

Olaoluwa Adegoke

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EDUCATION

University of Wisconsin - Eau Claire, Eau Claire, WI

Aug 2022 – Dec 2024

Bachelor of Science: Computer Science, Software Engineering | Minor: Information Systems

- **Cumulative GPA: 3.87/4.00**
- **Relevant Coursework:** Data Structures, Algorithms, Object-Oriented Programming, Database Systems, Agile Programming, IOS Development, Operating Systems, Computer Architecture, Business Analytics, Web development, Discrete Mathematics

Chippewa Valley Technical College, Eau Claire, WI

Aug 2019 – May 2022

Associate of Science: Software and Mobile Development

SKILLS

Programming Languages: Java, JavaScript, Python, SQL, C, C#, Swift, PHP, Visual Basic

Web Technologies & Databases: HTML, CSS, MySQL

Frameworks & Libraries: React, Node.js, jQuery, ASP.NET MVC

Developer Tools: Git, GitHub, Azure DevOps, VS Code, Eclipse, Visual Studio, SOAP UI, SQL Server Management Studio

RELATED WORK EXPERIENCE

Learning and Technology Services Help Desk, University of Wisconsin - Eau Claire

Aug 2023 - present

Lead Help Desk Consultant

- Provide technical support to over 10,000 students and staff via various communication channels, identifying and resolving root causes of software and hardware issues.
- Utilize TeamDynamix ticketing system to record, manage and resolve over 50 tickets per day.
- Act as the primary liaison between the help desk and Tier 2 support, ensuring efficient communication and ticket escalation.
- Demonstrate leadership by guiding and mentoring newly hired employees to help them navigate Help Desk protocols and responsibilities effectively.
- Play a vital role in refining Help Desk processes by enhancing documentation, training manuals, and SharePoint resources.

MTS Systems, Eden Prairie, MN

Jun 2024 – Aug 2024

Applications Developer Intern

- Modernized an engineering application by transitioning from Perl Script to ASP.NET MVC, enhancing security and maintainability.
- Improved user experience through a comprehensive UI redesign and integration of jQuery plugins, resulting in a more efficient and user-friendly interface.
- Developed a secure web API for file downloads, safeguarding against unauthorized access and ensuring data integrity.
- Collaborated with core users of the application to gather requirements and conduct thorough testing, ensuring the application met business objectives and integrated seamlessly with other applications

Wisconsin Department of Transportation, Madison, WI

Jun 2023 – Aug 2023

Software Developer Intern

- Implemented upgrades to critical business applications using C#, streamlining the roadway structure work certification process for the state of Wisconsin.
- Utilized SQL for monitoring, querying, and maintaining the Bureau of Structures data sources, including SQL Server, Oracle, and Access databases, optimizing data retrieval and storage.
- Refactored internal applications to align with the Bureau of Structures new MVC architecture, improving maintainability and testability.

PROJECT EXPERIENCE

Personal Portfolio | [Website Link](#) | [GitHub](#)

- Created a personal portfolio website to showcase my skills, projects, and background.
- Implemented a modern, responsive design using HTML, CSS, JavaScript, and React, ensuring consistent user experience across various devices.
- Implemented a user-friendly light and dark mode feature, enhancing the website's accessibility and customization options for users.
- **Technologies Used:** HTML, CSS, JavaScript, React, Git, GitHub

Weather Website | [Website Link](#) | [GitHub](#)

- Developed a weather website, providing users with real time weather information and forecasts for their location.
- Implemented user friendly features, such as location search by city name or zip code and the option to switch between Fahrenheit and Celsius.
- Utilized OpenWeatherMaps API to fetch weather data and applied responsive web design for the best user experience.
- **Technologies Used:** OpenWeatherMaps API, JavaScript, HTML, CSS, Git, GitHub