

OpenMP 1

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Parallel region

```
#pragma omp parallel [clauses....]
```

- private and shared control thread data
- num_threads use value different from default
- if conditional use of parallelism

Parallel region and worksharing

```
#pragma omp parallel
{
    // parallel code here
}
```

- Parallel region: create team
- Worksharing construct: distribute work

Work sharing

Work sharing constructs

construct	description
do/for	loop iterations
sections	discrete code sections
single	only one thread
workshare	(Fortran only) unit of work

Parallel loop

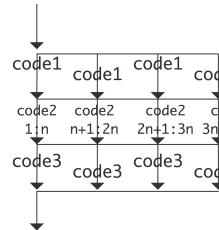
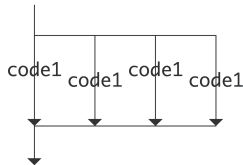
```
#pragma omp parallel
#pragma omp for
  for (i=0; i<N; i++) {
    ....
  }
```

- Loop iterations are divided over the thread team
- Loop variable is automatically private
- Many ways of dividing the iterations.
- Some restrictions on loop variable.
- Special case: reductions.

Often abbreviated: `omp parallel for`

Region vs loop

```
#pragma omp parallel
{
    code1();
    #pragma omp for
    for (i=1; i<=4*N; i++) {
        code2();
    }
    code3();
}
```

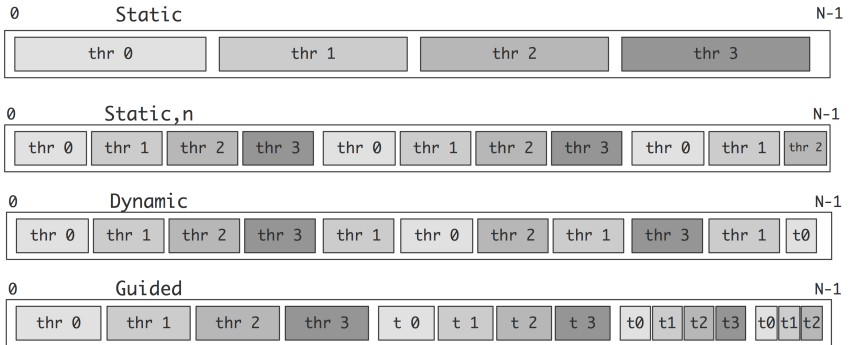


Iteration scheduling

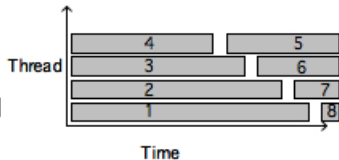
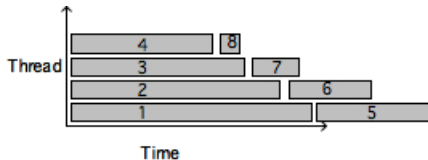
Add a scheduling clause:

- `schedule(static)` n iterations divided in blocks of n/p .
- `schedule(static,m)` iterations divided in blocks of m ('chunk size'), assigned cyclically.
- `schedule(dynamic)` single iterations, assigned whenever a thread is idle
- `schedule(dynamic,m)` blocks of m iterations, assigned whenever a thread is idle
- `schedule(guided)` decreasing size blocks
- `schedule(auto)` leave it up to compiler/runtime
- `schedule(runtime)` using environment variable `OMP_SCHEDULE`

schedules



Static vs dynamic



Reduction

```
#pragma omp parallel for \  
    reduction(+:s)  
for (i=0; i<N; i++)  
    s += f(i);
```

- Reductions are atomic operations
- Can be solved by private variable per thread
- reduction clause is shorthand for all that

Subtlety

The partial sums are initialized to the unit:

```
int v = 256, i;  
#pragma omp parallel for reduction(+:v)  
for (i=0; i<16; i++) {  
    v += 2*i;  
    if (v>450) printf("hitting %d\n",v);  
}
```

Final result: 496