CompteEstBon

This project is a simple single View app providing a way to solve quickly The total is right

The project is configured to be tested on jailbroken iDevices with AppSync.

To get it working

NB: if you are a registered iOS developer, see the last paragraph

To get it working on your Jailbroken device, follow the steps below (for Xcode >= 6 and iOS >= 7):

- Install AppSync Unified on device from cydia.angelxwind.net repo
- Open

/Applications/X code. app/Contents/Developer/Platforms/iPhone OS. platform/Developer/SDKs/iPhone OS. sdk/SDKS ettings. plist

- Change value of parameter CODE_SIGNING_REQUIRED to NO
- Set "Code Signing Identity" parameter in "Build settings" (Both "Target" and "Project") to "Ad Hoc Code Sign"
- Add new "Property List" file to your project with name "Entitlements.plist"
- Add "Can be debugged" boolean parameter with value "YES" to Entitlements.plist
- Add "application-identifier" string parameter with value key copied from "Bundle identifier" in target's "Info" tab.
- Set "Code Signing Entitlements" parameter in "Build settings" (Both "Target" and "Project") to "Entitlements.plist"

Now you can use your jailbroken device as a testing device !

If you want it to work on any jailbroken iPhone:

- Once it's compiled, right-click on *Products>CompteEstBon.app* in the project hierarchy and choose "Show in Finder"
- Copy the .app anywhere

- set permission of the executable CompteEstBon.app/CompteEstBon to 755 :
 - \$ chmod 755 CompteEstBon.app/CompteEstBon
- ldid sign the executable :
 - \$ ldid -S CompteEstBon.app/CompteEstBon
- ssh it to your device and respring :

```
iphone$ killall SpringBoard
```

or

iphone\$ uicache

If you are a registered iPhone Developer:

- Set "Code Signing Identity" parameter in "Build settings" (Both "Target" and "Project") to "iOS Developer"
- Make sure a matching codesigning identity is set in "General", section "Identity" (Both "Target" and "Project")

The scripts used are using the following tools. Make sure to install them beforehand

NB: scripts are using terminal-notifier to notify the completion of pushing. See https://github.com/julienXX/terminal-notifier and install by using:

\$ brew install terminal-notifier

 $NB: The\ conversion\ from\ .md\ to\ .pdf\ needs\ pandoc,\ which\ depends\ on\ a\ Latex\ distribution.$ To install pandoc:

\$ brew install pandoc