

DRAW YOUR SWORD

Bible Mastery Training App

Comprehensive Project Report

1. PROJECT VISION & MISSION

Vision Statement

“To create the ultimate digital training ground for Christians to master Bible navigation with speed, accuracy, and confidence—transforming scripture engagement from passive reading to active mastery.”

Mission

To deliver a gamified, immersive training platform that replicates real-world Bible sword drill competitions while tracking user progress, strengthening spiritual discipline, and fostering community among believers.

Target Audience

- Church youth groups
 - Bible competition participants
 - Sunday School teachers
 - Families seeking interactive Bible study
 - Individual believers wanting deeper Bible familiarity
 - Church leaders needing engagement tools
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2. BRAND IDENTITY & COLOR SYSTEM

Primary Colors

- **Dark Blue (#2C3E50)** – Spiritual depth
- **Sky Blue (#3498DB)** – Divine guidance
- **Gold (#F1C40F)** – Excellence and reward
- **Red (#E74C3C)** – Urgency and challenge
- **Green (#27AE60)** – Growth and achievement

Theme Variants

1. Warrior Theme (Default)

- Midnight Blue (#2C3E50)
- Crimson (#C0392B)
- Gold (#F1C40F)
- Light Gray (#ECF0F1)
- White (#FFFFFF)

2. Royal Theme

- Royal Purple (#2C1B47)
- Sky Blue (#3498DB)
- Metallic Gold (#D4AF37)
- Light Lavender (#F8F4FF)

3. Ancient Scroll Theme

- Saddle Brown (#8B4513)
- Chocolate (#D2691E)
- Peru (#CD853F)
- Linen (#FAF0E6)

Typography System

- **Primary Font:** Inter
- **Headings:** Bold, uppercase
- **Verse Display:** Serif (traditional feel)

Sizes:

- H1: 32px
- H2: 24px
- H3: 20px
- Body: 16px
- Caption: 14px

Iconography

- Swords (actions)
- Trophy (achievements)
- Shield (stats)
- Scroll (Bible books)
- Flame (streaks)

3. SCREEN ARCHITECTURE

FLOW 1: Onboarding Journey

Screen 1: Welcome Splash

- Animated sword drawing
- App tagline
- Hebrews 4:12 verse display
- Gradient particle effects

Screen 2: Personalization

- Bible version choice
- Skill level
- Training goals

Screen 3: Account Creation

- Email & password
 - Social logins (Google, Apple, Facebook)
 - Guest mode
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FLOW 2: Main Dashboard

A. Daily Dashboard

- Daily verse widget
- Progress summary
- Quick action buttons

B. Achievement Wall

- Badges
- Progress bars
- Share options

C. Live Leaderboard

- Global top 10
- Church ranking
- Friends ranking
- Weekly champions

FLOW 3: Training Modes

Mode A: Timed Sword Drill

- Difficulty levels (Novice → Master)
- Include/exclude books
- Countdown animation
- Time, accuracy, XP metrics

Mode B: Competition Simulation

- Speed Round
- Accuracy Round
- Marathon Round
- Team Battle
- AI moderator & podium animations

Mode C: Category Mastery

9 major Bible categories:

- Pentateuch
- History Books
- Wisdom
- Major/Minor Prophets
- Gospels, Acts
- Pauline epistles
- General epistles
- Revelation

Mode D: Speed Mastery Survival

- Starts with 30 seconds
- -1 sec per success
- +3 sec per failure
- Power-ups

Mode E: Children/Youth Edition

- Animated characters
 - Story challenges
 - Stickers, trophies
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4. PROGRESS ANALYTICS SUITE

Performance Metrics

- Accuracy trends
- Speed improvement
- Strongest/weakest books
- Daily performance pattern

Skill Matrix

- OT/NT proficiency
- Gospel familiarity
- Prophetic books skill

Reports

- Weekly/monthly reports
 - Ranking movement
 - Personal recommendations
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5. SOCIAL & COMMUNITY FEATURES

Church Group System

- Create/manage groups
- Internal leaderboard
- Group competitions
- Prayer request sharing

Multiplayer

- Real-time 1v1 battles
- Tournaments
- Team competitions
- Spectator mode
- Replay sharing

Social Tools

- Friend challenges
 - Share achievements
 - Verse of the day
 - Community feed
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6. LEARNING RESOURCES

Interactive Lessons

- Bible structure
- Memorization techniques
- Navigation strategies
- Competition training

Memory Verse System

- Daily verses
 - Spaced repetition
 - Recitation recording
 - Meditation prompts
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7. TECHNICAL ARCHITECTURE (React Native + Expo)

Frontend Framework

React Native + Expo (Managed Workflow)

- Single codebase for iOS & Android
- Reanimated for animations
- Expo Haptics for drills
- Expo Notifications for reminders
- OTA updates via Expo

Core Libraries

- React Navigation
- Zustand / React Query
- Axios / Fetch
- Victory Native (analytics graphs)
- Expo SecureStore + FileSystem

Backend Options

- **Firebase** (Auth, Firestore, Realtime DB, Storage)
- **Supabase** (Postgres, Row-level security, Realtime)
- **Node.js/NestJS** (Custom backend)

Data Structures

User Schema

- Personal details
- XP, level, streak
- Preferences
- Statistics
- Achievements
- Friends / Church groups

Bible Schema

- Book
- Chapters
- Verses
- Difficulty levels

Offline Capability

- Local Bible caching
 - Offline drills
 - Achievement storage
 - Sync-on-connect
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8. GAMIFICATION ECOSYSTEM

Level Progression

- Levels 1–60 (Beginner → Legendary Warrior)
- Rewards: unlocked features, multipliers, titles

Badges

- Speed badges
- Accuracy badges
- Endurance badges
- Category badges

- Social / community badges

Daily & Weekly Challenges

- Speed challenges
- Accuracy missions
- Book mastery goals
- Competition goals

Seasonal Events

- Easter
 - Christmas
 - Summer Sword Camp
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9. NOTIFICATION SYSTEM

Types

- Training reminders
- Progress updates
- Social alerts
- Motivational messages

Customizable Settings

- Quiet hours

- Time preference
 - Frequency
 - Category filtering
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10. ADMIN PANEL (For Churches)

Features

- Member management
 - Competition scheduling
 - Performance analytics
 - Prayer chain management
 - Custom verse lists
 - Announcement hub
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11. DEPLOYMENT ROADMAP (Expo-Based)

Phase 1: MVP (6–8 weeks)

- Core drills
- Basic tracking
- KJV version

- Offline mode (partial)
- Expo build for iOS/Android

Phase 2: Enhancements (8–12 weeks)

- Multi-version Bible
- Church groups
- Social features
- Advanced analytics

Phase 3: Advanced Features (12–16 weeks)

- AI personalization
- Real-time multiplayer
- Voice commands
- AR Bible navigation (Expo + AR libraries)

Phase 4: Ecosystem Expansion

- Web version
- API for churches
- Marketplace
- International versions

12. MONETIZATION STRATEGY

Freemium Model

Free Tier

- Core drills
- One Bible version
- Basic analytics

Premium Tier (\$4.99/mo or \$39.99/yr)

- All Bible versions
- Unlimited competitions
- Advanced analytics
- Custom themes
- Family sharing (up to 6 users)

Church Tier (\$99.99/yr)

- Admin dashboard
- Unlimited members
- Custom competitions
- Church-wide analytics

Additional Revenue Streams

- Certification fees
- Sponsorships
- Competitions

- Merchandise
 - API access
 - White-label versions
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13. PRIVACY & SECURITY

Security Measures

- End-to-end encryption
- GDPR/CCPA compliance
- Anonymous analytics
- Data export & deletion

Children's Safety (COPPA)

- Parental controls
 - Limited data collection
 - Safe community system
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14. UNIQUE VALUE PROPOSITIONS

- Built specifically for **Bible competition training**
- Deep analytics for real skill development
- Church integration at the core

- Adaptive learning system
 - Strong spiritual foundation
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15. IMPACT METRICS

- 10,000 active users in first 6 months
 - 100+ churches onboarded
 - Average daily usage > 15 minutes
 - 20% improvement in Bible mastery in 30 days
 - App rating target: 4.7+
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16. CONCLUSION

DRAW YOUR SWORD is positioned to become the world's leading Bible mastery and sword drill training application. With its gamified structure, advanced analytics, community features, and React Native + Expo development foundation, this platform will impact millions of believers and elevate Bible engagement worldwide.

The project is **fully documented, ready for development**, and suitable for presentation to developers, investors, churches, and ministry partners.