

# Algorithm for Evaluating Expressions

Two stacks:

- opStk holds operators
- valStk holds values
- Use \$ as special “end of input” token with lowest precedence

Algorithm **doOp()**

```
x ← valStk.pop();  
y ← valStk.pop();  
op ← opStk.pop();  
valStk.push( y op x )
```

Algorithm **repeatOps( refOp )**:

```
while ( valStk.size() > 1 ∧  
        prec(refOp) ≤  
        prec(opStk.top())  
        doOp()
```

Algorithm **EvalExp()**

Input: a stream of tokens representing  
an arithmetic expression (with  
numbers)

Output: the value of the expression

**while** there's another token z

**if** isNumber(z) **then**

valStk.push(z)

**else**

repeatOps(z);

opStk.push(z)

repeatOps(\$);

**return** valStk.top()