

//2020240567 大数据 201 苏恒

```
#include<stdio.h>
#include<stdlib.h>

typedef char DataType;
typedef struct Node {
    DataType data;
    struct Node *lchild, *rchild;
} BTreeNode ;
typedef BTreeNode* pBiTree;

void InitialBiTree( pBiTree *pRoot );
void VisitNode( pBiTree root );
void PreOrder( pBiTree root );
void InOrder( pBiTree root );
void PostOrder( pBiTree root );
pBiTree InsertLeftNode( pBiTree pCurNode, DataType x );
pBiTree InsertRightNode( pBiTree pCurNode, DataType x );
void CreateBiTree( pBiTree *pRoot );
void DestroyBiTree( pBiTree root );

int main(){
    pBiTree root;
    CreateBiTree( &root );
    printf("\n 前序遍历: ");
    PreOrder( root );
    printf("\n");
    printf(" 中序遍历: ");
    InOrder( root );
    printf("\n");
    printf(" 后序遍历: ");
    PostOrder( root );
    printf("\n");
    DestroyBiTree( root );
    return 0;
}

void InitialBiTree( pBiTree *pRoot){
    *pRoot = NULL;
    *pRoot = ( pBiTree )malloc( sizeof( BTreeNode ) );
}

pBiTree InsertLeftNode( pBiTree pCurNode, DataType x ) {
    if( pCurNode == NULL ){
        pCurNode = ( pBiTree )malloc( sizeof( BTreeNode ) );
        pCurNode->data = x;
        pCurNode->lchild = pCurNode->rchild = NULL;
    }
    else {
        pCurNode->lchild = InsertLeftNode( pCurNode->lchild, x );
    }
    return pCurNode;
    if( !(InsertLeftNode( pCurNode, x)) )
        return NULL;
}

pBiTree InsertRightNode( pBiTree pCurNode, DataType x ) {
    if( pCurNode == NULL ){
        pCurNode = ( pBiTree )malloc( sizeof( BTreeNode ) );
        pCurNode->data = x;
        pCurNode->lchild = pCurNode->rchild = NULL;
    }
```

```

    }
    else {
        pCurNode->rchild = InsertRightNode( pCurNode->rchild, x );
    }
    return pCurNode;
    if( !(InsertRightNode( pCurNode, x)) )
        return NULL;
}

void CreateBiTree( pBiTree *pRoot ) {
    InitialBiTree( pRoot );
    if( ( *pRoot ) == NULL ) exit( 0 );
    ( *pRoot )->data = 'A';
    ( *pRoot )->lchild = ( *pRoot )->rchild = NULL;
    ( *pRoot )->lchild = InsertLeftNode( ( *pRoot )->lchild, 'B' );
    ( *pRoot )->lchild->lchild = InsertLeftNode( ( *pRoot )->lchild->lchild, 'E' );
    ( *pRoot )->lchild->lchild->rchild = InsertRightNode( ( *pRoot )->lchild->lchild->rchild, 'F' );
    ( *pRoot )->lchild->rchild = InsertRightNode( ( *pRoot )->lchild->rchild, 'C' );
    ( *pRoot )->lchild->rchild->rchild = InsertRightNode( ( *pRoot )->lchild->rchild->rchild, 'D' );
    ( *pRoot )->lchild->rchild->rchild->lchild = InsertLeftNode( ( *pRoot )->lchild->rchild->rchild->lchild, 'G' );
}

void PreOrder( pBiTree root ) {
    if( root != NULL ) {
        VisitNode( root );
        PreOrder( root->lchild );
        PreOrder( root->rchild );
    }
}

void InOrder( pBiTree root ) {
    if( root != NULL ) {
        InOrder( root->lchild );
        VisitNode( root );
        InOrder( root->rchild );
    }
}

void PostOrder( pBiTree root ) {
    if( root != NULL ) {
        PostOrder( root->lchild );
        PostOrder( root->rchild );
        VisitNode( root );
    }
}

void VisitNode( pBiTree root ) {
    printf( "%c ", root->data );
}

void DestroyBiTree( pBiTree root ) {
    if( root == NULL )
        return;
    DestroyBiTree( root->lchild );
    DestroyBiTree( root->rchild );
    free( root );
}

```