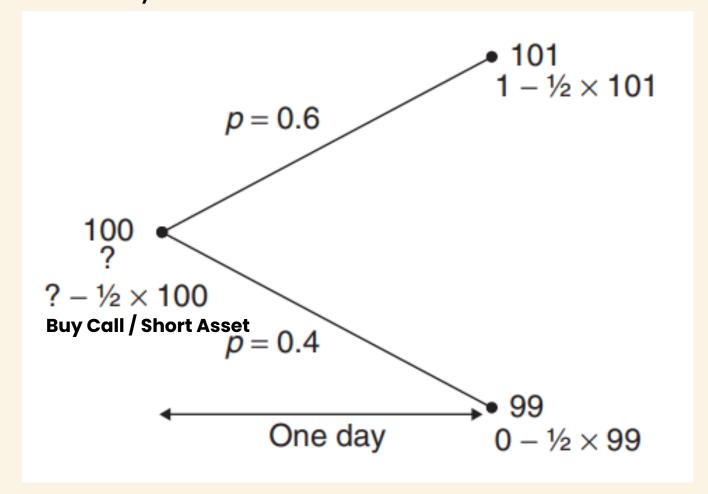
# CONTENTS

- BINOMIAL MODEL
- RANDOM BEHAVIOUR OF ASSETS
- ELEMENTARY STOCHASTIC CALCULUS

# **BINOMIAL MODEL**

Asset prices can either go up or down by a known amount



## **BINOMIAL MODEL**

Now let's say we buy a call and short delta no. of assets

Delta Hedging - choosing the delta such that the portfolio value does not depend on the direction of the stock

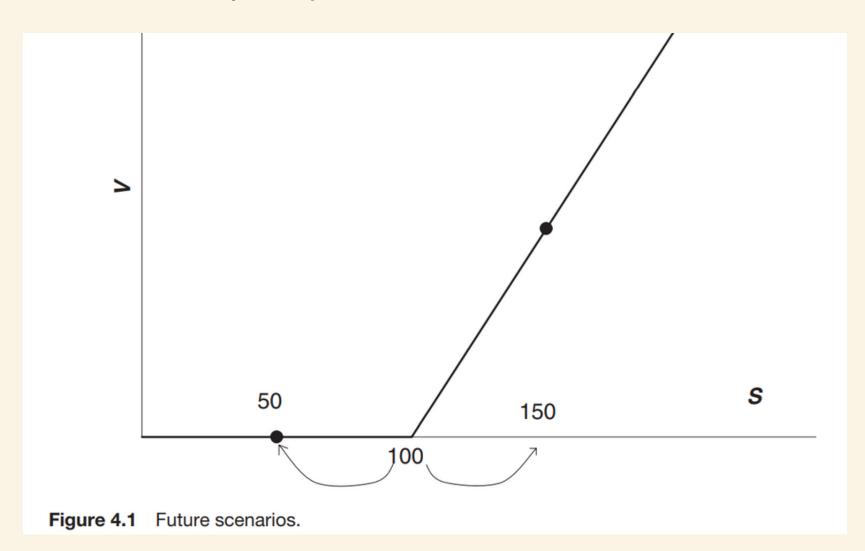
$$\Delta = \frac{\text{Range of option payoffs}}{\text{Range of stock prices}}.$$

Example: Stock price is 100, can rise to 103 or fall to 98. Value a call option with a strike price of 100. Interest rates are zero.

Phase 2 Lecture 2

## RANDOM BEHAVIOUR OF ASSETS

Jensen's Inequality: E(f(S)) >= f(E(S))



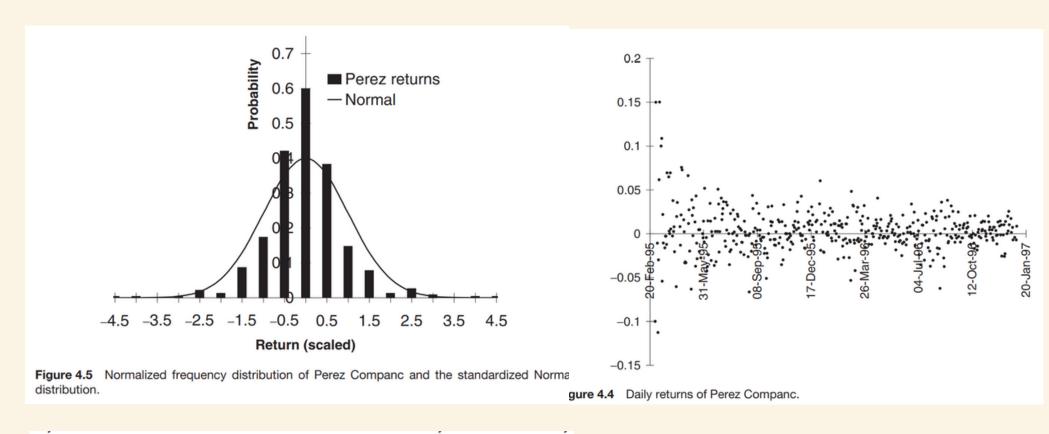
Payoff(Expected [Stock price]) = 0

Expected [Payoff(Stock price)] = 25.

$$\frac{1}{2}f''(E[S]) E\left[\epsilon^2\right].$$

## RANDOM BEHAVIOUR OF ASSETS

## Modelling returns



Returns

$$R_i = \frac{S_{i+1} - S_i}{S_i}$$

Returns' Mean

$$\mu = \frac{1}{M \, \delta t} \sum_{i=1}^{M} R_i.$$

Returns' std dev

$$\sqrt{\frac{1}{(M-1)\,\delta t}\sum_{i=1}^{M}(R_i-\overline{R})^2}.$$

 $\frac{S_{i+1} - S_i}{S_i} = \text{mean} + \text{standard deviation} \times \phi$ 

## RANDOM BEHAVIOUR OF ASSETS

## Modelling using timescales

$$S_{i+1} = S_i(1 + \mu \delta t).$$

$$S_M = S_0 (1 + \mu \, \delta t)^M.$$

$$S_M = S_0 (1 + \mu \delta t)^M = S_0 e^{M \log(1 + \mu \delta t)} \approx S_0 e^{\mu M \delta t} = S_0 e^{\mu T}$$

$$S_{i+1} = S_i \left( 1 + \mu \, \delta t + \sigma \phi \, \delta t^{1/2} \right)$$

## **ELEMENTARY STOCHASTIC CALCULUS**

Coin Example: Toss a coin. Every time you throw a head I give you \$1, every time you throw a tail you give me \$1, E[Ri] = 0, E[Ri^2] = 1 and E[RiRj] = 0

$$S_i = \sum_{j=1}^i R_j$$
.  $E[S_i] = 0$  and  $E[S_i^2] = E[R_1^2 + 2R_1R_2 + \cdots] = i$ .

Now let's change the rules of the coin-tossing experiment. First of all let's restrict the time allowed for the six tosses to a period t, so each toss will take a time t/6. Second, the size of the bet will not be \$1 but (t/6)^0.5.

$$\sum_{j=1}^{6} (S_j - S_{j-1})^2 = 6 \times \left(\sqrt{\frac{t}{6}}\right)^2 = t.$$

#### **ELEMENTARY STOCHASTIC CALCULUS**

## **Properties of Brownian Motion:**

Markov Property: The expected value of the random variable Si conditional upon all of the past events only depends on the previous value Si-1. This is the Markov property.

Martingale Property: The conditional expectation of your winnings at any time in the future is just the amount you already hold.

**Quadratic Variation:** 

$$\sum_{j=1}^{i} (S_j - S_{j-1})^2 = i.$$

**Normaility** 

**Finiteness** 

**Continuity**