Introduction to Web Development



About Me

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This class aims to

- 1. Introduce different areas of Web development
- II. Help you pick your path

What do you want to do?

- 1. Work as a developer at a company
- II. Stafi freelancing or create your own agency
- III. Become a consultant
- IV. Create an app to make money
- v. Code as a hobby

What do you want to do?

- . Frontend
- II. Backend
- III. Full Stack
- IV. DevSecOps
- v. Data Science
- vı. Tester
- VII. Systems Architect
- vIII. Cloud Computing

Tools

I. OS: macOS, Linux, Windows

II. Text Editor: VSCode, Sublime Text, PyCharm

III. Browser: Chrome, Firefox, Safari

IV. Terminal: iTerm, Hyper, cmder, Git Bash

v. Design: Figma, Canvas, Sketch, Adobe XD

VI. Tests: Selenium, Test Complete, Cypress, JMeter, OWASP, Cucumber, JUnit 5, Postman

The Building Blocks

HTML & CSS are almost always the first things that you're going to learn in Web development

- I. HTML5
- I. CSS Fundamentals
- CSS Grid & Flexbox
- W. CSS Custom Propefiles
- V. CSS Transitions
- VI. CSS 3

Responsive Design

Most people use the Internet on their mobile devices, so creating responsive layouts is impofiant

- I. Viewpofi
- II. Media Queries
- III. Fluid Widths
- IV. Mobile-First Design

CSS Preprocessors

Makes CSS more efficient and adds more functionality to standard CSS

- . SASS/SCSS
- II. Stylus
- III. LESS







CSS Frameworks

Great for prototyping or when we are not great with design

- I. Bootstrap
- II. Materialize
- III. Tailwind CSS







CSS Methodologies

Make it easy to maintain CSS

- 1. Block, Element, Modifier (BEM)
- II. Object-Oriented CSS (OOCSS)
- III. Scalable and Modular Architecture for CSS (SMACSS)

Vanilla JavaScript

It is the programming language of the browser, and impofiant to make pages dynamic

- l. Fundamentals
- II. DOM
- III. JSON
- IV. Fetch API
- V. Modern JavaScript (ES2015+)

JavaScript Libraries

ı. jQuery, Zepto, Lodash

II. Module loaders:

III. Templating:

RequireJS, SystemJS Handlebars, EJS, Mustache.js, Pug



Optimizations

- 1. Code Minification
- II. Image Compression
- III. Lazy loading

Tools Developers

•

. Git & GitHub, GitLab, Bitbucket



II. Browser Dev Tools

III. Package managers: npm, yarn



w. Task runners: gulp,grunt



v. Module bundlers: webpack, parcel, rollup



Frontend Deployment

Get our website into a Web server and to our users



I. Static Hosting: Netlify, Vercel, GitHub Pages, Firebase Hosting

II. Domains: Namecheap, Google Domains, GoDaddy, Registro.br

I. SSL Cefiificates



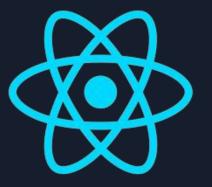


Frontend Developer

- l. Build websites for yourself or other people
- II. Create mobile friendly layouts
- III. Create CSS animations and effects
- IV. Work with a CSS framework
- V. Add dynamic page functionalities
- VI. Build client side apps with JavaScript and JS libraries
- VII. Use your browser's dev tools
- VIII. Utilize Git for version control
- IX. Deploy and maintain frontend projects

What's next?

- ı. Frontend JavaScript Framework
 - II. (React, Vue, Angular, etc.)
- III. Server-Side Language
 - IV. (Python, Ruby, PHP, etc.)







Frontend Frameworks

Build powerful single-page applications with organized and interactive Uls

Vue: Easiest to learn, really gaining traction Fairly easy to

React: learn, still the most popular

Angular: Steep learning curve, used more in enterprise

State Management

ı. Vue: Vuex

II. React: Redux, Context API with Hooks, Mobx

III. Angular: RxJs, NGRX, Services











Server-Side Rendering

- 1. Better SEO
- II. File System Routing
- III. Automatic Code Splitting
- IV. Static Exposiing
- v. Nuxt.js
- vı. Next.js
- vII. Angular Universal







Static Site Generators

- 1. Better SEO
- II. File System Routing
- III. Data fetching during
- IV. build time
- v. Gatsby.js, Next.js
- VI. Nuxt.js, Gridsome, VuePress
- VII. Scully
- vIII. Eleventy, Hugo









TypeScript

- Superset of JavaScript
- II. Static Types
- III. Modules, Decorators, Classes
- IV. Compiles into JavaScript code

Frontend Developer

- I. Familiar with a popular frontend framework
- II. Build advanced frontend apps and interfaces
- III. Smooth frontend workflow
- IV. Interact with backend APIs and data
- V. Manage application and component-level state
- VI. Bonus: server-side rendering (SSR), static site generation (SSG)

The Great Divide

css-tricks.com/the-greatdivide

The divide is between people who self-identify as a (or have the job title of) front-end developer, yet have divergent skill sets.

On one side, an army of developers whose interests, responsibilities, and skill sets are heavily revolved around JavaScript. On the other, an army of developers whose interests, responsibilities, and skill sets are focused on other areas of the front end, like HTML, CSS, design, interaction, patterns, accessibility, etc.

Server-Side Language

To be a full stack or backend developer, you will need to learn a server-side programming language



II. Python

III. PHP

IV. Ruby

v. Go

VI. Rust

VII. Java

VIII. C#











Server-Side Frameworks

Node.js: Express, Koa, Feathers.js

11. Python: Django, Flask

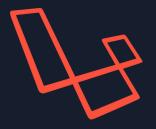
L PHP: Laravel, Symfony

IV. Ruby: Ruby on Rails

v. Java: Spring MVC, Spring Boot

VI. C#: ASP.NET







Databases



Most apps need a place to store data

l. Relational Databases: PostgreSQL, MySQL, SQL Server

II. NoSQL: MongoDB, CouchDB

II. Cloud Databases: Cloud Firestore

IV. Lightweight & Cache: Redis, SQLite







REST API

Standard way for our frontend and backend to communicate with each other

- . Verb + location
- II. GET /users
- III. POST /users
- IV. GET /users/:id
- V. PUT /users/:id
- VI. DELETE /users/:id

GraphQL

Query language for our API, alternative to REST

- I. Single endpoint
- II. We ask for what we want, and we get that exact data
- III. Simple syntax, similar to JSON
- IV. Fairly easy to implement, has implementations in different programming languages

Content Management

Add content to our apps, great for clients to be able to update their own content

I. Traditional CMS: Wordpress, Drupal

II. Headless CMS: Strapi, ContenVul, Sanity, Prismic.io









Deployment & DevOps

- App hosting:
- Web servers:
- III. Virtualization:
- IV. Load balancing, monitoring, security, etc.

DigitalOcean, Linode, Heroku, AWS, Azure, Google Cloud PlaVorm

Caddy, Nginx, Apache

Docker

Full Stack Developer

- l. Create and deploy powerful, database-driven Web apps
- II. Build user interfaces using your choice of frontend technologies
- III. Fluent in a server-side programming language
- IV. Setup dev environments and workflows
- V. Build backend apps and APIs
- VI. Work with databases (relational or NoSQL)
- VII. Deploy to production

Progressive Web Apps

Regular Web apps but with a native native feel in terms of experience, layout, and functionality

- I. Responsive
- II. Offline content
- III. Installable
- IV. Splash screen
- V. Secure (over HTTPS)
- VI. Reliable, fast, and engaging

JAMstack

- JavaScript + APIs + Markup
- II. No restriction on frameworks on libraries
- III. Websites are served as static HTML files generated by static site generators
- IV. High performance, generated at deploy time
- v. Cheaper and easy to host and scale

Firebase

- 1. Web and mobile app development plaVorm
- II. Backend as a Service
- III. Authentication, Database, Storage, Functions, Notifications, etc.

Phew!

- Don't get overwhelmed
- 11. Figure out what exactly you want to do
- III. Learn one thing at a time
- IV. The more you learn, the easier it is to learn more and fit all these technologies together

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THANK YOU

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HISTORY OF THE INTERNET 1960 TO 2020

