

# CS421 PA3

# Sulfur Language Parser

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# Quick Syntax Review

Prime Finder Program

```
1  AnumNV2
2
3  Wnum<100Y
4  Ais_primeBVT
5  AdivisorNV2
6
7  Wdivisor<numY
8
9  Inum%divisor=2Y
10 Ais_primeBVU
11 J
12 Z
13
14 AdivisorNVdivisor+1
15 Z
16
17 Iis_primeY
18 P(num)
19 P("\n")
20 Z
21 AnumNVnum+1
22 Z
```

# Quick Syntax Review (cont.)

## Functions Program

```
1  M# Defines 2 simple functions, runs them, and displays the results #M
2
3  M# Add function returns an integer(N) and takes two integer arguments #M
4  AaddFNV(Na,Nb)Y
5  Ra+b
6  Z
7
8  P("4+2: ")
9  P(add(4,2))
10 P('\n')
11
12 M# Factorial function is recursive, takes an int as an argument and returns a long #M
13 AfacFLV(Nx)Y
14 Ix=0 | x=1Y
15 R1
16 ZEY
17 Rx*fac(x-1)
18 Z
19 Z
20
21 P("Factorial of 7: ")
22 P(fac(7))
23 P('\n')
```

program	→ block
block	→ statement+
statement	→ assignment   while   if   function_call   print   return   break   continue   quit
assignment	→ ("A" IDENTIFIER TYPE "V" comparison1)   function_def
function_def	→ "A" IDENTIFIER "F" TYPE? "V(" (TYPE IDENTIFIER)? ("," TYPE IDENTIFIER)* ")" Y" block "Z"
while	→ "W" comparison1 "Y" block "Z"
if	→ "I" comparison1 "Y" block "Z" ("E" (if   "Y" block "Z"))?
function_call	→ IDENTIFIER "(" (comparison1)? ("," comparison1)* ")"
print	→ "P(" (comparison1)? ("," comparison1)* ")"
return	→ "R" comparison1
break	→ "J"
continue	→ "K"
quit	→ "Q"

## Grammar Part 1

## Grammar Part 2

`comparison1`     $\rightarrow$  `comparison2` ( `"|"` `comparison2` )\*

`comparison2`     $\rightarrow$  `comparison3` ( `"&"` `comparison3` )\*

`comparison3`     $\rightarrow$  `term` ( ( `"<"` | `">"` | `"<="` | `">="` | `"="` | `"!="` ) `term` )\*

`term`             $\rightarrow$  `factor` ( ( `"-"` | `"+"` ) `factor` )\* ;

`factor`           $\rightarrow$  `unary` ( ( `"/"` | `"*"` | `"%"` ) `unary` )\* ;

`unary`            $\rightarrow$  ( `"-"` | `"+"` | `!"` ) `unary` | `primary` ;

`primary`         $\rightarrow$  `NUMBER` | `IDENTIFIER` | `"( cast_type )"` | `"(" expression ")"` ;

# Operator Precedence

- Borrowed from the internet

Precedence	Operator	Type	Associativity
15	() [] .	Parentheses Array subscript Member selection	Left to Right
14	++ --	Unary post-increment Unary post-decrement	Right to left
13	++ -- + - ! ~ ( type )	Unary pre-increment Unary pre-decrement Unary plus Unary minus Unary logical negation Unary bitwise complement Unary type cast	Right to left
12	* / %	Multiplication Division Modulus	Left to right
11	+ -	Addition Subtraction	Left to right
10	<< >> >>>	Bitwise left shift Bitwise right shift with sign extension Bitwise right shift with zero extension	Left to right
9	< <= > >= instanceof	Relational less than Relational less than or equal Relational greater than Relational greater than or equal Type comparison (objects only)	Left to right
8	== !=	Relational is equal to Relational is not equal to	Left to right
7	&	Bitwise AND	Left to right
6	^	Bitwise exclusive OR	Left to right
5		Bitwise inclusive OR	Left to right
4	&&	Logical AND	Left to right
3		Logical OR	Left to right
2	? :	Ternary conditional	Right to left
1	= += -= *= /=	Assignment Addition assignment Subtraction assignment Multiplication assignment Division assignment Modulus assignment	Right to left

# Parser Generator

```
private Expr.StatementBlock block() {  
    ArrayList<Expr> statements = new ArrayList<Expr>();  
    Expr.StatementBlock block = new Expr.StatementBlock(statements);  
  
    while(current < tokens.size()) {  
        if(match(TokenType.ASSIGN)) {  
            statements.add(assignment());  
        } else if(match(TokenType.WHILE)) {  
            statements.add(whileStmt());  
        } else if(match(TokenType.IF)) {  
            statements.add(ifStmt());  
        } else if(match(TokenType.IDENTIFIER, TokenType.PRINT)) {  
            statements.add(funcCall());  
        } else if(match(TokenType.RETURN)) {  
            statements.add(new Expr.ReturnStmt(comparison1()));  
        } else if(match(TokenType.JUMP_OUT, TokenType.KONTINUE, TokenType.QUIT)) {  
            statements.add(new Expr.FlowControlStmt(previous()));  
        } else {  
            break;  
        }  
    }  
    return block;  
}
```

Live Demo