ZHUO (Aslanta) CHEN

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1155 Tremont Street #8201, Roxbury Crossing, MA 02120

SKILLS

Art: Adobe Photoshop, Illustrator, InDesign, Aesprite, Paint Tool SAI
Sound/Video: Adobe Premiere, Audacity, ProTools
Programming: HTML, CSS, Java
Languages: English (fluent), Mandarin (native), Japanese (intermediate)

GAME RELATED EXPERIENCE

05/2017

Struggling Dreams
Artist, Game Designer
- Worked with a team of three and won first place at a 48-hour game jam hosted by the Goethe-Institut
- Designed in-game assets, including characters, objects, and background
- Contributed to concept design and user testing
- The team is sponsored to showcase this game at A MAZE. / Berlin 2018

03/2017 to Current

Who Is R.Mutt?
Project Manager, Artist
- Schedule and organize individual meetings with web & app developers
- Work with programmers to implement new puzzles into the game
- Create concept art for the game app and website

06/2017 to Current

The Beauty of Poppies
Producer
- Organize a team of five and check on everyone's progress weekly
- Search and apply for both internal and external grants

09/2017

Boston Festival of Indie Games
Volunteer
- Looked over entrances and directed festival goers
- Answered questions and assisted people if need be

EDUCATION

Expected 05/2020

Bachelor of Fine Arts in Games
Northeastern University – Boston, MA
Minors in Graphic and Information Design & Computer Science
GPA: 3.7
Awards: Dean's Scholarship, Dean's List Spring 2017 to Present

OTHER EXPERIENCE

09/2016 to Current

Husky Ambassadors
Tour Guide, Recruitment Committee Member
- Give campus tours to prospective students and families
- Plan recruitment events and evaluate new HA applicants

09/2016 to Current

Chinese Students and Scholars Association
Graphic Design Chair
- Plan weekly meetings and communicate with other department chairs
- Distribute tasks to the graphic design team
- Review and edit finished posters

INTERESTS

MMORPGs, game jams, *The Witcher 3*, anime, larping