

# CHIANG MAI UNIVERSITY

# Bachelor of Science (Software Engineering)

College of Arts, Media and Technology

2<sup>nd</sup> Semester / Academic Year 2020

SE 234 Basic Development and Operations

# Lab III - Issue Tracking

<u>Objective</u> In this session, the students will learn how it is difficult for developers to live without a usable issue tracking system.

<u>Instruction</u> This exercise has the similar rules as the previous one such that students are not allowed to talk face to face. On the other hand, you are allowed to use any kind of other communication channels such as email, sms, phone, instant messenger, etc.

#### 0. Setting - Revisit

- 0.1. Download today's lab resource
  - A web template restaurant.zip in the course website under this week's lab.
- 0.2. Let say the group of 3 students are Alice, Bob, and Charlie One may pretend to be both Alice and Bob if it is difficult for you to find the 3<sup>rd</sup> member.
- 0.3. In this week, Alice will be the project manager, Bob will be the developer, and Charlie will be the customer.





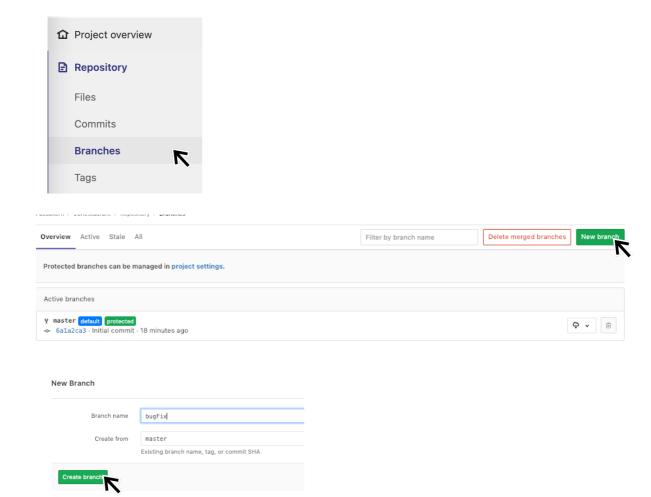


#### 1. GitLab

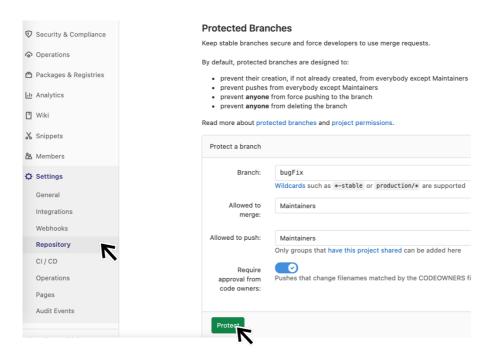
1.1. Alice creates a new (remote) repository named "234-Lab3".



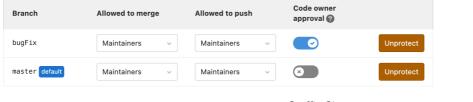
- 1.2. Alice adds Bob to the list of project collaborators. This time Bob will be a part-time developer, so he will have the role of **Developer**. Alice has to restrict his privilege and allows him to fully access only a sub branch related to bug fix. This will be instructed in 1.9.
- 1.3. Alice adds Charlie to the list of project collaborators. This time Charlie will be a customer who should not see what are discussed by the devs, so he will have the role of Guest. Alice has to restrict his privilege and allows him to fully access only a sub branch related to bug fix. This will be instructed in 1.9.
- 1.4. Alice and Bob clone the repository using the same method done in the previous lab.
- 1.5. Alice uncompresses the restaurant.zip file, adds them to the 234-Lab3 folder, stages all the files, and makes the first commit
- 1.6. Alice pushes her commit to the Gitlab remote repository.
- 1.7. Alice creates a new branch named bugFix in the GitLab system.



- 1.8. Bob pulls the repository as to sync with Alice.
- 1.9. Alice enables branch restrictions to manage and control the administrative privileges of the repository.



- The bugFix branch is now protected.
- 1.10. Show the staff that your experimental setup is completed.



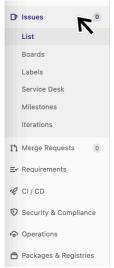
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- 2. The real task begins **Instruction** 
  - 2.1. Charlie is the customer who paid for this project. Suppose that the earlier stages of the development were not done neatly such that there has been a lot of deviations between the product and the Charlie's expectation. Let the terms bug/defect/issue be used interchangeably, and they all denote anything deviated from Charlie's expectation.
  - 2.2. After the exercise has begun, let Charlie submit his request for changes as issues in the Alice's GitLab page of this repository. These changes are listed under 4.
  - 2.3. Let Alice manage to fix all the Charlie's requests by hiring Bob as her assistant in part time basis. So, this is the reason why Bob should not have the privilege to directly modify the important branches in the remote repository.

- 2.4. Rule: Only two issues can be active at the same time, e.g., Only 4 defects can have the assigned state at the same time. When the pipeline is full, one issue must be resolved before the new one is allowed to put to the queue. You need to find your own way to manage these restrictions by yourself. For example, let Bob keep informing Alice on what he is doing or how many tasks are he carrying out. This is important because, in the real world, it is totally mental unhealthy for anyone who feels overwhelmed by their to-do list.
  - Bob can start doing a task only if it is assigned by Alice.
  - Alice can assign herself any task (or she can simply throw all the tasks to Bob).
- 2.5. Let issues described in 4 states --- New, Assigned, Won't Fix, Closed.
- 2.6. Let Priority described in 3 states Low, Medium, and High. Whenever a defect described with high priority arrives, Alice has to pause any task being carried out and start resolving it immediately, e.g., she can either do by herself or force Bob to do it immediately.
- 2.7. Every time that Charlie creates an issue, he should provide a possible solution to the issue in the comment section of the issue submission page. And every time he receives a reply stating the completeness, he should acknowledge or write a short thank you note to the developer team.
- 2.8. **Note:** It will be messy to manage all of these stuffs to go smoothly. In the next week, we will discuss how to use Kanban to better manage the flow of the process. Please do not worry, I will ask you to swap the roles between Alice, Bob, and Charlie on the next week.

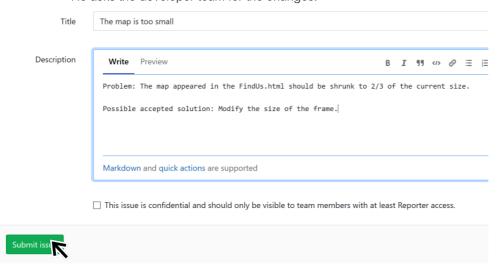
### 3. Example

3.1. Charlie feels that the map is too large and wants it to be smaller by 30%





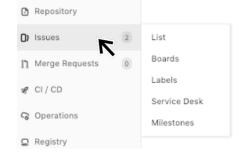
• He asks the developer team for the changes.



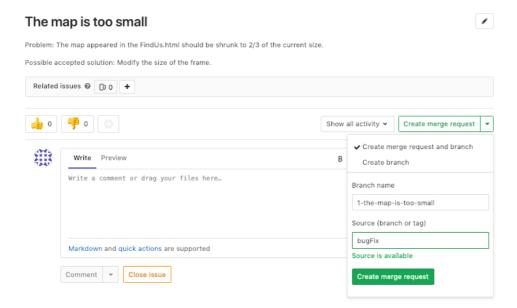
- 3.2. As being a customer, Charlie should not be able to see any tags.
- 3.3. Charlie found another issue and he decided to submit it. Click "New Issue"

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3.4. In reality, Alice shall not know when a new issue is arrived, so she may have to periodically or actively check the Gitlab dashboard. Suppose that Alice sees the two incoming issues at the same time. In turn, she divides the workload by assigning the issue #1 to herself and the issue #2 to Bob.



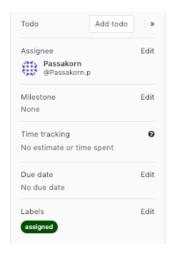
3.5. Alice creates a new merge-request and branch in Gitlab:



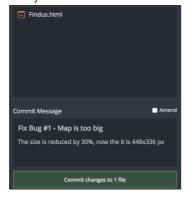
Note: the source must be bugfix.

The creation of this branch will allow Bob to pull and push on this branch.

- **3.6.** Alice creates required tags named assigned, fixed, won't fix, closed, priority:high, priority:low. We leave the other tags as the default values.
- 3.7. Alice ticks both assigned for the two issues, #1 and #2.



- 3.8. From now, after a task is done the assignee must create a merge request and ask Alice to review it.
  - Every commit must refer to the corresponding issue id the work was carried out to fix the issue.



- 3.9. When Alice receives a merge request, she has to review it and determine whether the issue has reached the end of its life cycle.
- 3.10. If no other problem seems to be existed for a particular issue id, Alice can **close** the issue by click the merge button in Gitlab.
- 3.11. If there is a conflict, check the conflict resolution guideline available on:
  - https://about.gitlab.com/2016/09/06/resolving-merge-conflicts-from-the-gitlab-ui/
  - <a href="https://docs.gitlab.com/ee/user/project/merge\_requests/resolve\_conflicts.html">https://docs.gitlab.com/ee/user/project/merge\_requests/resolve\_conflicts.html</a>
- 3.12. Whenever Alice feels that she should spend more time on the management rather than being a bug fixer herself, she can let Bob do all the bug fixes. But keep in mind that Bob is able to handle only two tasks at the same time.
- 3.13. After a fix is completed, Alice has to inform Charlie the progress through the Github issue page. If Charlie feels that the fix does not satisfied him, he can request for a reopen again. Otherwise, he should acknowledge or write a short thank you note to the developer team.

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- 4. Fix the defects listed below by following the workflow instructed in 1, 2, and 3. The staff will check the results, the Git Tree, and more importantly, the work products showed in the Gitlab issue page. **Note** that the staff will sign this sheet after the issues corresponding to 4.5, 4.10, and 4.15 are closed, respectively.
  - 4.1. Telephone number in other pages are not yet updated.
  - 4.2. Find 3 new photos to replace the slideshow in the front page
  - 4.3. At the main course section, we no longer serve Vegetarian and Poultry dishes.
  - 4.4. Prices shown in the entire sites are not in a correct currency, replace £ with \$. (Priority = High)
  - 4.5. The 2FOR12012 code does not have a proper description. Please tell the customer that it is a coupon code and can be redeemed only on site. Also change the year to 2020.

After 4.5 is completed and merged, let forward the bugfix branch to the master as to be an official updated version. Name the version tag as appropriate.

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- 4.6. Delivery service is delegated to Food panda. So, it is no longer a special offer. Remove it from the special offer page and provide the information about Food panda instead.
- 4.7. Online menu is no longer available, remove any of the corresponding records from the website.
- 4.8. In the front page and special offers page, the 50% discount is incorrect. It should be 20%. (Priority = High)
- 4.9. The booking can be now made up to 48 hours in advance.
- 4.10. Change the address to 239 Huaykaew Rd., Suthep, Muang, Chiang Mai 50200

After 4.10 is completed and merged, let forward the bugfix branch to the master as to be an official updated version. Name the version tag as appropriate.

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- 4.11. All the texts are not suited to Charlie's taste, change them all to Arial.
- 4.12. A psychologist told Charlie that the main color scheme of a restaurant should be in red, so he insists the team to alter the color for the entire site.
- 4.13. The 12.5% under the booking info is reduced to 7%.
- 4.14. "Cancellations if possible should be made 24 hours in advance" needed to be changed to "Cancellations must be made at least 24 hours in advance"
- 4.15. Remove all the email from the website.

After 4.15 is comp	eted and	merged,	let	forward	the	bugfix	branch	to	the	master	as	to	be	an	official
updated version. Na	ame the v	ersion tag	as	appropr	iate.										

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