Bias Open Model Zoo

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Abstract—This project evaluates the face-detection-0200 model from Intel Labs' Open Model Zoo for potential bias against protected characteristic(s). The team started by researching bias metrics, identifying useful datasets, and choosing a model that would be feasible to evaluate. Finally, the model's inference on the dataset was investigated using the bias evaluation tool Aequitas to find moderate bias in the model's performance. All code and materials are available at https://github.com/oatmeelsquares/BiasOMZ.

I. INTRODUCTION

Intel's Open Model Zoo (OMZ) is an offering that allows regular people to use pretrained AI models for their own purposes. We intend to produce a tool or methodology that will help users identify and quantify bias in Intel's models, with an emphasis on the context of the model. This project is important because AI models can easily have bias inherent to their training, which can impact their performance and their impact on society, depending on for what purpose they are leveraged. Since the OMZ is publicly available, the potential for applications are extensive, and so are the potential for consequences from biased training. Stakeholders could include anyone who employs the model, or anyone who could be affected by myriad applications of the model.

The scope of this project is to find a reasonable metric or set of metrics that can quantify the bias in model training, and to evaluate one model for bias based on our chosen metrics. We assume that we start with a potentially biased, pretrained model.

II. LITERATURE REVIEW: DETECTING AND MEASURING BIAS IN BLACK-BOX MODELS

A. Introduction

This literature review investigates the essential topic of bias in artificial intelligence, examining multiple concepts and strategies across multiple studies. "Bias" can refer to a few different concepts. Originally, bias in machine learning (ML) described a skewed representation of a phenomenon [27]. An example of this is when a nonlinear relationship is represented as linear and therefore consistently overestimates some predictions while underestimating others. In another sense, bias means anything that helps the model determine what kind of decision it is going to make, whether helpful or unhelpful [24]. This kind of bias is present in every machine learning model.

This review is interested in the type of bias that has the potential to benefit or harm people based on some protected characteristic, such as race, age, gender, or disability status. With that goal in mind, when this paper references "bias," it refers to a difference in treatment (usually performance accuracy) between different representing humans with different protected characteristics. This discriminatory bias is hard enough to identify in human decision-making processes and presents a challenge to the data science community as well: hidden biases cannot be corrected. The present review investigates the research question: how can bias be identified and measured in ML/AI models? The following discussion will show that such bias is present in many machine learning systems, answer the research question, and demonstrate that bias mitigation in those systems is a goal that is both worthy and feasible.

B. The problem of bias

Bias is pervasive in machine learning models across disciplines, and can have real consequences for the people who use the models or those who are affected indirectly. Recent interest in mitigating bias testifies to the prevalence of bias as an issue [20]. One study found that a pedestrian detection model identified pedestrians with darker skin tones less reliably than those with lighter skin tones [5]. Gender and skin tone can have effects on the accuracy of word error rate in speech recognition models [6]. The benchmark study in [29] evaluated the performance of large language models (LLMs) such as GPT-4, Llama 3, and others across many bias areas, including gender, racism, and handicap, by systematically testing them against an expert-curated dataset. All LLMs evaluated were found to have considerable biases, especially in increasingly difficult reasoning tasks.

These are not isolated examples, nor are they victimless or harmless mistakes. Biases in AI modeling, training, and application can result in discriminatory outcomes in fields such as policing, credit scoring, and health evaluations [20, 36, 18]. LLMs can spread misconceptions and provide unfair results in a variety of applications, including content filtering and decision-making systems [29]. The authors of [14] identify two main types of harm: allocative and representational. Allocative harm happens when resources (e.g. credit, job opportunities) are withheld from groups of people. Representational harm is when people are stigmatized or stereotyped based on group

characteristics [14]. Stereotyping can then lead to allocative harm by human systems or to emotional trauma. The importance of addressing biases against protected characteristics is increasing quickly as AI systems become more and more integrated in fields such as healthcare, criminal justice, and employment, where fairness is critical.

C. How bias gets into models

It is no wonder that bias shows up in AI/ML systems; investigating the lifecycle of a model reveals myriad opportunities to introduce bias. Some of these are discussed in this section, though a reader should not assume that what follows is a comprehensive list of opportunities for bias to spring up in a system. Given the diversity of AI/ML training methods and applications, such a list may be impossible. It is important for any data practitioner to carefully consider how their work might introduce harmful bias into their product.

Bias in the ML lifecycle can start before the model itself is even conceived. Research design guides what questions are asked and how – and for whom – they are answered [19, 7]. Sampling bias occurs when certain groups are overrepresented in the sample compared to the overall population. Even if groups are represented proportionally to the population, data bias can exist when there are many more examples of one group than another [14]. Datasets can be labeled with bias if annotation guidelines are unclear, or labelers have preconceived opinions about the data [20]. Feature bias can emerge when predictors are incorporated that may not be appropriate for predicting the response variable. For example, rental history is a good indicator of a person's likelihood to make on-time mortgage payments, but rental payments are mostly not considered by the credit bureaus. This practice limits credit for low-income individuals and disproportionately affects people of color [18]. Similarly, preprocessing methods such as encoding sensitive attributes or applying transformations are likely to introduce bias [26, 31].

Once the data is ready, algorithms can be trained to perpetuate biased human decisions. A classic example is hiring algorithms or ATS software that favors applicants with white-sounding names. Evaluation bias occurs when the metrics that are used to optimize the model favor certain model performance that does not align with fair outcomes across groups [20]. Temporal bias can creep in when the original training data no longer accurately represents reality. Aggregation bias treats as similar multiple different subsets of data that should be treated as distinct, and the result can be an application that works well for only the dominant subgroup, or no group at all [14]. Finally, once the model is trained and ready for use, deployment bias arises if it is utilized for purposes beyond its intended scope [14, 36].

D. Detecting bias

1) Quantitative Methods: Most quantitative bias detection techniques consist of calculating an aggregate score, or metric, for each category of a demographic group and comparing the scores between groups. The goal is to make sure that the

model works equally well on data with diverse features. If the calculated score is similar for both (or all) groups, that indicates less bias. On the other hand, if the scores are very different across groups, that indicates high levels of bias. For example, if a facial recognition tool used by police mismatches black men more often than it mismatches white men, that would indicate a racial bias in the model.

Table 1 lists a sample of common metrics that conform to the method detailed above. It is important to consider that no such list should be considered to be comprehensive, and no single metric can give a holistic view of model bias. Some literature suggests that a base threshold for disparity may be set at 80% [32, 23]. This may be based upon the common use of the four-fifths rule to quantify disparate impact, though such a threshold may be misapplied in computing contexts [11]. Any data practitioner utilizing these bias metrics should carefully consider the context and application of the model, as well as the consequences of error for any subgroups when determining an acceptable threshold.

The N-Sigma approach [8], an adaptation of 5-sigma to evaluate bias, takes the means of different demographic groups to be compared (e.g. racial groups) and divides them by the standard deviation of the respective group to yield a measure of distance between the distributions. Finding the distance between the distributions for each demographic group allows for risk levels to be identified instead of a simple 'yes' or 'no' for whether bias is present. Just like 5-sigma seeks a result that is 5 standard deviations away from the mean, N-sigma can represent different risk levels based on how many standard deviations one group is from the mean of the other(s).

The authors of [21] devised a metric based on normalized pointwise mutual information (nPMI) to measure biases on a dataset where there may not be ground truth labels for protected characteristics such as race, gender, or disability status. The method calculates associations between labels predicted by a classifier model to uncover biases relating to certain labels. For example, this method will capture if a model is more likely to predict 'man' for the same input as it is likely to predict 'doctor' but more likely to predict 'woman' for the same input as 'nurse' is more likely. The nPMI method does not measure overall accuracy, but it works with unlabeled datasets and uncovers bias that is baked into the model.

Some image classification models were found to have undesirable bias where they would make classifications based on irrelevant background information [30]. To identify this type of bias, the authors of [30] applied image transforms such as Fourier transform, wavelet transform, median filter, and combinations in order to smooth out the noise in the pictures and refine the hidden signal in irrelevant background information. They found that transformations had different effects on curated versus natural datasets. Since curated datasets are more likely to have irrelevant, standard backgrounds and natural datasets are more likely to have 100% relevant information, they concluded that testing the model with the transformed pictures helped find bias without having to crop the background out.

Quantitative methods enable researchers to audit their model's performance on a lot of data rather quickly. There are some limitations to quantitative bias detection, however. Bias is a complicated phenomenon with multifaceted impacts that cannot be easily compressed into a single number or even a group of numbers. Additionally, the application or scope of a model can greatly affect what metrics are important to look out for. Finally, these metrics work best when the dataset being used to test the model is balanced between the demographic groups being tested [19].

2) Qualitative Methods: Understanding how ML models make their decisions using qualitative investigation methods can be a useful step to identify bias and fill in some gaps of quantitative analysis, though there are some limitations. Qualitative methods are inherently less scalable than quantitative methods; only a smaller subset of the data can be investigated, since each instance needs to be evaluated by a human. Even so, important biases that may be hidden from qualitative bias detection methods can be uncovered by probing the model's performance on a smaller subset of specific data. One example is the investigation by [24] into a ResNet-101 classifier which revealed that classifications of 'basketball' heavily relied on pixels displaying the players' skin. Even if the ResNet did not demonstrate disparity in performance between racial groups, the fact that it appeared to judge sports labels based on skin color would still be an undesirable bias in the model.

Using the cognitive psychology approach, a neural network can be evaluated for its biases the same way a human would be. One strategy in the cognitive psychology realm is the hypothesis elimination approach [28], which involves 3 steps:

- 1) Make an assumption about how the model will map inputs to outputs
- 2) Determine what decisions (e.g. categories predicted) the model would make if it used that mapping
- 3) Compare the actual decisions of the model with the projected outcomes from step (2).

If the actual model output does not match the simulated decisions, it is likely that the posited mapping is not how the model is making decisions. That hypothesis can be eliminated, and another one can be tested. It is important to note that this method does not definitively explain the model's decision-making process but rather identifies a decision-making rule that produces similar results as the model.

Two experiments that we found involved curating datasets to see how people or machines reacted to them. In [28], a one-shot labeling model was given a probe image along with two related images for reference: one that matched the probe image in shape, and one that matched the probe image in color. The images were controlled for size and background. The researchers measured how many times the model predicted the same as the shape-match image and the color-match image, respectively. The more matches for shape that they recorded, the stronger the bias of the model towards shape information as opposed to color information. This experiment introduced the useful idea that small, curated datasets can be used to extract meaningful bias information from a model.

Another cognitive psychology experiment [9], performed on humans, can be extrapolated to test machine learning models. First, the researchers evaluated how people biased one word over another when both words had equal probabilities by themselves but unequal probabilities in the presence of the context word. In a second experiment, the researchers used random combinations of probabilities alone and in the context of the given word. Finally, the researchers presented curated combinations of high and low probabilities of the words themselves and in the context of the given word. The experiments found that if the context word increased the probability of a given word occurring, people were more likely to choose that word, even over a word with higher overall probability. The structure of the experiment demonstrates an effective and thorough method for uncovering bias in a test subject. If a cognitive psychology approach is implemented for bias detection, the model's performance should be evaluated in a variety of different situations.

Another general method for qualitative bias evaluation involves assigning weights to the input features to identify which have the most impact on the model's decision-making process. There are multiple techniques for weighting input features, including: activation maximization, sensitivity analysis, and layer-wise relevance propagation (LRP). Activation maximization involves finding an input (such as an image) for each class that gives the highest probability for that class. The input, called the prototype, can be supplied by a data density model or a generative network. The features of the prototype image should give insight into the most salient features related to the model's decision-making process [1]. Activation maximization is limited, however, in that it may be unclear which features of the prototype are actually the most important to the model's mapping function.

Sensitivity analysis uses a relevance scoring metric (such as gradient over partial gradient) to evaluate the importance of each feature. Notably, sensitivity analysis only models a variation of the mapping function, not the function itself. LRP, on the other hand, assigns a proportion of relevance to each feature map on each layer of the neural network one layer at a time until the relevance is distributed over the original features (pixels, words, etc.). Both sensitivity analysis and LRP can be used to produce a heatmap of the most relevant features. The accuracy of the heatmaps can be ascertained by measuring the decline in performance when the most relevant features are removed. Based on this method, LRP performs better than sensitivity analysis [13, 35].

3) Existing Tools: Aequitas is a bias audit tool built by the Center for Data Science and Public Policy at the University of Chicago [22]. It is accessible via Python API, command line interface (CLI), and through their web application [23]. A user uploads the data, including ground truth labels, predicted outcomes, and demographic features. Aequitas calculates a variety of bias and fairness metrics, comparing outcomes across different subgroups, and generating comprehensive bias reports that highlight any statistically significant disparities identified.

TABLE I: Bias metrics [19, 32, 23]

Metric	Definition	Important for
Statistical/equal parity Proportional parity	Equal representation for all groups in the dataset Representation in the dataset proportional to the population	Datasets Datasets
Predictive parity Equalized/average odds Demographic parity Counterfactual fairness	Equal positive predictive value; the chance an observation belongs to its predicted group Combined equal chances of true positives and false positives Equal probability of a positive prediction Whether a classifier assigns the same label to two inputs equal except for a sensitive trait	All models All models All models All models
False positive rate parity False discovery rate parity	Equal odds of negatives being identified as positives Equal proportion of all positive predictions are actually negative	Punitive models Punitive models
Opportunity equality False negative rate parity False omission rate parity	Equal probability of a positive prediction given a positive label Equal odds of positives being identified as negatives Equal proportion of all negative predictions are actually positive	Allocative models Allocative models

TIBET [3] detects and analyzes biases in text-to-image (TTI) generative models, focusing on the intersectional nature of different bias axes. First, it generates images from a given TTI model and detects possible bias axes for the given prompt (e.g. race, gender, cultural norms). Then, it creates counterfactual prompts along the relevant bias axes to produce images that differ with respect to that bias. Finally, it uses an image comparison model to quantify the difference between the original images created and the alternatives generated by the counterfactual prompts. If the distance between the original set of generated images and each bias counterfactual imageset is roughly the same, there is less likely to be bias along that axis. TIBET also includes qualitative tools to explain the bias that was detected. The code is available on GitHub [2].

AI Fairness 360 is a python package that includes bias detection as well as mitigation algorithms. It offers more than 70 fairness metrics [2] to help quantify fairness, including statistical parity, opportunity equality, and average odds.

BiasAsker is a novel methodology for detecting and quantifying social bias in conversational AI systems, such as ChatGPT and Siri [37]. It may be difficult to identify prompts in these systems due to their black box nature and a lack of comprehensive benchmark datasets that encompass diverse social groupings and prejudices. BiasAsker creates test prompts that successfully trigger biased responses by leveraging a dataset that includes 841 social groups and 8,110 biased characteristics. The broad dataset allows it to deve, lop focused questions that look for biases across multiple domains of social interaction. BiasAsker distinguishes between "absolute bias," in which prejudice is clearly communicated, and "relative bias," in which replies to different prompts are compared to identify subtler indications of bias. BiasAsker also provides metrics and visualization tools for assessing the level and type of these biases. The code is publicly available on GitHub [38].

4) Bias in Datasets: When identifying bias in machine learning models, it is of paramount importance to ensure that the dataset used for evaluation is as balanced as possible [19]. Specialized benchmark datasets such as StereoSet, BOLD, and FairFace exist so that the metrics listed in Table 1 are more likely to measure the bias of the model, not the dataset itself. Statistical and proportional parity, listed in Table 1, are

important measures for ensuring that the dataset does not favor one group over another.

E. Challenges

The challenge of mitigating bias extends from the potential introduction of bias at every phase of model development [14].

The study of bias detection and mitigation is far from complete. Research has focused more on binary outcomes, leaving knowledge gaps for systems involving multi-class and multi-metric analyses [32]. Even with a variety of studies covering different types of models and use cases, fairness measures may not work as intended beyond the experiments they were studied in. As such, there is no catch-all standard for fairness across or even within model families. With such heterogeny in model designs and use cases, each model must be carefully evaluated with a range of metrics and techniques to give a holistic view of its bias and possible discriminatory impact. Bias mitigation is a moving target in that societal norms and stereotypes are ever evolving [20]. Data in this decade may reflect different biases than those from the last, and since models need to be retrained to stay up to date, they also must be continually re-audited.

Intersectionality describes subgroups involving multiple minorities, such as a black woman, who may experience bias and discrimination against her based on not only her race and gender, but on the interaction of these two identity features. Intersectionality poses a challenge for bias detection and mitigation because intersectional groups tend to be small. The authors of [16] propose that fairness metrics should not allow some groups to suffer more discrimination than others and should not encourage "cheating," such as simply collecting less data or gaming the optimization algorithm.

It must not be assumed, based on group-level fairness statistics, that a model is equally fair for every individual involved [27]. Individual lives are far too complex to be flattened into a set of numbers for an AI model. If an AI/ML model is used to make important decisions related to job opportunities, credit, policing, etc., there must be an appeal process involving human beings that can consider every angle and exception relating to a person's situation [34].

TABLE II: FairFace Data Labels

file	the name of the corresponding input image file
age	the age of the subject in the image
gender	the gender of the subject
race	the race of the subject
service_test	when filtered for true, the dataset is balanced for race and
	gender (subset of 40,252 rows)

III. DATA DESCRIPTION

We found FairFace, a face image dataset including 97,698 collected from the YFCC-100M Flickr dataset and labeled with race, gender, and age groups. Each image has 5 labels, described in Table 2.

'file' is the filename of the associated image. 'age', 'gender', and 'race' represent the demographic categories of each image, and their respective distributions in the dataset are shown in Appendix A. The meaning of the boolean 'service_test' column is somewhat ambiguous, but based on an issue on the FairFace GitHub page, it is an indicator of a subset of 40,252 rows where the dataset is balanced by gender and race within each age group as well as across all age groups, as can be seen in comparing the charts in Figure 1.

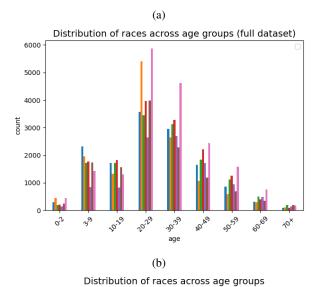
IV. METHODOLOGY

The face-detecting-00200 model that was chosen is an object detection model based on Mobilenetv2 (a convolutional neural network) using a multiple single-shot detector head for face detection. After importing the FairFace dataset, the next steps involved the setup of the model and preprocessing of data for the correct input formats. Model setup and deployment was done using OpenVINO's python API wrapper in a Jupyter notebook. Once the model had been installed, configured, and compiled, the data was preprocessed to fit input requirements. Preprocessing included resizing the image, reordering dimensions to account for batching, and ensuring the correct pixel order: blue, green, red.

The model outputted predictions in the form of a confidence estimate and a bounding box. To control our labeling, images that were passed all contained a face and only one face for detection. This led to concerns if the bounding boxes were accurately accounting for the resized image that took up almost the entire frame. Therefore we included preprocessing code to evaluate and determine that the bounding boxes were acting as expected. After confirming the bounding boxes, we isolated the confidence estimate as our model output.

After aligning prediction outputs with ground truth demographic labels, three detection confidence thresholds were initially defined: 95%, 90%, and 80%. Each threshold was used to create a binary score representing whether a face was successfully detected (1) or not (0). For the purposes of evaluating model bias, the ground truth for every data point was positive (label_value = 1), since every image in the dataset contains a face.

While a 90% threshold was briefly tested, it offered limited analytical value and is therefore excluded from final reporting. The 95% threshold was selected to reflect the common alpha



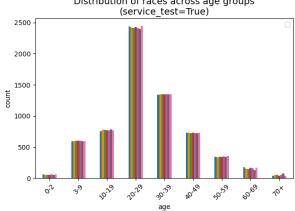


Fig. 1: Shows the distribution of race for each age group in the FairFace dataset, where (a) is the full dataset and (b) is the filtered dataset where 'service_test' is True. Notice that the 'service_test' subset is balanced across race.

level of 0.05, providing a baseline for detection accuracy. In contrast, the 80% threshold was chosen based on the general face detection confidence standard suggested by AWS, serving as a practical and industry-aligned lower bound. This dual-threshold design allows comparison between statistical rigor and widely used commercial detection criteria. It is important to note, however, that a stricter threshold may be warranted for model implementations that involve serious consequences based on the the model's predictions.

We decided to start with Aequitas for bias evaluation due to its accessibility as a python package and ease of use. The predictions from the model were inputted, along with ground truth labels, into Aequitas for evaluation of any bias in the predictions. To assess detection disparities, Aequitas generated group-based fairness metrics such as False Negative Rate (FNR), False Positive Rate (FPR), and their relative disparities compared to reference groups (Male, White, and age 20–29). Additionally, the Area Under the Curve (AUC) for each group

was computed to measure separability in model confidence.

We also considered using metrics from AIF360 and some preliminary experiments were performed. AIF360 will be a useful tool to incorporate into further work on this project, however it is more in-depth and complicated than Aequitas and thus left outside the scope of this iteration.

V. RESULTS

The full results of the bias evaluation with Aequitas can be found in Appendix B. A few notable observations will be highlighted here.

- The model was 25% less likely to miss a female face than a male face.
- The model was 11% more likely to miss a black face than a white face.
- The model was 32% more likely to miss an older face (ages 60-69) than a younger one (ages 20-29).

Interestingly, other races besides black had lower false negative rates than white, although all younger age groups (less than 30) were more easily recognized than older groups. The false negative rates shifted slightly when lowering the threshold, resulting in somewhat better parity for some groups and worse for others. For example, the improved detection rate was not as good for black faces as for white faces, resulting in an increase in disparity from 11% to 19%. However, the disparity for older age groups trended down when the threshold was lowered.

VI. DISCUSSION

From these results, we conclude that the face-detection-0200 model has some inherent bias, although the reference groups did not always receive the best performance. It would be useful to include false positive rate parity, which Aequitas offers as well. Our analysis was limited, however, by the dataset chosen; in FairFace, every data point is a positive, so there can be no false positives predicted by the model. Future work should run the model on a dataset that includes non-faces.

The listed results are from the Aequitas output when the input included predictions at the 0.95 threshold. We used the most stringent constraints and required a 95% confidence of a face in order to record a positive label. As the threshold was reduced, there were less false positives overall and parity between the categories increased. This behavior was expected given the nature of the dataset; if the threshold was 0, all predictions would be positive and there would then be 100% accuracy for all categories, resulting in 100% parity. This is due to a limitation of the dataset, however. If the dataset included nonfaces and we were able to calculate false positive and false discovery rates, they would likely demonstrate behavior opposite to the false negative and false omission rates.

In a real application of this model, it would be up to those who deploy the model to choose the optimal threshold to reduce bias, especially bias that is more important based on the application of the model (see Table 1).

VII. CONCLUSION, RECOMMENDATIONS, AND FUTURE WORK

In conclusion, we have contributed a literature review exploring feasible bias detection and evaluation methods, as well as usable code as a starting point for implementing those methods. We found that it is important to stress that bias is a pervasive and insidious force in AI models, and cannot be wrangled with a single metric. Therefore we suggest that any practitioner attempting to deploy a black-box model should investigate multiple bias-detection techniques, including but not limited to those provided by our presented code at this point. The practitioner should consider labeling thresholds based on a confidence level that reduces bias the most, and take into account the trade-off of different bias metrics based on different thresholds. Perhaps most importantly, the practitioner must consider the scope and application of the model when evaluating for bias and deciding if it can be trusted to deploy. If a model is making allocative or punitive decisions that significantly impact people, the acceptable thresholds for bias should be very stringent. Furthermore, any decision made by a model in such a circumstance must be subject to human oversight.

This project is the starting point of a framework to comprehensively evaluate black-box models for bias. We have started with obtaining metrics from Aequitas, and now we will define some clear next steps. AIF360 has large potential to be incorporated into our workflow, with many more bias detection metrics than Aequitas. A similar evaluation with AIF360 as the one executed with Aequitas should be added to our repository. An analysis using LRP to highlight important pixels for qualitative analysis will also boost the holistic view of bias provided by our project. The project will be more complete with explanations attached to every bias metric; these can be taken from Table 1 as well as documentation for Aequitas and AIF360. Finally, the model predictions along with all evaluation jobs should be combined into one workflow that takes predicted, ground truth, and demographic labels and outputs a comprehensive report about where the problems may be, why they matter, and key considerations.

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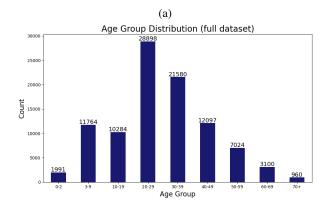
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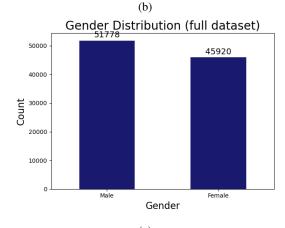
A. Acknowledgements

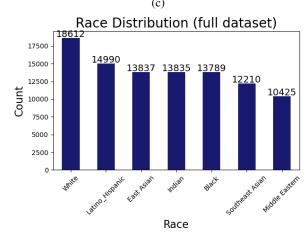
Special thanks to Emanuel Moss, Elizabeth Watkins, and Dawn Nafus from the Responsible AI Team at Intel Labs for sponsoring this project. Thanks also to Philip Waggoner for overseeing and supporting the team.

B. Aeguitas Results

A. Distribution of Labels in the FairFace Dataset







(a) Age is, predictably, distributed like a bell curve, with ages 10-19 slightly underrepresented and ages 20-29 representing the largest group in the dataset. (b) Female is slightly underrepresented in the dataset. (c) White faces are slightly overrepresented while Middle Eastern and Southeast Asian faces are slightly underrepresented.

(a)

Aequitas Bias Disparities (95% Threshold - Balanced)
attribute_name attribute_value fnr_disparity for_disparity tpr_disparity

	_	_	,	,	,
0	gender	Female	0.7474	1.0000	1.0259
1	gender	Male	1.0000	1.0000	1.0000
2	race	Black	1.1072	1.0000	0.9884
3	race	East Asian	0.8607	1.0000	1.0151
4	race	Indian	0.7032	1.0000	1.0321
5	race	Latino_Hispanic	0.7118	1.0000	1.0312
6	race	Middle Eastern	0.7726	1.0000	1.0246
7	race	Southeast Asian	0.6817	1.0000	1.0344
8	race	White	1.0000	1.0000	1.0000
9	age	0-2	0.7088	1.0000	1.0248
10	age	10-19	0.8787	1.0000	1.0103
11	age	20-29	1.0000	1.0000	1.0000
12	age	3-9	0.6886	1.0000	1.0265
13	age	30-39	1.1576	1.0000	0.9866
14	age	40-49	1.2600	1.0000	0.9779
15	age	50-59	1.2321	1.0000	0.9803
16	age	60-69	1.3215	1.0000	0.9727
17	age	more than 70	1.2639	1.0000	0.9776
	,			,	

Aequitas Bias Disparities (80% Threshold - Balanced) attribute_name attribute_value fnr_disparity for_disparity tpr_disparity

0	gender	Female	0.7433	1.0000	1.0046
1	gender	Male	1.0000	1.0000	1.0000
2	race	Black	1.1882	1.0000	0.9964
3	race	East Asian	0.8172	1.0000	1.0035
4	race	Indian	0.7000	1.0000	1.0058
5	race	Latino_Hispanic	0.5985	1.0000	1.0077
6	race	Middle Eastern	0.8070	1.0000	1.0037
7	race	Southeast Asian	0.5277	1.0000	1.0091
8	race	White	1.0000	1.0000	1.0000
9	age	0-2	0.8488	1.0000	1.0024
10	age	10-19	0.7523	1.0000	1.0039
11	age	20-29	1.0000	1.0000	1.0000
12	age	3-9	0.5918	1.0000	1.0065
13	age	30-39	1.1691	1.0000	0.9973
14	age	40-49	1.0469	1.0000	0.9993
15	age	50-59	0.9326	1.0000	1.0011
16	age	60-69	1.2144	1.0000	0.9966
17	age	more than 70	1.1920	1.0000	0.9970

Shows the disparities between each category with respect to the reference category. The reference categories for gender, race and age are male, white, and 20-29, respectively. Lighter colors and smaller numbers indicate the group is less likely to have false negatives than the reference group, and darker colors with values greater than one indicate the group is more likely to have false negatives. Subfigure (a) shows results when predictions were considered positive at the 95% confidence threshold, while (b) shows results at the 80% confidence threshold.