EXP.NO:06	ADT APPLICATION
DATE:19.08.19	

AIM:

To design a java program for ADT stack and to implement this interface using array by providing necessary handling in both the implementatin by pushing and poping string data

REQUIREMENT:

- -knowledge of push and pop
- -Exception handling
- -Handling of array
- -Interface implementation

ALGORITHM:

STEP 1: Start

STEP 2: create classes Mystack, Stack, Calculation and StackException

STEP 3: Define StackException with string in it

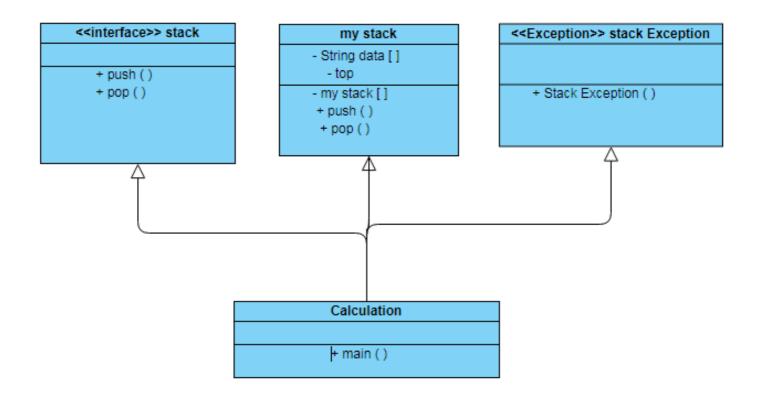
STEP 4: Define the interface by using throw exception

STEP 5:To add data define the data type i.e. string for describing different cases define the operation of each case to meet the requirement

STEP 6:Finish the coding with calculation class coding for the required output

STEP 7: Stop

CLASS DIAGRAM:



PROGRAM:

/**created by: aharish.m

```
*/
package mystack;
public interface Stack {
      public void push(String v) throws StackException;
      public String pop() throws StackException;
package mystack;
public class StackException extends Exception {
       public StackException(String m)
             super(m);
}
package mystack;
public class MyStack implements Stack {
       private String data[];
         private int top;
       public MyStack(int s)
           top=-1;
           data=new String[s];
       @Override
         public void push(String v) throws StackException
       if(top>=(data.length-1))
            throw new StackException("Stack Full: It is already having "+(top+1)+"
elements");
           top=top+1;
           data[top]=v;
        @Override
         public String pop()throws StackException
           String result;
           if(top<0)
              throw new StackException("Stack is empty");
           result=data[top];
           top=top-1;
           return result;
         }
package mystack;
import java.util.Scanner;
```

```
public class Calculation {
public static void main(String[] args) {
              String value1;
         int option;
          Stack st;
  Scanner sc=new Scanner(System.in);
     st=new MyStack(5);
       while(true)
     {
       try
          System.out.println("1. Push a String");
          System.out.println("2. Pop a String");
          System.out.println("3. Exit");
          System.out.print("Enter your choice:");
             option=sc.nextInt();
         switch(option)
         case 1:
            System.out.print("Enter a String:");
            value1=sc.next();
            st.push(value1);
            System.out.println("Push completed.");
            break;
         case 2:
            value1=st.pop();
            System.out.printf("Stack top value=%s\n",value1);
            break:
         default:
            System.out.print("Please enter a valid number !!!");
         if(option==3)
            System.out.print("Thankyou for using stack application !!!");
            break;
       }catch(StackException e1)
          System.out.println("Error:"+e1.getMessage());
       }catch(NumberFormatException e2)
          System.out.println("Error:"+e2.getMessage());
OUTPUT:
1. Push a String
```

- 2. Pop a String
- 3. Exit

Enter your choice:1

Enter a String:vijay

Push completed.

- 1. Push a String
- 2. Pop a String
- 3. Exit

Enter your choice:1

Enter a String:aharish

Push completed.

- 1. Push a String
- 2. Pop a String
- 3. Exit

Enter your choice:1

Enter a String:bharath

Push completed.

- 1. Push a String
- 2. Pop a String
- 3. Exit

Enter your choice:2

Stack top value=bharath

- 1. Push a String
- 2. Pop a String
- 3. Exit

Enter your choice:2

Stack top value=aharish

- 1. Push a String
- 2. Pop a String
- 3. Exit

Enter your choice:3

Thankyou for using stack application !!!

RESULT: Hence, A java program for ADT stack and to implement this interface using array by providing necessary handling in both the implementatin by pushing and poping string data is done.