

```
module mux2_1 (x,y,v,d) ;
```

```
output reg x , y , v ;
```

```
input [3:0] d ;
```

```
always@(d)
```

```
begin
```

```
x = d[2] | d[3];
```

```
y = d[1] | d[3];
```

```
v = d[0] | d[1] | d[2] | d[3];
```

```
end
```

```
endmodule
```

```
module test_mux ;
```

```
reg [3:0]d ;
```

```
mux2_1 mux (x , y , v ,d) ;
```

```
initial
```

```
begin
```

```
d[0]=0;d[1]=0;d[2]=0;d[3]=0;
```

```
    #10 d[0]=1 ; d[1]=0 ; d[2]=0 ; d[3]=0;
```

```
    #10 d[0]=0 ; d[1]=1 ; d[2]=0 ; d[3]=0;
```

```
    #10 d[0]=0 ; d[1]=0 ; d[2]=1 ; d[3]=0;
```

```
#10 d[0]=0 ; d[1]=0 ; d[2]=0 ; d[3]=1;
```

```
end
```

```
initial
```

```
begin
```

```
$display(" time out x y v");
```

```
$monitor($time, " %b %b %b", x , y , v) ;
```

```
end
```

```
initial
```

```
begin
```

```
$dumpfile("mux_t.vcd");
```

```
$dumpvars;
```

```
end
```

```
endmodule
```

