**First Level: Prison**

Escape from prison

Learn how to use nanite

Free Abram

Flee the guards

**Second level: At the gates of Babylon**

Find a way to enter the city

Trick the pimp and get enslaved

Talk to caravan’s merchants to find a way to fool (and charm) him

Escape from the pimp’s wagon

**Third level: Roaming inside the slums**

Investigate what's happening in the city

Find Abraham's house

Discover all the clues in the house before the guards’ arrival

Flee the guards

**Fourth level: The rebellion**

Find out where is the merchant's house

Persuade him to take you to the rebels’ crypt

Convince the rebels to help you enter the inner part of the city

Help them firing a riot against inner gate’s guards to distract them

Enter through the second wall

**Fifth level: The center of knowledge**

Look for a way to enter the tower

Explore the library

Enter the greenhouse

Steal a rod to enter the secret room

Find ingredients for the sonic blaster

Explore the dormitory

Solve the enigma to enter the tower

**Sixth Level: The tower basis**

Free Ashildir from temporal trap

Enter and explore the doctor’s TARDIS

Use the console to free Ashildr

**Seventh level: Revelation**

Talk Nimrod and fool him

Switch off the energy suction mechanism [Ashildr’s path]

Distract Nimrod [Clara’s path]

**Final level: THE END**

Enter the TARDIS again

Fight the Doctor and make it clear to him how bad he is acting