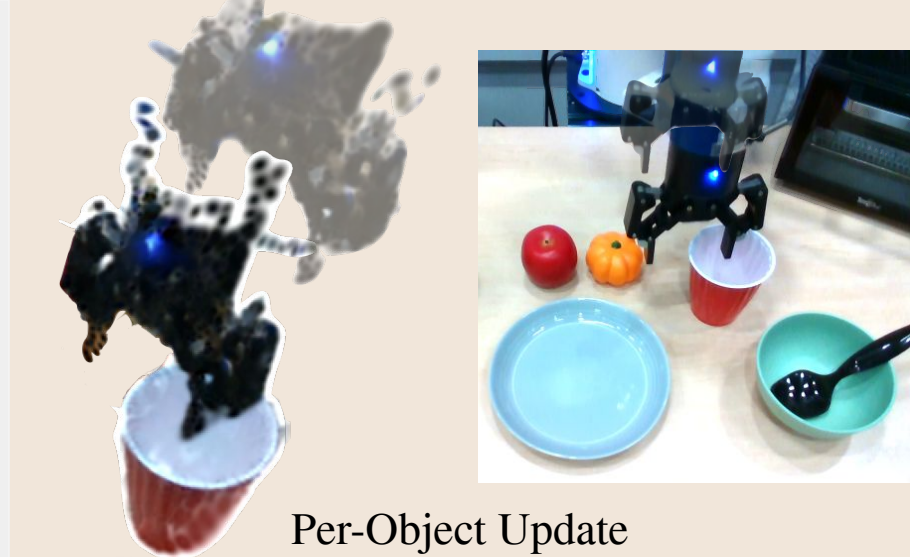


Initialization



Per-Object Update



Per-Gaussian Update