

# JAVA<sup>TM</sup> PROGRAMMING



## Chapter 10: Introduction to Inheritance



# Objectives

- Learn about the concept of inheritance
- Extend classes
- Override superclass methods
- Call constructors during inheritance
- Access superclass methods
- Employ information hiding
- Learn which methods you cannot override



# Learning About the Concept of Inheritance

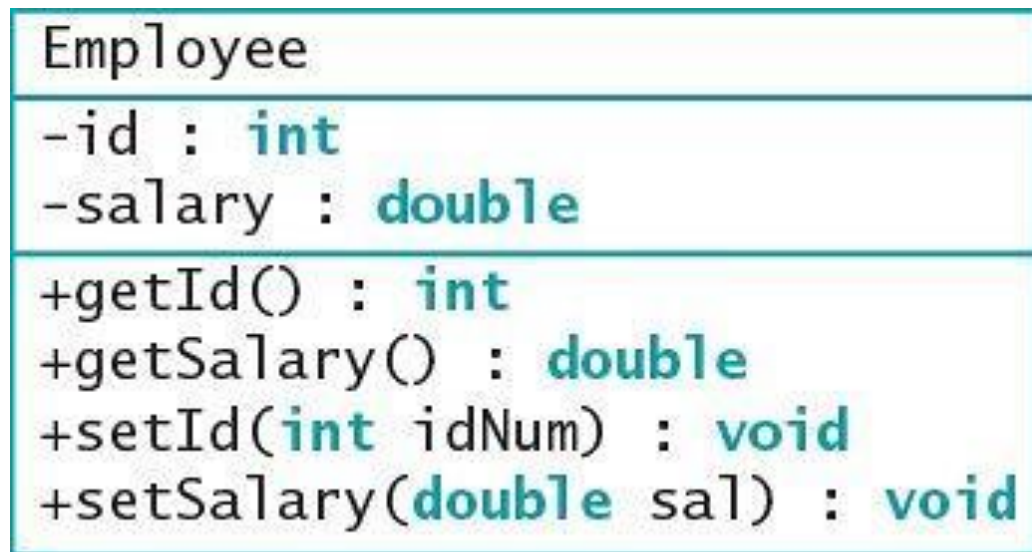
- **Inheritance**
  - A mechanism that enables one class to inherit both the behavior and the attributes of another class
  - Apply your knowledge of a general category to more specific objects



# Diagramming Inheritance Using the UML

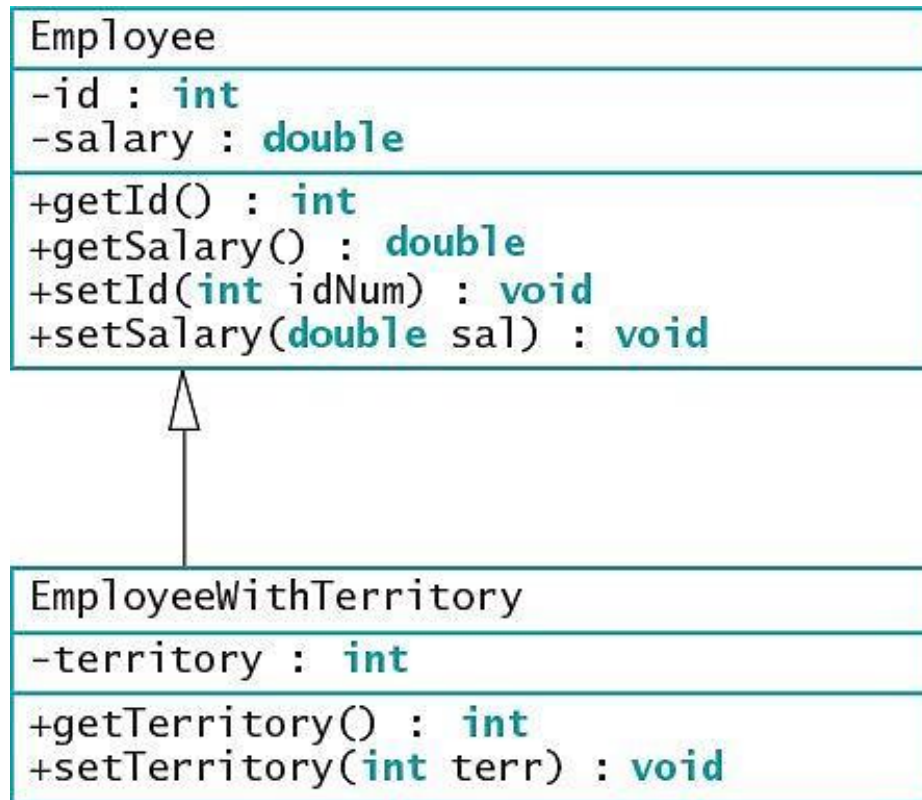
- **Unified Modeling Language (UML)**
  - Consists of many types of diagrams
- **Class diagram**
  - A visual tool
  - Provides an overview of a class

# Diagramming Inheritance Using the UML (cont'd.)



**Figure 10-2** The Employee class diagram

# Diagramming Inheritance Using the UML (cont'd.)



**Figure 10-3** Class diagram showing the relationship between `Employee` and `EmployeeWithTerritory`

# Diagramming Inheritance Using the UML (cont'd.)

- Use inheritance to create a derived class
  - Saves time
  - Reduces errors
  - Reduces the amount of new learning required to use a new class



# Inheritance Terminology

- **Base class**
  - Used as a basis for inheritance
  - Also called:
    - **Superclass**
    - **Parent class**





# Inheritance Terminology (cont'd.)

- **Derived class**
  - Inherits from a base class
  - Always “is a” case or an example of a more general base class
  - Also called:
    - **Subclass**
    - **Child class**



# Extending Classes

- Keyword **extends**

- Used to achieve inheritance in Java
- Example:

```
public class EmployeeWithTerritory extends  
Employee
```

- Inheritance is a one-way proposition
  - A child inherits from a parent, not the other way around
- Subclasses are more specific
- **instanceof operator**

# Extending Classes (cont'd.)

```
public class EmployeeWithTerritory extends Employee
{
    private int territory;
    public int getTerritory()
    {
        return territory;
    }
    public void setTerritory(int terr)
    {
        territory = terr;
    }
}
```

**Figure 10-4** The EmployeeWithTerritory class



# Overriding Superclass Methods

- Create a subclass by extending an existing class
  - A subclass contains data and methods defined in the original superclass
  - Sometimes superclass data fields and methods are not entirely appropriate for subclass objects
- **Polymorphism**
  - The same method name is used to indicate different implementations

# Overriding Superclass Methods (cont'd.)

- **Override the method** in the parent class
  - Create a method in a child class that has the same name and parameter list as a method in its parent class
- **Subtype polymorphism**
  - The ability of one method name to work appropriately for different subclass objects of the same parent class
- **Override annotation (@Override)**
  - Tells compiler you are overriding a parent class method



# Calling Constructors During Inheritance

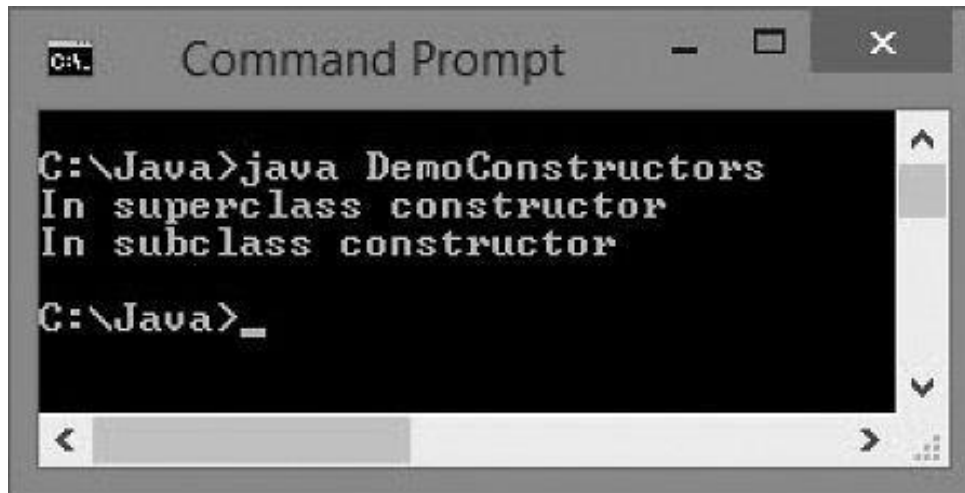
- When you instantiate an object that is a member of a subclass, you call at least two constructors:
  - The constructor for the base class
  - The constructor for the extended class
- The superclass constructor must execute first
- When the superclass contains a default constructor, the execution of the superclass constructor is transparent

# Calling Constructors During Inheritance (cont'd.)

```
public class ASuperClass
{
    public ASuperClass()
    {
        System.out.println("In superclass constructor");
    }
}
public class ASubClass extends ASuperClass
{
    public ASubClass()
    {
        System.out.println("In subclass constructor");
    }
}
public class DemoConstructors
{
    public static void main(String[] args)
    {
        ASubClass child = new ASubClass();
    }
}
```

**Figure 10-8** Three classes that demonstrate constructor calling when a subclass object is instantiated

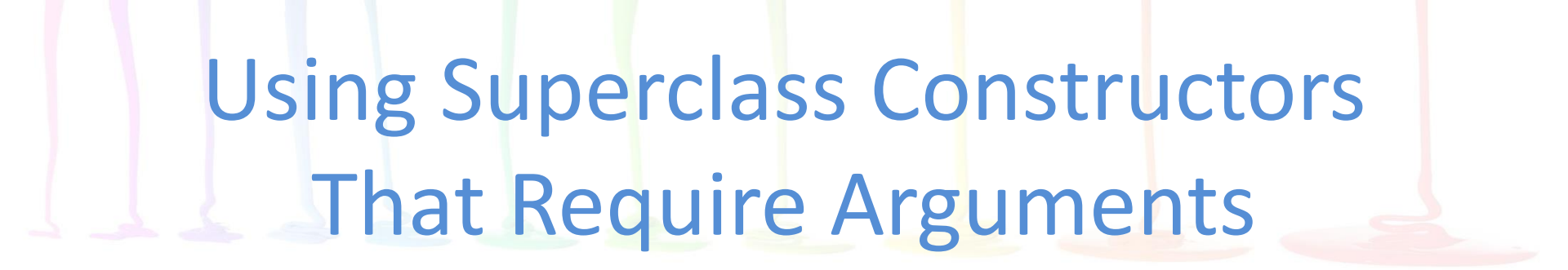
# Calling Constructors During Inheritance (cont'd.)



```
C:\Java>java DemoConstructors
In superclass constructor
In subclass constructor
C:\Java>_
```

**Figure 10-9** Output of the DemoConstructors application





# Using Superclass Constructors That Require Arguments

- When you write your own constructor
  - You replace the automatically supplied version
- When extending a superclass with constructors that require arguments
  - The subclass must provide the superclass constructor with the arguments it needs

# Using Superclass Constructors That Require Arguments (cont'd.)

- When a superclass has a default constructor
  - You can create a subclass with or without its own constructor
- When a superclass contains only constructors that require arguments
  - You must include at least one constructor for each subclass you create
    - The first statement within each constructor must call one of the superclass constructors

# Using Superclass Constructors That Require Arguments (cont'd.)

- Call the superclass constructor
  - `super(list of arguments);`
- Keyword **super**
  - Always refers to the superclass



# Accessing Superclass Methods

- Use the overridden superclass method within a subclass
  - Use the keyword `super` to access the parent class method

# Accessing Superclass Methods (cont'd.)

```
public class PreferredCustomer extends Customer
{
    double discountRate;
    public PreferredCustomer(int id, double bal, double rate)
    {
        super(id, bal);
        discountRate = rate;
    }
    @Override
    public void display()
    {
        super.display();
        System.out.println(" Discount rate is " + discountRate);
    }
}
```

**Figure 10-13** The PreferredCustomer class



# Comparing `this` and `super`

- Think of the keyword `this` as the opposite of `super` within a subclass
- When a parent class contains a method that is not overridden
  - The child can use the method name with `super` or `this`, or alone



# Employing Information Hiding

- Within the `Student` class:
  - The keyword `private` precedes each data field
  - The keyword `public` precedes each method
- **Information hiding**
  - The concept of keeping data private
  - Data can be altered only by methods you choose and only in ways that you can control

# Employing Information Hiding (cont'd.)

```
public class Student
{
    private int idNum;
    private double gpa;
    public int getIdNum()
    {
        return idNum;
    }
    public double getGpa()
    {
        return gpa;
    }
    public void setIdNum(int num)
    {
        idNum = num;
    }
    public void setGpa(double gradePoint)
    {
        gpa = gradePoint;
    }
}
```

**Figure 10-16** The Student class





# Employing Information Hiding (cont'd.)

- When a class serves as a superclass
  - Subclasses inherit all data and methods of the superclass
    - Except `private` members of the parent class are not accessible within a child class's methods

# Employing Information Hiding (cont'd.)

- Keyword **protected**
  - Provides an intermediate level of security between `public` and `private` access
  - Can be used within its own class or in any classes extended from that class
  - Cannot be used by “outside” classes



# Methods You Cannot Override

- `static` methods
- `final` methods
- Methods within `final` classes

# A Subclass Cannot Override `static` Methods in Its Superclass

- A subclass cannot override methods declared `static` in the superclass
- A subclass can hide a `static` method in the superclass by declaring a `static` method with the same signature as the `static` method in the superclass
  - Then call the new `static` method from within the subclass or in another class by using a subclass object
  - Within the `static` method of a subclass, you cannot access the parent method using the `super` object

# A Subclass Cannot Override `static` Methods in Its Superclass (cont'd.)

- Although a child class cannot inherit its parent's `static` methods, it can access its parent's `static` methods in the same way any other class can

# A Subclass Cannot Override `static` Methods in Its Superclass (cont'd.)

```
public class ProfessionalBaseballPlayer extends BaseballPlayer
{
    double salary;
    public static void showOrigins()
    {
        BaseballPlayer.showOrigins();
        System.out.println("The first professional " +
            "major league baseball game was played in 1871");
    }
}
```

**Figure 10-22** The ProfessionalBaseballPlayer class

# A Subclass Cannot Override `final` Methods in Its Superclass

- A subclass cannot override methods declared `final` in the superclass
- `final` modifier
  - Does not allow the method to be overridden
- **Virtual method calls**
  - Default in Java
  - The method used is determined when the program runs
  - The object type might not be known until the method executes

# A Subclass Cannot Override `final` Methods in Its Superclass (cont'd.)

- Advantages to making the method `final`:
  - The compiler knows only one version of the method exists
  - The compiler knows which method version will be used
  - A program's performance can be optimized by removing calls to `final` methods
    - **Inlining** the code: each method call is replaced with the expanded code of the method's definition



# A Subclass Cannot Override Methods in a `final` Superclass

- When a class is declared `final`:
  - All of its methods are `final` regardless of which access modifier precedes the method name
  - It cannot be a parent class

# A Subclass Cannot Override Methods in a `final` Superclass (cont'd.)

```
public final class HideAndGoSeekPlayer
{
    private int count;
    public void displayRules()
    {
        System.out.println("You have to count to " + count +
            " before you start looking for hiders");
    }
}

public final class ProfessionalHideAndGoSeekPlayer
    extends HideAndGoSeekPlayer
{
    private double salary;
}
```

Notice the keyword `final` in the method header.

**Don't Do It**  
You cannot extend a `final` class.

**Figure 10-28** The `HideAndGoSeekPlayer` and `ProfessionalHideAndGoSeekPlayer` classes



# You Do It

- Demonstrating Inheritance
- Overriding a Superclass Method
- Understanding the Role of Constructors in Inheritance



# Don't Do It

- Don't capitalize the `o` in the `instanceof` operator
- Don't try to directly access private superclass members from a subclass
- Don't forget to call a superclass constructor from within a subclass constructor if the superclass does not contain a default constructor
- Don't try to override a `final` method in an extended class
- Don't try to extend a `final` class



# Summary

- Inheritance
  - A mechanism that enables one class to inherit both the behavior and the attributes of another class
- Keyword `extends`
  - Used to achieve inheritance in Java
- Polymorphism
  - The act of using the same method name to indicate different implementations



## Summary (cont'd.)

- Use a superclass method within a subclass
  - Use the keyword `super` to access it
- Information hiding
  - The concept of keeping data private
- Keyword `protected`
  - Provides an intermediate level of security between `public` and `private` access
- A subclass cannot override methods that are:
  - Declared `static` in a superclass
  - Declared `final` or declared within a `final` class