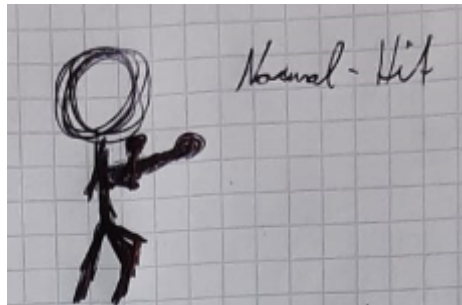


Diplomarbeit Kämpfmechanics Version 0.1

Attacken

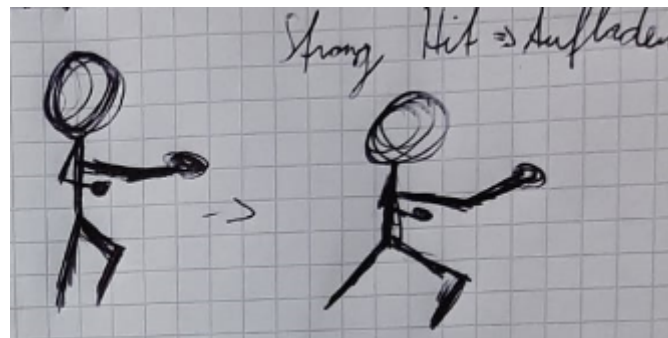
Normal Punch

- Damage: 5



Strong Punch

- Damage: 3-12
 - 3
 - 8
 - 12eine "aufladende" Attacke



Jump Kick

- Damage: 8

