

EXP.NO:06	ADT APPLICATION
DATE:19.08. 19	

### AIM:

To design a java program for ADT stack and to implement this interface using array by providing necessary handling in both the implementation by pushing and popping string data

### REQUIREMENT:

- knowledge of push and pop
- Exception handling
- Handling of array
- Interface implementation

### ALGORITHM:

STEP 1: Start

STEP 2: create classes Mystack, Stack, Calculation and StackException

STEP 3: Define StackException with string in it

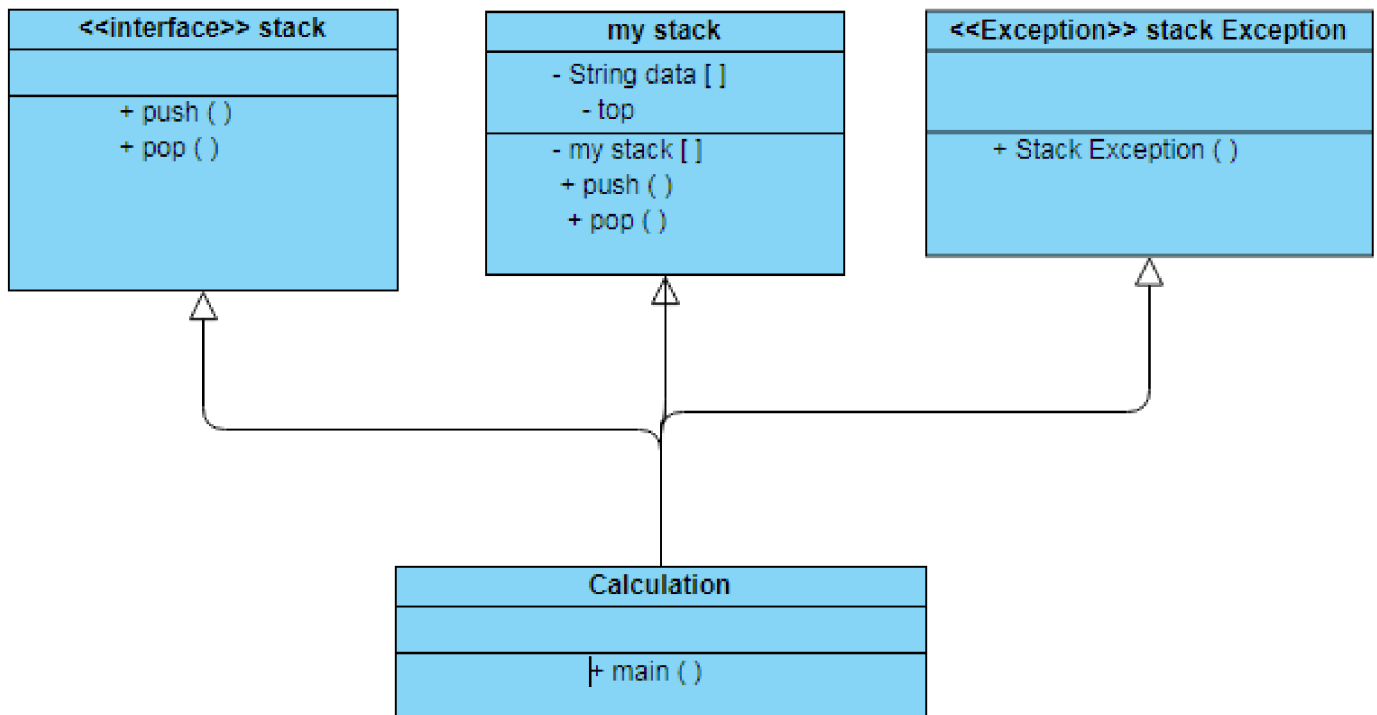
STEP 4: Define the interface by using throw exception

STEP 5: To add data define the data type i.e. string for describing different cases define the operation of each case to meet the requirement STEP 6: Finish the coding with calculation class coding for the required output

STEP 7:

Stop

### CLASS DIAGRAM:



## PROGRAM:

```

/**created by v tharun,
 * eee-b, 212217105059
 * */ package mystack; public interface Stack { public
    void push(String v) throws StackException; public
    String pop() throws StackException;
}
package mystack;
public class StackException extends
    Exception { public
    StackException(String m)
    { super(m);
    }
}
package mystack;
public class MyStack implements
Stack { private String data[];
private int top;
public MyStack(int s)
    {
        top=-1;
        data=new String[s];
    }
}
  
```

```

        @Override      public void
push(String v) throws StackException

{
    if(top>=(data.length-1))
    {
        throw new StackException("Stack Full: It is
already having
" +(top+1)+ " elements");
    }
    top=top+1;
    data[top]=v;
}

    @Override      public String
pop()throws StackException
    {
        String result;
        if(top<0)
        {
            throw new StackException("Stack is empty");
        }

        result=data[top];
        top=top-1;
        return result;
    }
}

package mystack;
import
java.util.Scanner;
public class
Calculation {
public static void main(String[] args) {
    String value1;
    int
option;
Stack st;
    Scanner sc=new Scanner(System.in);
    st=new MyStack(5);
    while(true)
    {
try
{
        System.out.println("1. Push a String");
        System.out.println("2. Pop a String");

```

```

        System.out.println("3. Exit");
        System.out.print("Enter your
choice:");
        option=sc.nextInt();
        switch(option)
        {
        case 1:
            System.out.print("Enter a String:");
            value1=sc.next();
            st.push(value1);
            System.out.println("Push completed.");
            break;
        case 2:
            value1=st.pop();
            System.out.printf("Stack top value=
%s\n",value1);
            break;
        default:
            System.out.print("Please enter a valid
number !!!");
        }
        if(option==3)
        {
            System.out.print("Thankyou for using
stack application
!!!");
            break;
        }
    }catch(StackException e1)
    {
        System.out.println("Error:"+e1.getMessage());
    }catch(NumberFormatException e2)
    {
        System.out.println("Error:"+e2.getMessage());
    }
}
}

```

## OUTPUT:

```

1. Push a String
2. Pop a String
3. ExitEnter your choice:1
Enter a
String:sumanth Push
completed.
1. Push a String
2. Pop a String

```

3. ExitEnter your choice:1

Enter a

String:maresh Push  
completed.

1. Push a String

2. Pop a String

3. ExitEnter your choice:1

Enter a String:uday

Push completed.

1. Push a String

2. Pop a String

3. ExitEnter your choice:2

Stack top value=uday

1. Push a String

2. Pop a String

3. ExitEnter your choice:2

Stack top value=maresh

1. Push a String

2. Pop a String

3. ExitEnter your choice:3 Please enter a valid number !!!

Thankyou for using stack application !!!

**RESULT:**Hence,A java program for ADT stack and to implement this interface using array by providing necessary handling in both the  
implementatin by pushing and poping string data is done