

### Administrative items

- You're probably wondering why this week is a PowerPoint instead of a pdf
- Exercises
- New Problem Set
- Assignment
- Test next week

### Itinerary

- 1. Introduction and Git
- 2. Programming With Python\*
- 3. Memory Model and Debugging\*
- 4. Object Oriented Programming
- 5. Object Oriented Programming
- 6. Test day
- 7. Linked Lists
- \* = What will be tested

### Let's take the Person example from last lecture

But let's change it up a bit more. A person has...

- A name
- An age
- A greeting when a Person object is printed
- A method to get the age of a person

#### Let's extend a bit more

You are asked to make a Professor class, and a Student class. Remember that

- A Professor is a Person
- A Student is a Person

Professor	Student
Has a Salary	Has a Student ID
	Doesn't like being called 17 or under

## Two important concepts in OOP

- Encapsulation: As long as the output is what I wanted, I do not care about any implementation details
- Inheritance: Class A "IS A" Class B

### Another example

- A rectangle has a length and a width
- A rectangle has a get\_area method
- The rectangle can be changed by either a set\_length method or a set\_width method

#### Extend this!

- A rectangle has a length and a width
- A rectangle has a get\_area method
- The rectangle can be changed by either a set\_length method or a set\_width method
- A Square has sides of equal length
- A Square has a get\_area method
- A Square can change its side

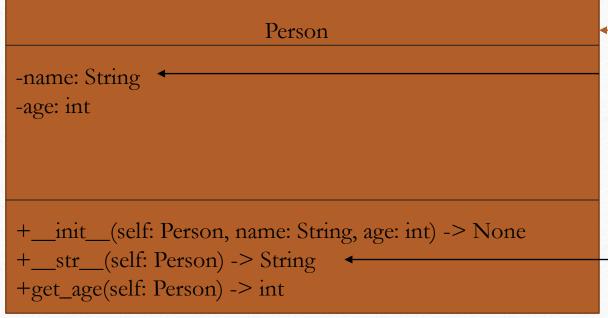
### Additional important concepts

- Association: Class A "HAS-A" Class B
- Composition: Class A "PART-OF" Class B

#### Differences:

- Association: Let Class A use Class B (that's already instantiated)
- Composition: Instantiate Class B inside of Class A

### Unified Modelling Language



Name of class

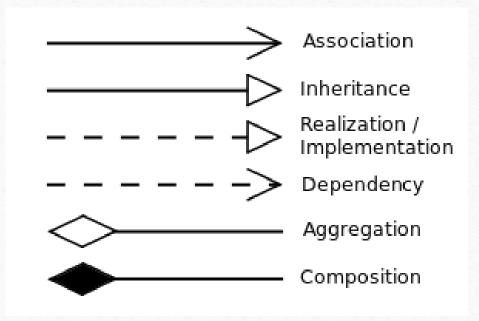
Attributes of the class

- '-' in the beginning means private
- name\_of\_class\_variable: type

Methods of the class

- '+' in the beginning means public
- Parameters are listed, specifying types
- An arrow followed by the type is what is returned

### Relationships between classes



# For simplicity

