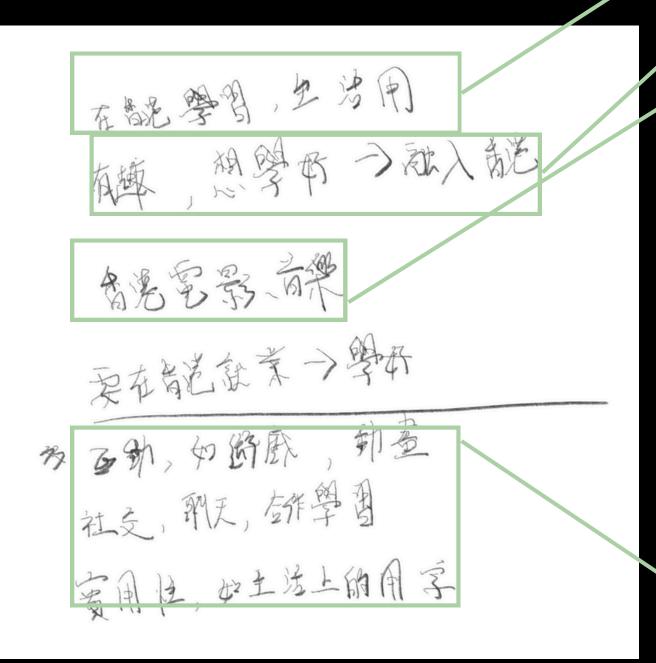
學好廣東話

Law Chun Hei 57201240

Ideas

At the beginning of the project, we had an idea of recycling, which is conducive to sustainable development. But making an app to improve it is difficult. So we think a little smaller. Something about younger age. Something could help foreigners or others learn more about our culture. A Cantonese learning app will help. Because Cantonese is a rare language, Mandarin will soon replace it. Educating non-Hong Kong people about our language is important.



This is usage of Cantonese: For learning and daily use

Why they want to learn Cantonese: Fun, want to be good and Integrate into Hong Kong

What is the reasons you interested in Cantonese: TV show, movie and music

Interview Note

A note was written during the interview with the Secondary school students. I asked them questions like: What is the use of content? What do you think is the important part of learning apps? Then, after they answer, I will base it on elaborate questions.

What would you like to include in a learning app? They may want to include more interactions like games or animation. Can communicate with others and co-op learning, which is useful in daily life.

Persona



Peter

- Age: 15
- Occupation: Secondary school student
- Location: Hong Kong
- immigrant students from mainland china
- Mother tongue is mandarin

Interests

- Basketball
- Football
- Mobile game
- Watching movies / TV series/Youtube/ TikTok

Needs and expectations

Hobby class to learn

An easy and simple

Cantonese

way to learn

Break time

Influences

• Communication with local student

Motivations

- Fun/interesting
- not time consuming

Goals

- Settle a job in HOng KOng
- Achieve excellent results in studies
- Achievements in sports

Pain points & Frustrations

- No extra time for another study
- Doubtful about the importance of Cantonese

I organize the data from the user and make the persona. I make the information more detailed from interest to pain points and frustrations. I want to point out the main first point of the user.

For example, they like watching movies and TikTok, and they want the app to be more interesting and not time-consuming. Base on this information, we can improve more on the app.

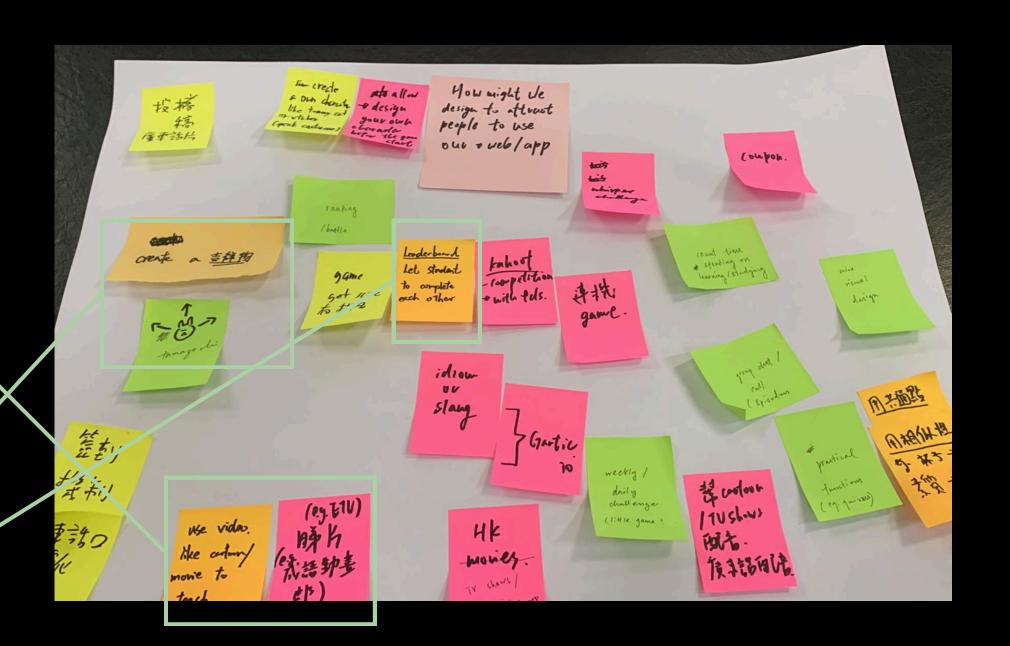
HMW

There is the question "How might we design to attract people to use our app?"

First, I suggest that we add a video to our app. Each up Cantonese movie or video etc.

Secondly, we can add a mascot to our app to attract users.

Third, we can add a leaderboard system so that people can check their progress in the app.



Storyboard

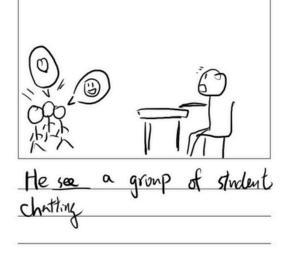
I simulate the situation that will happen before and after the user uses our app. It is time to solidify our idea, which is I want New immigrant students to communicate better with the locals.

BEFORE

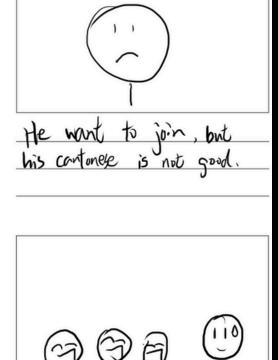


A Fundent from mainland china come to him first day in Hong Kong school

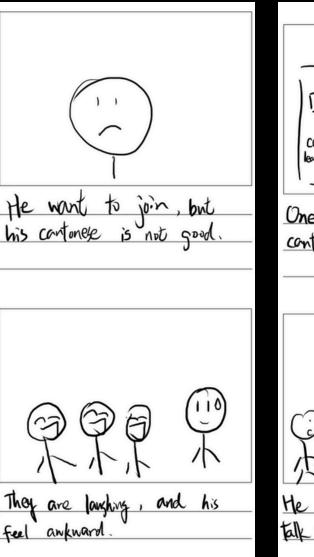


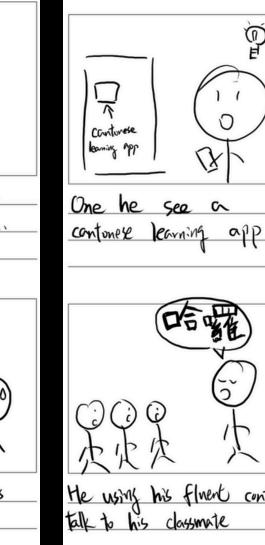




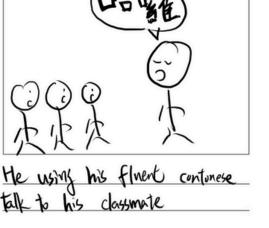


feel ankward

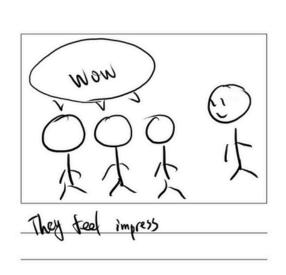


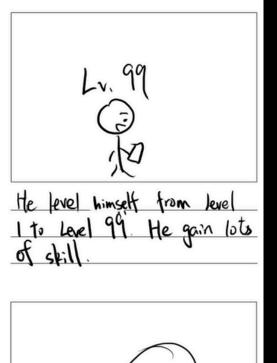


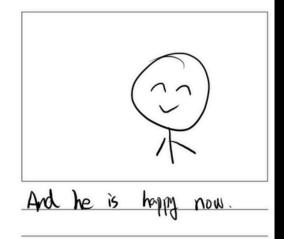
AFTER











Wireframes & UI Design

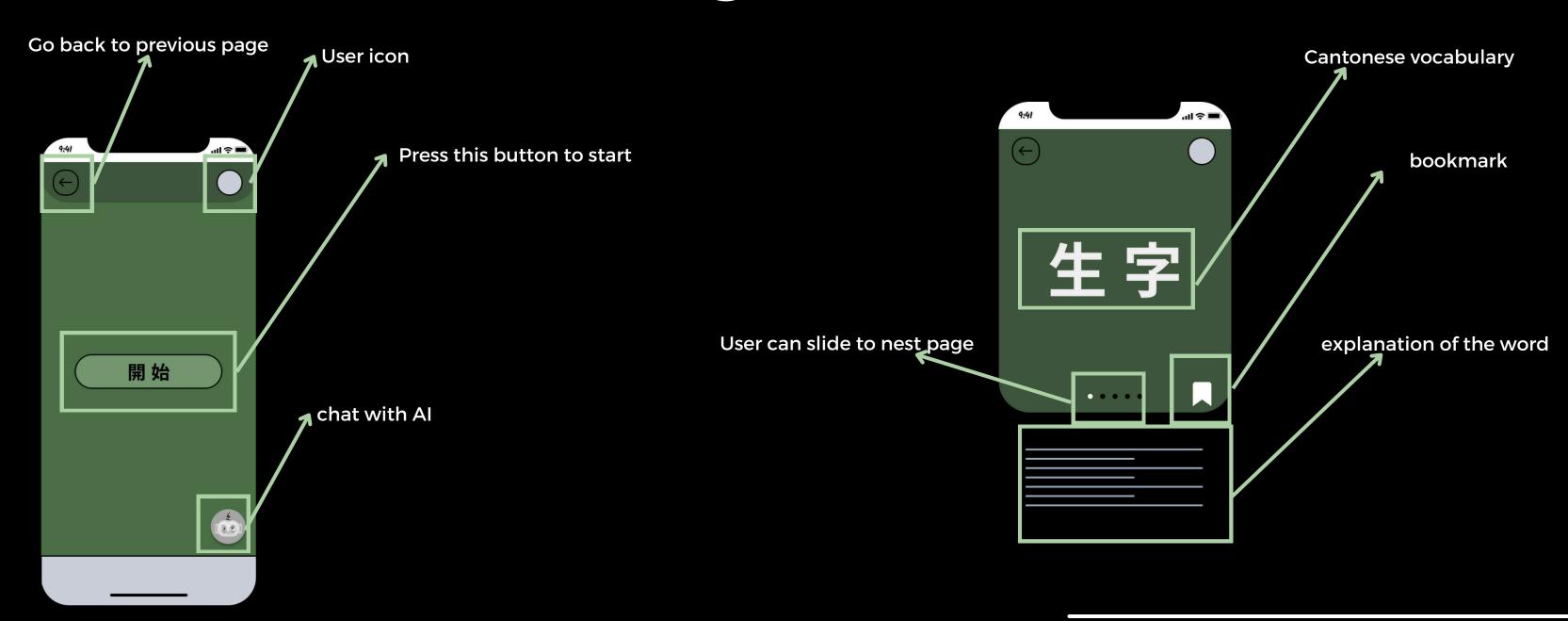
This wireframe is designed based on the user research and the storyboard. We want the user to have different improvements. We want to make the UI simple and clean.





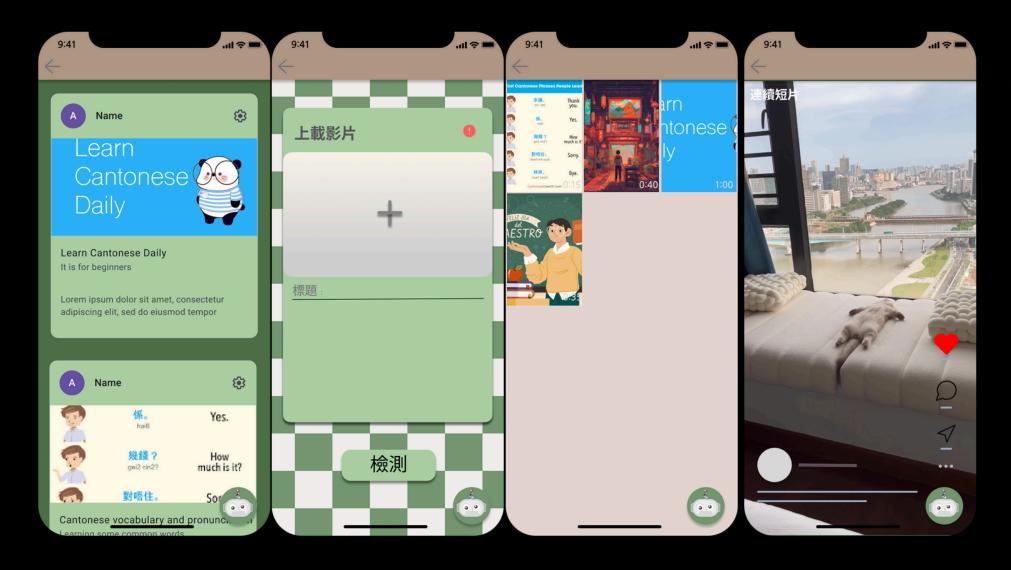


Wireframes & UI Design



Finale Prototype

Here is the work I did in the finale. Because there are lots of visual problems in the wireframe. So I make the notefication and button more clear in the UI design.





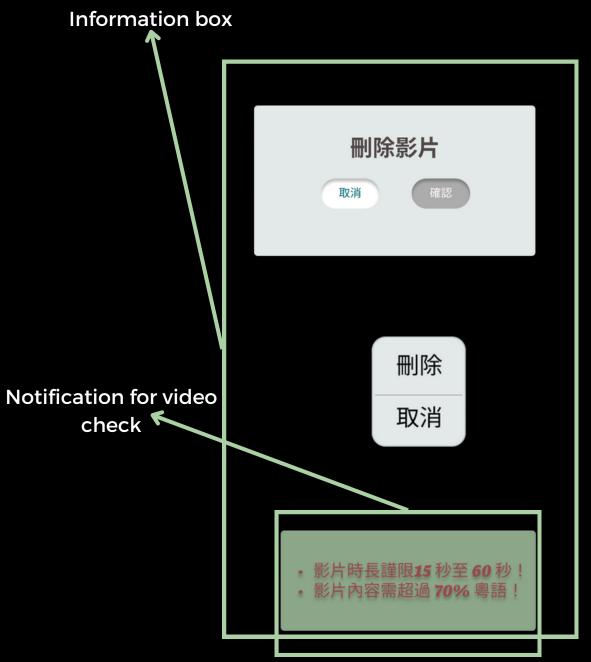


影片時長謹限15 秒至 60 秒!影片內容需超過 70% 粵語!

Finale Prototype







THANK YOU