Please make sure:

1. you are using Universal Render Pipeline (URP) / High Definition Render Pipeline (HDRP) for your project.
2. installed Visual Effect Graph (VFX).

Install the package from your package manager if you haven't installed it.

*If you encounter any problems after installing our package in your project (Eg: **error messages appear on the console, materials turn pink, VFX cannot be displayed in the game scene, etc**), please first click the link below and follow the steps in the documentation to pre-check and resolve issue, after trying the solution there it should work:*

https://solodream0023.wixsite.com/solodreamcreation/post/prerequisite-and-guideline-for-showing-vfx

Notes

To improve the visuals of the demo scene, you can enable prepared Post-processing Volume into the demo scene:

1. for **URP** project, please enable the game object called '**URP_GlobalVolume**' in demo scene.
2. for **HDRP** project, please enable the game object called '**HDRP_GlobalVolume**' in demo scene.