LEAI #5 - Workshop

JibJib - A bird song classifier

JibJib

JibJib

- Entry for Coding Davinci OST 2018 Hackathon
- "Shazam for Birds"
- Android App ←→ Backend ←→ TensorFlow Model
- Google Play Store: JibJib
- https://github.com/gojibjib

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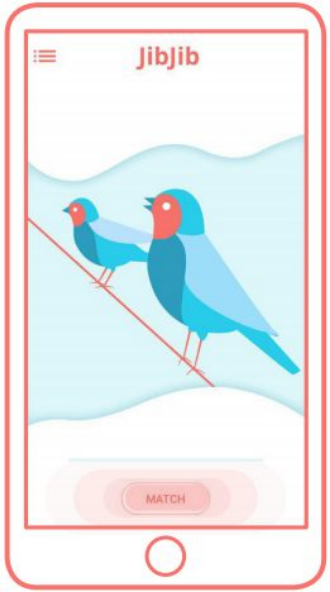

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Today

- **Us:**
  - Model basics & training
  - Data collection
  - Backend API
  - Model serving
- **You: ask <u>any</u> questions you like!**

Model Training

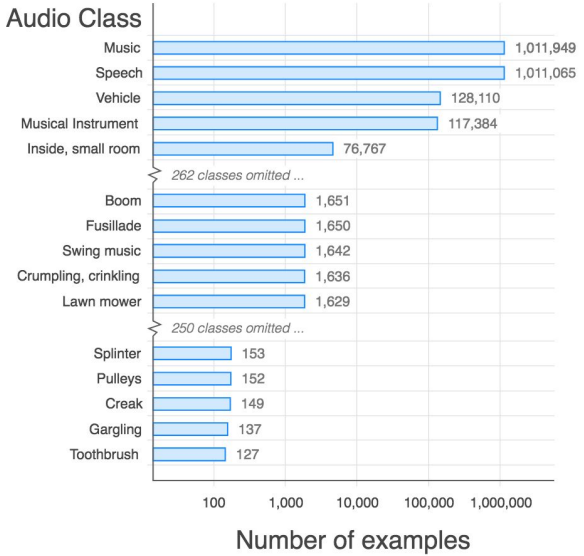
AudioSet

2.1 million	5.8 thousand	527 classes
annotated videos	hours of audio	of annotated sounds

Large-scale data collection

To collect all our data we worked with human annotators who verified the presence of sounds they heard within YouTube segments. To nominate segments for annotation, we relied on YouTube metadata and content-based search.

Our resulting dataset has excellent coverage over the audio event classes in our ontology.



https://research.google.com/audioset

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Google

Hershey et al. (2017)

https://ai.google/research/pubs/pub45611

CNN ARCHITECTURES FOR LARGE-SCALE AUDIO CLASSIFICATION

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ABSTRACT

Convolutional Neural Networks (CNNs) have proven very effective in image classification and show promise for audio. We use various CNN architectures to classify the soundtracks of a dataset of 70M training videos (5.24 million hours) with 30,871 video-level labels. We examine fully connected Deep Neural Networks (DNNs), AlexNet [1], VGG [2], Inception [3], and ResNet [4]. We investigate varying the size of both training set and label vocabulary, finding that analogs of the CNNs used in image classification do well on our audio classification task, and larger training and label sets help up to a point. A model using embeddings from these classifiers does much better than raw features on the *Audio Set* [5] Acoustic Event Detection (AED) classification task.

Index Terms— Acoustic Event Detection, Acoustic Scene Classification, Convolutional Neural Networks, Deep Neural Networks, Video Classification

Eghbal-Zadeh et al. [19] recently won the DCASE 2016 Acoustic Scene Classification (ASC) task, which, like soundtrack classification, involves assigning a single label to an audio clip containing many events. Their system used spectrogram features feeding a VGG classifier, similar to one of the classifiers in our work. This paper, however, compares the performance of several different architectures. To our knowledge, we are the first to publish results of Inception and ResNet networks applied to audio.

We aggregate local classifications to whole-soundtrack decisions by imitating the visual-based video classification of Ng et al. [20]. After investigating several more complex models for combining information across time, they found simple averaging of single-frame CNN classification outputs performed nearly as well. By analogy, we apply a classifier to a series of non-overlapping segments, then average all the sets of classifier outputs.

Kumar et al. [21] consider AED in a dataset with video-level labels as a Multiple Instance Learning (MIL) problem, but remark that scaling such approaches remains an open problem. By contrast, we

AUDIO SET: AN ONTOLOGY AND HUMAN-LABELED DATASET FOR AUDIO EVENTS

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ABSTRACT

Audio event recognition, the human-like ability to identify and relate sounds from audio, is a nascent problem in machine perception. Comparable problems such as object detection in images have reaped enormous benefits from comprehensive datasets – principally ImageNet. This paper describes the creation of *Audio Set*, a large-scale dataset of manually-annotated audio events that endeavors to bridge the gap in data availability between image and audio research. Using a carefully structured hierarchical ontology of 632 audio classes guided by the literature and manual curation, we collect data from human labelers to probe the presence of specific audio classes in 10 second segments of YouTube videos. Segments are proposed for labeling using searches based on metadata, context (e.g., links), and content analysis. The result is a dataset of unprecedented breadth and size that will, we hope, substantially stimulate the development of high-performance audio event recognizers.

Index Terms— Audio event detection, sound ontology, audio databases, data collection

among 50 environmental sounds. LeMaitre and Heller [8] proposed a taxonomy of sound events distinguishing objects and actions, and used identification time and priming effects to show that listeners find a "middle range" of abstraction most natural.

Engineering-oriented taxonomies and datasets began with Gaver [9] who used perceptual factors to guide the design of synthetic sound effects conveying different actions and materials (tapping, scraping, etc.). Nakatani & Okuno [10] devised a sound ontology to support real-world computational auditory scene analysis. Burger et al. [11] developed a set of 42 "noisemes" (by analogy with phonemes) to provide a practical basis for fine-grained manual annotation of 5.6 hours of web video soundtrack. Sharing many of the motivations of this paper, Salamon et al. [12] released a dataset of 18.5 hours of urban sound recordings selected from `freesound.org`, labeled at fine temporal resolution with 10 low-level sound categories chosen from their urban sound taxonomy of 101 categories. Most recently, Säger et al. [13] systematically constructed adjective-noun and verb-noun pairs from tags applied to entire `freesound.org` recordings to construct AudioSen-

Genmeke et al. (2017)

https://ai.google/research/pubs/pub45857

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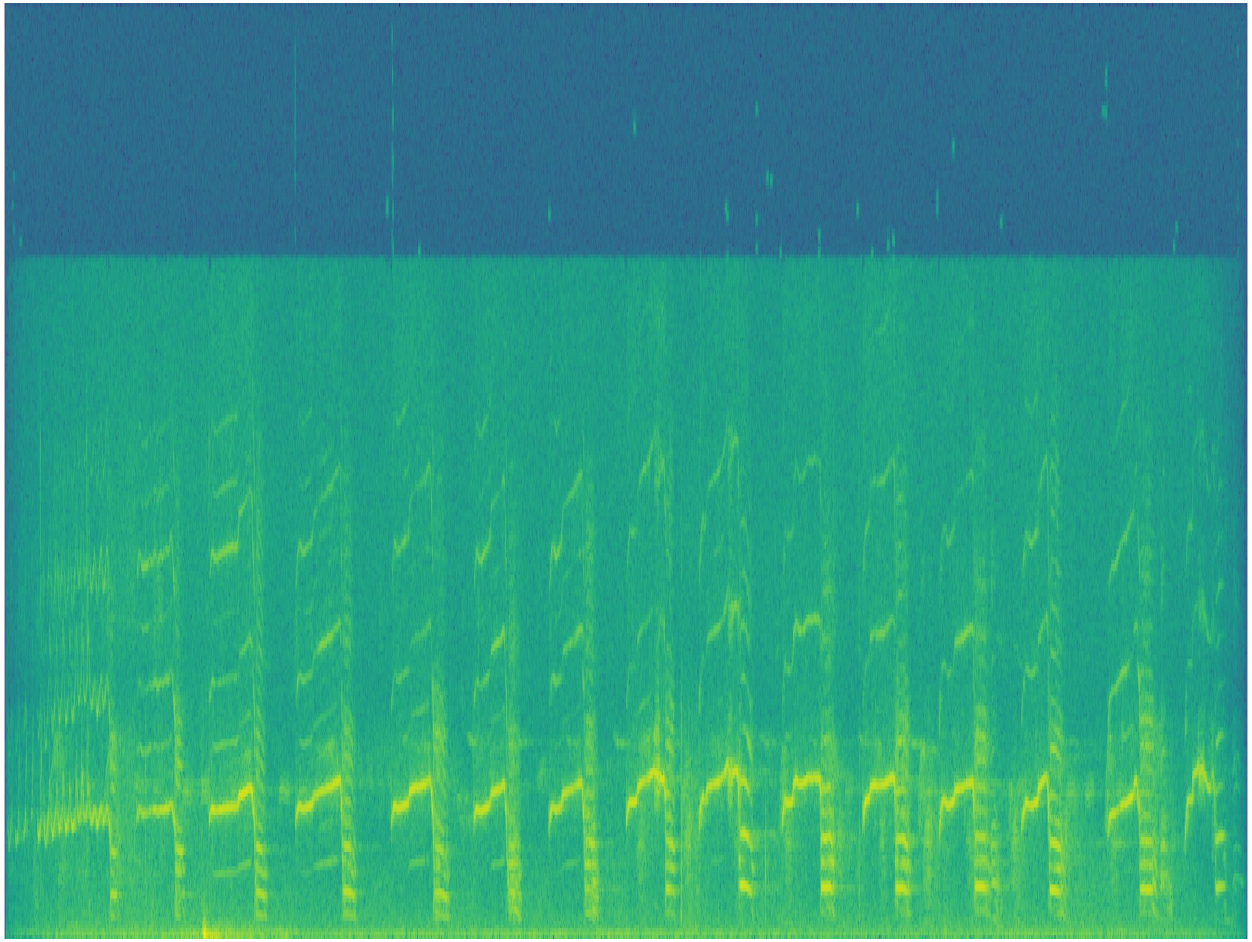
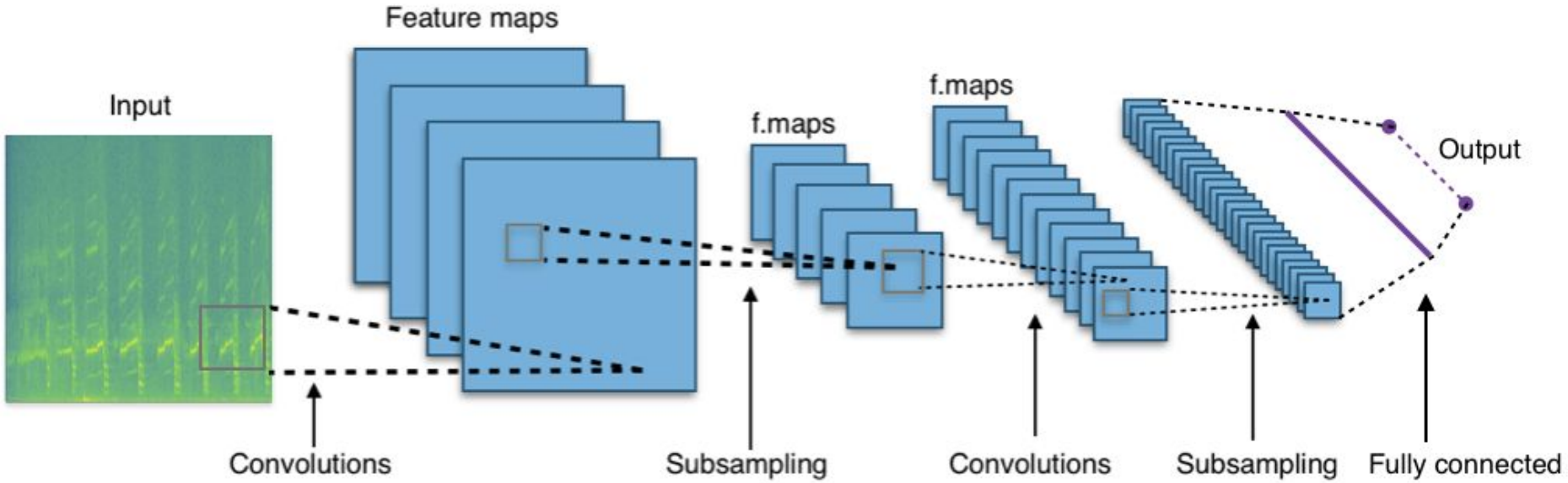
Spectrogram

- **Wikipedia:** *In sound processing, a spectrogram is a representation of the short-term power spectrum of a sound, based on a linear cosine transform of a log power spectrum on a nonlinear mel scale of frequency*
- Mel frequency analysis for better representation of sound spectrum
- Visual representation of the spectrum of frequencies that vary in time (voice print)




Input
Feature maps
f.maps
f.maps
Output
Convolutions
Subsampling
Convolutions
Subsampling
Fully connected

VGG-like TensorFlow model

- VGG model with 11 weight layers
- Input size of 96x64 for log mel spectrograms (instead of 224x224 for RGB images)
- Only four blocks of convolution and pooling/subsampling layers
- 128-wide fully connected layer as compact embedding layer

Crash Course: TensorFlow

- "Open-source software library for **dataflow programming**"
- Release by Google in November 2015 (Apache 2.0)
- Dataflow: programming model for parallel computing
  - **Nodes**: units of computation
  - **Edges**: data consumed or produced by nodes
- → https://tensorflow.org/guide/graphs

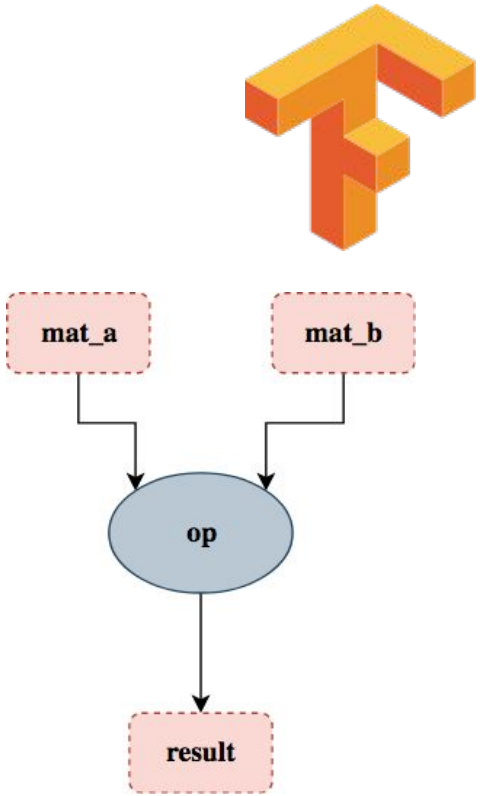
Crash Course: TensorFlow

```python
#!/usr/bin/env python
# matmul.py - Use TensorFlow to multiply two matrices
import tensorflow as tf

# Creates a graph with 2x tf.Tensor, 1x tf.Operation
mat_a = tf.constant([0, 0.123, 51.63, 42], shape=[2000, 1500], name='mat_')
mat_b = tf.constant([1, 2, 3, 23], shape=[1500, 2000], name='mat_b')
op = tf.matmul(mat_a, mat_b)

# A session evaluates Tensors & executes operations
with tf.Session() as sess:
    result = sess.run(op)

print("Result: {}".format(result))
```



Model Training w/ Docker

Input:

- Dataset

Output:

- Logs, metrics
- Model.ckpt
- mappings.pickle

```
docker run --rm -d \
    --name jibjib-model \
    --runtime=nvidia \
    -v $(pwd)/code:/model/code \
    -v $(pwd)/input:/model/input \
    -v $(pwd)/output:/model/output \
    obitech/jibjib-model:latest-gpu \
    python vggish_train.py \
    --num_batches=60 \
    --num_mini_batches=1400 \
    --num_classes=195 \
    --validation=True \
    --test_size=0.1
```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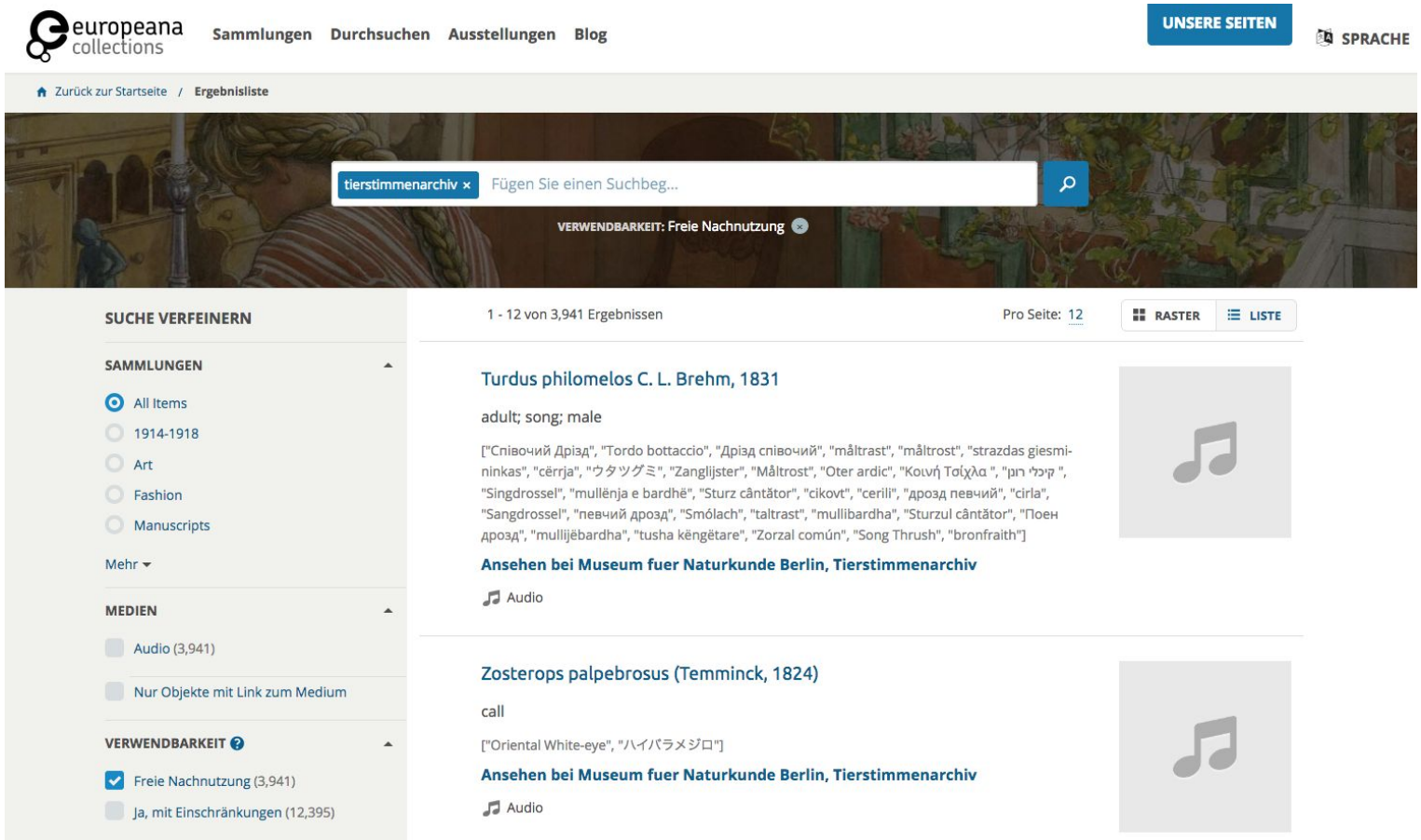
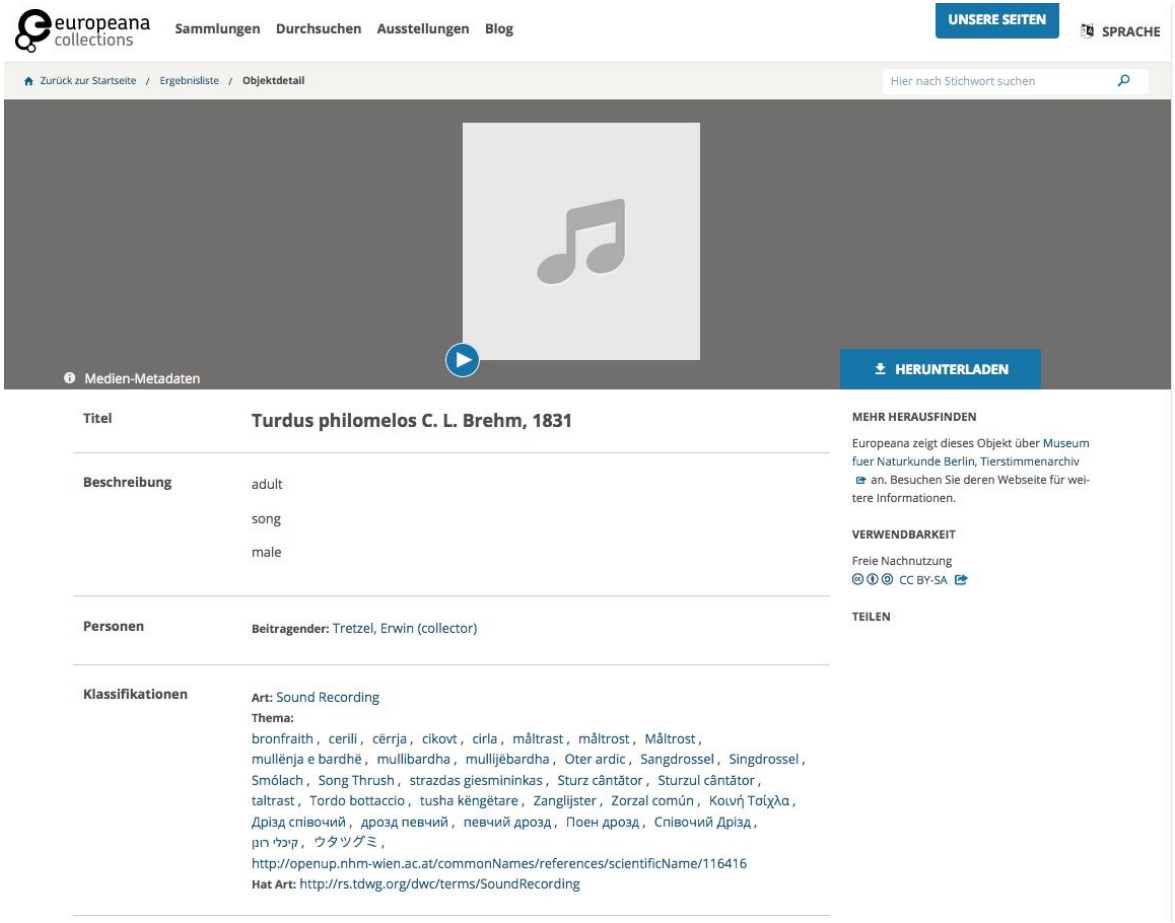
Data Preparation

Initial Dataset

- Museum of Natural History Berlin (MFN) data set for CDV OST 2018
- 4000 openly licensed out of 120k from tierstimmenarchiv.de
- Accessible through Europeana (metadata API)
- Questions:
  - How many different birds?
  - How many files per bird?
  - How to download them?



https://europeana.eu



https://europeana.eu

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Initial Dataset

1. Write Europeana API Client
    - https://github.com/gojibjib/gopeana
2. Use the client to dump URLs + names into JSON
    - https://github.com/gojibjib/voice-grabber/blob/master/data_grabber/data_grabber.go
3. Iterate over JSON to download files
    - https://github.com/gojibjib/voice-grabber/blob/master/file_grabber/file_grabber.go

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Initial Dataset

Total size	6GB
Total # of files	3843
Unique classes	1189
Files / bird	3,23

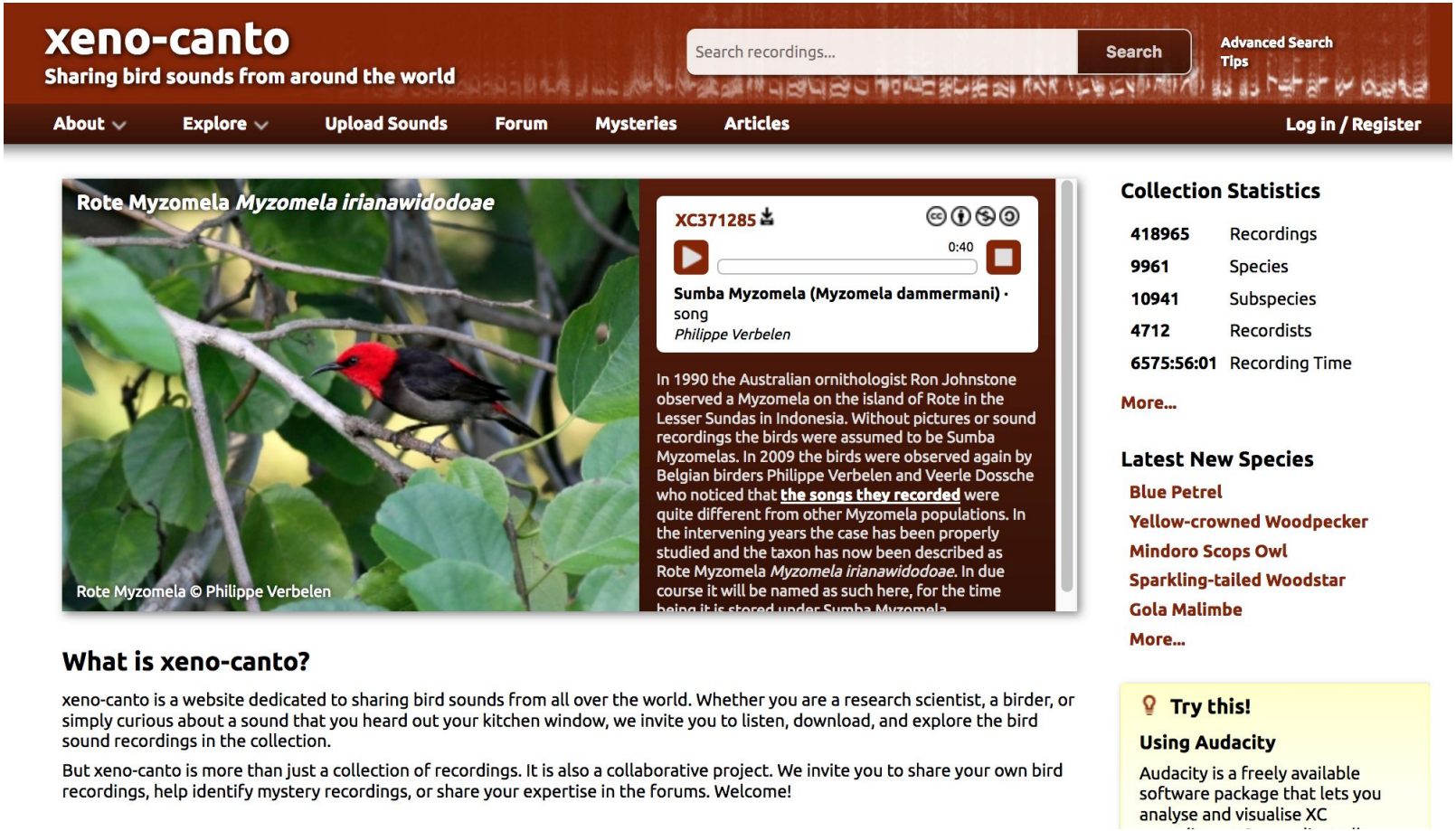
Wikipedia

Idea: check which bird has a German Wikipedia entry

1. Query Wikipedia API to retrieve descriptions for all birds
2. Throw out birds without German entry
3. Update JSON

Total # of files	3400
Unique classes	800
Files / bird	4,25

→ https://github.com/gojibjib/voice-grabber/blob/master/info_grabber/wiki_grabber.py



http://xeno-canto.org

Recordings

4463 results from 32 species for query '**blackbird**' (foreground species only) (3.37s)

- Results format: detailed | **concise** | **codes** | **sonograms**

1 2 3 4 5 6 7 8 9 ... 149 Next >

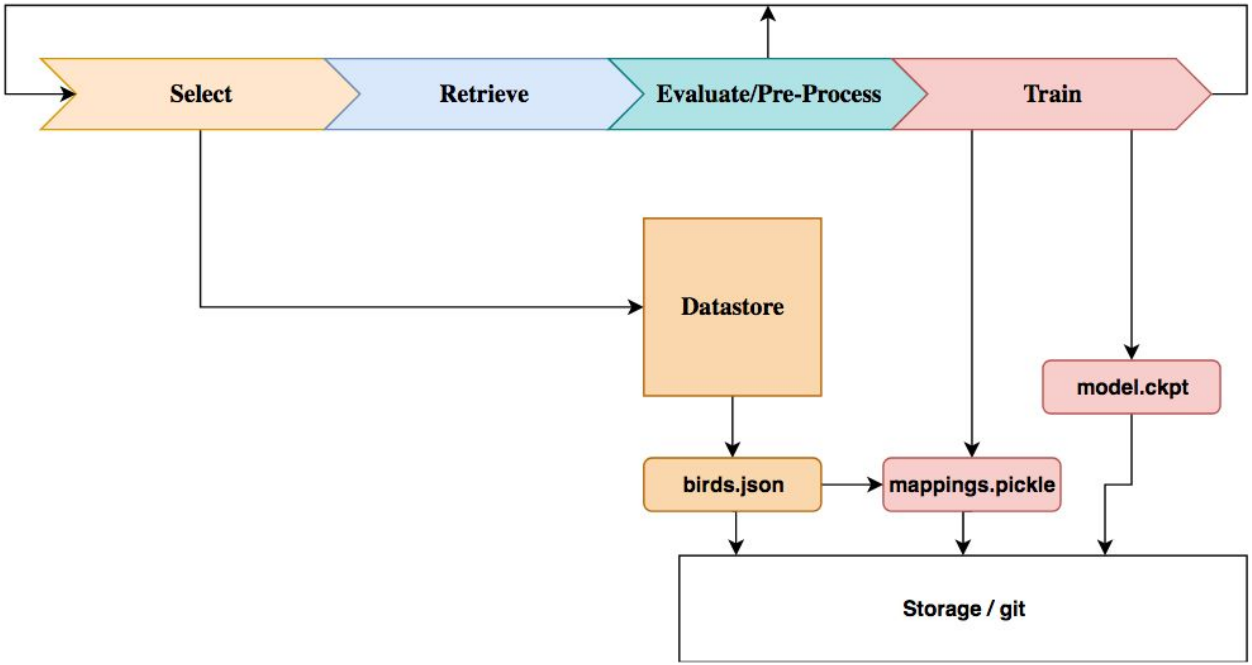
Common name / Scientific	Length	Recordist	Date	Time	Country	Location	Elev. (m)	Type	Remarks	Actions	Cat.nr.
White-collared Blackbird (Turdus albocinctus)	4:15	Jens Kirkeby	2018-06-04	09:00	Bhutan	Gangtey Palace, Paro	2300	song	Singing from treetop near farmhouse. Recorded in mono, using Røde NTG-3/MixPre-3. bird-seen:yes playback-used:no [also] [sono]	A B C D E	XC422862
White-collared Blackbird (Turdus albocinctus)	0:27	Rolf A. de By	2018-03-18	17:48	India	Mud Hut, Chopta/Chamoli, Uttarakhand	2900	courtship subsong, male, song	Male courting around a female high up in a leafless tree. High winds making this inaudible from 15 m distance. Until I used the parabola and heard this really soft, whispered, actually intimate song. Only meant for her to hear. bird-seen:yes playback-used:no [sono]	A B C D E	XC407857
White-collared Blackbird (Turdus albocinctus)	0:37	Rolf A. de By	2018-03-18	07:14	India	Mud Hut, Chopta/Chamoli, Uttarakhand	3150	alarm call, flock calls	A group of six or so WCBs, mixed sexes actively chasing each other around the canopy of three trees. bird-seen:yes playback-used:no [sono]	A B C D E	XC407654

http://xeno-canto.org

Final Dataset

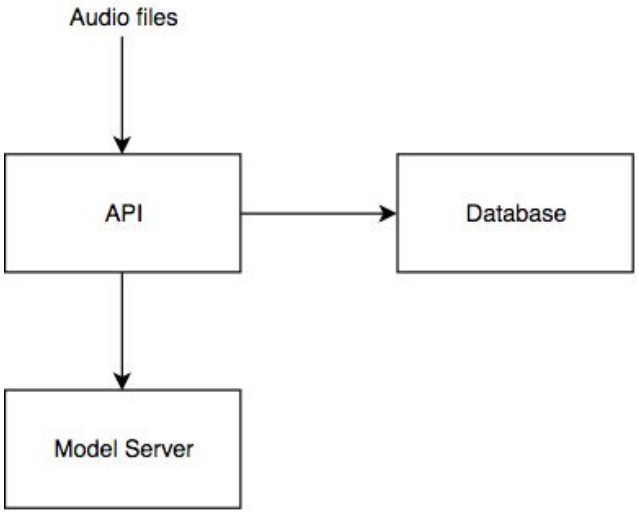
Total size of dataset	120GB
Total # of files	80.000
Unique classes	194
Files / bird	412,4

Data Science Workflow



Backend Architecture

Backend Architecture




```
{
    "status": 200,
    "message": "Detection successful",
    "count": 3,
    "data": [
        {
            "accuracy": 0.7741285540736146,
            "id": 110
        },
        {
            "accuracy": 0.14705901025204263,
            "id": 7
        },
        {
            "accuracy": 0.07881243567434278,
            "id": 184
        }
    ]
}
```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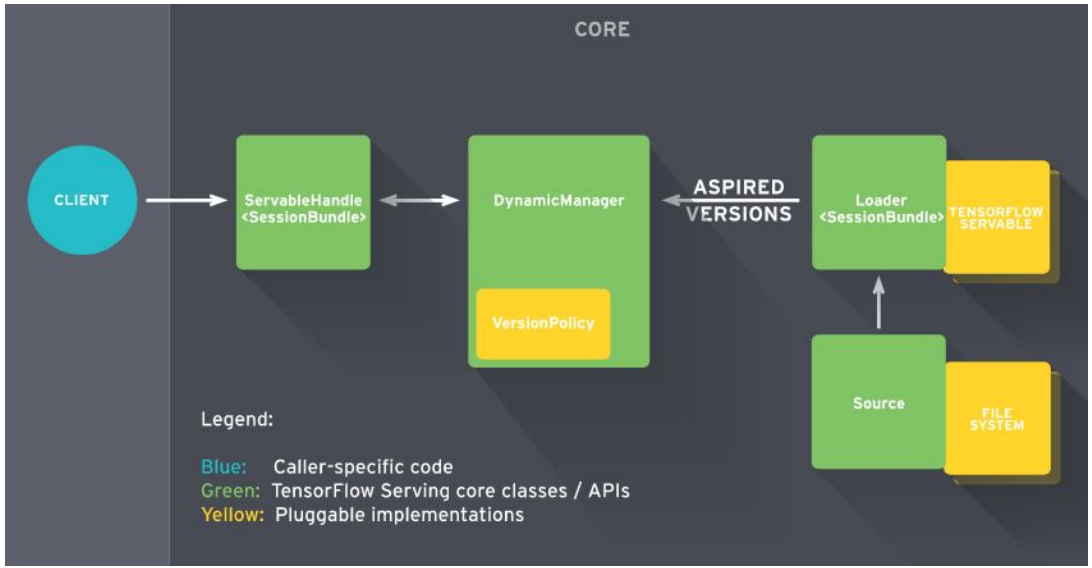
Model Server

1. Load the model (= construct the graph)
2. Accept audio file
3. Convert to .wav
4. Convert .wav to spectrogram to tf.Tensor()
5. Run tf.Session() ?
6. Parse output Tensor
7. Send response

TensorFlow Serving

- Models represented as **servables**
- **Managers** handling loading, serving, unloading of servables
- Lifecycle management, versioning, A/B testing
- Client-Server architecture to query model
- Able to handle 100k QPS / core
- → https://arxiv.org/pdf/1712.06139.pdf

Tensorflow Serving



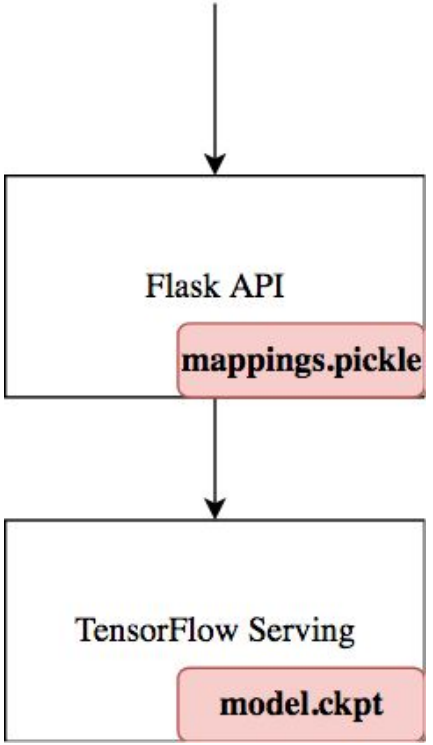
Model Server

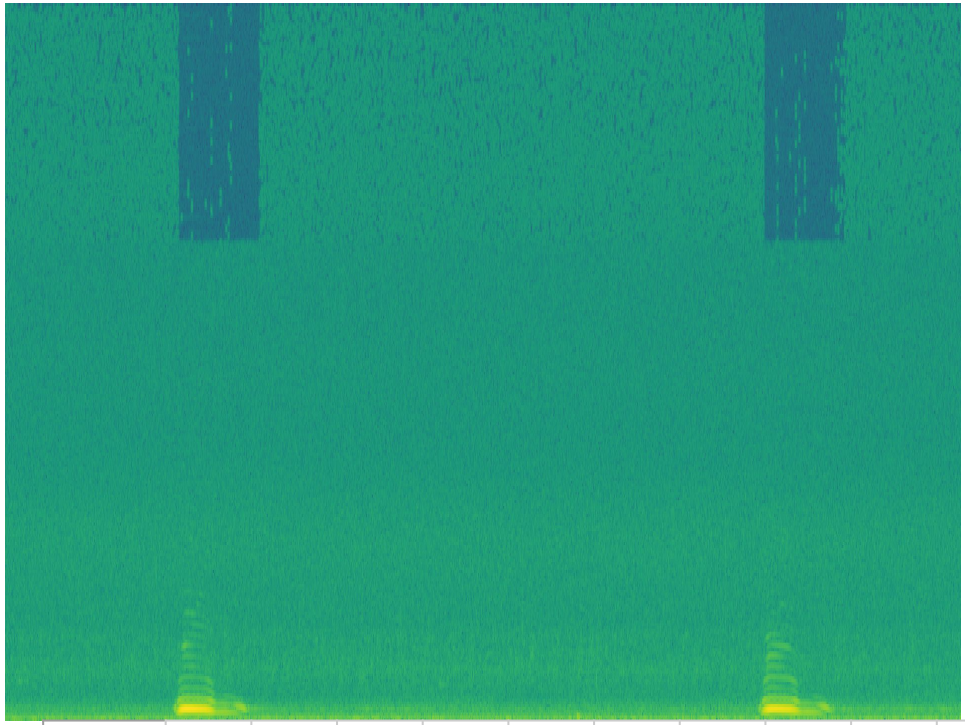
Thin Python Flask API

- Converts audio file
- Constructs request Tensor + converts to protobuf
- Parses response Tensorf from TF Serving

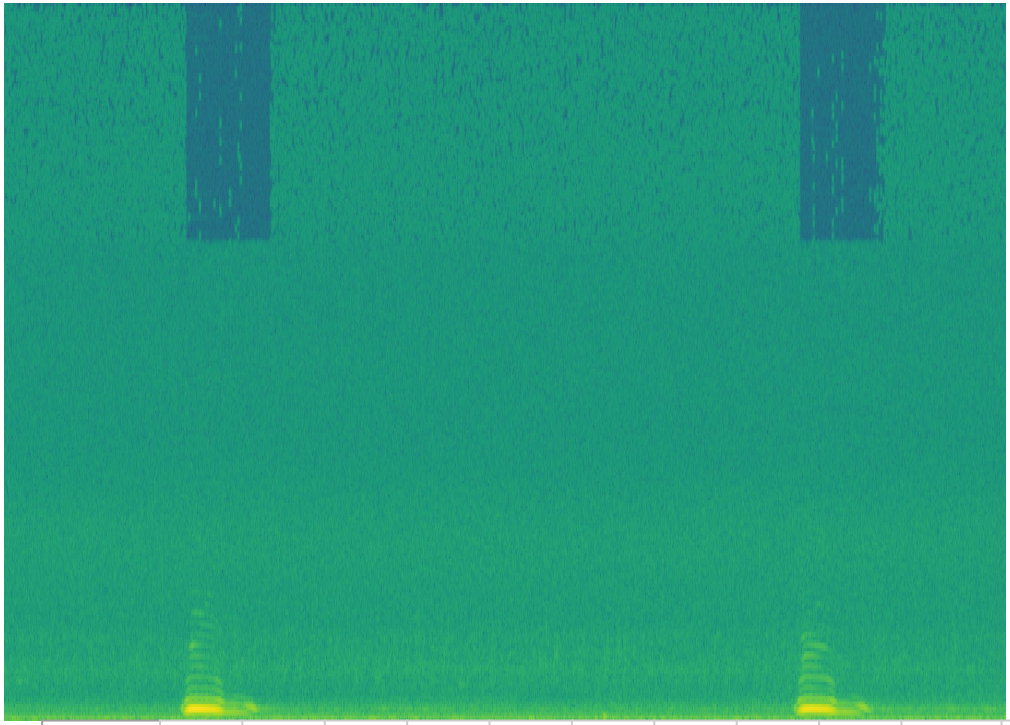
TF Serving

- Holds model in protobuf format
- Handles inference

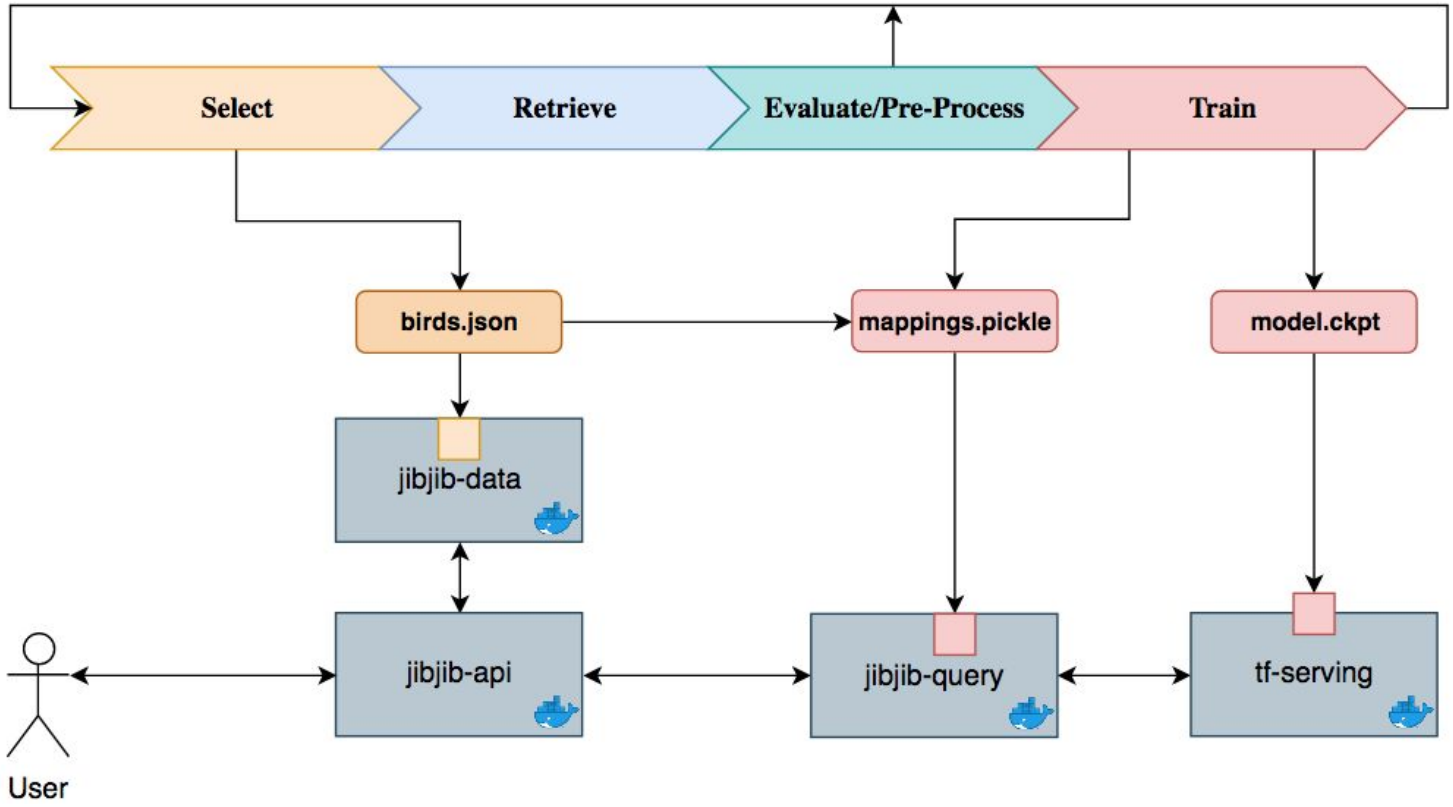




Class 1 (actual class)	0.8	0.04	0.2	0.08	0.04	0.12	0.12	0.8	0.08	0.12	**2.4**
Class 2	0.4	0.8	0.4	0.04	0.6	0.04	0.08	0.4	0.04	0.08	**2.88**



Class 1 (actual class)	0.008	0.000512	0.000064	0.001728	0.001728	0.512	0.000512	0.001728	0.008	0.000512	1.038336
Class 2	0.064	0.000064	0.216	0.000064	0.000512	0.064	0.000064	0.000512	0.064	0.000064	0.921216



Overview

JibJib

Thank you!

https://github.com/gojibjib

Google Play Store: JibJib

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