

EX: 06	ADT STACK
31-08-2019	

Aim:

To write a java console application to design a java interface for ADT Stack. Implement this interface using array and to verify the implementation by pushing a string.

Requirement:

Design a java interface for ADT Stack.

Implement this interface using array.

Provide necessary exception handling in both the implementation.

Verify the implementation by pushing a string data.

Algorithm:

Step 1: Create a mystack package.

Step 2: Create a separate class for calculation, mystack and stackexception.

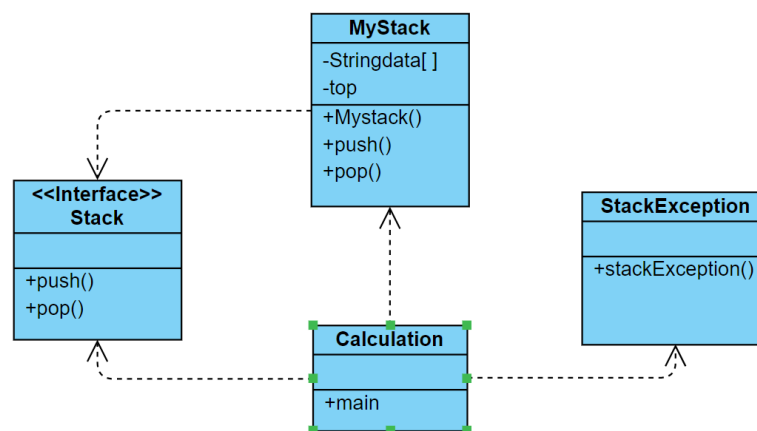
Step 3: Create an interface class stack and implement it to all other class.

Step 4: Create the exception for separate stackexception in the interface stack.

Step 5: Create a public void push() and string pop() and throw stack exception.

Step 6: Display the results.

Class Diagram:



Program:

Calculation.java

```

/*developed by: Sanjai Kumar
* gsanjaik@gmail.com
*/
package mystack;
import java.util.*;

public class Calculation {

```

```

public static void main(String[] args) {
    String value1;
    int option;
    Stack st;

    Scanner sc=new Scanner(System.in);
    st=new MyStack(5);

    while(true)
    {
        try
        {
            System.out.println("1. Push a String");
            System.out.println("2. Pop a String");
            System.out.println("3. Exit");
            System.out.print("Enter your choice:");

            option=sc.nextInt();
            switch(option)
            {
                case 1:
                    System.out.print("Enter a String:");
                    value1=sc.next();
                    st.push(value1);
                    System.out.println("Push completed.");
                    break;
                case 2:
                    value1=st.pop();
                    System.out.printf("Stack top value=
%s\n",value1);
                    break;
                default:
                    System.out.print("Please enter a valid
number !!!");
            }

            if(option==3)
            {
                System.out.print("Thankyou for using
stack application !!!");
                break;
            }

        }catch(StackException e1)
        {
            System.out.println("Error:"+e1.getMessage());
        }catch(NumberFormatException e2)
        {
            System.out.println("Error:"+e2.getMessage());
        }
    }
}

```

```
}
```

MyStack.java

```
/*developed by: Sanjai Kumar  
* gsanjaik@gmail.com  
*/
```

```
package mystack;
```

```
public class MyStack implements Stack {  
    private String data[];  
    private int top;
```

```
    public MyStack(int s)  
    {  
        top=-1;  
        data=new String[s];  
    }
```

```
@Override
```

```
public void push(String v) throws StackException  
{
```

```
    if(top>=(data.length-1))  
    {  
        throw new StackException("Stack Full: It is already  
having "+(top+1)+" elements");  
    }  
    top=top+1;  
    data[top]=v;
```

```
}
```

```
@Override
```

```
public String pop()throws StackException  
{
```

```
    String result;  
    if(top<0)  
    {  
        throw new StackException("Stack is empty");  
    }  
    result=data[top];  
    top=top-1;  
    return result;
```

```
}
```

```
}
```

Stack.java

```
/*developed by: Sanjai Kumar  
* gsanjaik@gmail.com  
*/
```

```
package mystack;
```

```

public interface Stack {
    public void push(String v) throws StackException;
    public String pop() throws StackException;
}

```

```

StackException.java
/*developed by: Sanjai Kumar
* gsanjaik@gmail.com
*/
package mystack;

public class StackException extends Exception {

    public StackException(String m)
    {
        super(m);
    }
}

```

Output:

```

1. Push a String
2. Pop a String
3. Exit
Enter your choice:1
Enter a String:Name
Push completed.
1. Push a String
2. Pop a String
3. Exit
Enter your choice:1
Enter a String:Class
Push completed.
1. Push a String
2. Pop a String
3. Exit
Enter your choice:2
Stack top value=Class
1. Push a String
2. Pop a String
3. Exit
Enter your choice:2
Stack top value=Name
1. Push a String
2. Pop a String
3. Exit
Enter your choice:3
Thanks for using the application!

```

Result:

Thus the java console application for performing the string operation to push and pop using arraylist and thus the output is verified.