Strings

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Characters



Characters and ints

- Type char;
- represents '7-bit ASCII': printable and (some) unprintable characters.
- Single quotes: char c = 'a'



Char / int equivalence

Equivalent to (short) integer:

Code:

Also: 'x'-'a' is distance a--x

Output [string] intchar:

```
{\bf x} is at position 120 one further lies {\bf y}
```



Write a program that accepts an integer $1 \cdots 26$ and prints the so-manieth letter of the alphabet.

Extend your program so that if the input is negative, it prints the minus-so-manieth uppercase letter of the alphabet.



Strings



String declaration

```
#include <string>
using std::string;
// .. and now you can use 'string'
(Do not use the C legacy mechanisms.)
```



String creation

A string variable contains a string of characters.

```
string txt;
```

You can initialize the string variable or assign it dynamically:

```
string txt{"this is text"};
string moretxt("this is also text");
txt = "and now it is another text";
```



Quotes in strings

You can escape a quote, or indicate that the whole string is to be taken literally:

Code:

```
string
  one("a b c"),
  two("a \"b\" c"),
  three( R"("a ""b """c)" );
cout << one << endl;
cout << two << endl;
cout << three << endl;</pre>
```

Output [string] quote:

```
a b c
a "b" c
"a ""b """c
```



Concatenation

Strings can be concatenated:

```
txt = txt1+txt2;
txt += txt3;
```



String indexing



Ranging over a string

Same as ranging over vectors.

```
Range-based for:
```

Code:

```
cout << "By character: ";
for ( char c : abc )
   cout << c << " ";
cout << endl;</pre>
```

Ranging by index:

Code:

```
string abc = "abc";
cout << "By character: ";
for (int ic=0; ic<abc.size(); ic++)
   cout << abc[ic] << " ";
cout << endl;</pre>
```

Output [string] stringrange:

```
By character: a b c
```

Output

[string] stringindex:

```
By character: a b c
```



Range with reference

Range-based for makes a copy of the element You can also get a reference:



Review quiz 1

True or false?

- '0' is a valid value for a char variable
- "0" is a valid value for a char variable
- "0" is a valid value for a string variable
- 'a'+'b' is a valid value for a char variable



The oldest method of writing secret messages is the Caesar cypher. You would take an integer s and rotate every character of the text over that many positions:

$$s \equiv 3$$
: "acdz" \Rightarrow "dfgc".

Write a program that accepts an integer and a string, and display the original string rotated over that many positions.



More vector methods

Other methods for the vector class apply: insert, empty, erase, push_back, et cetera.

Methods only for string: find and such.

http://en.cppreference.com/w/cpp/string/basic_string



Write a function to print out the digits of a number: 156 should print one five six. You need to convert a digit to a string first; can you think of more than one way to do that?

Start by writing a program that reads a single digit and prints its name.

For the full program it is easiest to generate the digits last-to-first. Then figure out how to print them reversed.



Optional exercise 4

Write a function to convert an integer to a string: the input 215 should give two hundred fifteen, et cetera.



String stream

Like cout (including conversion from quantity to string), but to object, not to screen.

- Use the << operator to build it up; then
- use the str method to extract the string.

```
#include <sstream>
stringstream s;
s << "text" << 1.5;
cout << s.str() << endl;</pre>
```



Use integer output to print real numbers aligned on the decimal:

```
Code:
```

```
Output
```

[string] quasifix:

Use four spaces for both the integer and fractional part; test only with numbers that fit this format.

