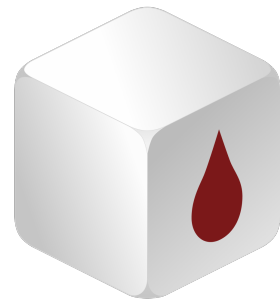


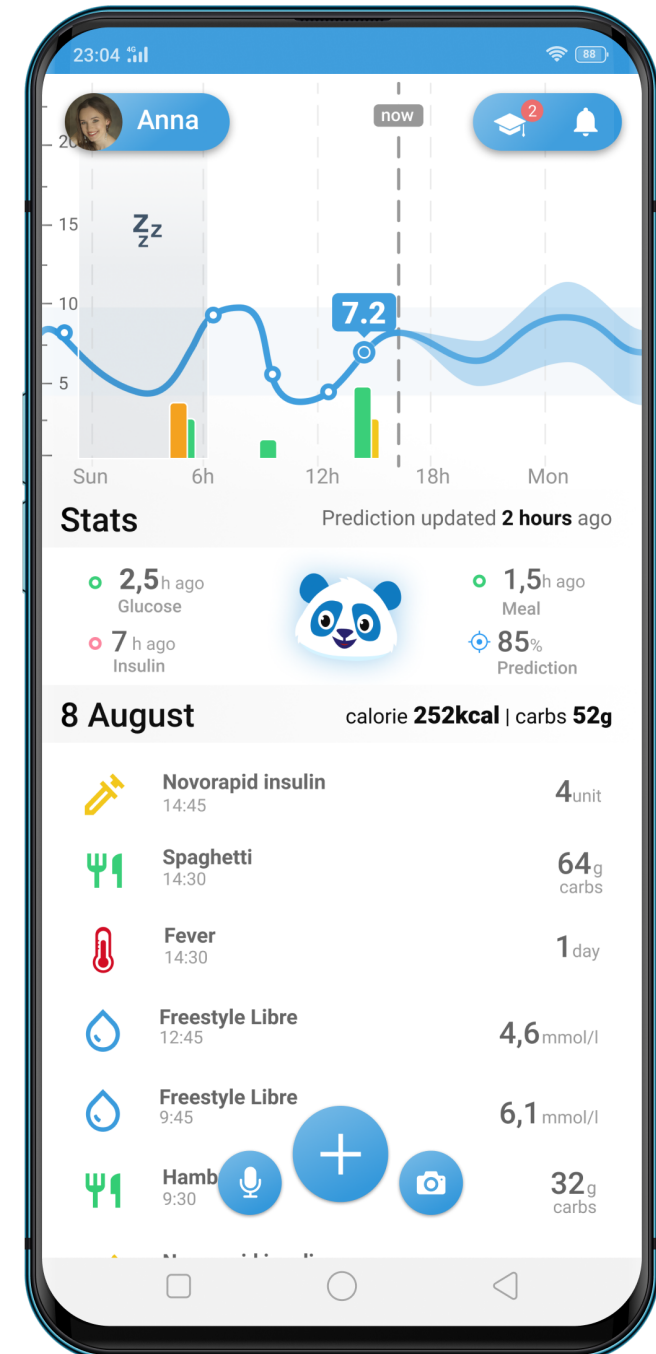
Food recognition

Rezső Oberfrank, DiabTrend



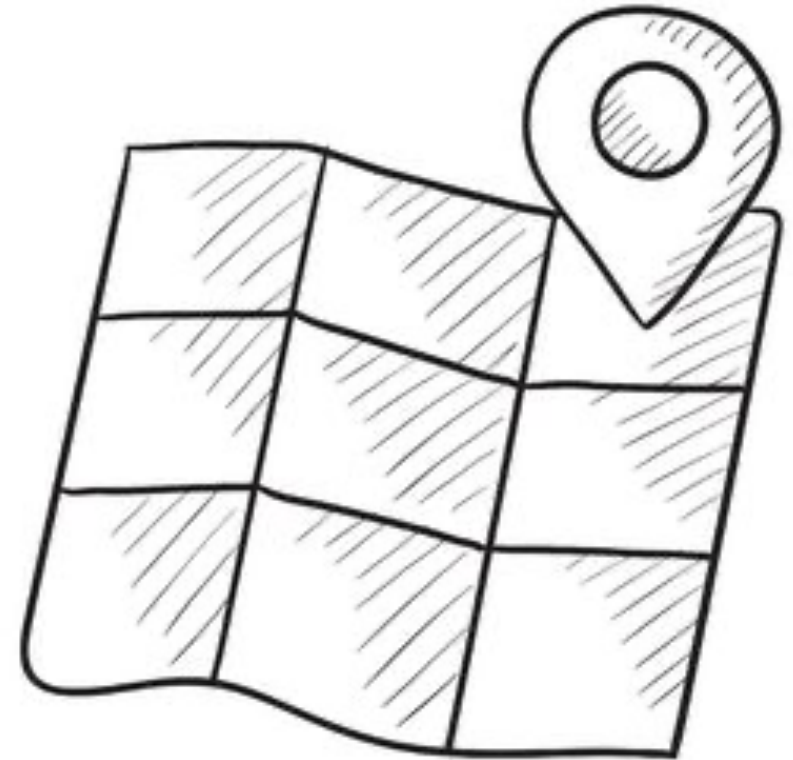
DiabTrend

- ▶ Blood glucose level prediction
- ▶ Diabetes diary
- ▶ Glucose level, insulin intake
- ▶ Sleeping time, physical activity
- ▶ Food intake
- ▶ Illness, etc...



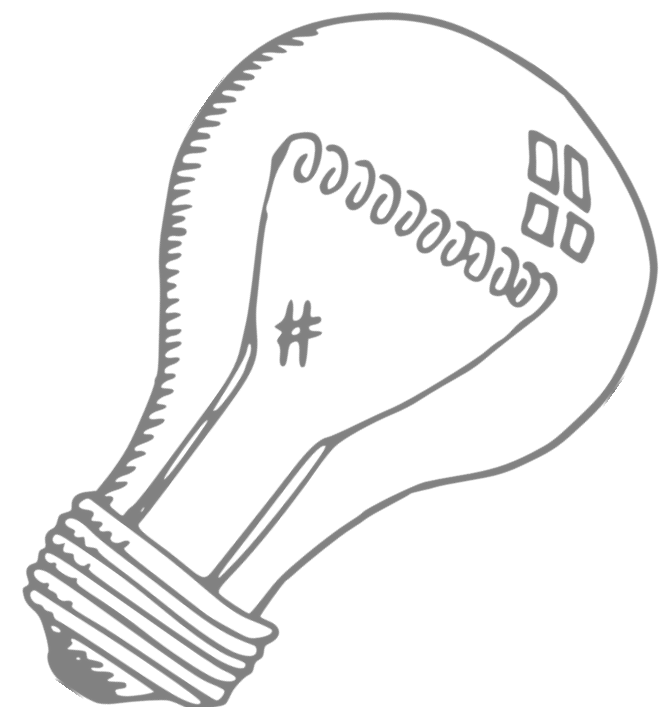
Overview

- ▶ ~~Who are we?~~ ✓
- ▶ Our problem
- ▶ Image classification
 - ▶ Data & augmentation
 - ▶ CNN architectures
- ▶ `example.ipynb`



The problem

- ▶ Users time is precious
 - ▶ **Bluetooth:** Blood glucose meters & Insulin pens
 - ▶ **Apple Health/Google Fit:** Activity, Sleep and Pulse
- ▶ Food input is text based -> SLOW
- ▶ **Solution:** Image classification
- ▶ **Challenge:** Mobile hardware



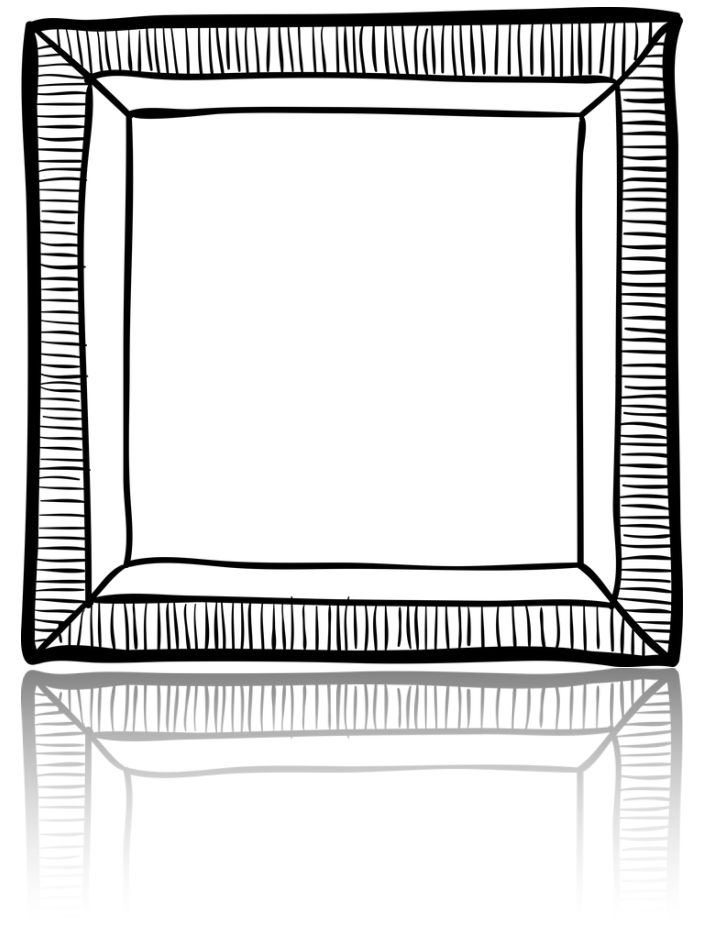
Data & Augmentation

Real Data: images collected 1000+ foods in app

Example data: Cats and Dogs (*open-source*)

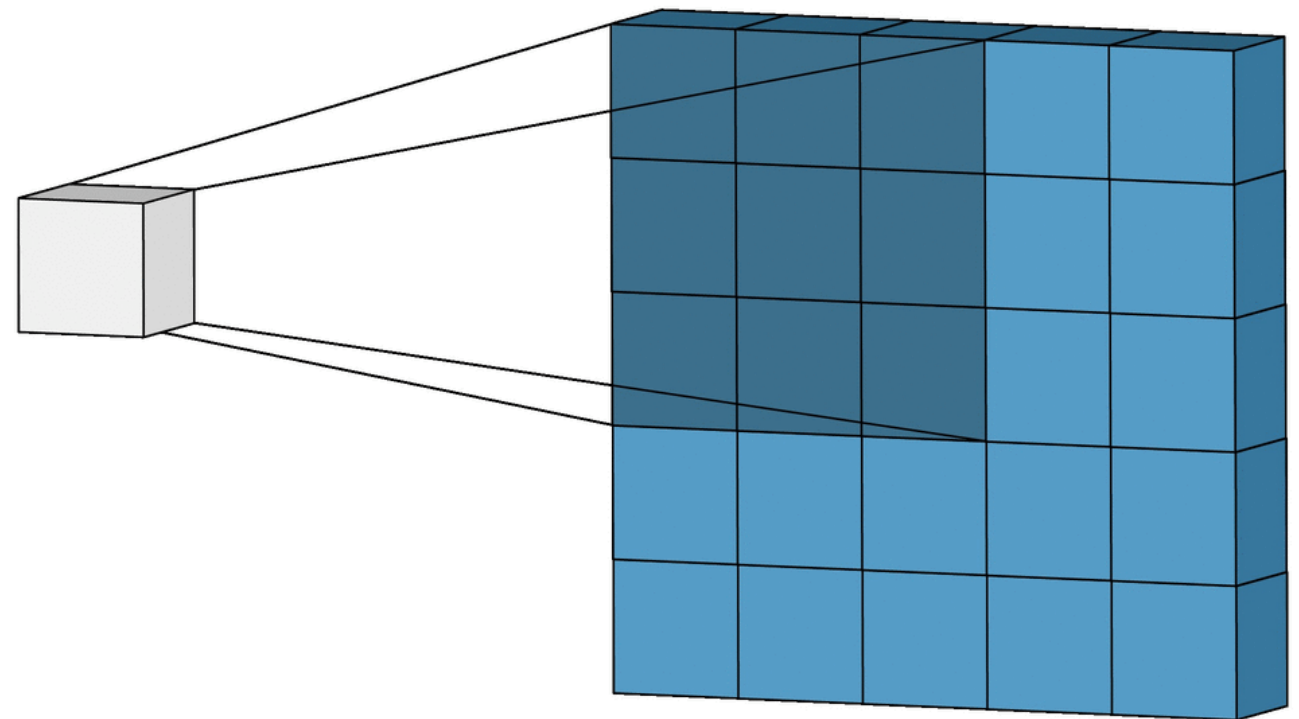
Augmentation types

- ▶ **Transform:** flip, crop, translate, rotate,...
- ▶ **Colour:** brightness, contrast, hue,...
- ▶ **Obfuscate:** noise, blur, partial cover,...

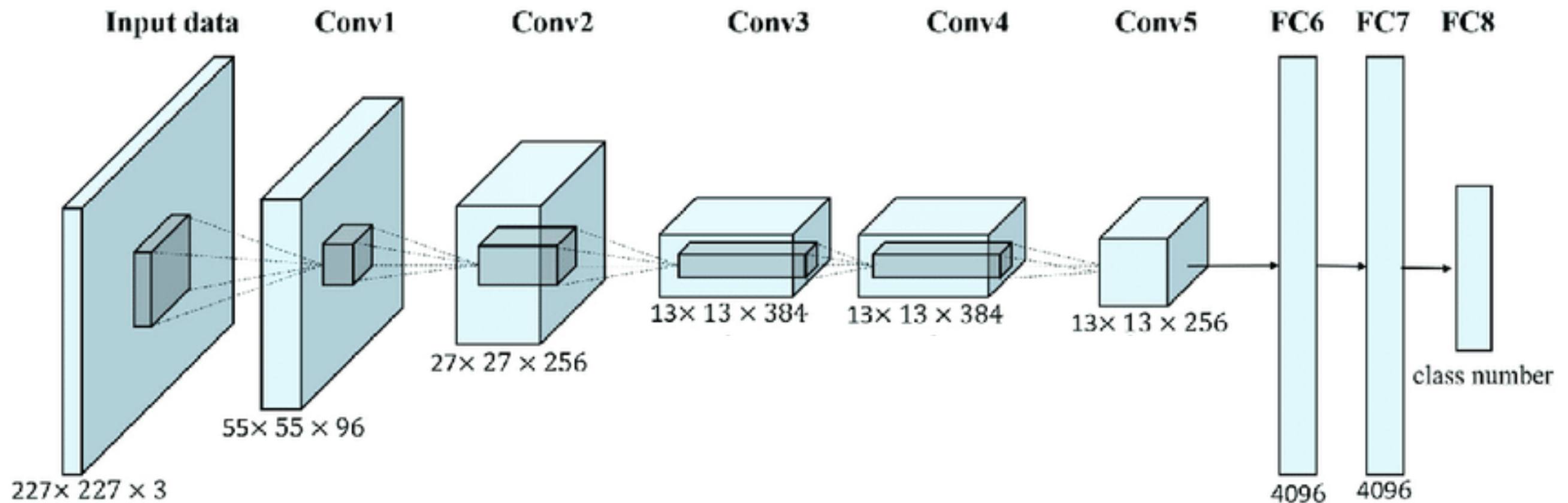


CNN architectures

- ▶ AlexNet (2012)
- ▶ VGGNet (2014)
- ▶ Inception (2014)
- ▶ ResNet (2015)
- ▶ InceptionV4 (2016)
- ▶ MobileNet (2017)

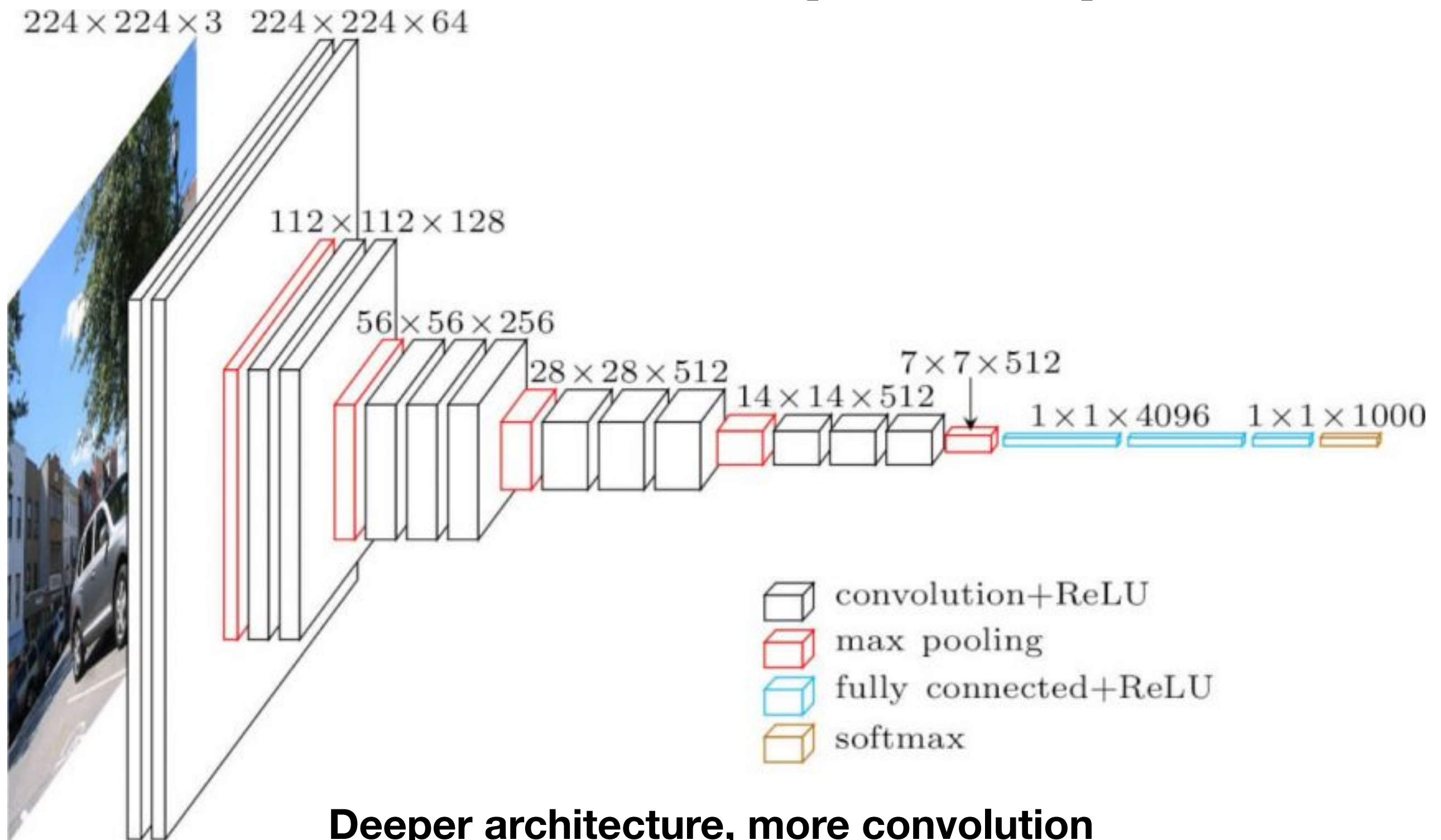


AlexNet (2012)

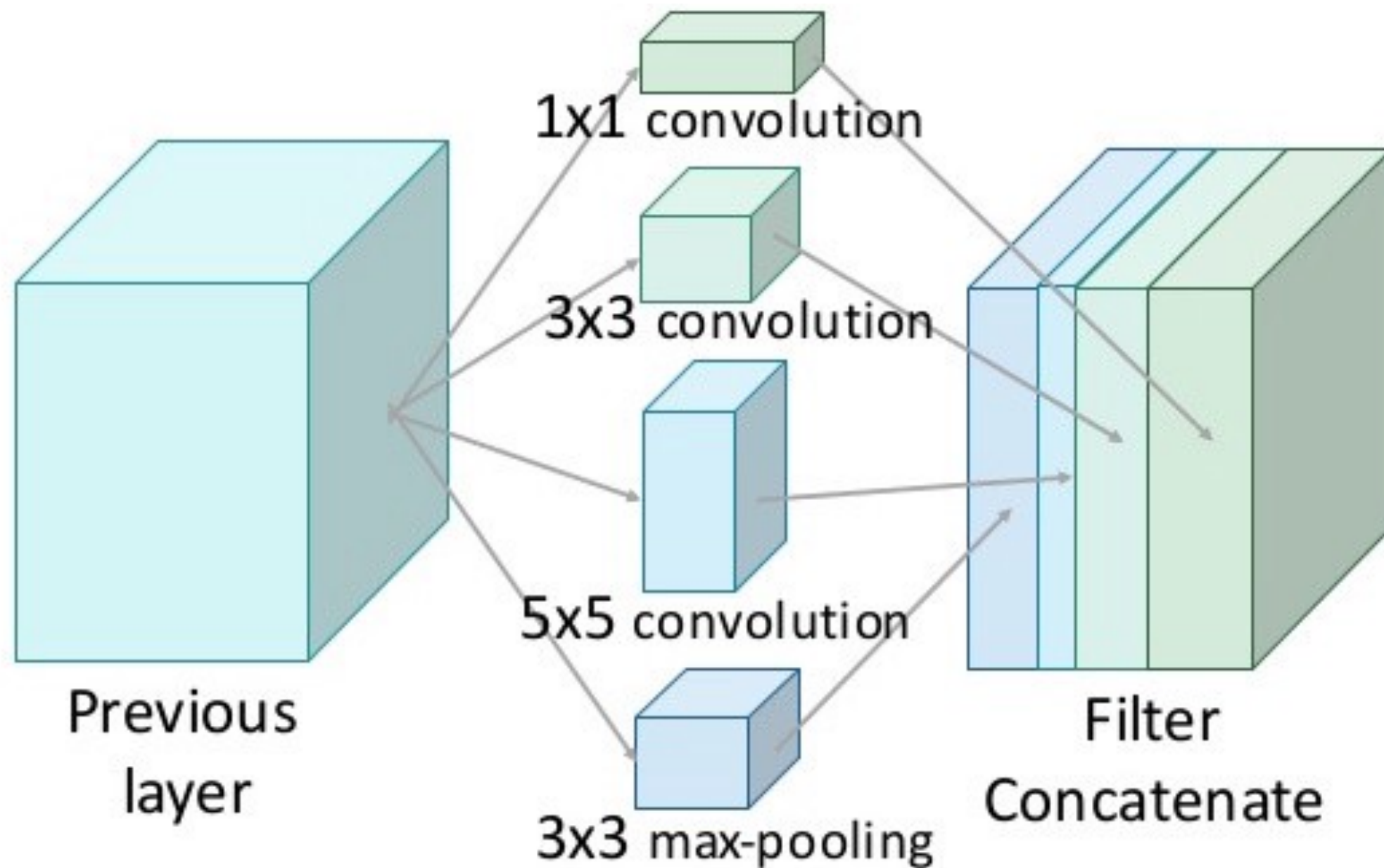


Original breakthrough

VGGNet (2014)

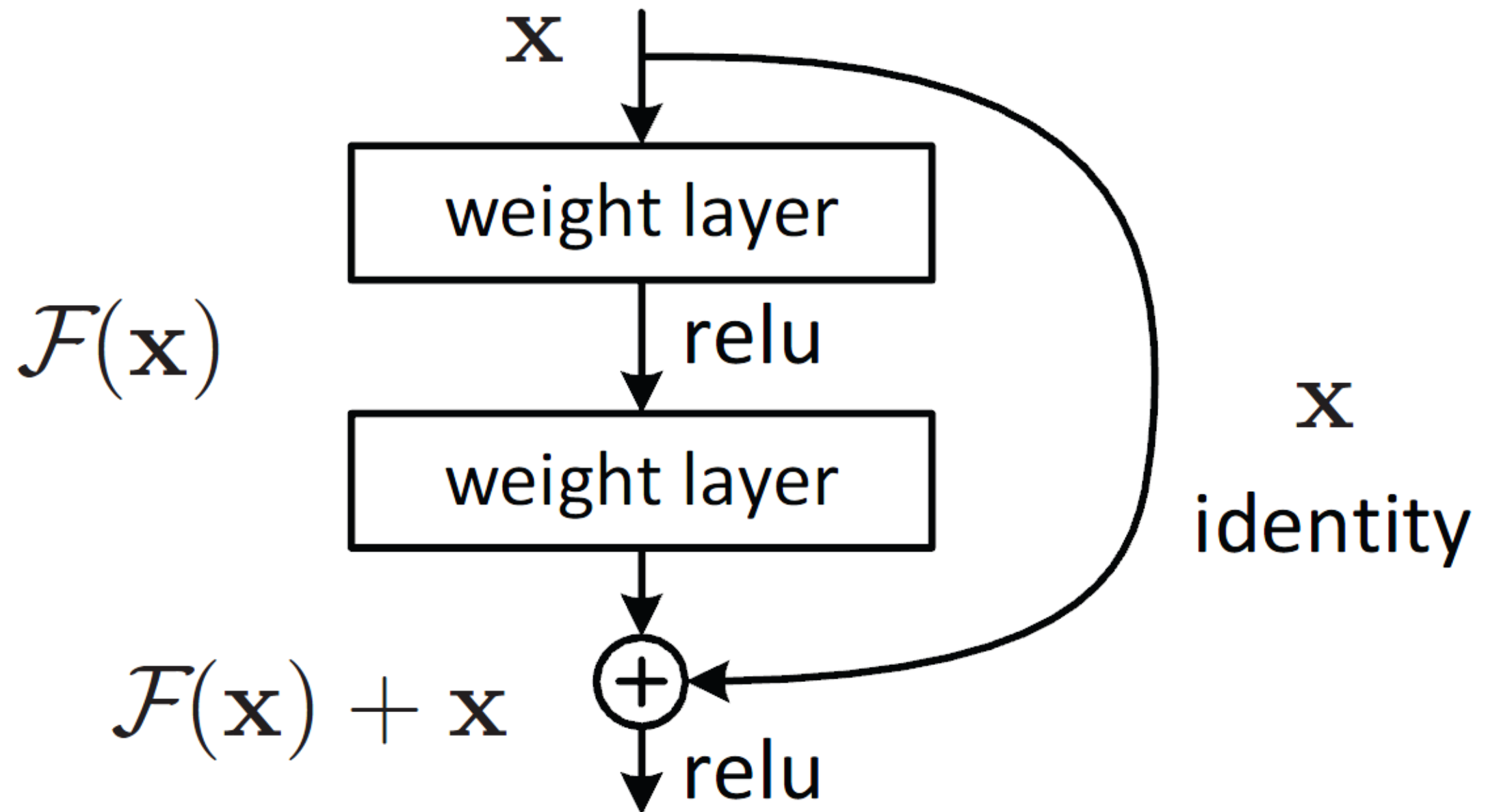


Inception (2014)



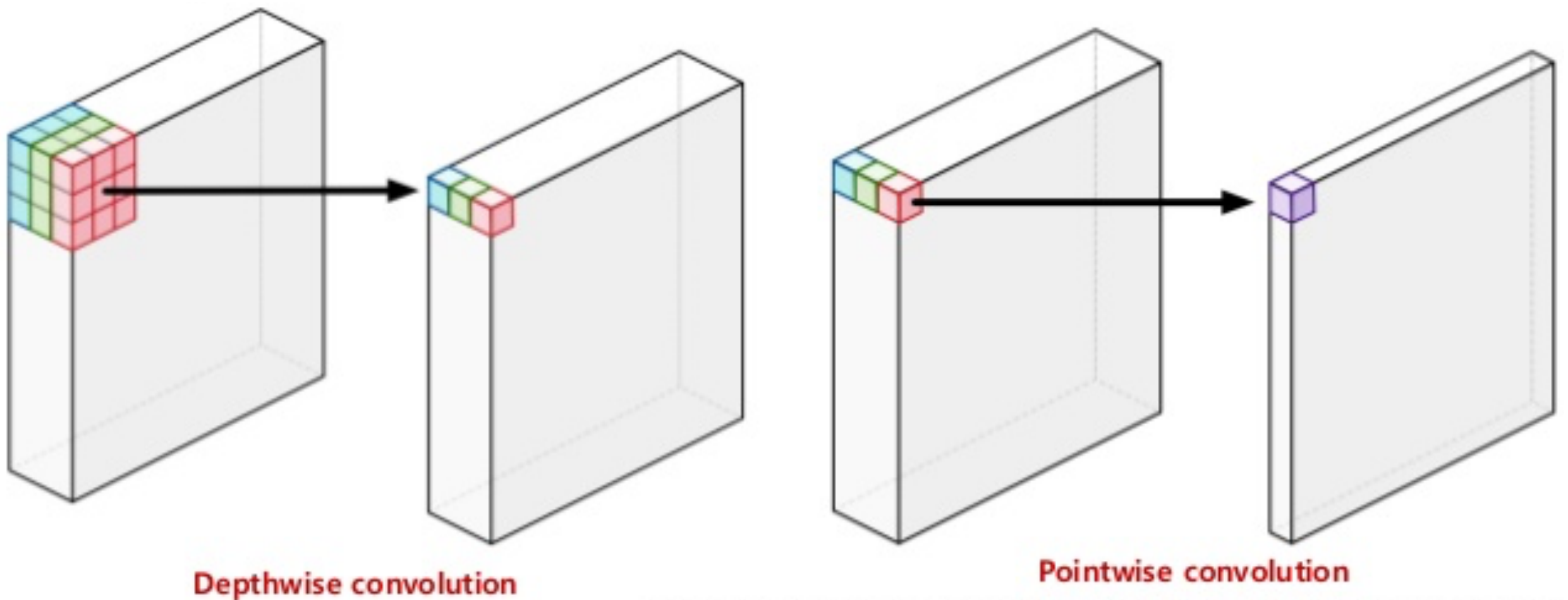
Parallel operations, wider architecture

ResNet (2015)



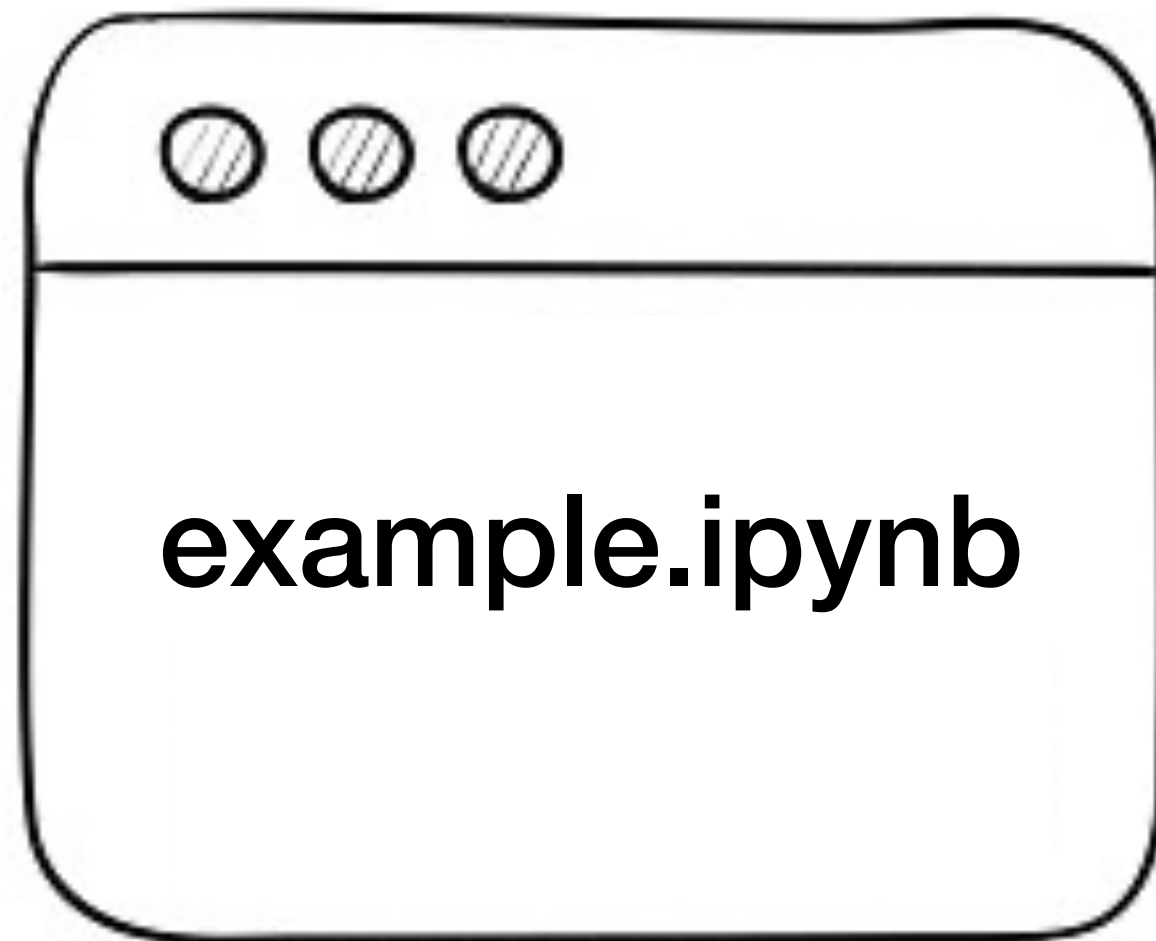
Solves disappearing gradient, deeper architecture

MobileNet (2017)



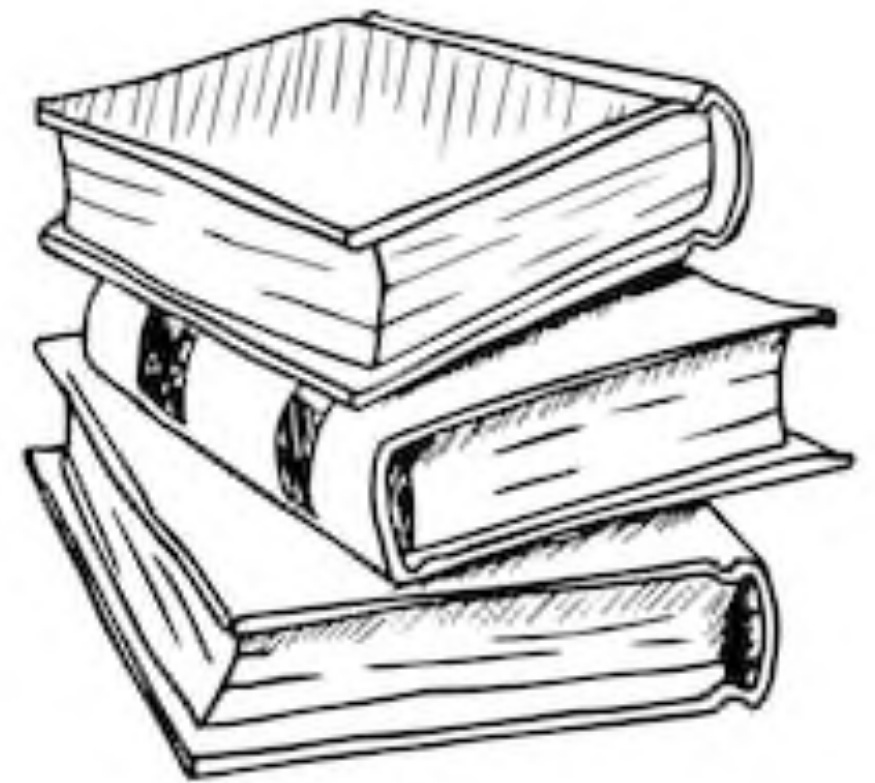
Figures from <http://machinethink.net/blog/googles-mobile-net-architecture-on-iphone/>

Computationally cheaper, but worse performance



Takeaways

- ▶ Collect lots of images
- ▶ Experiment with augmentation
- ▶ Try different networks



**Thank you
for your attention!**





rezso.dev