Input/output

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0th Edition, 2018



Formatted output



Formatted output

- cout uses default formatting
- Possible: pad a number, use limited precision, format as hex/base2, etc
- Many of these output modifiers need

#include <iomanip>



Default unformatted output

Code:

```
for (int i=1; i<200000000; i*=10)
  cout << "Number: " << i << endl;
cout << endl;</pre>
```

Output:

Number: 1 Number: 10 Number: 100 Number: 1000 Number: 10000 Number: 100000 Number: 1000000 Number: 1000000 Number: 10000000



Reserve space

You can specify the number of positions, and the output is right aligned in that space by default:

Code:

```
cout << "Width is 6:" << endl;
for (int i=1; i<200000000000; i*=10)
    cout << "Number: "
<< setw(6) << i << endl;
cout << endl;
cout << "Width is 6:" << endl;
cout << setw(6) << 1 << 2 << 3 << endl;
cout << endl;</pre>
```

Output:

```
Width is 6:
Number: 1
Number: 10
Number: 100
Number: 1000
Number: 10000
Number: 100000
Number: 1000000
Number: 1000000
Number: 10000000
Width is 6:
123
```



Padding character

Normally, padding is done with spaces, but you can specify other characters:

Code:

```
#include <iomanip>
using std::setfill;
using std::setw;
//codesnippet formatpad
/* ... */
int main() {
    //codesnippet formatpad
/* ... */
for (int i=1; i<20000000; i*=10)
    cout << "Number: "
    < setfill('.') << setw(6) << i
<< endl;</pre>
```

Output:

Note: single quotes denote characters, double quotes denote strings.



Left alignment

Instead of right alignment you can do left:

Code: Output:

```
#include <iomanip>
                                                  Number: 1
                                                  Number: 10....
using std::left;
using std::setfill;
                                                  Number: 100...
                                                  Number: 1000...
using std::setw;
 /* ... */
                                                  Number: 10000
 for (int i=1; i<200000000; i*=10)
                                                  Number: 100000
    cout << "Number: "
                                                  Number: 1000000
         << left << setfill('.') << setw(6)
                                                  Number: 10000000
<< i << endl:
                                                  Number: 100000000
```



Number base

Finally, you can print in different number bases than 10:

Code:

```
#include <iomanip>
using std::setblase;
using std::setfill;
    /* ... */
    cout << setbase(16) << setfill(' ');
    for (int i=0; i<16; i++) {
        for (int j=0; j<16; j++)
            cout << i*16+j << " ";
        cout << endl;
    }
}</pre>
```

Output:

```
0 1 2 3 4 5 6 7 8 9 a b c d e f
10 11 12 13 14 15 16 17 18 19 1a 1b 1c 1d 1e 1f
20 21 22 23 24 25 26 27 28 29 2a 2b 2c 2d 2e 2f
30 31 32 33 34 35 36 37 38 39 3a 3b 3c 3d 3e 3f
40 41 42 43 44 45 46 47 48 49 4a 4b 4c 4d 4e 4f
50 51 52 53 54 55 56 57 58 59 5a 5b 5c 5d 5e 5f
60 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d 6e 6f
70 71 72 73 74 75 76 77 78 79 7a 7b 7c 7d 7e 7f
80 81 82 83 84 85 86 87 88 89 8a 8b 8c 8d 8e 8f
90 91 92 93 94 95 96 97 98 99 9a 9b 9c 9d 9e 9f
a0 a1 a2 a3 a4 a5 a6 a7 a8 a9 aa ab ac ad ae af
b0 b1 b2 b3 b4 b5 b6 b7 b8 b9 ba bb bc bd be bf
c0 c1 c2 c3 c4 c5 c6 c7 c8 c9 ca cb cc cd ce cf
d0 d1 d2 d3 d4 d5 d6 d7 d8 d9 da db dc dd de df
e0 e1 e2 e3 e4 e5 e6 e7 e8 e9 ea eh ec ed ee ef
f0 f1 f2 f3 f4 f5 f6 f7 f8 f9 fa fb fc fd fe ff
```



Exercise 1

Code: Output:

```
#include <iomanip>
                                                   Block16:
using std::right:
                                                   00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f
using std::setbase;
                                                   10 11 12 13 14 15 16 17 18 19 1a 1b 1c 1d 1e 1f
using std::setfill;
                                                   20 21 22 23 24 25 26 27 28 29 2a 2b 2c 2d 2e 2f
using std::setw;
                                                   30 31 32 33 34 35 36 37 38 39 3a 3b 3c 3d 3e 3f
 /* ... */
                                                   40 41 42 43 44 45 46 47 48 49 4a 4b 4c 4d 4e 4f
                                                   50 51 52 53 54 55 56 57 58 59 5a 5b 5c 5d 5e 5f
 cout << setbase(16) << setfill('0') << right ;</pre>
 for (int i=0; i<16; i++) {
                                                   60 61 62 63 64 65 66 67 68 69 6a 6b 6c 6d 6e 6f
   for (int j=0; j<16; j++)
                                                   70 71 72 73 74 75 76 77 78 79 7a 7b 7c 7d 7e 7f
      cout << setw(2) << i*16+j << " " ;
                                                   80 81 82 83 84 85 86 87 88 89 8a 8b 8c 8d 8e 8f
    cout << endl:
                                                   90 91 92 93 94 95 96 97 98 99 9a 9b 9c 9d 9e 9f
                                                   a0 a1 a2 a3 a4 a5 a6 a7 a8 a9 aa ab ac ad ae af
                                                   b0 b1 b2 b3 b4 b5 b6 b7 b8 b9 ba bb bc bd be bf
                                                   c0 c1 c2 c3 c4 c5 c6 c7 c8 c9 ca cb cc cd ce cf
                                                   d0 d1 d2 d3 d4 d5 d6 d7 d8 d9 da db dc dd de df
                                                   e0 e1 e2 e3 e4 e5 e6 e7 e8 e9 ea eh ec ed ee ef
```



f0 f1 f2 f3 f4 f5 f6 f7 f8 f9 fa fb fc fd fe ff

Exercise 2

Use integer output to print fixed point numbers aligned on the decimal:

1.345 23.789 456.1234

456.1234

Use four spaces for both the integer and fractional part.



Hexadecimal

Hex output is useful for pointers (chapter ??):

Back to decimal:

```
cout << hex << i << dec << j;
```



Floating point formatting



Floating point precision

Use setprecision to set the number of digits before and after decimal point:

Code:

Output:

```
1.235
#include <iomanip>
                                                   12.35
using std::left:
using std::setfill;
                                                   123.5
                                                   1235
using std::setw;
                                                   1.235e+04
using std::setprecision;
 /* ... */
                                                   1.235e+05
 x = 1.234567:
                                                   1.235e+06
 for (int i=0; i<10; i++) {
                                                   1.235e+07
    cout << setprecision(4) << x << endl:
                                                   1.235e+08
                                                   1.235e+09
    x *= 10;
```

(Notice the rounding)



Output

- 1.235
- 12.35
- 123.5
- 1235 1.235e+04
- 1.235e+05
- 1.235e+06
- 1.235e+07
- 1.235e+08
- 1.235e+09

(Notice the rounding)



Fixed point precision

Fixed precision applies to fractional part:

```
cout << "Fixed precision applies to fractional part:" << endl; x = 1.234567; cout << fixed; for (int i=0; i<10; i++) { cout << setprecision(4) << x << endl; x *= 10; }
```



Output

1.2346 12.3457 123.4567 1234.5670 12345.6700 1234567.0000 12345670.0000 123456700.0000 123456700.0000



Aligned fixed point output

Combine width and precision:

```
x = 1.234567;
cout << fixed;
for (int i=0; i<10; i++) {
   cout << setw(10) << setprecision(4) << x << endl;
   x *= 10;
}</pre>
```



Output

1.2346 12.3457 123.4567 1234.5670 12345.6700 123456.7000 1234567.0000 123456700.0000 123456700.0000



Scientific notation

```
cout << "Combine width and precision:" << endl;
x = 1.234567;
cout << scientific;
for (int i=0; i<10; i++) {
    cout << setw(10) << setprecision(4) << x << endl;
    x *= 10;
}</pre>
```



Output

Combine width and precision:

- 1.2346e+00 1.2346e+01
- 1.2346e+01 1.2346e+02
- 1.2346e+03
- 1.2346e+04
- 1.2346e+05
- 1.2346e+06
- 1.2346e+07
- 1.2346e+08
- 1.2346e+09



File output



Text output to file

Streams are general: work the same for console out and file out.

```
#include <fstream>
```

Use:

```
#include <fstream>
using std::ofstream;
/* ... */
ofstream file_out;
file_out.open("fio_example.out");
/* ... */
file_out << number << endl;
file_out.close();</pre>
```



Binary output

```
ofstream file_out;
file_out.open("fio_binary.out",ios::binary);
/* ... */
file_out.write( (char*)(&number),4);
```

