GATE APIs

Track II, Module 6

Fifth GATE Training Course June 2012

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GATE APIs 1/72

Outline

- Using Java in JAPE
 - Basic JAPE
 - Java on the RHS
 - Common idioms
- 2 The GATE Ontology API
 - 5 minute guide to ontologies
 - Ontologies in GATE Embedded
- 3 Optional Material
 - Advanced JAPE



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JAPE

Pattern matching over annotations

- JAPE is a language for doing regular-expression-style pattern matching over *annotations* rather than text.
- Each JAPE rule consists of
 - Left hand side specifying the patterns to match
 - Right hand side specifying what to do when a match is found
- JAPE rules combine to create a phase
- Phases combine to create a grammar

An Example JAPE Rule

```
1 Rule: University1
2 (
3    {Token.string == "University"}
4    {Token.string == "of"}
5    {Lookup.minorType == city}
6 ):orgName
7 -->
8 :orgName.Organisation =
9    {kind = "university", rule = "University1"}
```

Left hand side specifies annotations to match, optionally labelling some of them for use on the right hand side.

Elements

Left hand side of the rule specifies the pattern to match, in various ways

- Annotation type: {Token}
- Feature constraints:
 - {Token.string == "University"}
 - {Token.length > 4}
 - Also supports <, <=, >=, != and regular expressions =~, ==~, !~,!=~.
- Negative constraints:

```
{Token.length > 4, !Lookup.majorType == "stopword"}
```

- This matches a Token of more than 4 characters that does not start at the same location as a "stopword" Lookup.
- Overlap constraints:

```
{Person within {Section.title == "authors"}}
```

Combinations

Pattern elements can be combined in various ways

- Sequencing: {Token} {Token}
- Alternatives: {Token} | {Lookup}
- Grouping with parentheses

Usual regular expression multiplicity operators

- Zero-or-one: ({MyAnnot})?
- Zero-or-more: ({MyAnnot}) *
- one-or-more: ({MyAnnot})+
- exactly n: ({MyAnnot}) [n]
- between *n* and *m* (inclusive): ({MyAnnot}) [n,m]

Labelling

Groups can be labelled. This has no effect on the matching process, but makes matched annotations available to the RHS

```
1 (
2  {Token.string == "University"}
3  {Token.string == "of"}
4  ({Lookup.minorType == city}):uniTown
5 ):orgName
```

Delimiting operator range

Use round brackets to delimit the range of the operators One or more cities or countries in any order and combination

```
1 (
2 {Lookup.minorType == city} |
3 {Lookup.minorType == country}
4 )+
```

One city OR one or more countries

```
1 ( {Lookup.minorType == city} |
2 ({Lookup.minorType == country})+
3 )
```

RHS Actions

On the RHS, you can use the labels from the LHS to create new annotations:

```
6 -->
7 :uniTown.UniversityTown = {},
8 :orgName.Organisation =
9 {kind = "university", rule = "University1"}
```

The :label.AnnotationType = {features} syntax creates a new annotation of the given type whose span covers all the annotations bound to the label.

■ so the Organisation annotation will span from the start of the "University" Token to the end of the Lookup.

JAPE Grammars and Multiple Phases

Each JAPE file must contain a set of headers at the top:

```
1 Phase: University // alphanumeric chars and underscores only
2 Input: Token Lookup // if not given, all annots used
3 Options: control = appelt // see User Guide for details
```

A typical JAPE grammar will contain different rules, divided into phases.

The set of phases is run sequentially over the document. Multi-phase transducers - the JAPE file looks like this:

```
1 MultiPhase: TestTheGrammars
2 Phases:
3 first
4 findnames
5 cleanup
```

Macros

- You may find yourself re-using the same patterns in several places in a grammar.
 - e.g.

 ({Token.string ==~ "[A-Z]"}({Token.string == "."})?)+

 to match initials.
- JAPE allows you to define macros labelled patterns that can be re-used.

```
1 Macro: INITIALS
2 ({Token.string ==~ "[A-Z]"}({Token.string == "."})?)+
3
4 Rule: InitialsAndSurname
5 ((INITIALS)?
6 {Token.orth == "upperInitial"}):per
7 -->
8 :per.Person = {rule = "InitialsAndSurname"}
```

Templates

- Templates are to values as macros are to pattern fragments.
- Declare a template once, reference it many times.
- Template value can be a quoted string, number or boolean (true or false).
- Template reference can go anywhere a quoted string could go.

```
1 Template: threshold = 0.6
2 Template: source = "Interesting location finder"
3
4 Rule: IsInteresting
5 ({Location.score > [threshold]}):loc
6 -->
7 :loc.Entity = { kind = "Location", source = [source]}
```

Templates (cont)

- String templates can have parameters, parameter values supplied in the call.
- Useful if you have many similar strings in your grammar.

```
1 Template:
2  wp = "http://${lang}.wikipedia.org/wiki/${page}"
3
4 Rule: EnglishWPCat
5 ({a.href =~ [wp lang="en", page="Category:"]}):wp
6 -->
7 :wp.WPCategory = { lang = "en" }
```

■ In a multi-phase grammar, templates and macros declared in one phase can be used in later phases.



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Beyond Simple Actions

It's often useful to do more complex operations on the RHS than simply adding annotations, e.g.

- Set a new feature on one of the matched annotations
- Delete annotations from the input
- More complex feature value mappings, e.g. concatenate several LHS features to make one RHS one.
- Collect statistics, e.g. count the number of matched annotations and store the count as a document feature.
- Populate an ontology (later).

JAPE has no special syntax for these operations, but allows blocks of arbitrary Java code on the RHS.



Java on the RHS

```
1 Rule: HelloWorld
2 (
3    {Token.string == "Hello"}
4    {Token.string == "World"}
5 ):hello
6 -->
7 {
8    System.out.println("Hello world");
9 }
```

The RHS of a JAPE rule can have any number of :bind. Type = {} assignment expressions and blocks of Java code, separated by commas.

How JAPE Rules are Compiled

For each JAPE rule, GATE creates a Java class

```
1 package japeactionclasses;
  // various imports, see below
3
 public class /* generated class name */
      implements RhsAction {
5
    public void doit(
6
7
        Document doc,
        Map<String, AnnotationSet> bindings,
8
        AnnotationSet annotations, // deprecated
9
        AnnotationSet inputAS,
10
        AnnotationSet outputAS,
11
        Ontology ontology) throws JapeException {
12
13
14
15 }
```

JAPE Action Classes

- Each block or assignment on the RHS becomes a block of Java code.
- These blocks are concatenated together to make the body of the doit method.
 - Local variables are local to each block, not shared.
- At runtime, whenever the rule matches, doit is called.

Java Block Parameters

The parameters available to Java RHS blocks are:

doc The document currently being processed.

inputAS The AnnotationSet specified by the inputASName runtime parameter to the JAPE transducer PR. Read or delete annotations from here.

outputAS The AnnotationSet specified by the outputASName runtime parameter to the JAPE transducer PR. Create new annotations in here.

ontology The ontology (if any) provided as a runtime parameter to the JAPE transducer PR.

bindings The bindings map...



Bindings

- bindings is a Map from string to AnnotationSet
- Keys are labels from the LHS.
- Values are the annotations matched by the label.

```
1 (
2 {Token.string == "University"}
3 {Token.string == "of"}
4 ({Lookup.minorType == city}):uniTown
5 ):orgName
```

- bindings.get("uniTown") contains one annotation (the Lookup)
- bindings.get("orgName") contains three annotations (two Tokens plus the Lookup)



Hands-on exercises

- The easiest way to experiment with JAPE is to use GATE Developer.
- The hands-on directory contains a number of sample JAPE files for you to modify, which will be described for each individual exercise.
- There is an .xgapp file for each exercise to load the right PRs and documents.
 - Good idea to *disable* session saving using Options → Configuration → Advanced (or GATE 7.0 → Preferences → Advanced on Mac OS X).

Exercise 1: A simple JAPE RHS

- Start GATE Developer.
- Load hands-on/jape/exercise1.xgapp
- This is the default ANNIE application with an additional JAPE transducer "exercise 1" at the end.
- This transducer loads the file hands-on/jape/resources/simple.jape, which contains a single simple JAPE rule.
- Modify the Java RHS block to print out the type and features of each annotation the rule matches. You need to right click the "Exercise 1 Transducer" and reinitialize after saving the .jape file.
- Test it by running the "Exercise 1" application.



Exercise 1: Solution

A possible solution:

```
1 Rule: ListEntities
  ({Person}|{Organization}|{Location}):ent
3
4
    AnnotationSet ents = bindings.get("ent");
5
    for(Annotation e : ents) {
      System.out.println("Found " + e.getType()
7
          + " annotation");
8
      System.out.println(" features: "
9
          + e.getFeatures());
10
11
12
```

Imports

- By default, every action class imports java.io.*, java.util.*, gate.*, gate.jape.*, gate.creole.ontology.*, gate.annotation.*, and gate.util.*.
- So classes from these packages can be used unqualified in RHS blocks.
- You can add additional imports by putting an import block at the top of the JAPE file, before the Phase: line:

```
1 Imports: {
2   import my.pkg.*;
3   import static gate.Utils.*;
4 }
```

You can import any class available in the GATE core or in any loaded plugin. A useful class is gate. Utils, which provides static utility methods for common tasks that are frequently used in RHS Java code.

Named Java Blocks

```
1 -->
2 :uniTown{
3  uniTownAnnots.iterator().next().getFeatures()
4  .put("hasUniversity", Boolean.TRUE);
5 }
```

- You can label a Java block with a label from the LHS
- The block will only be called if there is at least one annotation bound to the label
- Within the Java block there is a variable <code>labelAnnots</code> referring to the <code>AnnotationSet</code> bound to the label
 - i.e. AnnotationSet xyAnnots = bindings.get("xy")

Exceptions

- Any JapeException or RuntimeException thrown by a Java RHS block will cause the JAPE Transducer PR to fail with an ExecutionException
- For non-fatal errors in a RHS block you can throw a gate.jape.NonFatalJapeException
- This will print debugging information (phase name, rule name, file and line number) but will not abort the transducer execution.
 - However it will interrupt this rule, i.e. if there is more than one block or assignment on the RHS, the ones after the throw will not run.

Returning from RHS blocks

You can return from a Java RHS block, which prevents any later blocks or assignments for that rule from running, e.g.

```
:uniTown{
    String townString = doc.getContent().getContent(
3
           uniTownAnnots.firstNode().getOffset(),
4
           uniTownAnnots.lastNode().getOffset())
5
         .toString();
6
     // don't add an annotation if this town has been seen before. If we
7
     // return, the UniversityTown annotation will not be created.
8
    if(!((Set)doc.getFeatures().get("knownTowns"))
9
         .add(townString)) return;
10
11
  :uniTown.UniversityTown = {}
```

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Common Idioms for Java RHS

Setting a new feature on one of the matched annotations

```
1 Rule: LcString
2 ({Token}):tok
3 -->
4 :tok {
    for(Annotation a : tokAnnots) {
5
       // get the FeatureMap for the annotation
6
       FeatureMap fm = a.getFeatures();
7
       // get the "string" feature
8
       String str = (String) fm.get("string");
9
       // convert it to lower case and store
10
11
       fm.put("lcString", str.toLowerCase());
12
13
```

Exercise 2: Modifying Existing Annotations

- Load hands-on/jape/exercise2.xgapp
- As before, this is ANNIE plus an extra transducer, this time loading
 hands-on/jape/resources/general-pos.jape.
- Modify the Java RHS block to add a generalCategory feature to the matched Token annotation holding the first two characters of the POS tag (the category feature).
- Remember to reinitialize the "Exercise 2 Transducer" after editing the JAPE file.
- Test it by running the "Exercise 2" application.

Exercise 2: Solution

A possible solution:

```
1 Rule: GeneralizePOSTag
2 ({Token}):tok
3 -->
4 :t.ok {
    for (Annotation t : tokAnnots)
5
      String pos = (String)t.getFeatures()
6
7
                               .get("category");
      if(pos != null)
8
        int gpLen = pos.length();
9
        if(qpLen > 2) qpLen = 2;
10
        t.getFeatures().put("generalCategory",
11
             pos.substring(0, gpLen));
12
13
14
15
```

Common Idioms for Java RHS

Removing matched annotations from the input

```
1 Rule: Location
2 ({Lookup.majorType = "location"}):loc
3 -->
4 :loc.Location = { kind = :loc.Lookup.minorType,
5         rule = "Location"},
6 :loc {
7    inputAS.removeAll(locAnnots);
8 }
```

This can be useful to stop later phases matching the same annotations again.

Common Idioms for Java RHS

Accessing the string covered by a match

```
1 Rule: Location
  ({Lookup.majorType = "location"}):loc
3 -->
4 : loc {
    try {
5
       String str = doc.getContent().getContent(
6
           locAnnots.firstNode().getOffset(),
7
           locAnnots.lastNode().getOffset())
8
9
         .toString();
10
    catch(InvalidOffsetException e) {
11
       // can't happen, but won't compile without the catch
12
13
14
```

Utility methods

- gate.Utils provides static utility methods to make common tasks easier
 - http://gate.ac.uk/gate/doc/javadoc/gate/Utils.html
- Add an import static gate.Utils.*; to your Imports: block to use them.
- Accessing the string becomes stringFor(doc, locAnnots)
- This is also useful for division of labour
 - Java programmer writes utility class
 - JAPE expert writes rules, importing utility methods

Example: start and end

To get the start and end offsets of an Annotation, AnnotationSet or Document.

```
1 Rule: NPTokens
2 ({NounPhrase}):np
3 -->
4 :np {
    List<String> posTags = new ArrayList<String>();
5
    for(Annotation tok : inputAS.get("Token")
6
7
        .getContained(start(npAnnots), end(npAnnots))) {
      posTags.add(
8
           (String)tok.getFeatures().get("category"));
10
    FeatureMap fm =
11
      npAnnots.iterator().next().getFeatures();
12
    fm.put("posTags", posTags);
13
    fm.put("numTokens", (long)posTags.size());
14
15
```

Exercise 3: Working with Contained Annotations

- Load hands-on/jape/exercise3.xgapp
- As before, this is ANNIE plus an extra transducer, this time loading hands-on/jape/resources/exercise3-main.jape.
- This is a multiphase grammar containing the general-pos.jape from exercise 2 plus num-nouns.jape.
- Modify the Java RHS block in num-nouns.jape to count the number of nouns in the matched Sentence and add this count as a feature on the sentence annotation.
- Remember to reinitialize the "Exercise 3 Transducer" after editing the JAPE file.
- Test it by running the "Exercise 3" application.



Exercise 3: Solution

A possible solution:

```
1 Imports: { import static gate.Utils.*; }
2 Phase: NumNouns
3 Input: Sentence
4 Options: control = appelt
5
6 Rule: CountNouns
7 ({Sentence}):sent
8 -->
```

Exercise 3: Solution (continued)

```
:sent {
    AnnotationSet tokens = inputAS.get("Token")
10
       .getContained(start(sentAnnots), end(sentAnnots));
11
    long numNouns = 0;
12
    for(Annotation t : tokens) {
13
      if ("NN".equals(t.getFeatures()
14
                        .get("generalCategory"))) {
15
         numNouns++;
16
17
18
    sentAnnots.iterator().next().getFeatures()
19
      .put ("numNouns", numNouns);
20
21
```

Passing state between rules

To pass state between rules, use document features:

```
1 Rule: Section
2 ({SectionHeading}):sect
3 -->
4 :sect. {
    doc.getFeatures().put("currentSection",
5
         stringFor(doc, sectAnnots));
6
7
  }
8
9 Rule: Entity
  ({Entity}):ent
11 -->
12 :ent. {
    entAnnots.iterator().next().getFeatures()
13
      .put ("inSection",
14
            doc.getFeatures().get("currentSection"));
15
16
```

Passing state between rules

- Remember from yesterday a FeatureMap can hold any Java object.
- So can pass complex structures between rules, not limited to simple strings.

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A 5 minute introduction

- A set of concepts and relationships between them.
- GATE uses the OWL formalism for ontologies
- Classes, subclasses, instances, relationships
- Multiple inheritance
 - a class can have many superclasses
 - an instance can belong to many classes

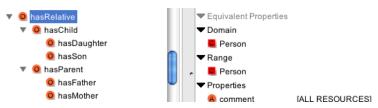


Why Ontologies?

- Semantic annotation: rather than just annotating the word "Sheffield" as a location, link it to an ontology instance
 - Sheffield, UK rather than Sheffield, Massachusetts or Sheffield, Tasmania, etc.
- Reasoning
 - Ontology tells us that this particular Sheffield is part of the country called the United Kingdom, which is part of the continent Europe.
 - So we can infer that this document mentions a city in Europe.
- Ontology Population: discover new facts from text and add them as new information to the ontology.

Properties

- Properties represent relationships between, and data about, instances.
- Properties can have hierarchy.



- Object properties relate one instance to another (DCS partOf University of Sheffield) — domain and range specify which classes the instances must belong to
- Can be symmetric, transitive



Datatype Properties



- *Datatype* properties attach simple data (*literals*) to instances.
- Available data types are taken from XML Schema.

Annotation Properties



- Annotation properties used to annotate classes, instances and other properties (collectively known as resources, confusingly).
- Similar to datatype properties, but those can only be attached to instances, not classes.
- e.g. RDFS defines properties like comment and label (a human-readable name for an ontology resource, as opposed to formal name of the resource which is a URI).

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Ontologies in GATE Embedded

- GATE represents ontologies using abstract data model defined by interfaces in gate.creole.ontology package in gate.jar
- Ontology interface represents an ontology, OClass, OInstance, OURI etc. represent ontology components.
- Implementation provided by Ontology plugin, based on OWLIM version 3.
- You need to load the plugin in order to create an Ontology object, but code should only interact with the interfaces.
 - http://gate.ac.uk/gate/doc/javadoc/?gate/creole/ontology/package-summary.html

Creating an empty ontology

```
1 Gate.init();
2 // load the Ontology plugin
3 Gate.getCreoleRegister().registerDirectories(
4    new File(Gate.getPluginsHome(), "Ontology")
5    .toURI().toURL());
6
7 Ontology emptyOnto = (Ontology)Factory.createResource(
8    "gate.creole.ontology.impl.sesame.OWLIMOntology");
```

Loading an existing OWL file

More useful is to load an existing ontology. OWLIMOntology can load RDF-XML, N3, ntriples or turtle format.

```
// init GATE and load plugin as before...

URL owl = new File("ontology.owl").toURI().toURL();
FeatureMap params = Factory.newFeatureMap();
params.put("rdfXmlURL", owl);

Ontology theOntology = (Ontology)Factory.createResource(
    "gate.creole.ontology.impl.sesame.OWLIMOntology",
    params);
```

Under the Covers: Sesame

- The Ontology plugin implementation is built on OpenRDF Sesame version 2.
- OWLIMOntology LR creates a Sesame repository using a particular configuration of OWLIM as the underlying SAIL (Storage And Inference Layer)
- Other configurations or SAIL implementations can be used via alternative LRs: CreateSesameOntology (to create a new repository) and ConnectSesameOntology (to open an existing one).
 - though some parts of the GATE ontology API depend on the reasoning provided by OWLIM, so other SAILs may not behave exactly the same.

Persistent Repositories

- When loading an OWLIMOntology LR from RDF/ntriples, etc. OWLIM parses the source file and builds internal representation
- Can set persistent parameter to true and specify a dataDirectoryURL to store this internal representation on disk as a Sesame repository.
- ConnectSesameOntology LR can use the existing repository — much faster to init, particularly for large ontologies (e.g. 12k instances, 10 seconds to load from RDF, < 0.2s to open repository).

```
1 // get direct instances of a class
2 Set < OInstance > people = ontology.getOInstances(
3     personClass, OConstants.Closure.DIRECT_CLOSURE);
4
5 // get instances of a class or any of its subclasses
6 Set < OInstance > allPeople = ontology.getOInstances(
7     personClass, OConstants.Closure.TRANSITIVE_CLOSURE);
```

```
1 // get a datatype property
2 OURI namePropURI = ontology.createOURI(
      "http://example.org/stuff/1.0/hasName");
3
  DatatypeProperty nameProp = ontology
      .getDatatypeProperty(namePropURI);
5
6
  // find property values for an instance
  for (OInstance person : allPeople) {
    List<Literal> names =
9
        ontology.getDatatypePropertyValues(nameProp);
10
    for(Literal name : names) {
11
      System.out.println("Person " + person.getONodeID()
12
           + " hasName " + name.toTurtle());
13
14
15
```

```
1 // University of Sheffield instance
2 OURI uosURI = ontology.createOURIForName(
       "UniversityOfSheffield");
3
4 OInstance uosInstance = ontology.getOInstance(uosURI);
5
  // worksFor property
  OURI worksForURI = ontology.createOURIForName(
       "worksFor"):
8
  ObjectProperty worksFor = ontology.getObjectProperty(
      worksForURI);
10
11
  // find all the people who work for the University of Sheffield
  List<OResource> uniEmployees =
      ontology.getOResourcesWith(worksFor, uosInstance);
14
```

A note about URIs

- Ontology resources are identified by URIs.
- URI is treated as a *namespace* (everything up to and including the last #, / or :, in that order) and a *resource name* (the rest)
- Ontology LR provides factory methods to create OURI objects:
 - createOURI takes a complete URI string
 - createOURIForName takes the resource name and prepends the ontology LR's default namespace
 - generateOURI takes a resource name, prepends the default NS and adds a unique suffix.
- Only ASCII letters, numbers and certain symbols are permitted in URIs, other characters (including spaces) must be escaped.
 - OUtils defines common escaping methods.



Extending the ontology

```
1 OURI personURI = ontology.createOURIForName("Person");
  OClass personClass = ontology.getOClass(personURI);
3
  // create a new class as a subclass of an existing class
  OURI empURI = ontology.createOURIForName("Employee");
6 OClass empClass = ontology.addOClass(empURI);
7 personClass.addSubClass(empClass);
8
  // create an instance
  OURI fredURI = ontology.createOURIForName("FredSmith");
  OInstance fred = ontology.addOInstance(fredURI,
                                             empClass);
12
13
  // Fred works for the University of Sheffield
  fred.addObjectPropertyValue(worksFor, uosInstance);
```

- false means don't include OResources that came from an import (true would embed the imported data in the exported ontology).
- Other formats are TURTLE, N3 and NTRIPLES.

Ontology API in JAPE

- Recall that JAPE RHS blocks have access to an ontology parameter.
- Can use JAPE rules for ontology population or enrichment
- Create new instances or property values in an ontology based on patterns found in the text.

Exercise 1: Basic Ontology API

- Start GATE Developer.
- Load hands-on/ontology/exercise1.xgapp
- This xgapp loads two controllers. "Exercise 1 application" is a "trick" application containing a JAPE grammar exercise1. jape with a single rule that is guaranteed to fire exactly once when the application is run.
- The application loads hands-on/ontology/demo.owl and configures the JAPE transducer with that ontology.
- We treat the RHS of the rule as a "scratch pad" to test Java code that uses the ontology API.
- Also loads "Reset ontology" application you can use to reset the ontology to its original state.

Exercise 1: Basic Ontology API

- The initial JAPE file contains comments giving some suggested tasks.
- See how many of these ideas you can implement.
- Each time you modify the JAPE file you will need to re-init the "Exercise 1 transducer" then run the "Exercise 1 application".
- Open the ontology viewer to see the result of your changes.
- You will need to close and re-open the viewer each time.
- Use the reset application as necessary.

Remember: ontology API JavaDocs at

```
http://gate.ac.uk/gate/doc/javadoc/?gate/
creole/ontology/package-summary.html
```



Exercise 1: Solutions

Possible solutions (exception handling omitted):

```
// Create an instance of the City class representing Sheffield
OURI cityURI = ontology.createOURIForName("City");
OClass cityClass = ontology.getOClass(cityURI);
OURI sheffieldURI = ontology.generateOURI("Sheffield");
OInstance sheffield = ontology.addOInstance(sheffieldURI, cityClass);

// Create a new class named "University" as a subclass of Organization
OURI orgURI = ontology.createOURIForName("Organization");
OURI uniURI = ontology.createOURIForName("University");
OClass orgClass = ontology.getOClass(orgURI);
OClass uniClass = ontology.addOClass(uniURI);
orgClass.addSubClass(uniClass);
```

Exercise 1: Solutions (continued)

```
1 // Create an instance of the University class representing the University of Sheffield
  OURI unishefURI = ontology.generateOURI(
       OUtils.toResourceName("University of Sheffield"));
3
  OInstance unishef = ontology.addOInstance(unishefURI,
                                                    uniClass);
5
6
  // Create an object property basedAt with domain Organization and range Location
  OURI locationURI = ontology.createOURIForName("Location");
  OClass locationClass = ontology.getOClass(locationURI);
  OURI basedAtURI = ontology.createOURIForName("basedAt");
  ObjectProperty basedAt = ontology.addObjectProperty(
       basedAtURI, Collections.singleton(orgClass),
12
       Collections.singleton(locationClass));
13
  // TIP: Collections.singleton returns an immutable set containing only the given object
14
15
  // Specify that the University of Sheffield is basedAt Sheffield
  unishef.addObjectPropertyValue(basedAt, sheffield);
```

Ontology-aware JAPE

- When supplied with an ontology parameter, JAPE can do ontology-aware matching.
- In this mode the feature named "class" on an annotation is special: it is assumed to be an ontology class URI, and will match any subclass.
- If the class feature is not a complete URI, it has the ontology's default namespace prepended.
 - e.g. {Lookup.class == "Location"} with our demo
 ontology would match Lookup annotations with any subclass of
 http://www.owl-ontologies.com/unnamed.owl#Location,
 in the class feature, including "City", "Country", etc.
- When an ontology parameter is *not* specified, class is treated the same as any other feature (not the case prior to GATE 5.2).

Ontology Population

- Ontology population is the process of adding instances to an ontology based on information found in text.
- We will explore a very simple example, real-world ontology population tasks are complex and domain-specific.

Ontology population example

- The demo ontology from exercise 1 contains a "Location" class with subclasses "City", "Country", "Province" and "Region".
- These correspond to subsets of the ANNIE named entities.
- We want to populate our ontology with instances for each location in a document.
- Very simple assumption if two Location annotations have the same text, they refer to the same location.
 - Typically you would need to disambiguate, e.g. with coreference information.

Exercise 2: Ontology population

- Start GATE Developer
- Load hands-on/ontology/exercise2.xgapp
- This xgapp again loads the demo ontology and defines the ontology reset controller.
- Second controller in this case is a normal ANNIE with two additional JAPE grammars.

ANNIE locType to Ontology Class

- ANNIE creates Location annotations with a locType feature, and Organization annotations with an orgType feature.
 - e.g. locType = region
- The first of the two additional grammars ("NEs to Mentions") creates annotations of type Mention with a "class" feature derived from the locType or orgType.
- Location (or Organization) annotations without a locType (or orgType) are mapped to the top-level Location (Organization) class.

Populating the ontology

- Given these Mention annotations, we can now populate the ontology.
- We want to create one instance for each distinct entity.
- Use the RDFS "label" annotation property to associate the instance with its text.
- So for each Mention of a Location, we need to:
 - determine which ontology class it is a mention of
 - see if there is already an instance of this class with a matching label, and if not, create one, and
 - store the URI of the relevant ontology instance on the Mention annotation.

Exercise 2: Ontology population

Over to you!

- Fill in hands-on/ontology/exercise2.jape to implement this algorithm.
- As before, you need to re-init the Exercise 2 transducer each time you edit the JAPE file.
- Use the "Reset ontology" application to clean up the ontology between runs (though if you do it right it won't create extra instances if you run again without cleaning).

Exercise 2: Solution

A possible solution

```
1 // Create some useful objects - rdfs:label property and a Literal for the covered text.
2 AnnotationProperty rdfsLabel = ontology.getAnnotationProperty(
       ontology.createOURI(OConstants.RDFS.LABEL));
3
 Literal text = new Literal(stringFor(doc, locAnnots));
5
  for (Annotation m: locAnnots) {
     // determine the right class
7
    OURI classUri = ontology.createOURI(
8
         (String) m.getFeatures().get("class"));
9
    OClass clazz = ontology.getOClass(classUri);
10
11
     // get all existing instances of that class
12
    Set<OInstance> instances = ontology.getOInstances(clazz,
13
         OConstants.DIRECT CLOSURE);
14
```

Exercise 2: Solution (continued)

```
// see if any of them have the right label – if so, we assume they're the same
15
     OInstance inst = null:
16
     for(OInstance candidate : instances) {
17
18
       if (candidate.getAnnotationPropertyValues (
               rdfsLabel).contains(text)) {
19
          // found it!
20
          inst = candidate:
21
22
          break;
23
24
```

Exercise 2: Solution (continued)

```
if(inst == null) {
25
        // not found an existing instance, create one with a generated name
26
       String instName = OUtils.toResourceName(text.getValue());
27
       OURI instURI = ontology.generateOURI(instName + "_");
28
       inst = ontology.addOInstance(instURI, clazz);
29
        // and label it with the covered text
30
       inst.addAnnotationPropertyValue(rdfsLabel, text);
31
32
33
34
     // finally, store the URI of the (new or existing) instance on the annotation
     m.getFeatures().put("inst",
35
          inst.getONodeID().toString());
36
37
```

Conclusions and further reading on ontologies

- This is a good example of a case where utility classes are useful.
- We have used this technique in other projects, e.g. gate.ac.uk/sale/icsd09/sprat.pdf
- Lots of tutorial materials on ontologies, OWL, etc. available online.
- For GATE, best references are the user guide and javadocs.

Outline

- 1 Using Java in JAPE
 - Basic JAPE
 - Java on the RHS
 - Common idioms
- 2 The GATE Ontology API
 - 5 minute guide to ontologies
 - Ontologies in GATE Embedded
- 3 Optional Material
 - Advanced JAPE

Contextual Operators in JAPE

- The contextual operators "contains" and "within" match annotations within the context of other annotations
- Organization contains Person matches if an Organization annotation completely contains a Person annotation.
- {Person within Organization} matches if a Person annotation lies completely within an Organization annotation
- The difference between the two is that the first annotation specified is the one matched
- In the first example, Organization is matched
- In the second example, Person is matched



Regular Expression Operators

- On the LHS you can also use =~ and ==~ to match regular expressions
- {Token.string ==~ "[Dd]ogs"} matches a Token whose string feature value is (exactly) either "dogs" or "Dogs"
- Token.string =~ "[Dd]ogs"} is the same but
 matches a Token whose string feature CONTAINS either "dogs"
 or "Dogs" within it
- Similarly, you can use !=~ and !~
- In the first example, it would match a Token whose string feature is NOT either "dogs" or "Dogs"
- In the second example, it would match a Token whose string feature does NOT contain either "dogs" or "Dogs" within it



Annotation Sets and Ordering

An AnnotationSet is a set, so it is not ordered

```
Rule: SimpleNPRule1
39 (
     ({Token.generalCategory=="DT"})?
40
     ({Token.generalCategory=="JJ"})[0,4]
42
     ({Token.generalCategory=="NN"})+
43
  ):nnp
  -->
44
45 :nnp
     System.out.println(" ");
46
     System.out.println(stringFor(doc, nnpAnnots));
47
48
     System.out.println("The individual tokens:");
49
50
     for (Annotation tok : nnpAnnots) {
51
       System.out.println(stringFor(doc,tok));
52
53
```

■ The grammar for this example is in hands-on/jape/resources/match-nps.jape. To run the example yourself, load exercise2.xgapp in GATE Developer, load an extra JAPE

Transducer PR, and give it as a parameter this grammar file. Finally, add the resulting new PR at the end of the Exercise 2 application and re-run it.

Annotation Sets and Ordering (Continued)

 Here is a sample output, if you execute this rule on our test document

```
waste management businesses
Now printing the matched individual tokens:
businesses
waste
management
```

- Instead, use from gate.Utils this method:
 - static List<Annotation> inDocumentOrder (AnnotationSet as) , which returns a list containing the annotations in the given annotation set, in document order (i.e. increasing order of start offset).
- As an additional exercise, try instead to implement this functionality yourself, by modifying the RHS of the rule above and using the OffsetComparator from gate.Utils.