# **Complexity Analysis**

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## Agenda

- The Growth of Functions
  - Big-O Notation
  - The growth of combinations of function
- Algorithms
  - Searching Algorithms
- Complexity of Algorithms

#### The Growth of Functions

- Suppose that a computer program is doing (solving) a task (problem).
- One important concerning is how long a computer takes to solve this problem.
- For example, a computer program reorder any list of *n* integers into a list of ascending order.

#### The Growth of Functions

- The time to reorder is less than f(n) microseconds, where  $f(n) = 100n \log n + 25n + 9$
- To analyze this program, we need to under stand how quickly this function grows as *n* grows.

• **DEFINITION 1**. Let f and g be functions from the set of integers or the set of real numbers to the set of real numbers. We say that f(x) is O(g(x)) if there are constants C and k such that

$$|f(x)| \le C|g(x)|$$
 whenever  $x > k$ . (This is read as " $f(x)$  is big-oh of  $g(x)$ .")

• To show f(x) is O(g(x)), we need only find one pair of constants C and k such that  $|f(x)| \le C|g(x)|$  if x > k.

#### **Big-O Notation**

**Example 1.** Show that  $f(x) = x^2 + 2x + 1$  is  $O(x^2)$ .

Solution:

Since

$$0 \le x^2 + 2x + 1 \le x^2 + 2x^2 + x^2 = 4x^2$$
  
whenever  $x > 1$ , it follows that  $f(x)$  is  $O(x^2)$ , take  $C = 4$  and  $k = 1$ .

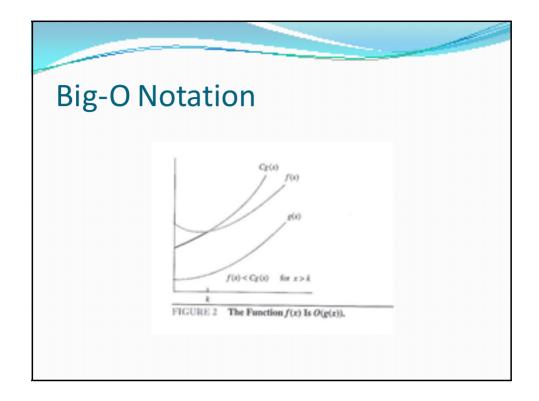
- Observe that in the relationship f(x) is  $O(x^2)$ ,  $x^2$  can be replaced by any function with larger value than  $x^2$ 

- The fact that f(x) is O(g(x)) is sometimes written f(x) = O(g(x)).
- However, the equals sign in this notation *does not* represent a genuine equality.
- This notation tells us that an inequality holds relating the values of the function *f* and *g* for sufficiently large numbers in the domains of these functions.

#### **Big-O Notation**

- When f(x) is O(g(x)), and h(x) is a function that has larger absolute values than g(x) does for sufficiently large values of x, it follows that f(x) is O(h(x)).
- The function g(x) in the relationship f(x) is O(g(x)) can be replaced by a function with larger absolute values. To see this, note that if

$$|f(x)| \le C|g(x)|$$
 if  $x > k$ ,  
and if  $|h(x)| > |g(x)|$  for all  $x > k$ , then  
 $|f(x)| \le C|h(x)|$  if  $x > k$ .  
Hence,  $f(x)$  is  $O(h(x))$ .



**Example 2.** Show that  $7x^2$  is  $O(x^3)$ .

Solution:

The inequality  $7x^2 < x^3$  holds whenever x > 7. Hence,  $7x^2$  is  $O(x^3)$ , taking C = 1 and k = 7 in the definition of big-O notation.

- Polynomials can often be used to estimate the growth of functions.
- Theorem 1 shows that the leading term of a polynomial dominates its growth by asserting that a polynomial of degree n or less is  $O(x^n)$ .

THEOREM 1. Let  $f(x) = a_n x^n + a_{n-1} x^{n-1} + ... + a_1 x + a_0$ , where  $a_0$ ,  $a_1$ , ...  $a_{n-1}$ ,  $a_n$  are real numbers. Then f(x) is  $O(x^n)$ .

#### **Big-O Notation**

**Example 3**. How can big-*O* notation be used to estimate the sum of the first *n* positive integers?

Solution: Since each of the integers in the sum of the first *n* positive integers does not exceed *n*, it follows that

$$1 + 2 + ... + n \le n + n + ... + n = n^2$$

From this inequality it follows that 1 + 2 + ... + n is  $O(n^2)$ , taking C = 1 and k = 1 in the definition of big-O notation.

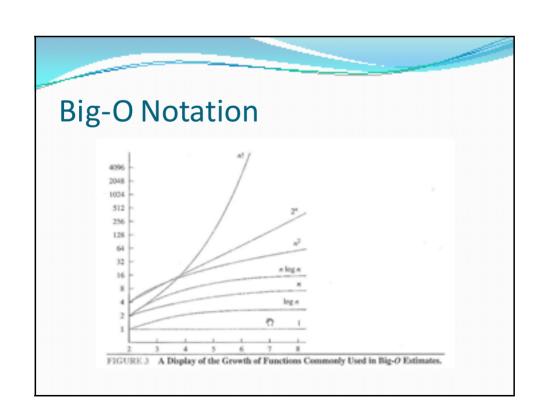
- Many algorithms are made up of two or more separate subprocedures.
- The number of steps in such an algorithm is the sum of the number of steps used by these subprocedures.
- It is necessary to find big-O estimates for the number of steps used by each procedure and then combine these estimates.

## **Big-O Notation**

THEOREM 2. Suppose that  $f_1(x)$  is  $O(g_1(x))$  and  $f_2(x)$  is  $O(g_2(x))$ . Then  $(f_1 + f_2)(x)$  is  $O(max(g_1(x), g_2(x)))$ .

THEOREM 3. Suppose that  $f_1(x)$  is  $O(g_1(x))$  and  $f_2(x)$  is  $O(g_2(x))$ . Then  $(f_1, f_2)(x)$  is  $O((g_1(x)g_2(x)))$ .

- Big-Onotation is used to estimate the number of operations needed to solve a problem using a specified procedure or algorithm.
- The functions used in these estimates often include the following:
  - 1,  $\log n$ , n,  $n \log n$ ,  $n^2$ ,  $2^n$ , n!



#### Algorithm

 An algorithm is a finite set of precise instructions for performing a computation or for solving a problem

**Example 4.** Describe an algorithm for finding the maximum (largest) value in a finite sequence of integers.

#### Solution:

- 1. Set the temporary maximum equal to the first integer in the sequence.
- 2. Compare the next integer in the sequence to the temporary maximum, and if it is larger than the temporary maximum, set the temporary maximum equal to this integer.
- 3. Repeat the previous step if there are more integers in the sequence.
- 4. Stop when there are no integers left in the sequence. The temporary maximum at this point is the largest integer in the sequence.

## Algorithm

- An algorithm can also be described using a computer language.
- But the description of the algorithm that is complicated and difficult to understand.
- Furthermore, since many programming languages are in common use, it would be undesirable to choose one particular language.

## Algorithm

- Instead of using a particular computer language to specify algorithms, a form of pseudocode will be used.
- Pseudocode provides an intermediate step between an English language description of and algorithm and an implementation of this algorithm in a programming language.

## Algorithm

• A pseudocode description of the algorithm for finding the maximum element in a finite sequence follows.

**ALGORITHM 1.** Finding the Maximum Element in a Finite Sequence.

```
method findmax(a_1, a_2, ... a_{n-1}, a_n : integers)

max = a_1;

for i = 1 to n

if max < a_i then max = a_i
```

#### Algorithm

- There are several properties that algorithm generally share.
  - Input
  - Output
  - Definiteness
  - Correctness
  - Finiteness
  - Effectiveness
  - Generality

## Searching Algorithm

- The problem of locating an element in an ordered list occurs in many contexts.
- For instance, a program that checks the spelling of words in dictionary.
- The general searching problem can be described as follows:
  - Locate an element x in a list of distinct elements  $a_p$ ,  $a_2$ , ...  $a_{n-p}$ ,  $a_n$ , or determine that it is not in the list.
  - The solution to this search problem is the location of the term in the list that equals *x*.

#### Searching Algorithm: Linear Search

- The linear search algorithm begins by comparing x and a<sub>I</sub>.
- When  $x = a_1$ , the solution is the location of  $a_1$ .
- When  $x \neq a_1$ , compare x with  $a_2$ , if  $x = a_2$ , the solution is the location of  $a_2$ . Continue this process until a match found.

#### Searching Algorithm: Linear Search

```
ALGORITHM 2. The Linear Search Algorithm METHOD linear_search(x: integer, a_v, a_z, ... a_{n-v}, a_n: distinct integers)

SET i = 1
```

```
WHILE i \le n and x \ne a_i

SET i = i + 1

ENDWHILE

IF i \le n

location = i

ELSE

location = o

ENDIF
```

## Searching Algorithm: Linear Search

- Note that ALGORITHM 1 and ALGORITHM 2 use different style of pseudocode.
- Because of pseudocode is no standard. It vary from company to company or developer to developer.

#### Exercise

- Page 90:
  - Problem 1a,b,c
  - Problem 2 a,b,d,e
  - Problem 3, 4, 5, 6, 10, 11, 15, 16