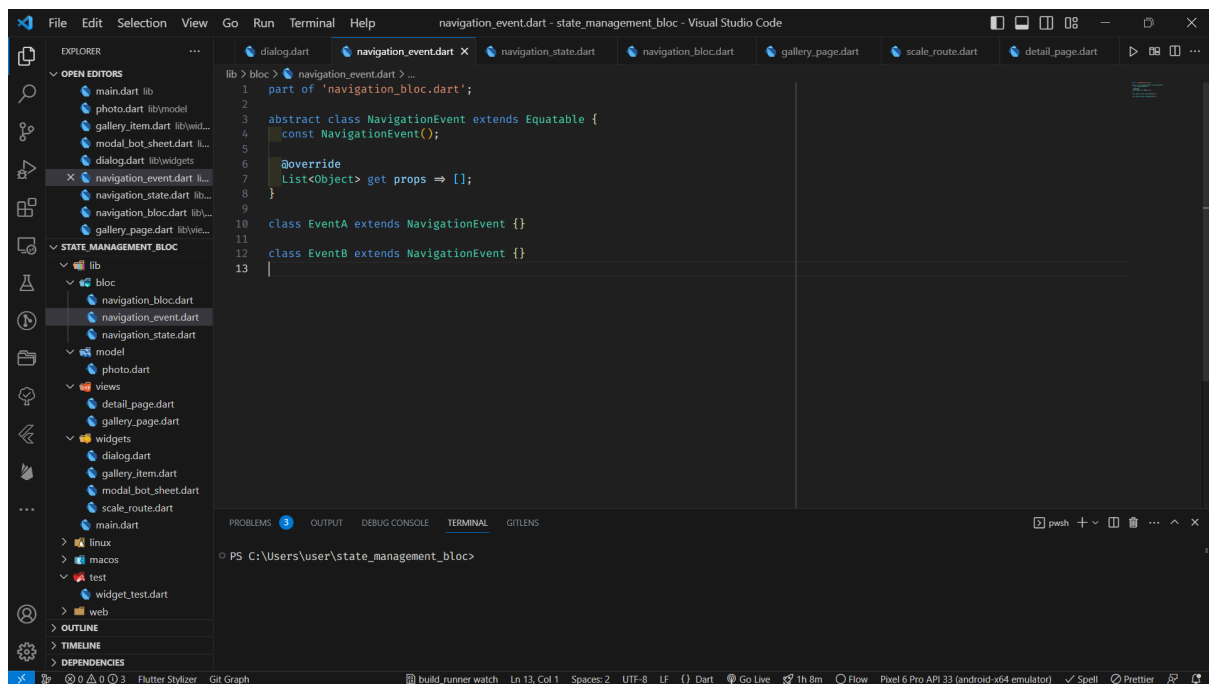


Nama : Mohd Ryan Obillah
Kelas : SIB 4 Flutter Kelas B

Tugas bloc

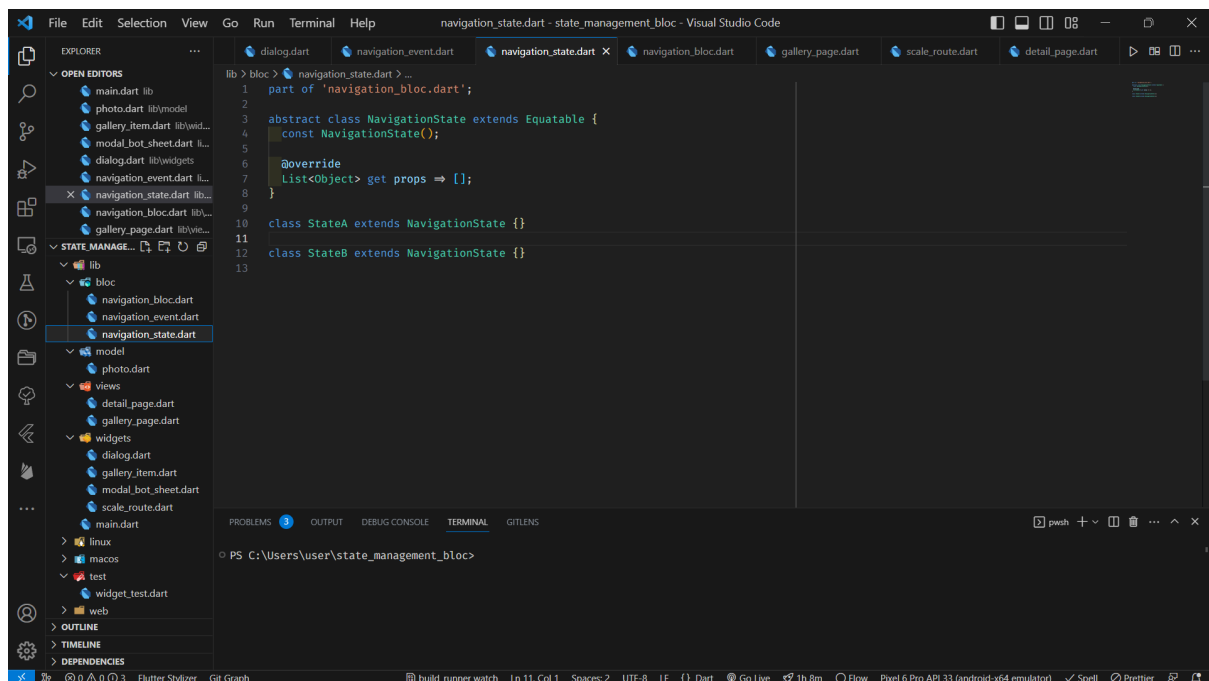
1. Bukalah tugas([12. Soal Assets. Dialog Bottomsheet. Navigation](#))
2. Tambahkan & Implementasikan penggunaan state management BLoc pada aplikasi tesebut.

Jawab :



The screenshot shows the Visual Studio Code editor with the file `navigation_event.dart` open. The code defines an abstract class `NavigationEvent` that extends `Equatable`. It includes a constructor `const NavigationEvent();` and an overridden `props` getter that returns an empty list. Two concrete classes, `EventA` and `EventB`, are shown extending `NavigationEvent`. The Explorer sidebar on the left shows the project structure, with the `STATE_MANAGEMENT_BLOC` folder expanded. The terminal at the bottom shows the command prompt at `C:\Users\User\state_management_bloc>`.

```
lib > bloc > navigation_event.dart > ...
1 part of 'navigation_bloc.dart';
2
3 abstract class NavigationEvent extends Equatable {
4   const NavigationEvent();
5
6   @override
7   List<Object> get props => [];
8 }
9
10 class EventA extends NavigationEvent {}
11
12 class EventB extends NavigationEvent {}
13
```



The screenshot shows the Visual Studio Code editor with the file `navigation_state.dart` open. The code defines an abstract class `NavigationState` that extends `Equatable`. It includes a constructor `const NavigationState();` and an overridden `props` getter that returns an empty list. Two concrete classes, `StateA` and `StateB`, are shown extending `NavigationState`. The Explorer sidebar on the left shows the project structure, with the `STATE_MANAGEMENT_BLOC` folder expanded. The terminal at the bottom shows the command prompt at `C:\Users\User\state_management_bloc>`.

```
lib > bloc > navigation_state.dart > ...
1 part of 'navigation_bloc.dart';
2
3 abstract class NavigationState extends Equatable {
4   const NavigationState();
5
6   @override
7   List<Object> get props => [];
8 }
9
10 class StateA extends NavigationState {}
11
12 class StateB extends NavigationState {}
13
```

