00 2025 +0700
   out production
* commit cbe3a56562afbd6b33d0d2271f529d32ad25acb6
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
| Date: Sun Feb 2 13:46:00 2025 +0700
   create gameStatus and fix parser n token
* commit d82272021f40c1832aea6572747ff25c1833513b
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
| Date: Sat Feb 1 22:46:47 2025 +0700
   sample Parser and Tokenizer
* commit 347e9d60ce2e0bddeca7d73b8db2a65439d79d1c
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
Date: Thu Jan 30 00:40:04 2025 +0700
   add spawn left in player
* commit c3e0484fc29966bcd8813784343fb349db046c2f
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
Date: Thu Jan 30 00:31:37 2025 +0700
   additional file
* commit 6440139e03d215b40f608972550106217db4de95
| Author: NEo0o0 <nathdanai.nepal@gmail.com>
l Date: Thu Jan 30 00:19:59 2025 +0700
   implement minion move and shoot
commit 8a19f3ace70e1ed1b5e460a70e739bb919abbb7a
 Author: NEo0o0 <nathdanai.nepal@gmail.com>
 Date: Wed Jan 29 21:39:15 2025 +0700
   player implementing complete
```